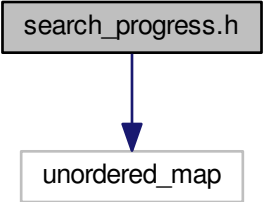


search_progress.h



```
graph TD; A[search_progress.h] --> B[unordered_map]
```

unordered_map