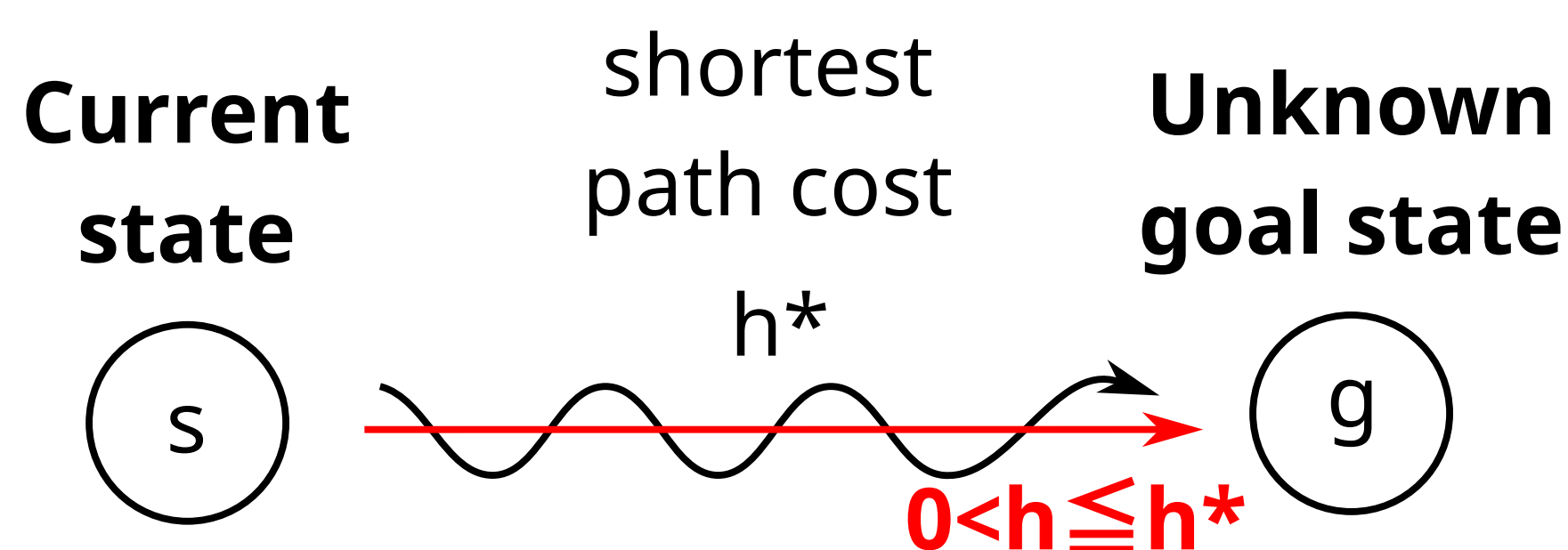


# On Using Admissible Bounds for Learning Forward Search Heuristics

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## 1. Task: Learn the cost to go for forward heuristic search



We know a certain lower bound of  $h^*$ :

**Admissible heuristics  $h$**

obtained by solving a simplified problem

## 2. Stop using (Mean) Square Errors!

$x$  : data point

$\mu$  : prediction (from  $s, g$ )

$(x - \mu)^2$  : **Square error**

because it is just a special case of

**Negative Log Likelihood (NLL)**

**of a Gaussian distribution**  
 $-\log p(x) = -\log \mathcal{N}(\mu, \sigma)$

$$= \frac{(x - \mu)^2}{2\sigma^2} + \log \sqrt{2\pi\sigma^2}.$$

which contains the **square error**

It is a special case because

it sets an arbitrary fixed  $\sigma = \frac{1}{\sqrt{2}}$

$$-\log \mathcal{N}(\mu, \frac{1}{\sqrt{2}}) = \frac{(x - \mu)^2}{2 \cdot \frac{1}{2}} + \log \sqrt{2\pi \cdot \frac{1}{2}} \\ = (x - \mu)^2 + \text{Const.}$$

## Choosing a loss function

## ⇔ Choosing a distribution

So don't "innovate" a new loss.

Innovate a distribution instead!

(Mean) Absolute error ⇔ Laplacian NLL

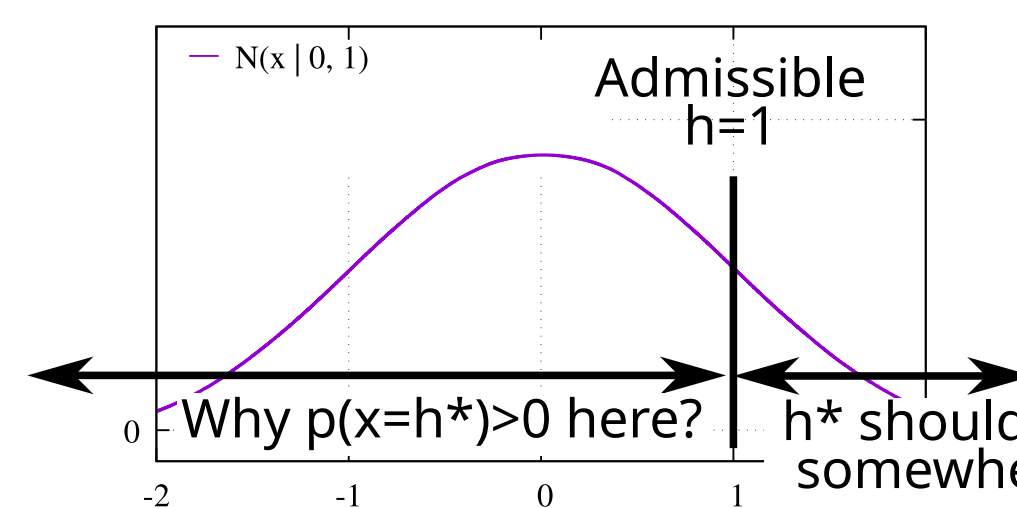
$$-\log \mathcal{L}(\mu, b) = \frac{|x - \mu|}{b} + \log 2b$$

(Mean) Squared error ⇔ Gaussian NLL

$$-\log \mathcal{N}(\mu, \sigma) = \frac{(x - \mu)^2}{2\sigma^2} + \log \sqrt{2\pi\sigma^2}$$

## 3. Thinking with Distributions:

## Is $\mathcal{N}(\mu, \sigma)$ the correct distribution for $h^*$ ?



$\mathcal{N}(\mu, \sigma)$  assigns non-zero probability to *all* values  $x \in \mathbb{R}$

- We know  $h^* \geq 0$
- We know  $h^* \geq h$  : **admissible heuristics**
- **Why** do we assign **non-zero probability** to  $h^* < h$ ?
- i.e.  $\mathcal{N}(\mu, \sigma)$  **ignores** our **expert knowledge** on  $h^*$
- It is **not** the **correct** distribution

## 4. What is *the* correct distribution?

## → Follow the Maximum Entropy Principle:

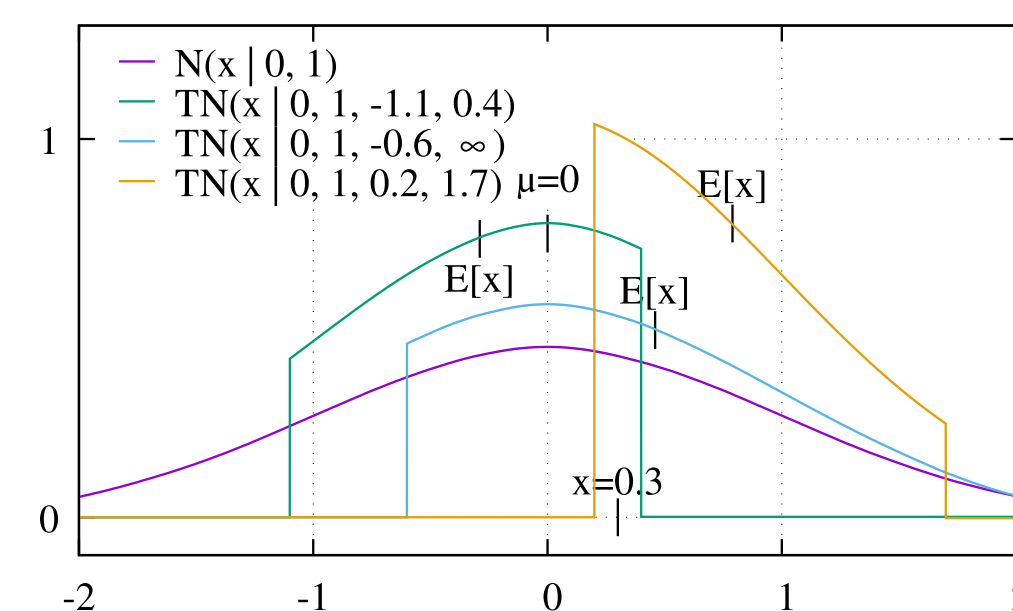
Choose the distribution with the **largest entropy** among those that satisfy the **expert knowledge / constraint**. Jaynes 1957

→ We know a lower bound  $h \leq h^*$  !

**Truncated-Gaussian distribution**  $\mathcal{TN}(\mu, \sigma, l, u)$ : Dawson, Wragg 1973

Max-ent distribution under

- mean  $\mu$ ,
- variance  $\sigma^2$ ,
- lower/upper bound  $l, u$  ( $u = \infty$  is permissible) ( $l = \text{LMcut heuristics}$ )



$$\text{NLL Loss: } -\log \mathcal{TN}(x | \mu, \sigma, l, u) = \frac{(x - \mu)^2}{2\sigma^2} + \log \sqrt{2\pi\sigma^2} \\ + \log(\Phi(\frac{u-\mu}{\sigma}) - \Phi(\frac{l-\mu}{\sigma})).$$

$l = \text{LMcut}$  is different across the dataset

We use  $E[x]$  as the heuristics for GBFS.  $l \leq E[x] \leq u$   
given by a different formula (omitted due to space)

## 5. Results

### Data generation details

- On 4 domains, we generated train, validation, test problems separately
- Train: 456-1536 instances, val/test: 132-384 instances
- The test instances are larger than the training instances. → Evaluate problem-size generalization
- $h^*$ : A\*+LMcut on Fast Downward under 5min/8GB (train/val) or 30min/8GB (test)

TN training: faster & more accurate learn vs. none:  $\mu = \text{NN output} + h^{\text{FF}}$  vs.  $\mu = \text{NN output}$   
learn vs. fixed:  $\sigma = \text{NN output}$  vs.  $\sigma = \frac{1}{\sqrt{2}}$   
+clip: Clip  $\mu$  with LMcut when computing the MSE.

Training details:

- 40k steps
- AdamW batch-size 256 decay  $10^{-2}$
- gradient clip 0.1, lr= $10^{-2}$
- 0.5-2 hours / training

Findings:

- **N vs TN: TN outperforms N**
- N often completely fails esp. w/o  $h^{\text{FF}}$
- **Residual learning ( $h^{\text{FF}}$ ) is effective**
- **Learning  $\sigma$  is crucial for TN**
- **N+clip vs TN: Clipping is not enough**

domain	metric	$h^{\text{FF}}$	$h^{\text{LMcut}}$	learn/ $h^{\text{FF}}$		learn/none		fixed/ $h^{\text{FF}}$		fixed/none	
				$\mathcal{N}$	$\mathcal{TN}$	$\mathcal{N}$	$\mathcal{TN}$	$\mathcal{N}$	$\mathcal{TN}$	$\mathcal{N}$	$\mathcal{TN}$
blocks	MSE	22.8	25.06	.76±.1	.65±.1	3.26±.6	2.71±.4	.83±.1	.66±.1	2.97±.9	2.44±.3
	+clip			.76±.2		2.91±.4		.83±.2		2.74±.6	
ferry	MSE	9.77	11.10	3.73±.7	3.45±.8	141.05±29.4	8.63±2.7	2.98±1.4	3.85±.9	18.59±10.4	9.58±1.5
	+clip			3.72±.6		10.44±28.4		2.98±1.1		10.50±9.6	
gripper	MSE	9.93	15.82	3.65±.9	3.70±.9	68.12±16.0	5.65±1.3	3.69±.9	3.72±.9	68.22±16.1	11.97±2.2
	+clip			3.65±.7		13.37±15.2		3.69±.8		13.38±14.5	
visittall	MSE	13.9	36.4	7.67±.4	5.30±.6	25.31±7.9	9.70±1.6	6.49±.6	6.62±.9	21.71±2.6	14.11±1.0
	+clip			7.60±.4		18.79±7.3		6.35±.6		16.38±2.3	

Test metrics for NLM (smaller the better). Each number represents the mean±std of 5 random seeds. For each configuration, we performed  $10^4$  training steps, saving the checkpoints with the best validation MSE metric.

### TN searches faster

- Instances: 100 instances subsampled from test
- Larger than training
- Pyerplan GBFS with early-stopping (added)
- Limited to 10k node evaluations
- Compared **success ratio** and **avg. evaluations**
- **TN outperforms N, N+clip**
- **TN also outperforms  $h^{\text{FF}}$**
- Better to **learn  $\sigma$**  and **learn the residual from  $h^{\text{FF}}$**
- TN's heuristics  $E[x]$  depends on  $\sigma$

domain	$h^{\text{FF}}$	learn/ $h^{\text{FF}}$ (proposed)		fixed/none (baseline)		$\mathcal{T}\mathcal{N}$
		$\mathcal{N}$	$\mathcal{N}^{\text{+clip}}$	$\mathcal{N}$	$\mathcal{N}^{\text{+clip}}$	
Ratio of solved instances under $10^4$ evaluations (higher the better)						
blocks	.13	.84±.19	.85±.19	<b>.88±.14</b>	.79±.29	.55±.33
ferry	.82	.91±.19	.91±.19	<b>.98±.05</b>	.01±.01	<b>.58±.13</b>
gripper	.96		<b>1</b>	<b>1</b>	0	.92±.12
visittall	.86	.97±.07	<b>.98±.06</b>	<b>.98±.05</b>	.82±.33	<b>1</b>
Average node evaluations (smaller the better)						
blocks	9309	2690±2128	2681±2121	<b>2060±1607</b>	<b>4118±2663</b>	6268±2675
ferry	5152	3216±1964	3117±1967	<b>2477±1093</b>	9933±92	<b>6075±82</b>
gripper	3918	1642±139	1643±141	<b>1637±492</b>	10000±0	2941±153
visittall	3321	2156±1451	2148±1511	<b>1683±1290</b>	3384±3448	<b>591±216</b>

notes:

- Chrestein et al. uses HGN → we compared our HGN models vs Chrestein et al.
- Our HGN models is not our best model (it performs worse than NLM models.)

domain	$h^{\text{FF}}$	learn/ $h^{\text{FF}}$		$\mathcal{TN}$	(Chrestien <i>et al.</i> , 2023) $L^{\text{GBFS}}$
		$\mathcal{N}$	$\mathcal{N}^{\text{+clip}}$		
Ratio of solved instances under $10^4$ evaluations (higher the better)					
blocks	.13	.70±.30	<b>.72±.29</b>	48±.26	.24
ferry	.82	.01±.02	.01±.02	02±.06	.61
gripper	.96	.36±.14	.37±.15	39±.13	.35
visittall	.86	<b>.99±.03</b>	.97±.04	.97±.04	0
Average node evaluations (smaller the better)					
blocks	9309	2649±2675	<b>9901±2649</b>	5844±2088	8282.6
ferry	5152	1916±132	1915±134	9834±424	<b>5100.5</b>
gripper	3918	1638±138	1638±141	6049±1020	10000
visittall	3321	1512±192	1555±148	<b>1472±1187</b>	10000