

ADRIAN SALAZAR

Email: asalazar51694@gmail.com
Phone: (760) 275-4021
github.com/asalazar516
linkedin.com/in/asalazar516
asalazar516.github.io

EDUCATION

California State University, Fullerton
Bachelor of Science, Computer Science

SKILLS

Programming Languages:

- C++, C#, Python, JavaScript, Ruby
MySQL, Groovy

Testing Automation Frameworks:

- Selenium, Appium, CodedUI, Robot,
Cypress, Espresso

Testing Methodology:

- Gray Box Testing, UI Testing, Regression
Testing, Performance Testing

Tools / Platforms:

- Git, Perforce, React Native, Jira,
Confluence, Jenkins, Node.JS, Flask, ES6

Cloud Computing:

- AWS: EC2 and DynamoDB

Office Software:

- Microsoft Excel, Adobe Acrobat,
Photoshop, and Illustrator

PERSONAL PROJECTS

Not Zoom

- Developed video chat web application for Scopely's 3 Day Game Jam
- Used PeerJS and Socket.io allowing a user to connect to multiple users to talk
- Created with NodeJS and EJS, and deployed on Heroku

OMI

Project Lead and UX/UI Designer

WORK EXPERIENCE

POSaBit

SDET

Sept 2021 - Jan 2024

- Ran manual testing for smoke checking releases and created feature test plans
- Used AWS EC2 clusters to get clones of prod env to test or reproduce issues.
- Fixed bugs of POSaBit's admin user portal in the codebase and added identifiers for web automation testing.
- Creating full automation process to help dev team
 - Server side is built using Cucumber, Ruby, and Selenium.
 - Client side is built using Espresso
 - Building regression and smoke testing for new features.
- Building a QA process from scratch, by designing test cases for new features, run release tests, and reporting results to Dev team and other shareholders
- Supporting Customer Service (CS) team on any issues they are having with clients, by resolving the issues on dev portal or making code changes
- Created an integration tool in Groovy for ticketing customer issues made in Salesforce to show to Dev team as GitHub tickets
 - Created a webhook in Python and Flask for GitHub to notify CS team when an issue has moved statuses to be ready for testing or is completed

Scopely - Boundless Entertainment

QA Tools Engineer

March 2020 - Sept 2021

- Created automated acceptance test for multiple Scopely titles using Scopely in-house automation tool.
 - Worked with different Scopely dev teams to integrate the tool into their game
 - Instruct the game's internal QA team to how to use the automation tool in order for them to apply it to create additional integration testing
 - Worked with the live operations and localization team to create an internal tool for interpolating variables from admin servers to be seen on any localization key string.
 - Designed a Jenkins job task to monitor FoxNext Games' apps to propagate the latest version and alert Slack channels when it has been pushed to the Apple Store..
 - Task is done by Groovy and running Python script
 - Designed QA tools for the Marvel Strike Force team in C#
- Senior Quality Assurance Analyst July 2018 – March 2020
- Created a mobile device model reconciliation Python script to scrape Google Play website for device's specifications
 - Sped up the process in manually searching for specifications to automate from two weeks to three minutes

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- Mobile application to split a restaurant bill using image recognition using AWS DynamoDB for user cred
 - Won Best AWS category in Citrus Hack 2018

Caduceus

- Two-player competitive snake game built with Godot engine; Submitted in GitHub's Game-Off Game Jam
- Designed in a month to be presented and judged by game community

REFERENCES

Cecilia Broadway – Former QA Director at Boundless Entertainment/Senior Program Manager at Google

- **Phone:** (913) 219-4857
- **Email:** cecila.broadway@gmail.com

Alyssa Nghiem - SDET Manager at POSaBit

- **Phone:** (808) 429-4360
- **Email:** alyssaa.nghiem@gmail.com

Matt Brierley – SDET Team member at POSaBit

- **Phone:** (805) 276-7140
 - **Email:** matt.brierley86@gmail.com
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- Extracted price templates from Google Play Developer Console to a CSV format in JavaScript
 - Assisted the release manager to review prices are correct on various IAP bundles
 - Designed a shell script to run multiple JAVA commands to extract an Android AAB file from Jenkins to APK files
 - Allow QA teams to obtain specific app for regression testing
 - Created a web page for the Localization team to input a term and output found terms in 37 localization CSV files
 - Made a REST API to get all localization files from server environment
 - Used EJS to design the front-end page and JavaScript for the back-end functionalities
 - Worked with Global Consumer team to design a formula to tier any mobile device's performance by its specification and grouped devices specifications into families to total their global market share
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LEADERSHIP EXPERIENCE

Mentor

California State University - Fullerton March 2020 - Present

- Assisting Computer Science in CSUF in their path of graduation.
- Reviewing students' resumes, and having one-on-one calls with them.
- Participating in CSUF Engineering Computer Science Summit as an alumni/professional.

Titan Park

Project Manager February – November 2018

- Utilizing Agile methodology to facilitate the project's prototype.
- Initializing sprint planning, monitoring progress, and achieving milestones with Jira.
- Supporting team by contributing in product architecture design, use cases, and requirements.
- Awarded Best Software in California State University, Fullerton 2018 Students Project Showcase

Computer Science and Engineering Inter-Club Council

Vice-Chair August 2017 – May 2018

- Managing budget of over \$45,000 to 30 Computer Science and Engineering student organizations to fund activities and projects at CSU Fullerton.
- Directing events with a variety of student organizations to promote multidisciplinary collaboration and networking.

Titan Hacks

Director November – December 2017

- Organized first hackathon at CSU Fullerton, sponsored by Major League Hacking, GitHub, and CSU Fullerton's Computer Science Department.
 - Collaborated with faculty and three student organizations to fundraise, market, and provide logistics for the event.
 - Efforts resulted in over 100 attendees from 6 different schools across Southern California.
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