ELEMENTARY STATISTICS COURSE

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1. Random variables

RANDOM VARIABLES

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- 1. Random variables
- 1.1 Probability distribution of a discrete random variable
- 1.2 Discrete uniform distribution
- 1.3 Binomial distribution

RANDOM VARIABLES

The process of drawing a sample randomly is a random experiment and any variable measured in the sample is a *random variable* cause the values taken by the variable in the individuals of the sample is a matter of chance.

Definition (Random variable)

A *random variable X* is a function that maps every element of the sample space of a random experiment to a real number.

$$X:\Omega \to \mathbb{R}$$

The set of values that the variable can assume is called range and is represented *R*.

In essence, a random variable is a variable whose values come from a random experiment, and every value have a probability of occurrence.

Example. The variable *X* that measures the outcome of rolling a dice is a random variable and its range is

Range(
$$X$$
) = {1, 2, 3, 4, 5, 6}

TYPES OF RANDOM VARIABLES

There are two types of random variables:

Discrete They take isolated values, and their range is numerable.

Example. Number of children of a family, number of smoked cigarettes, number of subjects passed, etc.

Continuous They can take any value in an real interval, and their range is non-numerable.

Example. Weight, height, age, cholesterol level, etc.

The way of modelling every type of variable is different. In this chapter we are going to study how to model discrete variables.

PROBABILITY DISTRIBUTION OF A DISCRETE RANDOM VARIABLE

As values of a discrete random variable are linked to the elementary events of a random experiment, every value have a probability.

Definition (Probability function)

The probability function of a discrete random variable X is the function f(x) that maps every value x_i of the variable to its probability

$$f(x_i) = P(X = x_i).$$

We can also accumulate probabilities the same way that we accumulated sample frequencies.

Definition (Distributin function)

The distribution function of a discrete random variable X is the function F(x) that maps every value x_i of the variable to the probability of having a value less than or equal to x_i

$$F(x_i) = P(X \le x_i) = f(x_1) + \cdots + f(x_i).$$

PROBABILITY DISTRIBUTION OF A DISCRETE RANDOM VARIABLE

The range of a discrete random variable and its probability function is known as **Probability Distribution** of the variable, and usually it is presented in a table

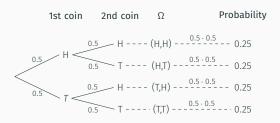
X	<i>X</i> ₁	<i>X</i> ₂	 X _n	\sum
f(x)	$f(x_1)$	$f(x_2)$	 $f(x_n)$	1
F(x)	$F(x_1)$	$F(x_2)$	 $F(x_n) = 1$	

The same way that the sample frequency table shows the distribution of values of a variable in the sample, the probability distribution of a discrete random variable shows the distribution of values in the whole population.

Probability distribution of a discrete random variable

EXAMPLE OF TOSSING TWO COINS

Let X be the discrete random variable that measures the number of heads after tossing two coins. The probability tree of the random experiment is



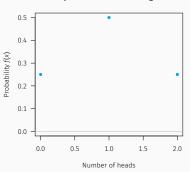
According to this, the probability distribution of X is

X	0	1	2
f(x)	0.25	0.5	0.25
F(x)	0.25	0.75	1

$$F(x) = \begin{cases} 0 & \text{si } x < 0 \\ 0.25 & \text{si } 0 \le x < 1 \\ 0.75 & \text{si } 1 \le x < 2 \\ 1 & \text{si } x \ge 2 \end{cases}$$

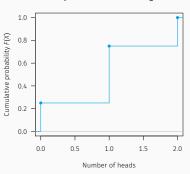
Probability function

Probability distribution of tossing two coins



Distribution function

Probability distribution of tossing two coins



POPULATION STATISTICS

The same way we use sample statistics to describe the sample frequency distribution of a variable, we use population statistics to describe the probability distribution of a random variable in the whole population.

The population statistics definition is analogous to the to the sample statistics definition, but using probabilities instead of relative frequencies.

The most important are 1:

· Mean:

$$\mu = E(X) = \sum_{i=1}^{n} x_i f(x_i)$$

· Variance:

$$\sigma^2 = Var(X) = \sum_{i=1}^n x_i^2 f(x_i) - \mu^2$$

· Standard deviation:

 $[\]sigma = +\sqrt{\sigma^2}$

¹To distinguish population statistics from sample statistics we use Greek letters

In the random experiment of tossing two coins the probability distribution is

Χ	0	1	2
f(x)	0.25	0.5	0.25
F(x)	0.25	0.75	1

The main population statistics are

$$\mu = \sum_{i=1}^{n} x_i f(x_i) = 0 \cdot 0.25 + 1 \cdot 0.5 + 2 \cdot 0.25 = 1 \text{ heads},$$

$$\sigma^2 = \sum_{i=1}^{n} x_i^2 f(x_i) - \mu^2 = (0^0 \cdot 0.25 + 1^2 \cdot 0.5 + 2^2 \cdot 0.25) - 1^2 = 0.5 \text{ heads}^2,$$

$$\sigma = +\sqrt{0.5} = 0.71 \text{ heads}.$$

DISCRETE PROBABILITY DISTRIBUTION MODELS

According to the type of experiment where the random variable is measured, there are different probability distributions models. The most common are

- · Discrete uniform
- · Binomial
- Poisson

DISCRETE UNIFORM PROBABILITY DISTRIBUTION MODEL U(a,b)

When all the values of a random variable *X* have equal probability, the probability distribution of *X* is uniform.

Definition (Discrete uniform distribution U(a, b))

A discrete random variable X follows a discrete uniform distribution model with parameters a and b, noted $X \sim U(a,b)$, if its range is $Ran(X) = \{a,a+1,\ldots,b\}$ and its probability function is

$$f(x) = \frac{1}{b-a+1}.$$

Observe that *a* and *b* are the minimum and the maximum of the range respectively.

The mean and the variance are

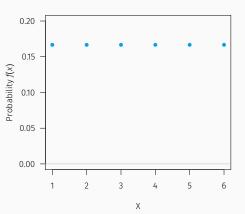
$$\mu = \sum_{i=0}^{b-a} \frac{a+i}{b-a+1} = \frac{a+b}{2} \qquad \sigma^2 = \sum_{i=0}^{b-a} \frac{(a+i-\mu)^2}{b-a+1} = \frac{(b-a+1)^2-1}{12}$$

Discrete uniform probability distribution model U(a,b)

EXAMPLE OF ROLLING A DICE

The variable that measures the outcome of rolling a dice follows a discrete uniform distribution model U(1,6).

Discrete uniform probability distribution U(1,6)



BINOMIAL DISTRIBUTION

Usually the binomial distribution correspond to a variable measured in a random experiment with the following features:

- The experiment consist in a sequence of *n* repetitions of the same trial.
- Each trial is repeated in identical conditions and produces two possible outcomes known as *Success* or *Failure*.
- The trials are independent among them.
- The probability of Success is the same in all the trials and is P(Success) = p.

Under these conditions, the discrete random variable X that measures the number of successes in the n trials follows a binomial distribution model with parameters n and p.

BINOMIAL DISTRIBUTION MODEL B(n, p)

Definition (Binomial distribution (B(n, p))

A discrete random variable X follows a binomial distribution model with parameters n and p, noted $X \sim B(n, p)$, if its range is $Ran(X) = \{0, 1, ..., n\}$ and its probability function is

$$f(x) = \binom{n}{x} p^{x} (1-p)^{n-x} = \frac{n!}{x!(n-x)!} p^{x} (1-p)^{n-x}.$$

Observe that *n* is known as the number of repetitions of a trial and *p* is known as the probability of Success in every repetition.

The mean and the variance are

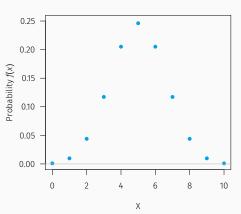
$$\mu = n \cdot p$$
 $\sigma^2 = n \cdot p \cdot (1 - p).$

BINOMIAL DISTRIBUTION MODEL B(n, p)

EXAMPLE OF TOSSING 10 COINS

The variable that measures the number of heads after tossing 10 coins follows a binomial distribution model *B*(10, 0.5).

Binomial probability distribution B(10,0.5)



If $X \sim B(10, 0.5)$ is the random variable that measures the number of heads after tossing 10 coins, then

· The probability of getting 4 heads is

$$f(4) = {10 \choose 4} 0.5^4 (1 - 0.5)^{10-4} = \frac{10!}{4!6!} 0.5^4 0.5^6 = 210 \cdot 0.5^{10} = 0.2051.$$

· The probability of getting 2 or less heads is

$$F(2) = f(0) + f(1) + f(2) =$$

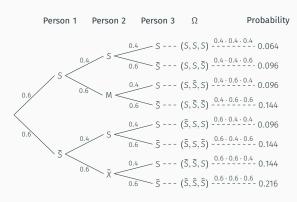
$$= {10 \choose 0} 0.5^{0} (1 - 0.5)^{10-0} + {10 \choose 1} 0.5^{1} (1 - 0.5)^{10-1} + {10 \choose 2} 0.5^{2} (1 - 0.5)^{10}$$

$$= 0.0547.$$

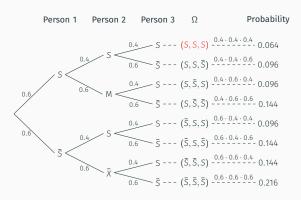
· And the expected number of heads is

$$\mu = 10 \cdot 0.5 = 5$$
 heads.

EXAMPLE OF RANDOM SAMPLING WITH REPLACEMENT

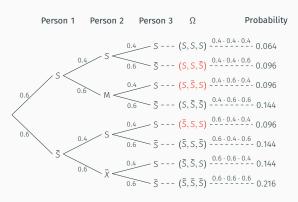


EXAMPLE OF RANDOM SAMPLING WITH REPLACEMENT



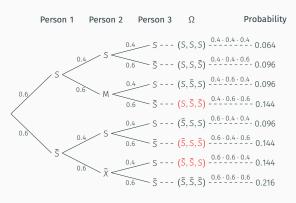
$$f(0) = \binom{3}{0} \cdot 0.4^{0} (1 - 0.4)^{3-0} = 0.6^{3},$$

EXAMPLE OF RANDOM SAMPLING WITH REPLACEMENT



$$f(0) = \binom{3}{0}0.4^{0}(1-0.4)^{3-0} = 0.6^{3}, f(1) = \binom{3}{1}0.4^{1}(1-0.4)^{3-1} = 3 \cdot 0.4 \cdot 0.6^{2},$$

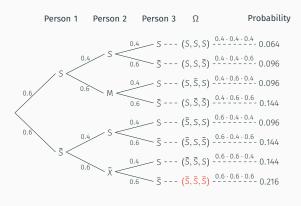
EXAMPLE OF RANDOM SAMPLING WITH REPLACEMENT



$$f(0) = \binom{3}{0}0.4^{0}(1 - 0.4)^{3-0} = 0.6^{3}, \qquad f(1) = \binom{3}{1}0.4^{1}(1 - 0.4)^{3-1} = 3 \cdot 0.4 \cdot 0.6^{2},$$

$$f(2) = \binom{3}{0}0.4^{2}(1 - 0.4)^{3-2} = 3 \cdot 0.4^{2} \cdot 0.6,$$

EXAMPLE OF RANDOM SAMPLING WITH REPLACEMENT



$$f(0) = \binom{3}{0}0.4^{0}(1 - 0.4)^{3-0} = 0.6^{3}, \qquad f(1) = \binom{3}{1}0.4^{1}(1 - 0.4)^{3-1} = 3 \cdot 0.4 \cdot 0.6^{2},$$

$$f(2) = \binom{3}{2}0.4^{2}(1 - 0.4)^{3-2} = 3 \cdot 0.4^{2} \cdot 0.6, \qquad f(3) = \binom{3}{3}0.4^{3}(1 - 0.4)^{3-3} = 0.4^{3}.$$