

```

1 class Player:
2     def play(self):
3         print("The player is playing
  cricket.")
4
5 # Define the derived class Batsman
6 class Batsman(Player):
7     def play(self):
8         print("The batsman is
  batting.")
9
10 # Define the derived class Bowler
11 class Bowler(Player):
12     def play(self):
13         print("The bowler is
  bowling.")
14
15 # Create objects of Batsman and
  Bowler classes
16 batsman = Batsman()
17 bowler = Bowler()
18
19 # Call the play() method for each
  object
> /nix/store/zqk3m21442kvpjwd3rh41wdavqkzk
yik-python3-wrapper/bin/python3 $file
The batsman is batting.
The bowler is bowling.
>

```

```

1 class Bank_Account:
2     def __init__(self):
3         self.balance=0
4         print("Hello!!! Welcome to the
  Deposit & Withdrawal Machine")
5
6     def deposit(self):
7         amount=float(input("Enter
  amount to be Deposited: "))
8         self.balance += amount
9         print("\n Amount
  Deposited:",amount)
10
11     def withdraw(self):
12         amount = float(input("Enter
  amount to be Withdrawn: "))
13         if self.balance>=amount:
14             self.balance-=amount
15             print("\n You Withdrew:",
  amount)
16         else:
17             print("\n Insufficient
  balance ")
18
19 >>> welcome to the deposit & withdraw
Machine
Enter amount to be Deposited: 1000.0

Amount Deposited: 1000.0
Enter amount to be Withdrawn: 500.0

You Withdrew: 500.0

Net Available Balance= 500.0
>>>

```