

## Airlocks

### 1.a

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) => [lamp_projectWafer]<true* .  
robot_dropWafer(rID, OUT_STACK)> true
```

### 1.b

```
[true*] forall aID : airlockID . [airlock_setInnerDoorState(aID, OPEN) . (!  
(airlock_setInnerDoorState(aID, CLOSED))))* . airlock_setOuterDoorState(aID, OPEN)] false
```

## Lamp

### 2.a

```
[true*] [lamp_projectWafer . (!robot_pickUpWafer(LAMP))* . lamp_projectWafer] false
```

## Robots

### 3.a.i

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) => [outerRobot_moveToLocation(rID,  
matchRobotOutputStack(rID)) . robot_checkOutputStackState(matchRobotOutputStack(rID),  
FULL) . robot_dropWafer(rID, OUT_STACK)] false
```

### 3.a.ii

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) => [outerRobot_moveToLocation(rID,  
matchRobotOutputStack(rID)) . (!robot_checkOutputStackState(matchRobotOutputStack(rID),  
NFULL))* . robot_dropWafer(rID, OUT_STACK)] false
```

### 3.b.i

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) => [outerRobot_moveToLocation(rID,  
matchRobotInputStack(rID)) . robot_checkInputStackState(matchRobotInputStack(rID), EMPTY) .  
robot_pickUpWafer(rID, INP_STACK)] false
```

### 3.b.ii

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) => [outerRobot_moveToLocation(rID,  
matchRobotInputStack(rID)) . (!robot_checkInputStackState(matchRobotInputStack(rID),  
NEMPTY)) . robot_pickUpWafer(rID, INP_STACK)] false
```

### 3.c

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) =>  
[airlock_setOuterDoorState(matchRobotAirlock(rID), CLOSED) . (!  
airlock_setOuterDoorState(matchRobotAirlock(rID), OPEN))* . outerRobot_moveToLocation(rID,  
matchRobotAirlock(rID)) . robot_pickUpWafer(rID, O_AIRLOCK)] false
```

### 3.d

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) =>  
[airlock_setOuterDoorState(matchRobotAirlock(rID), CLOSED) . (!  
airlock_setOuterDoorState(matchRobotAirlock(rID), OPEN))* . outerRobot_moveToLocation(rID,  
matchRobotAirlock(rID)) . robot_dropWafer(rID, O_AIRLOCK)] false
```

3.e

```
[true*] forall aID: airlockID . val(aID == A1 || aID == A2) => [airlock_setInnerDoorState(aID,
CLOSED) . (!airlock_setInnerDoorState(aID, OPEN))* .
robot_pickUpWafer(matchAirlockInnerRobotLocation(aID))] false
```

3.f

```
[true*] forall aID: airlockID . val(aID == A1 || aID == A2) => [airlock_setInnerDoorState(aID,
CLOSED) . (!airlock_setInnerDoorState(aID, OPEN))* .
robot_dropWafer(matchAirlockInnerRobotLocation(aID))] false
```

3.g

```
[true*] forall aID: airlockID . val(aID == A1 || aID == A2) =>
[robot_pickUpWafer(matchAirlockInnerRobotLocation(aID)) . !robot_dropWafer(LAMP)* .
robot_dropWafer(matchAirlockInnerRobotLocation(aID))] false
```

3.h

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) => [robot_dropWafer(rID, OUT_STACK) . !
robot_pickUpWafer(rID, INP_STACK)* . outerRobot_moveToLocation(rID, matchRobotAirlock(rID)) .
robot_dropWafer(rID, O_AIRLOCK)] false
```

3.i

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) => [robot_dropWafer(rID, O_AIRLOCK) . !
robot_pickUpWafer(rID, O_AIRLOCK)* . outerRobot_moveToLocation(rID,
matchRobotOutputStack(rID)) . robot_dropWafer(rID, OUT_STACK)] false
```

3.j

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) => [robot_pickUpWafer(rID, INP_STACK) . (!
lamp_projectWafer)* . robot_dropWafer(rID, OUT_STACK)] false
```

Liveness Requirements

1

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) => [robot_pickUpWafer(rID,
INP_STACK)]<true* . lamp_projectWafer> true
```

2

```
[true*] forall rID: robotID . val(rID == R1 || rID == R2) => [lamp_projectWafer]<true* .
robot_dropWafer(rID, OUT_STACK)> true
```

3

```
[true*]<true>true
```