

<NSObject>

```
classDiagram
    class NSObject
    class FBSDKGraphRequestConnectionDelegate {
        + requestConnectionWillBeginLoading()
        + requestConnectionDidFinishLoading()
        + requestConnection:didFailWithError()
        + requestConnection:didSendBodyData(totalBytesWritten:totalBytesExpectedToWrite:)
    }
    NSObject <|-- FBSDKGraphRequestConnectionDelegate
```

<FBSDKGraphRequestConnection
Delegate>

+ requestConnectionWillBegin
Loading:
+ requestConnectionDidFinish
Loading:
+ requestConnection:didFail
WithError:
+ requestConnection:didSend
BodyData:totalBytesWritten
:totalBytesExpectedToWrite: