Angel Santaloci

angelsantaloci.com

EDUCATION

University of North Carolina at Chapel Hill   GPA: 3.5   Anticipated Graduation: December 2020
Undergrad pursuing Bachelor's in Computer Science and Information Science

SKILLS

Course Experience: Interactive Media, Info Systems Analysis and Design, Mobile Web Dev, Web Programming, Data Structures, Computer Organization, Object-Oriented Programing, Security Concepts, Database Concepts, VR and Human Computer Interaction, Serious Games, Information Retrieval

Technical Skills: UX Research/Design, UI Design, Front-end Development, Graphic Design, Adobe Suite, Web Development, Unity (2D and VR), Data Analytics, HTML/CSS, JavaScript, JQuery, Java, C, C#, Python, Figma, Angular

WORK EXPERIENCE

Cisco Systems   May 2020 - Present
UX/Technical Intern
- Developed Front-end + UX for HR apps and made a consolidated page to host Cisco's Distribution tools.
  - o   I created and edited UX wireframes to improve current user workflow, communicated and presented my work to business affiliates, and developed Front-end applications using Angular.

Pearl Hacks   Apr 2018 - May 2020
Director of Design
- Led a beginner-friendly, women and non-binary hackathon for college students pursuing futures in tech.
  - o   I designed all the graphics and long term branding to foster an inclusive environment, oversaw a committee to decide designs and media content, developed UX and wireframes of the website, and managed the workflow of the hackathon with a team of directors to coordinate the event for maximum productivity.

Kanari.io   July 2019 - July 2019
UX Research/UX & UI Designer
- Created a user-researched, fully developed app design for effective music collaboration
  - o   I interviewed users, studied and made user stories, developed an ideation process with details for elements of my final design, and produced a high-fidelity wireframe to showcase its functionality.

PROJECTS

Habit RPG   Jan 2020-May 2020
Developer, Lead Game Design Architect, and Designer
- An iOS and Android app designed to form and keep track of habits as interactive pets.
  - o   I design all graphics of the elements in the game with Illustrator, as well as add functionality to the game using C# in Unity. I also brainstorm the logical and visual experience of the user using wireframes/vision boards.

TripShare   Oct 2019-Dec 2019
Fullstack Web Developer and Creator
- A social media platform for travelers to post their adventures.
  - o   In a team of two, I created a web app that allowed login operations with the ability to post onto a feed with correct credentials, and favorite posts to save to their profile. I incorporated a Google Map API to link to a search box to locate the user's journeys in the post feature. I created all HTML, CSS, and JS from scratch to illustrate a creative, free environment for the users.

NYT London Diversity Data Project   Oct 2019-Oct 2019
Web Developer & Data Analyst
- A rendered data dashboard styled as a New York Times article
  - o   I was tasked to create a data storytelling project, where I researched, analyzed, and presented datasets of London diversity populations in a visual way using JSMaps, JavaScript functions, JSON, c3/d3.js, and JQuery. I recreated a New York Times Article page from scratch to display my data using HTML and CSS.

LEADERSHIP EXPERIENCE

UNC Southeast Asian Student Association   Feb 2018–Present
- I created the first Southeast Asian cultural org at UNC. I lead a team to correlate events, finances, and affairs to maintain functionality of the org, and guide events for the community in various topics. We partnered with SEA coalitions in NC to provide political events such as voter registration seminars, local citizenship fairs, and college tours and future career tips for highschool students from lower income families in our community.