

1) write a c program to find gcd numbers

#include <stdio.h>
#include <conio.h>

int gcd (int m, int n)

{

if (n == 0)

return m;

if (m < n)

return gcd (n, m);

void main()

{

int m, n, res;

clrscr();

printf("Enter the value of m & n");

scanf("%d %d", &m, &n);

res = gcd (m, n);

printf("\n gcd of %d & %d is %d", m,

n, res);

getch();

(Signature)

output :

Enter the value for m & n

6
8

$\text{gcd}(6,8) = 2$

Enter the value for m & n

6
9

$\text{gcd}(6,9) = 3$

to write a C programme to display Pascal triangle

- It should include <stdio.h>

- It includes <conio.h>

long int (int);

void main();

```
int i, n, c;
```

clrscr();

printf("Enter the number of rows you wish

n to see in pascal triangle (%d)",

scanf("%d", &n);

```
for (i=0; i<n; i++)
```

```
for (c=0; c<(n-i-1); c++)
    printf(" ");
```

```
for (c=0; c<i; c++)
    printf(" ");
```

```
printf("%d", fact(i)/fact(i-c));
```

```
printf("\n");
```

getch();

~~long int (int n)~~

{

```
int c;
```

```
long nos = 1;
```

```
for (c=0; c<n; c++)
    nos *= c;
```

```
return nos;
```



卷之三

卷之三

3) write a programme to generate fibonaci numbers

```
#include <conio.h>
#include <stdio.h>
int fib (int n)
```

{

```
if (n==0)
```

```
return 0;
```

```
if (n==1)
```

```
return 1;
```

```
return fib(n-1)+fib(n-2);
```

```
void main()
```

{

```
int i, n;
```

```
scanf();
```

```
printf("Enter value of n:");
```

```
scanf("%d", &n);
```

```
printf("fibonacci number are %d, %d",
```

```
fib(1), fib(2), i<n ? fib(i+1))
```

```
{
```

```
printf("%d %d (%d) : %d\n", i, fib(i),
```

```
getch();
```

2

on A point

related to the values for the global quantities

10

Probability number one

$f_{\text{b}}(0)$ 0

$f_{\text{b}}(1)$ 1

$f_{\text{b}}(2)$ 1

$f_{\text{b}}(3)$ 2

$f_{\text{b}}(4)$ 3

$f_{\text{b}}(5)$ 5

$f_{\text{b}}(6)$ 8

$f_{\text{b}}(7)$ 13

$f_{\text{b}}(8)$ 21

$f_{\text{b}}(9)$ 34

(11) $\left(\frac{1}{2} - \frac{1}{2} \right) = \frac{1}{2}$

(12) $\left(\frac{1}{2} + \frac{1}{2} \right) = \frac{1}{2}$

(13) $\left(\frac{1}{2} + \frac{1}{2} \right) = \frac{1}{2}$

(14) $\left(\frac{1}{2} + \frac{1}{2} \right) = \frac{1}{2}$

(15) $\left(\frac{1}{2} + \frac{1}{2} \right) = \frac{1}{2}$

(16) $\left(\frac{1}{2} + \frac{1}{2} \right) = \frac{1}{2}$

write C programme to implement tower of hanoi.

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void tower (int n, int source, int temp, int destination)
```

```
{
```

```
if (n == 0)
```

```
return;
```

```
tower (n - 1, source, destination, temp);
```

```
printf ("move move disc %d from %c to %c\n",
```

```
n, source, destination);
```

```
tower (n - 1, temp, source, destination);
```

```
}
```

```
void main()
```

```
{
```

```
int n;
```

```
clrscr();
```

```
printf ("Enter the number of discs (n)");
```

```
scanf ("%d", &n);
```

```
tower (n, 'A', 'B', 'C');
```

```
getch();
```

```
.
```

Q8

out put 2.

Enter 4 or number of discs

3

move disc 1 from A to C

move disc 2 from A to B

move disc 1 from C to B

move disc 3 from A to C

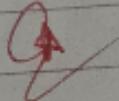
move disc 1 from B to A

move disc 2 from B to C

move disc 1 from A to C

> write a C programme to implement dynamic array
find smallest & largest element of the array.

```
#include < stdio.h >
#include < conio.h >
void main()
{
    int *ptr = NULL, i, n, large, small;
    clrscr();
    printf("Enter the size of an array: ");
    scanf("%d", &n);
    ptr = (int *)malloc(n * sizeof(int));
    printf("Enter the element in ");
    for (i = 0; i < n; i++)
    {
        scanf("%d", &ptr[i]);
    }
    large = small = ptr[0];
    for (i = 1; i < n; i++)
    {
        if (ptr[i] > large)
            large = ptr[i];
        if (ptr[i] < small)
            small = ptr[i];
    }
    printf("The smallest element is %d\n", small);
    printf("The largest element is %d\n", large);
    getch();
}
```



Output :

Enter the size of array : 5

Enter the elements

2

8

9

10

2

The

smallest element is 2

The

largest element is 10



Q) Write a C program to read the name of cities & arrange them alphabetically using bubble sort.

```
#include <stdio.h>
#include <conio.h>
#include <string.h>
void sortname (char arr[10][50], int n)
{
    char temp[50];
    int i, j;
    for (i=0; i<n-1; i++)
    {
        for (j=0; j<n-1-i; j++)
        {
            if (strcmp (arr[i][j], arr[j+1]) > 0)
            {
                strcpy (temp, arr[i][j]);
                strcpy (arr[i][j], arr[j+1]);
                strcpy (arr[j+1], temp);
            }
        }
    }
}

void main()
{
    char arr[10][50];
    int n, i;
    clrscr();
    printf ("Enter the number of strings in\n");
    scanf ("%d", &n);
}
```

```
print("Enter city names\n");
for(i=0; i<n; i++)
    gets(arr[i], sizeof arr, stdin);
sortnames(arr, n);
print("name in sorted order\n");
for(i=0; i<n; i++);
    print("%s", arr[i]);
getch();
```

y

A

Output:

Entered the number of string:
4
and the names are

Enter City number:

Jade

Soruba

hasan

mysun

Name is sorted in descending order.

hasan

Jade

mysun

Soruba.

→ write a programme to sort the given list using selection sort technique.

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int n,i,j,temp,a[100],pos;
    clrscr();
    printf("Enter the number of item\n");
    scanf("%d",&n);
    printf("Enter the item to sort in\n");
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
    pos = i;
    for(j=i+1;j<n;j++)
    {
        if(a[j] < a[pos])
        {
            pos = j;
        }
    }
    temp = a[pos];
    a[pos] = a[i];
    a[i] = temp;
}
```

Print("The sorted item are\n");
for (i=0; i<n; i++)

print(" " + a[i]);

getch();

Q

Output

Enter the number of items
3
Enter the item to sort to choose
4
Enter the item to sort to choose
3
Enter the item to sort to choose
2
the sorted item one
2 3 4

8) write a C programme to sort the given list using insertion sort technique.

```
#include <stdio.h>
#include <conio.h>
Void d_insertion (int a[], int n)
{
    int i, j, item;
    for (i = 1; i < n; i++)
    {
        item = a[i];
        j = i - 1;
        while (item < a[j] & j >= 0)
        {
            a[j + 1] = a[j];
            j = j - 1;
        }
        a[0] = item;
    }
}

void main()
{
    clrscr();
    printf ("Enter number of elements\n");
    scanf ("%d", &n);
    if (n > 0)
    {
        int a[n];
        for (i = 0; i < n; i++)
            a[i] = rand() % 100;
        for (i = 0; i < n; i++)
            printf ("%d ", a[i]);
        printf ("\n");
        d_insertion (a, n);
        for (i = 0; i < n; i++)
            printf ("%d ", a[i]);
    }
}
```

scanf(" %d %d %d",

y

);
int n;

if (n <= 0) {
printf("The sorted element one less than",

for (i = 0; i < n; i++)

{

printf("%d %d\n", a[i], y);

y

getch();

}

Q

Sept 19

Collected at 1000 ft.
in the

Forest of cedars

2

3

4

5

the forest above the

2

3

4

5

1000

Each number = 1000

1000 = 1000

The first number

2

3

4

5

out put :

Number number of element in matrix

4

Error in element (1,1) = 0.000000000000000

2

4

6

8

the sorted column one

2

4

6

8

PART B

1) write a C programme to sort the given list using quick sort.

```
#include <stdio.h>
#include <conio.h>
int partition (int arr[], int low, int high)
{
    int i, j, key, temp;
    key = arr[low], i = low + 1, j = high;
    while (1)
    {
        while (i <= high && key >= arr[i])
            i++;
        while (key < arr[j])
            j--;
        if (i < j)
            temp = arr[i], arr[i] = arr[j], arr[j] = temp;
        else
            break;
    }
    temp = arr[low], arr[low] = arr[j], arr[j] = temp;
    return j;
}

void quicksort (int arr[], int low, int high)
{
    int i;
    if (low < high)
    {
        i = partition (arr, low, high);
        quicksort (arr, low, i - 1);
        quicksort (arr, i + 1, high);
    }
}
```

```
f
j = partition(l, u, low, high);
quicksort(l, low, j-1);
quicksort(l, j+1, high);
```

4

```
y
```

```
vo. d result()
```

{

```
int i, n, a[20];
```

```
anser()
```

```
print("Enter the value for n : ");
```

```
print("Enter the number to be sorted : ");
```

```
for l=0, i<n, i++;
```

```
scanf("%d", &a[i]);
```

```
quicksort(l, 0, n-1);
```

```
print("The sorted list is ");
```

```
for l=0, i<n, i++
```

```
printf("%d", a[i]);
```

```
getch();
```

4

१०८

प्राप्ति विकल्पों का समावेश है।

५

विकल्पों का समावेश है।

०

विकल्पों का समावेश है।

६

विकल्पों का समावेश है।

७

विकल्पों का समावेश है।

८

विकल्पों का समावेश है।

९

विकल्पों का समावेश है।

१०

विकल्पों का समावेश है।

११

विकल्पों का समावेश है।

१२

विकल्पों का समावेश है।

१३

विकल्पों का समावेश है।

१४

विकल्पों का समावेश है।

१५

विकल्पों का समावेश है।

१६

विकल्पों का समावेश है।

१७

विकल्पों का समावेश है।

१८

विकल्पों का समावेश है।

१९

विकल्पों का समावेश है।

२०

write a C program to sort the given list using merge sort

```
#include <stdio.h>
#include <conio.h>
```

```
#define MAX 100
```

```
void merge(int arr, int low, int mid, int high)
```

```
{int i=low;
```

```
i=mid+1;
```

```
int k = low;
```

```
int CMax;
```

```
while (i >= mid + 1 & k <= high)
```

```
{
```

```
if (arr[i] < arr[j])
```

```
arr[k] = arr[i];
```

```
i = i + 1;
```

```
k = k + 1;
```

```
}
```

```
else
```

```
{
```

```
arr[k] = arr[j];
```

```
j = j + 1;
```

```
k = k + 1;
```

```
}
```

```
void mergeSort(int arr, int l, int h)
```

```
{
```

```
C[0] = arr[l:h];
```

```
C[1] = arr[l:h];
```

• write a c program to sort the given list using merge sort

```
#include <stdio.h>
#include <conio.h>
#define MAX 100
```

```
void merge (int arr[], int low, int mid, int high)
```

```
{  
    int i = low;  
    int j = mid + 1;  
    int k = low;  
    int CMAX[ ];  
    while (i <= mid && j <= high)  
    {
```

```
        if (arr[i] < arr[j])
```

```
        CMAX[k] = arr[i];
```

```
        i++;  
        j++;  
        k++;
```

```
    }  
    else  
    {  
        CMAX[k] = arr[j];  
        j++;  
        k++;
```

~~```
 CMAX[k] = arr[i];
 i++;
 k++;
```~~

```
 }
 while (i < mid)
 {
 CMAX[k] = arr[i];
 i++;
 k++;
```

```
 }
}
```

3

void merge (int low, int high)

{  
    CLK(1) = A[low];

for (i = low; i <= high; i++)

    A[i] = C[i];

void mergeSort (int arr[], int low, int high)

{  
    int mid;

    mid = (low + high) / 2;

    mergeSort (arr, low, mid);

    mergeSort (arr, mid + 1, high);

    merge (arr, low, mid, high);

}

void main ()

{

    int arr[19], n;

    cout << "Enter";

    cout << " the number of element to sort [n]";

    cin << n;

    int i; // to enter the element to sort in arr

    for (i = 0; i < n; i++)

        scanf ("%d", &a[i]);

merge - sort (a, a, n-1);  
print(a) The sorted list is in n;  
for l = 0, i < n, j < l+1)  
print (k & endl);  
getch();

output

Caller to number of demand for credit

5

Entered the following to go to D.W.M. for credit  
and to be paid on account of demand for credit

91

90

76

45

321

The second most is

1000000

Q) Write a C programme to search an element using linear search & recursive binary search.

#include < stdio.h>  
 #include < conio.h>  
 void main()

```

 int n, a[30], i, yes, ch, val, item;
 clrscr();
 printf("Enter number of elements in array\n");
 scanf("%d", &n);
 printf("Enter elements of array\n");
 for (i = 0; i < n; i++)
 scanf("%d", &a[i]);
 printf("Enter value to be searched\n");
 scanf("%d", &val);
 if (val == a[0])
 yes = 1;
 else
 yes = 0;
 for (i = 1; i < n; i++)
 if (a[i] == val)
 yes = 1;
 if (yes == 1)
 printf("Element found at position %d", i + 1);
 else
 printf("Element not found in array");
 getch();

```

Date \_\_\_\_\_  
 Page No. 18  
 Case 2: print(l) Enter the size of array(n);  
 Scanf("%d", &n);  
 printf("Enter the element in sorted form\n", i);  
 for (i=0; i<n; i++)  
 scanf("%d", &a[i]);  
 printf("Enter the key element to be searched\n", i);  
 scanf("%d", &k);  
 if(k>a[0] && k<a[n-1])  
 binarysearch(val+a, a, n-1);  
 else  
 printf("Element not found %d");  
 else  
 printf("Element found at position = %d  
 d %d", res);  
 break;  
 break;

Case 3: exit(0);  
 break;  
 default : print("Invalid choice\n");

getch();

}  
 }  
 }  
 if (a[i]==val)  
 return 1;

7  
return -1;  
}

int binarysearch (int val int a[], int l, int h)  
{

int mid;  
if (l > h)  
return -1;  
m = (l + h) / 2;  
if (val == a[mid])  
{  
return mid+1;  
else (val < a[mid])  
{

return binarysearch (val, a, l, mid);  
}

return binarysearch (val, a, l, mid+1);  
else (val < a[mid])  
{  
return binarysearch (val, a, l, mid);  
}

7  
~~use~~ ~~Q~~

Get Out

1. Insert Search
  2. Binary Search
  3. Exit
- Enter your choice : 1  
Enter the size of array : 3  
Enter the array element  
16  
20  
24

Enter the key element to be searched  
20

element found at position : 2

1. Insert Search
2. Binary Search
3. Exit

Enter your choice : 2

Enter the size of array : 4

Enter the element in sorted form  
12  
23  
24  
45

Enter the key element to be searched  
34  
Element found at position : 3

Q) write a programme to implement stack.

```
#include <stdio.h>
#include <limits.h>
#define STACK_SIZE 5
int top, item, stack[10];
void push()
{
 if (top == STACK_SIZE - 1)
 printf("Stack overflow");
 else
 top++;
 stack[top] = item;
}
int pop()
{
 if (top == -1)
 printf("Stack underflow");
 else
 top--;
 return stack[top];
}
void display()
{
 int i;
 for (i = 0; i < top + 1; i++)
 printf("%d ", stack[i]);
 printf("\n");
}
int main()
{
 void push();
 void pop();
 void display();
 int choice;
 while (choice != 5)
 {
 printf("1. Push\n");
 printf("2. Pop\n");
 printf("3. Display\n");
 printf("4. Exit\n");
 printf("Enter your choice: ");
 scanf("%d", &choice);
 switch (choice)
 {
 case 1:
 printf("Enter item: ");
 scanf("%d", &item);
 push();
 break;
 case 2:
 item = pop();
 printf("Popped item: %d\n", item);
 break;
 case 3:
 display();
 break;
 case 4:
 exit(0);
 default:
 printf("Invalid choice\n");
 }
 }
}
```

`private` in stack is empty b/c no 'elems to show'!);  
return;

```

 Point f("content of static char [n]");
 for (int i = 0; i < top; i++)
 {
 Point f("char [n], set ?");
 }
 void main()
 {

```

```
def gcd(a, b):
 if b == 0:
 return a
 else:
 return gcd(b, a % b)

def lcm(a, b):
 return (a * b) // gcd(a, b)

def solve():
 n = int(input())
 arr = list(map(int, input().split()))
 arr.sort()
 print(lcm(arr[0], arr[1]), end=" ")
 for i in range(2, n):
 print(gcd(arr[i], lcm(arr[0], arr[1])), end=" ")
 print()

T = int(input())
for _ in range(T):
 solve()
```

Case 2 : print("center the element to push  
in")  
push("good", q);  
push();

~~Case 2.~~ Item Deleted = pop();  
of C item Deleted = 0)

Teacher's Signature

case 3 : display();  
break;  
default : exit(0);

y  
y  
y

A

### Output :-

1. push
2. pop
3. display
4. exit

enter your choice

1  
Enter the elements to be pushed : 10 20 30

23

1. push
2. pop
3. display
4. exit

enter your choice

1  
Enter the element to be pushed : 40

34

1. push
  2. pop
  3. display
  4. exit
- enter your choice
- 1  
Enter the element to be pushed : 45

1. push
2. pop
3. display

1. push  
2. pop  
3. display

23  
25  
55  
62

4. enter your choice  
5. enter the element to be pushed

65

1. push  
2. pop  
3. display

23  
25  
55  
62

4. exit  
5. enter your choice

1. enter your choice  
2. enter the element to be pushed

67

1. push  
2. pop  
3. display

23  
25  
55  
62

4. exit  
5. enter your choice

1. push  
2. pop  
3. display

23  
25  
55  
62

4. exit  
5. enter your choice

1. push  
2. pop  
3. display

23  
25  
55  
62

4. exit  
5. enter your choice

1. push  
2. pop  
3. display

23  
25  
55  
62

4. exit  
5. enter your choice

1. push  
2. pop  
3. display

23  
25  
55  
62

4. exit  
5. enter your choice

1. push  
2. pop  
3. display

23  
25  
55  
62

4. exit  
5. enter your choice

Take it empty till nothing to show

Dated Elmin 19:93

5 write a c programme to convert an infix expression to post fix.

# Qualid e stdio,5

Wiederaufbau

(e.g., chart symbol)

switch symbol)

Case 4 + 1

Census 1971

卷之三

curve  $\frac{d}{dt}$   $\theta$   $\rightarrow$  return  $\frac{d}{dt}$

Cap. 1 - After : #, #,

*difficult* — *never* 8,

12

Frontal character symbol

۳

15

卷之三

卷之三

二二七

```

Case 'C' : return 9;
Case 'J' : return 0;
default : return #;
}

```

```

void infix_postfix(char *infix, char postfix)
{
 int top = -1;
 char sc[30], symbol;
 top = -1;
 sc[top] = '#';
 top++;
 for (i=0; i< strlen(infix); i++)
 {
 if

```

```

symbol = infix[i];
symbol = toInt(symbol);
while (C < C[top]) > toSymbol());
post_fix(C[top]) = sc[top];
if (E(C[Top])) != toSymbol())
 sc[top] = symbol;
else
 top--;
}

```

```

while (sc[Top] != '#')
 post_fix(C[top]) = sc[top];
 post_fix(C[top]) = '0';
 post_fix(C[top]) = '#';
}

```

```

void main()
{
 char in_fix[30], post_fix[30];
}

```

class C1  
{  
 int f1() {  
 Scanner sc = new Scanner(System.in);  
 int n = sc.nextInt();  
 int sum = 0;  
 for (int i = 1; i <= n; i++) {  
 sum += i;  
 }  
 System.out.println("Sum of first " + n + " natural numbers is " + sum);  
 }  
}

3

✓

output :

Enter valid Infra. Expenses  
(Grs.)

The Out fix ammount is  
abs

Q3. Write a C program to implement simple queue.

```
#include<stdio.h>
#include<conio.h>
#define ps 4
int item, r, count, *C[ps], chi;
void insert_rear();
{
 if (r == ps - 1)
 {
 printf("Queue overflow");
 return;
 }
 printf("\n");
 printf("Enter item : ");
 scanf("%d", &item);
 C[r] = item;
 r = r + 1;
}
void delete_front()
{
 printf("\n");
 printf("Delete item : ");
 printf("%d", C[0]);
 printf("\n");
 printf("Enter item : ");
 scanf("%d", &item);
 C[0] = item;
 r = r - 1;
}
void print()
{
 printf("\n");
 printf("Queue elements are : ");
 for (int i = 0; i < r; i++)
 printf("%d ", C[i]);
}
```

## void display()

```
{
 int p;
 if (!r)
 {
 cout << "queue is empty";
 return;
 }
```

```
 print(" content of queue are ");
 for (p = f; p < r; p++)
```

```
 cout << p;
```

```
void main()
{
```

```
f = 0;
r = -1;
ch;
```

```
choice;
```

```
for (;
```

```
print(" insert or delete or display ");
exit(0);
```

```
print(" enter your choice ");
scanf("%d", &ch);
```

```
switch(ch)
```

```
{
 case 1 : print(" enter the item to be inser
 ted ");
```

school ("end", 4 item);  
insert\_new();  
break;

Case 2 : Delete\_front();  
break;

Case 3 : display();  
break;

Case 4 : exit();  
default : print("wrong choice\n");  
y  
getch();



### From Aligned

1. insert
2. delete
3. display
4. exit

Enter your choice  
2

From aligned = 2

1. insert
  2. delete
  3. display
  4. exit
- Enter your choice  
3

From aligned = 4

1. insert
2. delete
3. display
4. exit

Enter your choice  
2

From unaligned

1. insert
  2. delete
  3. display
  4. exit
- Enter your choice  
3



write a C programme to implement Queue using

#include <stdio.h>

#include <conio.h>

struct node

{

int info;

struct node \*link;

};

typedef struct node node;

node \*insert(front,int node);

node delete(front,Cnode);

int display(Cnode);

node getnode();

}

node x;

x = (node) malloc (sizeof(struct node));

if (x == NULL)

printf ("out of memory");

exit(0);

}

return x;

node insert(front,Cnode item, node front)

{

node temp;

temp = getnode();

temp->info = item;

```
temp = &node[0];
return temp;
```

? node delete(front (node first))

```
node temp;
if (first == null)
{
```

Printf("List is empty can not delete\n");
return 0;

? printf("The item deleted is %d\n", first->info);
temp = first;
first = temp->link;
free(temp);
return first;

? int display (node first)
{

```
node temp;
if (first == NULL)
{
```

printf("List is empty\n");
return 0;

? printf("The content of the linear linked list\n");
printf("%d\n", first);
temp = first;
while (temp != NULL)
{
 printf("%d\n", temp->info);
 temp = temp->link;
}

```
prinfd("and At ", temp->info);
temp = temp->link;
```

```
printf("In ");
```

```
return 0;
```

```
void main()
```

```
{
 Node *front = NULL;
 char ch, item;
 char choice;
 for (j; j)
```

```
{
 printf("1. Insert front\n2. Delete front\n3. Disp
 lay 1.4. Exit 10");
 scanf("Enter your choice\n");
 if (choice == '1')
 insert(&front, item);
 else if (choice == '2')
 delete(front);
 else if (choice == '3')
 display(front);
 else if (choice == '4')
 break;
}
```

~~Case 1 : print() Enter the item to be inserted in~~

```
Case 1 : print("Add ", item);
scanf("Add ", item);
front = insert(front, item, first);
first = first->link;
if (first == NULL)
 break;
else if (first == front)
 printf("Empty");
else
 display(front);
else
 break;
```

```
case 4 : cout < 0;
default : cout << "wrong choice (" n");
 }
 getch();
 }
}
```

Output

1. Insert - Front
2. Delete - Front
3. Insert - Rear
4. Delete

Enter your choice:

Choice One item to be inserted  
33

1. Insert - Front
2. Delete - Front
3. Insert
4. Exit

Enter two item to be inserted  
33

choice one item to be deleted

1. Insert - Front
2. Delete - Front
3. Insert
4. Exit

Enter your choice:  
Item deleted : 33

1. Insert - Front
2. Delete - Front
3. Insert
4. Exit

Enter your choice : 2  
Item deleted is 32

1. Insert - front
2. Delete - front
3. Display
4. Exit

Enter your choice :  
3

List is empty

1. Insert - front
2. Delete - front
3. Display
4. Exit

Enter your choice :  
3

The content of Union selected list  
33 22

33 22

Enter your choice :  
2

Enter front

1. Insert - front  
2. Delete - front  
3. Display

4. Exit

Enter your choice :  
1

Enter front :  
10

1. Insert - front  
2. Delete - front

3. Display

4. Exit

Enter your choice :  
1

Enter front :  
10

1. Insert - front  
2. Delete - front

3. Display

4. Exit

Enter your choice :  
1

Enter front :  
10

1. Insert - front  
2. Delete - front

3. Display

4. Exit

Enter your choice :  
1

Enter front :  
10

1. Insert - front  
2. Delete - front

3. Display

4. Exit

Write a C programme to implement traversal of a binary tree.

```

#include<stdio.h>
#include<conio.h>
struct node
{
 int info;
 struct node *left, *right;
};

type def struct node *NODE;
NODE getnode()
{
 NODE x;
 x=(NODE) malloc(sizeof(struct node));
 if(x==NULL)
 exit(0);
 {
 printf("In out of memory");
 exit(0);
 }
 return x;
}

NODE insert(item, NODE root)
{
 if(root==NULL)
 root=getnode();
 else if(item < root->info)
 root->left=insert(item, root->left);
 else if(item > root->info)
 root->right=insert(item, root->right);
 return root;
}

void display(node)
{
 if(node!=NULL)
 display(node->left);
 cout<<node->info;
 display(node->right);
}

```

```
temp = NULL; temp = temp -> next = NULL;
```

```
if (root == NULL)
 return temp;
```

```
printH("In give the direction where you want
to insert [n]");
```

```
scanf("%d", &d);
```

```
prev = NULL;
```

```
cur = root;
```

```
if (cur == NULL)
 return (NULL);
```

```
for (i = 0; i < strlen(d); i++)
{
```

```
 if (cur == NULL)
 break;
```

```
 prev = cur;
 cur = cur->next;
```

```
 if (cur == NULL)
 break;
```

```
 if (cur->data == d[i])
 break;
```

```
 if (cur->data > d[i])
 cur = cur->left;
```

```
 if (cur->data < d[i])
 cur = cur->right;
```

```
y
if (cur != NULL || ! = strlend(d))
{
```

```
 if (!strlend(d) & !ispossible(d))
 return;
```

```
 free(c);
 free(c);
 if (c == NULL)
 return;
```

```
 if (c == NULL)
 return;
```

return root;

$\gamma$  void display (Node root (not leaves))

{

    if (

        int i;

        if (root == null)

            return;

        display (root  $\rightarrow$  left, level + 1);

        for (i = 0; i < level; i++)

            print (" ");

        print (root  $\rightarrow$  data, " ", level);

        display (root  $\rightarrow$  right, level + 1);

$\gamma$  void preOrder (Node root)

{

    if (root == null)

        return;

    print (" ", root  $\rightarrow$  data);

    preOrder (root  $\rightarrow$  left);

    preOrder (root  $\rightarrow$  right);

$\gamma$  void postOrder (Node root)

{

    if (root == null)

        return;

    postOrder (root  $\rightarrow$  left);

    postOrder (root  $\rightarrow$  right);

$\gamma$

```
void inorder (node root)
{
 if (root == null)
 return;
 inorder (root->left);
 print (" " + root.data + " ");
 inorder (root->right);
}

void main()
{
 node root = null;
 int item;
 char c;
 for (j;)
 {
 print (" 1. insert 2. preorder\n 3. inorder 4. postorder\n 5. exit\n");
 switch (c)
 {
 case '1':
 insert (&root, &item);
 break;
 case '2':
 preorder (root);
 break;
 case '3':
 inorder (root);
 break;
 case '4':
 postorder (root);
 break;
 case '5':
 exit (0);
 break;
 }
 }
}
```

case 2 : if (root == null)

print (" a tree is empty ");

else

{

```

printf("In The given tree is %d\n");
display(root);
printf("In preorder traversal is %d\n");
preorder(root);
printf("%d\n");
}

```

Case 3 : if (root==null)

printf("In tree is empty");

else

```

{
 printf("In the given tree is %d\n");
 display(tree);
 printf("In Inorder traversal is %d\n");
 inorder(tree);
 printf("In %d\n");
}

```

}

because:

```

Case 4 : if (root == null)
printf("In tree is empty");
else

```

```

{
 printf("In tree is %d\n");
 display(root);
 printf("In post order traversal is %d\n");
 postorder(root);
 printf("%d\n");
}

```

1. Insert 2. Preorder 3. Inorder

4. Postorder 5. Search 6. Exit

Enter the choice :

Enter the item to be inserted:

1. Insert 2. Preorder 3. Inorder

4. Postorder 5. Search 6. Exit

Enter 'purchase' :

Enter the item to be inserted :

give me direction where you want to insert :L

1. Insert 2. Preorder 3. Inorder

4. Postorder 5. Search 6. Exit

Enter your choice :

Enter the item to be inserted :

give the direction where you want to insert :R

1. Insert 2. Preorder 3. Inorder

4. Postorder 5. Search 6. Exit

Enter your choice :

Enter the item to be inserted :

give the direction where you want to insert :L

1. Insert 2. Preorder 3. Inorder

4. Postorder 5. Search 6. Exit

Enter your choice :

Enter the item to be inserted :

give the direction where you want to insert :R

5. insertion

6. Pre-order traversal

7. post-order traversal

8. search operation

Enter your choice :

Enter two item to be inserted ?

Give the direction where you want to insert : RL

1. Insert 2. Pre-order 3. In-order

4. Post-order 5. Search 6. Exit

Enter your choice :

Enter the item to be inserted : 3

give the direction where you want to be inserted : RL

1. Insert 2. Pre-order 3. In-order

4. Post-order 5. Search 6. Exit

Enter your choice :

Enter the item to be inserted : 2

give the direction where you want to insert : RL

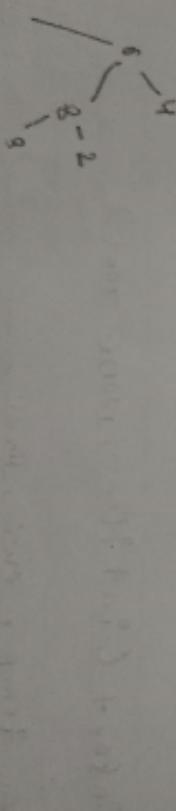
1. Insert 2. Pre-order 3. In-order

4. Post-order 5. Search 6. Exit

Enter your choice :

Enter your choice :

The given tree is



1

7

3. DIADEMAE  
4. DIADEMAE  
5. DIADEMAE

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