

SAGNIK CHOWDHURY

I DEVELOPER I

CONTACT

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- 📍 Kolkata, West Bengal

SKILLS

- C
- Python
- MERN stack
- Web Development
- JAVA
- Unity

EDUCATION

- **B.Tech in Computer Science(CORE)**
SRM University, Haryana
(2021-2025)
- **Class XII**
APEEJAY School Park Street, Kolkata
(2020-2021)
- **Class X**
APEEJAY School Park Street, Kolkata
(2018-2019)

LANGUAGES

English

Hindi

Bengali

French

PROFILE

- As a computer engineer and developer, I thrive on transforming ideas into innovative technological solutions. From designing robust software systems to crafting immersive gaming experiences, I blend precision and creativity to redefine how we interact with technology. Whether diving into code or enhancing user experiences, I'm driven by the endless possibilities at the intersection of logic and imagination in the ever-evolving digital landscape.

PROJECTS

- **Rocket Adventures - A Unity Game**
(Developed using Untiy game engine and C#)
- **SmartPlaylist - A Playlist Recommendation Software According to Desired parameters**
(Worked as a team member with the developing focus of Spotify integration and data processing)
- **Snake Game - A classic arcade game**
(Developed using python and pygame)

EXTRACURRICULARS

- Participated and represented Central Kolkata District for Junior Basketball State Tournament in West Bengal
- Participated and represented Sonapat District for Senior Basketball State Tournament in Haryana
- Participated CBSE Cluster II Table Tennis Tournament