

# Streaming Active Learning with Deep Neural Networks



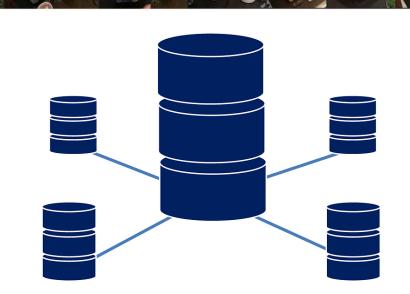
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## Real-World Applications with Streaming Data Settings

In several real-world applications, data arrive in a stream and the total number of samples are unknown ahead of time.

- Interaction-centric AR/VR applications such as continual object/activity learning in the wild
- Fixed datasets that are large, fractured and interacted via streaming, distributed data frameworks

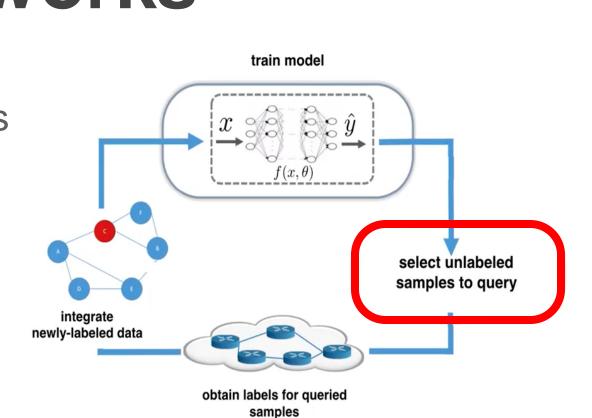




How can we train deep neural networks in a data efficient manner for streaming applications?

#### Batch Active Learning for Deep Neural Networks

- Batch active learning or pool-based active learning for deep neural networks identifies a batch of k samples from an unlabeled data pool to be integrated into the training set.
- Popular approaches for batch active learning rely on samplers that require all unlabeled data to be simultaneously available.



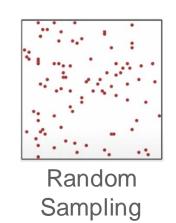
State-of-the-art non-streaming batch active learning method BADGE [1] trades off between the model's **uncertainty** about data labels and **diversity** of samples in the batch.

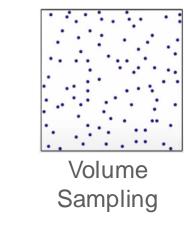
Representation: Hypothetical Gradient Embeddings

$$\hat{y_t} = rg \max f(x_t; heta)$$
 $g(x_t) = rac{\partial}{\partial heta_L} \ell(f(x_t; heta), \hat{y}_t)$ 

Sampling: Volume Sampling  $p_B \propto \det \left(\sum_{x \in B} g(x)g(x)^{\top}\right)$ 

The determinant for volume sampling is large for a batch of high magnitude, linearly independent samples, encouraging diversity in the batch.





Small loss

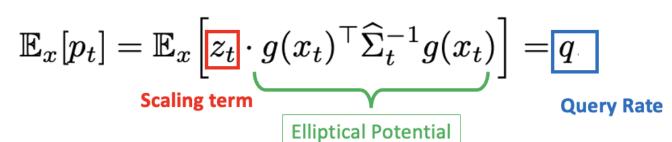
Small  $\|g_x\|$ 

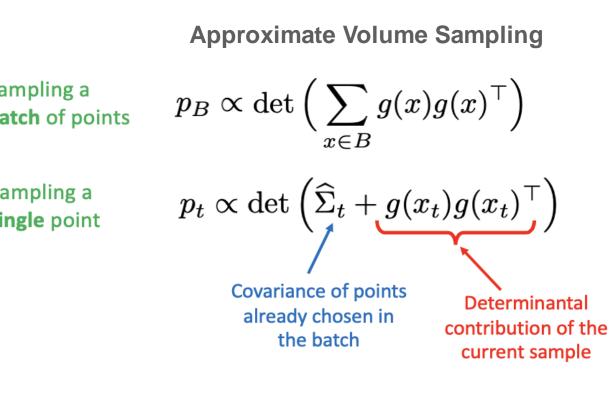
### Streaming Batch Active Learning for Deep Neural Networks

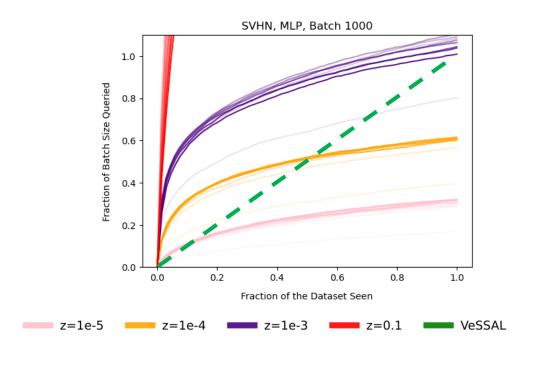
For streaming batch active learning, it is desirable to approximate volume sampling with the following properties:

Committal: Select samples for querying as soon as they arrive in the stream

Equitable sampling: Distribute labeling queries evenly across the data stream to match a maximum query rate q





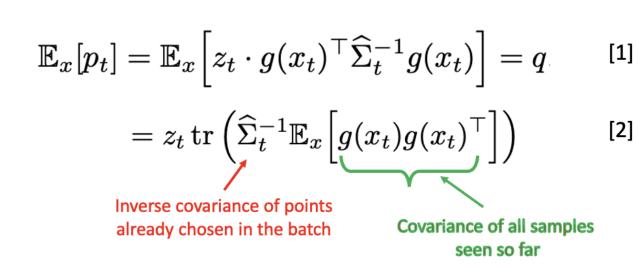


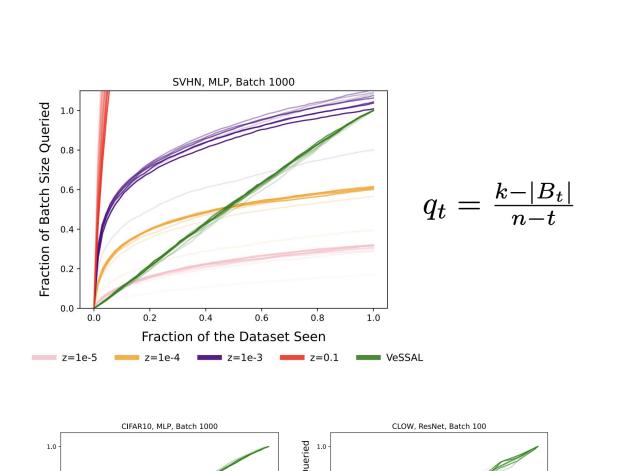
### **VeSSAL: VolumE Sampling for Streaming Active Learning**

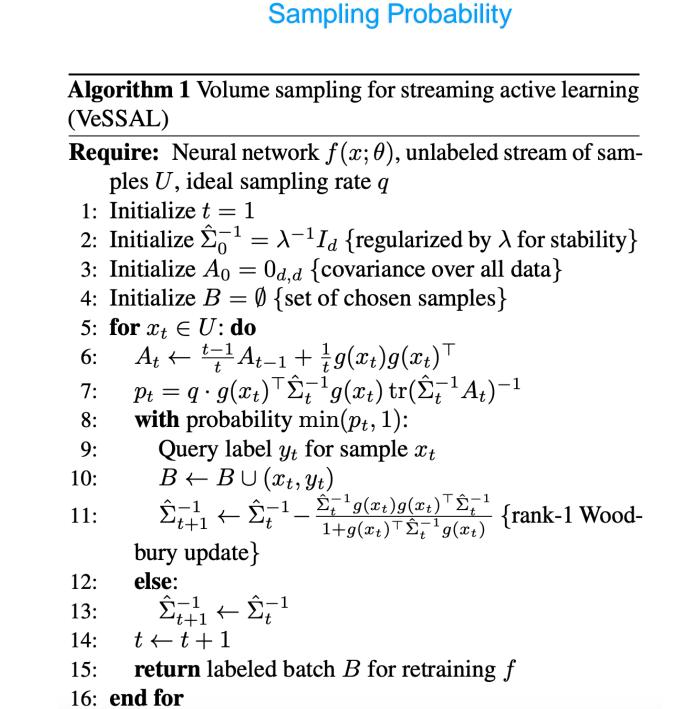
 $\mathbb{E}_{x} \Big[ z_{t} \cdot g(x)^{\top} \hat{\Sigma}_{t}^{-1} g(x) \Big] = z_{t} \cdot \mathbb{E}_{x} \Big[ \operatorname{tr} \Big( g(x)^{\top} \hat{\Sigma}_{t}^{-1} g(x) \Big) \Big]$  $= z_{t} \cdot \mathbb{E}_{x} \Big[ \operatorname{tr} \Big( \hat{\Sigma}_{t}^{-1} g(x) g(x)^{\top} \Big) \Big]$  $= z_{t} \cdot \operatorname{tr} \Big( \hat{\Sigma}_{t}^{-1} \mathbb{E}_{x} \Big[ g(x) g(x)^{\top} \Big] \Big).$ 

VeSSAL (algebraically) autotunes the scaling term  $\mathcal{Z}_t$  by disentangling the gradient statistics  $\mathbb{E}_x \left[ g(x)g(x)^\top \right]$  from the constantly evolving  $\hat{\Sigma}_t^{-1}$ .

 $q \cdot g(x_t)^{\top} \hat{\Sigma}_t^{-1} g(x_t)$ 



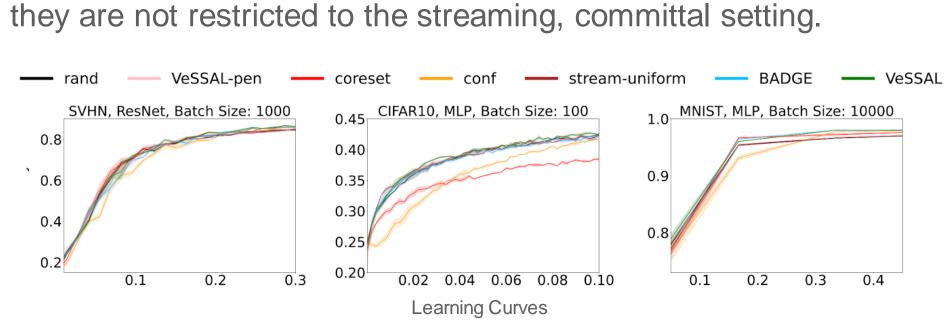


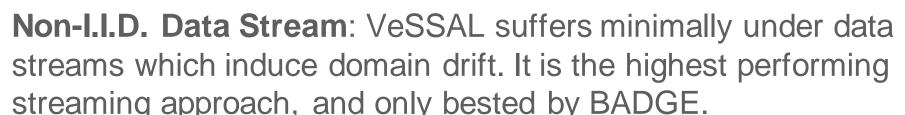


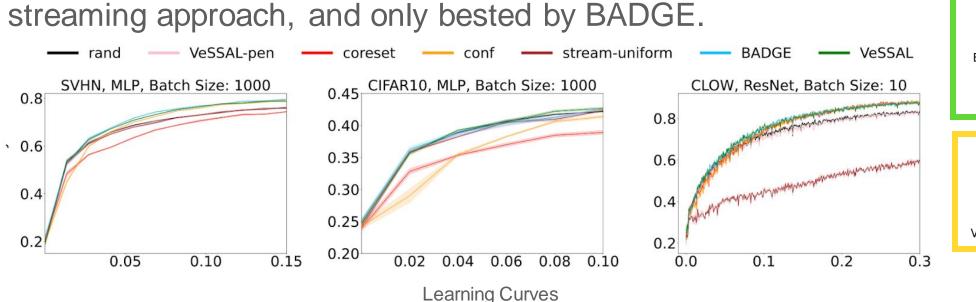
#### Results

We conduct experiments with 4 datasets x 3 batch sizes x 3 neural network architectures x 7 active learning algorithms (streaming and non-streaming).

I.I.D. Data Stream: VeSSAL produces models with predictive capabilities on par with state-of-the- art approaches, even though they are not restricted to the streaming, committed setting

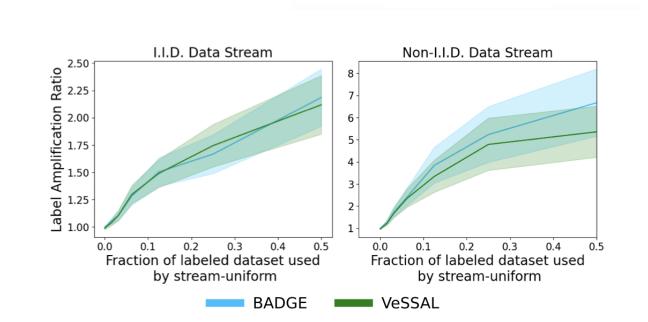






**Predictive Power**: VeSSAL delivers more predictive power (up to 5x) for the same labelling budget compared to uniform sampling in streaming settings.

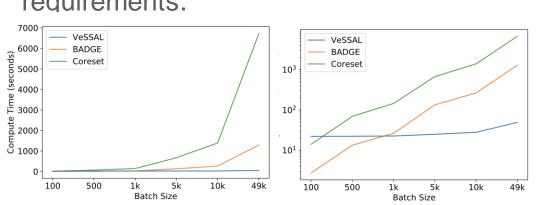
This is evaluated using the **Label Amplification Ratio** which is the number of samples used by a uniform sampling approach divided by the number of samples required by an active sampling approach to reach the same performance.



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Compute Requirements: VeSSAL enjoys fixed run time with increasing batch sizes, while other non-streaming approaches have super-linear compute requirements.





VeSSAL is a high-performing, hyperparameter free, computationally efficient, committal acquisition function that trades off between diversit & uncertainty from a stream of samples to match a desired query rate.



#### References

[1] Ash, J. T., Zhang, C., Krishnamurthy, A., Langford, J., and Agarwal, A. Deep batch active learning by diverse, un-certain gradient lower bounds. *International Conference on Learning Representations*, 2020.

[2] Ash, J., Goel, S., Krishnamurthy, A., and Kakade, S. Gone fishing: Neural active learning with fisher embeddings. *Advances in Neural Information Processing Systems*, 34: 8927–8939, 2021.

[3] MacKay, D. J. Information-based objective functions for active data selection. *Neural computation*, 4(4):590–604, 1992. [4] Settles, B. Active learning literature survey. *University of Wisconsin, Madison*, 2010.

[5] Bohus, D., Andrist, S., Feniello, A., Saw, N., and Horvitz, E. Continual learning about objects in the wild: An interactive approach. In *Proceedings of the 2022 International Conference on Multimodal Interaction*, pp. 476–486, 2022.