we step back from the linear programming problem

#### Consider a generic optimization problem

$$\min\{c(x):x\in X\}$$

**Idea:**Instead of solving the problem as a whole

Reduce the solution of a difficult problem to that of a sequence of simpler subproblems by (recursive) partition of the feasible region X.

- Applicable to discrete and continuous optimization problems.
- Two main components: branching and bounding.

#### Branching:

Partition X into k subsets

$$X = X_1 \cup \ldots \cup X_k$$
 (with  $X_i \cap X_j = \emptyset$  for each pair  $i \neq j$ )

and let

$$z_i = \min\{c(x) : x \in X_i\}, \text{ for } i = 1, ..., k.$$

Clearly  $z = \min\{c(x) : x \in X\} = \min\{z_1, \dots, z_k\}$ 

#### Bounding:

For each subproblem  $z_i = \min\{c(x) : x \in X_i\}$ :

- ▶ Determine an optimal solution of min $\{c(x): x \in X_i\}$  (explicit), or --> we are
  - --> we are lucky and we found the optimal solution

- ▶ Prove that  $X_i = \emptyset$  (explicit), or
- Prove that  $z_i \ge z' =$  objective function value of the best feasible solution found so far (implicit).

If the subproblem is not "solved" we generate new subproblems by further partitioning.

#### 4.1.1 Branch-and-bound for ILP

Given an ILP  $\min\{c^Tx : Ax = b, x \ge 0 \text{ integer}\}.$ 

#### **Branching:**

Partition X into subregions (subdivision in exhaustive and exclusive subregions). Let  $\bar{x}$  denote an optimal solution for the linear relaxation of the ILP

then, either the optimal solution is fully integer --> no need to solve ILP or at least one is non integer  $\min\{c^Tx:Ax=b,x\geq 0\}$ 

and  $z_{LP} = c^T \bar{x}$  denote the corresponding optimal value. If  $\bar{x}$  is integer,  $\bar{x}$  is also optimal for ILP. Otherwise,  $\exists \bar{x}_h$  fractional and we consider 2 subproblems:

*ILP*<sub>1</sub>: min{
$$c^Tx : Ax = b, x_h \le \lfloor \bar{x}_h \rfloor, x \ge 0 \text{ integer}$$
}
*ILP*<sub>2</sub>: min{ $c^Tx : Ax = b, x_h \ge |\bar{x}_h| + 1, x \ge 0 \text{ integer}$ }

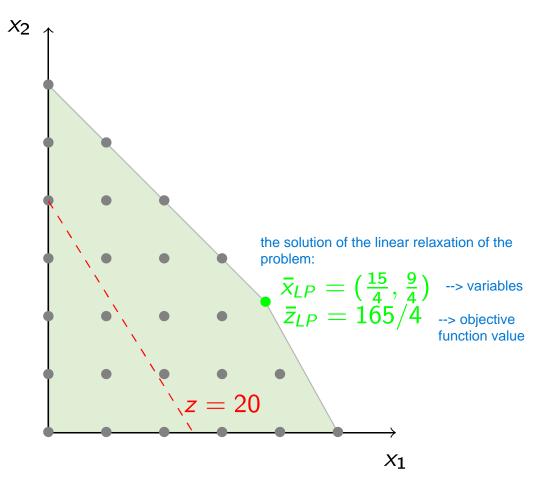
#### **Bounding:**

Determine a lower "bound" (if minimization ILP) on the optimal value  $z_i$  of a subproblem of ILP by solving its linear relaxation.

#### Example

max 
$$z_{ILP} = 8x_1 + 5x_2$$
  
s. t.  $x_1 + x_2 \le 6$   
 $9x_1 + 5x_2 \le 45$   
 $x_1, x_2 \ge 0$ , integer

Clearly  $z_{LP} \geq z_{ILP}$ 



Since  $\bar{x}_1$  and  $\bar{x}_2$  are fractional, select one of them for branching. For instance,  $x_1$ .

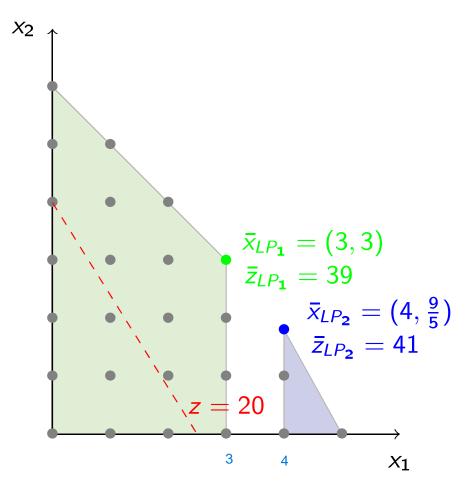
### **Example (cont.)**

The feasible region X is partitioned into  $X_1$  and  $X_2$  by imposing:

$$x_1 \leq \lfloor \bar{x}_1 \rfloor = 3$$
 or  $x_1 \geq \lfloor \bar{x}_1 \rfloor + 1 = 4$  (exhaustive and exclusive constraints)

Subproblem  $S_1$ : subregion  $X_1$ Subproblem  $S_2$ : subregion  $X_2$ 

 $\bar{x}_{LP_1}$  is integer  $\Rightarrow$  Integer solution!  $\Rightarrow z_{ILP_1} = z_{LP_1}$ 



After considering  $X_1$ , the best feasible (integer) solution found so far is:

$$x' = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$
 with  $z' = 39$ .

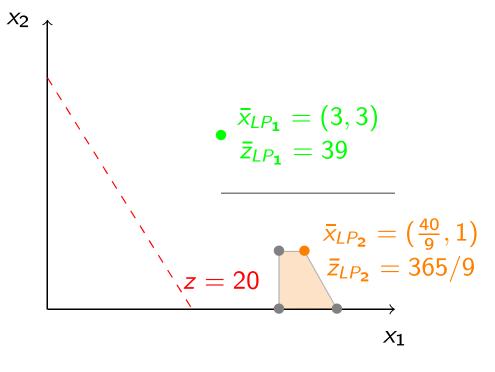
N.B. it's a max problem

Since  $z_{LP_2} = 41 > 39$  and  $x_{LP_2} = \begin{bmatrix} 4 \\ 9/5 \end{bmatrix}$ ,  $X_2$  may contain a better feasible solution of ILP.

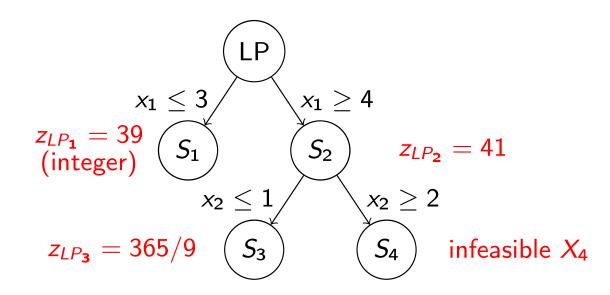
 $\Rightarrow$  Partition  $X_2$  into  $X_3$  and  $X_4$  by imposing:

$$x_2 \le \lfloor \bar{x}_2 \rfloor = 1$$
 or  $x_2 \ge \lfloor \bar{x}_2 \rfloor + 1 = 2$ 

Subproblem  $S_3$ : subregion  $X_3$ Subproblem  $S_4$  is infeasible: subregion  $X_4 = \emptyset$ 



#### Branching tree



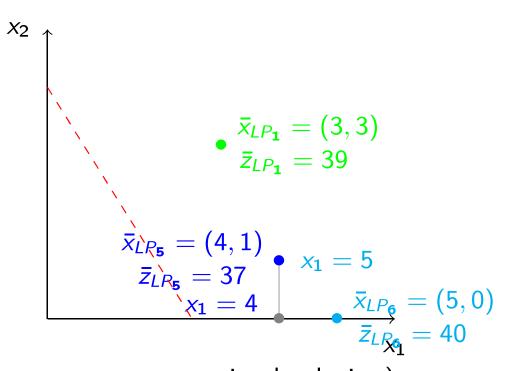
Since  $z_{LP_3}=365/9>39$  and  $\bar{x}_{LP_3}=(40/9,1)$ ,  $X_3$  may contain a better feasible solution of ILP.

 $\Rightarrow$  Partition  $X_3$  into  $X_5$  and  $X_6$  by imposing:

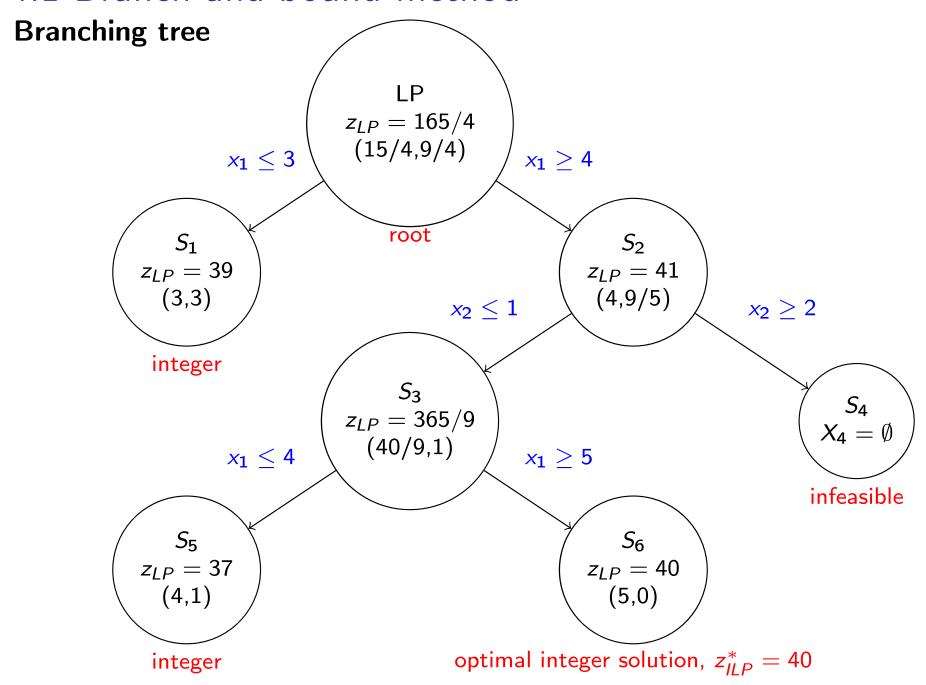
$$x_1 \le \lfloor x_1 \rfloor = 4 \text{ or } x_1 \ge \lfloor x_1 \rfloor + 1 = 5$$

Integer solution  $\bar{x}_{LP_5}$  (feasible for ILP), x' = (3,3), but with worse objective function value of z' = 39.

 $\bar{x}_{LP_6}$  is the best integer solution found, therefore it is an optimal solution.



Branch-and-bound is an exact method (it guarantees an optimal solution).



The branching tree may not contain all possible nodes  $(2^d \text{ leaves})$ .

A node of the tree has no child – is "fathomed" – if:

- $\odot$  initial constraints + those on the arcs from the root are infeasible (e.g.  $S_4$ )
- $\odot$  optimal solution of the linear relaxation is integer (e.g.  $S_1$ )
- 3 the value  $c^T \bar{x}_{LP}$  of the optimal solution  $\bar{x}_{LP}$  of the linear relaxation is worse than that of the best feasible solution of ILP found so far.

#### **■** Bounding criterion

**Note:** In case 3. the feasible subregion of the subproblem associated to that node cannot contain an integer feasible solution that is better than the best feasible solution of ILP found so far!

Bounding criterion often allows to "discard" a large number of nodes (subproblems).

#### Choice of the node (subproblem) to examine:

- Deeper nodes first (depth-first search strategy)
   Simple recursive procedure, it is easy to reoptimize but it may be costly in case of wrong choice.
- First more promising nodes with the best linear relaxation value (best-bound first strategy)
   Typically generates a smaller number of nodes but suproblems are less constrained ⇒ takes longer to find a first feasible solution and improve it.

#### Choice of the (fractional) variable for branching

- It may not be the best choice to select the variable  $x_h$  whose fractional value is closer to 0.5 (hoping to obtain two subproblems that are more stringent and balanced).
- Strong branching: Try to branch on some of candidate variables (fractional basic ones), evaluate the corresponding objective function values and actually branch on the variable that yields the best improvement in the objective function.

#### Efficient solution of the linear relaxations

- No need to solve the linear relaxations of the ILP subproblems from scratch with the two-phase Simplex algorithm.
- An optimal solution of the linear relaxation with a single additional constraint can be found via a single iteration of the Dual simplex method (≡ Simplex applied to the dual) to the optimal Branch-and-bound of the previous linear relaxation.
  Thus, it can be done very efficiently is another version of the simplex method

#### Remarks on Branch-and-bound method

- Branch-and-bound is also applicable to mixed ILPs: when branching just consider the fractional variables that must be integer.
- Finding a good initial feasible solution with a heuristic may improve the method's efficiency by providing a better lower bound z' on  $z_{ILP}$  (for maximization problem).

**Note:** Branch-and-bound can also be used as a heuristic by limiting the computing time or the number of nodes that are examined.

#### Applicability of Branch-and-bound approach

General method that can be adapted to tackle any discrete optimization problem and many nonlinear optimization problems.

e.g., scheduling, traveling salesman problem, ...

#### We "just" need:

- Technique to partition a set of feasible solutions into two or more subsets of feasible solutions (branch).
- Procedure to determine a bound on the cost of any solution in such a subset of feasible solutions (bound).
   so far we did it by solving the linear relaxation.

#### 4.1.2 Branch-and-bound for a combinatorial optimization problem

**Example:** Scheduling problem on a single machine (NP-hard) Given n jobs with deadlines, and a single machine with processing time for each job, determine a sequence that minimizes the total delay.

jobs	processing time (h)	deadline (completed by hour)
1	6	8
2	4	4
3	5	12
4	8	16

The sequence 1–2–3–4, has a total delay = 0 + 6 + 3 + 7 = 16 hours.

Define 
$$x_{ij} = \begin{cases} 1 \text{ if job } i \text{ is processed in } j\text{-th position} \\ 0 \text{ otherwise} \end{cases}$$

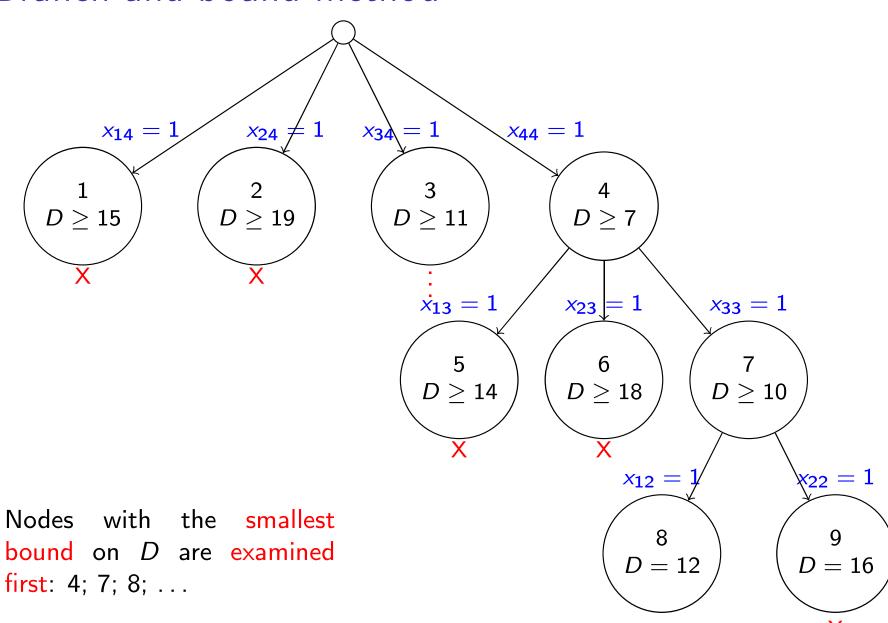
#### Idea of the method:

Partition the set of all feasible solutions based on the last processed job.

In this case, either  $x_{14} = 1$  or  $x_{24} = 1$  or  $x_{34} = 1$  or  $x_{44} = 1$ .

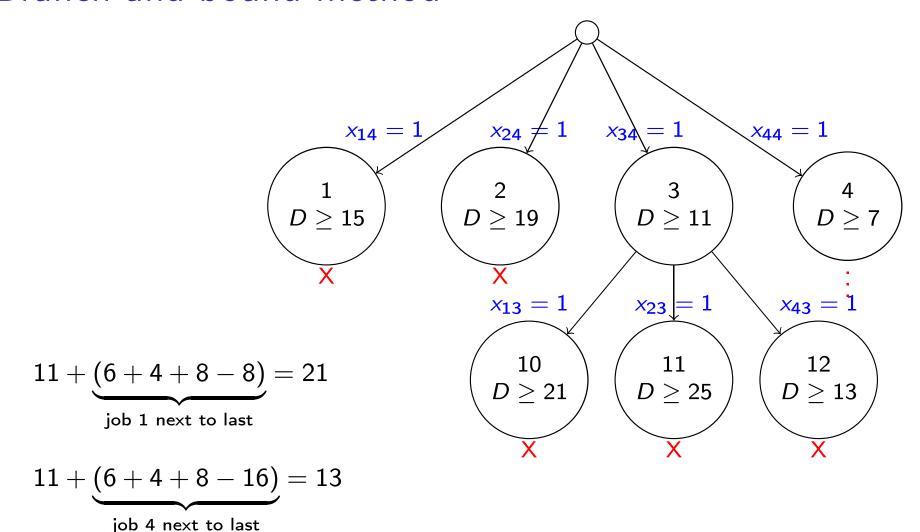
Let *D* be the total delay.

- Processing all the jobs requires 6 + 4 + 5 + 8 = 23 hours.
- If  $x_{44} = 1$ , job 4 is completed at the end of hour 23, therefore with a delay of 23 16 = 7.
- Thus, this is a lower bound for the delay of any solution with job 4 the last job to be processed  $(D \ge 7)$ .



- For node 7:
  - ▶ Job 4 is the last one with a delay of 7 hours
  - ▶ Job 3 is the next to last one with a delay of 6+4+5-12=15-12=3 hours  $\Rightarrow D \geq 7+3=10$
- Node 8: Sequence 2–1–3–4 is a feasible solution with delay 12

**Note:** Nodes 1, 2, 5 and 6 can be "pruned"!



 $\Rightarrow$  Optimal sequence: 2–1–3–4 with D=12.

Apply a branch-and-bound method to solve the knapsack problem:

$$\begin{array}{ll} \max & 8x_1 + 5x_2 + 5x_3 + 3x_4 + x_5 \\ \text{s. t.} & 4x_1 + 3x_2 + 4x_3 + 3x_4 + 2x_5 \leq 12 \\ & x_1, x_2, x_3, x_4, x_5 \in \{0, 1\} \end{array}$$

To solve the linear programming relaxation of the problem:

max 
$$8x_1 + 5x_2 + 5x_3 + 3x_4 + x_5$$
  
s. t.  $4x_1 + 3x_2 + 4x_3 + 3x_4 + 2x_5 \le 12$   
 $x_1, x_2, x_3, x_4, x_5 \in [0, 1]$ 

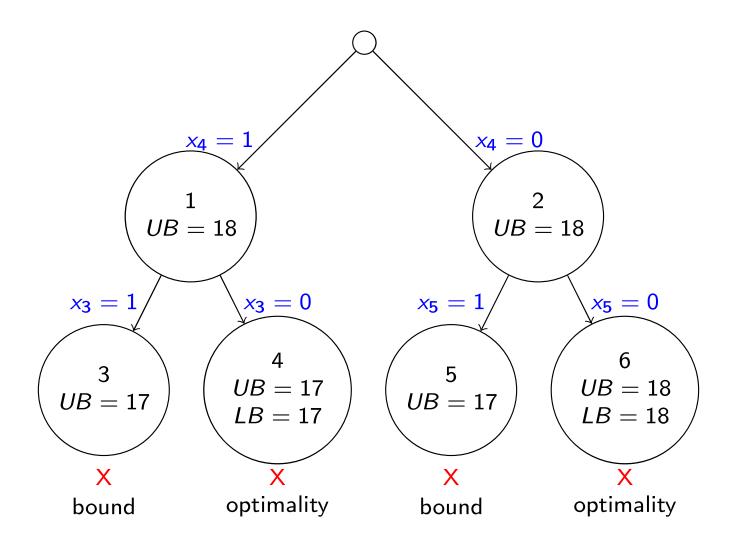
we use the following greedy algorithm.

- Sort the variables by nonincreasing  $c_i/a_i$ . (In this case, they are already ordered appropriately.)
- ② Following that order, assign the largest possible value to the variable under consideration  $x_{i'}$  as long as  $\sum_{i < i'} c_i \le B$ :

$$x_{i'} = 1 \text{ if } \sum_{i \leq i'} c_i \leq B; \ x_{i'} = \frac{B - \sum_{i < i'} c_i}{c_{i'}} \text{ if } \sum_{i < i'} c_i + c_{i'} > B; \ x_i = 0, \ i > i'.$$

The optimal solution for the linear relaxation of the problem is  $x_{LR}^* = (1, 1, 1, \frac{1}{3}, 0)$ ,  $z_{UB} = 19$ .  $x_4$  is fractional, so we branch on  $x_4$ , imposing  $x_4 = 1$  or  $x_4 = 0$ .

- P1. Imposing  $x_4 = 1$ , the optimal solution of the linear relaxation is  $x_{LR}^* = (1, 1, \frac{1}{2}, 1, 0), z_{UB} = \lfloor \frac{37}{2} \rfloor = 18$  (because the coefficient are integers).
- P2. Imposing  $x_4 = 0$ , the optimal solution of the linear relaxation is  $x_{LR}^* = (1, 1, 1, 0, \frac{1}{2})$ ,  $z_{UB} = \lfloor \frac{37}{2} \rfloor = 18$  (because the coefficient are integers).
- P3. We branch P1 on  $x_3$ , imposing  $x_4 = x_3 = 1$ . Then  $x_{LR}^* = (1, \frac{1}{3}, 1, 1, 0)$ ,  $z_{UB} = \lfloor \frac{53}{3} \rfloor = 17$  (because the coefficient are integers).
- P4. We branch P1 on  $x_3$ , imposing  $x_4 = 1$ ,  $x_3 = 0$ . Then  $x_{LR}^* = (1, 1, 0, 1, 1)$ ,  $z_{UB} = z_{LB} = \lfloor \frac{53}{3} \rfloor = 17$  because this solution is feasible. This node is pruned by optimality whereas node P3 is pruned by bound.
- P5. We branch P2 on  $x_5$ , imposing  $x_4 = 1$ ,  $x_5 = 0$ . Then  $x_{LR}^* = (1, 1, \frac{3}{4}, 0, 1)$ ,  $z_{UB} = \lfloor \frac{71}{4} \rfloor = 17$  (because the coefficient are integers). This node is pruned by bound.
- P6. We branch P2 on  $x_5$ , imposing  $x_4 = x_5 = 0$ . Then  $x_{LR}^* = (1, 1, 1, 0, 0)$ ,  $z_{UB} = z_{LB} = 18$  because this solution is feasible. This node is pruned by optimality.



Then  $x_{LR}^* = (1, 1, 1, 0, 0)$  is an optimal solution,  $z^* = 18$ .