

struct nodo	val	point_to_next_nodo
str_x	x	&y
str_y	y	&z
str_z	z	&a
str_a	a	NULL

```
str_x.val=x  
str_x.point_to_next_nodo=&y  
str_y.val=y  
str_y.point_to_next_nodo=&z  
str_z.val=z  
str_z.point_to_next_nodo=&a  
str_a.val=a  
str_a.point_to_next_nodo=NULL
```