# Don't use Lombok – Alternatives

Dealing with boilerplate code. No runtime dependencies Extra code obscures that our class is simply a data class A better approach - declare class as a data class. Separation of concerns and minimization of mutability.

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My Blog: Beauty of Modern Java — Handling Boilerplate Code Using Records



### Lombok

https://projectlombok.org/



The word Lombok (island in Indonesia) is a word that comes from the local Sasak language. Translated into Indonesian it means lurus or straight. Lombok is also a lesser-used word for chili in Bahasa Indonesian, which has led many people to believe the island is named for its **spicy cuisine**.

v1.18.16 (October 15th, 2020) .. v1.18.14 (broken), v1.18.12() – Java 13,14 (yield) v1.18.10 (September 10th, 2019)

Lombok, is a library used to reduce boilerplate code (simplifying data objects) for model/data objects. e.g., can generate getters and setters, toString, hashCode, ....

- @Slf4j|@Log4j|@Log, @NonNull, @Synchronized, @Getter, @Setter, @ToString, @EqualsAndHashCode provide logger, puts null-check (NPEs), thread-safety, getters, setters, toString, equals and hashCode
  javax.annotation.Nonnull is part of JSR-305, dormant since 2012. Used by Findbugs, .. SonarQube
- Guava -> forces us to require jsr305 automatic module,
- @ToString(exclude = {"events"}), or on field @ToString.Exclude ?? StackOverflow.. (biDir)
- @EqualsAndHashCode(of = {"authToken"}). Also can be excluded

All fields marked as static, transient will not be considered for hashCode and equals

- @Getter(AccessLevel.PRIVATE) ... Waiter(); DatabusBrokerTest
- Lazy Getter (performance: cache it to allow in-memory reads or retrieve when its needed)

```
@Getter(lazy = true) private final Map<String, Long> transactions =
getTransactions();
```

- @Accessors(fluent = .., chain = .., prefix) e.g. DatabusBrokerTest, DatabusConfigProvider
   e.g. private BigDecimal bdBalance; → @Accessors(prefix = {"bd"}) ->
   obj.getBalance()
- Also project-wide: Lombok.config

- @NoArgsConstructor, @RequiredArgsConstructor (for the final and @NonNull fields), @AllArgsConstructor DataEvent, UnknownEventSubscriber(X)
- - for all e.g. @AllArgsConstructor(staticName = "of"), allows creation of static factory method @Data get all this for free: A shortcut for @ToString, @EqualsAndHashCode, @Getter on all fields, @Setter on all non-final fields, and @RequiredArgsConstructor! e.g. UnknownEvent, CobolDocumentModel

- DTO @Value (thread safe), immutable entity (final class with imm. members, @Value is immutable variant of @Data ): No setter by Default, constructor arguments (except final fields that are initialized in the field declaration) is also generated. @Value is shorthand for: final @ToString @EqualsAndHashCode @AllArgsConstructor @FieldDefaults(makeFinal = true, level = AccessLevel.PRIVATE) @Getter.

  Also, any explicit constructor, no matter the arguments list, implies lombok will not generate
  - Also, any explicit constructor, no matter the arguments list, implies lombok will not generate a constructor
- e.g. Locality, ElementItem
- @Value(staticConstructor = "of"), to make some fields @NonFinal

- @Builder build immutable data objects with their simple, fluent syntax. If needed a builder for specific fields, we should create a constructor/method with only those fields.
- @Singular the builder doesn't generate a *setter* method. Instead, it generates two *adder* methods.
- e.g. SyntaxError, AnalysisFinishedEvent
   .rules(Arrays.asList("rule1","rule2")) → .rule("rule1").rule("rule2").
- Builder with Default Value
- 1. via toBuilder()
- 2. @Builder.Default e.g AnalysisFinishedEvent

lombok.singular.useGuava to true, Lombok uses Guava's immutable builders and types.

#### **CheckedExceptions and Ensure Your Resources Are Released**

@SneakyThrows, @Cleanup
e.g. Messages

# **Experimental: Automate Objects Composition -** "favor composition inheritance", (*Traits* or *Mixins*)

```
public interface HasContactInformation {
                                                        @Data
                                                       public class ContactInformationSupport implements HasContactInformation {
   String getFirstName();
    void setFirstName(String firstName);
                                                           private String firstName;
                                                           private String lastName;
   String getFullName();
                                                           private String phoneNr;
   String getLastName();
                                                           @Override
   void setLastName(String lastName);
                                                           public String getFullName() {
                                                                return getFirstName() + " " + getLastName();
   String getPhoneNr();
   void setPhoneNr(String phoneNr);
                       public class User implements HasContactInformation {
                           // Whichever other User-specific attributes
                          @Delegate(types = {HasContactInformation.class})
                           private final ContactInformationSupport contactInformation =
                                  new ContactInformationSupport();
                          // User itself will implement all contact information by delegation
```

### Experimental Lombok - https://projectlombok.org/features/experimental/all

@UtilityClass

#### @Accessors

@Helper - you can declare classes inside methods

@Delegate

Val: val example = **new** ArrayList<String>();,

CobolLineIndicatorProcessorImplTest

Var(promoted): var (mutable) like val, but not marked as final

```
public class HelperExample {
  int someMethod(int arg1) {
    int localVar = 5;

    @Helper class Helpers {
      int helperMethod(int arg) {
        return arg + localVar;
      }
    }

    return helperMethod(10);
}
```

@Tolerate - lombok pretend it doesn't exist, i.e., to generate a method which would otherwise be skipped due to possible conflicts. <u>Similar concept</u>: **Hijack in ClearCase (or ignore)** 

@Jacksonized - v1.18.14: add-on annotation for @Builder, @SuperBuilder,

auto- configures builder to be used by Jackson's deserializatic

@Jacksonized @Builder
@JsonIgnoreProperties(ignoreUnknown = true)
public class JacksonExample {

private List<Foo> foos;

Promoted: @Value, @Builder, @Wither: renamed to @With, and promoted 'Immutable 'setters' - methods that create a clone but with one changed field.

- Delombok: java -jar lombok.jar delombok src -d src-delomboked
- Or and Ant-task:

Delombok tries to preserve your code as much as it can, but comments may move around a little bit, especially comments that are in the middle of a syntax node.

- @Builder build immutable data objects with their simple, fluent syntax
   @SuperBuilder <a href="https://www.baeldung.com/lombok-builder-inheritance">https://www.baeldung.com/lombok-builder-inheritance</a>
- @Setter  $\rightarrow$  @With: The next best alternative to a setter for an immutable property is to construct a clone of the object, but with a new value for this one field.
- if the superclass doesn't have a no-args constructor, Lombok can't generate any constructor in the subclass

# Why Not Lombok

- Lombok is largely about *syntactic* convenience (*extralinguistic*); it is a macro-processor pre-loaded with some known useful patterns of code.
- More bytecode manipulation tools tends to make the app. behavior less deterministic in prod. (already aspectj with Spring)
- Invisible code (poor experience for debuggers and code explorers), compiler hacking;),
- Mixing to other analysis tools (code coverage, findbugs, checkstyle, JRebel, ..) can be tricky and messes up the metrics.
- Lombok-enabled classes/jars can't be used easily anymore by third parties. Ex: debug step (decompile, or delombok, ..)
- It heavily relies on APIs internal to the compiler, which can change at any time and which means projects using it can break on any minor Java update.
- Code generation can be handled by IDEs or other tools
- Avoiding OO principles @Getters, ... Too many side effects, both in the bytecode and on developer's behavior/misuse (, introduces bugs hard to detect..)
- E.g. Import static @Utility.. Not buildable, @NonNull (use Guava Preconditions) @Cleanup (no need Java 7 try-catch), @SneakyThrows (just not use CheckedEx.), @val, @var (already in Java 10), @toString or ..[stacked once used with JAXB or Jackson, ORM],
- Migration to KOTLIN ... delombok ;)

### Lombok Alternatives

#### Java 14 Record, AutoValue, and Immutables

Separation of concerns and minimization of mutability.

```
List<Person> topNByScore(List<Person> list, int n) {
   record PersonX(Person person, int score) { }

   return list.stream()
        .map(p -> new PersonX(p, computeScore(p))
        .sorted(Comparator.comparingInt(PersonX::score))
        .limit(n)
        .map(PersonX::person)
        .collect(toList());
}
```



Lombok **@Value**This is close to what records are

Can records replace lombok? **No.** Record's can't provide mutable Object. E.g. @Data in Lombok, Builder, etc. ..

**Local RECORD** not polluting program name spaces, just serving here. Like local classes.

- Immutable objects are constructed once, in a consistent state, and can be safely shared
   <u>Will fail if mandatory attributes are missing</u> (Lombok not guarantee this)
   Cannot be sneakily modified when passed to other code
- Immutable objects are naturally thread-safe and can therefore be safely shared among threads
  - No excessive copying
  - No excessive synchronization
- Object definitions are pleasant to write and read
  - No boilerplate setter and getters
  - No ugly IDE-generated hashCode, equals and toString methods that end up being stored in source control.

# Java 14 [preview] RECORD (standard part of Java 16)

**Records are immutable data classes that require only the type and name of fields.** Good choice when modeling things like domain model classes (via ORM), or DTOs. E.g. Data holders: TypeScript property, or data classes in **Kotlin** or **Scala**.

Using records – with their compiler-generated methods – we can reduce boilerplate code and improve the reliability of our immutable classes. Records are a *semantic* feature; they are *nominal tuples* (data carriers) also tied later to Sealed classes.

The *equals*, *hashCode*, and *toString* methods, as well as the *private*, *final* fields, and *public* constructor, are generated by the Java compiler.

AdamRec adam2 = new AdamRec("Adam", "Mary");

- **Constructor:** public constructor is generated for us. Also can be **customized** (e.g. for validation purposes), or **default** one.
- **Getters, no setters:** public getters methods names match the name of our field for free. (like **TS style:** property)
- equals(), hashCode(), toString(): generated. Overriding is possible..
   System.out.println(adam2.name());
   AdamRec[name=Adam, address=Mary]
- Static variables and Methods: can be included in records as like in regular classes BUT, user declared non-static fields XYZ are not permitted in a record. In Enum OK.
- Records are not by default serializable, but can implement java.io. Serializable marker interface (...)

Compiler generated methods already exist in JAVA Enum e.g.: values(), valueOf()

### How does RECORD Look Under the Hood?

Record is just a class with the purpose of holding and exposing data.

```
>javac AdamRec.java
>javap -v -p AdamRec.class
```

- 1. The class is marked final (no sub.): public final class net.sahet.record.AdamRec extends java.lang.Record (like as Enum)
- 1. You can implement interfaces, as like Enums
- 2. Two private final fields: private final java.lang.String name; private final java.lang.String address;
- 3. generated public constructor: public net.sahet.record.AdamRec(java.lang.String, java.lang.String);
- 4. Two getters (accessors): public java.lang.String name(); public java.lang.String address();
- 5. Also generated: toString(), hashCode(), and equals() which are rely on invokedynamic [Indy].
- 6. Also see java.lang.ObjectMethods.BootstrapMethods

## Alternatives to Lombok: AutoValue / Immutables

<u>Project Lombok</u> is a java library that automatically plugs into your editor and build tools, spicing up your java. Never write another getter or equals method again, with one annotation your class has a fully-featured builder, Automate your logging variables, and much more.

<u>Immutables</u> Java <u>annotation processors</u> to generate simple, safe, and consistent value objects. Do not repeat yourself, try Immutables, the most comprehensive tool in this field!

<u>AutoValue</u> provides an **easier way to create immutable value classes**, with a lot less code and less room for error, while not restricting your freedom to code almost any aspect of your class exactly the way you want it.

- A) The main difference between AutoValue/Immutables and Lombok is that the first ones are based on interfaces to set the definitions of what will be generated and the result will be a new class implementing the interface, instead of Lombok which injects code inside an existing implementation class. Nulls....
- B) Immutables/AutoValue generate new classes with the processor, and Lombok modifies the bytecode of the original class.
- C) Generated code is **visible**, no need to be in repository. **No RUNTIME** impact. Only simple POJOs.
- D) It allows for greater flexibility, because you can actually change the builder method names, other oprations, (hash, ..).
- E) Disadvantage: AutoValue\_XYZ, or Immutable\_XYZ, explicit defensive copy, order of params which may break tests.

# Google AutoValue

<u>AutoValue</u> is a source code generator for Java, and more specifically it's a library for **generating source code for value objects or value-typed objects**.

Value-Typed Objects (immutable POJO). Value-Types (not Java Beans [+ default constructor and setter]) must consume all field values through a constructor or a factory method. Typically, value-types are immutable

e.g. final class AutoValue\_Person extends Person

#### Why AutoValue

The reason value-types must be immutable is to prevent any change to their internal state by the application after they have been instantiated.

Issues With Hand-Coding: e.g. ImmutableMoney. Can be a bad design and a lot of boilerplate code. IDEs to Rescue? Not so

Use @AutoValue, then compiler generates \_AutoValue\_XYZ class, ... . Basically you define your interfaces and the implementation is left to *AutoValue* generated code, you don't have to actually implement the code that is in getters and setters. *Javac* will always regenerate updated code for us.

What is generated is a value object with accessor methods, parameterized constructor, properly overridden toString(), equals(Object) and hashCode() methods.

- Builders: @AutoValue.Builder: Our AutoValue class does not really change much, except that the static factory method is replaced by a builder
- **Defensive Copies:** Java 10 introduced defensive copy static factory methods such as *List.copyOf*.

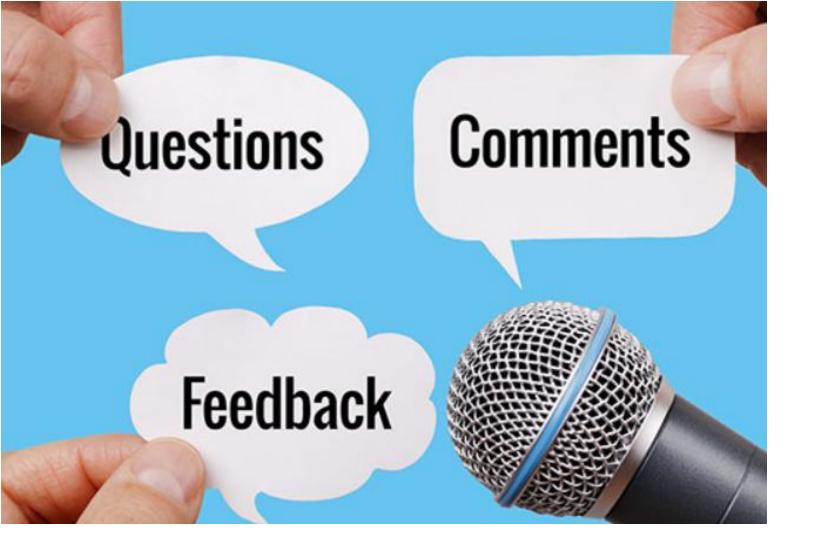
### **Immutables**

The library generates (via utilizing annotation processing) immutable objects from abstract types: *Interface, Class, Annotation* You can think of <u>Immutables</u> as <u>Guava's Immutable Collections</u> but for **regular objects.** The core of *Immutables* is **modelling**.

The key to achieving this is the proper use of @Value.Immutable/@Value.Modifiable annotation. It generates an immutable version of an annotated type and prefixes its name with the Immutable keyword.

Generated class ImmutablePerson comes with implemented *toString*, *hashcode*, *equals* methods and with a builder *ImmutablePerson.Builder*. Notice that the generated constructor has *private* access. **Withers**, ..

- You can customize generated class names to have other prefixes than Immutable\*
- @Value.Parameter can be used for specifying fields, for which constructor method should be generated.
- @Value.Default annotation allows you to specify a default value that should be used when an initial value is not provided.
- @Value.Auxiliary annotation can be used for annotating a property that will be stored in an object's instance, but will be ignored by equals, hashCode and toString implementations.
- @Value.Immutable(Prehash = True) hashCode() computed only once during the object's (immutable obj.) instantiation



# **THANK YOU**

#### Refernces:

https://codeburst.io/lombok-autovalue-and-immutables-or-how-to-write-less-and-better-code-returns-2b2e9273f877 https://cr.openjdk.java.net/~briangoetz/amber/datum.html

https://www.youtube.com/watch?v=J6fegDQPgps&t=1532s