# ALEXANDROS SAVVIDIS

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## **EDUCATION**

## **AUTH (Aristotle University of Thessaloniki)**

Bachelor in Computer Science September 2018 - July 2024

**AUTH Thesis** 

Dynamic Programming Algorithms and Applications in Bioinformatics

February 2024 - July 2024

Thessaloniki

Thessaloniki

### TECHNICAL SKILLS

Languages: HTML, CSS, JavaScript, Python, Java, SQL

Frontend Development: React.js, React Router, Redux

Backend Development: Node.js, Express, Sequelize ORM, Spring Boot

Frameworks: React, Express, Node.js, Spring Boot

Developer Tools: Git, VS Code, IntelliJ

#### PROJECTS

**Stock Market Tracker App** | Node.js, Express, EJS, Axios, JavaScript, Chart.js

December 2024 - January 2025

- Developed a real-time stock market tracker app to display stock data using EJS for Server Side Rendering and Express for backend development.
- Use and External API to fetch stock and news data including open and close prices, percentage changes and financial news.
- Define custom API endpoints using Express for frontend requests using Axios.

MyFinanceTracker | React, Node.is, Express, Sequelize, PostgreSQL, JWT, Chart.is

January 2025 - February 2025

- Create a finance tracker app using React for the view layout, PostgreSQL for database storage, Sequelieze to connect the database with the server and JWT for authentication.
- Allow users to register and log in securely using JWT authentication and enable them to add, manage, and delete income and expense transactions and provide a graphical representation of financial activity using Chart.js.
- Define custom API endpoints using Express to create, receive and delete income/expense data and add new users.

#### **Brainaire Quiz App** | React, Context API, JSON Server

February 2025

- Build a guiz app using React to create the User Interface and Context API with useReducer for global state management.
- Fetch and display multiple-choice questions dynamically from a JSON server.
- · Track scores, use countdown timer, and store high scores for competitive gameplay.

#### R-Tree Spatial Indexing System | Java, R-tree

March 2024 - June 2024

- Developed a high-performance spatial indexing system using the R\*-Tree algorithm to efficiently handle multidimensional range and nearest-neighbor gueries.
- Implemented spatial data parsing from OpenStreetMap XML files, including data cleaning and transformation into the appropriate format for insertion into the R\*-Tree structure.
- Developed multiple spatial guery functions including range gueries, k-nearest neighbor (kNN) gueries, and skyline queries, supporting complex geographic searches.