# Assisted Video Editor (AVE)

Presented by	Engineering Team	
THE AVE TEAM	AARON BARBER	
	AVERY DEWS	
	BRETT DRAKE	
	PRITH YADAV	
		April 19, 2016

## Motivation

To improve video editing...

**Easy** for averages user

Accessible for all users

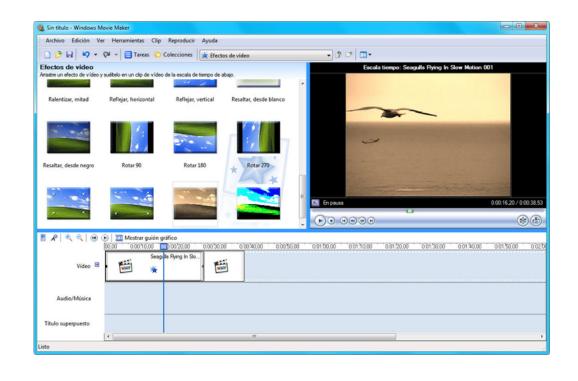
# Software Designed For Tommy

- Attends Howell High School
- Has cerebral palsy
- Has full control of right foot
- Interacts with his iPad
- Loves his friends and family

# Understanding Video Editing

- Studied existing editing weaknesses
  - Most time is spent combining
  - Many videos later end up on social media
- Studied video editing techniques
  - Synchronize video and music

# Understanding Video Editing



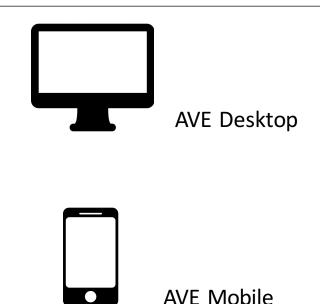


Windows Movie Maker

iMovie

# Design Goals

- Create a desktop solution with...
  - automatic content arrangement
  - options to upload to social media
- Create an iOS solution with...
  - video capture
  - file transfer to desktop
- Simple and intuitive



## Why the desktop and the mobile app?

- Desktop application provides...
  - video processing tools (ffmpeg)
  - scalability for the future
- Mobile application provides...
  - user convenience
  - video and audio capture





## Plan To Accomplish Goals

## Alpha Release

- Video processing functionality
- Desktop interface

#### Beta Release

- iOS interface
- Networking features

## Omega Release

Polishing touches



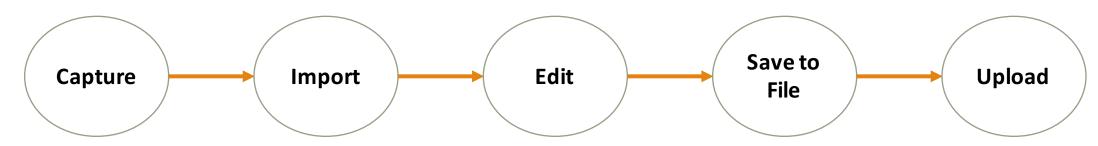
**AVF** Mobile

# Standard Editing Process



# **AVE** Editing Process

#### **Standard Process**



#### **AVE** Process



## Overview of AVE

### Capture

• iPad camera

# Capture Import Upload

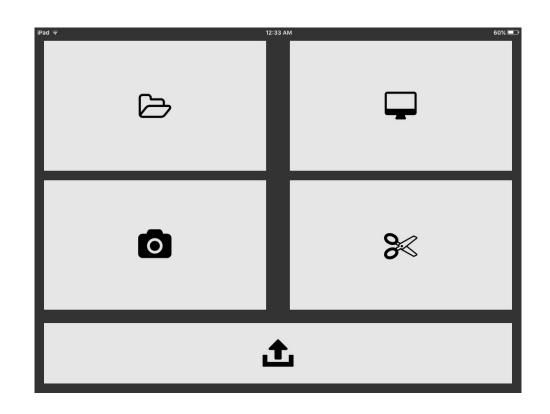
### Import

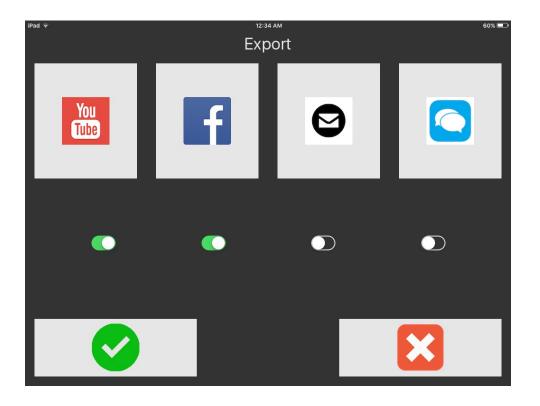
- Select video and music from iPad or desktop
- Transfer via HTTP

## Upload

- Export video to file
- Send video file to YouTube, Facebook, and Email

# iOS Application

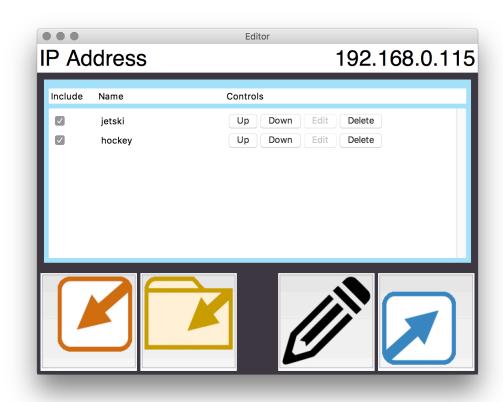




iOS Home Screen

iOS Export Screen

# Desktop Application



Name Adventures\_2016\_04\_04\_00\_20|
Path //Users/Aaron/Documents/courses/eecs481/ave/sample Browse

YOUTUBE

OK Cancel

192.168.0.115

000

**IP Address** 

Desktop Home Screen

**Desktop Export Screen** 

## Tools Used

- ffmpeg for video processing
- APIs for social media exporting
- TkInter for python desktop UI
- Alamofire for iOS HTTP requests

## Obstacles

- Networking latency and complexity
- Supporting the desktop and iPad
- Allowing simple controls for Tommy
- Combining videos of different resolutions

# Assessment of Features Accomplished

- File transfer
- Video and music concatenation
- Simple automatic arrangement
- Social media support (YouTube, Facebook, Email, Texting)
- Desktop and mobile application

# Assessment of Features Unaccomplished

- Detection of key video properties
- Advanced editing features
  - Timeline
  - Saving a project
  - Video effects and transitions



Sony Vegas – Editor Timeline

## Future Work

- Networking optimizations
  - Caching
  - Asynchronous upload
- Advanced auto arrangement algorithm
- Improvements to video processing
  - Video effects and transitions
  - Controls to trim video lengths

## Technical Lessons Learned

- iOS development
- Networking with HTTP
- Video processing using ffmpeg
- Interacting with social media APIs
- Various python libraries

# Possibilities For Things Done Differently

- Not using python for the user interface
- Not developing two applications at once
- Concerns about HTTP security

## Project Management Lessons Learned

- Division of labor should minimize overlaps
- Universal design is tough
- Changing project goals leads to delays

## Summary

- Assisted Video Editor (AVE)
  - Making video editing easy and accessible
- Built desktop and iOS applications
  - Communicate via HTTP
- Built for Tommy and his friends

• Questions?

## Resources

http://www.jamviet.com/upload/2016/03/download-windows-movie-maker.jpg

http://www.pixempire.com/images/preview/desktop-button-icon.jpg

http://s3.amazonaws.com/libapps/customers/1633/images/icon\_52143.png

http://www.dvc.uk.com/pageimages/Vegas\_interface.jpg

## Demonstration