

```
# Define the Player class
class Player:
    def play(self):
        print("The player is playing
cricket.")

# Define the Batsman class, derived from
Player
class Batsman(Player):
    def play(self):
        print("The batsman is batting.")

# Define the Bowler class, derived from
Player
class Bowler(Player):
    def play(self):
        print("The bowler is bowling.")

# Create objects of the Batsman and Bowler
classes
batsman = Batsman()
bowler = Bowler()

# Call the play() method for each object
batsman.play()
bowler.play()
```