CS 168 Reference Card

Bit:				IPv4 H	leader				
0	Version (4) H	dr len* (4)	Type of Servi	ce (8)		Total Length in Bytes (16)			
32		Identification (16)			Flags (3)	Fragm	ent Offset (13)		
64	TTL (8	3)	Protocol (8)	•	Header Checksum (16)			
96		·	Soi	urce IP A	ddress (32	<u>'</u> .)			
128			Desti	nation IP	Address (32)			
160				Options	(if any)				
	Payload								
	IPv4 protocol numbers: 1=ICMP 6=TCP 17=UDP								
Bit:	IPv6 Header								
0	Version (4) Traffic Class (8) Flow Label (20)				0)				
32		Payload Length in Bytes (16)			Next	: Header (8)	Hop Limit (8)		
64	Source IP Address (128)					1 ()			
192	Destination IP Address (128)								
Bit:	UDP Header								
0	Source Port (16)			Destination Port (16)					
32	Total Length in Bytes (16)			Checksum (16)					
	Payload								
Bit:	TCP Header								
0	Source Port (16)				Destination Port (16)				
32	Sequence Number (32)								
64		Acknowledgment Number (32)							
96	Hdr Len* (4)	Unused (4)	Flags	(8)		Advertised Window (16)			
128	Checksum (16)				Urgent Pointer (16)				

Options (variable-length)

Payload

160

^{*}Note: Header length is measured in 4-byte words.

Bit:	ICMP Header						
0	Type (8) Code (8)		Checksum (16)				
32	Rest of header, all 0 for this class (32)						
	Payload						

ICMP Port Unreachable: Type=3, Code=3

ICMP TTL Exceeded: Type=11, Code=0

Ethernet Frame

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Size of each field measured in bytes, not bits.

Preamble, SFD, and IPG separate packets on the wire. FCS is checksum.

SI Prefixes

Prefix

Symbol

Μ

Τ

Size	Prefix	Symbol	Size	Prefix
10 ⁻³	milli-	m	10 ³	kilo-
10 ⁻⁶	micro-	μ	10 ⁶	mega-
10 ⁻⁹	nano-	n	10 ⁹	giga-
10 ⁻¹²	pico-	р	10 ¹²	tera-

U	pico-	þ		10	tera-	
ns = Rits	ner secon	d R/s = Rvte	י פנ	ner seco	nd	

TCP Throughput =
$$\sqrt{\frac{3}{2}} imes \frac{\mathrm{MSS}}{\mathrm{RTT}\sqrt{p}}$$
 where p is packet drop probability.