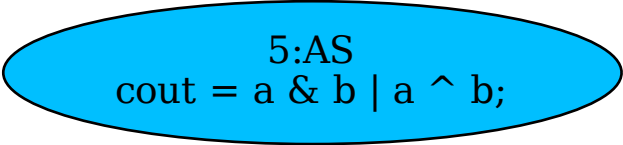


6:AS  
sum = a ^ b;



5:AS  
cout = a & b | a ^ b;