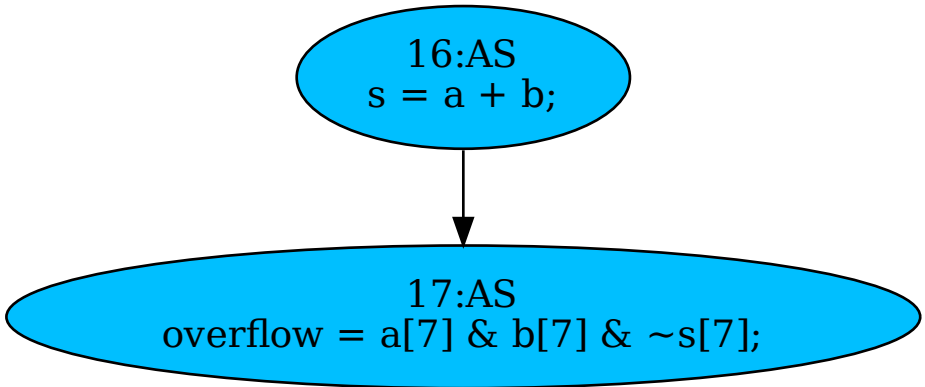


16:AS  
s = a + b;



17:AS  
overflow = a[7] & b[7] & ~s[7];