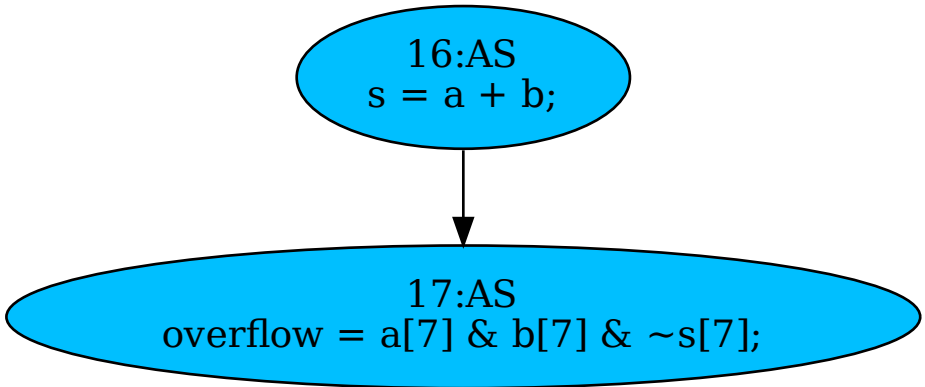


16:AS
s = a + b;



17:AS
overflow = a[7] & b[7] & ~s[7];