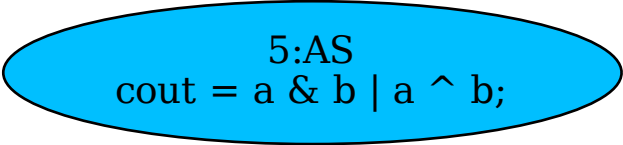


6:AS
sum = a ^ b;



5:AS
cout = a & b | a ^ b;