

# Digital Forensics

## File System Forensics Masterclass

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# What is Digital Forensics

## Digital Forensics:

“Computer [Digital] Forensics is the practice of determining the past actions that have taken place on a computer system using forensic techniques and understanding artefacts.” - David Cowen

## Artefact:

“An Artefact is a reproducible file, setting or system change that occurs every time an application or operating system performs a specific action” - David Cowen

The artefacts we will be dealing with in the lab are files and file systems.

# Why File System Analysis? I

- There are many different forms of digital forensic analysis:
  - ▶ Network Analysis,
  - ▶ Live memory (RAM) Analysis,
  - ▶ File system analysis,
  - ▶ Database Analysis,
  - ▶ Application/OS Analysis
- File system analysis allows:
  - ▶ Introduction to a new field using a common ground
  - ▶ Insight into how OS files relate to memory and what creation and deletion features actual do

# Why File System Analysis? II

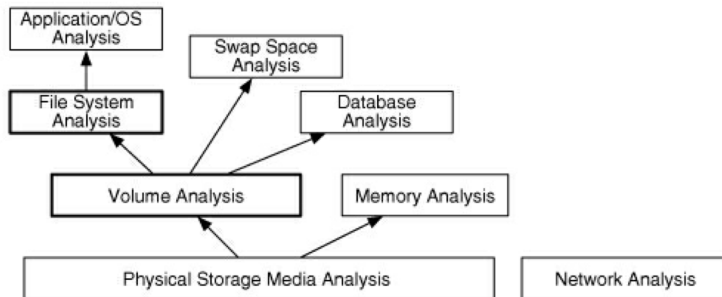


Figure: Layers of Analysis

# Forensic Process

# Forensic Process

Digital forensics results can be used in a court of law therefore accuracy, integrity and an unbiased approach towards evidence is required.

As a result similar approaches to evidence handling and procedure from traditional forms of forensics are utilised.

## Scientific Method

Defining a hypothesis based on evidence then proceeding search for evidence which disproves our hypothesis.

## Digital Forensic Investigation

“A digital forensic investigation is a process that uses science and technology to analyse digital objects and that develops and tests theories, which can be entered into a court of law, to answer questions about events that occurred. In other words, a digital forensic investigation is a more restricted form of digital investigation.” - Brian Carrier

# Digital Crime Scene Investigation Process Overview

There are three major areas in digital crime scene investigations:

- System Preservation
- Evidence Searching
- Event Reconstruction

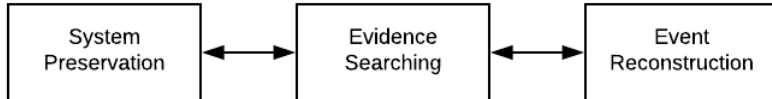


Figure: Diagram of Digital Forensics Investigation Phases



# PICL Guidelines

While each forensic investigator/team may have their own procedures and work flow the PICL guidelines below provide a good starting structure:

- Preservation: Preservation of the system being investigated.
- Isolation: Keeping analysis environment is separate from both the suspect data and the outside world.
- Correlation: Correlate data with other independent sources. Reduces risk of forged data.
- Logging: Log/document your actions. This helps identify what searches you have not yet conducted and what your results were.

# Analysis Types

## Live Analysis:

“A live analysis occurs when you use the operating system or other resources of the system being investigated to find evidence.” - Brian Carrier

## Dead Analysis:

“A dead analysis occurs when you are running trusted applications in a trusted operating system to find evidence.” - Brian Carrier

# Forensic Imaging

# Evidence Acquisition/Imaging

- In order to perform analysis on digital artefacts a forensic duplicate of the media must be created.
- Forensic Duplicates are *bit-for-bit* copies of the original disk and can encompass the full disk or a single partition.
- This process is known as imaging or acquisition.
- Contents of a disk are always changing therefore *Write Blockers* are used to preserve the disk state.
- Hash functions such as SHA-256, SHA-1, MD5 are used to verify the image against the original artefact.

# Write Blockers

## Write Blockers

Are hardware or software devices that allow gathering of information without damaging the disk contents by blocking write commands but allowing read commands.

- Write Blockers are customisable:
  - ▶ Blocking of all or specific commands.
  - ▶ Can control the read and write speed.
- Write Blockers come in two forms:
  - ▶ *Native*: Same interface for input and output e.g. IDE-to-IDE
  - ▶ *Tailgate*: uses different interfaces for input and output e.g. firewire/USB-to-SATA

# Imaging Challenges with Solid State Drives (SSD)

While an SSD can be imaged with the same tools as a traditional hard disk drive (HDD), there are technology specific issues that cause problems for forensic investigators.

- *Program-Erase cycles*

- ▶ Sequence of events that result in data being written to a solid state flash memory cell, then erased and rewritten (e.g flash memory USB sticks).
- ▶ These P/E cycles result in a small amount of physical damage to the medium, which can result in bad sectors.

- *Wear Levelling*

- ▶ prolongs the life of solid state/flash memory
  - ▶ Distributes rewrites evenly across the medium, so no single block dies prematurely.
- These two technologies due to the evolution of memory results in unallocated space being overwritten earlier than it would on a HDD. This could overwrite valuable hidden information by accident

# Image Types

- Raw Format (`.dd` `.raw` `.img`)
  - ▶ only contain data from the original artifact
  - ▶ meta data is not included however can be generated into a separate file by tools.
  - ▶ Tools: `dd`, `dcfldd`, `dd_rescue`, `rdd`, `df3dd`, `guymager`
- EnCase Evidence Format (Expert Witness `.E01`)
  - ▶ Expert Witness images use headers and footers to hold metadata about the image.
  - ▶ metadata can include: drive type, source disk OS, timestamps, hashes, CRCs over blocks.

# File Systems



# What are File Systems? I

## File System:

File systems manage how data is stored and retrieved in a computer system. They consist of structural and user data which can be organised and understood by users and computers.

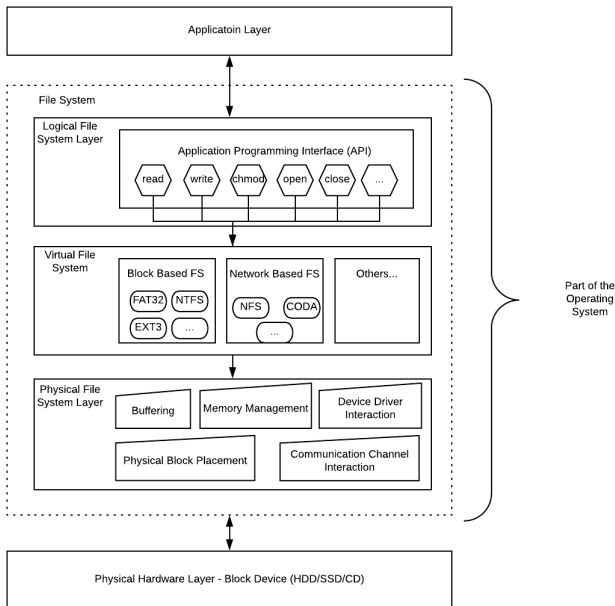
- File system architectures (FAT32, Ext3 etc.) provide different methods of tracking data on physical media each has their own data structures, look up tables and allocation methods.
- Modern operating systems contain support for many different file systems providing an interface with physical storage.

# What are File Systems? II

File systems are made up of 2/3 layers:

- ① **Logical Layer:** Provides a user application level API for commands such as read, write and chmod etc.
- ② **Virtual Layer***optional*: Allows access to multiple physical file systems e.g. block based: FAT32, NTFS or network based: NFS
- ③ **Physical Layer:** Interacts with hardware, performing block and memory management and interacting with device drivers etc.

# What are File Systems? III



# File Systems Terminology

- **Sector:**  
Smallest addressable section of memory, which holds static amount of data (512/2048/4096-bytes)
- **Inode:**  
Data structure in a file system that contains meta data (a.k.a Meta Data Pointers/Structures)
- **Data Unit:**  
Standard sized container for storing *content* data, which consists of multiple **sectors**. Different file systems have different names for these data units e.g. (Cluster or Block).

# File System Aspects/Categories

Each file system contains elements from the following categories:

- **File System:**

Contains file system structure overview and where to find other structures and important data.

- **Content:**

Contains data relating to actual file contents, these are usual organised into containers called data units (block/cluster).

- **Meta data:**

Data that describes files such as access times, file size, users.

- **File Name:**

Contains the data that assigns a name to a file, is used by users instead of a meta data address.

- **Application:**

Special features/additional functionality such as quota data or journalling.

# File System Categories Interaction

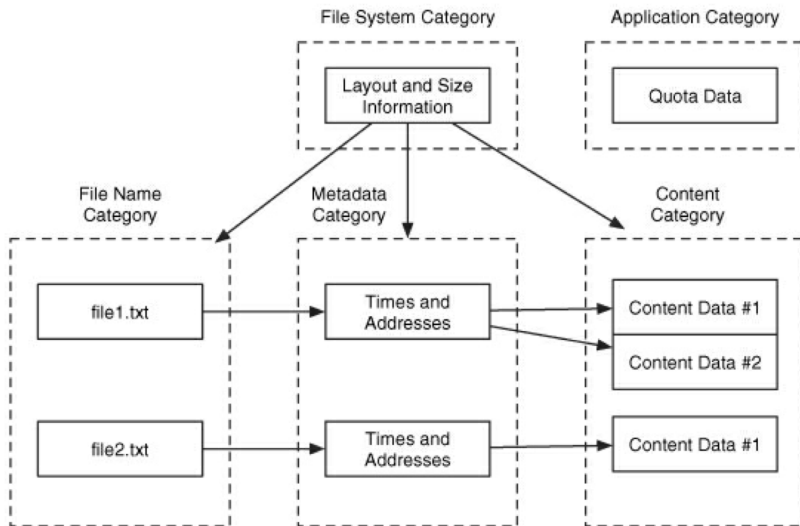


Figure: File System Categories Interaction

# File System Categories By Example

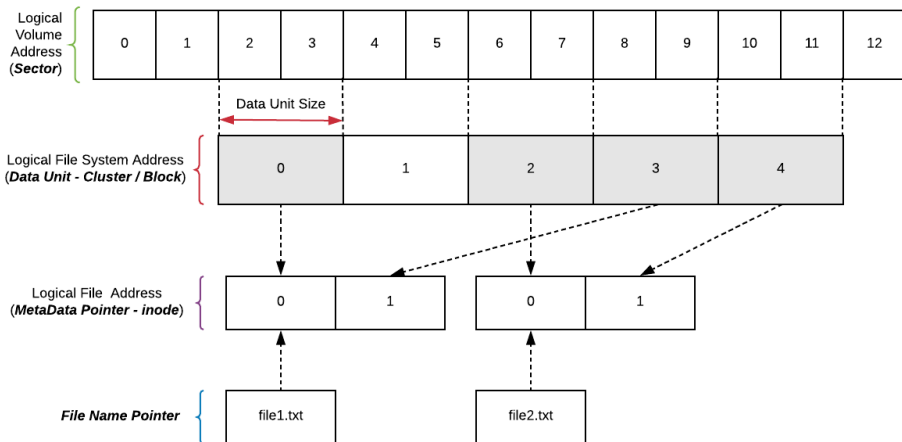


Figure: File System Example

# File System Architectures

There are numerous file system architectures available, some are operating system specific others are designed to be more universal.

Examples include:

- FAT - File Allocation Table (FAT8/16/32) - Commonly found on Removable Media
- NTFS - New Technology File System - Default For Windows
- Ext - Extended File System (Ext2/3/4) - Default for Linux

We will focus on FAT32 in this lecture due to the lab being structured around applying forensic techniques on removable media.



# File Allocation Table 32 - FAT32

There are

# File System Analysis

# File System Analysis Techniques

There are many different techniques and theory for the aforementioned categories. In the respect of time and scope of the lecture I will only cover the ones that are relevant to the lab materials.

# Forensic Tools

*(Used in Accompanying Lab)*

# Guymager - Forensic Imaging

## Guymager

Guymager is a GUI based forensic imaging tool, that allows for the creation of various image types such as Raw (dd) and EnCase (E01).



Figure: guymager gui window example

# Foremost - Data Carving

## Foremost

Foremost is a command line tool that utilises data carving techniques to recover files.

- **Data Carving** is a process where files are recovered from a disk image based on common information such as file headers, footers and data structures.
- Performing data carving for large forensic images can be rather tedious if done by hand, tools such as **Foremost** have been developed to help digital forensic investigators automating this process.

# The Sleuth Kit (TSK)<sup>1</sup>

## The Sleuth Kit (TSK)

The Sleuth Kit is a series of command line tools that allow users to inspect and analyse disk images and the file systems therein.

- The tools provided in TSK are divided into the 5 file system categories discussed previously, file system, content (data unit), meta data, file name.
- Due to the wide variety of tools within TSK I will discuss those of which we will use in the accompanying lab.
- Other features of TSK can be found in the tool overview: [http://wiki.sleuthkit.org/index.php?title=TSK\\_Tool\\_Overview](http://wiki.sleuthkit.org/index.php?title=TSK_Tool_Overview)

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<sup>1</sup><http://www.sleuthkit.org/>

# TSK - File System Layer Tools

- **fsstat**: shows file system details and statistics including layout, sizes and labels



# TSK - File Name Tools

Allow for processing of file name structures.

- **ffind**: finds allocated and unallocated file names that point to a given meta data structure
- **fls** lists allocated and deleted file names in a directory

# TSK - Meta Data Layer Tools

- **icat**: Extracts the data units of a file, which is specified by its meta data address.
- **ifind**: Finds the meta data structure that has a given file name pointing to it or the meta data structure that points to a given data unit.
- **ils**: Lists the meta data structures and their contents in a pipe delimited format.
- **istat**: Displays the statistics and details about a given meta data structure in an easy to read format.

# TSK - Data Unit Tools

These file system tools process the data units where file content is stored.

- **blkcat**: Extracts the contents of a given data unit.
- **blkls**: Lists the details about data units and can extract the unallocated space of the file system.
- **blkstat**: Displays the statistics about a given data unit in an easy to read format.
- **blkcalc**: Calculates where data in the unallocated space image (from blkls) exists in the original image. This is used when evidence is found in unallocated space.

# TSK - Volume System Tools

These tools take a disk (or other media) image as input and analyse its partition structures.

- **mmls**: Displays the layout of a disk, including the unallocated spaces.
- **mmstat**: Display details about a volume system (typically only the type).
- **mmcatt**: Extracts the contents of a specific volume to STDOUT.

# Additional Resources

# Careers