

**1. Hello CWEB.**

```
#include <stdio.h>
struct T {
    int a;
}; struct T tok(void){ return (struct T) { . a = 1 } ; } int main(void)
{
    struct T = tok();
    return 0;
}
```

*a*: 1.

*main*: 1.

**T**: 1.

*tok*: 1.

# TEST

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