

$$1, \left(\frac{1}{z+f} + \frac{1}{z+f} \right) = \frac{1}{f}$$

↓

idea taken from adding fractions formula

$$\left(\frac{a}{b} + \frac{c}{d} \right) = \left(\frac{ad + bc}{bd} \right)$$

↓

$$\frac{1}{z+f} + \frac{1}{z+f} = \frac{(1 \cdot (z+f)) + (1 \cdot (z+f))}{(z+f)(z+f)} = \frac{z+f + z+f}{(z+f)(z+f)}$$

$$\rightarrow \frac{z+z+2f}{(z+f)(z+f)} = \frac{1}{f} \quad \left| \text{cross multiply} \right.$$

$$f(z+z+2f) = (z+f)(z+f) \quad |$$

$$fz + fz + 2f^2 = z^2 + fz + fz + f^2 \quad \left| \text{cancel out} \right.$$

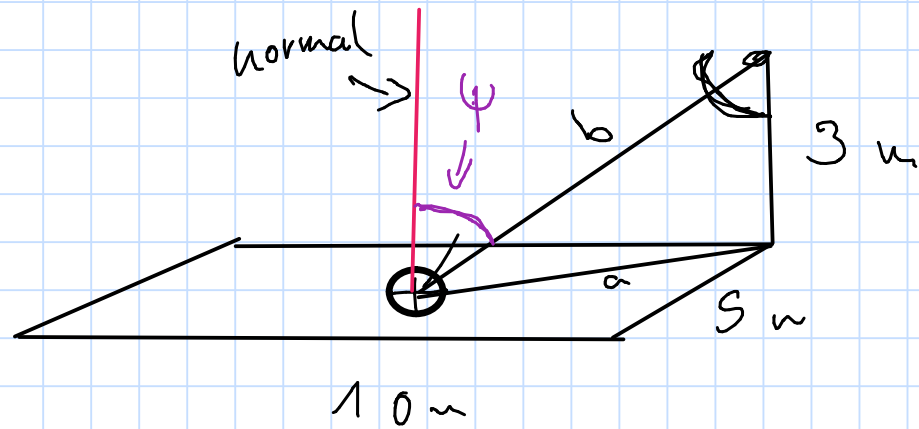
$$2f^2 = z^2 + f^2$$

$$\begin{aligned} & \downarrow \\ & f^2 = z^2 \\ & \hline & \approx \end{aligned}$$

$$\int -f^2$$



3,



$$\text{solid angle} = \frac{\delta A \cos \psi}{r^2}$$

$$\delta A = \text{area} = \pi \cdot (0,025)^2 \approx \underline{0,001963 \text{ m}^2}$$

$$r = \text{distance to origin center} = \underline{6,34 \text{ m}}$$

ψ = angle between its normal and ray of origin

$$a = \sqrt{5^2 + 2,5^2} \approx 5,59 \text{ m}$$

$$b = \sqrt{a^2 + 3^2} \approx 6,34 \text{ m} \approx r$$

$$\psi = \cos(\sin^{-1}(\frac{a}{b})) = \cos(61,78^\circ) = 0,4728$$

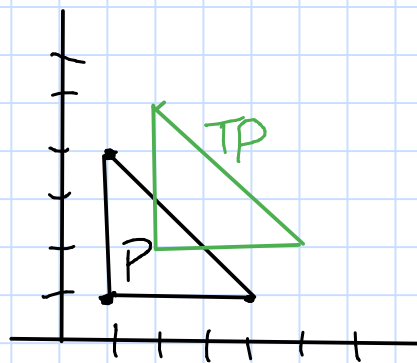
$$\text{so solid angle is} = \frac{0,001963 \cdot 0,4728}{6,34}$$

$$= \underline{\underline{0,000146389}}$$

5, from slides

$$x' = R x + t$$

$$\left. \begin{array}{l} \text{Point 1 } (1, 1) \\ P_2 = (1, 4) \\ P_3 = (4, 1) \end{array} \right\}$$



$$t = (1, 1) \text{ also 1 nach rechts oben}$$

0°

$$R = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$TP_1 = R \cdot P_1 + t = (2, 2)$$

$$TP_2 = (2, 5)$$

$$TP_3 = (5, 2)$$

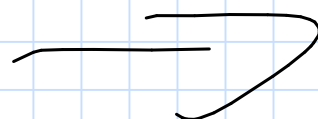
distance between 2 points

$$d(P_1, P_2) = \|P_2 - P_1\|$$

$$d(TP_1, TP_2) = \|TP_2 - TP_1\|$$

to show

$$\|P_2 - P_1\| = \|TP_2 - TP_1\|$$



$$\|P_2 - P_1\| = \|RP_2 - RP_1\|$$

$$\|P_2 - P_1\| = \|RP_2 - RP_1\|$$

$$\sim \| \cdot \| = \|R(P_2 - P_1)\|$$

R is a rotation
matrix and keeps the
distance between the
dots ^{the same} for sure



But Hah I don't know

how to show the angles
it's kinda obvious tho that if i
change the angle the same
for all, they will keep the same angle

4,

$$I = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

from slides

$$[U]_x = \begin{bmatrix} 0 & -u & v \\ u & 0 & -u \\ -v & u & 0 \end{bmatrix} \xrightarrow{\sin \theta \cdot [U]_x} \begin{bmatrix} 0 & -u \sin(\theta) & v \sin(\theta) \\ u \sin(\theta) & 0 & -u \sin(\theta) \\ -v \sin(\theta) & u \sin(\theta) & 0 \end{bmatrix}$$

subst. $\sin \theta \rightarrow s$

$$\begin{bmatrix} 0 & -us & vs \\ us & 0 & -us \\ -vs & us & 0 \end{bmatrix} + I = \begin{bmatrix} 1 & -us & vs \\ us & 1 & -us \\ -vs & us & 1 \end{bmatrix}$$

ok now ident get it anymore

case for $[U]_x^{12}$ get

$v^2 + u^2$	uv	uw
uv	$-u^2 - w^2$	vw
uw	vw	$v^2 + u^2$

yeah ok ident get
+ sadly

