dl-assignment-8

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1 Deep Learning — Assignment 8

Eighth assignment for the 2024 Deep Learning course (NWI-IMC070) of the Radboud University.

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Group: 17

Instructions: * Fill in your names and the name of your group. * Answer the questions and complete the code where necessary. * Keep your answers brief, one or two sentences is usually enough. * Re-run the whole notebook before you submit your work. * Save the notebook as a PDF and submit that in Brightspace together with the .ipynb notebook file. * The easiest way to make a PDF of your notebook is via File > Print Preview and then use your browser's print option to print to PDF.

1.1 Objectives

In this assignment you will 1. Build a graph neural network, using pytorch geometric 2. Compare a GNN with other network architectures 3. Compare different GNN layers and aggregation functions

1.2 Required software

As before you will need these libraries: * torch, torch-sparse, torch-scatter, and torch-geometric for PyTorch,

The recommended way to install these libraries is described in the torch-geometric installation instructions.

```
[]: # Replace ${TORCH} and ${CUDA} with your torch and cuda versions.

# Or remove the -f argument to compile from source

#
!pip install torch-scatter torch-sparse -f https://data.pyg.org/whl/
-torch-${TORCH}+${CUDA}.html

!pip install torch-geometric
```

```
[2]: %config InlineBackend.figure_formats = ['png'] %matplotlib inline
```

```
import itertools
import numpy as np
import matplotlib.pyplot as plt
from IPython import display
import torch
import torch_geometric
from torch import nn
from torch.nn import functional as F
from torch geometric.datasets import Planetoid
from torch_geometric.transforms import NormalizeFeatures
from torch_geometric.nn import GCNConv, SAGEConv, GraphConv
# Use the GPU if available
def detect_device():
    if torch.cuda.is_available():
        return torch.device("cuda")
    elif torch.backends.mps.is_available():
        return torch.device("mps")
    else:
        return torch.device("cpu")
device = detect_device()
# Override with CPU as not all code is compatible with MPS
device = torch.device("cpu")
```

```
[3]: class Plotter:
         """For plotting data in animation."""
         # Based on d21.Animator
         def __init__(self, xlabel=None, ylabel=None, legend=None, xlim=None,
                      ylim=None, xscale='linear', yscale='linear',
                      fmts=('-', 'm--', 'g-.', 'r:'), nrows=1, ncols=1,
                      figsize=(3.5, 2.5):
             # Incrementally plot multiple lines
             if legend is None:
                 legend = []
             self.fig, self.axes = plt.subplots(nrows, ncols, figsize=figsize)
             if nrows * ncols == 1:
                 self.axes = [self.axes,]
             # Use a function to capture arguments
             def config axes():
                 axis = self.axes[0]
                 axis.set_xlabel(xlabel), axis.set_ylabel(ylabel)
                 axis.set_xscale(xscale), axis.set_yscale(yscale)
                                        axis.set_ylim(ylim)
                 axis.set_xlim(xlim),
                 if legend:
                     axis.legend(legend)
                 axis.grid()
             self.config_axes = config_axes
```

```
self.X, self.Y, self.fmts = None, None, fmts
def add(self, x, y):
    # Add multiple data points into the figure
    if not hasattr(y, "__len__"):
        y = [y]
    n = len(y)
    if not hasattr(x, "__len__"):
        x = [x] * n
    if not self.X:
        self.X = [[] for _ in range(n)]
    if not self.Y:
        self.Y = [[] for _ in range(n)]
    for i, (a, b) in enumerate(zip(x, y)):
        if a is not None and b is not None:
            self.X[i].append(a)
            self.Y[i].append(b)
    self.axes[0].cla()
    for x, y, fmt in zip(self.X, self.Y, self.fmts):
        self.axes[0].plot(x, y, fmt)
    self.config_axes()
    display.display(self.fig)
    display.clear_output(wait=True)
```

1.3 8.1 A node classification dataset (1 point)

In this assignment we will be working on a node classification problem using the Citeseer dataset. This is a graph dataset that contains bag-of-words representation of documents and citation links between the documents. So there is an edge between document i and document j if one cites the other. This is an undirected edge.

```
[4]: dataset = Planetoid(root='data', name='Citeseer', transform=NormalizeFeatures())
```

(a) How many graphs are there in this dataset? How large are they (in terms of nodes and edges)? (1 point)

```
[11]: nr_of_graphs = dataset.len()
    print(f'Number of graphs: {nr_of_graphs}')
    print(f"Num edges: {dataset.data.num_edges}");
    print(f"Num nodes: {dataset.data.num_nodes}");
```

Number of graphs: 1 Num edges: 9104 Num nodes: 3327

In fact, we will continue the rest of this notebook using the first graph from the dataset.

```
[12]: data = dataset[0] # Get the first graph object.
```

We will be use a subset of the nodes for training, and another subset for testing. These subsets are indicated by data.train_mask and data.test_mask respectively.

1.4 8.2 MLP for node classification (6 points)

In theory, we should be able to classify documents based only on their content, that is, using the bag-of-words features, without taking the graph structure into account.

We can verify that by constructing a simple node-wise multilayer perceptron with a single hidden layer. This network does not use the edge information at all.

(a) Complete the code below. (2 points)

The network should have 2 linear layers. The hidden layer should have size hidden_channels, use ReLU activations, and use dropout with a dropout rate of 0.1. Don't use an activation function after the final layer.

Hint: avoid using Sequential, it will make the assignment harder later on.

```
class MLP(torch.nn.Module):
    def __init__(self, num_features, num_classes, hidden_channels = 16):
        super().__init__()
        self.linear1 = torch.nn.Linear(num_features, hidden_channels)
        self.relu = torch.nn.ReLU()
        self.dropout = torch.nn.Dropout(0.1)
        self.linear2 = torch.nn.Linear(hidden_channels, num_classes)

def forward(self, x, edge_index):
        x = self.linear1(x)
        x = self.relu(x)
        x = self.dropout(x)
        x = self.linear2(x)
        return x
```

(b) Complete the training loop below. (2 points)

Hint: compute the loss only on the training nodes.

Hint 2: data.x contains the features for each node, data.y contains their labels.

Hint 3: model() takes two parameters: a tensor of node features, and a tensor of edges. See the test_accuracy function.

```
[16]: def accuracy(pred_y, true_y):
    correct = pred_y.argmax(dim=1) == true_y
    return int(correct.sum()) / len(true_y)

def evaluate(model, data):
    loss_fn = torch.nn.CrossEntropyLoss()
    with torch.no_grad():
        model.eval()
        out = model(data.x, data.edge_index)
```

```
# Compute loss and accuracy only on the 'test' nodes
        test_loss = loss_fn(out[data.test_mask], data.y[data.test_mask]).item()
        test_acc = accuracy(out[data.test_mask], data.y[data.test_mask])
        # Compute loss and accuracy only on the 'train' nodes
        train_loss = loss_fn(out[data.train_mask], data.y[data.train_mask]).
 →item()
        train_acc = accuracy(out[data.train_mask], data.y[data.train_mask])
        return train_loss, train_acc, test_loss, test_acc
def train(model, data, lr=0.01, weight_decay=5e-4, num_epochs=400, plot=True):
   model = model.to(device)
   data = data.to(device)
    optimizer = torch.optim.Adam(model.parameters(), lr=lr,__
 →weight_decay=weight_decay)
   loss_fn = torch.nn.CrossEntropyLoss()
    if plot:
        plotter = Plotter(xlabel='epoch', xlim=[1, num_epochs], figsize=(10, 5),
                          legend=['train loss', 'train accuracy', 'test loss', | 
 for epoch in range(1, num_epochs+1):
       model.train()
        # TODO: Compute and optimize loss
        optimizer.zero_grad()
        out = model(data.x, data.edge index)
        loss = loss_fn(out[data.train_mask], data.y[data.train_mask])
       loss.backward()
       optimizer.step()
        # Compute test accuracy, and plot
        if plot and epoch % 10 == 0:
            train_loss, train_acc, test_loss, test_acc = evaluate(model, data)
            plotter.add(epoch + 1, (train_loss, train_acc, test_loss, test_acc))
    # Print final accuracy
   train_loss, train_acc, test_loss, test_acc = evaluate(model, data)
   print(f'Train loss: {train_loss:.4f}, Train accuracy: {train_acc:.4f}')
   print(f'Test loss: {test_loss:.4f}, Test accuracy: {test_acc:.4f}')
   return train_loss, train_acc, test_loss, test_acc
```

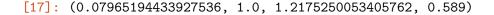
(c) Now construct and train an MLP on this dataset. (1 point)

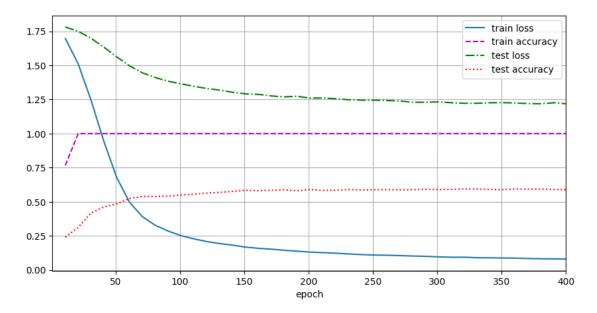
```
[17]: # TODO: construct and train the model

mlp_model = MLP(num_features=data.num_features, num_classes=dataset.num_classes)

train(mlp_model, data)
```

Train loss: 0.0797, Train accuracy: 1.0000 Test loss: 1.2175, Test accuracy: 0.5890





(d) The MLP network does not use the citation information at all. Give a way to incorporate the edge information without using a graph neural network? (1 point)

Note that the method should still work for arbitrary citation graphs.

By encoding the neighborhood relationships (edges or in this case citations) as additional features into the node representation, the prediction can include context, also without the usage of graph neural networks. These additional features could be inspired by:

- The node's degree (amount of neighbors)
- Some clustering coefficient, measuing how tightly the local neighborhood is connected
- Feature aggregation from neighboring nodes, averaged
- ..

1.5 8.3 A graph convolutional neural network (3 points)

Next, we will use a graph neural network based on the Graph Convolutional Network approach, which was introduced in the paper Semi-Supervised Classification with Graph Convolutional Networks.

(a) Implement a graph convolutional neural network, by replacing the linear layers in the MLP with GCNConv layers, and train the network. (1 point)

The network should have two GCNConv layers. The rest of the architecture should stay as close as possible to the MLP.

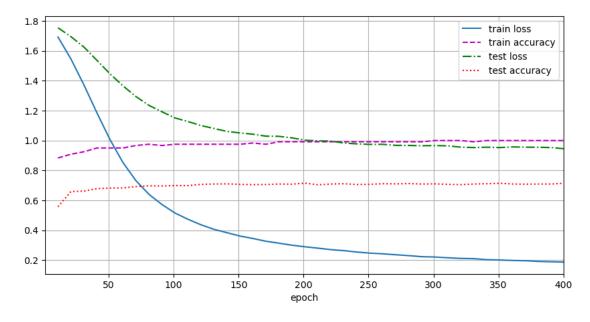
```
[11]: class GCN(torch.nn.Module):
    def __init__(self, num_features, num_classes, hidden_channels = 16):
        super().__init__()
```

```
# TODO: initialize network layers
self.conv1 = GCNConv(num_features, hidden_channels)
self.relu = torch.nn.ReLU()
self.dropout = torch.nn.Dropout(0.1)
self.conv2 = GCNConv(hidden_channels, num_classes)

def forward(self, x, edge_index):
    # TODO: compute network output
    x = self.conv1(x, edge_index)
    x = self.relu(x)
    x = self.dropout(x)
    x = self.conv2(x, edge_index)
    return x

# TODO: construct and train the model
gcn_model = GCN(num_features=data.num_features, num_classes=dataset.num_classes)
train(gcn_model, data)
```

Train loss: 0.1868, Train accuracy: 1.0000 Test loss: 0.9444, Test accuracy: 0.7150



(b) Compare the results of the MLP and the GCN. Which model is better? (1 point)

The accuracy on the training set is for both models 1.0, but the CGN outperforms the MLP in the generalisation to the testing set with 0.7 compared to 0.6.

(c) Has the GCN training converged? Can you expect higher test accuracies by training longer? Explain your answer. (1 point)

The GCN seems to have converged. The performance on the test and train set have plateaued from

about 100 (maybe 200) episodes onwards. Also the loss is almost flat.

1.6 8.4 Comparing GNN layers (8 points)

Two graph layers that are interesting to compare are SAGEConv and GraphConv. Aside from one of them supporting weighted graphs, these models differ only in the accumulation function.

(a) Look at the documentation for these two layers. What is the difference in the accumulation function? (1 point)

While SAGEConv allows for different aggragation schemes, the deafault is a simple "mean" operation, taking the mean of all neighbors feature vectors.

In contrast, GraphConv aggregates the information from neighboring nodes by computing a (weighted) sum of the feature fectors of the neighbors.

As also highlighted in the Bishop book, the missing normalisation factor when computing a (weighted) sum allowes the model to learn about the nodes degree more explicitly. The normalisation removes the 'scale' as source of information and is therefore often considered less powerfull, but could contribute to more stabile learning and improve generalization in applications where degree information is less very relevant.

To avoid having to copy the GNN structure every time, we can make our code generic in the type of layer to use.

(b) Make a generic graph neural network, that uses layers of type layer_type. (1 point)

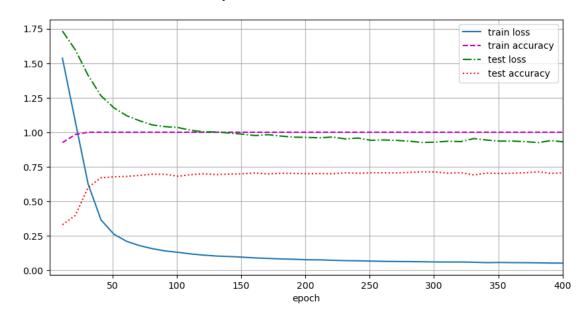
Hint: you can construct layers with my_layer = layer_type(in_size, out_size,
**layer_args).

```
[18]: class GNN(torch.nn.Module):
          def __init__(self, layer_type, num_features, num_classes,_
       →hidden_channels=16, **layer_args):
              super().__init__()
              # TODO: initialize network layers
              self.conv1 = layer_type(num_features, hidden_channels, **layer_args)
              self.relu = torch.nn.ReLU()
              self.dropout = torch.nn.Dropout(0.1)
              self.conv2 = layer_type(hidden_channels, num_classes, **layer_args)
          def forward(self, x, edge_index):
              # TODO: same as before
              x = self.conv1(x, edge_index)
              x = self.relu(x)
              x = self.dropout(x)
              x = self.conv2(x, edge_index)
              return x
```

(c) Train a SAGEConv network and a GraphConv network. (no points)

[15]: # TODO: construct and train a GNN with SAGEConv layers sageconv_model = GNN(SAGEConv, num_features=data.num_features,__ num_classes=dataset.num_classes) train(sageconv_model, data)

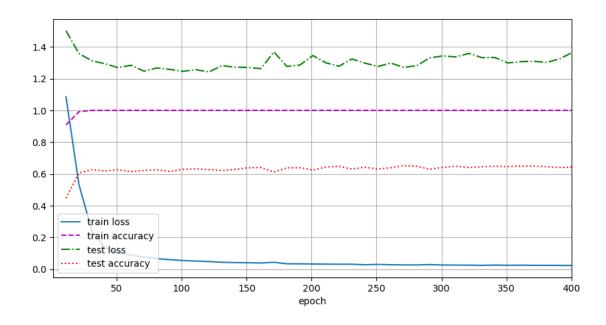
Train loss: 0.0520, Train accuracy: 1.0000 Test loss: 0.9299, Test accuracy: 0.7050



[12]: # TODO: construct and train a GNN with GraphConv layers graphconv_model = GNN(GraphConv, num_features=data.num_features, →num_classes=dataset.num_classes) train(graphconv_model, data)

Train loss: 0.0227, Train accuracy: 1.0000 Test loss: 1.3664, Test accuracy: 0.6430

[12]: (0.022683484479784966, 1.0, 1.3663698434829712, 0.643)



(d) Compare the performance of these two models, and also compare them to the GCN. (1 point)

Hint: look at the test loss.

GCN: Test loss: 0.9444, Test accuracy: 0.7150

SAGEConv: Test loss: 0.9299, Test accuracy: 0.7050 **GraphConv**: Test loss: 1.3664, Test accuracy: 0.6430

Looking at the Test Losses across the three models we can see that SAGEConv had the lowest test loss at 0.93 when the default mean accumulator was used. The second best network was the Graph Convolutional Network at 0.944 and the worst performing network was GraphConv with a test loss of 1.366 using the default sum accumulator.

(e) Can you explain the observation in the previous question by looking at the aggregation functions? Why is one of them worse than the others? (1 point)

GraphConv uses the weighted sum of the neighbor features which is likely responsible for the lower accuracy and higher lost. If the sum is not normalised the network could be trying to train with fairly large parameters, making it more complex and possibly more prone to overfitting without some kind of regularization to prevent the parameters from getting too large. Perhaps with a noramlized weighted sum the network would perform better?

In fact, it is possible to use different aggregation functions, by passing aggr= to the network constructor.

(f) Compute the performance for GraphConv networks with 'mean', 'sum', 'min', 'max', and 'std' aggregation. (1 point)

Hint: train with plot=False to only show the final loss and accuracy.

Hint 2: if the performance is the same for all methods, there is most likely a bug in your GNN code.

```
Aggregator: sum
Train loss: 0.0231, Train accuracy: 1.0000
Test loss: 1.3976, Test accuracy: 0.6420
Aggregator: min
Train loss: 0.0484, Train accuracy: 1.0000
Test loss: 1.0173, Test accuracy: 0.6860
Aggregator: max
Train loss: 0.0345, Train accuracy: 1.0000
Test loss: 1.0401, Test accuracy: 0.6610
Aggregator: std
Train loss: 0.0717, Train accuracy: 1.0000
Test loss: 1.1874, Test accuracy: 0.6180
Aggregator: mean, Train accuracy: 1.0000, Test accuracy: 0.7050
Aggregator: sum, Train accuracy: 1.0000, Test accuracy: 0.6420
Aggregator: min, Train accuracy: 1.0000, Test accuracy: 0.6860
Aggregator: max, Train accuracy: 1.0000, Test accuracy: 0.6610
Aggregator: std, Train accuracy: 1.0000, Test accuracy: 0.6180
```

(g) Which three aggregation methods are the worst? For each one, explain why that one would not work well. (3 points)

Hint: bag-of-word features are very sparse.

The three worst aggregators according to test loss are sum, std, and max.

Sum: Because the bag of words representation is sparse, when we add all the features together we are likely adding a lot of noise to the overall sum by including everything, even irrelevant information that doesn't say much about a node. The sum an also amplify values significantly, particularly if a graph has nodes with many neighbors. The mean aggregator solves this problem by normalizing the sum.

Std: With standard deviation, we again would have problems with sparse representations since there is likely not enough information to calculate meaningful spread in the data, and the estimate is probably very noisy.

Max: While the max operator would likely capture the most important features in a node, it would also tend to ignore all the other relevant features that would inform classification, even if they aren't the maximum value.

1.7 8.5 Discussion (3 points)

(a) We have split the data by picking some nodes for training, and some for testing. But the graph contains edges between training and testing nodes, so the training procedure has to use the entire graph, including test nodes. Is it possible for the model to cheat using leaked information about the test nodes? (1 point)

Yes it is possible for the model to cheat by using leaked inforantion about the test nodes which leads to overstimation of the models performance and likely explains why all the models we tested achieved a train accuracy of 100%. To fix this we would need to restrict message passing to those nodes in the training subgraph during training. This would likely improve our performance.

(b) Can the GCN and GNN networks use information from neighbors of neighbors to classify a node? Briefly explain your answer. (1 point)

Yes the GCN and GNN should both be able to use information from neighbors multiple hops away. This is because they are both based on a layered architecture, where each layer aggregates information from the surrounding neighbors. By stacking layers we can increase the number of neighbors that are aggregated. Thus for a two layer network we can receive information 2 hops away, with three layers we get 3 hops, etc.

(c) Do you think the trained model will generalize to other graphs? Motivate your answer. (1 point)

If the graph sctructure and node featuers were similar to our current graph then the model would likely be able to generlise to some extent, however if the graph structure was very different (many more edges, many fewer nodes, large differences in in-degree and out-degree) or the node representations were different (dense vs sparse) the model would likely not generlise well.

1.8 The end

Well done! Please double check the instructions at the top before you submit your results.

This assignment has 21 points. Version f8cf264 / 2024-10-21