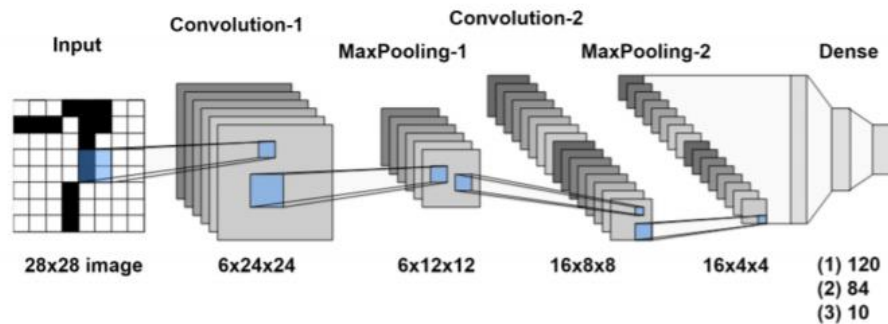


變數宣告:



```
4 DATA_TYPE all_array[45210];
5 DATA_TYPE Conv_1_weight[6][26]; //156=6*(1*5*5+1)
6 DATA_TYPE Conv_2_weight[16][151]; //2416=16*(6*5*5+1)
7 DATA_TYPE Dense_1_weight[120][257]; //30840=120*(256+1)
8 DATA_TYPE Dense_2_weight[84][121]; //10614=84*(120+1)
9 DATA_TYPE Dense_3_weight[10][85]; //850=10*(84+1)
10
```

array 標準化:

all_array: 已知開檔讀檔最為耗時，所以選擇一次性讀取

Conv的Weight: [輸出片數][輸入片數*權重行*權重列+bias]

Dense的Weight: [輸出長度][輸入權重長度+bias]

```
11 DATA_TYPE input[1][784]; //1*28*28
12 DATA_TYPE Output_Conv_1[6][576]={0}; //6*24*24
13 DATA_TYPE Output_Conv_2[16][64]={0}; //16*8*8
14 DATA_TYPE Output_Max_1[6][144]={0}; //6*12*12
15 DATA_TYPE Output_Max_2[16][16]={0}; //16*4*4
16 DATA_TYPE Output_Dense_1[120]={0};
17 DATA_TYPE Output_Dense_2[84]={0};
18 DATA_TYPE Output_Dense_3[10]={0};
19 DATA_TYPE flatten[256];
```

輸入輸出的array也嚴格標準化

Input、Conv、Maxpool 中:[輸出片數][面積]

flatten、Dense: [輸出長度]

array 標準化:

```
21 template<size_t _Array_1, size_t _Array_2>
22
23 void Set_Weight_Array(DATA_TYPE (&output_array)[_Array_1][_Array_2], int _First_)
24 {
25     for(int FOR_i=0; FOR_i<_Array_1; FOR_i++)
26     {
27         for(int FOR_j=0; FOR_j<_Array_2; FOR_j++)
28         {
29             output_array[FOR_i][FOR_j]=all_array[FOR_i*_Array_2+FOR_j+_First_];
30         }
31     }
32 }
```

用副程式來處理相似度極高的程式碼，不僅能節省空間，最重要的是節省腦袋的算力，不需要一直判斷。在改錯方面，只要改一個地方就好，不會漏改

```
- 110     else if(i==45214)    //set weight
111     {
112         Set_Weight_Array(Conv_1_weight, 0);
113         Set_Weight_Array(Conv_2_weight, 156);
114         Set_Weight_Array(Dense_1_weight, 2572);
115         Set_Weight_Array(Dense_2_weight, 33412);
116         Set_Weight_Array(Dense_3_weight, 43576);
117         Set_Weight_Array(input, 44426);
118         i++;
119     }
```

主要執行的module變得簡單易懂

計算-Convolution :

Output_Conv_DEF(output_array, output 片數, output 寬/高,

input_array, input 片數, input 寬/高, weight_array)

```
40 #define Output_Conv_DEF(output_name, _output_1, _output_23, input_name, _input_1, _input_23, weight_name) \
41 { \
42     for(int FOR_i=0;FOR_i<_output_1;FOR_i++) \
43     { \
44         for(int FOR_j=0;FOR_j<_output_23;FOR_j++) \
45         { \
46             for(int FOR_k=0;FOR_k<_output_23;FOR_k++) \
47             { \
48                 DATA_TYPE Xtemp = 0; \
49                 for(int FOR_l=0;FOR_l<_input_1;FOR_l++) \
50                 { \
51                     for(int FOR_m=0;FOR_m<25;FOR_m++) \
52                     { \
53                         Xtemp=Xtemp+input_name[FOR_l][FOR_j+FOR_m/5]*_input_23+(FOR_k+FOR_m%5)*weight_name[FOR_i][FOR_l*25+FOR_m]; \
54                     } \
55                 } \
56                 output_name[FOR_i][FOR_j*_output_23+FOR_k]=ReLU(Xtemp,weight_name[FOR_i][_input_1*25]); \
57             } \
58         } \
59     } \
60 }
```

這裡太多變數array不好寫void，
選擇#define一樣可以縮減程式碼。

#define Output_Conv_DEF 就是計算並輸出Conv

Output_Conv_DEF(Output_Conv_1, 6, 24, input, 1, 28, Conv_1_weight)

Output_Conv_DEF(Output_Conv_2, 16, 8, Output_Max_1, 6, 12, Conv_2_weight)

Output_Conv_DEF(output_array, output片數, output寬/高,
input_array, input片數, input寬/高, weight_array)

Conv輸出前要先ReLU，下一頁說明

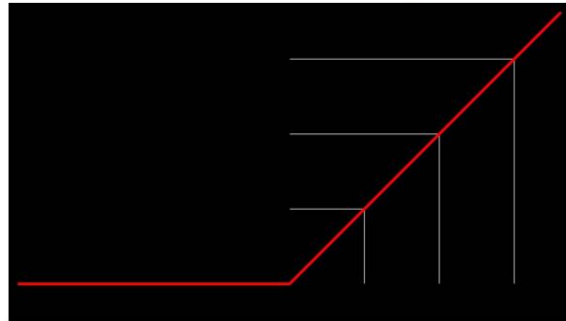
ReLU 判斷：

(我把ReLU和bias放在一起計算)

```
87 DATA_TYPE ReLU(DATA_TYPE temp_test, DATA_TYPE bias)
88 {
89     if(temp_test+bias>=0)
90         return temp_test+bias;
91     else
92         return 0;
93 }
```

ReLU：

if ($x \leq 0$) $y=0$;
else $y = x$;



計算-Maxpooling：

2*2的方格取最大

```
61 #define MAXpooling_DEF(output_name, _output_1, _output_23, input_name) \
62 { \
63     for(int FOR_i=0;FOR_i<_output_1;FOR_i++) \
64     { \
65         for(int FOR_j=0;FOR_j<_output_23;FOR_j++) \
66         { \
67             for(int FOR_k=0;FOR_k<_output_23;FOR_k++) \
68             { \
69                 DATA_TYPE temp1 = input_name[FOR_i][FOR_j*2*(2*_output_23)+FOR_k*2]; \
70                 DATA_TYPE temp2 = input_name[FOR_i][FOR_j*2*(2*_output_23)+FOR_k*2+1]; \
71                 DATA_TYPE temp3 = input_name[FOR_i][(FOR_j*2+1)*(2*_output_23)+FOR_k*2]; \
72                 DATA_TYPE temp4 = input_name[FOR_i][(FOR_j*2+1)*(2*_output_23)+FOR_k*2+1]; \
73                 if(temp1>=temp2&&temp1>=temp3&&temp1>=temp4) \
74                     output_name[FOR_i][FOR_j*_output_23+FOR_k] = temp1; \
75                 else if(temp2>=temp1&&temp2>=temp3&&temp2>=temp4) \
76                     output_name[FOR_i][FOR_j*_output_23+FOR_k] = temp2; \
77                 else if(temp3>=temp1&&temp3>=temp2&&temp3>=temp4) \
78                     output_name[FOR_i][FOR_j*_output_23+FOR_k] = temp3; \
79                 else if(temp4>=temp1&&temp4>=temp2&&temp4>=temp3) \
80                     output_name[FOR_i][FOR_j*_output_23+FOR_k] = temp4; \
81             } \
82         } \
83     } \
84 }
```

計算-Dense :

```
126     for(int FOR_i=0;FOR_i<16;FOR_i++)
127     {
128         for(int FOR_j=0;FOR_j<16;FOR_j++)
129         {
130             flatten[FOR_i*16+FOR_j]=Output_Max_2[FOR_j][FOR_i];
131         }
132     }
```

先把Output_Max_2轉成一維陣列(flatten)，要注意排序

```
85 #define Output_Dense_DEF(isReLU, output_name, _output_len, input_name, _input_len, weight_name) \
86 { \
87     for(int FOR_i=0; FOR_i < _output_len; FOR_i++){ \
88         DATA_TYPE Xtemp = 0; \
89         for(int FOR_j=0; FOR_j < _input_len; FOR_j++){ \
90             Xtemp=Xtemp+ input_name [FOR_j]* weight_name [FOR_i][FOR_j]; \
91         } \
92         if (isReLU)output_name [FOR_i]= ReLU ( Xtemp , weight_name [FOR_i][_input_len]); \
93         if (!isReLU)output_name [FOR_i]= Xtemp + weight_name [FOR_i][_input_len]; \
94     } \
95 }
Output_Dense_DEF(1, Output_Dense_1, 120, flatten, 256, Dense_1_weight);
Output_Dense_DEF(1, Output_Dense_2, 84, Output_Dense_1, 120, Dense_2_weight);
Output_Dense_DEF(0, Output_Dense_3, 10, Output_Dense_2, 84, Dense_3_weight);
...
```

資料讀取：

```
95 void LeNet::run() {  
96     ram_wr.write(1);  
97     if(i<=45213) //set input array  
98     {  
99         if(i>=2){  
100             rom_rd.write(1);  
101             rom_addr.write(i-2);  
102             all_array[i-4]=rom_data_out.read();  
103         }  
104  
105         i++;  
106         output_valid.write(0);  
107     }
```

array 標準化：

```
110     else if(i==45214) //set weight  
111     {  
112         Set_Weight_Array(Conv_1_weight, 0);  
113         Set_Weight_Array(Conv_2_weight, 156);  
114         Set_Weight_Array(Dense_1_weight, 2572);  
115         Set_Weight_Array(Dense_2_weight, 33412);  
116         Set_Weight_Array(Dense_3_weight, 43576);  
117         Set_Weight_Array(input, 44426);  
118         i++;  
119     }
```

開始計算

```
120     else if(i==45215) //set Output array  
121     {  
122         Output_Conv_DEF(Output_Conv_1, 6, 24, input, 1, 28, Conv_1_weight)  
123         MAXpooling_DEF(Output_Max_1, 6, 12, Output_Conv_1);  
124         Output_Conv_DEF(Output_Conv_2, 16, 8, Output_Max_1, 6, 12, Conv_2_weight)  
125         MAXpooling_DEF(Output_Max_2, 16, 4, Output_Conv_2);  
126         for(int FOR_i=0;FOR_i<16;FOR_i++)  
127         {  
128             for(int FOR_j=0;FOR_j<16;FOR_j++)  
129             {  
130                 flatten[FOR_i*16+FOR_j]=Output_Max_2[FOR_j][FOR_i];  
131             }  
132         }  
133         Output_Dense_DEF(1, Output_Dense_1, 120, flatten, 256, Dense_1_weight);  
134         Output_Dense_DEF(1, Output_Dense_2, 84, Output_Dense_1, 120, Dense_2_weight);  
135         Output_Dense_DEF(0, Output_Dense_3, 10, Output_Dense_2, 84, Dense_3_weight);  
136         i++;  
137     }
```

輸出：

```
138     else if(i>45215) //output
139     {
140         output_valid.write(true);
141         result.write(Output_Dense_3[i-45216]);
142         i++;
143     }
```

ALL source code: (LeNet.cpp)

```
1 #include "LeNet.h"
2 // vvvvvv put your code here vvvvvv
3
4 DATA_TYPE all_array[45210];
5 DATA_TYPE Conv_1_weight[6][26]; //156=6*(1*5*5+1)
6 DATA_TYPE Conv_2_weight[16][16]; //2416=16*(6*5*5+1)
7 DATA_TYPE Dense_1_weight[120][257]; //30840=120*(256+1)
8 DATA_TYPE Dense_2_weight[84][121]; //10614=84*(120+1)
9 DATA_TYPE Dense_3_weight[10][85]; //850=10*(84+1)
10
11 DATA_TYPE input[1][784]; //1*28*28
12 DATA_TYPE Output_Conv_1[6][576]={0}; //6*24*24
13 DATA_TYPE Output_Conv_2[16][64]={0}; //16*8*8
14 DATA_TYPE Output_Max_1[6][144]={0}; //6*12*12
15 DATA_TYPE Output_Max_2[16][16]={0}; //16*4*4
16 DATA_TYPE Output_Dense_1[120]={0};
17 DATA_TYPE Output_Dense_2[84]={0};
18 DATA_TYPE Output_Dense_3[10]={0};
19 DATA_TYPE flatten[256];
20 int i=0;
21 template<size_t _Array_1_,size_t _Array_2_>
22
23 void Set_Weight_Array(DATA_TYPE (&output_array)[_Array_1][_Array_2_],int _First_)
24 {
25     for(int FOR_i=0;FOR_i<_Array_1_;FOR_i++)
26     {
27         for(int FOR_j=0;FOR_j<_Array_2_;FOR_j++)
28         {
29             output_array[FOR_i][FOR_j]=all_array[FOR_i*_Array_2_+FOR_j+_First_];
30         }
31     }
32 }
33 DATA_TYPE ReLU(DATA_TYPE temp_test,DATA_TYPE bias)
34 {
35     if(temp_test+bias>=0)
36         return temp_test+bias;
37     else
38         return 0;
39 }
40 #define Output_Conv_DEF(output_name, _output_1_, _output_23_,input_name, _input_1_, _input_23_, weight_name) \
41 { \
42     for(int FOR_i=0;FOR_i<_output_1_;FOR_i++) \
43     { \
44         for(int FOR_j=0;FOR_j<_output_23_;FOR_j++) \
45         { \
46             for(int FOR_k=0;FOR_k<_output_23_;FOR_k++) \
47             { \
48                 DATA_TYPE Xtemp = 0; \
49                 for(int FOR_l=0;FOR_l<_input_1_;FOR_l++) \
50                 { \
51                     for(int FOR_m=0;FOR_m<25;FOR_m++) \
52                     { \
53                         Xtemp=Xtemp+input_name[FOR_l][ (FOR_j+FOR_m/5)*_input_23_+(FOR_k+FOR_m*5)]*weight_name[FOR_i][FOR_l*25+FOR_m]; \
54                     } \
55                 } \
56                 output_name[FOR_i][FOR_j*_output_23_+FOR_k]=ReLU(Xtemp,weight_name[FOR_i][_input_1_*25]); \
57             } \
58         } \
59     } \
60 }
61 #define MAXpooling_DEF(output_name, _output_1_, _output_23_, input_name) \
62 { \
63     for(int FOR_i=0;FOR_i<_output_1_;FOR_i++) \
64     { \
65         for(int FOR_j=0;FOR_j<_output_23_;FOR_j++) \
66         { \
67             for(int FOR_k=0;FOR_k<_output_23_;FOR_k++) \
68             { \
69                 DATA_TYPE temp1 = input_name[FOR_i][FOR_j*2*(2*_output_23_)+FOR_k*2]; \
70                 DATA_TYPE temp2 = input_name[FOR_i][FOR_j*2*(2*_output_23_)+FOR_k*2+1]; \
71                 DATA_TYPE temp3 = input_name[FOR_i][ (FOR_j*2+1)*(2*_output_23_)+FOR_k*2]; \
72                 DATA_TYPE temp4 = input_name[FOR_i][ (FOR_j*2+1)*(2*_output_23_)+FOR_k*2+1]; \
73                 if(temp1>temp2&&temp1>temp3&&temp1>temp4) \
74                     output_name[FOR_i][FOR_j*_output_23_+FOR_k] = temp1; \
75                 else if(temp2>temp1&&temp2>temp3&&temp2>temp4) \
76                     output_name[FOR_i][FOR_j*_output_23_+FOR_k] = temp2; \
77                 else if(temp3>temp1&&temp3>temp2&&temp3>temp4) \
78                     output_name[FOR_i][FOR_j*_output_23_+FOR_k] = temp3; \
79                 else if(temp4>temp1&&temp4>temp2&&temp4>temp3) \
80                     output_name[FOR_i][FOR_j*_output_23_+FOR_k] = temp4; \
81             } \
82         } \
83     } \
84 }
85 #define Output_Dense_DEF(isReLU, output_name, _output_len_, input_name, _input_len_, weight_name) \
86 { \
87     for(int FOR_i=0; FOR_i < _output_len_; FOR_i++){ \
88         DATA_TYPE Xtemp = 0; \
89         for(int FOR_j=0; FOR_j < _input_len_;FOR_j++){ \
90             Xtemp=Xtemp+ input_name [FOR_j]* weight_name [FOR_i][FOR_j]; \
91         } \
92         if (isReLU)output_name [FOR_i]= ReLU ( Xtemp , weight_name [FOR_i][_input_len_]); \
93         if (!isReLU)output_name [FOR_i]= Xtemp + weight_name [FOR_i][_input_len_]; \
94     } \
95 }
```



```

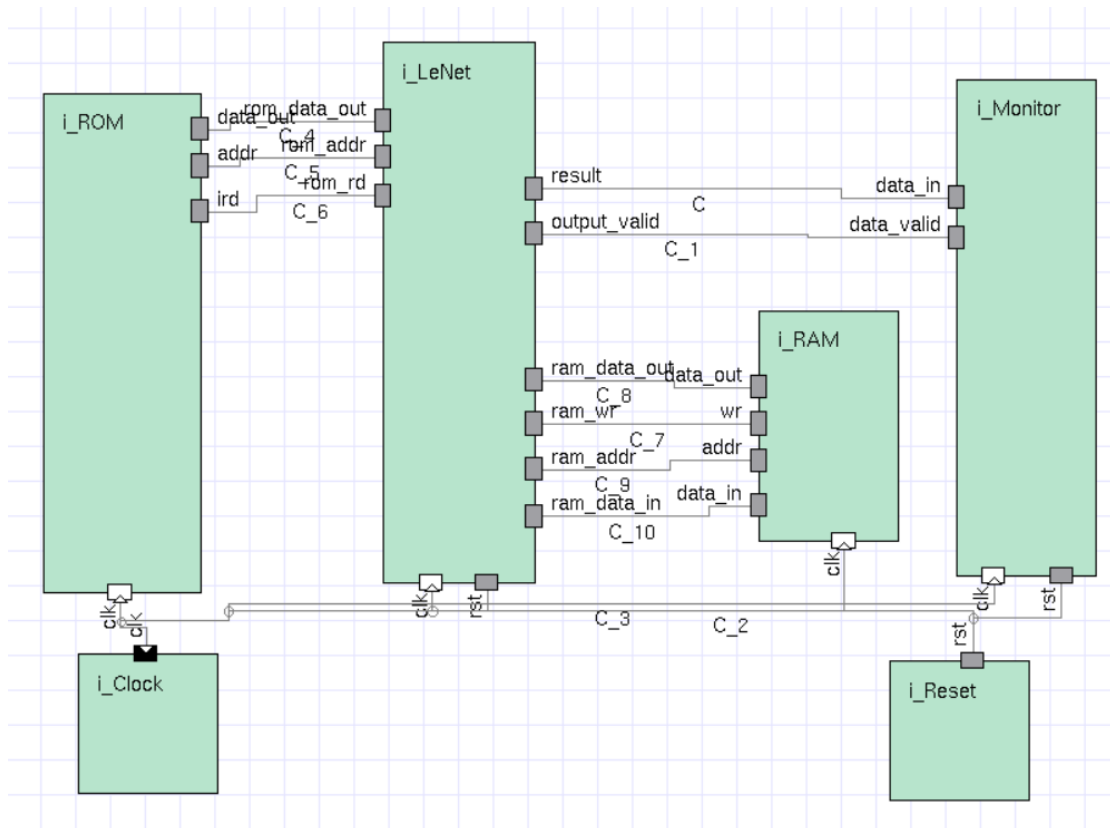
97 void LeNet::run() {
98     ram_wr.write(1);
99     if(i<=45213) //set input array
100     {
101         if(i>=2){
102             rom_rd.write(1);
103             rom_addr.write(i-2);
104             if(i>=4)
105                 all_array[i-4]=rom_data_out.read();
106         }
107         i++;
108         output_valid.write(0);
109     }
110     else if(i==45214) //set weight
111     {
112         Set_Weight_Array(Conv_1_weight, 0);
113         Set_Weight_Array(Conv_2_weight, 156);
114         Set_Weight_Array(Dense_1_weight, 2572);
115         Set_Weight_Array(Dense_2_weight, 33412);
116         Set_Weight_Array(Dense_3_weight, 43576);
117         Set_Weight_Array(input, 44426);
118         i++;
119     }
120     else if(i==45215) //set Output array
121     {
122         Output_Conv_DEF(Output_Conv_1, 6, 24, input, 1, 28, Conv_1_weight)
123         MAXpooling_DEF(Output_Max_1, 6, 12, Output_Conv_1);
124         Output_Conv_DEF(Output_Conv_2, 16, 8, Output_Max_1, 6, 12, Conv_2_weight)
125         MAXpooling_DEF(Output_Max_2, 16, 4, Output_Conv_2);
126         for(int FOR_i=0;FOR_i<16;FOR_i++)
127         {
128             for(int FOR_j=0;FOR_j<16;FOR_j++)
129             {
130                 flatten[FOR_i*16+FOR_j]=Output_Max_2[FOR_j][FOR_i];
131             }
132         }
133         Output_Dense_DEF(1, Output_Dense_1, 120, flatten, 256, Dense_1_weight);
134         Output_Dense_DEF(1, Output_Dense_2, 84, Output_Dense_1, 120, Dense_2_weight);
135         Output_Dense_DEF(0, Output_Dense_3, 10, Output_Dense_2, 84, Dense_3_weight);
136         i++;
137     }
138     else if(i>45215) //output
139     {
140         output_valid.write(true);
141         result.write(Output_Dense_3[i-45216]);
142         i++;
143     }
144 }

```

ALL source code: (LeNet.h)

```
1 #include "systemc.h"
2 #include "define.h"
3 #include <iostream>
4
5 using namespace std;
6
7 // vvvvvv put your code here vvvvvv
8 SC_MODULE( LeNet ) {
9     sc_in_clk clk;
10    sc_in < bool > rst;
11
12    sc_out < bool > rom_rd;
13    sc_out < sc_uint<16> > rom_addr;
14    sc_in < DATA_TYPE > rom_data_out;
15
16    sc_out < bool > ram_wr;
17    sc_out < sc_uint<16> > ram_addr;
18    sc_in < DATA_TYPE > ram_data_out;
19    sc_out < DATA_TYPE > ram_data_in;
20
21    sc_out < DATA_TYPE > result;
22    sc_out < bool > output_valid;
23    void run();
24
25    SC_CTOR( LeNet )
26    {
27        SC_METHOD( run );
28        sensitive << clk.pos();
29    }
30};
```

PA



Result

```
done!  
0: -6.13672!  
1: 1.44434!  
2: -4.41699!  
3: 1.85547!  
4: -9.71387!  
5: -0.980469!  
6: -10.2959!  
7: 14.8623!  
8: -4.5459!  
9: -1.62402!
```

defined

```
done!  
0: -6.47721!  
1: 1.60004!  
2: -4.60503!  
3: 2.01056!  
4: -10.0545!  
5: -1.03759!  
6: -10.7092!  
7: 15.4823!  
8: -4.84496!  
9: -1.56151!
```

undefined