# Benchmarking Notes

## 1 benchmarking\_script

- (a) Written in benchmark.py.
- (b) Commands:

```
# small
python benchmark.py --d-model 768 --d-ff 3072 --num-layers 12 --num-heads 12
# medium
python benchmark.py --d-model 1024 --d-ff 4096 --num-layers 24 --num-heads 16
# large
python benchmark.py --d-model 1280 --d-ff 5120 --num-layers 36 --num-heads 20
# xl
python benchmark.py --d-model 1600 --d-ff 6400 --num-layers 48 --num-heads 25
# 2.7B
python benchmark.py --d-model 2560 --d-ff 10240 --num-layers 32 --num-heads 32
```

#### Results:

Table 1: Benchmark results for small and medium models.

Model	Pass	Warmup	Mean (s)	Std (s)
Small	Forward	0	0.072297	0.121894
$\operatorname{Small}$	Backward	0	0.106601	0.121139
$\operatorname{Small}$	Forward	1	0.031458	0.000598
$\operatorname{Small}$	Backward	1	0.067038	0.001763
Medium	Forward	0	0.136340	0.117727
Medium	Backward	0	0.241945	0.122108
Medium	Forward	1	0.097735	0.001412
Medium	Backward	1	0.202035	0.001391

Cannot do rest due to memory limitations (8GB).

(c) Minor increase in measured time with 0 warmup steps. This happens because some optimizations are done based on the first pass, so warming up lets the correct cache/shapes be known in advance for the next passes.

### 2 nsys\_profile

Table 2: Benchmark results on forward pass on Nsys vs Python standard library.

Model	Context Length	Nsys Mean (ms)	Python Mean (ms)
OIII	128	40.780	40.479
Small Small	256 512	41.320 40.996	43.825 $70.388$

- (a) Total time is roughly 40 ms for all context sizes (did small model only due to memory constraints) but our measured time in Python keeps increasing due to device sync overhead.
- (b) ampere\_sgemm\_128x64\_nn takes up the most time in both forward and backward passes. It is called 52 times in the forward pass.

#### (c) Forward:

```
Time
        Total Time
                      Instances
                                    Avg
                                                            Min
                                                                                     StdDev
                                                Med
                                                                         Max
    Name
5.6%
        2.167 ms
                                   23.053 \textmus
                                                      22.688 \textmus
                                                                        21.920 \textmus
                      94
                      1.260 \textmus void at::native::elementwise_kernel<(int)128, (int)2,
    30.304 \textmus
    void at::native::gpu_kernel_impl_nocast<...>>
```

#### **Backward:**

```
Time
         Total Time
                       Instances
                                                             Min
                                                                         Max
                                                                                     StdDev
                                                Med
                                    Avg
    Name
         7.872 ms
                                    715.670 \textmus 597.540 \textmus 592.869 \textmus
13.7%
                       11
                397.501 \textmus void cutlass::Kernel2<
    cutlass_80_simt_sgemm_128x64_8x5_nt_align1>(T1::Params)
                                    88.410 \textmus
                                                      36.176 \textmus
                                                                         1.152 \textmus
         6.012 ms
                       68
    274.627 \textmus
                      85.005 \textmus void at::native::vectorized_elementwise_kernel<(int)4,
     ...>
```

- (d) Optimizer takes up a huge chunk of time but overall, kernel contribution remains the same.
- (e) Matrix multiplication takes approximately 762  $\mu s$  while computing softmax takes approximately 800  $\mu s$ . The matrix multiplication has much more FLOPs than softmax.

# $3 \quad mixed\_precision\_accumulation$

ans.
tensor(10.0001)
tensor(9.9531, dtype=torch.float16)
tensor(10.0021)
tensor(10.0021)

Accumulating in FP32 lets us retain a more accurate result when adding floats of lower precision, regardless of whether we upscale the lower precision float or not.

## 4 benchmarking\_mixed\_precision

(a) • Model parameters: FP32

• Output of first feedforward layer: FP16

 $\bullet~$  Output of layer norm: FP16

• Predicted logits: FP16

Loss: FP32Gradients: FP16

(b) The mean and variance calculations in layernorm are sensitive to mixed precision. The subtraction in mean, squaring in variance and sqrt in normalization are all sensitive. Using BF16 is okay as it has the same range as FP32 so we could treat layernorm with mixed precision then.

(c) With bigger batch sizes, model sizes and context length, mixed precision is significantly faster.

### 5 benchmarking\_mixed\_precision

Using only small + 128 context length due to memory limitations.

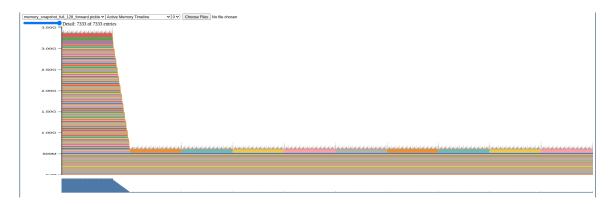


Figure 1: Forward only.

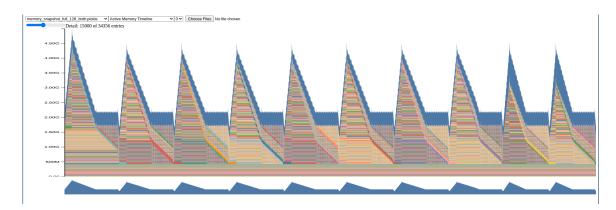


Figure 2: Full step.

- (a) The peaks for forward pass have very sharp ends which makes them identifiable. Memory rises and falls for each pass. We also see a big chunk being cleared when we are clearing gradients in our full step.
- (b) Peak memory usage of Forward Pass: 3.4GB Peak memory usage of Full Step: 4.7GB
- (c) Peak memory usage (mixed precision) of Forward Pass: 3GB Peak memory usage (mixed precision) of Full Step: 4.5GB
  - There is a small improvement in memory usage but not a major one.
- (d) Considering for small sized model: (using 16 batch size) 16 x 128 x 768 x 2 bytes = 0.75 MiB
- (e) Yes by calculating the memory size of a matrix at a particular layer, we actually can find it in the graph and also figure out where we are in the taining layers. Just looking at the biggest allocations also helps figure this out e.g. in my case its the logits shape (16 x 128 x 10000) which indicates the end of training when its allocation ends. We can also look at some of the smaller repetitive patterns to see our transformer layers in action.