Emule中使用的线程

1、UploadBandwidthThrottler

2、CAddFileThread ShareFileList.cpp

3、CIndexed::CLoadDataThread Indexed.cpp

4、CNotifierMailThread SendMail.cpp

CAICHSyncThread

CFrameGrabThread

LastCommonRouteFinder

CPCValditeThread

CPCReverseDnsThread

CPreviewThread

CStartDiscoveryThread

CGDIThread

CGetMediaInfoThread

CNotifierMailThread

CPartFile::CWinThread\* m\_AllocateThread;

static CWinThread\* convertPfThread; PartFileConvert.h

CHttpDownloadDlg:: CWinThread\* m\_pThread;

static CWinThread\* s\_pSocketThread; WebSocket.cpp

CWinThread \*pThread = AfxBeginThread(CompleteThreadProc, this, THREAD\_PRIORITY\_BELOW\_NORMAL, 0, CREATE\_SUSPENDED); PartFile.cpp CPartFile::CompleteFile()