

三种并发思路

1.IO 多路复用

2.多进程

3.多线程

多线程服务器端的基本框架

MutexLock 和 Condition

Thread ThreadPool

InetAddress Socket

Select/Poller/Epoller

TcpServer TcpClient

IO 多路复用

select 编写服务器

```
int main(int argc, char **argv) {

    signal(SIGPIPE, SIG_IGN);
    int listenfd = socket(AF_INET, SOCK_STREAM, 0);
    if (listenfd < 0) {
        ERR_EXIT("socket");
    }

    int on = 1;
    if (setsockopt(listenfd, SOL_SOCKET, SO_REUSEADDR, &on, sizeof(on))
    < 0)
        ERR_EXIT("setsockopt");
```

```

struct sockaddr_in servaddr;
servaddr.sin_family = AF_INET;
servaddr.sin_port = htons(8989);
servaddr.sin_addr.s_addr = htonl(INADDR_ANY);
socklen_t len = sizeof servaddr;
int ret = bind(listenfd, (struct sockaddr*) &servaddr, len);
if (ret < 0) {
    ERR_EXIT("bind");
}

ret = listen(listenfd, SOMAXCONN);
if (ret < 0) {
    ERR_EXIT("listen");
}

int i;
int client[FD_SETSIZE];
for (i = 0; i < FD_SETSIZE; ++i) {
    client[i] = -1;
}
int maxi = 0;
int maxfd = listenfd;
int nready;
fd_set allset;
fd_set rset;
FD_ZERO(&allset);
FD_ZERO(&rset);
FD_SET(listenfd, &allset);

while (1) {
    rset = allset;
    nready = select(maxfd + 1, &rset, NULL, NULL, NULL);
    if (nready == -1) {
        if (errno == EINTR) {
            continue;
        } else {
            ERR_EXIT("select");
        }
    }
    if (nready == 0) {
        continue;
    }
    if (FD_ISSET(listenfd, &rset)) {

```

```

    struct sockaddr_in peeraddr;
    bzero(&peeraddr, sizeof peeraddr);
    len = sizeof peeraddr;

    //accept
    int peerfd = accept(listenfd, (struct sockaddr*) &peeraddr, &len);
    if (peerfd == -1) {
        ERR_EXIT("accept");
    }
    //加入 clients
    int i;
    for (i = 0; i < FD_SETSIZE; ++i) {
        if (client[i] == -1) {
            client[i] = peerfd;
            if (i > maxi) {
                maxi = i;
            }
            break;
        }
    }

    //too many
    if (i == FD_SETSIZE) {
        fprintf(stderr, "too many clients\n");
        exit(EXIT_FAILURE);
    }

    //加入 allset
    FD_SET(peerfd, &allset);
    if (peerfd > maxfd) {
        maxfd = peerfd;
    }
    printf(stdout, "IP = %s, port = %d\n",
        inet_ntoa(peeraddr.sin_addr), ntohs(peeraddr.sin_port));

    //如果等于零，说明其他 fd 不需要操作
    if (--nready <= 0) {
        continue;
    }
}

int i;
for (i = 0; i <= maxi; ++i) {

```

```

    int peerfd = client[i];
    if (peerfd == -1) {
        continue;
    }
    if (FD_ISSET(peerfd, &rset)) {
        char recvbuf[MAXLINE + 1] = { 0 };
        int ret = readline(peerfd, recvbuf, MAXLINE);
        if (ret == -1) {
            ERR_EXIT("readline");
        }
        if (ret == 0) {
            fputs("client close\n", stdout);
            FD_CLR(peerfd, &allset);
            client[i] = -1;
            close(peerfd);
            continue;
        }
        fprintf(stdout, "receive: %s", recvbuf);
        //sleep(4);
        writen(peerfd, recvbuf, strlen(recvbuf));
        //write(peerfd, "test\n", strlen("test\n"));

        if (--nready <= 0) {
            break;
        }
    }

}

// close(peerfd);
// close(listenfd);

return 0;
}

```

poll 编写服务器

```

int main(int argc, char **argv) {

```

```

signal(SIGPIPE, SIG_IGN);
int listenfd = socket(AF_INET, SOCK_STREAM, 0);
if (listenfd < 0) {
    ERR_EXIT("socket");
}

int on = 1;
if (setsockopt(listenfd, SOL_SOCKET, SO_REUSEADDR, &on, sizeof(on))
< 0)
    ERR_EXIT("setsockopt");

struct sockaddr_in servaddr;
servaddr.sin_family = AF_INET;
servaddr.sin_port = htons(8989);
servaddr.sin_addr.s_addr = htonl(INADDR_ANY);
socklen_t len = sizeof servaddr;
int ret = bind(listenfd, (struct sockaddr*) &servaddr, len);
if (ret < 0) {
    ERR_EXIT("bind");
}

ret = listen(listenfd, SOMAXCONN);
if (ret < 0) {
    ERR_EXIT("listen");
}

struct pollfd client[2048];
int i;
for (i = 0; i < 2048; ++i) {
    client[i].fd = -1;
}
client[0].fd = listenfd;
client[0].events = POLLIN;
int maxi = 0;
int nready;

while (1) {
    /*rset = allset;
    nready = select(maxfd + 1, &rset, NULL, NULL, NULL); */
    nready = poll(client, maxi + 1, -1);
    if (nready == -1) {
        if (errno == EINTR) {

```

```

        continue;
    } else {
        ERR_EXIT("poll");
    }
}
if (nready == 0) {
    continue;
}
//if (FD_ISSET(listenfd, &rset)) {
if (client[0].revents & POLLIN) {
    struct sockaddr_in peeraddr;
    bzero(&peeraddr, sizeof peeraddr);
    len = sizeof peeraddr;

    //accept
    int peerfd = accept(listenfd, (struct sockaddr*) &peeraddr, &len);
    if (peerfd == -1) {
        ERR_EXIT("accept");
    }

    int i;
    for (i = 0; i < 2048; ++i) {
        if (client[i].fd == -1) {
            client[i].fd = peerfd;
            client[i].events = POLLIN; //容易遗漏
            if (i > maxi) {
                maxi = i;
            }
            break;
        }
    }
}

if (i == 2048) {
    fprintf(stderr, "too many clients\n");
    exit(EXIT_FAILURE);
}

fprintf(stdout, "IP = %s, port = %d\n",
        inet_ntoa(peeraddr.sin_addr), ntohs(peeraddr.sin_port));

//如果等于零，说明其他 fd 不需要操作
if (--nready <= 0) {
    continue;
}

```

```

    }

}

int i;
//for (i = 0; i <= maxi; ++i) {
for (i = 1; i <= maxi; ++i) {
    int peerfd = client[i].fd;
    if (peerfd == -1) {
        continue;
    }
    //if (FD_ISSET(peerfd, &rset)) {
    if (client[i].revents & POLLIN) {
        char recvbuf[MAXLINE + 1] = { 0 };
        int ret = readline(peerfd, recvbuf, MAXLINE);
        if (ret == -1) {
            ERR_EXIT("readline");
        }
        if (ret == 0) {
            fputs("client close\n", stdout);
            //FD_CLR(peerfd, &allset);
            close(peerfd);
            client[i].fd = -1;
            continue;
        }
        fprintf(stdout, "receive: %s", recvbuf);
        //sleep(4);
        writen(peerfd, recvbuf, strlen(recvbuf));
        //write(peerfd, "test\n", strlen("test\n"));

        if (--nready <= 0) {
            break;
        }
    }

}

}

// close(peerfd);
// close(listenfd);

return 0;

```

```
}
```

epoll 编写服务器

```
int main(int argc, char **argv) {

    signal(SIGPIPE, SIG_IGN);
    int listenfd = socket(AF_INET, SOCK_STREAM, 0);
    if (listenfd < 0) {
        ERR_EXIT("socket");
    }

    int on = 1;
    if (setsockopt(listenfd, SOL_SOCKET, SO_REUSEADDR, &on, sizeof(on)) < 0)
        ERR_EXIT("setsockopt");

    struct sockaddr_in servaddr;
    servaddr.sin_family = AF_INET;
    servaddr.sin_port = htons(8989);
    servaddr.sin_addr.s_addr = htonl(INADDR_ANY);
    socklen_t len = sizeof servaddr;
    int ret = bind(listenfd, (struct sockaddr*) &servaddr, len);
    if (ret < 0) {
        ERR_EXIT("bind");
    }

    ret = listen(listenfd, SOMAXCONN);
    if (ret < 0) {
        ERR_EXIT("listen");
    }

    int epollfd = epoll_create(EVENT_MAX);
    if (epollfd == -1) {
        ERR_EXIT("epoll_create");
    }
    struct epoll_event events[EVENT_MAX];
    int nready;
    struct epoll_event ev;
```



```

ev.data.fd = listenfd;
ev.events = EPOLLIN;
ret = epoll_ctl(epollfd, EPOLL_CTL_ADD, listenfd, &ev);
if (ret == -1) {
    ERR_EXIT("epoll_ctl");
}

while (1) {

    //nready = poll(client, maxi + 1, -1);
    nready = epoll_wait(epollfd, events, EVENT_MAX, -1);
    if (nready == -1) {
        if (errno == EINTR) {
            continue;
        } else {
            ERR_EXIT("epoll");
        }
    }
    if (nready == 0) {
        continue;
    }

    int i;
    for (i = 0; i < nready; ++i) {

        //if (client[0].revents & POLLIN) {
        if (events[i].data.fd == listenfd) {
            struct sockaddr_in peeraddr;
            bzero(&peeraddr, sizeof peeraddr);
            len = sizeof peeraddr;

            //accept
            int connfd = accept(listenfd, (struct sockaddr*) &peeraddr,
                                &len);
            if (connfd == -1) {
                ERR_EXIT("accept");
            }

            struct epoll_event ev;
            ev.data.fd = connfd;
            ev.events = EPOLLIN;
            int ret = epoll_ctl(epollfd, EPOLL_CTL_ADD, connfd, &ev);
            if (ret == -1) {
                ERR_EXIT("epoll add");
            }
        }
    }
}

```

```

    }

    fprintf(stdout, "IP = %s, port = %d\n",
            inet_ntoa(peeraddr.sin_addr), ntohs(peeraddr.sin_port));

} else {
    int peerfd = events[i].data.fd;
    if (peerfd == -1) {
        continue;
    }
    //if (FD_ISSET(peerfd, &rset)) {
    if (events[i].events & POLLIN) {
        char recvbuf[MAXLINE + 1] = { 0 };
        int ret = readline(peerfd, recvbuf, MAXLINE);
        if (ret == -1) {
            ERR_EXIT("readline");
        }
        if (ret == 0) {
            fputs("client close\n", stdout);
            close(peerfd);
            //client[i].fd = -1;
            struct epoll_event ev;
            ev.data.fd = peerfd;

            ret = epoll_ctl(epollfd, EPOLL_CTL_DEL, peerfd, &ev);
            if (ret == -1) {
                ERR_EXIT("epoll_ctl");
            }
            continue;
        }
        fprintf(stdout, "receive: %s", recvbuf);
        writen(peerfd, recvbuf, strlen(recvbuf));
    }
}

}

}

// close(peerfd);
close(listenfd);

```

```
    return 0;  
}
```