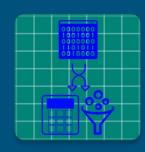
## Radix Calculator and Converter

Android Studio Project by Aseel Almanahy and Ryan Johnson



### Overview



- As required, our project was implemented using Android Studio and the Java programming language
- The project allows the user to convert and calculate between radices 1-10 as well as 16 (Hex), supporting whole integers (positive or negative)
- The project uses an authentication system using Firebase for login
- We implemented a database using SQLite that stores each conversion/calculation. The user can also clear the database.
- The user is able to navigate the application using a bottom navigation bar

# Implementation of Base Conversion

- We implemented a Radix converter that allows us to perform the operations we need
- This was implemented as a separate class called RadixConverter, which contained various methods
- The main method within RadixConverter takes in three parameters: a number, original base, and base to be converted to
- The method then calls two helper methods; first the number is converted to Decimal regardless of the original base
- The number (in decimal) is then converted to the desired base and returned as a String

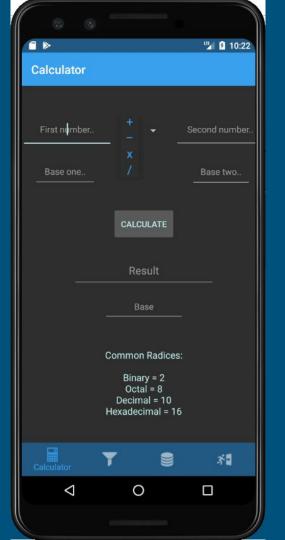
# Layout of Application

- Our application is easily navigated with a bottom navigation bar
- There are tabs for the Calculator, Converter,
   Database, and to Sign Out
- Each tab has a helpful icon, and text when selected



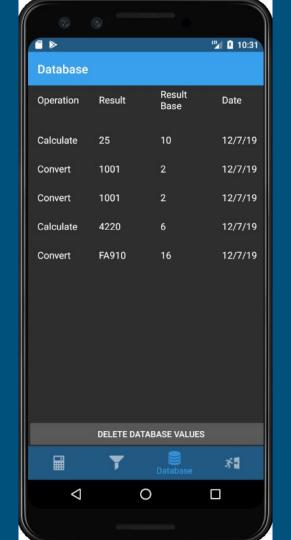
# Calculator and Converter Pages

- The calculator and converter pages are intuitive and easy to use
- We went with a minimalist look that contains just the input/output boxes needed, as well as reminders for common number bases at the bottom of each page
- The calculator page uses a "spinner" to change between different operands



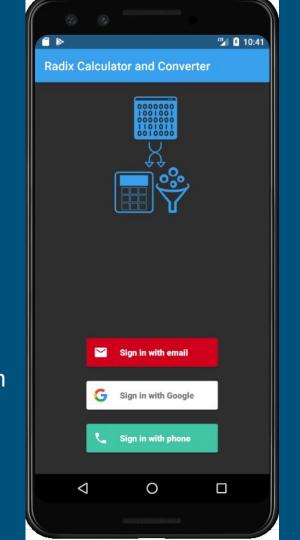
# Database Page

- After each operation, data is written to a database (Type of operation, the result, the base of the result, and the date)
- When the database page/fragment is clicked on, a SELECT is performed to retrieve all the data from the database
- The data is then populated in a GridView containing columns for each item, which is scrollable
- We also included a "Delete Database Values" button that clears the database



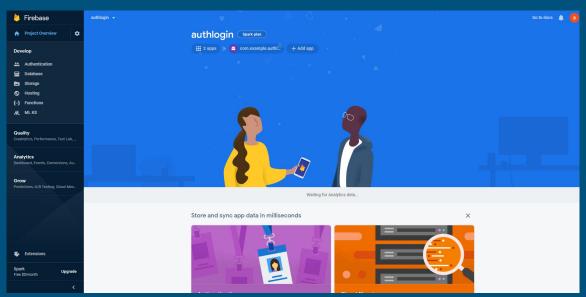
## Firebase Authentication

- Our application uses an authentication system which we implemented using Firebase
- Each user must login using either Email,
   Google Account, or Phone Number
- The authentication page is built within
   MainActivity, and switches to the bottom
   navigation activity when successfully logged in
- The user can sign out using the rightmost bottom navigation tab



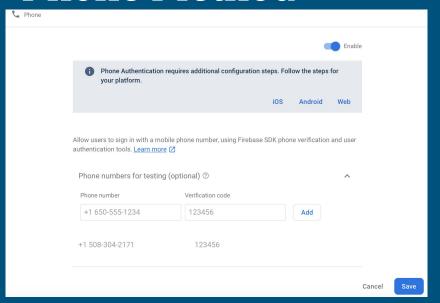
### Firebase Authentication cont.

 The project can be viewed on the Firebase website, and includes which types of authentication are enabled along with all of the registered users



### Firebase Authentication cont.

### Phone Method



### Three Authentication Options



# Accounts example

Identifier	Providers	Created	Signed In	User UID ↑
app1000000001@gmail.com	G	Dec 5, 2019	Dec 6, 2019	3D9wDczeHzgGHMaESWDBJ1TK
ryanjohnson0430@gmail.com	$\smile$	Nov 26, 2019	Dec 7, 2019	zs6StEsuLlW4trcZjHWrKQultF93

# Summary

### Technologies/Applications we gained experience in:

- SQLite / Database queries
- Firebase authentication
- Android studio
- UI Design
- Java programming language

### Improvements that we could make...

- Search for database values
- Steps to each solution, either on a separate page or at the bottom of the page
- Supporting floating point numbers

# References and Helpful Videos

#### Database Implementation:

- SQLite Database to ListView Part 3: View Data Android Studio Tutorial
  - https://www.youtube.com/watch?v=N-gHIJShz1I
- SQLite Guide from Dr. Nourai (posted on Blackboard)

#### Firebase Implementation:

- Android Studio Tutorial Firebase Authentication (2019 Version)
  - O <a href="https://www.youtube.com/watch?v=EO-vwfVi7c">https://www.youtube.com/watch?v=EO-vwfVi7c</a>

#### Spinner Usage:

- Spinners | Android Developers
  - https://developer.android.com/quide/topics/ui/controls/spinner