

# **Decision Algorithms**

# for Ostrowski-Automatic Sequences

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#### **ACKNOWLEDGEMENTS**

## This work would not have been possible without

- · Jeffrey Shallit,
- · Luke Schaeffer,
- · Hamoon Mousavi,
- Narad Rampersad, and
- many others for discussions, feedback and reviews.

#### WHAT IS THIS ABOUT?

- We extend the notion of k-automatic sequences (Schaeffer, Shallit, Mousavi, Du, Allouche, Rowland) to Ostrowski-automatic sequences
- We develop a procedure to computationally decide certain combinatorial and enumeration questions about these sequences that can be expressed as predicates in first-order logic.

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## Example

Standard base-*b* number system:  $(\Sigma_b, \Sigma_b^*, f_b)$ .

$$f_b = [a_{n-1}a_{n-2}\cdots a_0]_b = \sum_{0 \le i < n} a_i b^i.$$

e.g.: 
$$[31]_8 = [25]_{10}$$
.

## **Continued fraction**

Notation: 
$$\alpha = [d_0; d_1, d_2, \dots]$$
, if  $\alpha = d_0 + \frac{1}{d_1 + \frac{1}{d_2 + \dots}}$ .

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- $e = [2; 1, 2, 1, 1, 4, 1, 1, 6, \dots].$

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- $e = [2; 1, 2, 1, 1, 4, 1, 1, 6, \dots].$
- The real number  $\frac{63-\sqrt{10}}{107}=0.55923\cdots=[0;1,1,3,\overline{1,2,1}].$  Preperiod: 0,1,1,3. Period: 1,2,1.

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## Ostrowski numeration system

Named after Alexander Markowich Ostrowski (1922).

Use continued fraction of an irrational  $\alpha$  to represent integers.

# Examples

$$\alpha = 1/\phi^{2} = [0; 2, \overline{1}] \qquad \alpha = 2 - \sqrt{3} = [0; 3, \overline{1, 2}]$$

$$(q_{i})_{i \geq 0} = 1, 2, 3, 5, 8, \dots \qquad (q_{i})_{i \geq 0} = 1, 3, 4, 11, 15, 41, \dots$$

$$\cdot [1010]_{\alpha} = 7 \qquad \cdot [1000]_{\alpha} = 11$$

$$\cdot [100]_{\alpha} = 3 \qquad \cdot [110]_{\alpha} = 7$$

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## Unique representation

A representation  $[a_{k-1}a_{k-2}\cdots a_0]_{\alpha}=\sum_i a_iq_i$  is **canonical** if

- $0 \le a_0 < d_1$ ,
- $0 \le a_i \le d_{i+1}$ , for  $i \ge 1$ , and
- for all  $i \ge 1$ , if  $a_i = d_{i+1}$  then  $a_{i-1} = 0$ .

#### **AUTOMATIC SEQUENCES**

# Automatic sequence

A sequence  $\mathbf{a}=(a_n)_{n\geq 0}$  is automatic if there exists a DFAO M and a number system  $\mathcal{N}$ , such that  $M([n]_{\mathcal{N}})=\mathbf{a}[n]$ .

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The Thue-Morse sequence  $\mathbf{t} = t_0 t_1 t_2 \cdots = \mathbf{01101001} \cdots$  is given by the DFAO below, where  $t_n$  is the output associated with the state reached on completely reading n in base 2.

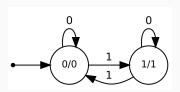


Figure 1: DFAO computing the Thue-Morse sequence t.

#### **DECIDABILITY**

- The logical theory  $Th(\mathbb{N}, +)$  is decidable.
- Büchi showed that adding  $V_k(n) = k^e$ , where  $e = \max\{i : k^i | n\}$  maintains decidability.

#### Theorem 1

There exists an algorithm that, given a proposition  $\mathcal{P}$  phrased using only  $\forall$ ,  $\exists$ , +, -, comparisons, logical operations, and indexing into one or more automatic sequences, will decide the truth of  $\mathcal{P}$ .

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- Schaeffer and Shallit (2012) showed that this is possible for k-automatic sequences.
- Hamoon Mousavi implemented the decision procedures in Walnut (2016).

## Goal

We need an automaton that reads in 3 inputs x, y, z in parallel, and accepts if and only if x + y = z.

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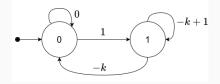
#### Define:

$$x = x_{b-1} \cdots x_0,$$

$$y = y_{b-1} \cdots y_0,$$

$$z = z_{b-1} \cdots z_0,$$

$$w_i = z_i - (x_i + y_i) \text{ for } 0 \le i < b.$$



**Figure 2:** Base-*k* adder automaton.

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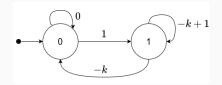
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- Transition  $r \rightarrow s$  is of the form -rk + s.
- Example:  $[0100]_2 + [0110]_2 = [1010]_2$ .

**Figure 2:** Base-*k* adder automaton.

• Define state r such that reading  $w_{i-1} \cdots w_0$  while in state r leads to an accepting state iff  $\sum_{0 < i < i} w_j k^j = -rk^i$ .

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- · Separate out the first transition:

$$w_{i-1}k^{i-1} + \sum_{0 \le j < i-1} w_j k^j = -rk^i$$

$$\implies \sum_{0 \le j < i-1} w_j k^j = (rk - s)k^{i-1} - rk^i$$

$$= -sk^{i-1}.$$

# CORE FRAMEWORK

Given:		Goal: recognize $(x, y, z)$ s.t. $x + y = z$ .
$\alpha$	$= [0; d_1, d_2, \ldots],$	$\cdot w = w_{k-1} \cdots w_0,$
X	$= X_{k-1} \cdots X_0$ ,	$w_i = z_i - (x_i + y_i) \text{ for } 0 \le i < k.$
У	$= y_{k-1} \cdots y_0$ , and	<ul> <li>Automaton reads the pair (d, w).</li> </ul>
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The adder automaton accepts the input  $w_{i-1}w_{i-2}\cdots w_0$ , starting from state (r,s), if and only if

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Naturally, the initial state must be (0,0) to accept a valid addition.

# THE ADDER

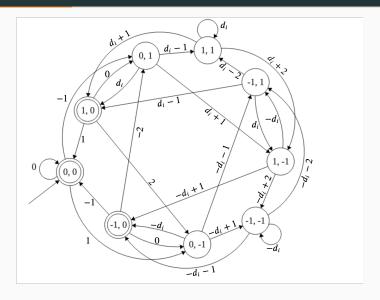


Figure 3: Ostrowski adder automaton.

#### MAIN RESULT

#### **Main Theorem**

If the automaton is to process an input of length  $i: w_{i-1} \cdots w_0$ , starting in the state (r,s), then meaningful transitions from (r,s) are of the form  $w_{i-1} = r + sd_i - t$ , and the destination state is (s,t). Here,  $r,s,t \in \{-1,0,1\}$ .

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#### Proof sketch:

- · Similar construction to the standard base-k number system.
- Look at how transitions change the required sum from the remaining input.
- · Create corresponding destination states.

After reading  $w_{i-1}$ , the sum of the remaining input is bounded:

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- · Upper bound:
  - $x_i, y_i = 0 \text{ for } j < i 1,$
  - $\cdot [z_{i-2}\cdots z_0]_{\alpha}=q_{i-1}-1.$
- · Lower bound:
  - $z_j = 0 \text{ for } j < i 1$ ,
  - $[x_{i-2}\cdots x_0]_{\alpha} = [y_{i-2}\cdots y_0]_{\alpha} = q_{i-1} 1.$

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$$w_{i-1}q_{i-1} \le rq_{i-1} + sq_i + 2q_{i-1} - 2$$

$$\le rq_{i-1} + s(d_iq_{i-1} + q_{i-2}) + 2q_{i-1} - 2$$

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We analyze this in two cases:

- s = 1, and
- $s \in \{-1, 0\}.$

• For s = 1, we have

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• For  $s \in \{-1, 0\}$ , we have

$$w_{i-1}q_{i-1} \le (r + sd_i + 2)q_{i-1} + sq_{i-2} - 2$$
  
 $< (r + sd_i + 2)q_{i-1}$   
 $\implies w_{i-1} \le r + sd_i + 1.$ 

For the lower bound:

$$w_{i-1}q_{i-1} \ge rq_{i-1} + sq_i - q_{i-1} + 1$$

$$\ge rq_{i-1} + sd_iq_{i-1} + sq_{i-2} - q_{i-1} + 1$$

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Therefore, we have the following bounds on  $w_{i-1}$ .

$$r + sd_i - 1 \le w_{i-1} \le r + sd_i + 1.$$

Hence, all **transitions** are of the form  $r + sd_i - t$  for  $t \in \{-1, 0, 1\}$ .

Consider transition  $r + sd_i - t$  from state (r, s). Separate out the immediate next transition, we have that

$$\sum_{0 \le j < i-1} q_j w_j + w_{i-1} q_{i-1} = r q_{i-1} + s q_i$$

$$\sum_{0 \le j < i-1} q_j w_j = r q_{i-1} + s q_i - (r + s d_i - t) q_{i-1}$$

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This gives us the transition function,

$$\delta((r,s),r+sd_i-t)=(s,t), \, \text{for all} \, r,s,t\in \{-1,0,1\}.$$

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## Example

The Fibonacci numeration system has  $\alpha=1/\phi^2=[0;2,\bar{1}]$ , the preperiod 0, 2, and the period 1. The following command generates the required automata.

```
ost fib [0 2] [1];
```

Now we can use the new system in predicates like usual:

```
eval test "?msd_fib <predicate>";
```

#### **APPLICATIONS**

We apply the developed procedures to several problems in combinatorics on words.

- 1. Repetition threshold for balanced words.
- 2. Critical exponent of rich words.
- 3. Avoiding antisquares in binary words.
- 4. Deciding properties of Lucas words.

## Balanced word

A word w over  $\Sigma$  is **balanced** if, for all equal-length pair of factors u, v of w, we have  $||u|_a - |v|_a| \le 1$  for all letters a.

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## Critical exponent

The **critical exponent** of an **infinite word** w, denoted E(w), is the **supremum** of the set of all e such that there exists a nonempty factor of w with exponent e.

#### Sturmian words

A Sturmian word, denoted by  $\mathbf{c}_{\alpha}$  is produced as the limit of the sequence of standard words  $\mathbf{s}_n$  defined as follows:

$$s_0 = 0$$
,  $s_1 = 0^{d_1 - 1}1$ ,  $s_n = s_{n-1}^{d_n} s_{n-2}$  for  $n \ge 2$ ,

where  $[d_0, d_1, d_2, \ldots]$  is the continued fraction expansion of  $\alpha$ .

#### Sturmian words

A Sturmian word, denoted by  $\mathbf{c}_{\alpha}$  is produced as the limit of the sequence of standard words  $s_n$  defined as follows:

$$s_0 = 0$$
,  $s_1 = 0^{d_1 - 1}1$ ,  $s_n = s_{n-1}^{d_n} s_{n-2}$  for  $n \ge 2$ ,

where  $[d_0, d_1, d_2, \ldots]$  is the continued fraction expansion of  $\alpha$ .

#### Previous work

Rampersad et al. (2018).

- Constructed infinite balanced words  $\mathbf{x}_k$  over  $\Sigma_k$  for  $3 \le k \le 10$  using  $\mathbf{c}_{\alpha}$  and a characterization by Hubert.
- Computed  $E(\mathbf{x}_3)$  and  $E(\mathbf{x}_4)$ .
- Proved that  $x_3, x_4$  achieve the minimum possible repetition.

k	α	c.f.
3	$\sqrt{2} - 1$	$[0;\overline{2}]$
4	$1/\varphi^2$	$[0; 2, \overline{1}]$
5	$\sqrt{2} - 1$	[0; 2]
6	$(78 - 2\sqrt{6})/101$	$[0; 1, 2, 1, 1, \overline{1, 1, 1, 2}]$
7	$(63 - \sqrt{10})/107$	$[0;1,1,3,\overline{1,2,1}]$
8	$(23 + \sqrt{2})/31$	$[0;1,3,1,\overline{2}]$
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# Conjecture (Rampersad et al.)

$$E(\mathbf{x}_k) = \frac{k-2}{k-3}, \text{ for } k \ge 5.$$

We resolve the conjecture for  $k \leq 8$ .

The words  $\mathbf{x}_k$  are Ostrowski-automatic. To determine the critical exponent:

- Construct a DFAO producing  $\mathbf{x}_k$ .
- Assert with first-order predicates that the maximum possible exponent of a factor in  $\mathbf{x}_k$  is (k-2)/(k-3).

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### Observation

The DFAO are small in size if we do everything in LSD-first notation.

We create the numeration system and assert two first-order statements. Example for  $\mathbf{x}_6$ :

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2. There exists a factor that has exponent 4/3.

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```

3. There does not exist a factor that has exponent greater than 4/3.

```
eval CritExp "?lsd_ns6 Ēi,p
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(Aj (3*j<=p) => X6[i+j] = X6[i+j+p])";
```

Both predicates produce the **true** automaton for all  $5 \le k \le 8$ , proving the result.

k	States	Memory	Time
5	24	2 GB	30 seconds
6	210	40 GB	5 minutes
7	591	150 GB	45 minutes
8	781	360 GB	2 hours
9	780	_	_
10	1458	_	_

**Table 1:** Computational statistics.

#### FACTORS: BALANCED WORDS

Factors achieving the critical exponent.

- The factor of  $\mathbf{x}_6 = 1203410530214\cdots$ ,  $\mathbf{x}_6[7..10] = 0530$ , has exponent 4/3.
- The factor of  $\mathbf{x}_7 = 2031405216041\cdots$ ,  $\mathbf{x}_7[2..6] = 03140$ , has exponent 5/4.
- The factor of  $\mathbf{x}_8 = 2340526713254\cdots$ ,  $\mathbf{x}_8[1..6] = 234052$ , has exponent 6/5.

### REPETITIONS IN INFINITE RICH WORDS

## Rich words

- A finite word w is palindrome-rich, or simply rich if it contains
   |w| nonempty distinct palindromic factors.
- An infinite word is *rich* if all of its factors are rich.

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- The word **00010110** is rich contains 8 distinct nonempty palindromes: 0, 00, 000, 1, 010, 101, 11, 0110.
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#### **Problem**

What is the repetition threshold for infinite rich words over a *k*-letter alphabet?

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#### Our contributions

- We make the first progress on Vesti's problem by constructing a binary word that achieves the repetition threshold.
- Our approach is computation-based and utilizes the decision procedures we implemented in **Walnut**.

## **CONSTRUCTING THE WORD**

# Morphisms

$$\phi \colon \quad 0 \mapsto 01 \qquad \qquad \tau \colon \quad 0 \mapsto 0 \\ 1 \mapsto 02 \qquad \qquad 1 \mapsto 01 \\ 2 \mapsto 022 \qquad \qquad 2 \mapsto 011$$

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**Remark:** Currie et al. have proved that our word achieves the repetition threshold.

## **CONSTRUCTING THE AUTOMATON**

## Observation

The lengths  $L_i = |\tau(\phi^i(0))|$  follow the recurrence relation:

$$L_0 = 1$$
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The word **r** might be Pell-automatic.

- We require an automaton producing the word r for Walnut to understand predicates involving r.
- We create the adder automaton using the following command: ost pell [0] [2];

## CONSTRUCTING THE DFAO

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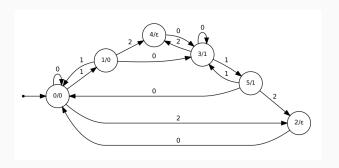


Figure 4: Automaton for the infinite word r.

#### **FUNDAMENTAL PREDICATES**

Length-*n* factors of **R** starting at indices *i* and *j* are equal.

FactorEq
$$(i, j, n)$$
  
 $\forall k \ (k < n) \implies R[i + k] = R[j + k]$ 

Length-n factor of **R** starting at index i is a palindrome.

Palindrome
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 $\forall j \ \forall k \ (k < n) \implies R[i + k] = R[n - 1 - k]$ 

The word R[i..i + m - 1] occurs in the word R[j..j + n - 1].

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 $(m \le n) \land (\exists k (k + m \le n) \land \mathsf{FactorEq}(i, j + k, m))$ 

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#### Fact

An infinite word is rich if and only if all its factors are rich. We could also look at only the prefixes instead of all factors.

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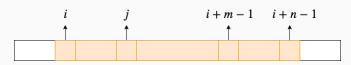
(Glen et al.) A finite word w is rich if and only if every prefix of w has a unioccurrent palindromic suffix.

Figure 5: Constructing the predicate RichFactor(i, n).



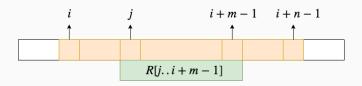
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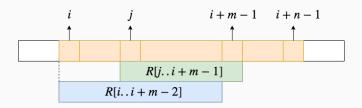
 $\texttt{RichFactor}(i,n) : \forall m, (1 \leq m < n) \implies (\exists j, (i \leq j < i + m) \land$ 

**Figure 5:** Constructing the predicate RichFactor(i, n).



RichFactor
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**Figure 5:** Constructing the predicate RichFactor(i, n).



RichFactor
$$(i, n)$$
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To determine if  $\mathbf{r}$  is rich, we check if all its prefixes are rich.

# R\_is\_Rich

 $\forall n \; \text{RichFactor}(0, n).$ 

- In Walnut, this predicate evaluates to true.
- Conclusion The infinite word **r** is rich.

## Problem

It is difficult to write a first-order predicate to determine the critical exponent because it is an irrational number.

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Compute the critical exponent as the limit of a monotonic expression for exponents.

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#### Overview

- Compute periods of high powers ( $\geq 5/2$ ).
- Compute the maximal lengths associated with the high-power periods above.

## Computing the critical exponent

First, compute periods p such that the word  $\mathbf{r}$  has factors with period p and exponent > 5/2.

# HighPowerPeriods(p)

$$(p \ge 1) \land (\exists i \forall j \ (2j \le 3p) \implies R[i+j] = R[i+j+p]).$$

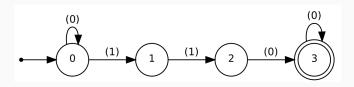


Figure 6: Automaton for the predicate HighPowerPeriods.

Compute pairs (n, p) such that  $\mathbf{r}$  has a factor of length n + p with period p, which cannot be extended with the same period.

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MaximalReps
$$(n,p)$$
 17 states  $\exists i (\forall j (j < n) \implies R[i+j] = R[i+j+p]) \land (R[i+n] \neq R[i+n+p]).$ 

Compute pairs (n, p) where p satisfies **HighPowerPeriods** and n + p is the longest length of any factor with period p.

```
HighestPowers(n,p)

HighPowerPeriods(p) \land

MaximalReps(n,p) \land

(\forall m \text{ MaximalReps}(m,p) \implies m \le n).
```

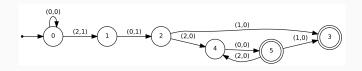


Figure 7: Automaton for the predicate <a href="HighestPowers">HighestPowers</a>.

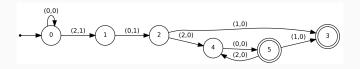


Figure 7: Automaton for the predicate <a href="HighestPowers">HighestPowers</a>.

This automaton accepts pairs (n, p) of the following formats:

- 1.  $\binom{0}{0}^*\binom{2}{1}\binom{0}{1}\binom{0}{2}\binom{0}{0}\binom{0}{0}\left\{\binom{2}{0}\binom{0}{0}\right\}^*$ ,
- 2.  $\binom{0}{0}^*\binom{2}{1}\binom{0}{1}\binom{0}{1}\binom{0}{0}\binom{0}{0}\left\{\binom{2}{0}\binom{0}{0}\right\}^*\binom{1}{0}$ .

• Case 1:  $\binom{0}{0}^*\binom{2}{1}\binom{0}{1}\binom{0}{2}\binom{0}{0}\binom{0}{0}\binom{2}{0}\binom{0}{0}^*$ , corresponds to:

$$n = 2 \sum_{1 \le i \le k} P_{2i} = P_{2k+1} - 1, \ p = P_{2k} + P_{2k-1}$$

• Case 2:  $\binom{0}{0}^*\binom{2}{1}\binom{0}{1}\binom{0}{0}\binom{2}{0}\binom{0}{0}\left\{\binom{2}{0}\binom{0}{0}\right\}^*\binom{1}{0}$ , corresponds to:

$$n = 1 + 2 \sum_{1 \le i \le k} P_{2i+1} = P_{2k+2} - 1, \quad p = P_{2k+1} + P_{2k}$$

Substituting m = 2k - 1 in case 1, and m = 2k in case 2, we notice that the expressions for the exponent coincide:

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$$e = \frac{P_{m+2} + P_{m+1} + P_m - 1}{P_{m+1} + P_m}$$
$$= 2 + \frac{P_{m+1} - 1}{P_{m+1} + P_m}.$$

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$$= 2 + \frac{P_{m+1} - 1}{P_{m+1} + P_m}.$$

This expression is increasing with m, and tends to  $2+\sqrt{2}/2$  as  $m\to\infty$ . Thus, the critical exponent,

$$E(\mathbf{r})=2+\frac{\sqrt{2}}{2}.$$

### ANTISQUARE AVOIDANCE

### Definition

Antisquare: a finite word xx' where x' is the binary complement of x.

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- Example: 00101101.
- · Meaningful only for the binary alphabet.

#### Contribution

We construct an infinite binary word that avoids as many antisquares as possible and has a small critical exponent.

### **CONSTRUCTION**

# Morphisms

$$\varphi$$
:  $0 \mapsto 001$   $\tau$ :  $0 \mapsto 0001$   $1 \mapsto 01$ ,  $1 \mapsto 01$ .

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# Morphisms

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### Claim

The infinite word  $\mathbf{w} = \tau(\varphi^{\omega}(0))$  does not have antisquares other than 01 and 10, and has a small critical exponent.

### **CONSTRUCTION**

Fibonacci automaton producing the word.

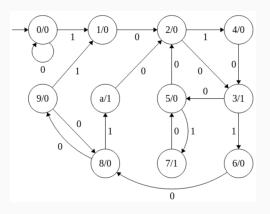


Figure 8: DFAO computing the infinite word w avoiding antisquares.

The word w does not contain antisquares other than 01 and 10.

# AntisqLengths(p)

$$(p >= 1) \land (\forall (j < p) W[i + j] \neq W[i + j + p]).$$

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- AntisqLengths accepts only 1 as the input
   ⇒ only antisquares: 01 and 10.
- E(w) = 2 + \( \phi \). Computed using Walnut.
   We claim that this is the repetition threshold for infinite binary words avoiding antisquares of length > 2.

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- 3. An easier way to resolve the repetition threshold conjecture for balanced words. New ideas by Pelantová et al. regarding complementary symmetric Rote words.
- 4. Construct infinite rich words over larger alphabets that achieve the repetition threshold.