```
package asoo;
public abstract class TwodShape {
private double Width;
private double height;
private String name ;
TwodShape(){
  Width=height=0;
  name ="null";
TwodShape(String n,double W,double h ){
 this.Width=W;
  this.height=h;
  name=n;
   }
 TwodShape(double x,String n){
 Width=height=x;
  name=n;
}
// using object _call by reference
TwodShape(TwodShape obj){
 Width=obj.Width;
 height=obj.height;
  name=obj.name;
public double getWidth() {
  return Width;
public void setWidth(double width) {
 Width = width;
public double getHeight() {
  return height;
public void setHeight(double height) {
  this.height = height;
public String getName() {
  return name;
public void setName(String name) {
  this.name = name;
```

```
void showDim() {
  System.out.println(" width and height "+ Width +" "+ height);
abstract double area();
}
package asoo;
public class Triangle extends TwodShape{
private String styel;
Triangle (){
 super();
 styel="null";
Triangle(String s ,double w,double h){
 super("tringle",w,h);
 this.styel=s;
}
Triangle(double x){
 super(x,"tringle");
 styel="isosceless";
Triangle(Triangle obj){
 super(obj);
 styel=obj.styel;
double area() {
 return getHeight() *getWidth()/2;
void showDim() {
 System.out.println(" in triangle style : "+styel );
package asoo;
public class Rectangle extends TwodShape{
      Rectangle(){
        super();
      Rectangle(double w,double h){
      super("rectangle",w, h );
```

```
}
       Rectangle(double x){
         super(x, "rectiangle");
       }
       Rectangle(Rectangle ob){
         super(ob);
       boolean isequle() {
         if(getHeight() == getWidth()) {
          return true;
         }return false;
       }
       double area() {
         return getHeight()*getWidth();
       }
     }
package asoo;
public class program {
     public static void main(String[] args) {
          // TODO Auto-generated method stub
          TwodShape arryeshep[]=new TwodShape[4] ;
            arryeshep[0]=new Triangle("rigth",4.0,4.0);
            arryeshep[1]=new Rectangle(10);
            arryeshep[2]=new Rectangle(10,4);
            arryeshep[3]=new Triangle(7.0);
            for(int i=0; i<arryeshep.length; i++) {</pre>
                 System.out.println("ob is
:"+arryeshep[i].getName());
                 System.out.println("area is :"+arryeshep[i].area());
                 System.out.println();
            }
                     }
```

Output is :-

ob is :tringle area is :8.0

ob is :rectiangle area is :100.0

ob is :rectangle area is :40.0

ob is :tringle area is :24.5