

In Subway Chaser, you control your character using the keyboard and the mouse. You have to survive as long as possible by avoiding all obstacles and trains, collect coins, and use power-ups to help you navigate challenging sections.

To move between lanes, press the **UP ARROW** to switch to the upper lane or the **DOWN ARROW** to move to the lower lane. For **actions**, press **SPACEBAR** to *jump over fences and bushes* and use **CTRL** to *slide under low barriers*. With the mouse, clicking on “**Click to Play**” starts the game from the start screen, and clicking again after game over restarts the game. During gameplay, you must avoid three types of obstacles: fences and bushes, which require jumping; slide barriers, which require sliding; and trains, which can appear in any of the three lanes and move faster than other obstacles. Colliding with any obstacle ends the game.

The game also includes **two power-ups**: *Super Jump*, lasting about 10–15 seconds, lets you jump over trains easily and *Flying*, also lasting 10–15 seconds, allows you to fly through elevated lanes, switch between them using the UP and DOWN arrows, collect air coins, gain a short period of invincibility after landing, and completely avoid ground obstacles.



Picture 1. Subway Chaser jumping over the fence



Picture 2. Flying Power Up with a countdown timer