# 7 Markov-Chain Monte Carlo (MCMC) Generation of the Posterior

# 7.1 Preparing for MCMC using Smooth Emulator

The final step in Bayesian analyses is to generate MCMC traces through parameter space. Smooth Emulator software is designed for the MCMC programs to be run from within the \${MY\_PROJECT} directory. Once the emulator is tuned and before it is applied to a Markov Chain investigation of the likelihood, the software needs know the experimental measurement and uncertainty. That information must be entered in the Info/experimental\_info.txt file. The file should have the format:

```
-12.93
obsname1
                     0.95
                             0.5
          159.3
                     3.0
                             2.4
obsname2
obsname3
          -61.2.
                      1.52
                             0.9
          -1.875
                             0.03
obsname4
                     0.075
```

The first number is the measured value and the second is the experimentally reported uncertainty. The third number is the uncertainty inherent to the theory, due to missing physics. For example, even if a model has all the parameters set to the exact value, e.g. some parameter of the standard value, the full-model can't be expected to exactly reproduce a correct measurement given that some physics is likely missing from the full model. For the MCMC software, the relevant uncertainty incorporates both, and only the combination of both, added in quadrature, affects the outcome. We emphasize that this last file is not needed to train and tune the emulator. It is needed once one performs the MCMC search of parameter space.

The log-likelihood,  $\boldsymbol{LL}$ , for the MCMC generation is assumed to be of a simple form. Summing over the observables  $\boldsymbol{I}$ ,

$$egin{array}{lll} \sigma_{I,{
m tot}}^2 &=& \sigma_{I,{
m exp}}^2 + \sigma_{I,{
m theory}}^2 + \sigma_{I,{
m emulator}}^2, \ LL &=& -\sum_I rac{(Y_{I,{
m exp}} - Y_{I,{
m emu}})^2}{2\sigma_{I,{
m tot}}^2} - \ln(\sigma_{I,{
m tot}}). \end{array}$$

The main program that runs the mcmc code is \$\{MY\_LOCAL\}/main\_programs/mcmc\_main.cc. To compile the program:

\${MY\_LOCAL}/main\_programs% make mcmc

One should tune the emulator before running mcmc. This could involve running the emulator and saving the Taylor coefficients, or inserting the tuning into the main source code for mcmc mentioned above.

# 7.2 MCMC Parameter File

Next, one needs to edit the parameter file \${MY\_PROJECT}/parameters/mcmc\_parameters.txt. An example file is:

```
#MCMC_LogFileName mcmc_log.txt
MCMC_LANGEVIN false
MCMC_METROPOLIS_STEPSIZE 0.04
MCMC_LANGEVIN_STEPSIZE 0.5
MCMC_NBURN 100000
MCMC_NTRACE 100000
MCMC_NSKIP 5
MCMC_IGNORE_EMULATOR_ERROR false
RANDY_SEED 12345
```

As was the case with *Smooth Emulator*, each parameter has a default value. Summarizing the parameters:

#### • MCMC\_LogFileName

To run interactively, leave this line commented out. Otherwise, output will be directed to the designated file.

#### • MCMC\_LANGEVIN

The Langevin method can replace the Metropolis method, but it is not fully tested. If the default, false, is set, the Metropolis method will be invoked. The Langevin method currently ignores the emulator uncertainty. At this time it is not clear that once it is invoked, it will significantly improve performance.

#### • MCMC\_METROPOLIS\_STEPSIZE

Metropolis algorithms require taking random steps in  $\vec{\theta}$  space. If the steps are small, it takes longer to explore the space, but if the steps are very long, the success rate of the Metropolis steps becomes low. Maximum efficiency occurs when the Metropolis success rate, which is provided during running, is near 50%. Rates of 20% or 80% are also fine, but if the rate is only a few percent of if it becomes close to 100%, the User should adjust the parameter.

### • MCMC\_LANGEVIN\_STEPSIZE

For the Langevin procedure, all steps are successful, but the accuracy can suffer if the steps are too large.

## • MCMC\_NBURN

A certain number of Metropolis or Langevin steps should be taken before the trace is recorded so that the trace is not biased by the starting value.

## MCMC\_NTRACE

This is the number of points in the trace that are recorded for subsequent analysis. More points provides a more accurate representation of the posterior.

#### • MCMC\_NSKIP

Because succesive points in the trace are correlated, it makes sense to skip several points before skipping. For example, in the Metropolis procedure if the success rate is 50%, the neighboring points have a 50% chance of being the same. The values of MCMC\_NBURN, MCMC\_NTRACE and MCMC\_NSKIP are stored by the CMCMC objects, but are only set when the object calls the trace function. Thus, default values are set at the time the call is made to the PerformTrace function. See Sec. ?? below for an example of how this is used.

#### • MCMC\_IGNORE\_EMULATOR\_ERROR

If this flag is set to **true** the emulator error will be ignored. This significantly increases the speed of the MCMC procedure, but should not be done if the emulator error is significant.

# 7.3 Running the MCMC Program

To run the provided MCMC program, to the project directory, and run the program mcmc. Output should look something like this:

```
${MY_PROJECT}% ${MY_LOCAL}/bin/mcmc
At beginning of Trace, LL=-15.526125
At end of trace, best LL=-0.131612
Metropolis success percentage=72.030000
finished burn in
At beginning of Trace, LL=-2.904881
finished 10%
finished 20%
finished 30%
finished 40%
finished 50%
finished 60%
finished 70%
finished 80%
finished 90%
finished 100%
At end of trace, best LL=-0.075831
Met This is list of $\vec{\theta}$ for each point in the trace.
\item {\tt XbarThetabar.txt}: Same as the output above
\item {\tt sigma2.txt}: This gives the $N_{\rm par}\times N_{\rm par}$ covariance matrix $\
\item {\tt sigma2\_eigenvalues.txt}: That eigenvalues of that matrix
\item {\tt sigma2\_eigenvectors.txt}: The eigenvectors
\end{itemize}
The information for $\langle\delta \theta_i\delta\theta_{b}\rangle$ might be useful later o
\subsection{Reviewing the MCMC Source Code}\label{sec:mcmcsource}
Finally, we review the source code in {\tt \$\{MY\_LOCAL\}/main\_programs/mcmc\_main.cc}:
\{\t
\begin{verbatim}
int main(){
 CparameterMap *parmap=new CparameterMap();
 CSmoothMaster master(parmap);
 CMCMC mcmc(&master);
 master.ReadCoefficientsAllY();
```

```
unsigned int Nburn=parmap->getI("MCMC_NBURN",1000); // Steps for burn in
unsigned int Ntrace=parmap->getI("MCMC_NTRACE",1000); // Record this many points
unsigned int Nskip=parmap->getI("MCMC_NSKIP",5); // Only record every Nskip^th point
mcmc.PerformTrace(1,Nburn);
CLog::Info("finished burn in\n");
mcmc.PruneTrace(); // Throws away all but last point
mcmc.PerformTrace(Ntrace,Nskip);
mcmc.EvaluateTrace();
mcmc.WriteTrace();
return 0;
}
```

This is mostly self-explanatory. If one wishes to avoid writing out the trace, the line mcmc.WriteTrace can be deleted. If the User wishes to run the code in batch mode, the output can be directed to a file, mcmc\_log.txt, by adding the line

MCMC\_LogFileName mcmc\_log.txt
to the parameter file parameters/mcmc\_parameters.txt.