YAYASAN PENDIDIKAN SANG ADIPATI KUNINGAN
UNIVERSITAS KUNINGAN
Nomor Pendirian : 62/D/O/2003

TRANSKRIP AKADEMIK (*ACADEMIC TRANSCRIPT*)
Nomor : 41518/FKOM-UNIKU/TA/2018

No. Seri Ijazah : I.2018.401.1518

Nama Mahasiswa / *Name of Student*	: **Asep Syarif Hidayat**
Tempat, tanggal lahir / *Place and Date of Birth*	: Sanggau, 2 Januari 1995
Nomor Pokok Mahasiswa / *Student Number*	: 2013081026
Fakultas / *Faculty*	: Ilmu Komputer / *Computer Science*
Jurusan / *Department*	: Teknik Informatika / *Informatics Technique*
Program Studi / *Study Program*	: Teknik Informatika / *Informatics Technique*
Jenjang Program / *Degree Granted*	: Strata 1 (S1)

No.	Mata Kuliah	Name of Course	Kode MK (Code of Course)	Nilai (Grade)	Angka (Score)	Kredit (Credit)	Mutu (Point)
I. Mata Kuliah Pengembangan Kepribadian (MPK)							
1	Pendidikan Pancasila dan Kewarganegaraan	Civics Education	00UNIV02	B	3	3	9
2	Pendidikan Agama	Religion Education	00UNIV01	B	3	3	9
3	Ilmu Sosial & Budaya Dasar	Foundation Of Social and Culture Science	00UNIV07	B	3	2	6
4	Bahasa Indonesia	Indonesian Languange	00UNIV05	B	3	3	9
II. Mata Kuliah Keilmuan Dan Keterampilan (MKK)							
5	Fisika	Physics	04TIFC01	A	4	3	12
6	Kalkulus 1	Calculus 1	04TIFC02	B	3	3	9
7	Kalkulus 2	Calculus 2	04TIFC03	B	3	3	9
8	Logika Informatika	Informatic Logic	04TIFC04	B	3	2	6
9	Matematika Diskrit	Discreet Matehematics	04TIFC05	B	3	2	6
10	Statistika	Statistics	04FKOM01	B	3	2	6
11	Praktikum Statistika	Statistics Lab Work	04TIFC06	B	3	1	3
12	Manajemen Umum	General Management	04TIFC07	B	3	2	6
13	Sistem Informasi Manajemen	Manacement Information System	04TIFC08	B	3	3	9
14	Bahasa Inggris	General English 1	00UNIV04	B	3	2	6
15	Bahasa Inggris 2	General English 2	04TIFC09	B	3	2	6
16	Bahasa Inggris 3	General English 3	04TIFC10	B	3	2	6
17	English Communication For IT	English Communication For IT	04TIFC11	B	3	2	6
18	Metode Numerik	Numeric Method	04TIFC12	B	3	2	6
19	Aljabar Linier	Linear Algebra	04TIFC13	B	3	3	9
20	Arsitektur & Organisasi Komputer	Computer Organization And Architecture	04TIFC14	B	3	3	9
III. Mata Kuliah Keahlian Berkarya (MKB)							
21	Pengantar Teknologi Informasi	Introduction to InformationTechnology	04TIFC15	A	4	2	8
22	Praktikum Pengantar Teknologi Informasi	Introduction to InformationTechnology Lab Work	04TIFC16	B	3	1	3
23	Algoritma Pemrograman dan Struktur Data	Data Structure And Programming Algoritma	04TIFC17	B	3	3	9
24	Praktikum Algoritma Pemrograman dan Struktur Data	Data Structure And Programming Algoritma Lab Work	04TIFC18	B	3	1	3
25	Sistem & Teknologi Basis Data	Data Base Technology And System	04TIFC19	B	3	2	6
26	Praktikum Sistem Dan Teknologi Basis Data	Data Base Technology And System Lab Work	04TIFC20	A	4	1	4
27	Rangkaian Digital	Digital Electronic	04TIFC21	B	3	2	6
28	Analisis dan Desain Algoritma	Algorithm Design And Analysis	04TIFC22	C	2	3	6

No.	Mata Kuliah	Name of Course	Kode MK / Code of Course	Nilai (Grade)	Angka (Score)	Kredit (Credit)	Mutu (Point)
29	Filsafat Ilmu	Philosophical Science	00UNIV03	B	3	2	6
30	Bahasa Pemrograman 1	Programming 1	04FKOM03	B	3	2	6
31	Praktikum Bahasa Pemrograman 1	Programming 1 Lab Work	04TIFC23	B	3	1	3
32	Pemrograman Berorientasi Objek	Object Oriented Programming	04TIFC24	B	3	2	6
33	Praktikum Pemrograman Berorientasi Objek	Object Oriented Programming Lab work	04TIFC25	B	3	1	3
34	Pemrograman Web 1	Web Programming 1	04FKOM04	B	3	2	6
35	Praktikum Pemrograman Web 1	Web Programming 1 Lab Work	04TIFC26	B	3	1	3
36	Sistem Operasi	Operating System	04TIFC27	A	4	2	8
37	Praktikum Sistem Operasi	Operating System Lab Work	04TIFC28	B	3	1	3
38	Bahasa Pemrograman 2	Programming 2	04TIFC29	C	2	2	4
39	Praktikum Bahasa Pemrograman 2	Programming 2 Lab Work	04TIFC30	B	3	1	3
40	Pemrograman web 2	Web Programming 2	04TIFC31	C	2	2	4
41	Praktikum Pemrograman Web 2	Web Programming 2 Lab Work	04TIFC32	B	3	1	3
42	Analisis dan Desain Berorientasi Objek	Object Oriented Design And Analysis	04TIFC33	B	3	2	6
43	Kecerdasan Buatan	Artificial Inteligence	04TIFC34	A	4	2	8
44	Jaringan Komputer	Computer Net Work	04FKOM02	C	2	2	4
45	Praktikum Jaringan komputer	Computer Net Work Lab Work	04TIFC35	B	3	1	3
46	Interaksi Manusia dan Komputer	Man And Computer Interaction	04TIFC36	C	2	2	4
47	Bahasa Pemrograman 3	Programming 3	04TIFC37	B	3	2	6
48	Praktikum Bahasa Pemrograman 3	Programming 3 Lab Work	04TIFC38	C	2	1	2
49	Automata dan Teknik Kompilasi	Automata and complication Technique	04TIFC39	C	2	3	6
50	Rekayasa Perangkat Lunak	Software Engenering	04TIFC40	B	3	3	9
51	Pengolahan Citra	Image Processing	04TIFC41	B	3	2	6
52	Praktikum Pengolahan Citra	Image Processing Lab Work	04TIFC42	A	4	1	4
53	Riset dan Teknologi Informasi	Research on Information Technology	04TIFC43	B	3	2	6
54	Teknik Riset Operasi	Operation Research Technology	04TIFC44	A	4	2	8
55	Grafika Komputer	Computer Graphics	04TIFC45	B	3	2	6
56	Praktikum Grafika komputer	Computer Graphics Lab Work	04TIFC46	A	4	1	4
57	Manajemen Proyek Perangkat Lunak	Software Project Management	04TIFC47	B	3	3	9
58	Pemrograman Aplikasi Bergerak	Mobile Programming	04FKOM08	A	4	2	8
59	Praktikum Pemrograman Aplikasi Bergerak	Mobile Programming Lab Work	04TIFC78	B	3	1	3
60	E-Businnes	E-Businness	04FKOM05	A	4	2	8
61	Komprehensif	Comprehensive Examination	04TIFC49	B	3	0	0
62	Skripsi	Thesis	04TIFC77	B	3	6	18
63	Model dan Simulasi	Model and Simulation	04TIFC57	A	4	3	12
64	Pemrograman Game	Game Programming	04TIFC58	B	3	3	9
65	Sistem Pendukung Keputusan	Decision Support System	04TIFC62	B	3	3	9
IV. Mata Kuliah Perilaku Berkarya (MPB)							
66	Kerja Praktek	Job Training	04FKOM07	B	3	2	6
67	Etika Profesi Informatika	Informatic Profession Ethics	04FKOM06	C	2	2	4
68	Komputer dan Masyarakat	Computer and Society	04TIFC74	B	3	2	6
V. Mata Kuliah Berkehidupan Bermasyarakat (MBB)							
69	Komunikasi Antar Personal	Interpersonal Communication	04TIFC75	A	4	2	8
70	Pendidikan Kewirausahaan	Entrepreneurship Education	00UNIV06	B	3	2	6
71	KKN	Community Development Program	00UNIV08	A	4	2	8
	Jumlah (Total)				218	146	446
	Indeks Prestasi Kumulatif (Grade Point Average)	3,05		Point =Credit x Score			
	Yudicium	Sangat Memuaskan (Very Good)					
	Tanggal Lulus (Graduated On)	28 Desember 2017					

Judul Skripsi (The Title of Thesis) :

IMPLEMENTASI ALGORITMA RABIN KARP DAN FISHER YATES PADA GAME PENGENALAN SAMPAH ORGANIK DAN ANORGANIK

Kuningan, 8 Januari 2018
Kuningan, January 8th, 2018
Dekan (Dean),

Dadang Hamdani, M.Kom.
NIP. 197509152005011001