

**TUTORIAL INSTALASI *MINDWAVE*
NEUROSKY, PYTHON DAN
PENJELASAN PADA *CODING PYTHON***

TUTORIAL INSTALASI *MINDWAVE NEUROSKY*, *PYTHON* DAN PENJELASAN PADA *CODING PYTHON*

Asep Setiawan

Member Informatics Research Center

1. *Install Mindwave Neurosky*
2. *Install Python 2.7.11*
3. *Penjelasan dan Codingan Python*

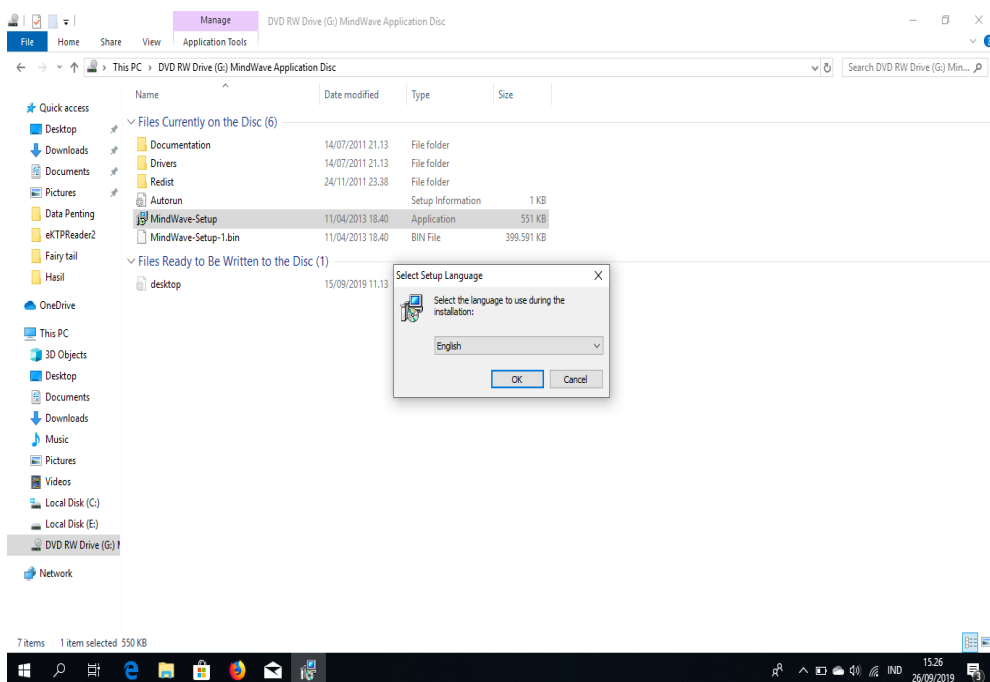
KATA PENGANTAR

DAFTAR ISI

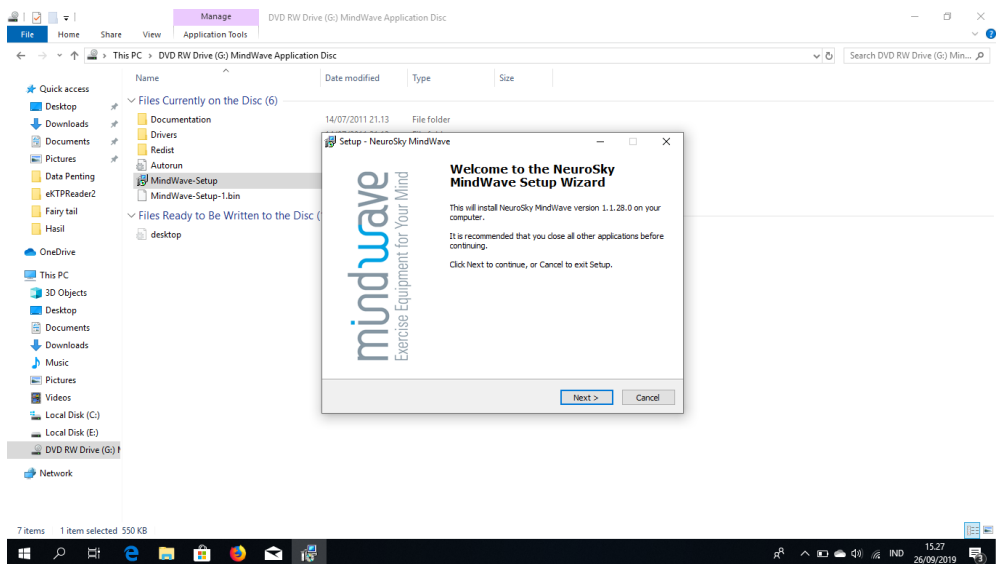
DAFTAR GAMBAR

INSTALL MINDWAVE NEUROSKY

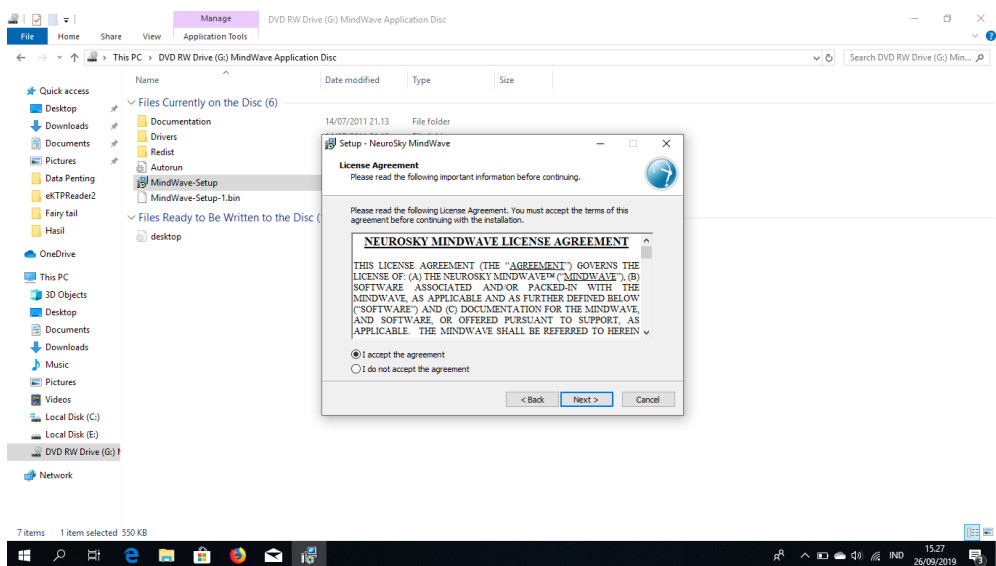
Pertama Install aplikasi mindwave neurosky, pilih ok dalam bahasa inggris.



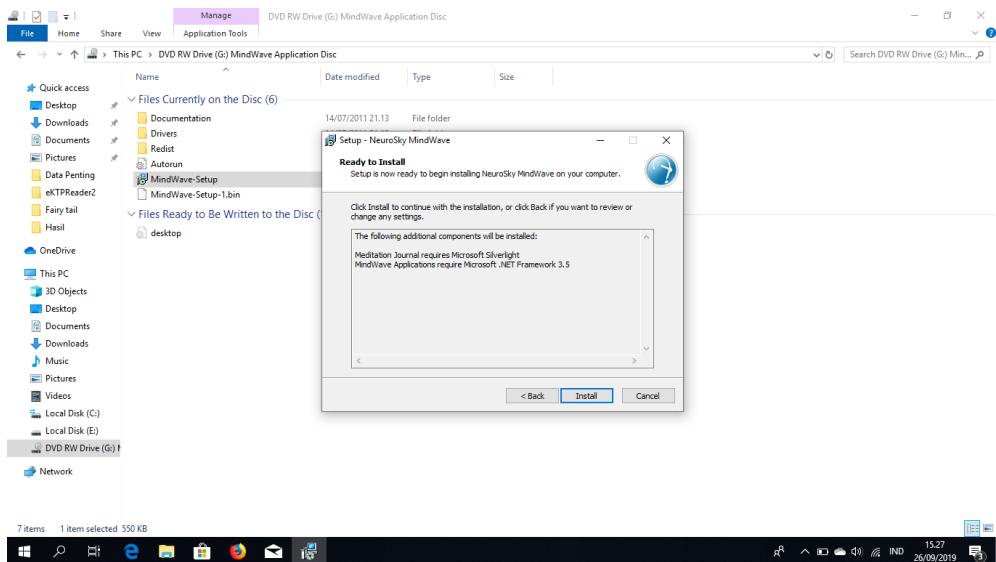
Kedua, pilih next untuk melanjutkan tahap kedua ini.



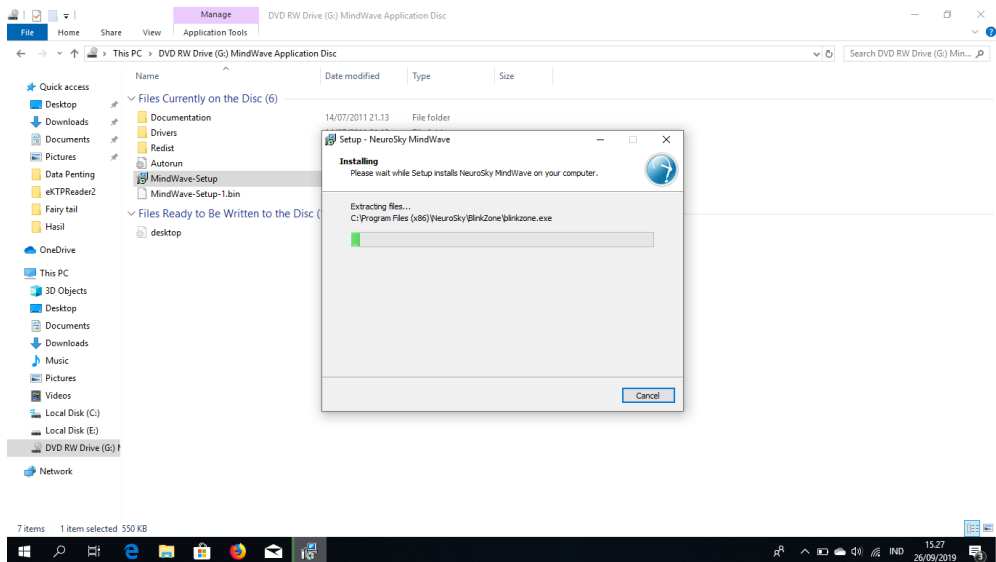
Ketiga, pilih “I accept the agreement” lalu klik Next.



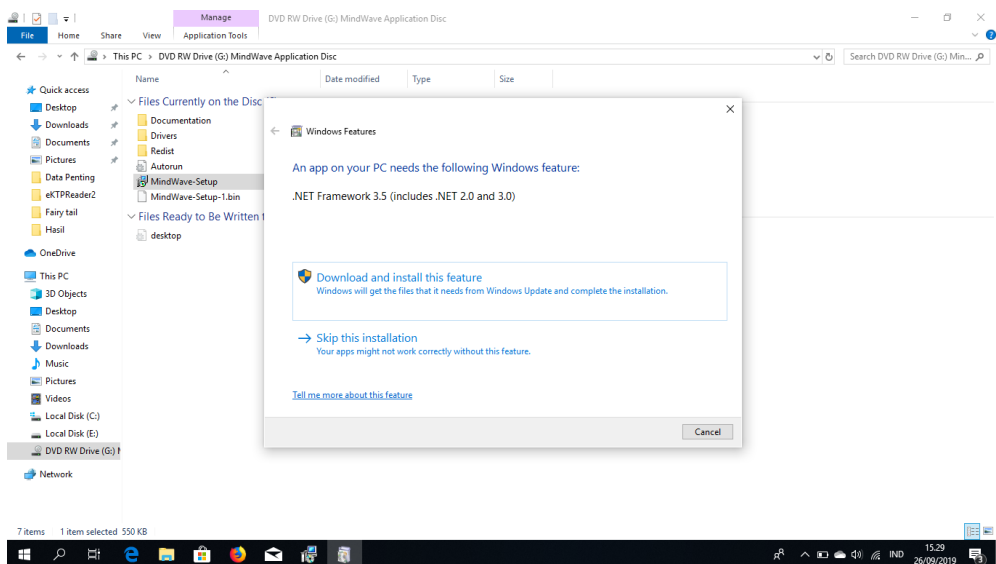
Keempat, ada tulisan yang mengarah untuk klik “Next”.



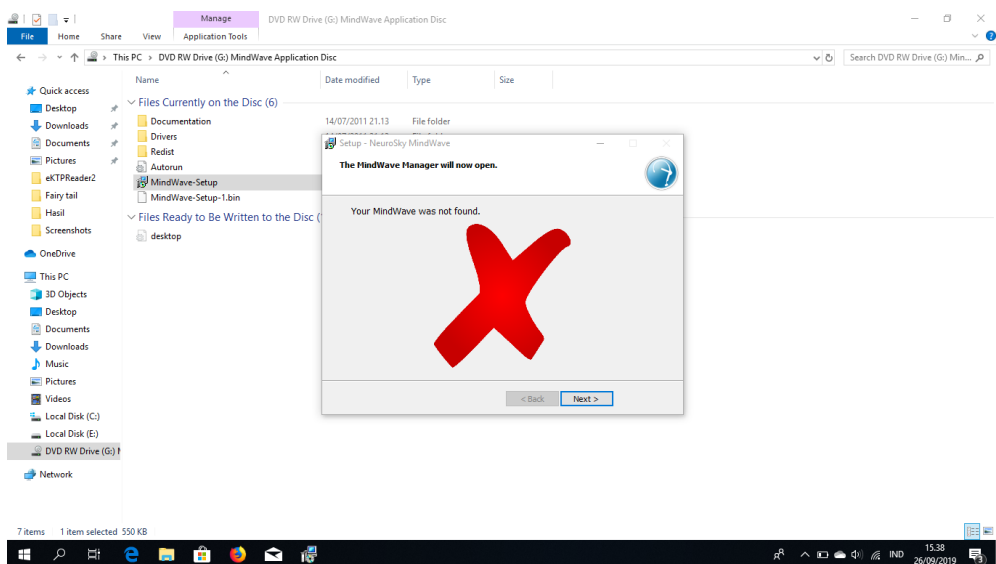
Kelima, tunggu sampai loding selesai.



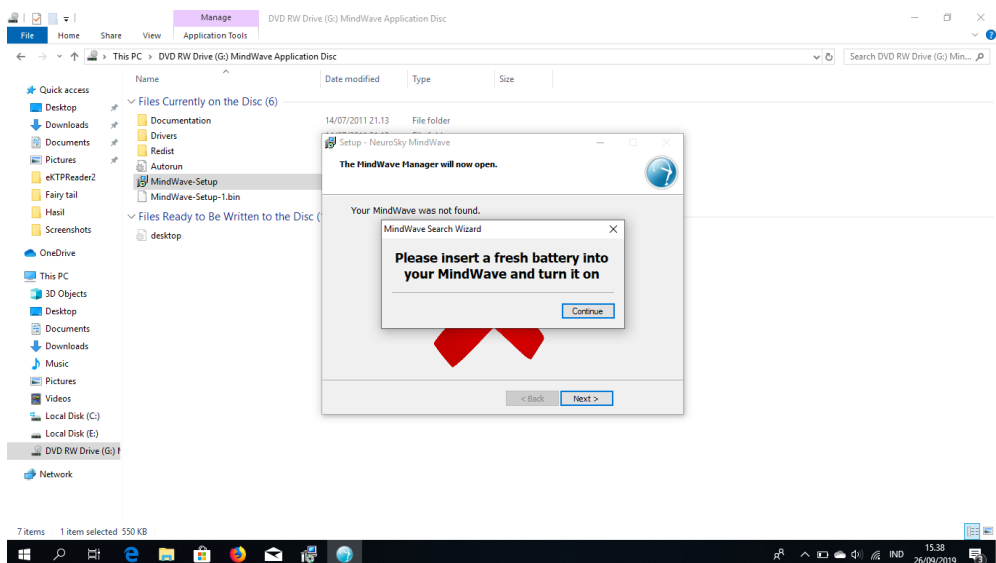
Keenam, saat pemilihan update NET. Framework 3.5 , kemudian pilih “download and install this feature”.



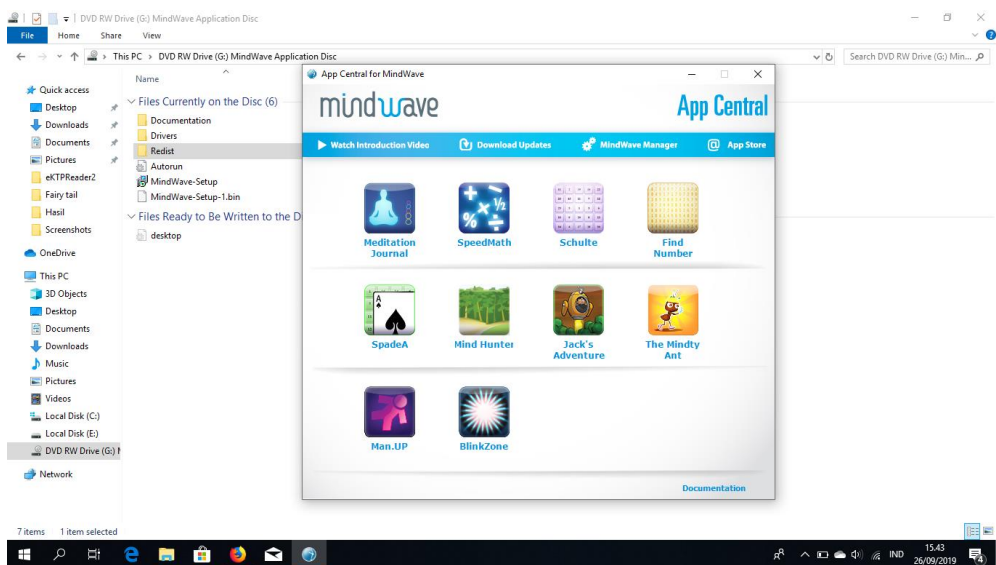
Ketujuh, jika selesai maka akan tampil yang dibawah ini, tanda (x) itu karena belum di pasang usb dari mindwavenya. Jika sudah terhubung maka akan ada tanda (√) berarti sudah terhubung, lalu klik next.



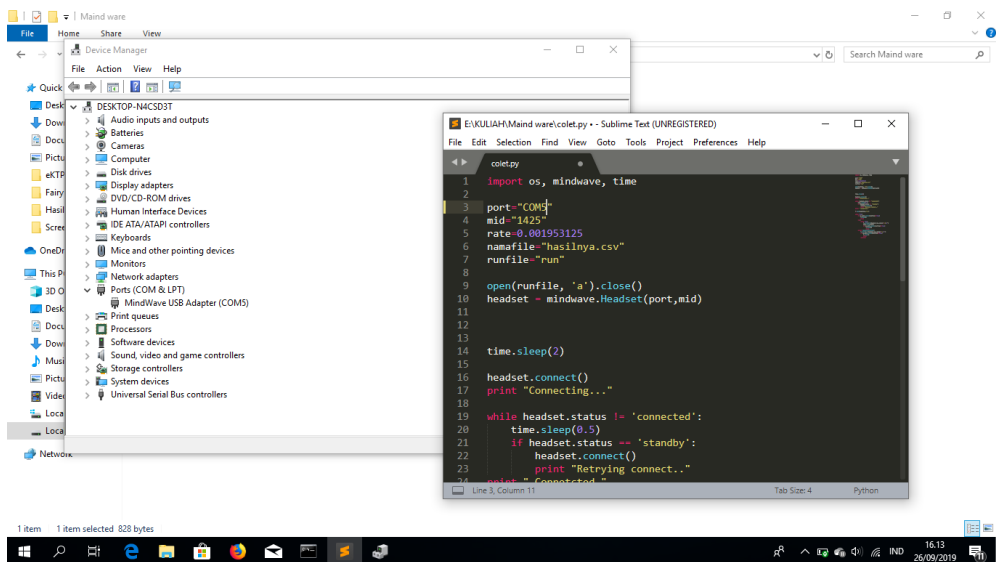
Kedelapan, muncul popup seperti dibawah kemudian klik “continue”.



Kesembilan, jika sudah proses penginstallan maka akan tampil seperti dibawah ini



Kesepuluh, sesuaikan portnya contoh dibawah ini port (COM5).

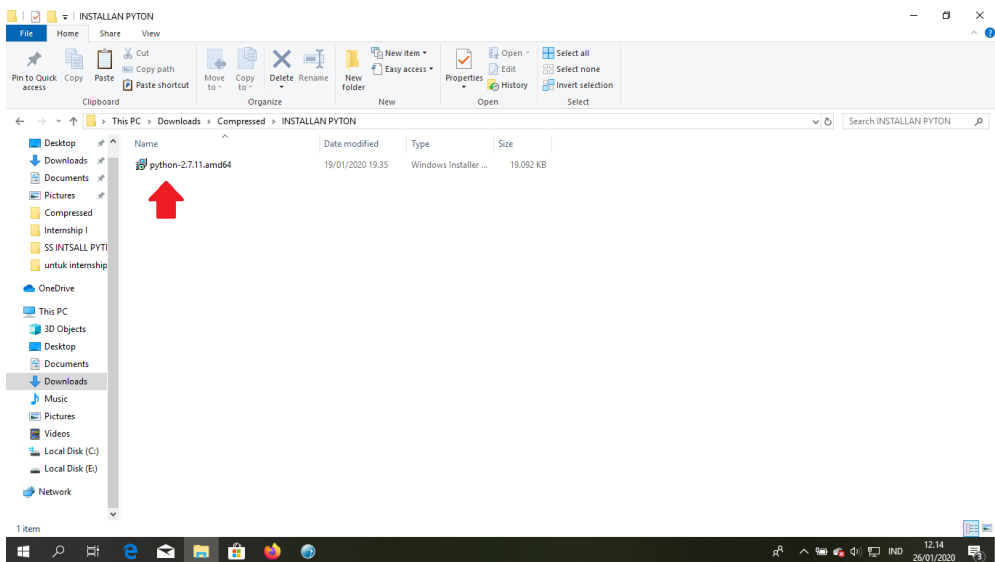


Selesai, penginstalan *mindwave neurosky*.

INSTALL PYTHON 2.7.11

Pertama download terlebih dahulu python 2.7.11 di link ini
<https://www.python.org/downloads/release/python-2711/>

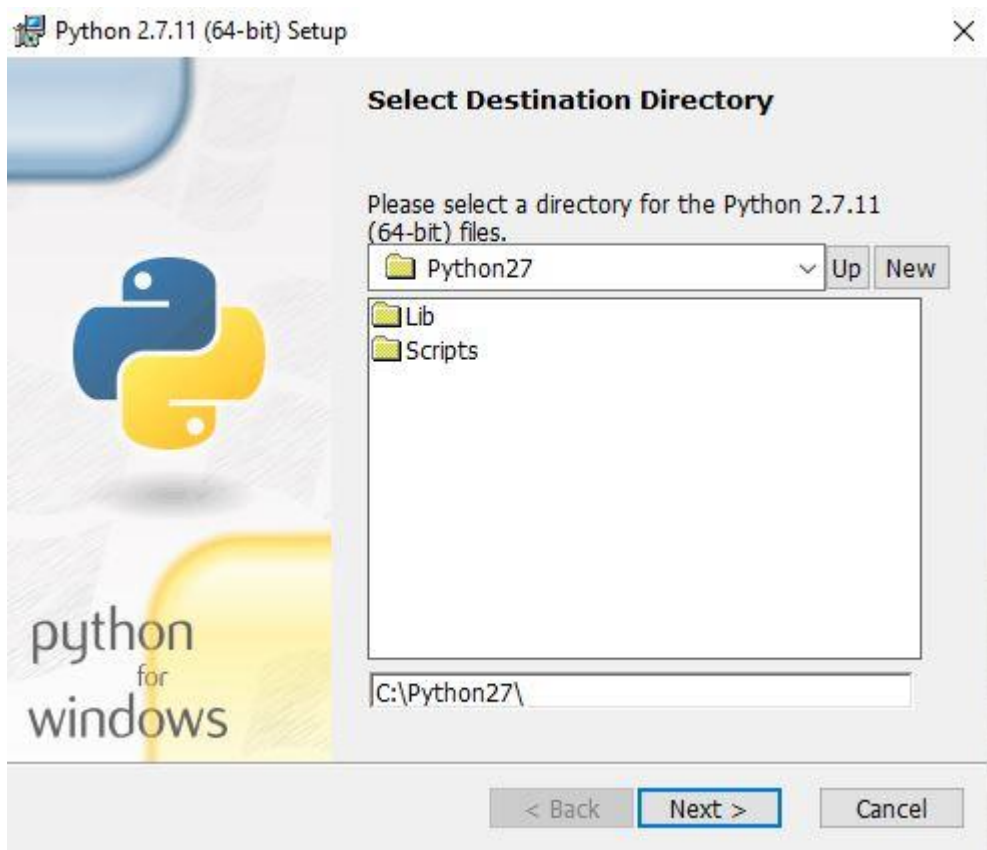
Kedua, Jika sudah didownload kemudian double klik pada python.



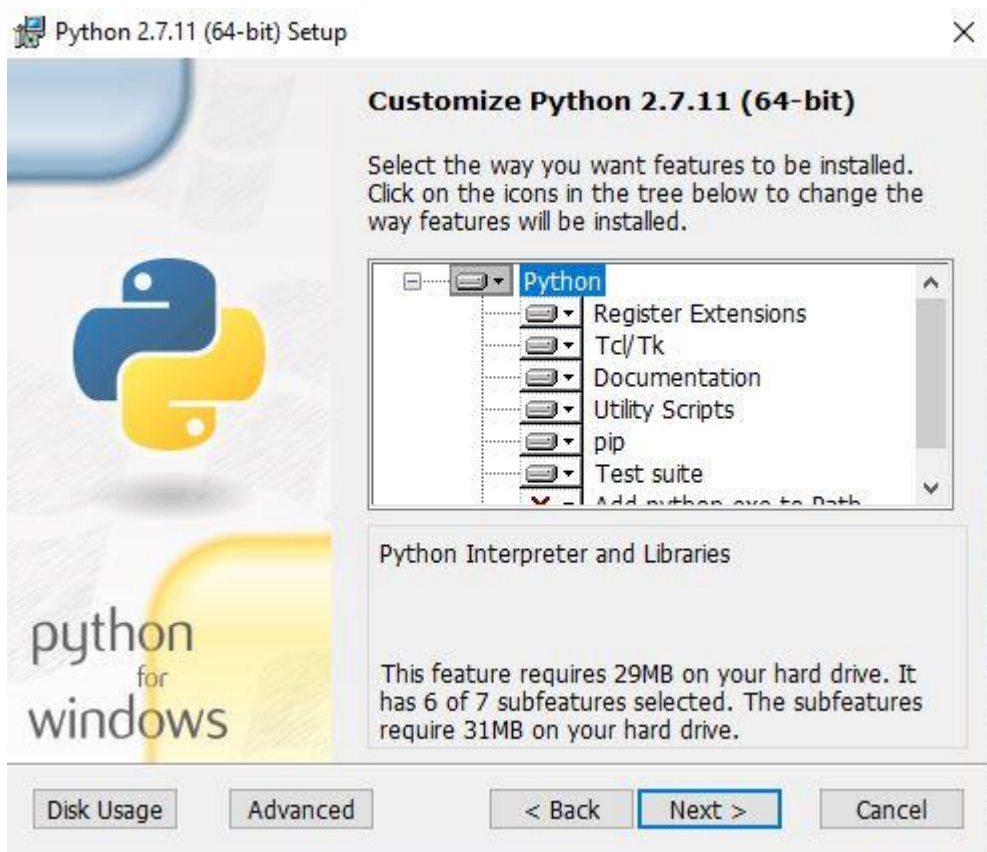
Ketiga, muncul seperti tampilan di bawah kemudian klik “Next”.



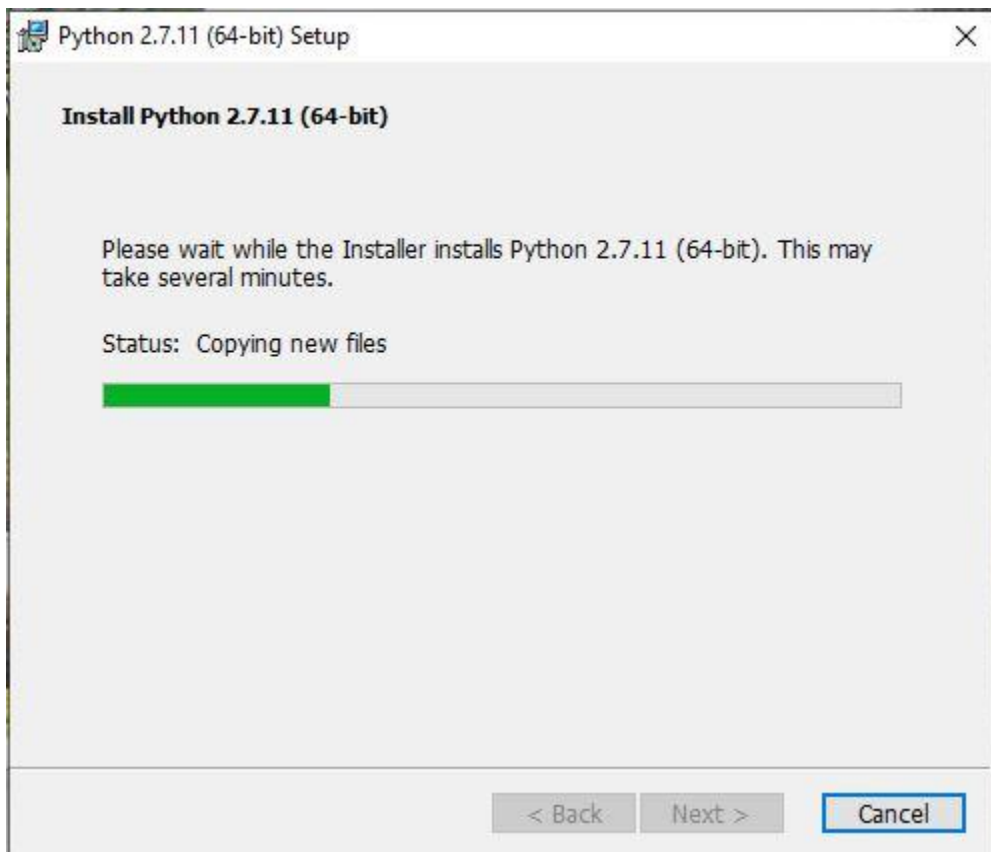
Keempat, pilih direktori sesuai yang diinginkan seperti dibawah ini, lalu klik “Next”.



Kelima, cek pilihan yang diinstall jika sudah sesuai maka klik “Next”.



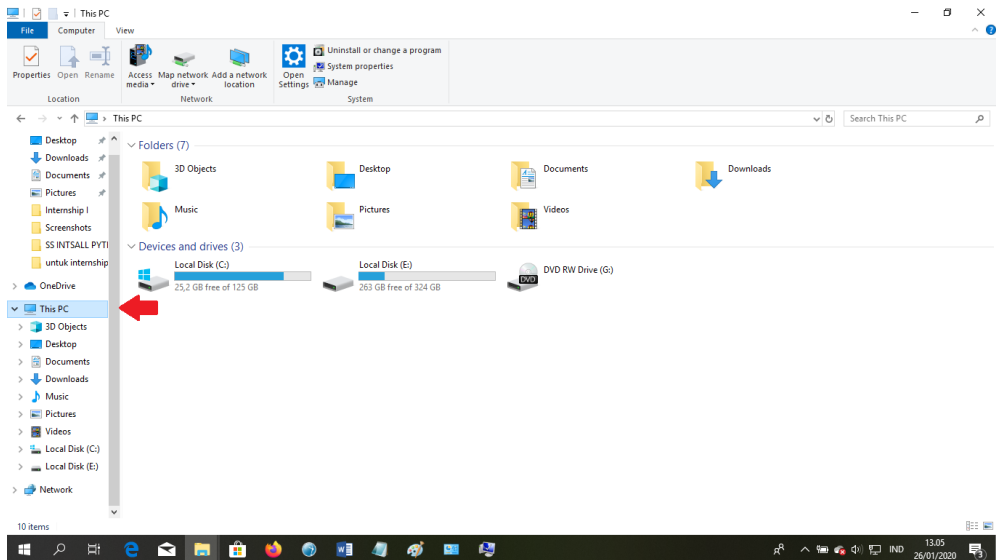
Keenam, tunggu sampai loding ini selesai.



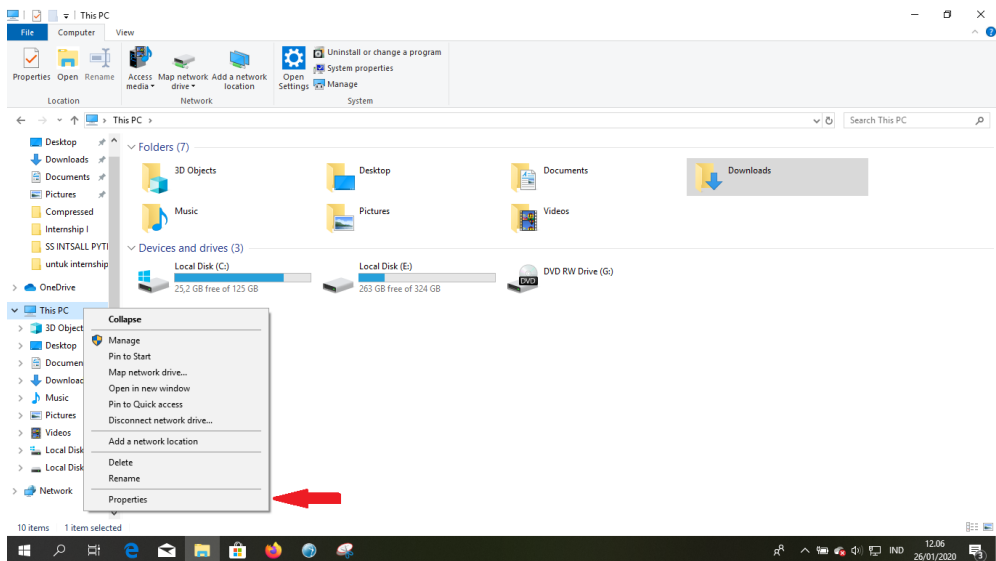
Ketujuh, selesai penginstallan *python*, kemudian klik “Finish”.



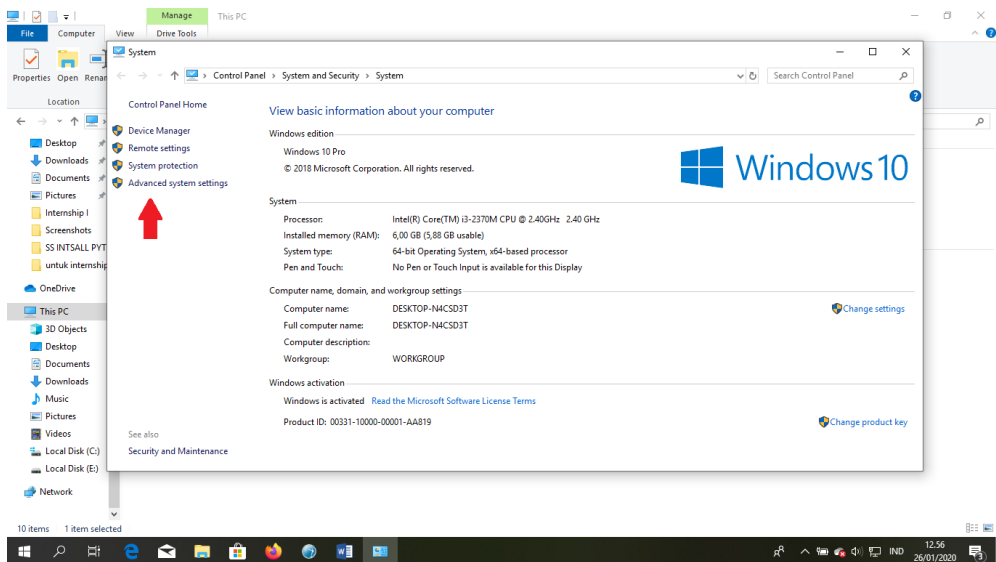
Kedelapan, atur environment variable klik kanan pada “This PC” seperti gambar dibawah ini.



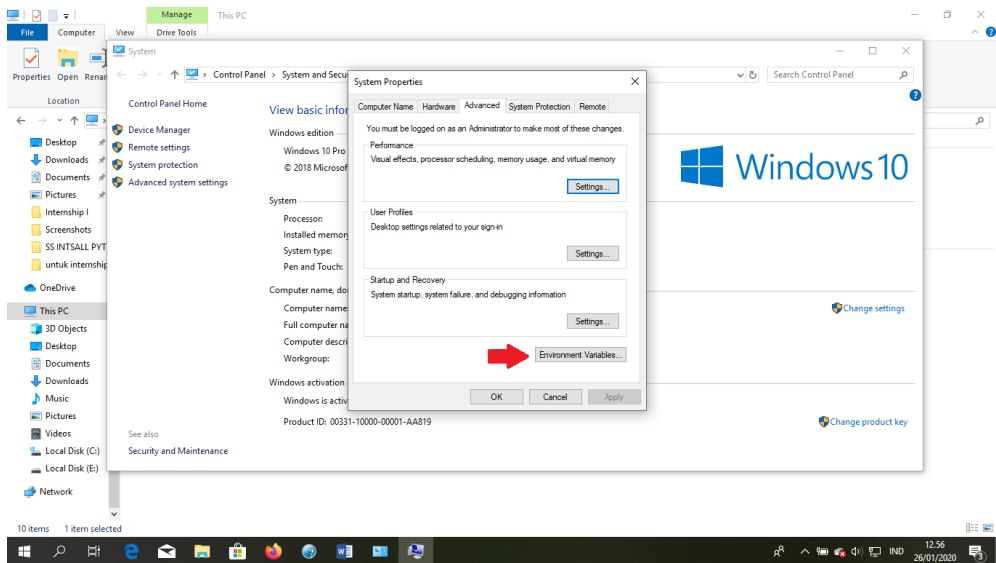
Kesembilan, kemudian klik pada “properties” sperti gambar dibawah ini.



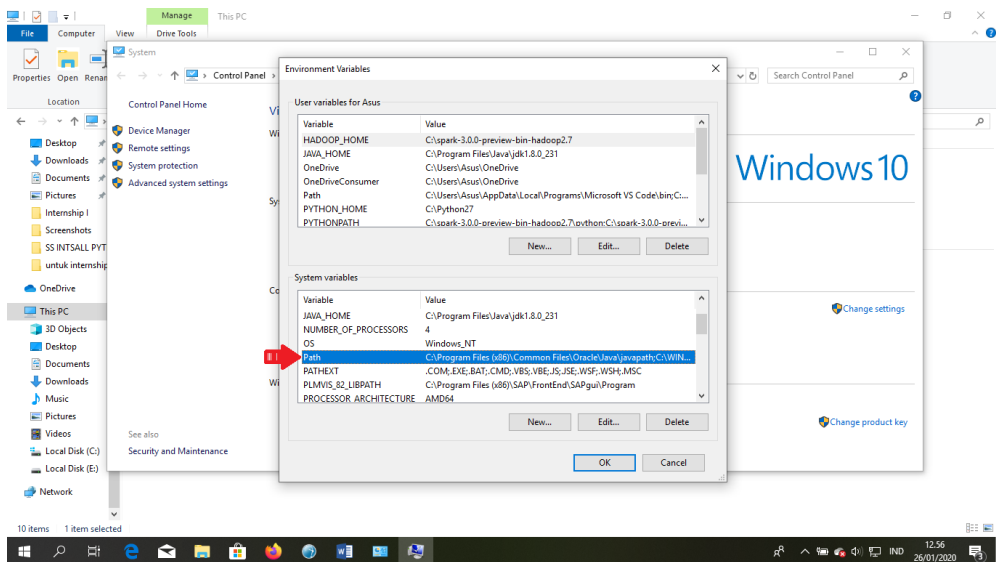
Kesepuluh, pilih “Advanced system setting”.



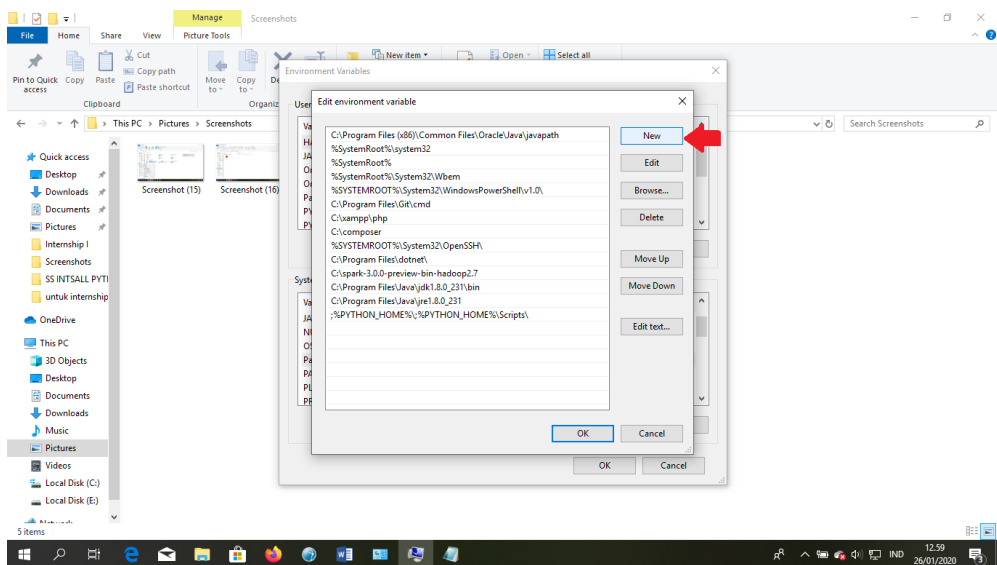
Kesebelas, klik “Enviroment Variables...”.



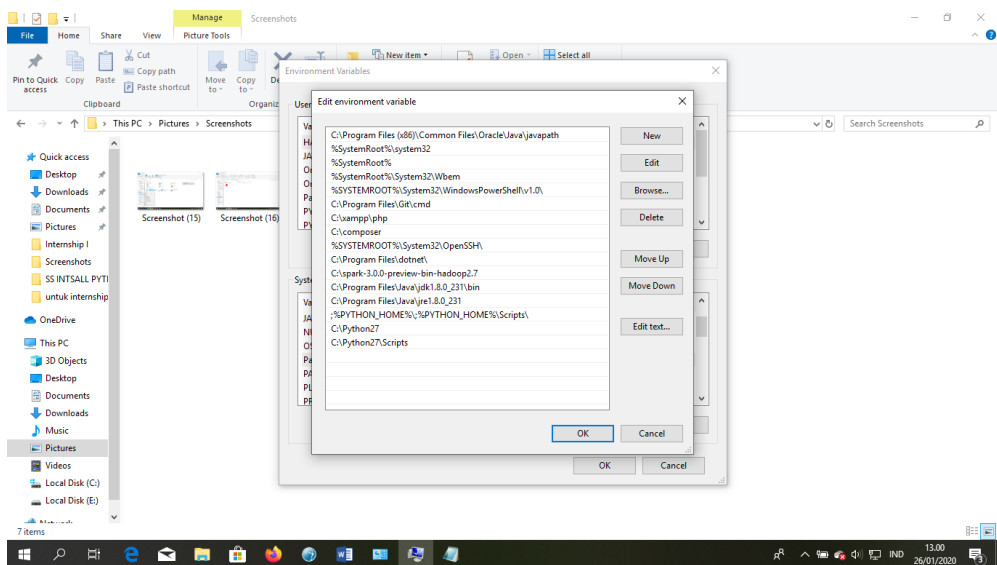
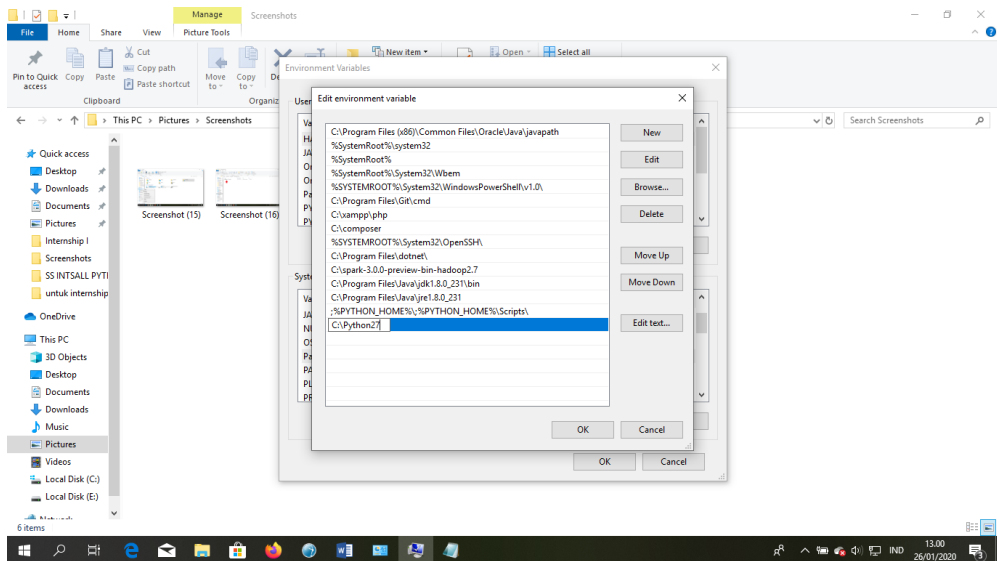
Keduabelas, lalu klik “Path”.



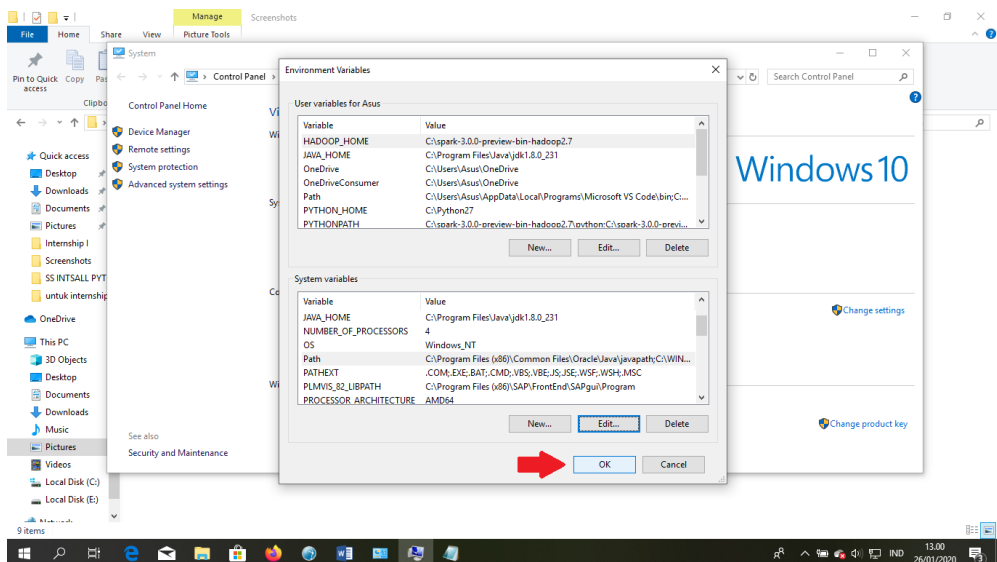
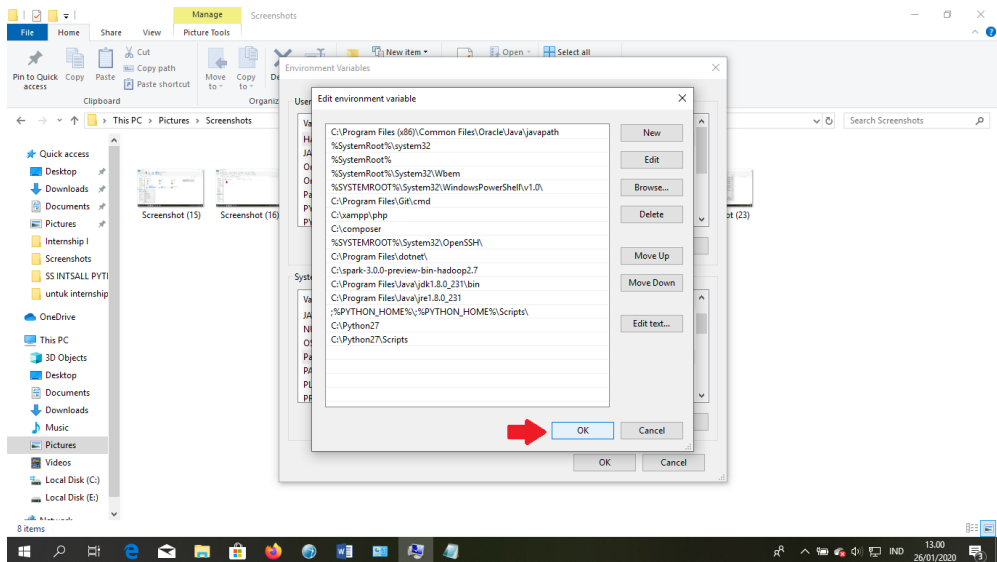
Ketigabelas, muncul seperti dibawah ini, kemudian klik “New” untuk membuat slot baru pada enviroment variable.



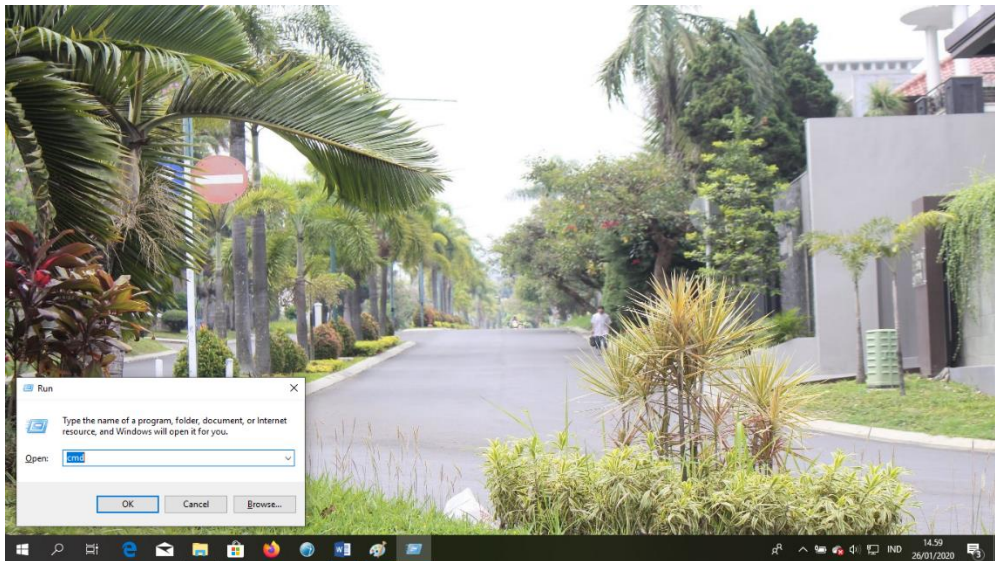
Keempatbelas, tuliskan atau ketik “C:\Python27” dan “C:\Python27\Scripts” seperti dibawah ini.



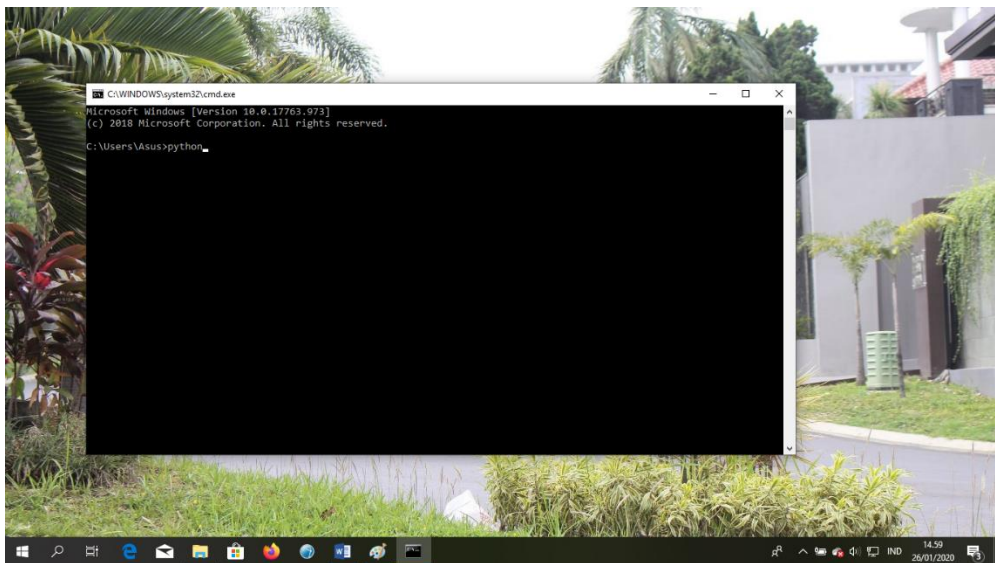
Kelimpabelas, klik “Ok dan Ok”. Selesai membuat enviromentnya.



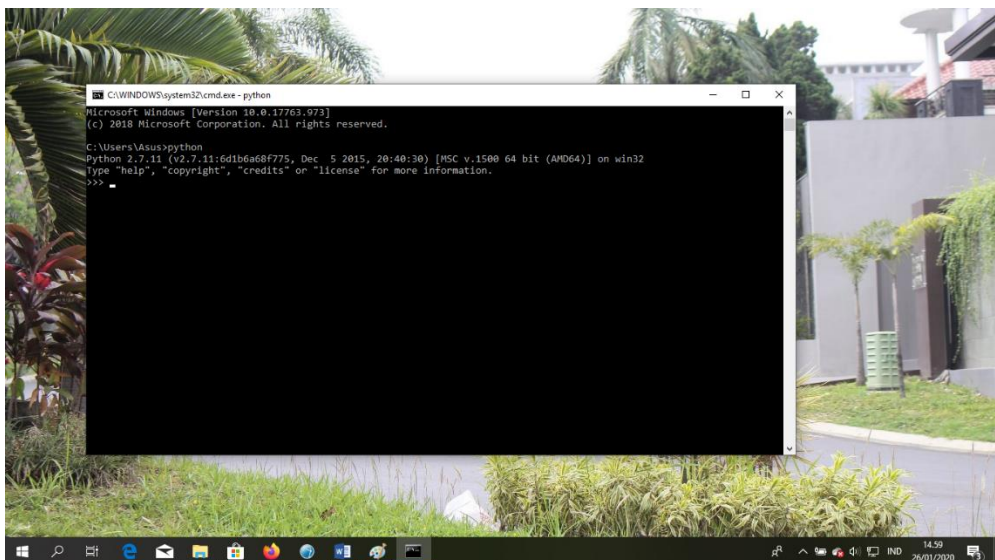
Terakhir kita jalankan python tersebut apakah sesuai atau tidak,
Pertama, Run Administrator “CMD”.



Kedua, ketik perintah “python” pada CMD.



Ketiga, jika tampil seperti digambar dibawah ini. Maka dapat disimpulkan penginstallan dan pembuatan environment berhasil.



PENJELASAN DAN CODINGAN

PENJELASAN *PYTHON*

Python merupakan bahasa pemrograman yang dibuat dan dikembangkan oleh Guido Van Rossum pada tahun 1990 di Stichting Mathematisch Centrum (CWI). Bahasa pemrograman python itu bahasa pemrograman yang kekinian(terbaru), python juga bisa dikombinasikan dengan java dan arduino.

Python juga ada 2 versi yang berbeda yaitu versi *python 2.x* dan *python 3.x*, pada codingannya juga berbeda.

PERBEDAAN *PYTHON* 2.X DAN *PYTHON* 3.X

Perbedaan ypada codingan seperti dibawah ini.

Python 2.x :

Print 'Hallo!'

Python 3.x :

Print ('Hallo!')

Kesimpulannya pada *python* 2.x tidak menggunakan “()” akan tetapi *python* 3.x menggunakannya.

PERBEDAAN PYTHON DENGAN BAHASA PEMROGRAMAN LAIN.

Bahasa pemrograman python yaitu bahasa yang singkat, padat dan jelas. Berdasarkan codingan yang telah dibuat seperti dibawah ini.

Coding dari bahasa pemrograman C++ :

```
Int x = 2;
```

Coding dari bahasa pemrograman Python:

```
x = 2
```

perbedaan sudah jelas dimana C++ harus menggunakan class dan type data. Akan tetapi tidak menggunakan class dan tipe data.

MACAM – MACAM PACKAGE

FUNGSI PACKAGE

PERTAMA ADALAH CODINGAN MINDWAVE

```
import select, serial, threading
```

```
# Byte codes
```

```
CONNECT          = '\xc0'
```

```
DISCONNECT       = '\xc1'
```

```
AUTOCONNECT      = '\xc2'
```

```
SYNC             = '\xaa'
```

```
EXCODE           = '\x55'
```

```
POOR_SIGNAL      = '\x02'
```

```
ATTENTION        = '\x04'
```

```
MEDITATION      = '\x05'
```

```
BLINK            = '\x16'
```

```
HEADSET_CONNECTED = '\xd0'
```

```
HEADSET_NOT_FOUND = '\xd1'
```

```
HEADSET_DISCONNECTED = '\xd2'
```

```
REQUEST_DENIED   = '\xd3'
```

```
STANDBY_SCAN     = '\xd4'
```

```
RAW_VALUE        = '\x80'
```

```
# Status codes
```

```
STATUS_CONNECTED = 'connected'
```

```
STATUS_SCANNING    = 'scanning'
```

```
STATUS_STANDBY     = 'standby'
```

```
class Headset(object):
```

```
    """
```

```
    A MindWave Headset
```

```
    """
```

```
class DongleListener(threading.Thread):
```

```
    """
```

```
    Serial listener for dongle device.
```

```
    """
```

```
    def __init__(self, headset, *args, **kwargs):
```

```
        """Set up the listener device."""
```

```
        self.headset = headset
```

```
        super(Headset.DongleListener, self).__init__(*args,  
**kwargs)
```

```
    def run(self):
```

```
        """Run the listener thread."""
```

```
        s = self.headset.dongle
```

```
        # Re-apply settings to ensure packet stream
```

```
s.write(DISCONNECT)

d = s.getSettingsDict()

for i in xrange(2):
    d['rtscts'] = not d['rtscts']
    s.applySettingsDict(d)

while True:
    # Begin listening for packets
    try:
        if s.read() == SYNC and s.read() == SYNC:
            # Packet found, determine plength
            while True:
                plength = ord(s.read())
                if plength != 170:
                    break
            if plength > 170:
                continue

            # Read in the payload
            payload = s.read(plength)

            # Verify its checksum
            val = sum(ord(b) for b in payload[:-1])
```

```
val &= 0xff
val = ~val & 0xff
chksum = ord(s.read())
```

```
    #if val == chksum:
        if True: # ignore bad checksums
            self.parse_payload(payload)
except (select.error, OSError):
    break
except serial.SerialException:
    s.close()
    break
```

```
def parse_payload(self, payload):
    """Parse the payload to determine an action."""
    while payload:
        # Parse data row
        excode = 0
        try:
            code, payload = payload[0], payload[1:]
        except IndexError:
            pass
        while code == EXCODE:
```

```

# Count excode bytes
excode += 1

try:
    code, payload = payload[0], payload[1:]
except IndexError:
    pass

if ord(code) < 0x80:
    # This is a single-byte code
    try:
        value, payload = payload[0], payload[1:]
    except IndexError:
        pass

    if code == POOR_SIGNAL:
        # Poor signal
        old_poor_signal = self.headset.poor_signal
        self.headset.poor_signal = ord(value)

        if self.headset.poor_signal > 0:
            if old_poor_signal == 0:
                for handler in \
                    self.headset.poor_signal_handlers:
                        handler(self.headset,
                               self.headset.poor_signal)
            else:

```

```

        if old_poor_signal > 0:
            for handler in \
                self.headset.good_signal_handlers:
                handler(self.headset,
                        self.headset.poor_signal)
elif code == ATTENTION:
    # Attention level
    self.headset.attention = ord(value)
    for handler in self.headset.attention_handlers:
        handler(self.headset, self.headset.attention)
elif code == MEDITATION:
    # Meditation level
    self.headset.meditation = ord(value)
    for handler in self.headset.meditation_handlers:
        handler(self.headset, self.headset.meditation)
elif code == BLINK:
    # Blink strength
    self.headset.blink = ord(value)
    for handler in self.headset.blink_handlers:
        handler(self.headset, self.headset.blink)
else:
    # This is a multi-byte code
    try:

```

```

        vlength, payload = ord(payload[0]), payload[1:]
    except IndexError:
        continue

    value, payload = payload[:vlength],
payload[vlength:]

# Multi-byte EEG and Raw Wave codes not included
# Raw Value added due to Mindset Communications
Protocol

if code == RAW_VALUE:
    try:
        anu = value[0]
        itu = value[1]
    except IndexError:
        anu = "x"
        itu = "x"
    raw=ord(anu)*256+ord(itu)
    if (raw>=32768):
        raw=raw-65536
    self.headset.raw_value = raw
    for handler in self.headset.raw_value_handlers:
        handler(self.headset, self.headset.raw_value)

if code == HEADSET_CONNECTED:
    # Headset connect success

```



```

        run_handlers = self.headset.status !=
STATUS_CONNECTED

        self.headset.status = STATUS_CONNECTED
        self.headset.headset_id = value.encode('hex')
        if run_handlers:
            for handler in \
                self.headset.headset_connected_handlers:
                handler(self.headset)
    elif code == HEADSET_NOT_FOUND:
        # Headset not found
        if vlength > 0:
            not_found_id = value.encode('hex')
            for handler in \
                self.headset.headset_notfound_handlers:
                handler(self.headset, not_found_id)
        else:
            for handler in \
                self.headset.headset_notfound_handlers:
                handler(self.headset, None)
    elif code == HEADSET_DISCONNECTED:
        # Headset disconnected
        headset_id = value.encode('hex')
        for handler in \

```

```

        self.headset.headset_disconnected_handlers:
            handler(self.headset, headset_id)
elif code == REQUEST_DENIED:
    # Request denied
    for handler in
self.headset.request_denied_handlers:
        handler(self.headset)
elif code == STANDBY_SCAN:
    # Standby/Scan mode
    try:
        byte = ord(value[0])
    except IndexError:
        byte = None
    if byte:
        run_handlers = (self.headset.status !=
                        STATUS_SCANNING)
        self.headset.status = STATUS_SCANNING
        if run_handlers:
            for handler in self.headset.scanning_handlers:
                handler(self.headset)
    else:
        run_handlers = (self.headset.status !=
                        STATUS_STANDBY)

```

```
self.headset.status = STATUS_STANDBY  
if run_handlers:  
    for handler in self.headset.standby_handlers:  
        handler(self.headset)
```

```
def __init__(self, device, headset_id=None, open_serial=True):
```

```
    """Initialize the headset."""
```

```
    # Initialize headset values
```

```
    self.dongle = None
```

```
    self.listener = None
```

```
    self.device = device
```

```
    self.headset_id = headset_id
```

```
    self.poor_signal = 255
```

```
    self.attention = 0
```

```
    self.meditation = 0
```

```
    self.blink = 0
```

```
    self.raw_value = 0
```

```
    self.status = None
```

```
    # Create event handler lists
```

```
    self.poor_signal_handlers = []
```

```
    self.good_signal_handlers = []
```

```
self.attention_handlers = []
self.meditation_handlers = []
self.blink_handlers = []
self.raw_value_handlers = []
self.headset_connected_handlers = []
self.headset_notfound_handlers = []
self.headset_disconnected_handlers = []
self.request_denied_handlers = []
self.scanning_handlers = []
self.standby_handlers = []
```

```
# Open the socket
```

```
if open_serial:
```

```
    self.serial_open()
```

```
def connect(self, headset_id=None):
```

```
    """Connect to the specified headset id."""
```

```
    if headset_id:
```

```
        self.headset_id = headset_id
```

```
    else:
```

```
        headset_id = self.headset_id
```

```
    if not headset_id:
```

```
        self.autoconnect()
```

```

        return

        self.dongle.write(".join([CONNECT,
headset_id.decode('hex')]))

def autoconnect(self):
    """Automatically connect device to headset."""
    self.dongle.write(AUTOCONNECT)

def disconnect(self):
    """Disconnect the device from the headset."""
    self.dongle.write(DISCONNECT)

def serial_open(self):
    """Open the serial connection and begin listening for
data."""
    # Establish serial connection to the dongle
    if not self.dongle or not self.dongle.isOpen():
        self.dongle = serial.Serial(self.device, 115200)

    # Begin listening to the serial device
    if not self.listener or not self.listener.isAlive():
        self.listener = self.DongleListener(self)
        self.listener.daemon = True
        self.listener.start()

```

```
def serial_close(self):  
    """Close the serial connection."""  
    self.dongle.close()
```

KEDUA CODINGAN CONNECTING

```
import serial

ser = serial.Serial("COM8", 9600)

temp = ""

while 1:
    data=ser.readline()
    print data
    i = int(data, 16)
    data=data.script()
    print(data)
    if data[:1]=="[":
        print "\a"
```

KETIGA CODINGAN TESTING

```
import mindwave, time
```

```
headset = mindwave.Headset('COM8','1425')
```

```
time.sleep(2)
```

```
headset.connect()
```

```
print "Connecting..."
```

```
while headset.status != 'connected':
```

```
    time.sleep(0.5)
```

```
    if headset.status == 'standby':
```

```
        headset.connect()
```

```
        print "Retrying connect.."
```

```
print "Connetcted."
```

```
while True:
```

```
    #print "Auttention: %s, meditation: %s" % (headset.attention,  
headset.meditation)
```

```
    #print headset.serial_open()
```

```
    print headset.raw_value#"raw_value: %s" %  
(headset.raw_value)
```

```
    time.sleep(0.1) #pause 0.5 seconds
```


KEEMPAT CODINGAN RUNNING

```
import os, mindwave, time
```

```
port="COM8"
```

```
mid="1425"
```

```
rate=0.001953125
```

```
namafile="hasilnya.csv"
```

```
runfile="run"
```

```
open(runfile, 'a').close()
```

```
headset = mindwave.Headset(port,mid)
```

```
time.sleep(2)
```

```
headset.connect()
```

```
print "Connecting..."
```

```
while headset.status != 'connected':
```

```
    time.sleep(0.5)
```

```
    if headset.status == 'standby':
```

```

    headset.connect()

    print "Retrying connect.."

print " Connetcted."


f=open(namafile,'a+')


while True:
    if os.path.exists(runfile)!=True:
        f.close()
        break
    try:
        while True:
            f.write(str(headset.raw_value)+'0\n')
            time.sleep(rate)
            if os.path.exists(runfile)!=True:
                f.close()
                break
        except KeyboardInterrupt:
            f.write(str(headset.raw_value)+'1\n')
            if os.path.exists(runfile)!=True:
                f.close()
                break
    continue

```

KEENAM CODINGAN GRAFIK

Codingan ini untuk menampilkan matplotlib yang nanti akan muncul grafik gelombang otak dan amplitudo.

CODING:

```
from matplotlib import pyplot as plt
```

```
from matplotlib import style
```

```
import numpy as np
```

```
style.use('ggplot')
```

```
x,y = np.loadtxt('asep.csv', unpack = True, delimiter = ',')
```

```
plt.plot(x,y)
```

```
plt.title('Brainwave data result test')
```

```
plt.ylabel('Y axis')
```

```
plt.xlabel('X axis')
```

```
plt.show()
```

PENJELASAN ALGORITMA C45

PENGERTIAN ALGORITMA C45

PERBEDAAN ALGORITMA C45 DENGAN YANG LAIN

PERSAMAAN ALGORITMA C45