

Solving constraint satisfaction problems using arc consistency and path consistency techniques

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1 Local consistency algorithms

1.1 Arc consistency

For the arc consistency we use AC1 algorithm.

Algorithm 1 AC1 algorithm

```
1: procedure REVISE( $v_i, v_j$ )  $\triangleright$  a network with two variables  $v_i, v_j$ , domains  
    $D_i$  and  $D_j$ , and constraint  $R_{ij}$   
2:   for each  $a_i \in D_i$  do  
3:     if there is no  $a_j \in D_j$  with  $(a_i, a_j) \in R_{ij}$  then  
4:       remove  $a_i$  from  $D_i$   
  
   procedure AC1( $N$ )  $\triangleright$  a constraint network  $N = \langle V, D, C \rangle$   
2:   repeat  
     for each arc  $(v_i, v_j)$  with  $R_{ij} \in C$  do  
4:       Revise( $v_i, v_j$ )  
       Revise( $v_j, v_i$ )  
6:   until no domain is changed
```

1.2 Path consistency

For the path consistency we use PC1 algorithm.

Algorithm 2 PC1 algorithm

```
1: procedure PATH_REVISE( $\{v_i, v_j\}, v_k$ )  $\triangleright$  a binary network  $\langle V, D, C \rangle$   
   with variables  $v_i, v_j, v_k$   
2:   for each pair  $(a_i, a_j) \in R_{ij}$  do  
3:     if there is no  $a_k \in D_k$  such that  $(a_i, a_k) \in R_{ik}$  and  $(a_j, a_k) \in R_{jk}$   
       then  
4:       remove  $(a_i, a_j)$  from  $R_{ij}$   
  
   procedure PC1( $N$ )  $\triangleright$  a constraint network  $N = \langle V, D, C \rangle$   
2:   repeat  
     for each (ordered) triple of variables  $v_i, v_j, v_k$  do  
4:       Path_Revise( $v_i, v_j, v_k$ )  
   until no constraint is changed
```

2 Python implementation

For the implementation we use modified **python_constraint** module.

2.1 Installation

- Clone the repository
`git clone https://github.com/asergeenko/python-constraint.git`
- Build and setup the module
`python setup.py build`
`python setup.py install`

2.2 Module overview

Python implementations of the AC1 and PC1 algorithms are located in **consistency.py** file. There are four methods:

arc_revise(*var1, var2, problem, constraints_for_variable*)
#Implements REVISE procedure from AC1 algorithm

Input:

var1 and *var2* - variables to revise,
problem - **python_constraint**'s *Problem* instance,
constraints_for_variable - dictionary with constraints for variable *var1*
(returned by *getArcs* function from **constraint** module).

Output:

Returns *True* if arc (*var1, var2*) is not arc-consistent
and some values are removed from the domain.

ac1(*arcs, problem*)
#Implements AC1 procedure

Input:

arcs - arcs (returned by *getArcs* function from **constraint** module),
problem - **python_constraint**'s *Problem* instance

path_revise(*var1, var2, var3, problem*)
#Implements PATH_REVISE procedure from PC1 algorithm

Input:

var1, var2, var3 - variables to revise,
problem - **python_constraint**'s *Problem* instance

Output:

Returns *True* if the pair (*var1, var2*) is not path-consistent relative to *var3*
and some values are removed.

pc1(*problem*)

#Implements PC1 procedure

Input:

problem - **python_constraint**'s *Problem* instance

3 Problem solving examples

3.1 Examples overview

These algorithms are suitable for CSP problems with binary constraints. So we have *N-Queens problem* (can be found in `examples/queens/queens.py`) and *Map coloring problem* (can be found in `examples/map_coloring/map_coloring.py`). N-queens example is the part of the original `python_constraint` module and has just one parameter:

```
size = 8 # size of the chessboard
```

Map coloring example is new and has the following parameters:

```
countries = ['A','B','C'] # countries
num_colors = 2 # number of colors
neighbors = ['AB','BC','CA'] # countries that border each other
```

3.2 Command-line parameters

```
python queens.py [-h] [-s]1 [-ac] [-pc]
python map_coloring.py [-h] [-ac] [-pc]
```

-h - show help message
-s - show solutions on the chessboard (doesn't show by default)
-ac - use arc consistency algorithm (not used by default)
-pc - use path consistency algorithm (not used by default)

¹This parameter is used only with `queens.py` example.