Playmate | Quick Reference Guide

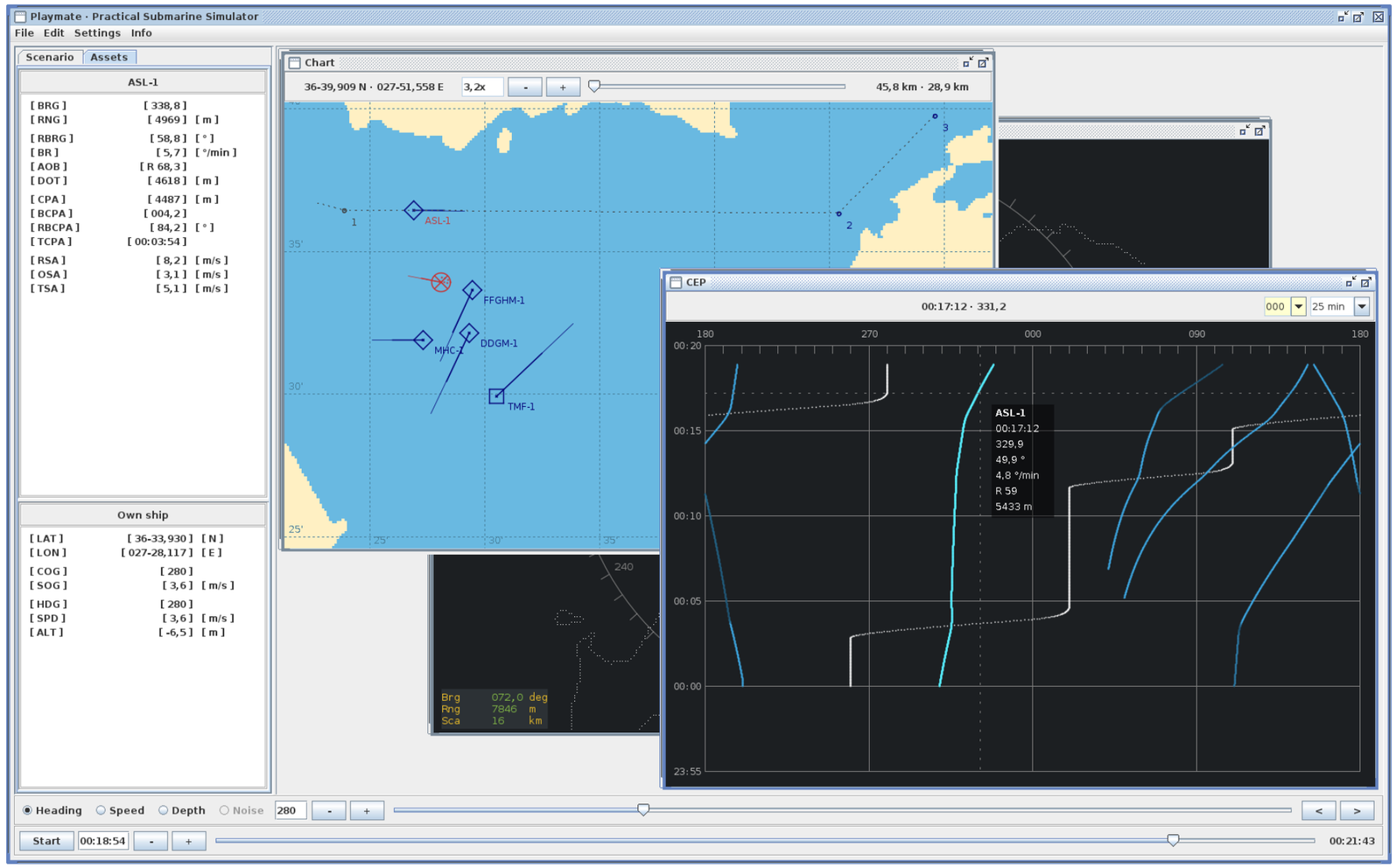
hover cursor · click mouse button · hold mouse button · turn mouse wheel · input via keyboard

Chart
- move
- center to position
- zoom
- create ruler
- select object
- move object selected

Scenario
- select chart
- drag target into chart

Object selected
- hook object if asset
- create ruler
- create waypoint if asset

Scale
- set magnifier
- adjust magnifier



Asset hooked
- highlight tracker in CEP
- hook next asset
- hook previous asset

Asset selected
- highlight tracker in CEP
- select next asset
- select previous asset

Preferences
- center bearing
- set time range

CEP
- insert comment

Tracker
- show target data
- select target
- hook target selected

Control Asset
- choose controls for course, speed, altitude, turn
- set value
- adjust value

Control time
- start/replay and stop
- set time
- adjust time

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