

Lab 7

Sift & Harris Corners

Part 1: SIFT

1. Using SIFT and showing keys:
 - a. Apply sift function on example.
 - b. What does the result of the function means?
 - c. Apply showkeys function on the result from sift
 - d. What does the result image displayed means?
2. Object Recognition using SIFT:
 - a. Try match function between ('box_in_scene.png', 'box.png')
3. Explain matching process main steps and how can I use other feature extractor.

Part 2: Harris Corner Detection

- a. Read the image 'circuit.tif'
- b. Compute x and y Derivatives of image
$$I_x = G_\sigma^x * I, \quad I_y = G_\sigma^y * I$$
- c. Compute the products of derivatives at every pixel
$$I_{x^2} = I_x \cdot I_x, \quad I_{xy} = I_x \cdot I_y, \quad I_{y^2} = I_y \cdot I_y$$
- d. Compute the sum of the products of derivatives at each pixel using Gaussian filter
$$S_{x^2} = G_\sigma * I_{x^2}, \quad S_{xy} = G_\sigma * I_{xy}, \quad S_{y^2} = G_\sigma * I_{y^2}$$
- e. Compute the response of the detector at each pixel
$$R = (S_{x^2} \cdot S_{y^2} - S_{xy} \cdot S_{xy}) / (S_{x^2} + S_{y^2})$$
- f. Apply Threshold on R to get corners ($R > T$ is a corner).
- g. Get local maximum of R (after applying the threshold) to remove redundant points (only leave points that is larger than all surrounding points).
- h. According the TODOs.

Hints:

$$\text{Sobel Operator: } G_x = \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix} \quad G_y = \begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix}$$

References:

https://docs.opencv.org/3.0-beta/doc/py_tutorials/py_feature2d/py_matcher/py_matcher.html

