

Discussion 7: Asymptotics and Bits

Discussion: Wed 2-3pm 3111 Etcheverry Hall

Lab: Fri 1-3pm 275 Soda Hall

OH: Tues 3-4pm in 109 Morgan Hall

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(I post my discussion materials here if you are interested in referring to them after section)

Reminders:

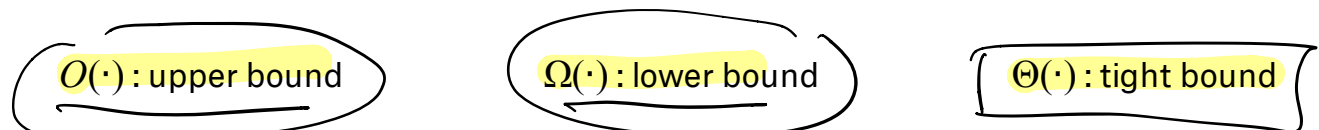
1. HW 4 is due Friday
2. Proj 1 Checkpoint is due Tuesday
3. Project Party this Saturday
4. Lab this week is Project OH
5. Post Midterm Advising

Today's Goals:

1. Review *Asymptotic Analysis* and *Bitwise Operations*
2. Get through as many questions as possible

Things to remember:

- when considering asymptotics we will always be concerned with the runtime of the program as the **size of the input grows very large**



$$f(x) = O(\underline{g(x)})$$

$$f(x) < g(x) \cdot k \quad \forall x > x_0$$

$$f(x) = x \quad g(x) = x^2$$

$$f(x) = O(g(x))$$

Let's start with Big-Oh

Let $f(x)$ be any arbitrary function. We say that $f(x) = O(g(x))$ as $x \rightarrow \infty$ **IF AND ONLY IF** the following is satisfied:

there exists some number M , such that $|f(x)| \leq M g(x)$ for any $x > x_0$.

In other words, if some multiple of $g(x)$ is an upper bound for $f(x)$ for sufficiently large x , then we can say that $f(x) = O(g(x))$.

We see a similar definition for Big-Omega

Let $f(x)$ be any arbitrary function. We say that $f(x) = \Omega(g(x))$ as $x \rightarrow \infty$ **IF AND ONLY IF** the following is satisfied:

there exists some number M , such that $|f(x)| \geq M g(x)$ for any $x > x_0$.

In other words, if some multiple of $g(x)$ is a lower bound for $f(x)$ for sufficiently large x , then we can say that $f(x) = \Omega(g(x))$.

$$g(x) = x+2 \quad f(x) = x^2$$

$$\underline{f(x) = \Omega(g(x))} \quad \checkmark$$

Now for Big-Theta

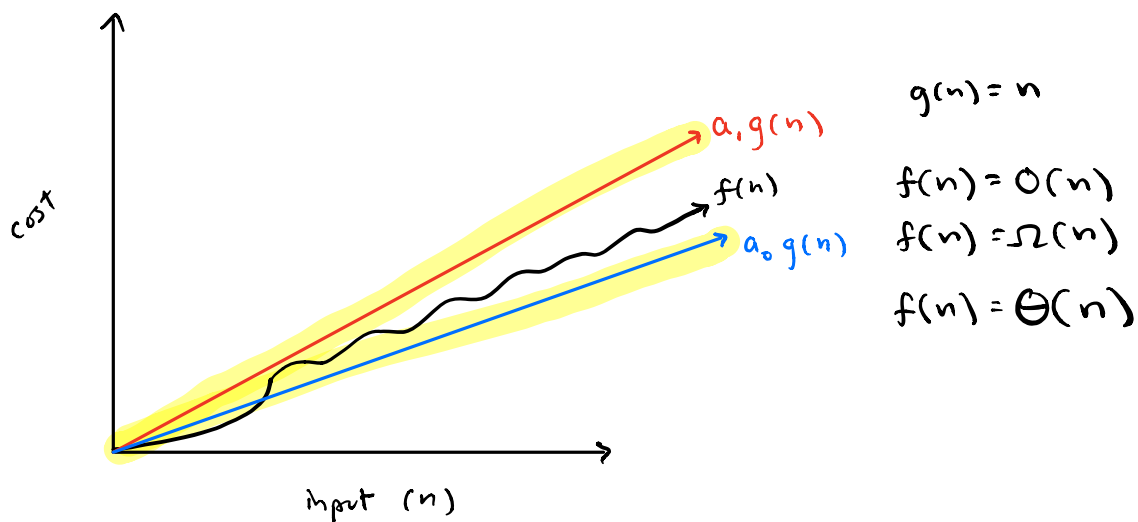
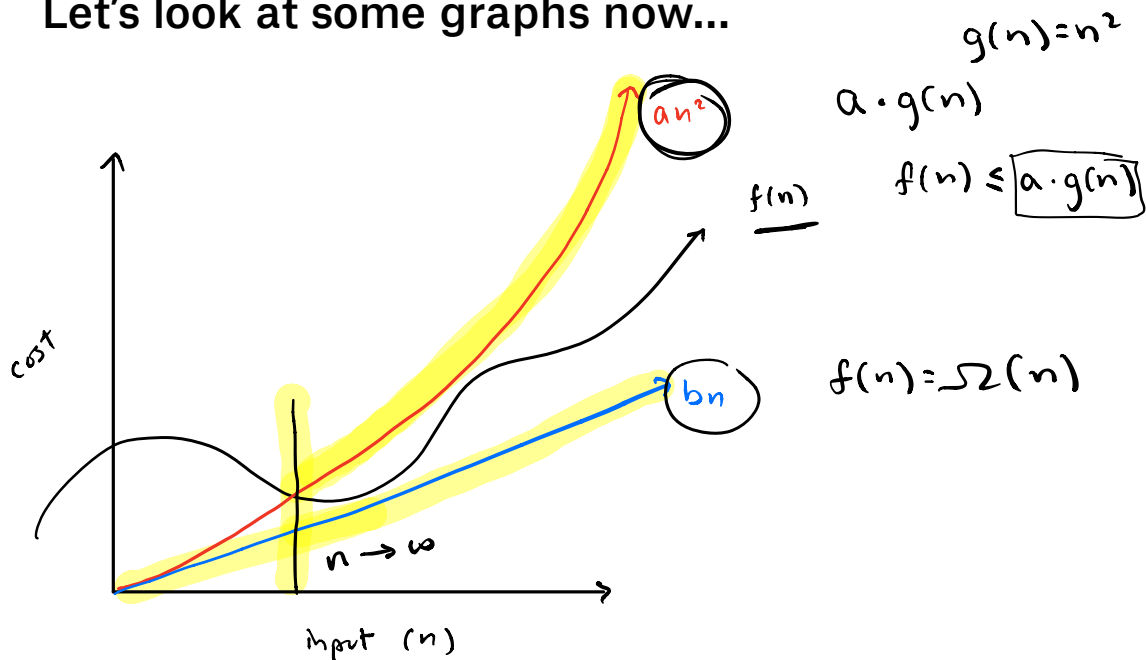
If we grasp the previous two definitions, then this one won't be too bad. If there exists a $g(x)$ that satisfies both of the above conditions, then we say that $f(x) = \Theta(g(x))$.

$$f(x) = (x^2) + x + 1$$

$$\rightarrow g(x) = (x^2)$$

$$f(x) = \Theta(g(x))$$

Let's look at some graphs now...



Other important stuff to remember

$$1. \sum_{i=1}^N i = \frac{N(N+1)}{2} = \frac{1}{2}(N^2 + N) \in \Theta(N^2)$$

$$2. \sum_{i=0}^{\log_2(N)} 2^i = 1 + 2 + 4 + \dots + 2^{\log_2(N)-1} + N = 2N - 1 \in \Theta(N)$$

Bitwise Operations

Mask (And)

→ 01101011
 → & 10100101
 00100001

Set (Or)

01101011
 | 10100101
 11101111

Flip (Xor)

01101011
 ^ 10100101
 11001110

Flip All (Neg)

~ 10100101
 01011010

Shift Left

11101011
 <<< 3
 01011000

Shift Logical Right

11101011
 >>> 3
 00011101

Shift Arithmetic Right

11101011
 >> 3
 11111101

01011 >> 3

00001

1 Basic Algorithmic Analysis

For each of the following function pairs f and g , list out the Θ, Ω, O relationships between f and g , if any such relationship exists. For example, $f(x) \in O(g(x))$.

1. $f(x) = x^2, g(x) = x^2 + x$ $f(x) \in \Theta(g(x))$
2. $f(x) = 5000000x^3, g(x) = x^5$ $f(x) \in O(g(x))$
3. $f(x) = \log(x), g(x) = 5x$ $f(x) \in O(g(x))$
4. $f(x) = e^x, g(x) = x^5$ $f(x) \in \Omega(g(x))$
5. $f(x) = \log(5^x), g(x) = x$ $f(x) \in \underline{\underline{\Theta(g(x))}}$

$$\log(5^x) = x \underline{\underline{\log(5)}}$$

2 Practice with Runtime

For each of the following functions, find the Big-Theta expression for the runtime of the function in terms of the input variable n .

You may find the following relations helpful:

$$\boxed{\begin{aligned} 1 + 2 + 3 + 4 + \dots + N &= \Theta(N^2) \\ 1 + 2 + 4 + 8 + \dots + N &= \Theta(N) \end{aligned}}$$

1. For this problem, you may assume that the static method `constant` runs in $\Theta(1)$ time.

```

1 public static void bars(int n) {
2     for (int i = 0; i < n; i += 1) {
3         for (int j = 0; j < i; j += 1) {
4             System.out.println(i + j);
5         }
6     }
7
8     for (int k = 0; k < n; k += 1) {
9         constant(k);
10    }
11 }

```

$i = 2$

$\rightarrow 0 + 1 + 2 + 3 + 4 + \dots + n$

$\rightarrow \Theta(n^2) \leftarrow$

$\rightarrow \Theta(n)$

$$\Theta(n^2)$$

2. Determine the runtime for `barsRearranged`.

```

1 public static void cowsGo(int n) {
2     for (int i = 0; i < 100; i += 1) {
3         for (int j = 0; j < i; j += 1) {
4             for (int k = 0; k < j; k += 1) {
5                 System.out.println("moove");
6             }
7         }
8     }
9 }

10
11 public static void barsRearranged(int n) {
12     for (int i = 1; i <= n; i *= 2) {
13         for (int j = 0; j < i; j += 1) {
14             cowsGo(j);
15         }
16     }
17 }

```

→ $\Theta(1)$

$$1 + 2 + 4 + 8 + \dots + N \\ = 2N - 1 \\ \Theta(n)$$

$$\begin{array}{ccccccc}
 \rightarrow i = & 1 & 2 & 4 & 8 & \dots & n \\
 & \downarrow & \downarrow & \downarrow & \downarrow & & \downarrow \\
 \rightarrow & 1 & + 2 & + 4 & + 8 & + \dots & + n \\
 & & & & & & = 2n - 1 \\
 & & & & & & \Theta(n)
 \end{array}$$

3 A Bit on Bits

Recall the following bit operations and shifts:

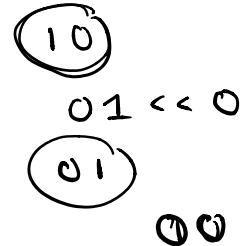
1. Mask ($x \& y$): yields 1 only if both bits are 1.
01110 & 10110 = 00110
2. Set ($x \mid y$): yields 1 if at least one of the bits is 1.
01110 | 10110 = 11110
3. Flip ($x \wedge y$): yields 1 only if the bits are different.
01110 ^ 10110 = 11000
4. Flip all ($\sim x$): turns all 1's to 0 and all 0's to 1.
 $\sim 01110 = 10001$
5. Left shift ($x \ll \text{left_shift}$): shifts the bits to the left by `left_shift` places, filling in the right with zeros.
10110111 << 3 = 10111000
6. Arithmetic right shift ($x \gg \text{right_shift}$): shifts the bits to the right by `right_shift` places, filling in the left bits with the current existing leftmost bit.
10110111 >> 3 = 11110110
00110111 >> 3 = 00000110
7. Logical right shift ($x \ggg \text{right_shift}$): shifts the bits to the right by `right_shift` places, filling in the left with zeros.
10110111 >>> 3 = 00010110

Implement the following two methods. For both problems, $i=0$ represents the least significant bit, $i=1$ represents the bit to the left of that, and so on.

1. Implement `isBitION` so that it returns a boolean indicating if the i th bit of `num` has a value of 1. For example, `isBitION(2, 0)` should return `false` (the 0th bit is 0), but `isBitION(2, 1)` should return `true` (the 1st bit is 1).

*/** Returns whether the i th bit of `num` is a 1 or not. */*

```
public static boolean isBitION(int num, int i) {  
  
    int mask = 1 << i;  
  
    return (mask & num) != 0;  
}
```



2. Implement `turnBitION` so that it returns the input number but with its i th significant bit set to a value of 1. For example, if `num` is 1 (1 in binary is 01), then calling `turnBitION(1, 1)` should return the binary number 11 (aka 3).

*/** Returns the input number but with its i th bit changed to a 1. */*

```
public static int turnBitION(int num, int i) {  
  
    int mask = 1 << i;  
  
    return num | mask;  
}
```