```
player winrate d
        player winrate r
          hero_winrate_d
          hero winrate r
            hp winrate d
         hp death min r
         hp_death_min_d
           role pusher d
          hp_gold_min_d
            hp kill min d
                heroes r
            hp_xp_min_d
                heroes d
         hp assist min r
             hp xp min r
           role_pusher_r
         hp_assist_min_d
            hp_winrate_r
hp caused damage min r
           hp gold min r
                             0.1
                                  0.2
                                      0.3
                                                     0.6
                                                          0.7
                        0.0
                                           0.4
                                                0.5
```