## Normal attack :

Normal attack, depends on you weapon. Inflige (100-shield\_real(ennemie))% POW damage before spell shield reduction.

## Swift Hit : (Level one, during the second combat against rats).

Scale with your velocity, deals 110%POW+VEL/2 damage before shield reduction. ManaCost=10+5\*level . During Swift Hit, you gain 20% chance of critical hit.