

# Ashley Miao

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## education

**University of California, Los Angeles | Expected Class of 2020 | GPA: 3.5/4.0**

Linguistics & Computer Science, B.A., Honors College

Courses: Object Oriented Programming, Data Structures, Linguistic Analysis, Computer Organization, Software Construction

## skills

**Software:** Photoshop, Figma, Visual Studio

**Programming languages:** HTML5/CSS, JavaScript, C++

**In Progress:** Illustrator, InVision, Python

## experience & involvement

**Product Design Intern | Vanth**

Jan 2017 - Present

Redesigning website. Currently making wireframes and prototypes for mobile app aiming to empower seamstresses working in sweatshops. Developing product architecture and user flow. Creating graphics for content and marketing.

**Designer | DevX BruinManager**

Jan 2017 - Present

Developed visual branding, user flow, and product architecture. Building an application that will serve as a one-stop organization portal for all UCLA students. In the process of prototyping.

**Design Intern | UCLA ACM**

Oct 2017 - Present

Developed visual branding and logos for internal boards and six branches of the organization. Created cohesive event banners and maintained stylistic consistency. In the process of building and front-ending websites.

**Software Engineering Intern | Daily Bruin**

Oct 2017 - Present

Working as a front end developer for Bruinwalk, a platform for students to write reviews and rate classes and apartments. Implemented new features for professor pages. Redesigning the apartment search flow and interface.

## projects

**Alpha Kappa Psi**

June 2017 - Present

Created visual branding and graphics used for fall recruitment using self-taught Adobe Photoshop. Leading design committee for spring campaign.

**Match Start**

July - Aug 2017

Used self-taught HTML/CSS, JavaScript, and jQuery to program a number tile matching game.

## interests

reading, pen art, volleyball, basketball, weightlifting, food