

# Ashley Miao

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## education

**University of California, Los Angeles | Expected Class of 2020 | GPA: 3.5/4.0**

Linguistics & Computer Science, B.A., Honors College

Courses: Object Oriented Programming, Data Structures, Linguistic Analysis, Computer Organization, Symbolic Logic, Software Construction, Discrete Math

## skills

**Software:** Visual Studio, Android Studio, Photoshop, Figma

**Libraries/Frameworks:** Flexbox, Bootstrap, jQuery

**Programming languages:** C++, HTML5/CSS, JavaScript

**In Progress:** Django, Python, Illustrator

## experience & involvement

**Design Intern | UCLA ACM**

Oct 2017 - Present

Simultaneously learning principles of visual design and working to improve and maintain visual branding of the 6 organizations and 1000+ members within the organization. Currently designing graphics collaboratively in Figma for internal branches.

**Online Intern | UCLA Daily Bruin**

Oct 2017 - Present

Working as a front-end developer using Python in Django for Bruinwalk, a platform for students to write reviews and rate classes and apartments with over 30,000 monthly users. Implementing new features for professor pages and in the process of learning UI/UX principles to design new features.

**Design Chair | UCLA Alpha Kappa Psi**

June 2017 - Present

Designed visual branding and graphics used for fall recruitment as an intern using self-taught Adobe Photoshop, leading to the highest number of online applications in chapter history and over 150 rushees. Chosen to lead design committee for spring campaign.

## projects

**Match Start | Personal Project**

July - Aug 2017

Used self-taught HTML/CSS, JavaScript and jQuery to program a number tile matching game. Added Bootstrap to create an easily resizable tile board and used responsive design to optimize usability across devices.

**MeetOutside | OutsideHacks**

Aug 2017

Created an app with Java in Android Studio to connect music festival goers with other attendees with the same taste in artists. Used Java to calculate users' compatibility. Designed the UI using features from the Android SDK.

## interests

reading | pen art | watercolor | volleyball | basketball | hiking