

Ashley Miao

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education

University of California, Los Angeles | Expected Class of 2020 | GPA: 3.5/4.0

Linguistics & Computer Science, B.A., Honors College

Courses: Object Oriented Programming, Data Structures, Linguistic Analysis, Computer Organization, Software Construction

skills

Software: Photoshop, Figma, Visual Studio

Programming languages: HTML5/CSS, JavaScript, C++

In Progress: Illustrator, InVision, Python

experience & involvement

Product Design Intern | Vanth

Jan 2017 - Present

Redesigning website. Currently making wireframes and prototypes for mobile app aiming to empower seamstresses working in sweatshops. Developing product architecture and user flow. Creating graphics for content and marketing.

Designer | DevX BruinManager

Jan 2017 - Present

Developed visual branding, user flow, and product architecture. Building an application that will serve as a one-stop organization portal for all UCLA students. In the process of prototyping.

Design Intern | UCLA ACM

Oct 2017 - Present

Developed visual branding and logos for internal boards and six branches of the organization. Created cohesive event banners and maintained stylistic consistency. In the process of building and front-ending websites.

Software Engineering Intern | Daily Bruin

Oct 2017 - Present

Working as a front end developer for Bruinwalk, a platform for students to write reviews and rate classes and apartments. Implemented new features for professor pages. Redesigning the apartment search flow and interface.

projects

Alpha Kappa Psi

June 2017 - Present

Created visual branding and graphics used for fall recruitment using self-taught Adobe Photoshop. Leading design committee for spring campaign.

Match Start

July - Aug 2017

Used self-taught HTML/CSS, JavaScript, and jQuery to program a number tile matching game.

interests

reading, pen art, volleyball, basketball, weightlifting, food