

Ashley Miao

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education

University of California, Los Angeles | Expected Class of 2020 | GPA: 3.5/4.0

Linguistics & Computer Science, B.A., Honors College

Courses: Object Oriented Programming, Data Structures, Linguistic Analysis, Computer Organization, Symbolic Logic, Software Construction, Discrete Math

skills

Software: Photoshop, Figma, Visual Studio, Android Studio

Libraries/Frameworks: jQuery, Flexbox, Bootstrap

Programming languages: HTML5/CSS, JavaScript, C++

In Progress: Illustrator, Python, Django

experience & involvement

Design Intern | UCLA ACM

Oct 2017 - Present

Learning principles of visual design and creating graphics in Figma for the 6 different branches of the organization and 1000+ members. Designed new logo and graphics for internal team and maintained visual branding. Currently developing websites and event banners for various speaker events. .

Software Engineering Intern | UCLA Daily Bruin

Oct 2017 - Present

Working as a front-end developer using Python in Django for Bruinwalk, a platform for students to write reviews and rate classes and apartments with over 30,000 monthly users. Implemented new features for professor pages and currently learning UI/UX principles to design new features.

Design Chair | UCLA Alpha Kappa Psi

June 2017 - Present

Developed visual branding and graphics used for fall recruitment using self-taught Adobe Photoshop, leading to the highest number of online applications in chapter history and 150+ rushees. Currently leading design committee for spring quarter campaign.

projects

Match Start | Personal Project

July - Aug 2017

Used self-taught HTML/CSS, JavaScript, and jQuery to program a number tile matching game. Added Bootstrap to create an easily resizable tile board and used responsive design to optimize usability across devices.

MeetOutside | OutsideHacks

Aug 2017

Created an app with Java in Android Studio to connect music festival goers with other attendees with the same taste in artists. Used Java to calculate users' compatibility. Designed the UI using features from the Android SDK.

interests

reading, pen art, watercolor, volleyball, basketball, weightlifting