



# Legacy Rising Modules

Tags					
Aa Name	↗ Course Units	≡ Description	# Duration (min)	# Module Number	⌚ Status
<u>Module 1:</u> <u>Reframing Obsession</u>	<u>Welcome to Module 1 - Creating Sacred Space, Unit 2: Eulogy for the Old Self - The Grief Work, Unit 3: Ritual of Release, Unit 4: Obsessed or Inspired? - Shifting the Energy, Unit 5: Obsession Mapping Exercise, Unit 6: Fire Inventory - Assessing Your Passion, Unit 7: Redirect Workshop - From Obsession to Fuel, Unit 8: Module 1</u>	Release the old story. Participants confront shame scripts, grieve old identities, and reframe obsession as fuel rather than failure. Introduces Silent Witness Tribe role and Stoplight Check-In for regulation.	240	1	Not Started

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	<u><a href="#">Assessment &amp; Commitment</a></u>				
<u><a href="#">Module 1.5: Personality &amp; Energy Profile (BPEP)</a></u>	<u><a href="#">Unit 0: Why You Keep Breaking the Same Way, Unit 1: The Builder Personality &amp; Energy Profile (BPEP), Unit 2: Your Builder Type Breakdown, Unit 3: Mismatch Patterns — Where You've Been Fighting Your Wiring, Unit 4: Building Your Operating Rules, Unit 5: Integration with Module 2 &amp; Beyond, Unit 6: Group Normalization &amp; Peer Matching, Unit 7: Module 1.5 Wrap &amp; Handoff</a></u>	Explain the machine. Participants complete Builder Personality & Energy Profile assessments (Big Five, PsyCap, Passion Scale, Locus of Control) and receive personalized wiring reports. Introduces Normalizer Tribe role and Type Clustering.	180	1.5	Not Started
<u><a href="#">Module 2: Builder Identity Work</a></u>	<u><a href="#">Unit 1: The Power of Language—Words That Build and Break, Unit 2: Shame Scripts &amp; Narrative Rewrite, Unit 3: Builder's Code Workshop - Creating Our Community Agreement, Unit 4: Identity MVP - Designing Your Builder Self as a Product, Unit 5.5: Type Clustering Moment — TRIBE AS</a></u>	Build the new identity. Participants practice Builder Language, create shame-to-builder script rewrites, develop redirect plans, and write the Builder's Code. Introduces Culture Holder and Language Enforcer Tribe roles. Exit artifact: Builder's	270	2	Not Started

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	<u><a href="#">NORMALIZER, Unit 5:</a></u> <u><a href="#">Builder Affirmations -</a></u> <u><a href="#">Claiming Your Identity, Unit 6:</a></u> <u><a href="#">Module 2 Assessment &amp; Integration, Unit 7.5:</a></u> <u><a href="#">Builder Feedback Framework — STANDING</a></u> <u><a href="#">PRACTICE, Unit 7.6:</a></u> <u><a href="#">Builder Receipts Log - Identity Proof</a></u> <u><a href="#">Tracking, Unit 7: Builder Language</a></u> <u><a href="#">Spotting — TRIBE AS CULTURE HOLDER</a></u>	Code (public declaration).			
Module 3: Energy, Frequency & Strategy	<u><a href="#">Unit 0: Your Wiring Under Pressure</a></u> <u><a href="#">Calibration, Unit 10: Module 3 Assessment &amp; Integration, Unit 1: The Science of You - Energy, Frequency &amp; Vibration, Unit 2: Heart Coherence - Your Built-In Superpower, Unit 3: The Five Hindrances - What Stops You From Clarity, Unit 4.5: Regulation Buddy System — TRIBE AS NERVOUS SYSTEM SUPPORT, Unit 4: The RAIN Method -</a></u>	Calibrate your operating system. Participants practice heart coherence, learn regulation tools (RAIN, Five Hindrances, Somatic Awareness), build Regulation Buddy System with opposite Builder Types, and sort intuition from dopamine/fear. Exit artifact: Builder Operating Agreement. REQUIRED GATE:	360	3	Not Started

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	<a href="#"><u>Removing Obstacles in Real Time, Unit 5:</u></a> <a href="#"><u>Mind-Body Balance - Using Your Body as Intended, Unit 6:</u></a> <a href="#"><u>Trusting Your Gut - Intuition as Data, Unit 7: Breaking Patterns - Letting Go to Move Forward, Unit 8: Connection to Source - The One Behind the Two, Unit 9.5: Builder Readiness Gate (MANDATORY), Unit 9.6: Problem Selection Filter (Pre-Module 4 Bridge),</u></a> <a href="#"><u>Unit 9: Energy &amp; Entrepreneurship - Applying Inner Work to Building</u></a>	Builder Readiness Gate (3 of 4 criteria) to proceed to Module 4.			
<a href="#"><u>Module 4: Entrepreneurship 101 - From Problem to MVP</u></a>	<a href="#"><u>Unit 0: From "Entrepreneur" to "Builder", Unit 10: Pitch Workshop—Selling Your Vision, Unit 11: Module 4</u></a> <a href="#"><u>From Wrap &amp; Next Steps, Unit 1: Myth-Busting —What Entrepreneurship Isn't, Unit 2: Problem Scavenger Hunt—Finding Ideas Close to Home, Unit 3: Idea Generation Jam—</u></a>	Turn obsession into venture. Myth-busting, problem scavenger hunt (10+ problems filtered through nervous system), SCAMPER ideation (20+ solutions), customer discovery (3 interviews using The Mom Test), MVP Canvas (must fit BOA), Launch Witness System	420	4	Not Started

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	<u>Brainstorming Solutions, Unit 4:</u> <u>Choosing Your Problem—Making the Commitment, Unit 5:</u> <u>Customer Discovery—Talk to Real People,</u> <u>Unit 6: MVP Design—Building Your First Version, Unit 7: Launch Witness System—Tribe as Momentum Holder,</u> <u>Unit 8: Pricing Your MVP—What to Charge, Unit 9: MVP Launch Week—Test Your Idea</u>	(MVP Sprint Groups), pricing, launch (3+ customers with evidence), 60-second pitch, 30-day business plan. REQUIRED: Problem Selection Filter (must discard 1 idea), MVP launch evidence for module completion.			
<u>Module 5: Peer Leadership &amp; Alumni Engagement</u>	<u>Unit 0: The Infrastructure You've Already Built, Unit 1: Alumni Panel—"What I Wish I Knew", Unit 2: Builder-Quality Feedback, Unit 3: Peer Coaching Skills—Asking Powerful Questions, Unit 4: Pay-It-Forward Pledge—Graduation Threshold, Unit 5: Co-Designing the Alumni Network, Unit 6: Mentorship Matching—Expected Progression, Unit 7: Module 5 Wrap &amp;</u>	Become a culture carrier. Leadership Inventory (Witness→Mirror→Culture Holder→Regulator→Executor→Pillar progression), alumni panel interviews, Builder Feedback Framework, coaching triads, co-design alumni network structure, mentorship matching. REQUIRED: Pay-It-Forward Pledge	240	5	Not Started

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	<u>Graduation Commitment</u>	(NON-NEGOTIABLE graduation requirement: 1 hr/month for 6 months).			
<u>Modul e 6: Financ ial Found ations</u>	<u>Unit 0: Money as Recovery Protection,</u> <u>Unit 10: Module 6</u> <u>Wrap &amp; Integration,</u> <u>Unit 1: Money Patterns Map (Tribe Mirror), Unit 2: Money Mindset Audit, Unit 3:</u> <u>Budget Reality</u> <u>Check, Unit 4: Credit</u> <u>Crash Course, Unit 5:</u> <u>Saving &amp; Emergency</u> <u>Funds, Unit 6:</u> <u>Wealth-Building</u> <u>Basics (Investing 101),</u> <u>Unit 7: Financial</u> <u>Load-Bearing Map</u> <u>(Tribe Integration),</u> <u>Unit 8: Cohort</u> <u>Savings Streak &amp;</u> <u>Tribe Resource Bank,</u> <u>Unit 9: Financial</u> <u>Vision &amp; Commitment</u>	Money patterns by Builder Type, money mindset audit, Builder's Budget Framework (7-day spending log), credit action plan, savings strategies (\$5 minimum), wealth-building basics (compound interest, micro-investing), Financial Load-Bearing Map, Cohort Savings Streak (days not dollars), Tribe Resource Bank (contribute 1 verified resource), financial vision board.	330	6	Not Started
<u>Modul e 7: Legac y Buildin g – Purpo se, Vision,</u>	<u>Section 1: "What's Legacy?" Visioning</u> <u>Icebreaker, Section</u> <u>2.5: Community Over</u> <u>Labels – Breaking "Us</u> <u>vs Them", Section 2:</u> <u>Legacy Inventory –</u> <u>What You're Already</u> <u>Building, Section 3:</u>	Legacy word association, Legacy Inventory (already building), Community Over Labels (Chetty social capital research), Purpose Statement	270	7	Not Started

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<u>and</u> <u>Giving</u> <u>Back</u>	<u>Personal Purpose</u> <u>Statement Workshop</u> , <u>Section 4: Legacy</u> <u>Mapping – Ripple</u> <u>Effects &amp; Community</u> <u>Networks, Section 5:</u> <u>Tribe Commitment –</u> <u>Named Roles &amp;</u> <u>Obligations, Section</u> <u>6: Legacy Transfer –</u> <u>"From Me to We",</u> <u>Section 7: Storytelling</u> <u>for Legacy, Section 8:</u> <u>Passing the Torch –</u> <u>Graduation Reframed</u> , <u>Section 9: Final</u> <u>Reflection &amp;</u> <u>Commitment</u>	Workshop with Purpose + Role Micro-Activity (who are you responsible to), Legacy Mapping with ripples diagram, Legacy Claim Ceremony, Tribe Commitment Card (REQUIRED 6-month role), Legacy Transfer to Playbook, Passing the Torch ceremony.			
<u>Modul</u> <u>e 8:</u> <u>From</u> <u>Obses</u> <u>sion to</u> <u>Legac</u> <u>y –</u> <u>Ownin</u> <u>g Your</u> <u>Story</u>	<u>Activity 8.1: Legacy</u> <u>Story Draft (Pre-</u> <u>Work), Activity 8.2:</u> <u>Story Stewardship</u> <u>Filter, Activity 8.3:</u> <u>Witness Circle (Small,</u> <u>Structured), Activity</u> <u>8.4: Role Declaration</u> <u>(Public, Brief),</u> <u>Activity 8.5: The</u> <u>Legacy Ledger</u> <u>(Collective Asset),</u> <u>Activity 8.6: Passing</u> <u>of Custody (Closing</u> <u>Ritual), Assignment</u> <u>8.A: 30-Day Follow-</u> <u>Through (Post-Grad),</u> <u>Assignment 8.B: First</u>	Legacy Story Draft (1-2 pages pre-work), Story Stewardship Filter (●●● marking: Now/Later/Never), Witness Circle (3-4 people, 60 seconds, no advice/praise), Role Declaration (THRESHOLD MOMENT: alumni role + 30-day action + accountability person), Legacy Ledger submissions (compiled into	270	8	Not Started

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	<u>Give-Back (Post-Grad)</u>	Playbook), Passing of Custody ritual (sign Alumni Ledger, receive token), 30-Day Follow-Through post-grad, First Give-Back (1 hour service in 60 days).			