



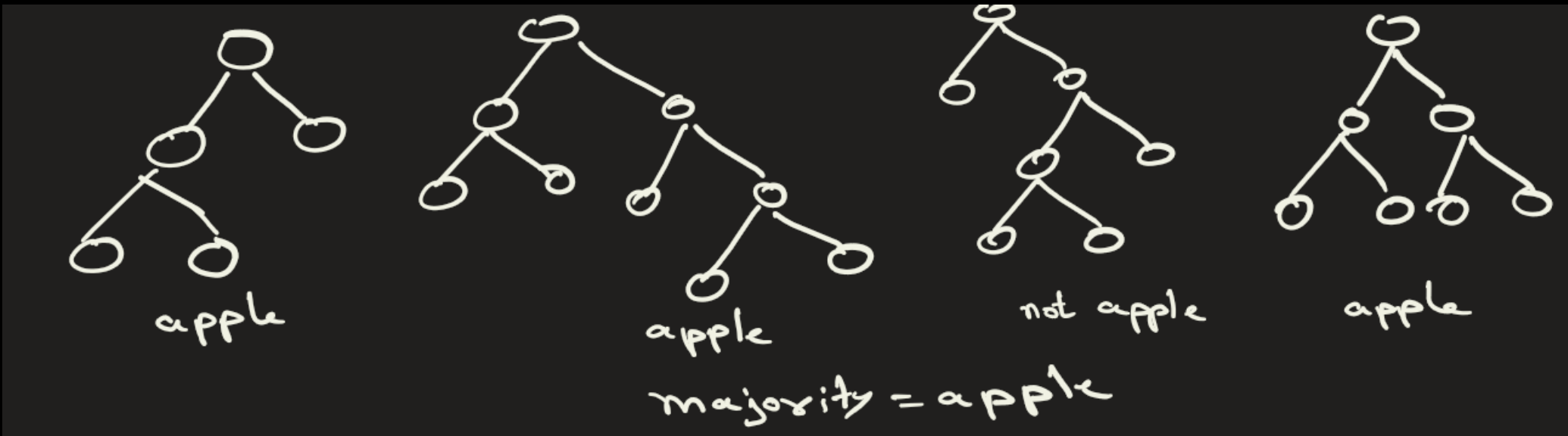
# Random Forest: Idea



Random Forest is an **ensemble learning algorithm** that uses **many decision trees** to make predictions. Instead of relying on a single tree (which may overfit), Random Forest builds **multiple trees** and combines their results.

It's like asking 100 experts instead of trusting just one.

It can be used for both classification and regression.



# Random Forest: Algorithm

## Step 1: Create Random Samples of Data and Features

From a dataset with  $k$  total records, we repeatedly select:

- **$n$  random data points** (with replacement)  $\rightarrow$  bootstrap sample
- **$m$  random features** out of all available features

Each sample + feature subset will be used to build one decision tree.

This randomness ensures that every tree is slightly different.

Example: Below we show 3 random samples from  $k=6$  data points with 4 features. Each sample has  $n=4$  data points and  $m=3$  features.

$k=6$

id	$x_1$	$x_2$	$x_3$	$x_4$	$y$
1	-	-	-	-	0
2	-	-	-	-	0
3	-	-	-	-	1
4	-	-	-	-	0
5	-	-	-	-	1
6	-	-	-	-	1

$n=4, m=3$

id	$x_2$	$x_3$	$x_4$	$y$
2	-	-	-	0
4	-	-	-	0
6	-	-	-	1
2	-	-	-	0

$n=4, m=3$

id	$x_1$	$x_3$	$x_4$	$y$
1	-	-	-	0
5	-	-	-	1
3	-	-	-	1
5	-	-	-	1

$n=4, m=3$

id	$x_1$	$x_2$	$x_3$	$y$
2	-	-	-	0
1	-	-	-	0
4	-	-	-	0
3	-	-	-	1



# Random Forest: Algorithm



## Step 2: Build a Decision Tree for Each Sample

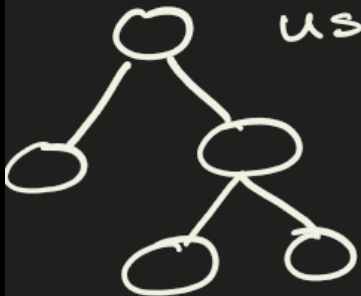
For each bootstrap sample grow a decision tree.

At every split, evaluate **only the selected subset of features**, not all features.

$n=4, m=3$

id	$x_2$	$x_3$	$x_4$	$y$
2	—	—	—	0
4	—	—	—	0
6	—	—	—	1
2	—	—	—	0

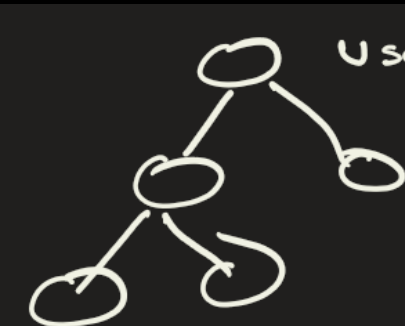
Use  $x_2, x_3, x_4$



$n=4, m=3$

id	$x_1$	$x_3$	$x_4$	$y$
1	—	—	—	0
5	—	—	—	1
3	—	—	—	1
5	—	—	—	1

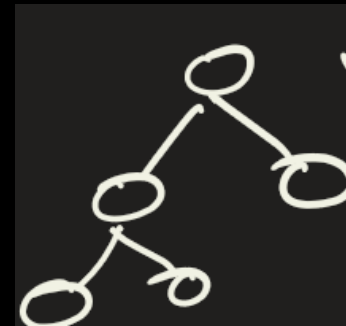
Use  $x_1, x_3, x_4$



$n=4, m=3$

id	$x_1$	$x_2$	$x_3$	$y$
2	—	—	—	0
1	—	—	—	0
4	—	—	—	0
3	—	—	—	1

Use  $x_1, x_2, x_3$





# Random Forest: Algorithm



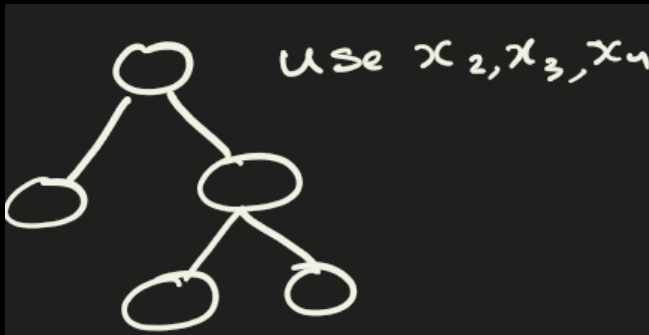
## Step 3: Generate Predictions from All Trees

Each decision tree makes its own prediction:

- A class label (for classification)
- A numerical value (for regression)

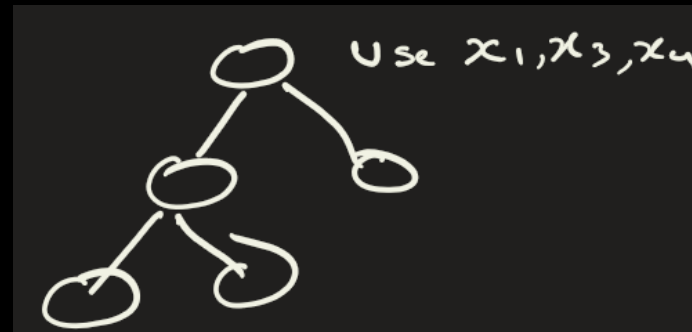
$n=4, m=3$

id	$x_2$	$x_3$	$x_4$	$y$
2	—	—	—	0
4	—	—	—	0
6	—	—	—	1
2	—	—	—	0



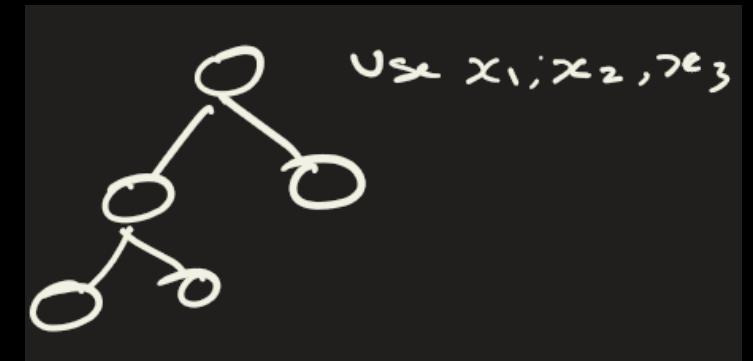
$n=4, m=3$

id	$x_1$	$x_3$	$x_4$	$y$
1	—	—	—	0
5	—	—	—	1
3	—	—	—	1
5	—	—	—	1



$n=4, m=3$

id	$x_1$	$x_2$	$x_3$	$y$
2	—	—	—	0
1	—	—	—	0
4	—	—	—	0
3	—	—	—	1



# Random Forest: Algorithm

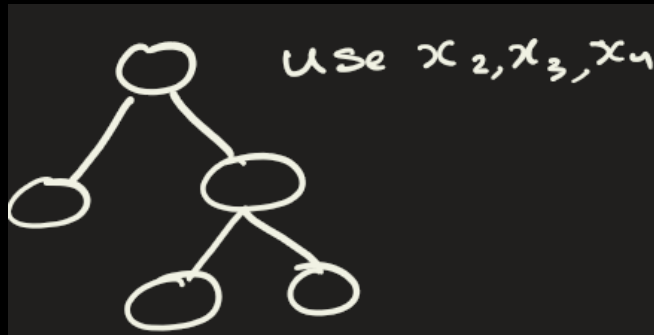
## Step 4: Combine All Predictions to Form the Final Output

- **Classification:** Use **majority voting** → the class predicted by most trees becomes the final prediction.
- **Regression:** Use **averaging** → take the mean of all tree predictions.

Note: Bootstrapping in step1 and Aggregation in step4 is commonly referred to as **Bagging**. This reduces variance.

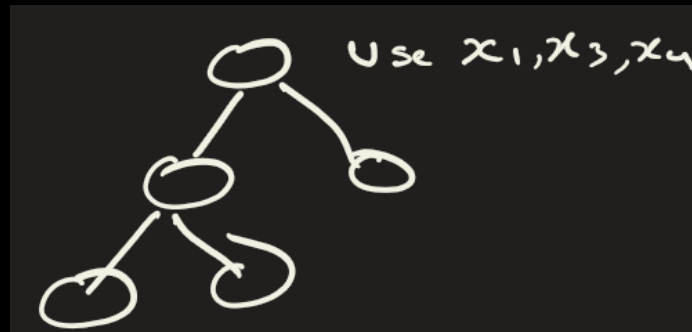
$n=4, m=3$

id	$x_2$	$x_3$	$x_4$	$y$
2	—	—	—	0
4	—	—	—	0
6	—	—	—	1
2	—	—	—	0



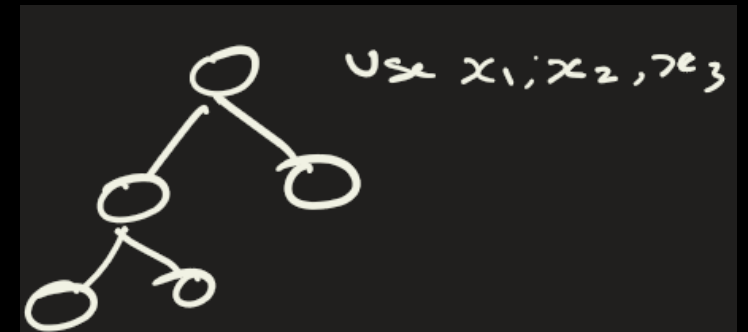
$n=4, m=3$

id	$x_1$	$x_3$	$x_4$	$y$
1	—	—	—	0
5	—	—	—	1
3	—	—	—	1
5	—	—	—	1



$n=4, m=3$

id	$x_1$	$x_2$	$x_3$	$y$
2	—	—	—	0
1	—	—	—	0
4	—	—	—	0
3	—	—	—	1



# Random Forest: Key points

Why is it called random?

Because we select random samples and random features.

In example below, we select 3 random samples with 3 features in each

$k=6$

id	$x_1$	$x_2$	$x_3$	$x_4$	$y$
1	-	-	-	-	0
2	-	-	-	-	0
3	-	-	-	-	1
4	-	-	-	-	0
5	-	-	-	-	1
6	-	-	-	-	1

$n=4, m=3$

id	$x_2$	$x_3$	$x_4$	$y$
2	-	-	-	0
4	-	-	-	0
6	-	-	-	1
2	-	-	-	0

$n=4, m=3$

id	$x_1$	$x_3$	$x_4$	$y$
1	-	-	-	0
5	-	-	-	1
3	-	-	-	1
5	-	-	-	1

$n=4, m=3$

id	$x_1$	$x_2$	$x_3$	$y$
2	-	-	-	0
1	-	-	-	0
4	-	-	-	0
3	-	-	-	1

# Random Forest: Key points

## Why Bootstrapping? (Random Sampling of Data)

### 1) Reduce Overfitting

If every tree is trained on the **same dataset**, they will all look similar and may overfit the training data.

Different data  $\rightarrow$  different splits  $\rightarrow$  different trees

Bootstrapping ensures **every tree sees a slightly different dataset**, so each tree learns something different.

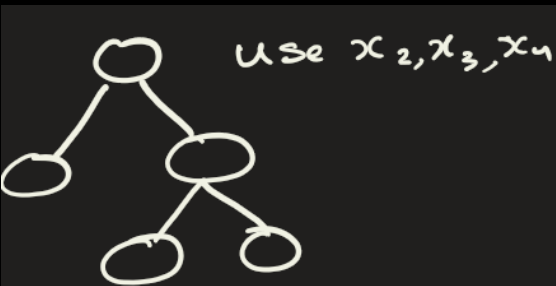
### 2) Provide Built-in Model Validation (OOB Error)

Since some data points are *not selected* in each bootstrap sample, those points act as **Out-of-Bag data**.

OOB data helps estimate accuracy without a separate test set.

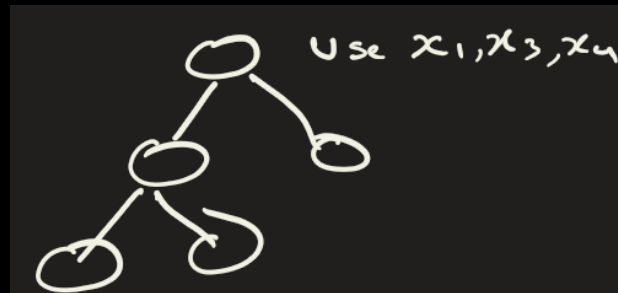
$n=4, m=3$

id	$x_2$	$x_3$	$x_4$	$y$
2	—	—	—	0
4	—	—	—	0
6	—	—	—	1
2	—	—	—	0



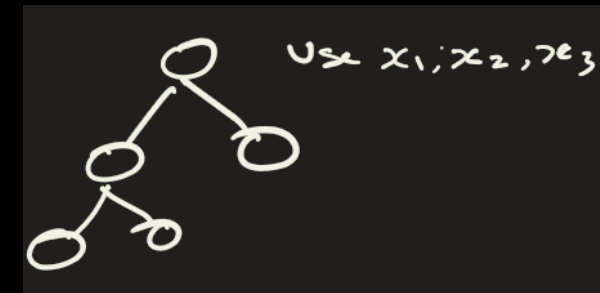
$n=4, m=3$

id	$x_1$	$x_3$	$x_4$	$y$
1	—	—	—	0
5	—	—	—	1
3	—	—	—	1
5	—	—	—	1



$n=4, m=3$

id	$x_1$	$x_2$	$x_3$	$y$
2	—	—	—	0
1	—	—	—	0
4	—	—	—	0
3	—	—	—	1







# Random Forest: Key points



## Why Random Feature Selection at Each Split?

### 1) Break Feature Dominance

If one strong feature exists, all trees will use it at the top split. This would make trees very similar. Random feature selection forces trees to explore **different feature combinations**, increasing variety.

### 2) Reduce Correlation Between Trees

For a strong ensemble, models must be:

**Accurate individually**

**Uncorrelated with each other**

Random feature selection reduces correlation, giving better combined predictions.

### 3) Improve Generalization

Trees trained on different feature subsets:

Capture different data patterns

Avoid overfitting

Perform better on unseen data





# Random Forest: Key points



How many features should we select ?

Researchers have found it to be square root or log of total number of features works well.



# Random Forest: Key points



The combination of both **Random Sampling of Data** and **Random Feature Selection at Each Split** :

- **Creates many diverse, uncorrelated trees**
- **Reduces overfitting**
- **Improves accuracy and stability**



# Random Forest: Key points



## Random Forest Classifier Parameters:

- **n\_estimators**: Number of trees in the forest. More trees generally lead to better performance, but at the cost of computational time. Start with a value of 100 and increase as needed.
- **max\_depth**: Maximum depth of each tree. Deeper trees can capture more complex patterns, but also risk overfitting. Experiment with values between 5 and 15, and consider lower values for smaller datasets.
- **max\_features**: Number of features considered for splitting at each node. A common value is 'sqrt' (square root of the total number of features). Adjust based on dataset size and feature importance.
- **criterion**: Function used to measure split quality ('gini' or 'entropy'). Gini impurity is often slightly faster, but both are generally similar in performance.
- **min\_samples\_split**: Minimum samples required to split a node. Higher values can prevent overfitting, but too high can hinder model complexity. Start with 2 and adjust as needed.
- **min\_samples\_leaf**: Minimum samples required to be at a leaf node. Similar to min\_samples\_split, but focused on leaf nodes. Start with 1 and adjust as needed.



Python code on Heart disease

# Random Forest: Coding





Python code on Heart disease

# EXTRA

