

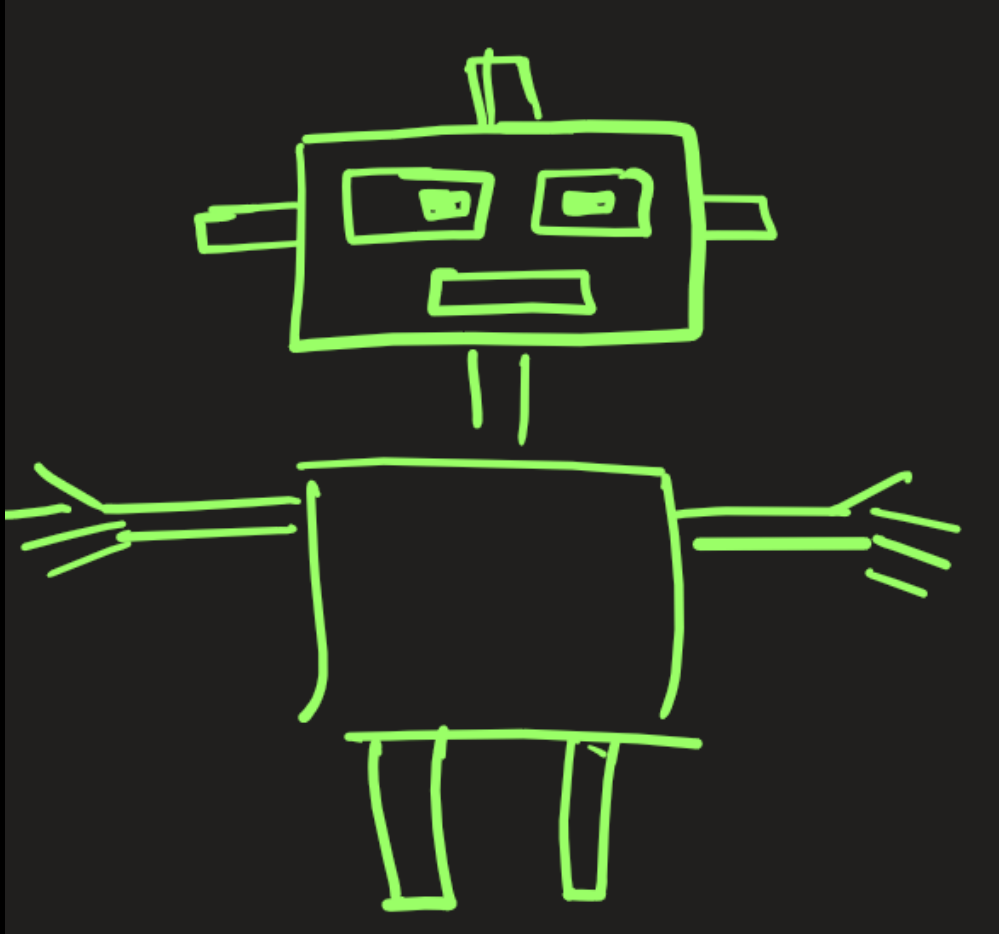


What is Programming?



Programming is the process of giving instructions to a computer so it can perform tasks for us.

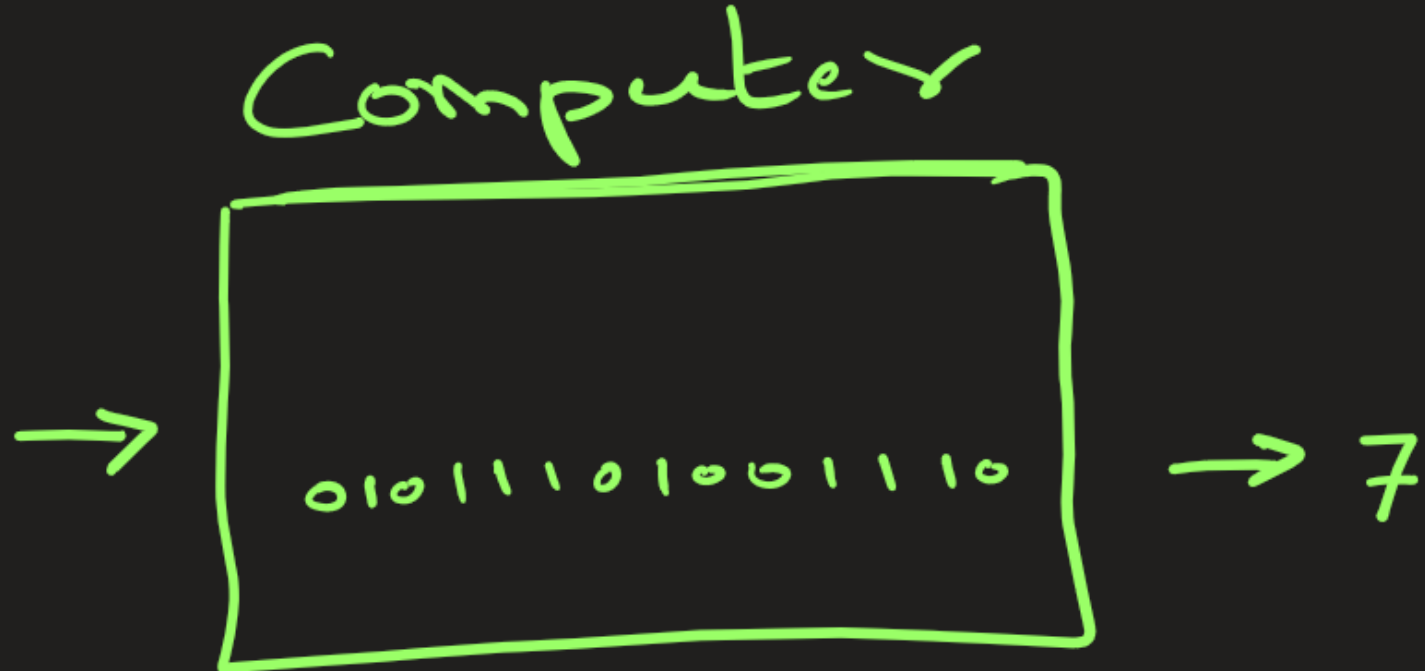
What is Programming?



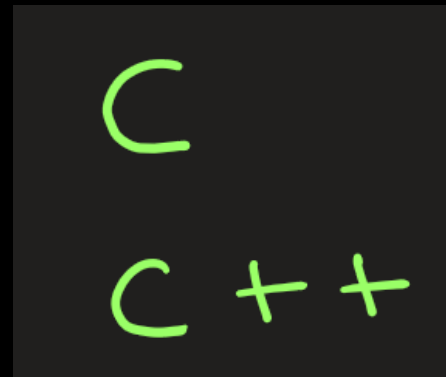
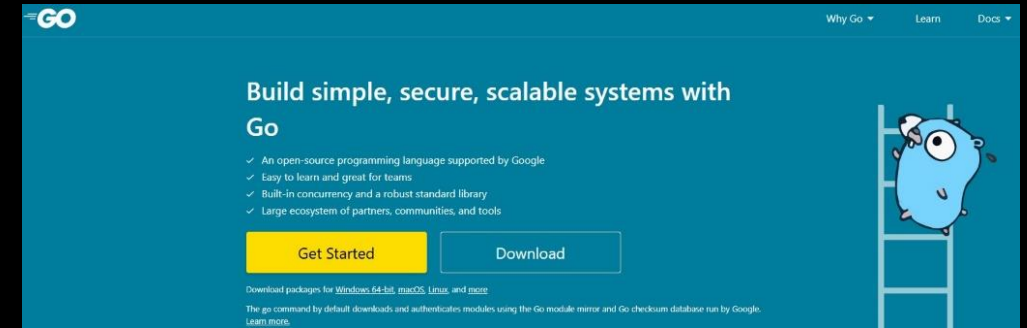
What Is a Program?

A **program** is a set of instructions written in a programming language.

```
a = 2  
b = 5  
  
result = a + b  
  
print(result)
```



What are different programming languages ?





What Can Programming Do?

With programming, we can:

- Build mobile apps
- Create websites
- Analyze data
- Build AI & Machine Learning models
- Create games
- Automate medical systems



Why should I learn Python instead of other languages?



Python Is Easy to Learn

Compare this to other languages:

- Fewer symbols
 - Less confusing syntax
 - Easy to read and write
-
- ✓ Perfect for **beginners**
 - ✓ No programming background required



Why should I learn Python instead of other languages?



Python Is Beginner-Friendly but Powerful

Python is used by:

- Beginners
- Professionals, Scientists, AI Engineers

Why should I learn Python instead of other languages?

Python Has Huge Community & Libraries

Python has **ready-made tools** (called libraries):

- **numpy** → math & arrays
- **pandas** → data analysis
- **matplotlib** → plotting graphs
- **scikit-learn** → machine learning
- **tensorflow, pytorch** → deep learning



You write **less code** and You build **more powerful applications**



Why should I learn Python instead of other languages?



Ideas into Reality



EXTRA

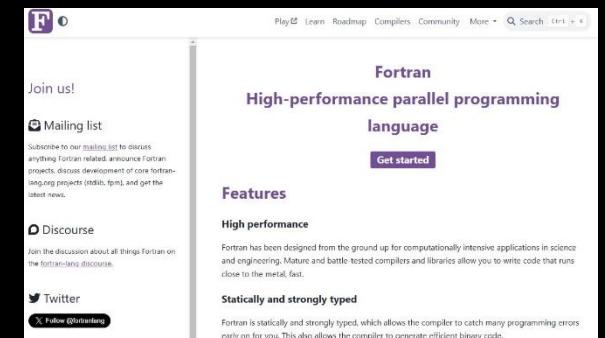
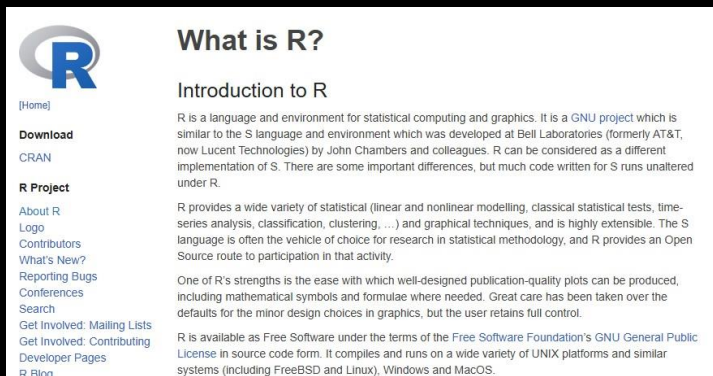
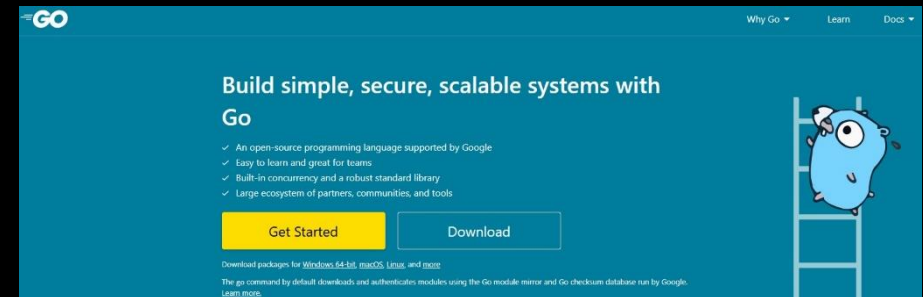
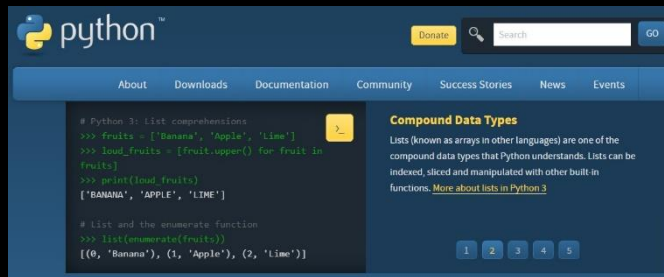






2. Introduction to Programming

- Process that involves writing instructions for a computer to follow in order to solve problems. The instructions are written in a language that the computer can understand, and this process is a collaboration between humans and computers.
- Common languages are Python, C, C++, java, GoLang, C#, R, VB.Net, PHP, R, Fortran, Pascal, Bash, PERL, prolog etc





Types of programming Language



- Procedural programming languages:** These languages follow a sequence of commands or statements to achieve a desired output. Example: Python, C, Fortran, Pascal, etc
- Object-oriented programming languages (OOP):** These languages help manage complexity in large programs by using class(say, Planets) and objects(say mars, saturn, earth,etc). Example: Java, Python, C++, C#, Delphi/Object Pascal, VB.NET
- Scripting languages:** These languages are used for specific purposes, such as web development. Example JavaScript, PHP, Python, Bash, Perl
- Logic programming languages:** These are another type of programming language. logic programming focuses on what the program should achieve: You define rules and facts(**Knowledge Representation**), and the system determines how to use them to reach a solution. Example Prolog, Answer Set Programming (ASP)



Evolution of Python

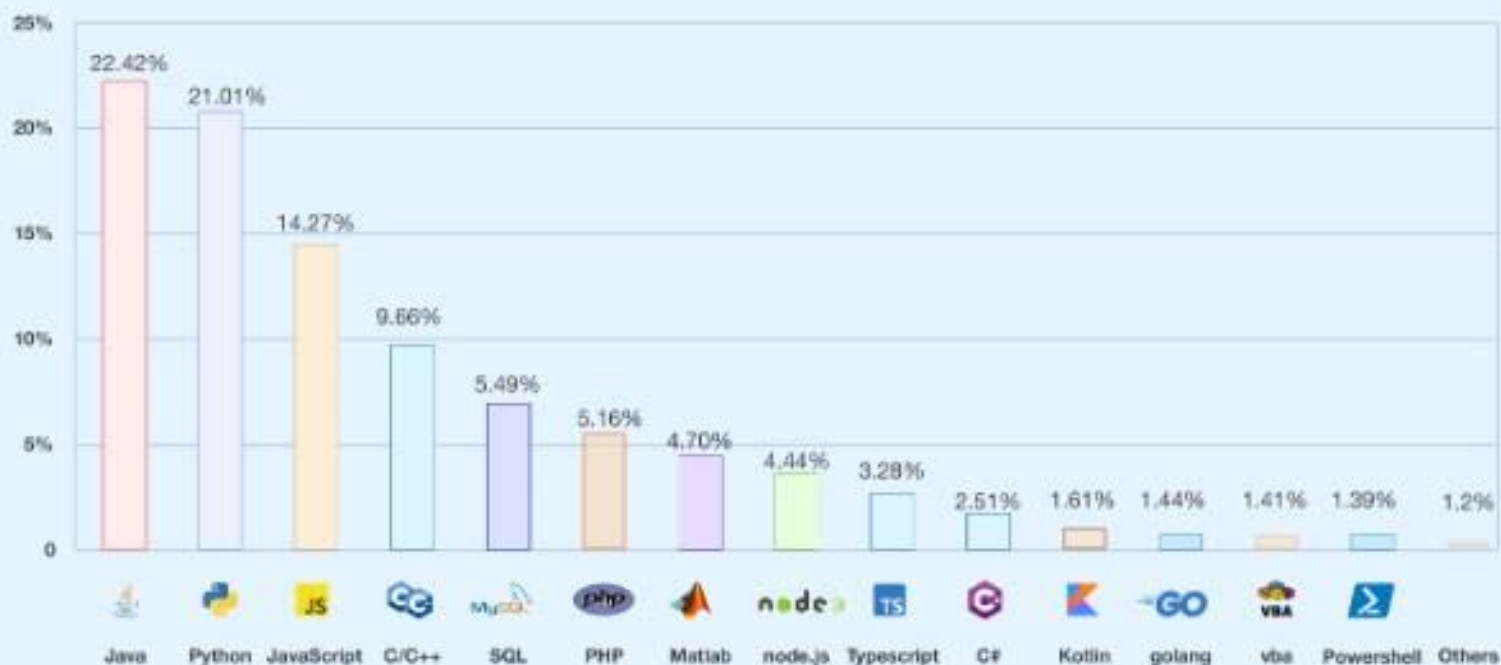
- Created by **Guido van Rossum** in 1991.
- **Python 1.x (1991-2000)**
 - Introduced core features like exception handling, functions, and modules.
 - Included basic data structures like lists, tuples, and dictionaries.
- **Python 2.x (2000-2010)**
 - Added list comprehensions, garbage collection, and Unicode support.
 - However, it suffered from inconsistencies, leading to Python 3.
- **Python 3.x (2008-Present)**
 - Introduced better Unicode handling, print as a function, and type hints.
 - Removed legacy features for better consistency.
 - Gained popularity for web development, AI, and data science.
- Over time, Python has become one of the most widely used programming languages, with major contributions in **machine learning, data science, automation, and web development.**



Where is Python Used?

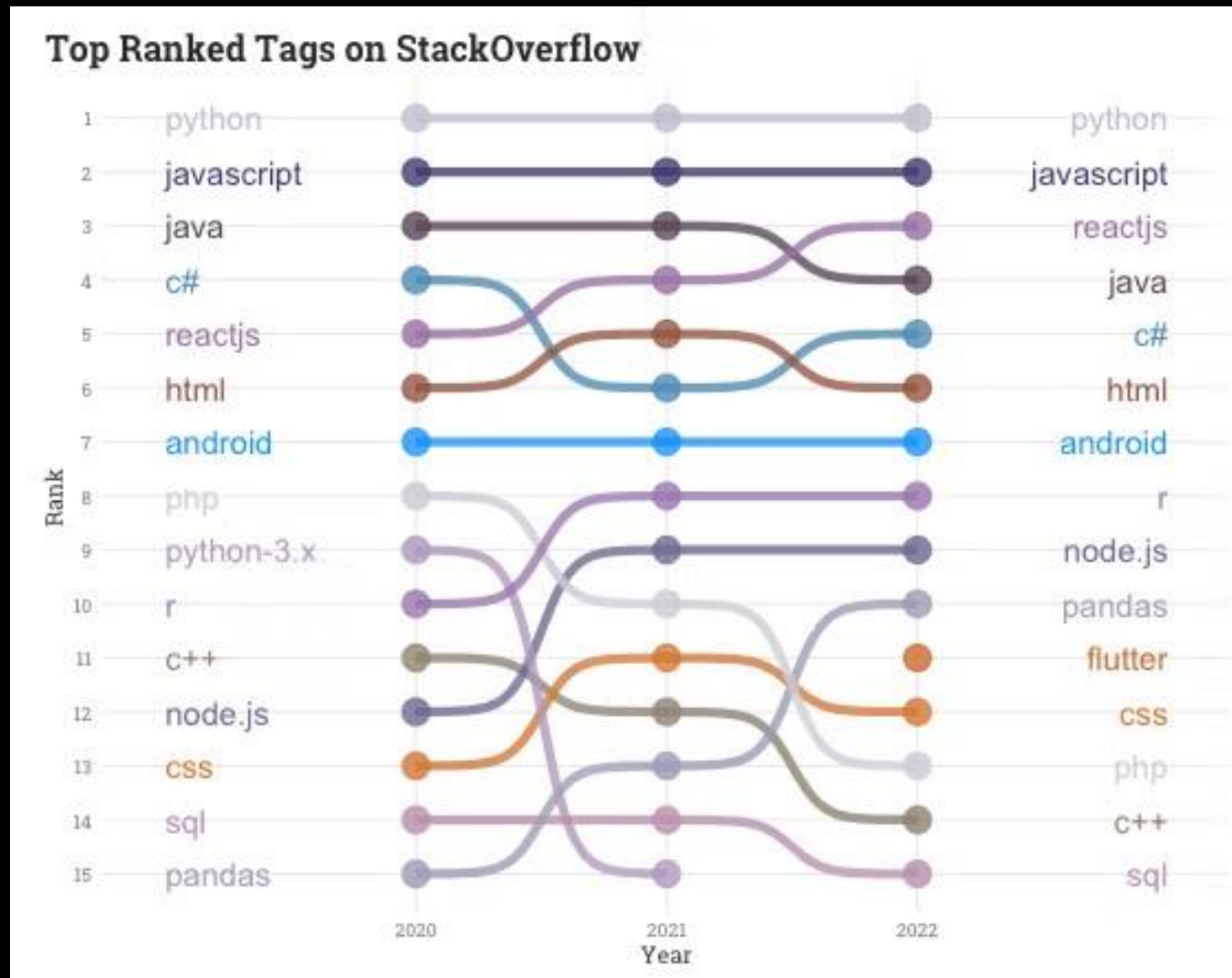
- Web Development (Django, Flask)
- Data Science & AI (NumPy, Pandas, TensorFlow)
- Automation & Scripting (Selenium, PyAutoGUI)
- Cybersecurity (Scapy, Nmap)
- Game Development (Pygame)
- Embedded Systems & IoT (MicroPython, Raspberry Pi)

Technology trends across globe



Popularity contest

- According to current trends, the most widely used programming languages are **Python**, **Java**, and **JavaScript**; with Python generally considered the most popular overall, followed by Java and then JavaScript, based on data from the TIOBE Index and other developer surveys.





Companies that use Python:



- Google makes extensive use of Python in its web search systems.
- The popular YouTube video sharing service is largely written in Python.
- The Dropbox storage service codes both its server and desktop client software primarily in Python.
- The Raspberry Pi single-board computer promotes Python as its educational language.
- EVE Online, a massively multiplayer online game (MMOG) by CCP Games, uses Python broadly.
- The widespread BitTorrent peer-to-peer file sharing system began its life as a Python program.
- Industrial Light & Magic, Pixar, and others use Python in the production of animated movies.
- ESRI uses Python as an end-user customization tool for its popular GIS mapping products.
- Google's App Engine web development framework uses Python as an application language.
- The IronPort email server product uses more than 1 million lines of Python code to do its job.
- Maya, a powerful integrated 3D modeling and animation system, provides a Python scripting API.
- The NSA uses Python for cryptography and intelligence analysis.
- iRobot uses Python to develop commercial and military robotic devices.
- Netflix and Yelp have both documented the role of Python in their software infrastructures.
- Intel, Cisco, Hewlett-Packard, Seagate, Qualcomm, and IBM use Python for hardware testing.
- JPMorgan Chase, UBS, Getco, and Citadel apply Python to financial market forecasting.
- NASA, Los Alamos, Fermilab, JPL, and others use Python for scientific programming tasks



Python in AI & Data Science



- **Machine Learning** (scikit-learn, TensorFlow, PyTorch)
- **Data Visualization** (Matplotlib, Seaborn)
- **Big Data Processing** (Dask, PySpark)



Compared with other languages

5 Python vs Other Languages

| Feature | Python | C++ | Java | JavaScript | Go |
|--------------------|--------|-----|------|------------|----|
| Ease of Use | ✓ | ✗ | ✗ | ✓ | ✗ |
| Speed | ✗ | ✓ | ✓ | ✓ | ✓ |
| AI & Data Science | ✓ | ✗ | ✗ | ✗ | ✗ |
| Web Development | ✓ | ✗ | ✓ | ✓ | ✓ |
| System Programming | ✗ | ✓ | ✗ | ✗ | ✓ |

Disadvantages of Python(p2)

2. High Memory Usage

Reason: Python's dynamic typing and garbage collection lead to high memory consumption.

Impact: Not ideal for applications with **limited memory** (e.g., embedded systems).

python

```
import sys
```

```
x = 10 # Small integer
```

```
y = [i for i in range(10000)] # Large list
```

```
print(sys.getsizeof(x)) # Output: 28 bytes
```

```
print(sys.getsizeof(y)) # Output: ~87,000 bytes
```

Lists consume **more memory** than arrays in C/C++.

Solution: Use **NumPy arrays** instead of lists for large data.

Disadvantages of Python(p3)



3. Global Interpreter Lock (GIL)

- Reason: Only one thread executes at a time
- Impact: Inefficient multi-threading for CPU-bound tasks
- Solution: Use multiprocessing for CPU-heavy tasks

4. Weak in Mobile & Game Development

- Reason: Not optimized for mobile or games
- Impact: Rarely used for Android/iOS apps or major games
- Solution: Use Kivy or BeeWare (limited support)

5. Limited Support for Frontend Web Development

- Reason: Primarily a backend language
- Impact: Cannot replace JavaScript for frontend
- Solution: Use JavaScript + Python for full-stack

6. Poor Performance in Real-Time Applications

Reason: Interpreted nature and GIL cause delays

Impact: Not ideal for real-time systems

Solution: Use Cython or C/C++ modules

7. Dependency Management Issues

- Reason: Multiple versions & libraries lead to conflicts
- Impact: Harder to maintain projects
- Solution: Use virtual environments (venv, conda)



Fhdsklf
Fjdsklf
Fjsklidf

Heading Goes Here

