

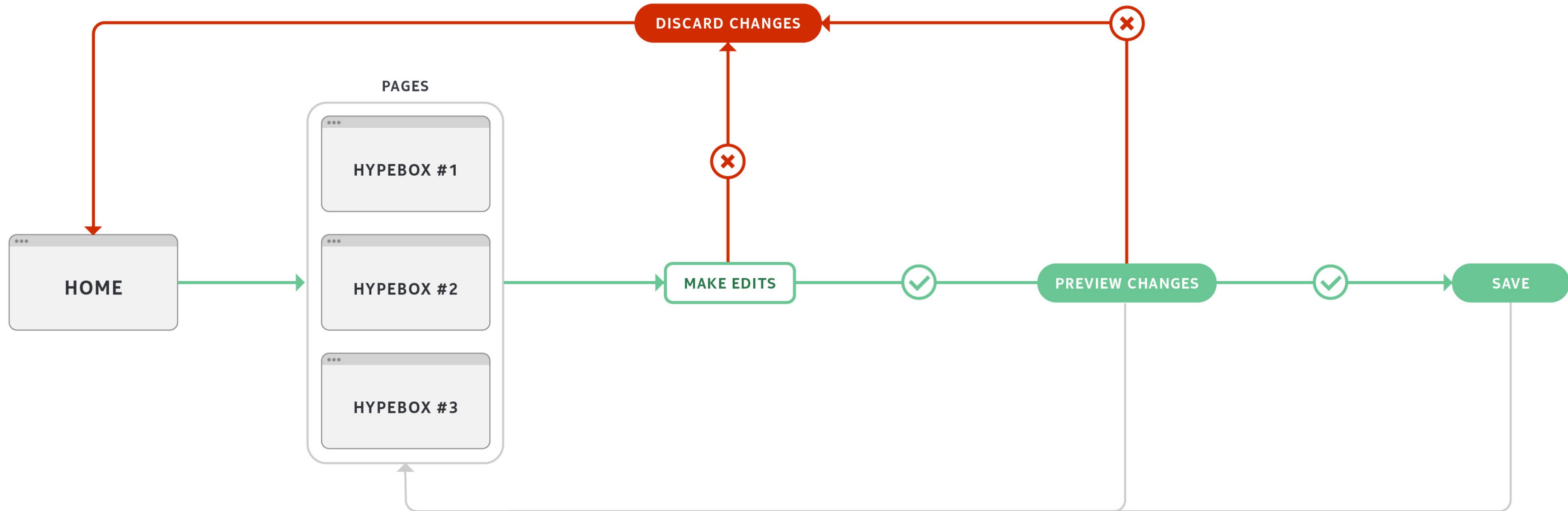
Nokia Museum CMS

Design / UX

ver 2019.04.XX



UX / FLOWCHART



DESIGN / AESTHETIC

• • •

TITLE

Future of Networked Intelligence

TOPICS

POSITION X 1650px

POSITION Y 350px

ARTIFACT / DIAMETER

NONE	SMALL	MEDIUM	LARGE
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TOPIC TITLE

Artificial Intelligence

ARTIFACT CAPTION

Theseus, Shannon's mechanical mouse
Original chess pieces from Belle

INTRO

In 1950, Claude Shannon created a mechanical mouse capable of navigating a simple maze. Nearly 20 years later, Ken Thompson and Joe Condon invented Belle, the world's first chess playing computer. Today, these early systems form the basis for intelligent agents. Bell Labs is inventing the future of automation.

Nokia
Museum CMS

EDITING

HYPEBOX #1

HYPEBOX #2

HYPEBOX #3

DESIGN / NAV

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EDITING HYPEBOX #1
HYPEBOX #2
HYPEBOX #3

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CMS

EDITING

HYPEBOX #1

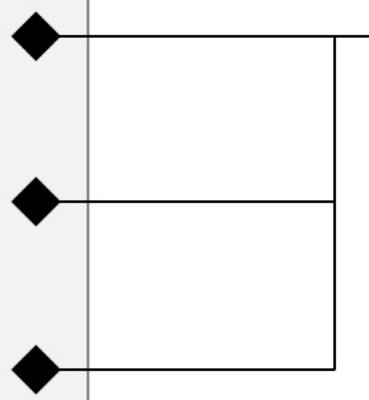
HYPEBOX #2

HYPEBOX #3

MEDIUM

LARGE

ing a simple maze. Nearly 20
st chess playing computer.
s is inventing the future of au-



◆ SELECT WHICH HYPEBOX
YOU WANT TO EDIT

a mechanical mouse capable
20 years later, Ken Thomp-
the world's first chess play-
systems form the basis for
venting the future of automa-

Nokia Museum

EDITING

HYPEBOX #1

HYPEBOX #2

HYPEBOX #3

PREVIEW

UNDO ALL CHANGES

◆ **PREVIEW YOUR CHANGES
BEFORE SAVING**

— Reloads Hypeboxes after clicking

◆ **REVERT TO LAST SAVE**

— Discards all content changes in current session
— Reloads Hypeboxes after clicking

◆ Appears after making any changes to content

I a mechanical mouse capable
rly 20 years later, Ken Thomp-
lle, the world's first chess play-
systems form the basis for
venting the future of automa-

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EDITING

HYPEBOX #1

HYPEBOX #2

HYPEBOX #3

SAVE

UNDO ALL CHANGES

◆ **SAVE / COMMIT CHANGES**

— Appears after previewing changes

...d a mechanical mouse capable
arly 20 years later, Ken Thomp-
ille, the world's first chess play-
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CMS

EDITING

HYPEBOX #1

HYPEBOX #2

HYPEBOX #3

SAVED

◆ CONFIRMATION MESSAGE

DESIGN / PAGES

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EDITING

HYPEBOX #1

HYPEBOX #2

HYPEBOX #3

CONTENT BOX

POSITION X 320px

POSITION Y 234px

CONTENT

TEXT

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EDITING HYPEBOX #1

HYPEBOX #2

HYPEBOX #3

... TITLE

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EDITING HYPEBOX #1

HYPEBOX #2

HYPEBOX #3

◆ MARKS EDITABLE -OR-
INTERACTIVE SECTION

◆ EDITABLE CONTENT

- Visual feedback when mouse is over editable content
- [Click] to start editing

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EDITING CONTENT

- Visual feedback for when editing content
- Press [Enter] or [Return] on keyboard or [Click] outside of TextField to set changes

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SELECT TOPIC TO EDIT

- Hotspot indicators update if you change [Topic Settings]
- Content for topic selected is shown and editable in next section

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TOPIC SETTINGS

SLIDERS

TOGGLES

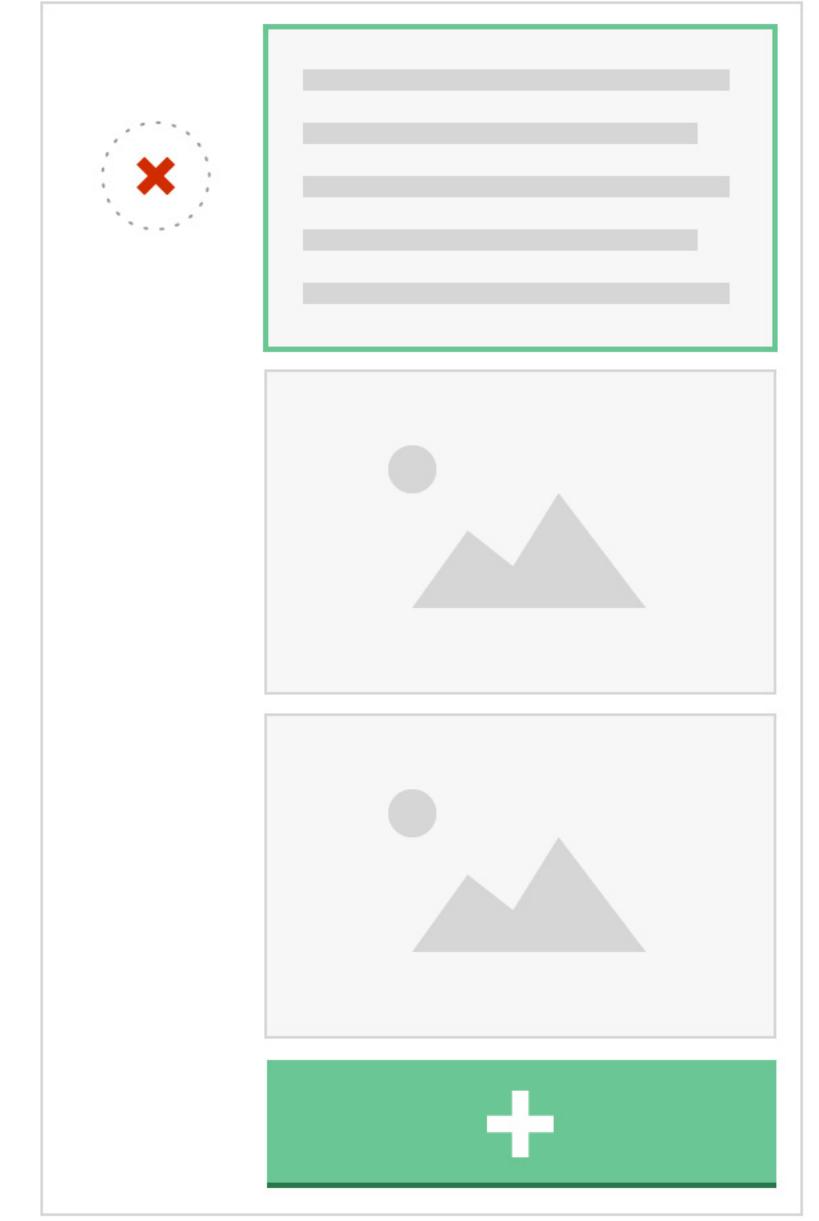
CONTENT BOX



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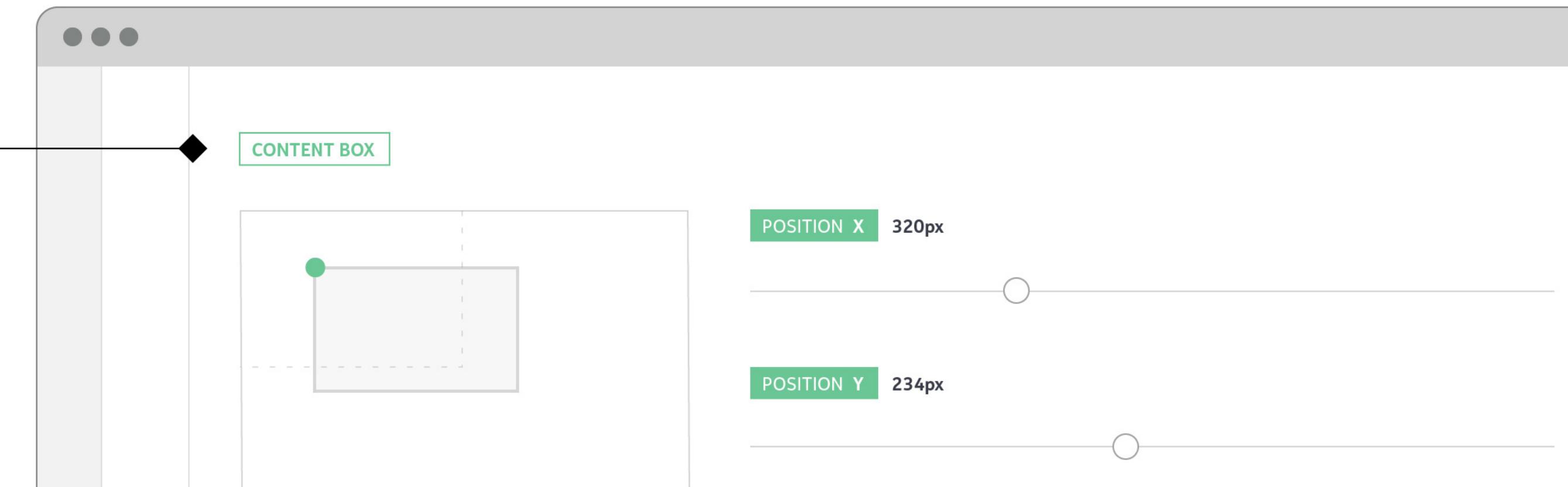
CONTENT



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◆ MARKS NON-EDITABLE -OR-
NON-INTERACTIVE SECTION

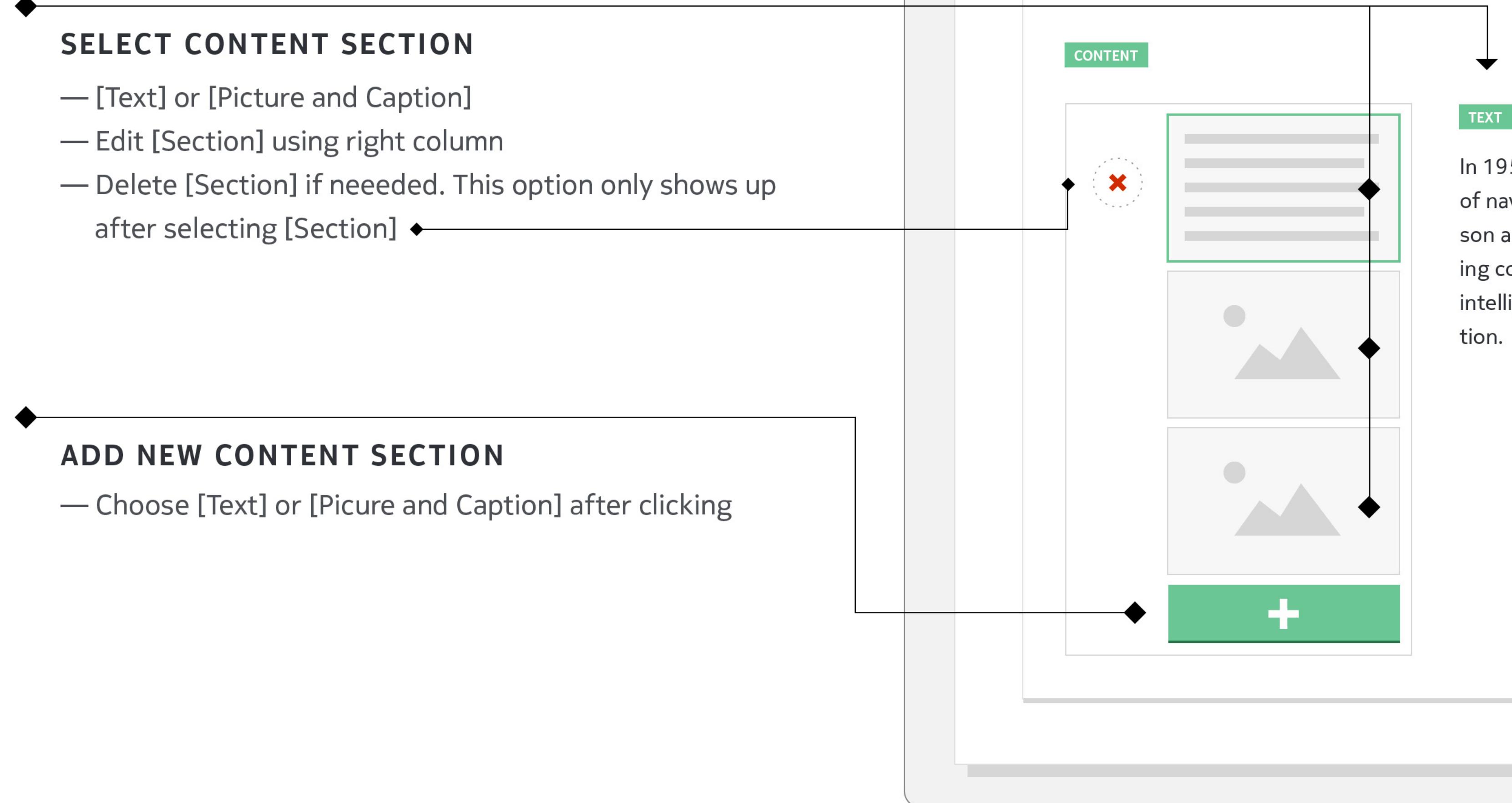


◆ SELECT CONTENT SECTION

- [Text] or [Picture and Caption]
- Edit [Section] using right column
- Delete [Section] if needed. This option only shows up after selecting [Section] ◆

◆ ADD NEW CONTENT SECTION

- Choose [Text] or [Picure and Caption] after clicking



THANKS

