

Text generation

Agenda

- Generation problems
- N-gram generation model
- Recurrent Neural Networks

What generation is used for?

Word auto-completion

Quick red fox jumps

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Phrase auto-completion

Why do birds fly
sing
fly in a wedge

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Dialog systems

– What is the weather in Moscow?

It's 15 degrees Celsius in Moscow –

Problem statement

The text must meet the following requirements:

- Logical coherence
- Compliance with language norms

We can try to set the rules manually.

But there are too many rules, so nothing good will come of it.

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We will learn to **mimic** human speech

To do this, we will learn to evaluate the probability of texts

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It is impossible to work with text as a whole!

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Let's divide the text into words

x – text with m words.

We will train a model to estimate the probability of a set of words.

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Replace the joint probability with the product of conditional probabilities

$$p(x_1, \dots, x_m) = p(x_1) \cdot p(x_2 | x_1) \cdot p(x_3 | x_1, x_2) \cdot \dots \cdot p(x_m | x_1, \dots, x_{m-1}) = \prod_{i=1}^m p(x_i | x_{<i})$$

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It is enough to train the model to estimate the probability $p(x_i | x_{<i})$

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$$p(x_1, \dots, x_m) = \prod_{i=1}^m p(x_i | x_{<i})$$

It is enough to train the model to estimate the probability $p(x_i | x_{<i})$

It is still difficult because you have to take into account all the previous words

Let's simplify the task - we'll only look at the previous *n* words.

$$p(x_1, \dots, x_m) \approx \prod_{i=1}^m p(x_i | x_{i-1}, \dots, x_{i-n})$$

This model is called n-gram

N-gram generation model

We assume that the next word depends only on the previous ones

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If a word has less than n of the previous ones, we fill in the gaps with the <PAD> token

$$\begin{aligned} p(\text{Quick, brown, fox, jumps}) = & \\ & p(\text{Quick} | \text{<PAD>, <PAD>}) \\ & \cdot p(\text{brown} | \text{<PAD>, Quick}) \\ & \cdot p(\text{fox} | \text{Quick, brown}) \\ & \cdot p(\text{jumps} | \text{brown, fox}) \end{aligned}$$

N-gram generation model: training

- We need to estimate the probability $p(x_i | x_{i-1}, \dots, x_{i-n})$.
- Let's manually count how many times x_i occurred after x_{i-1}, \dots, x_{i-n} .

$$p(x_i | x_{i-1}, \dots, x_{i-n}) = \frac{p(x_i, x_{i-1}, \dots, x_{i-n})}{p(x_{i-1}, \dots, x_{i-n})} = \frac{N(x_i, x_{i-1}, \dots, x_{i-n})}{N(x_{i-1}, \dots, x_{i-n})}$$

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$$N(\text{Brown, fox, jumps}) = 2$$

$$N(\text{Brown, fox, runs}) = 5$$

$$N(\text{Brown, fox, lies}) = 1$$

$$N(\text{Brown, fox}) = 8$$

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$N(\text{Brown, fox, jumps}) = 2$		$p(\text{jumps} \text{Brown, fox}) = \frac{2}{8}$
$N(\text{Brown, fox, runs}) = 5$	\longrightarrow	$p(\text{runs} \text{Brown, fox}) = \frac{5}{8}$
$N(\text{Brown, fox, lies}) = 1$		$p(\text{lies} \text{Brown, fox}) = \frac{1}{8}$
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N-gram generation model: generation

Generate words one by one according to probabilities.

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<PAD> <PAD> _

$$p(\text{Quick} \mid \text{<PAD> <PAD>}) = 0.3$$

$$p(\text{My} \mid \text{<PAD> <PAD>}) = 0.2$$

$$p(\text{When} \mid \text{<PAD> <PAD>}) = 0.15$$

N-gram generation model: generation

Generate words one by one according to probabilities.

<PAD> <PAD> Quick _

$$p(\text{fox} \mid \text{<PAD> B}) = 0.34$$

$$p(\text{brown} \mid \text{<PAD> B}) = 0.23$$

$$p(\text{bird} \mid \text{<PAD> B}) = 0.09$$

N-gram generation model: generation

Generate words one by one according to probabilities.

<PAD> <PAD> Quick brown _

$$p(\text{cat} \mid \text{В лесу}) = 0.4$$

$$p(\text{fox} \mid \text{В лесу}) = 0.23$$

$$p(\text{dog} \mid \text{В лесу}) = 0.09$$

N-gram generation model: generation

Generate words one by one according to probabilities.

<PAD> <PAD> Quick brown fox

Advantages of n-gram model

- Texts consist of existing n-grams
- Therefore, the sentences are grammatically correct
- The model is easy to implement and very fast.

Disadvantages of n-gram model

- When generating, it looks only at the last n words
- This results in logically incoherent texts
- As n increases, the probabilities of words are estimated worse
- Due to the large size of the dictionary, many n-grams are very rare

Disadvantages of n-gram model

- When generating, it looks only at the last n words
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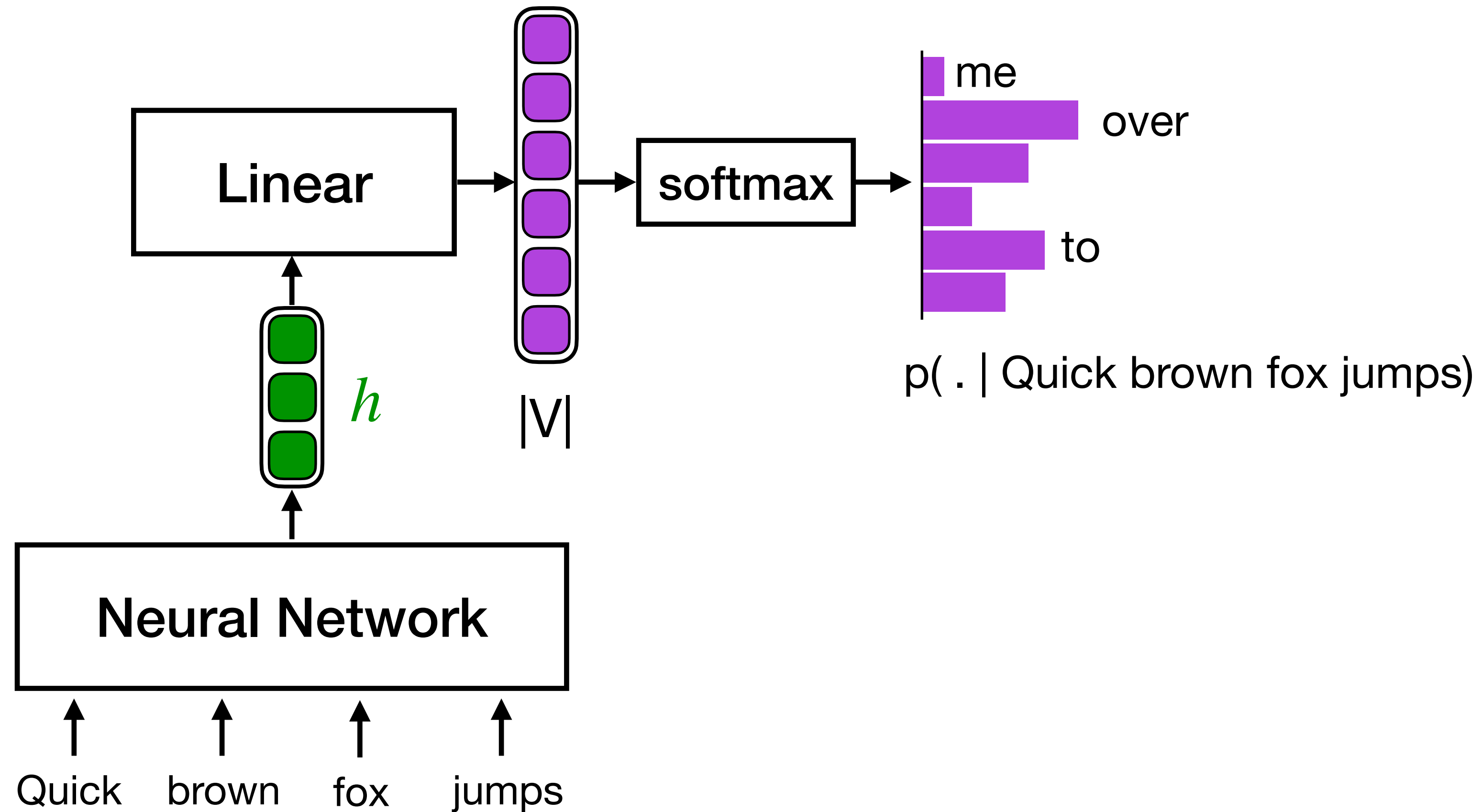
How to reduce the size of the dictionary?

Dictionary size reduction

- Stop word removal
- Lemmatization
- Stemming
- Tokenization: using word parts instead of whole words

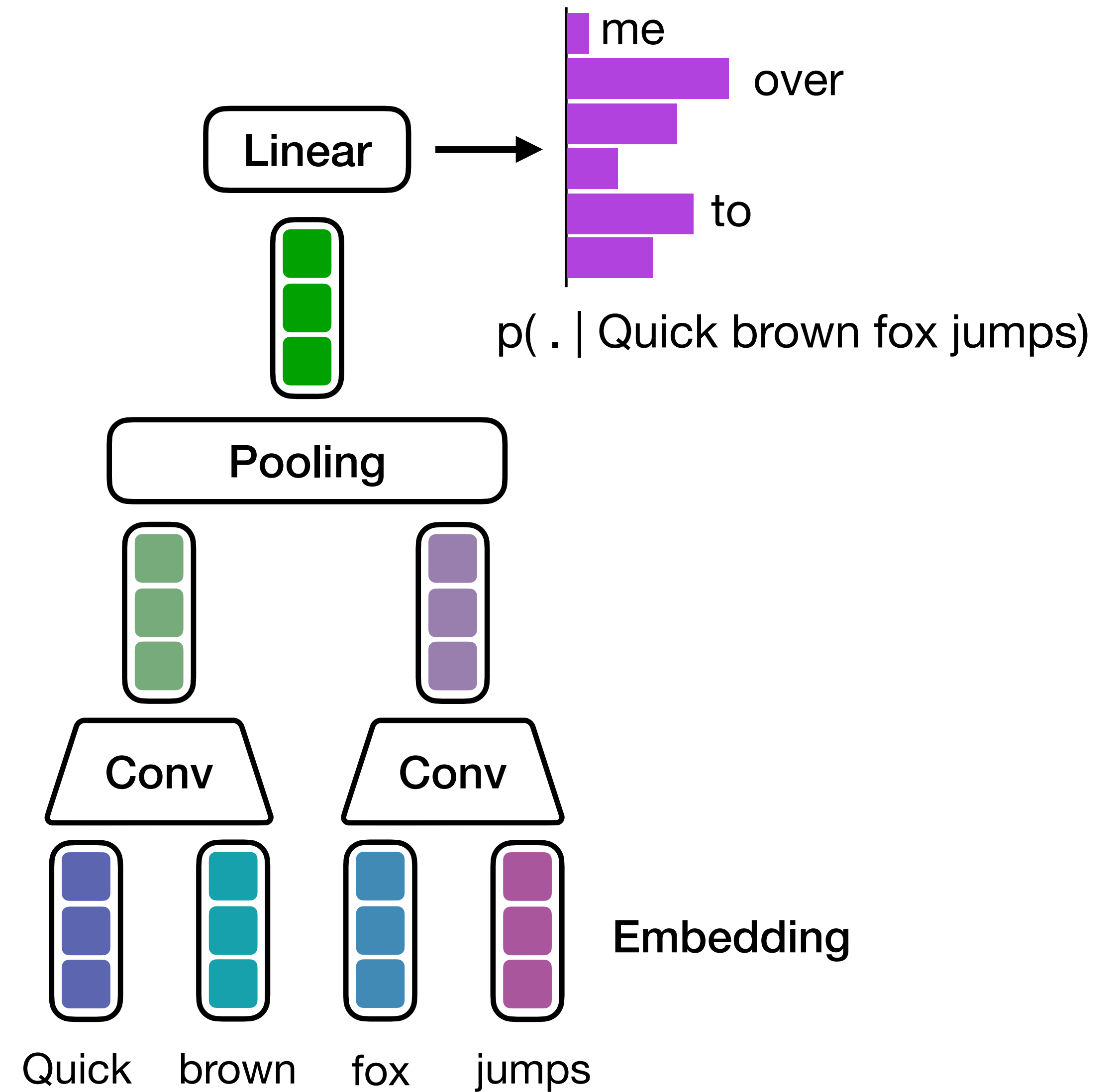
Recurrent Neural Network (RNN)

Neural networks for text generation



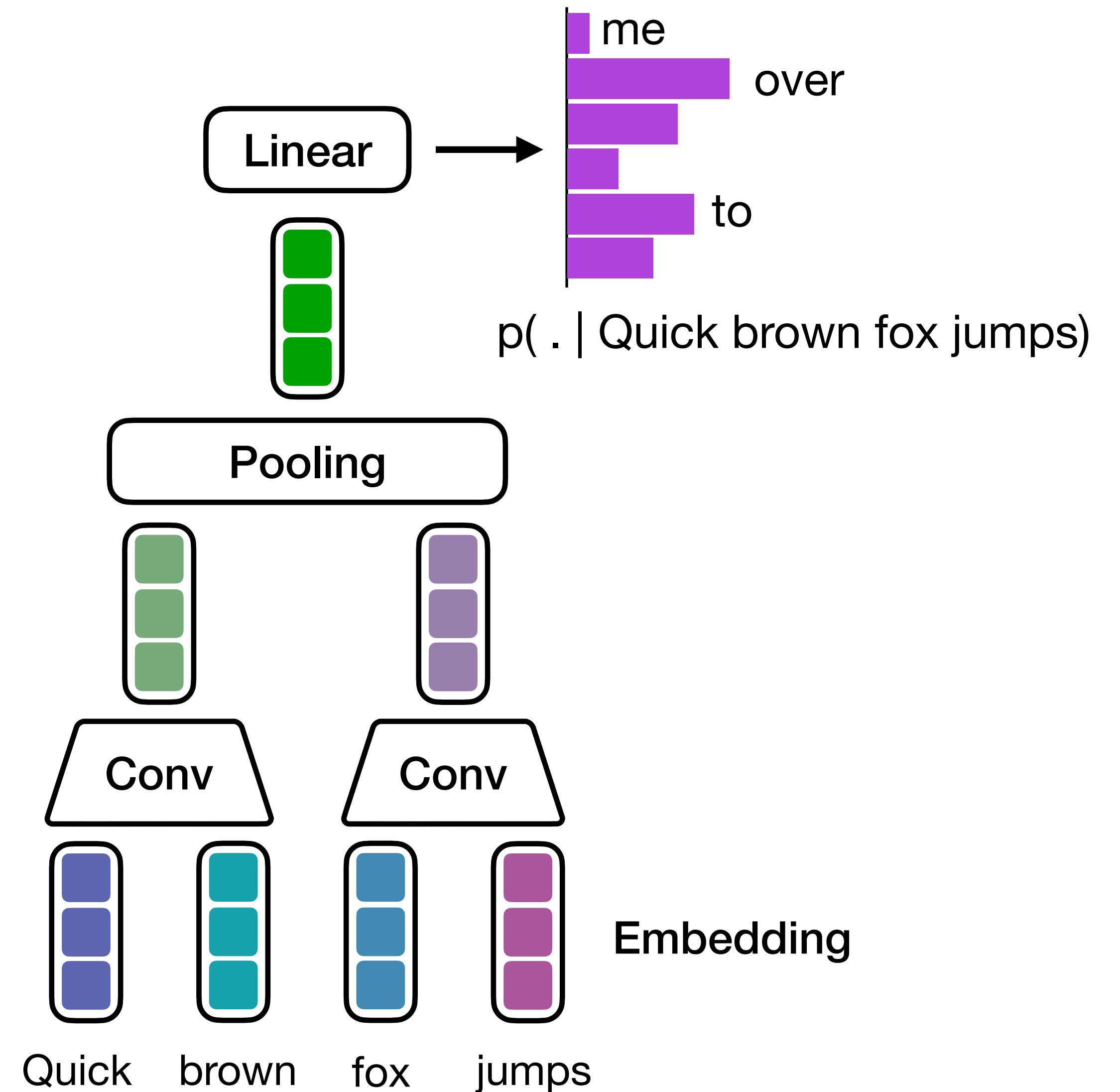
Convolutional neural networks

- Can CNN be used for generation?



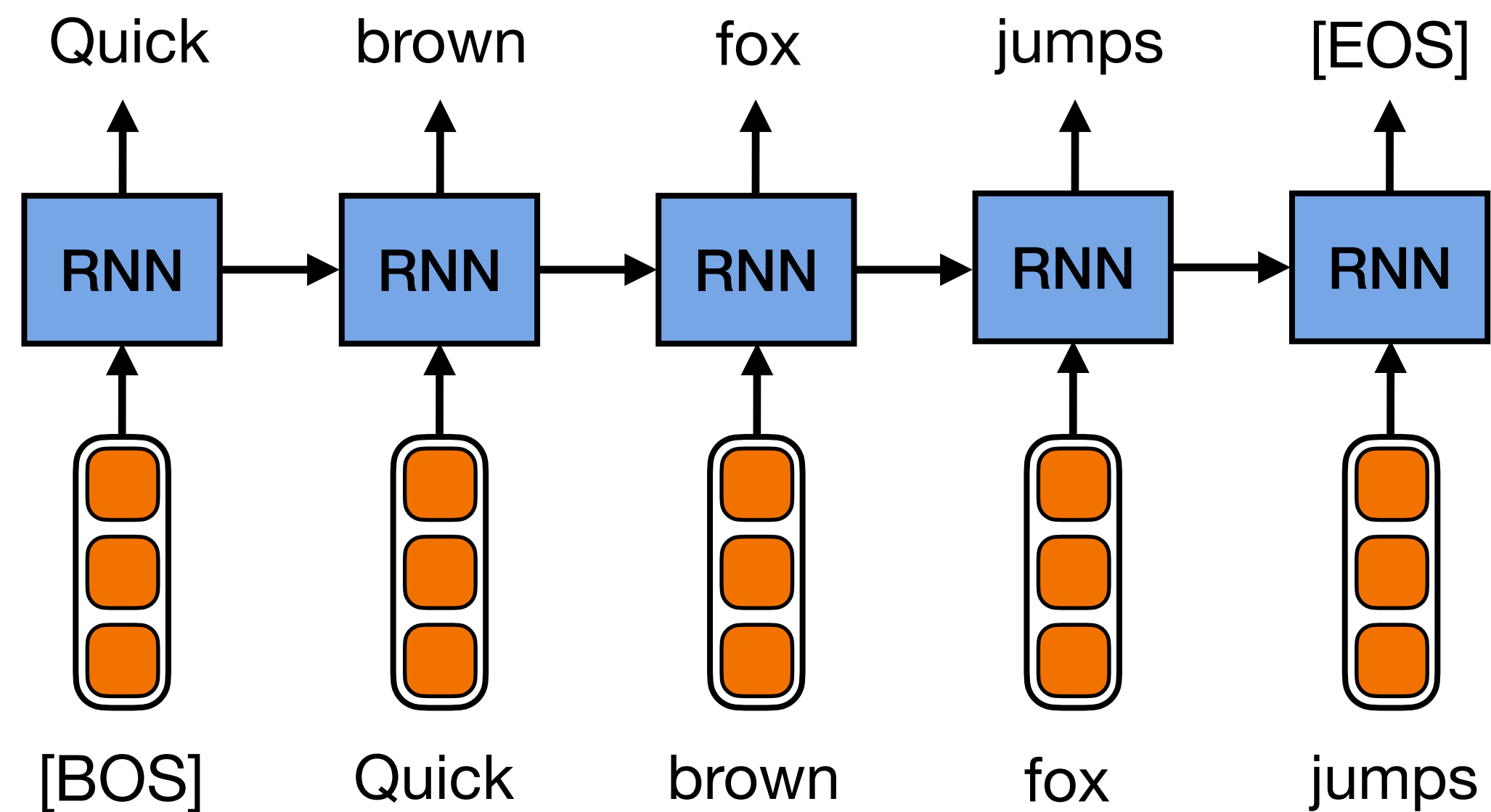
Convolutional neural networks

- Can CNN be used for generation?
- Yes, but should not
- Information will blur as text length increases
- Training and generation is not effective



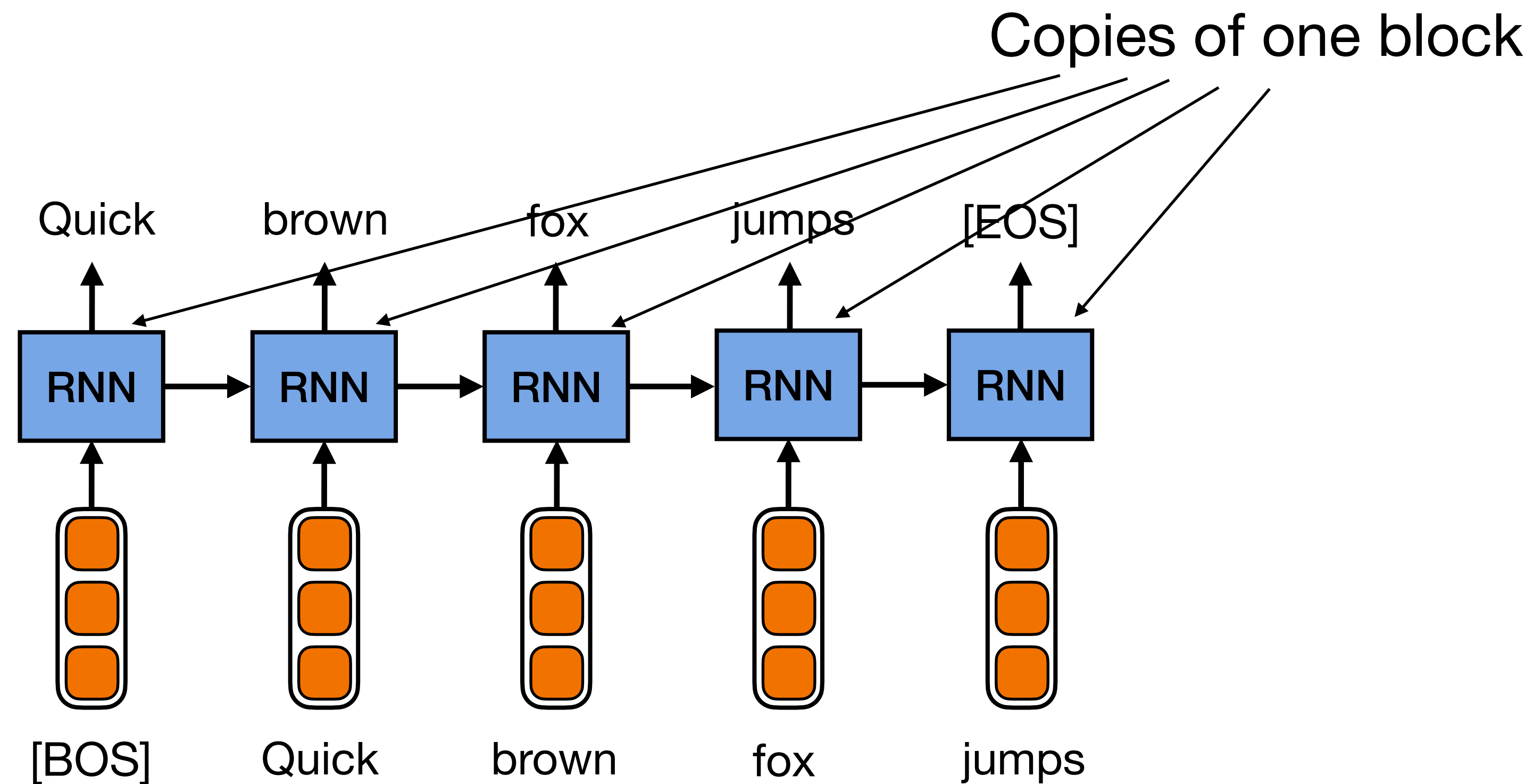
Recurrent neural networks (RNN)

- Designed to work with sequential data
- Each block predicts the next token



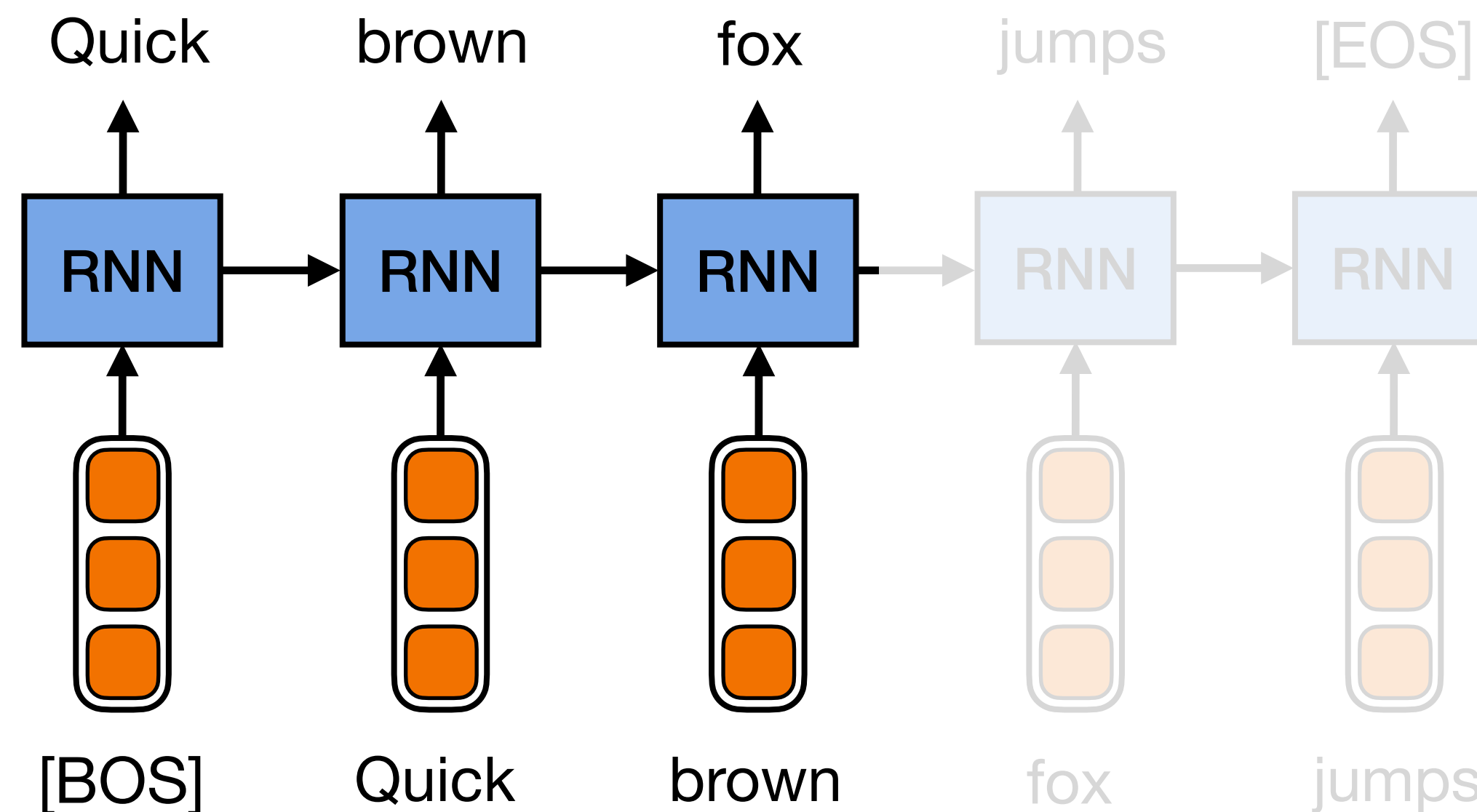
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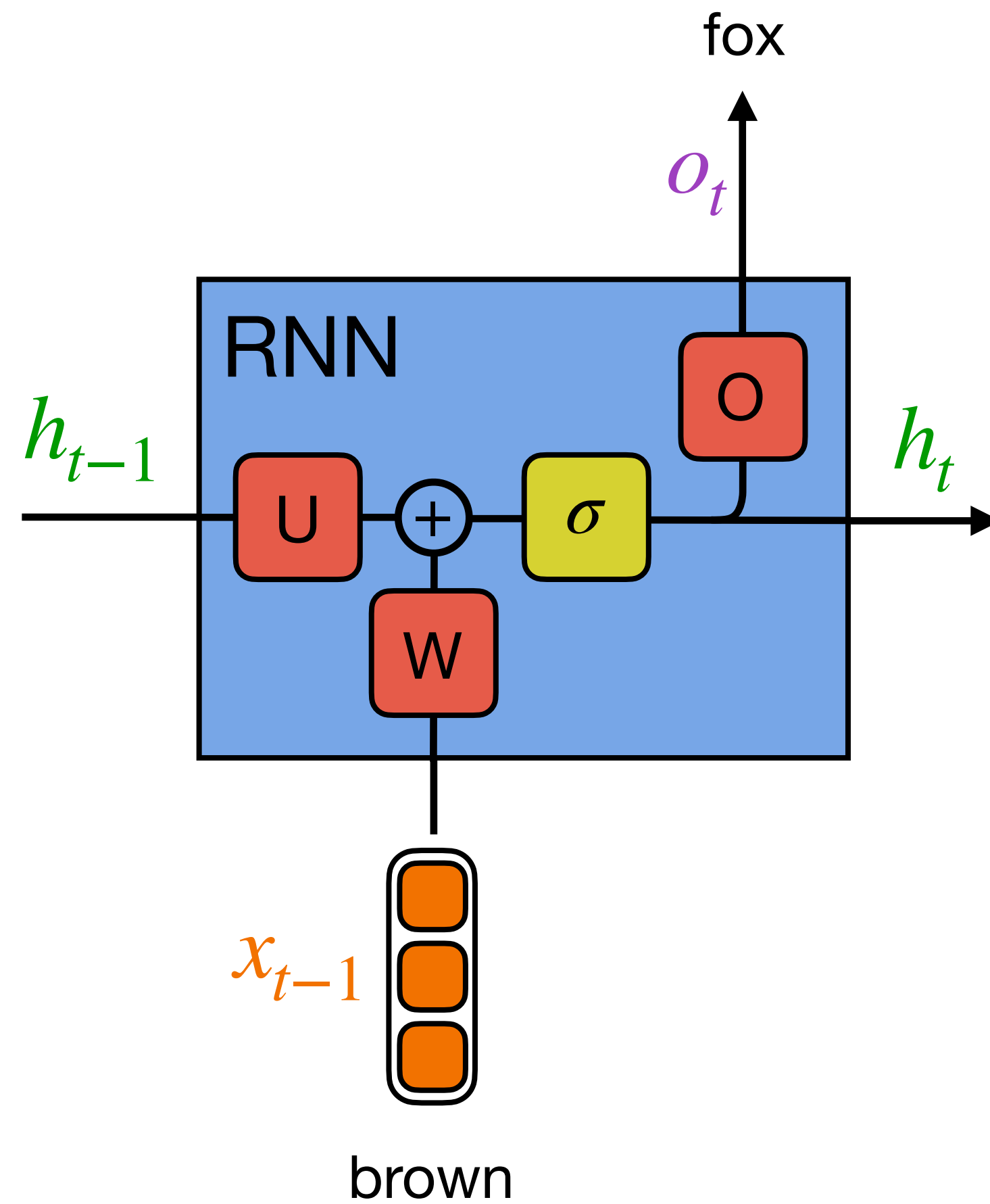


Recurrent neural networks (RNN)

- Designed to work with sequential data
- Each block predicts the next token
- The generation process is intuitive



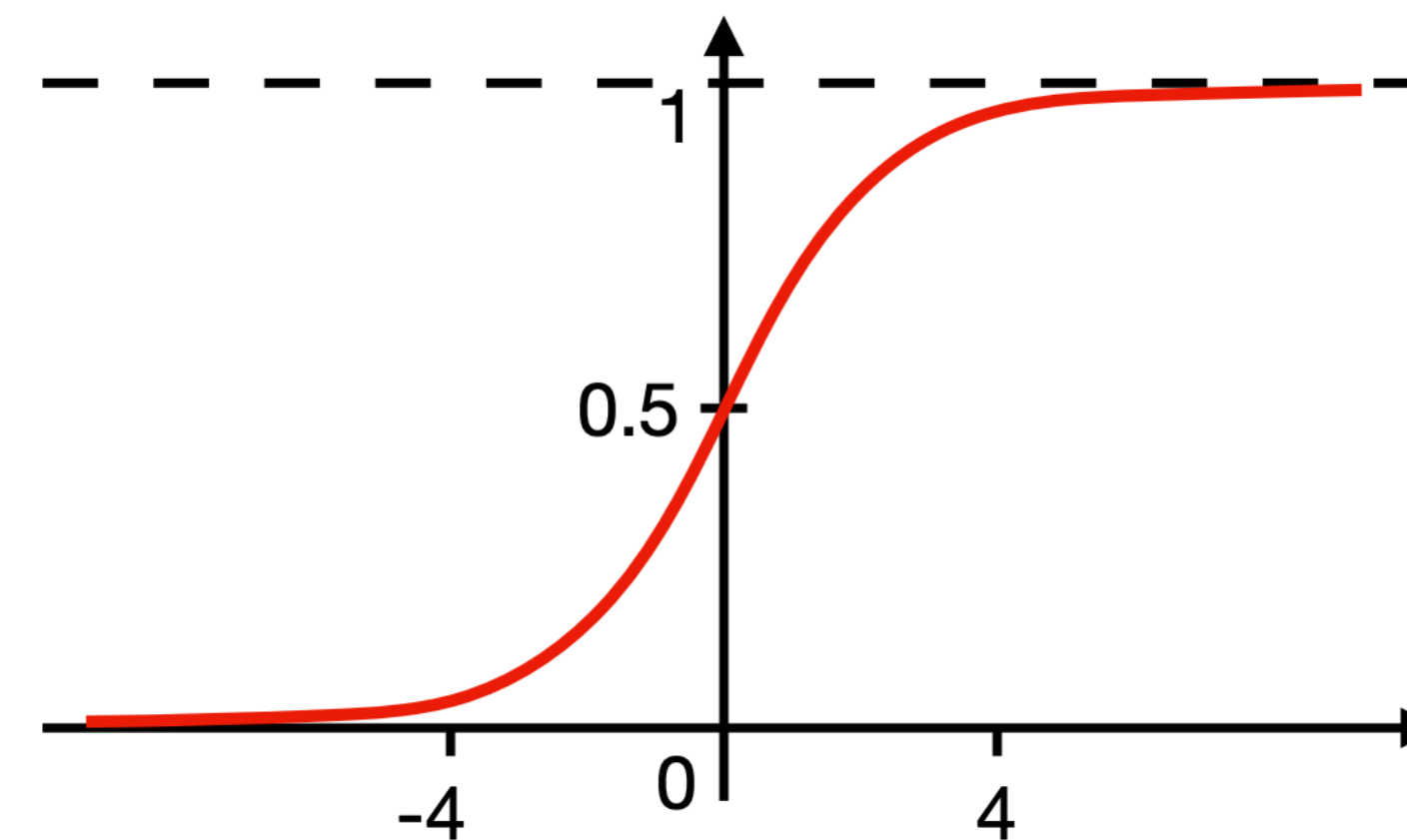
RNN block



$$h_t = \sigma(Wx_{t-1} + Uh_{t-1} + b_h)$$

$$o_t = Oh_t + b_o$$

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$



RNN: training

$$p(x_1, \dots, x_m) = \prod_{t=1}^m p(x_t | x_{<t}) \rightarrow \max$$

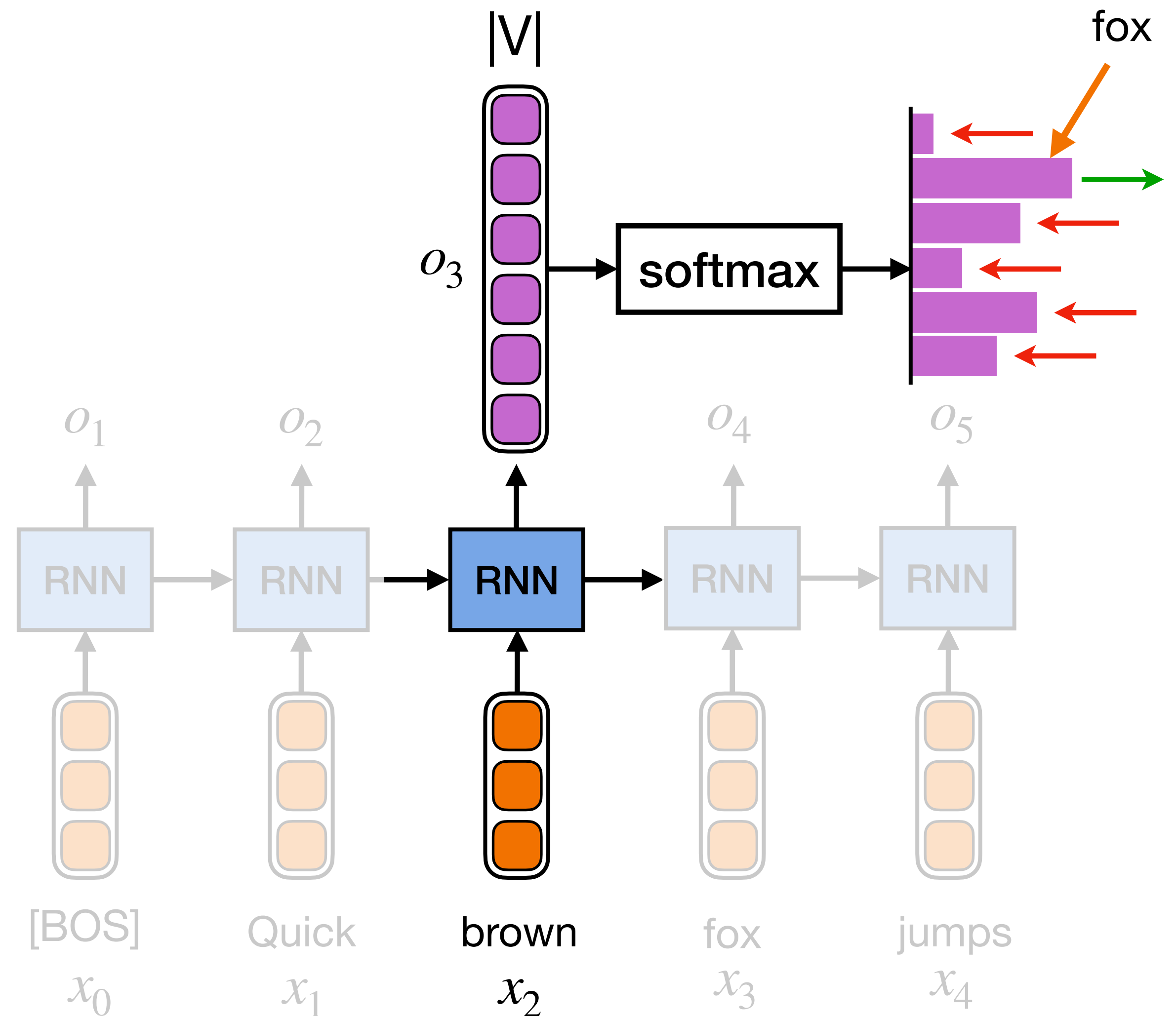
$$p(\cdot | x_{<t}) = \text{softmax}(o_t)$$

Add logarithm and negation to get the cross-entropy

$$L(x) = - \sum_{t=1}^m \log p(x_t | x_{<t}) \rightarrow \min$$

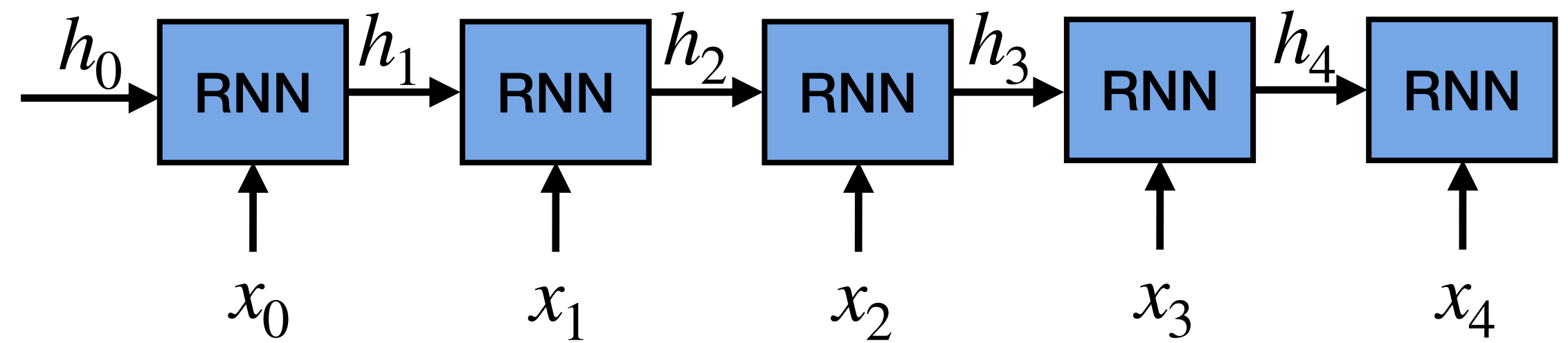
Loss for the whole corpus

$$L(X) = - \frac{1}{|X|} \sum_{x \in X} \sum_{t=1}^m \log p(x_t | x_{<t}) \rightarrow \min$$



RNN gradients

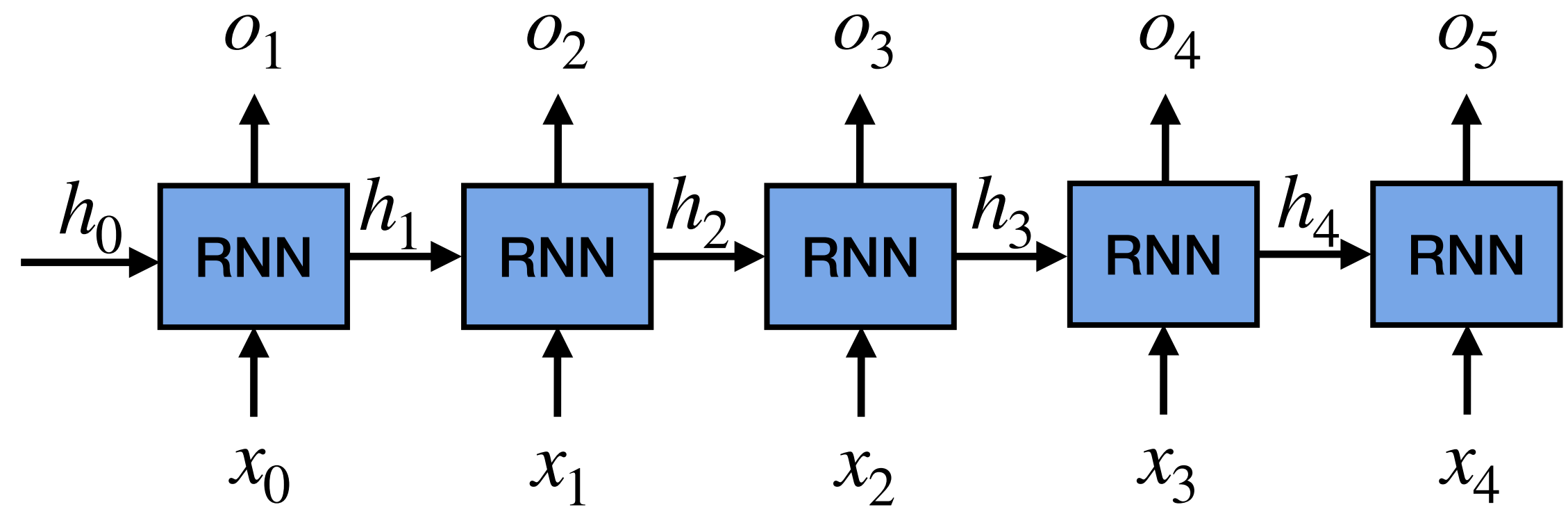
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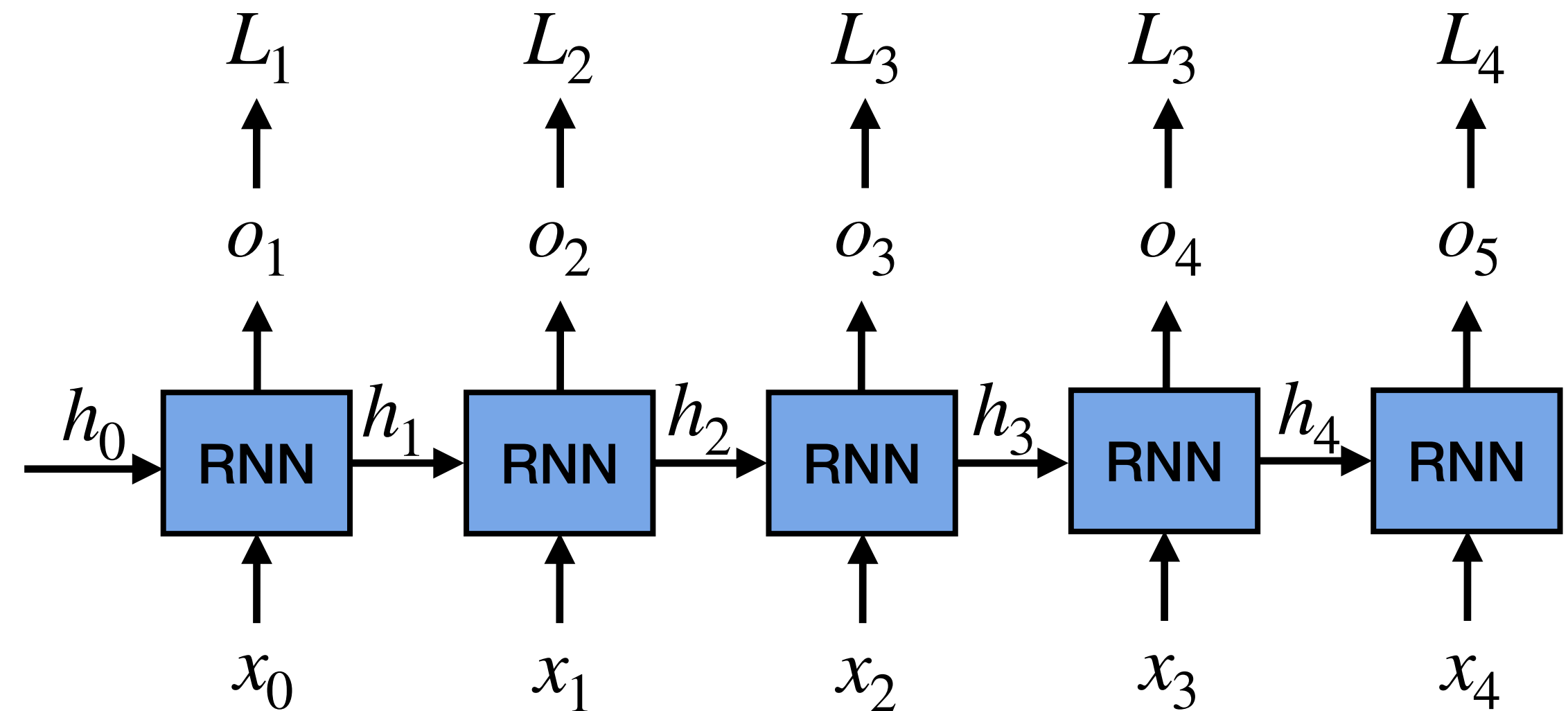


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$$h_t = \sigma(Wx_t + Uh_{t-1} + b_h)$$

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$$L_t = -\log p(x_t | x_{<t}) = -\log \text{softmax}(o_t)_{x_t}$$



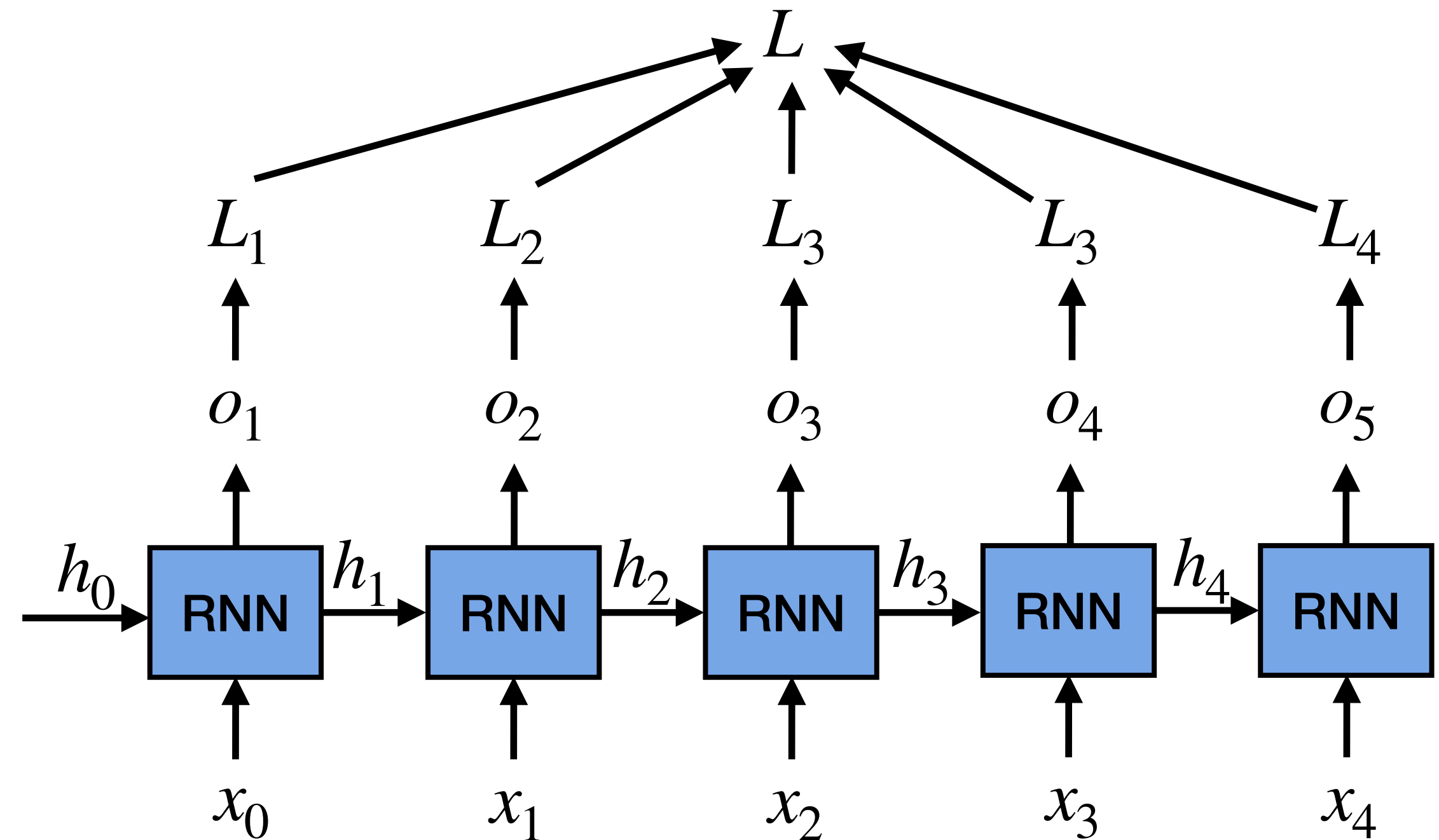
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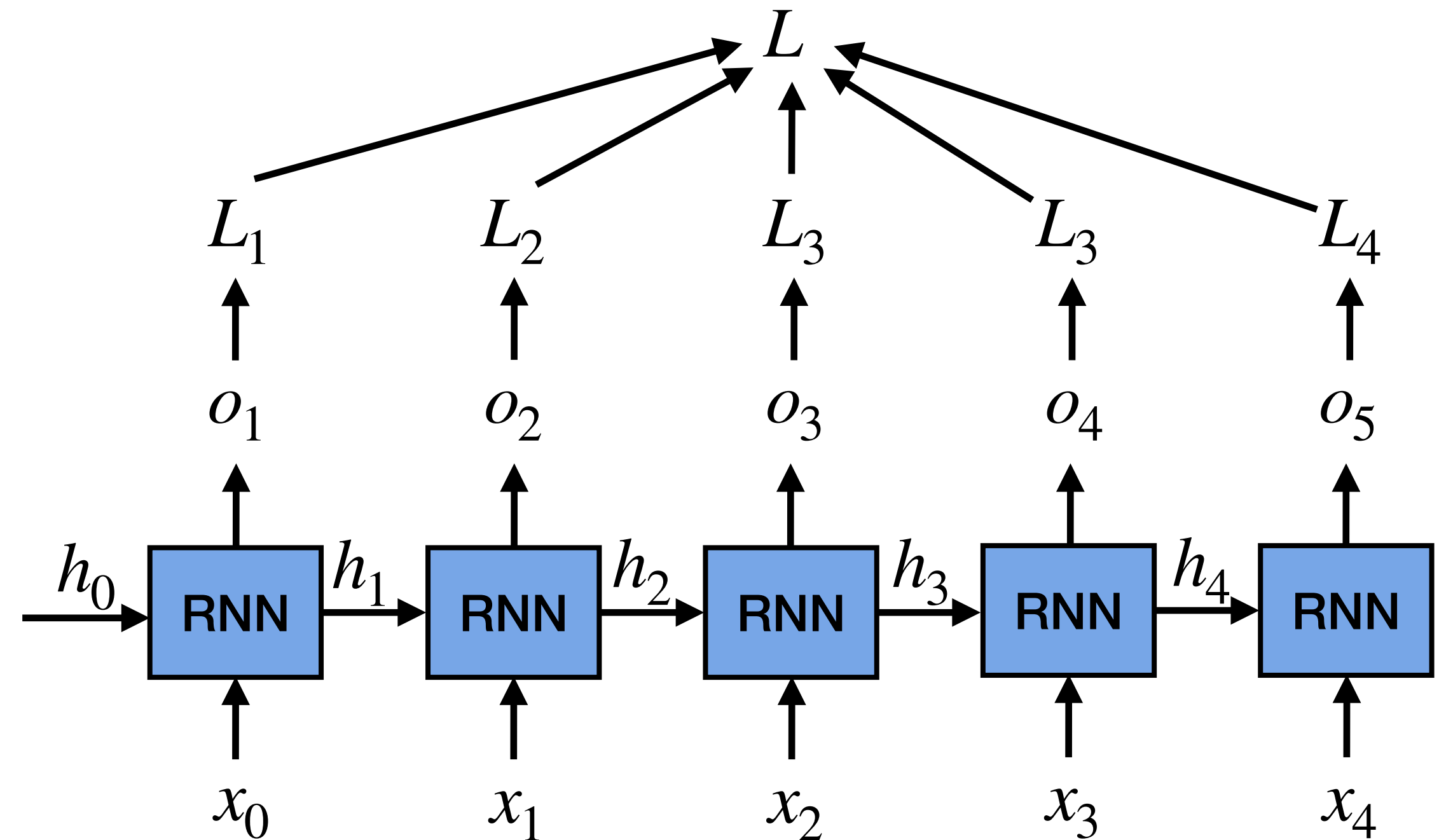
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Let's see how gradients behave. It's going to hurt a little.

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chain rule

$$\frac{dL}{dU} = \sum_{t=1}^m \frac{dL_t}{dU} = \sum_{t=1}^m \frac{dL_t}{do_t} \frac{do_t}{dh_t} \frac{dh_t}{dU}$$

RNN gradients

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$$\frac{dh_t}{dU} = \frac{\partial h_t}{\partial U} + \frac{\partial h_t}{\partial h_{t-1}} \frac{dh_{t-1}}{dU}$$

Moving from derivatives to partial derivatives

RNN gradients

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Gradient explosion

$$\frac{dL}{dU} = \sum_{t=1}^m \frac{dL_t}{do_t} \frac{do_t}{dh_t} \left[\sum_{k=1}^t \underbrace{\left(\prod_{j=k+1}^t \frac{\partial h_j}{\partial h_{j-1}} \right)}_{\substack{\text{Chain of derivatives} \\ \text{multiplication}}} \frac{\partial h_k}{\partial U} \right]$$

$$\left\| \frac{\partial h_j}{\partial h_{j-1}} \right\| > 1$$

- Gradient $\frac{dL}{dU}$ explodes
- Model diverges, NaNs in weights

Gradient explosion

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Solutions:

- Regularization
- Reducing learning rate
- Gradient clipping

Gradient explosion

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Solutions:

- Regularization
- Reducing learning rate
- Gradient clipping

$$1. g \leftarrow \min \left(1, \frac{\text{max norm}}{\|g\|} \right) \cdot g$$

Correct way

$$2. g \leftarrow \text{clip}(g, -C, C)$$

← Lazy way (changes gradient direction)

Gradient vanishing

$$\frac{dL}{dU} = \sum_{t=1}^m \frac{dL_t}{do_t} \frac{do_t}{dh_t} \left[\sum_{k=1}^t \left(\prod_{j=k+1}^t \frac{\partial h_j}{\partial h_{j-1}} \right) \frac{\partial h_k}{\partial U} \right]$$

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- Gradient vanishes
- The model stops training
- The model does not capture distant dependencies!

Gradient vanishing

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Gradient decay is a common problem with RNNs.

It cannot be fixed with tricks.

Why gradient vanishes?

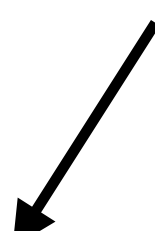
$$h_j = \sigma(\underbrace{Wx_j + Uh_{j-1} + b_h}_{z_j})$$

$$\frac{\partial h_j}{\partial h_{j-1}} = \frac{\partial \sigma(z_j)}{\partial h_{j-1}} = \frac{\partial \sigma(z_j)}{\partial z_j} \frac{\partial z_j}{\partial h_{j-1}}$$

Why gradient vanishes?

$$h_j = \sigma(\underbrace{Wx_j + Uh_{j-1} + b_h}_{z_j})$$

Element-wise multiplication

$$\frac{\partial h_j}{\partial h_{j-1}} = \frac{\partial \sigma(z_j)}{\partial h_{j-1}} = \frac{\partial \sigma(z_j)}{\partial z_j} \frac{\partial z_j}{\partial h_{j-1}} = \left(\sigma(z_j) \odot (1 - \sigma(z_j)) \right) U$$


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Let's look at the spectral norm

$$\left\| \frac{\partial h_j}{\partial h_{j-1}} \right\| \leq \underbrace{\| \sigma(z_j) \odot (1 - \sigma(z_j)) \|}_{< 1} \cdot \|U\|$$

т. к. $\sigma(z) \in [0,1]$

Why gradient vanishes?

$$h_j = \sigma(\underbrace{Wx_j + Uh_{j-1} + b_h}_{z_j})$$

Element-wise multiplication

$$\frac{\partial h_j}{\partial h_{j-1}} = \frac{\partial \sigma(z_j)}{\partial h_{j-1}} = \frac{\partial \sigma(z_j)}{\partial z_j} \frac{\partial z_j}{\partial h_{j-1}} = \left(\sigma(z_j) \odot (1 - \sigma(z_j)) \right) U$$

Let's look at the spectral norm

$$\left\| \frac{\partial h_j}{\partial h_{j-1}} \right\| \leq \underbrace{\| \sigma(z_j) \odot (1 - \sigma(z_j)) \|}_{< 1} \cdot \|U\|$$

т. к. $\sigma(z) \in [0, 1]$

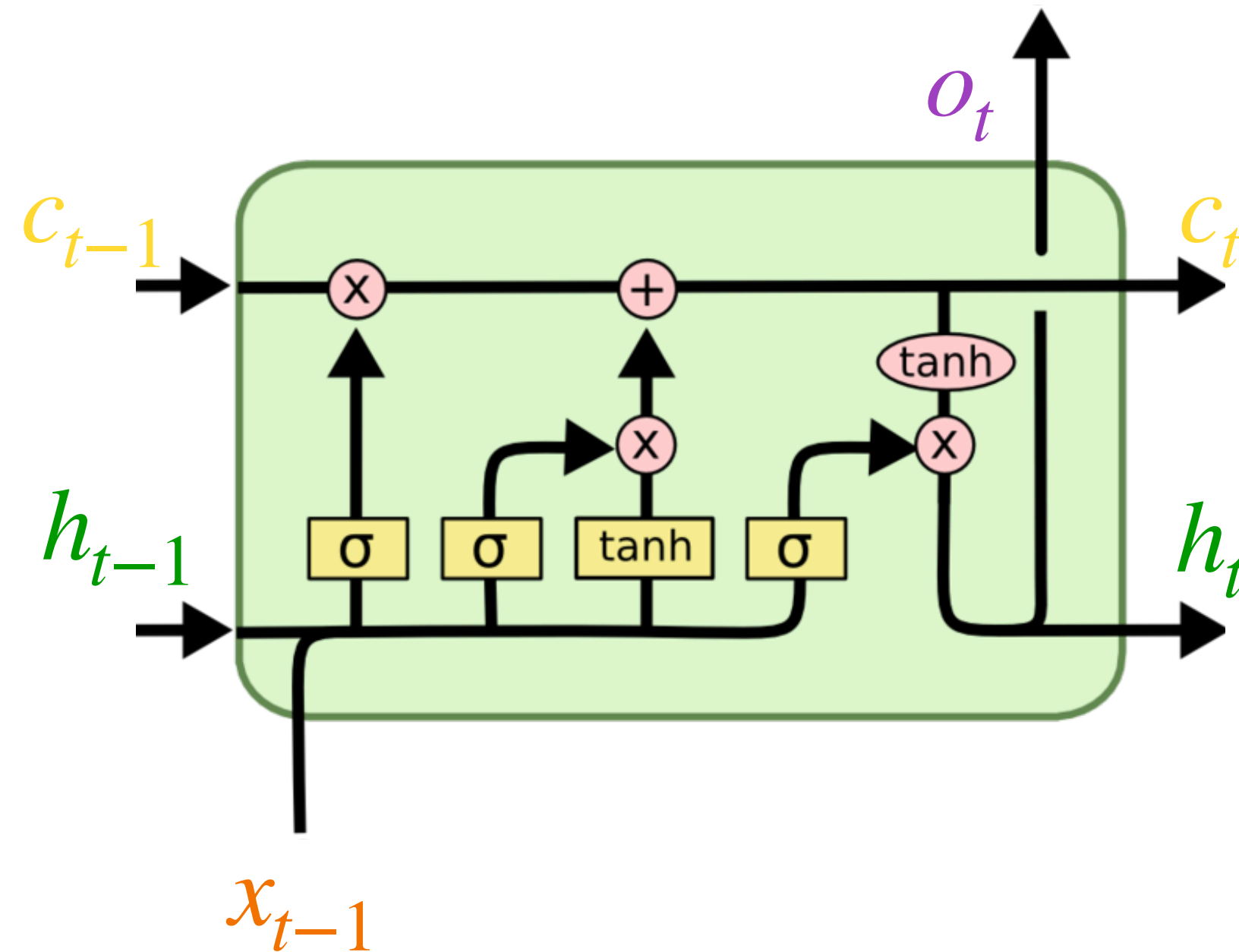
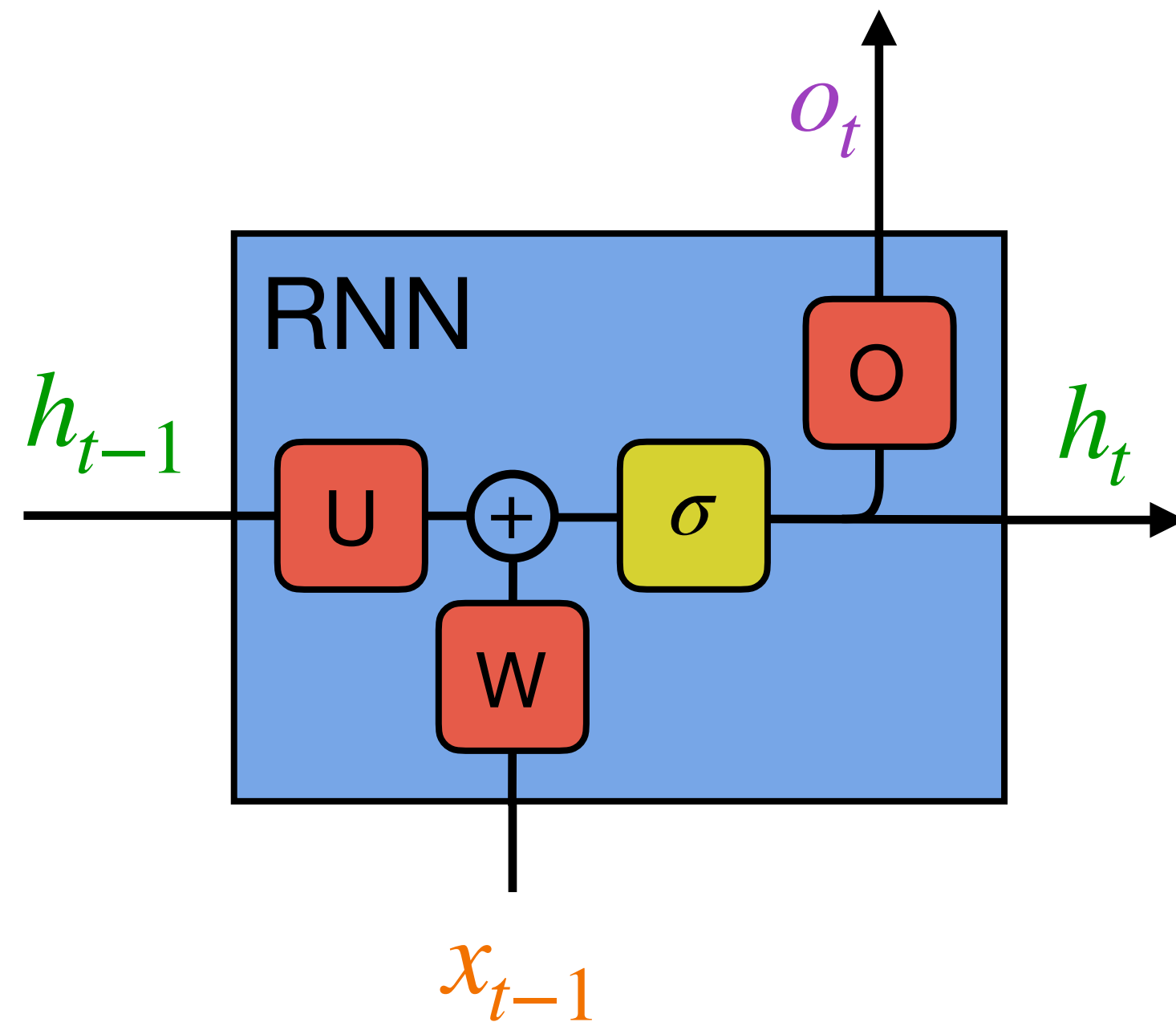
If U is orthogonal, then

$$\left\| \frac{\partial h_j}{\partial h_{j-1}} \right\| \leq \| \sigma(z_j) \odot (1 - \sigma(z_j)) \| < 1$$

Long shot-term memory (LSTM)

A memory cell c_t is added to LSTM

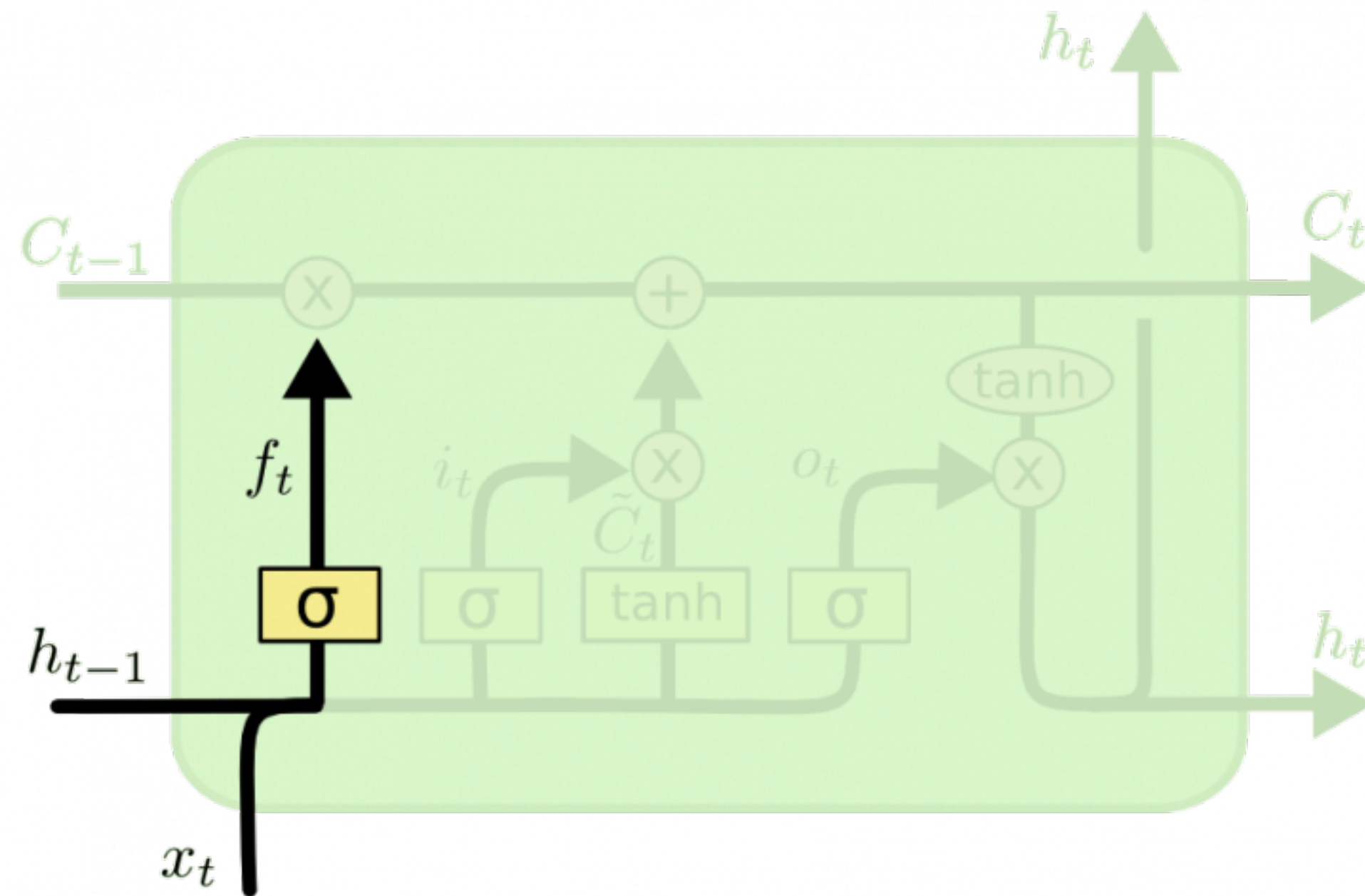
Thanks to it, the model does not forget old information.



No activations are applied to c_t . Gradients don't vanish

LSTM: forget gate

Controls what information should be forgotten and what should be left.

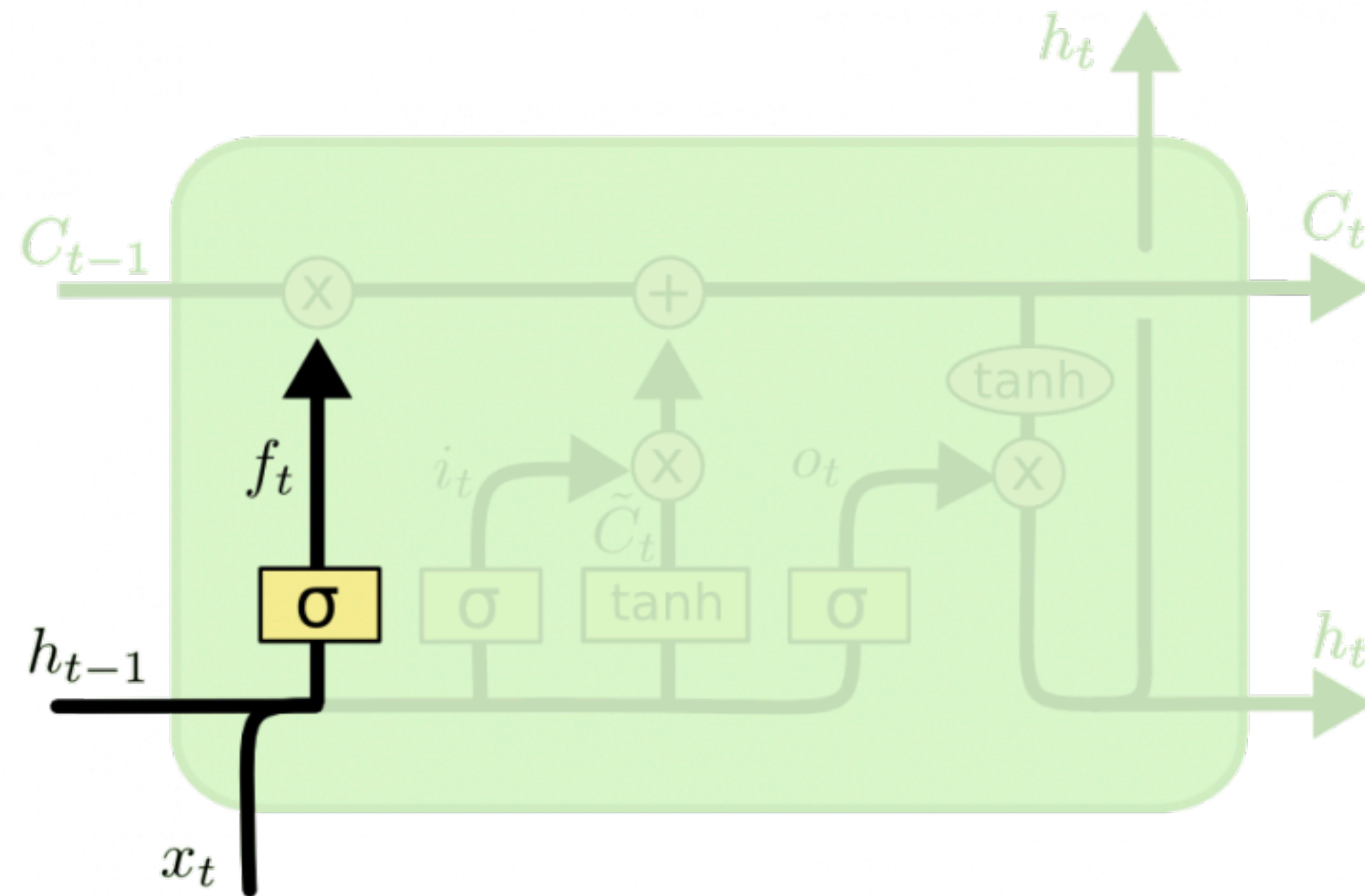


$$f_t = \sigma(W_f x_{t-1} + U_f h_{t-1} + b_f)$$

$$f_t \in [0,1]$$

LSTM: forget gate

Controls what information should be forgotten and what should be left.



$$f_t = \sigma(W_f x_{t-1} + U_f h_{t-1} + b_f)$$

$$f_t \in [0, 1]$$

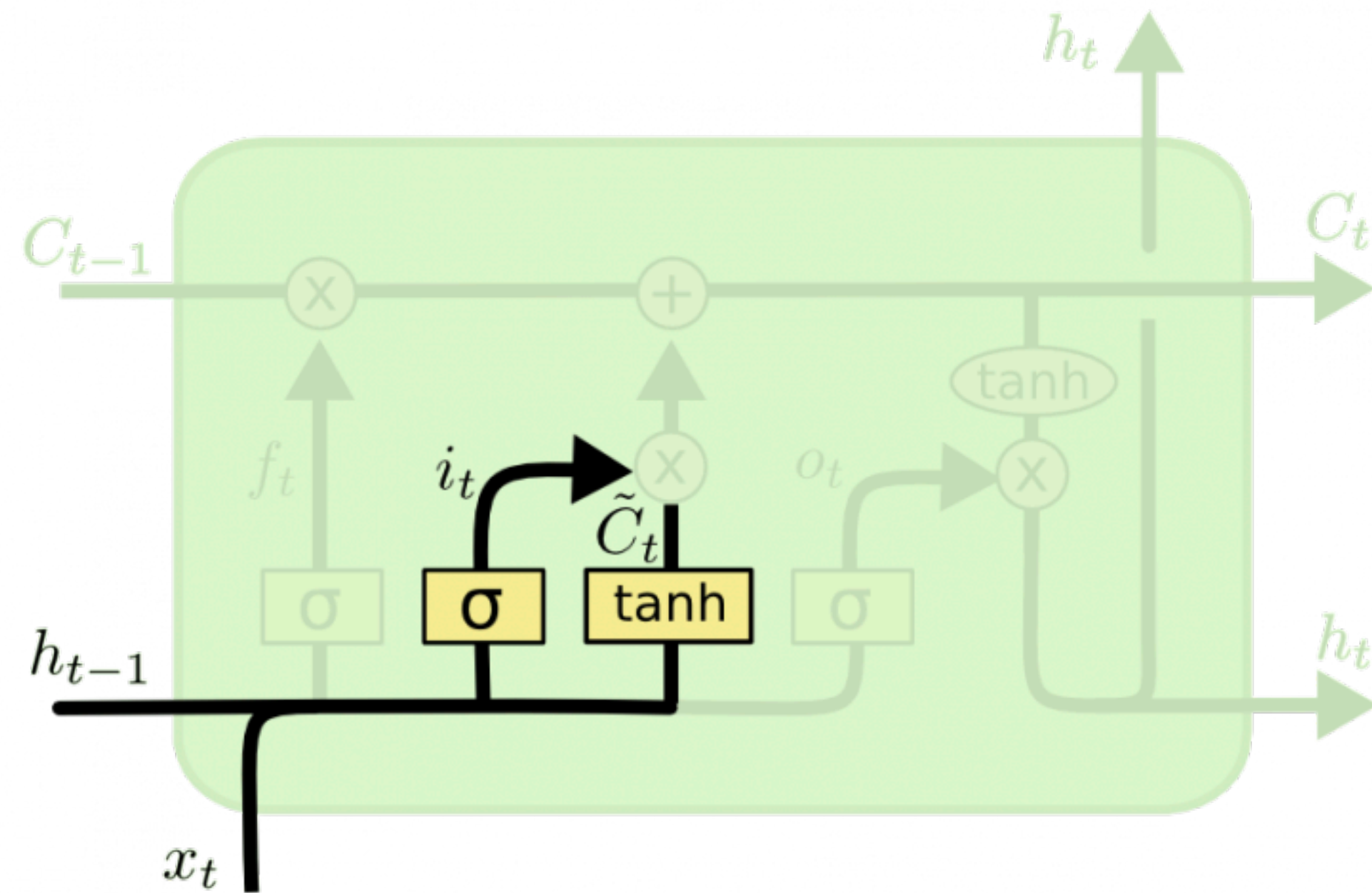
The food was **tasty** and we were not disappointed.

x_3 – marker word, we can forget everything before it

x_7 – негативный маркер, но до него идет "не".
Знаем об этом из h_7 .

LSTM: input gate

Controls what information should be added to the memory cell c_t



Because of i_t we can avoid adding

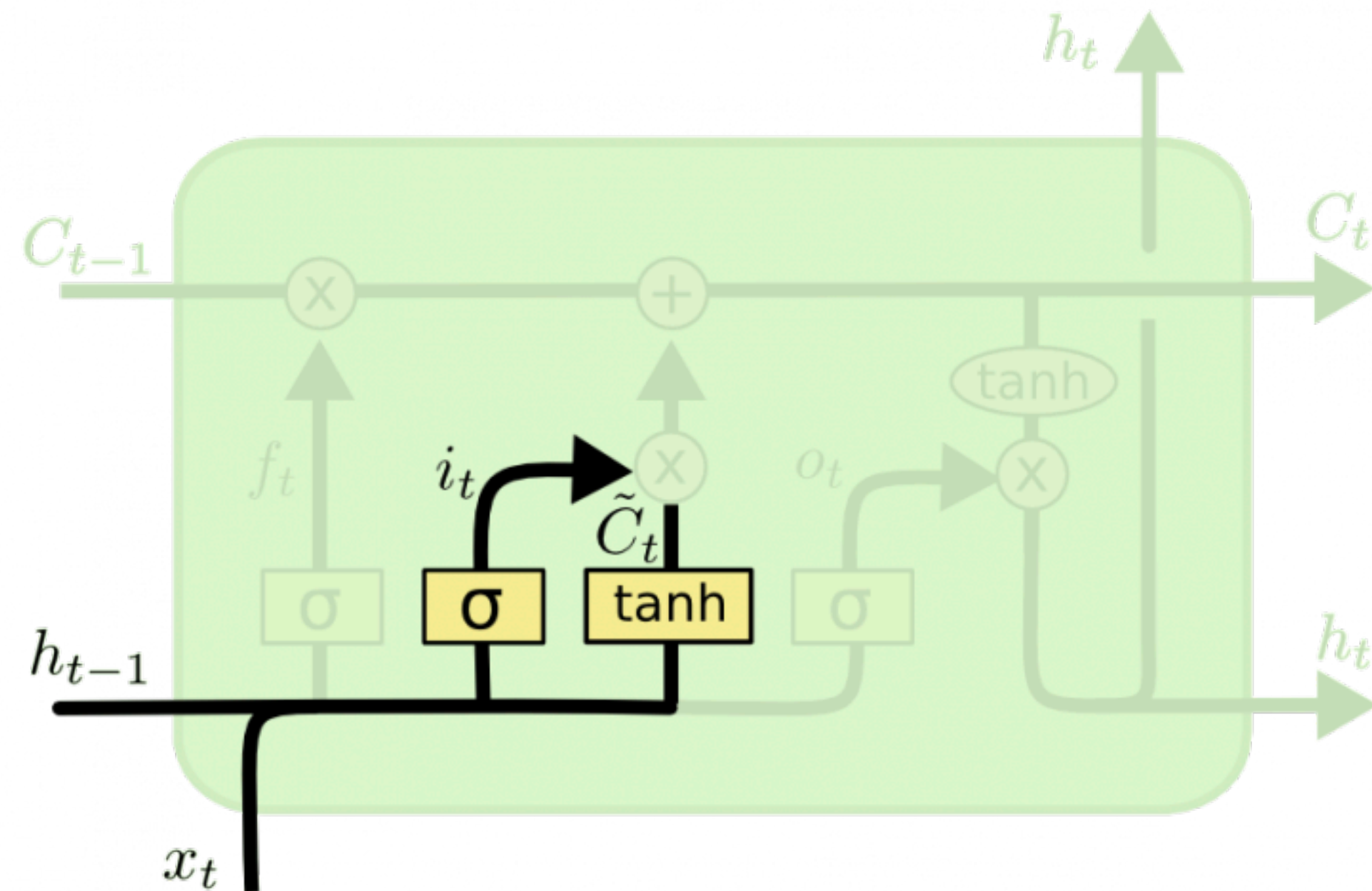
$$i_t = \sigma(W_i x_{t-1} + U_i h_{t-1} + b_i)$$

$$i_t \in [0, 1]$$

$$\tilde{c}_t = \tanh(W_i x_{t-1} + U_i h_{t-1} + b_i)$$

LSTM: input gate

Controls what information should be added to the memory cell c_t



Because of i_t we can avoid adding

$$i_t = \sigma(W_i x_{t-1} + U_i h_{t-1} + b_i)$$

$$i_t \in [0, 1]$$

$$\tilde{c}_t = \tanh(W_i x_{t-1} + U_i h_{t-1} + b_i)$$

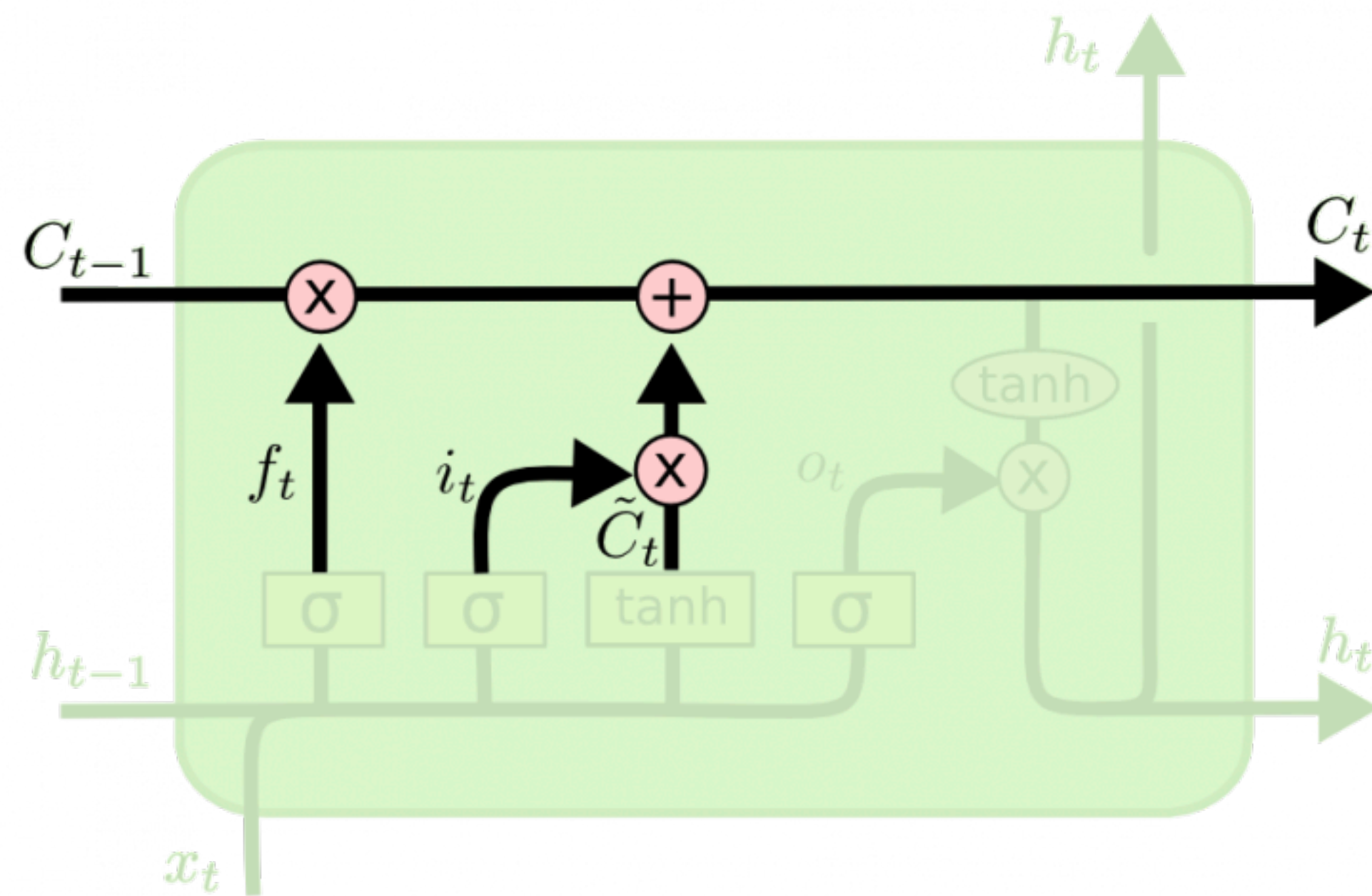
The food was **tasty** and we were **not disappointed**.

x_3 – marker word.
Remember that the
class is positive.

x_5 – negative marker, but
before it comes "**not**". We
know about this from h_t

LSTM: memory update

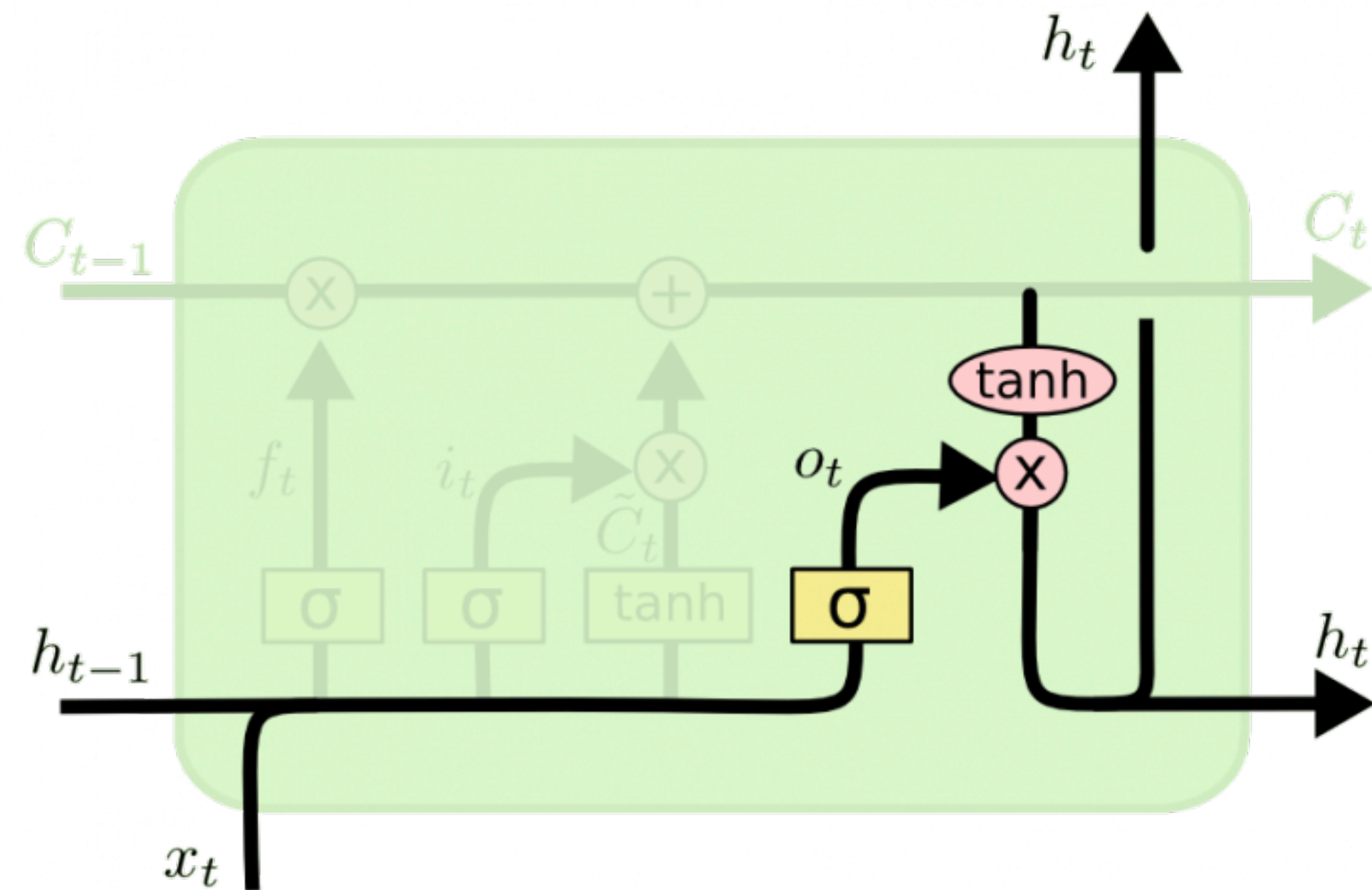
Remove unnecessary information and add new information.



$$c_t = f_t \odot c_{t-1} + i_t \odot \tilde{c}_t$$

LSTM: output gate

Controls the output of the current step.

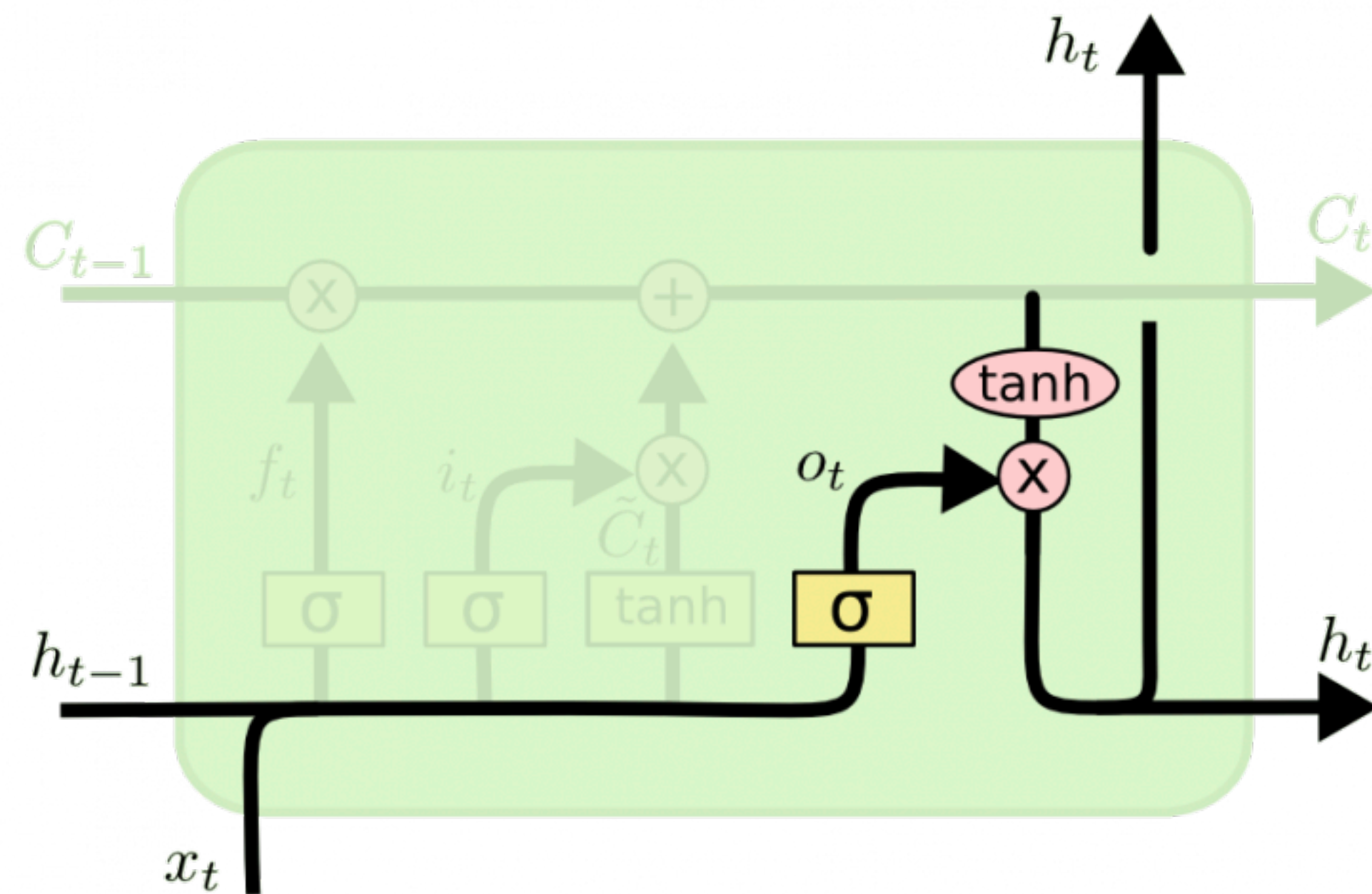


$$o_t = \sigma(W_t x_{t-1} + U_t h_{t-1} + b_t)$$

$$h_t = o_t \odot \tanh(c_t)$$

LSTM: output gate

Controls the output of the current step.



$$o_t = \sigma(W_t x_{t-1} + U_t h_{t-1} + b_t)$$

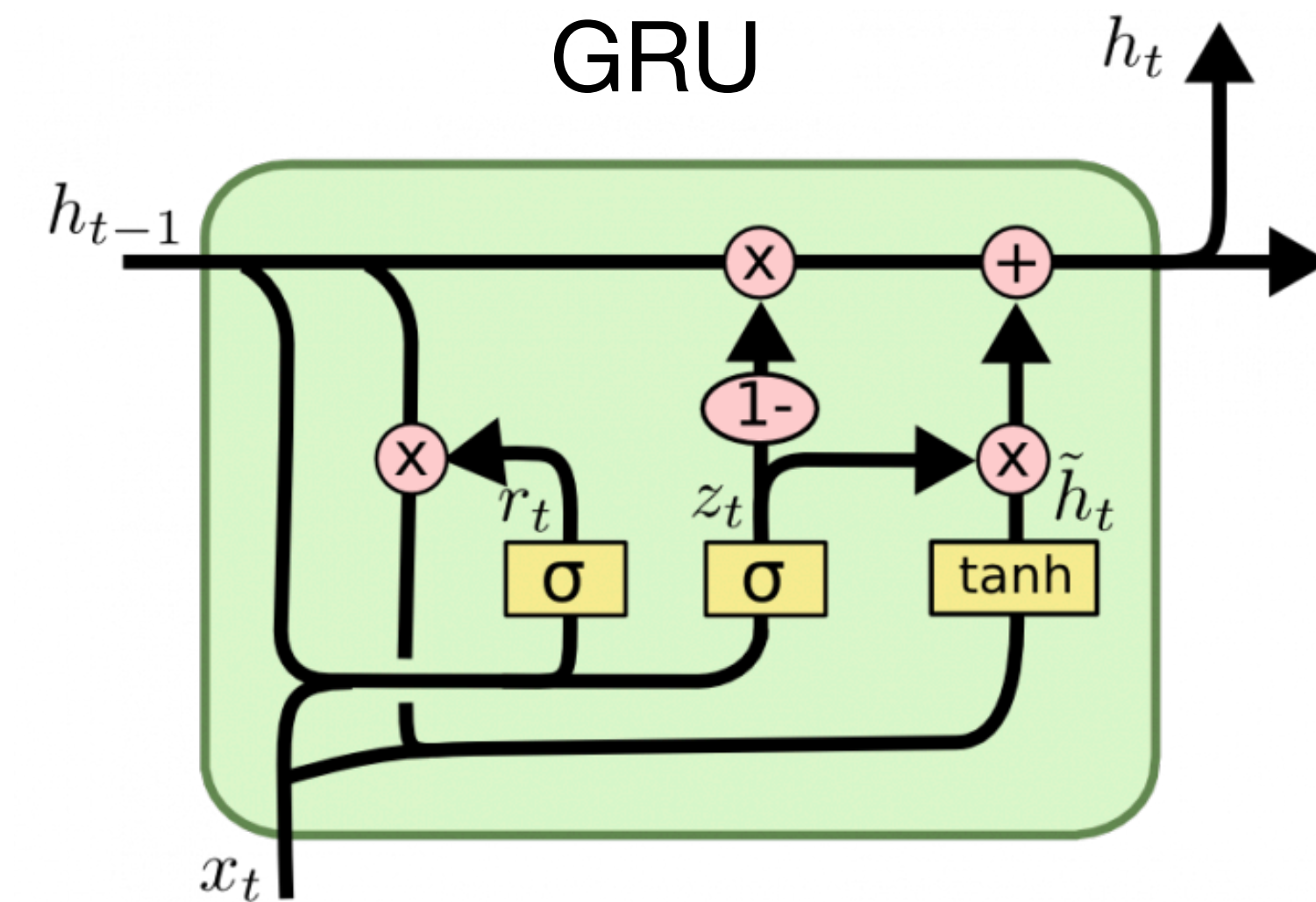
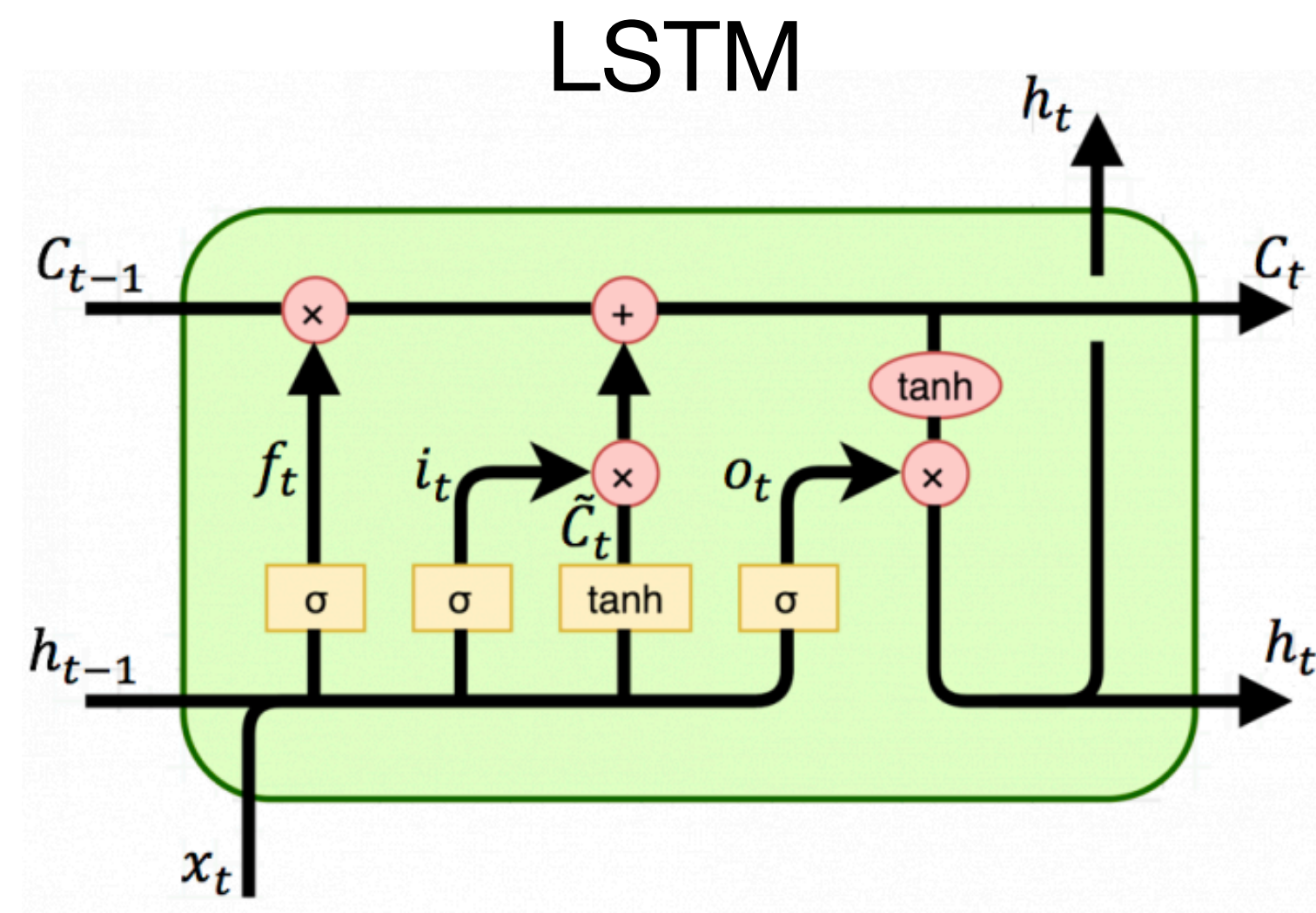
$$h_t = o_t \odot \tanh(c_t)$$

The **teacher** is teaching a **lesson** on recurrent models. _

Beginning of a new sentence. We must remember that we are talking about a **teacher** and a **lesson**.

Gated recurrent units (GRU)

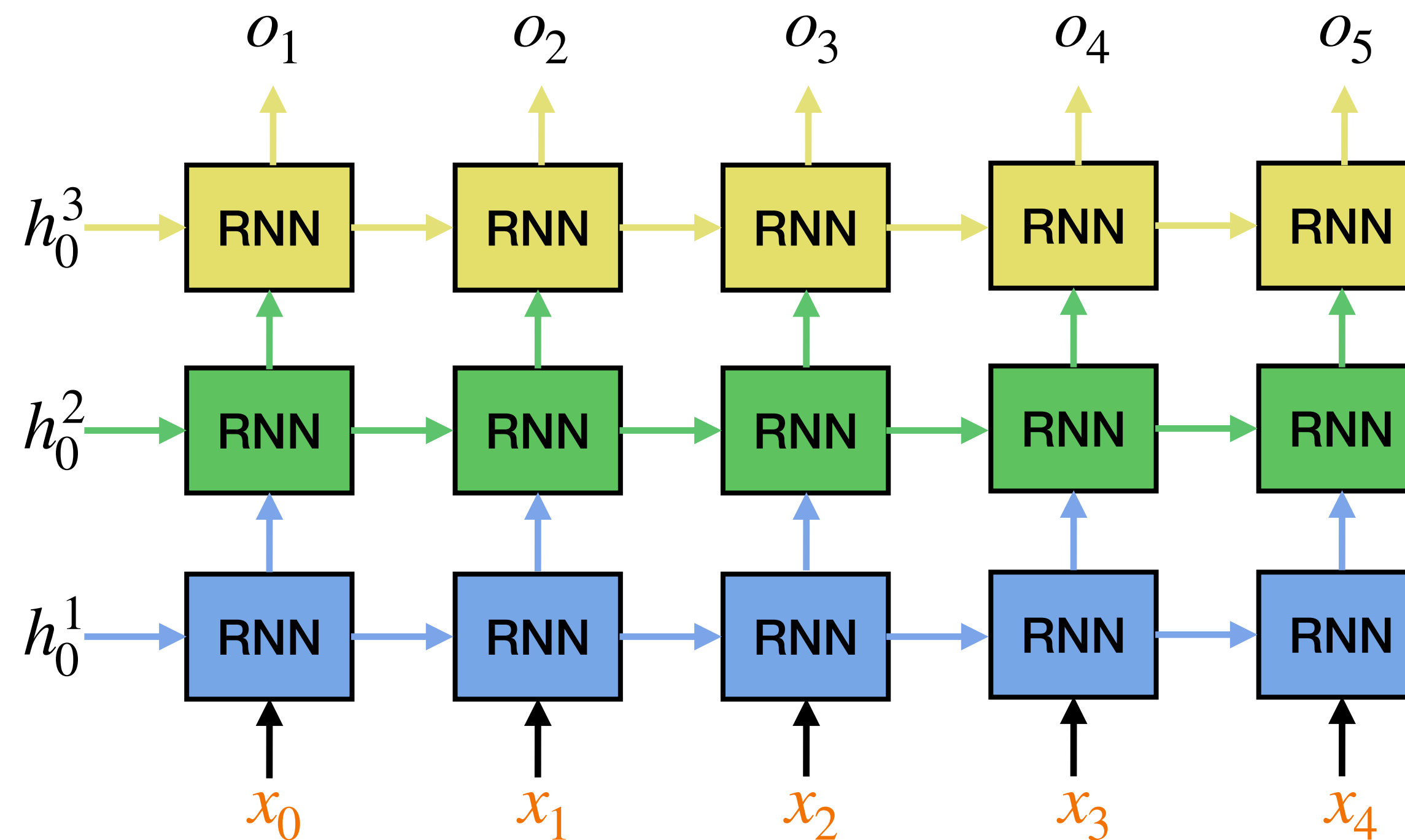
The most successful variation of LSTM for reducing the number of parameters.



- Both models work well with remote dependencies.
- GRU has 3 layers, LSTM has 4.
- GRU trains better when corpus is limited

Multilayer recurrent networks

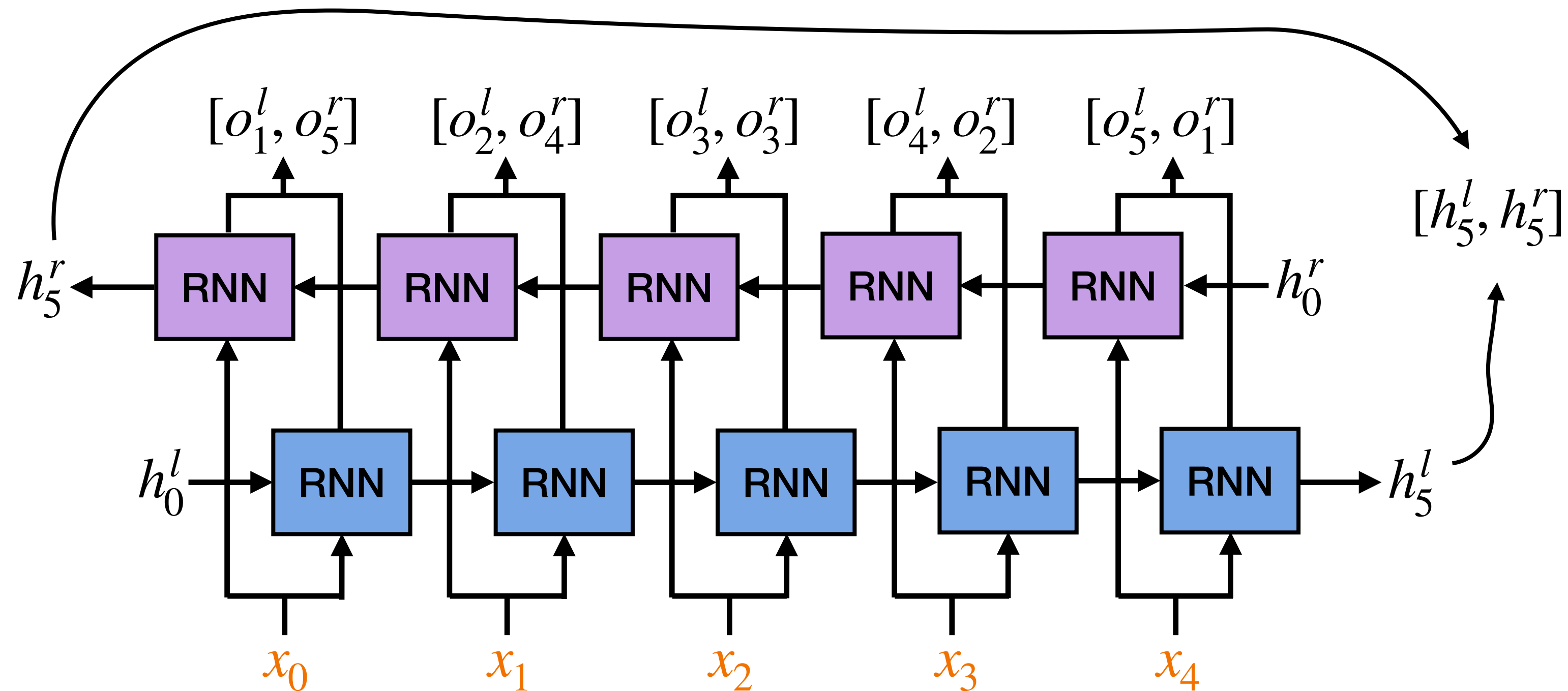
- The **outputs** of the current layer are the **inputs** of the next one
- More complex features are extracted



- The number of parameters increases by the number of layers
- Usually limited to **two** layers

Bidirectional recurrent networks (biRNN)

- Reads text from **left to right** and **right to left**.



- Has twice as many parameters
- Useless for generation