



The Magic of Machine Learning



Agenda

Demystifying
Machine
Learning

Python setup

The Art of Data
Viz.

Fundamentals
of Data prep.

Supervised
Learning

Clustering

Image
Recognition

MLOps

Career
Guidance

Know the Presenter



Abilash B
Software Engineer – Data Scientist

Know the Presenter



Data Science



Section - 1

Demystifying Machine Learning

Section - 1.1

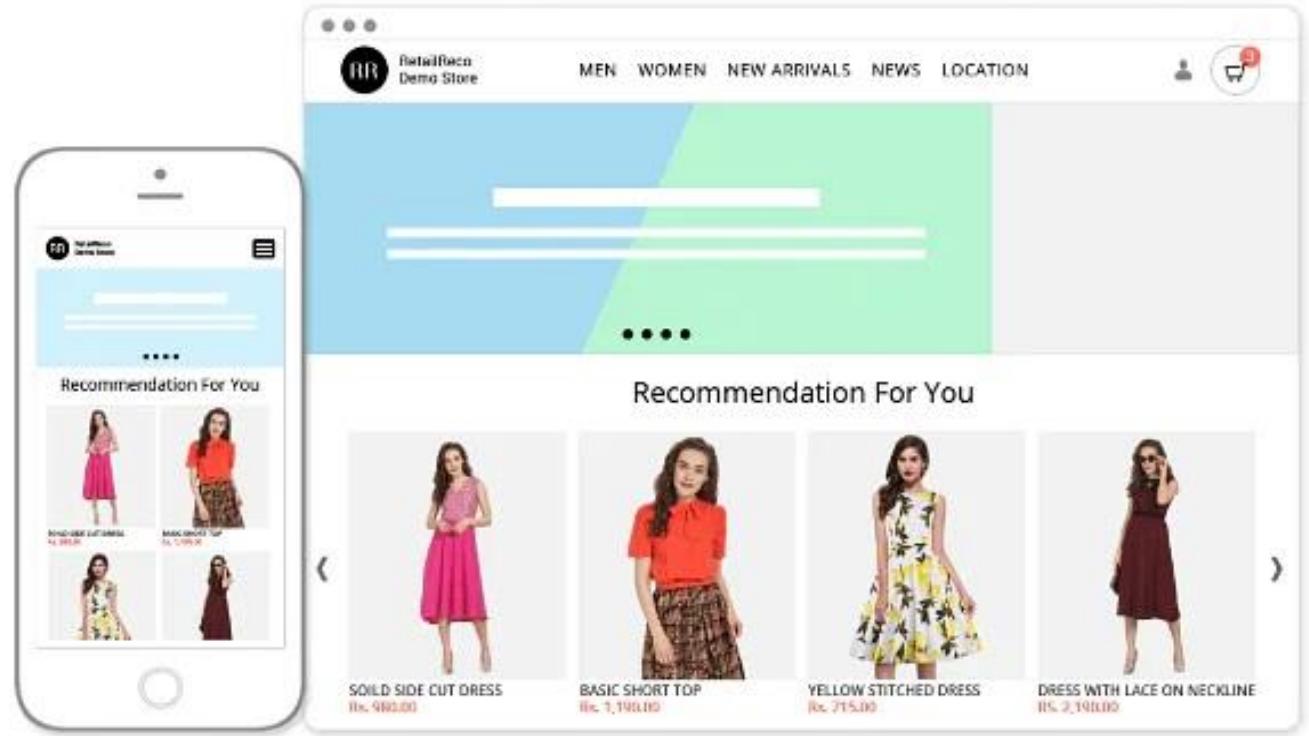
Where is Machine Learning
used in Real life ?

Everywhere....!!

Applications



Product
Recommendation



SOLID SIDE CUT DRESS
Rs. 490.00

BASIC SHORT TOP
Rs. 1,100.00

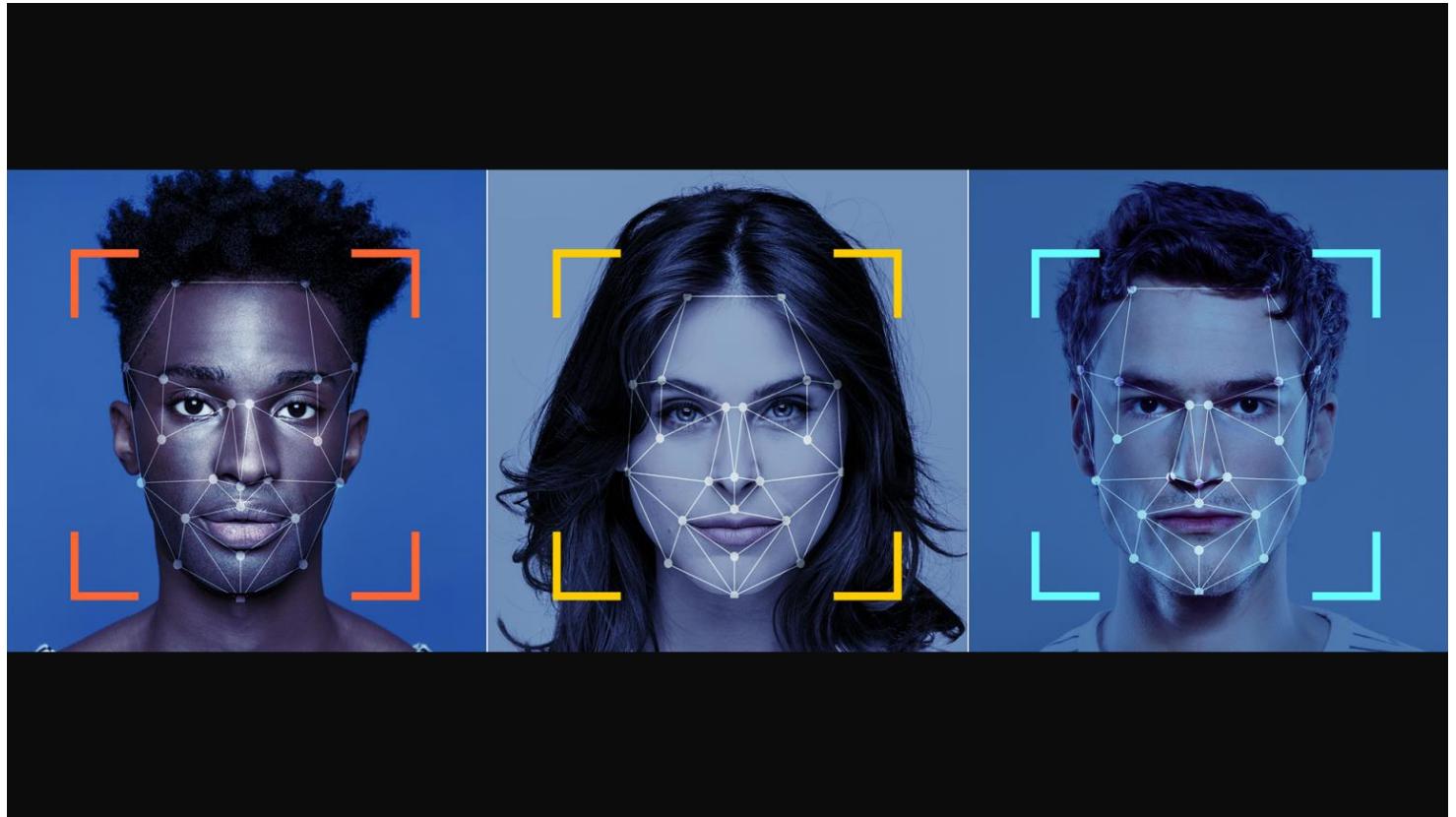
YELLOW STITCHED DRESS
Rs. 715.00

DRESS WITH LACE ON NECKLINE
Rs. 3,140.00

Applications



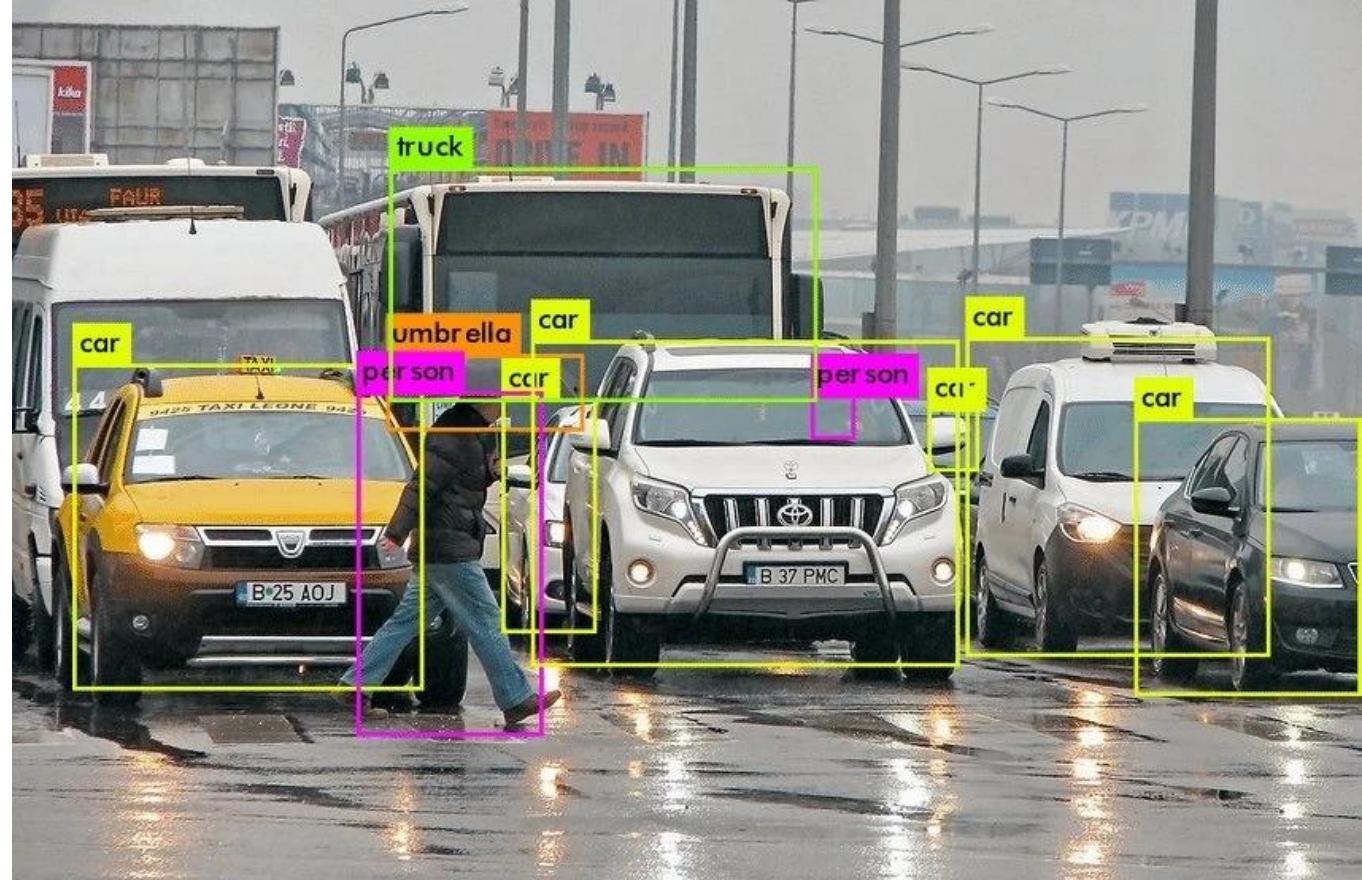
Image Recognition



Applications



Image Recognition



Applications



Voice Assistants

“Hey Siri”



2011

“Hey Cortana”



2014

“Alexa”



2014

“OK Google”



2016

Applications



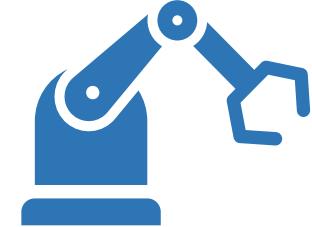
Banking Industries



Personalized Customer
Services



Fraud Detection



Automation &
Productivity



Chatbots

StarShip Campus Delivery



Robot Graduation

a japanese university used remote-controlled robots and zoom to hold a virtual graduation



Robot Spot Dog



Section - 1.2

Why Data Science and
Machine Learning?

The Global Data Science Market

Average Data scientist Salary in US = \$ 102,312 per year

Ranks 3rd in US & 7th UK in the LinkedIn Emerging Job Market Report

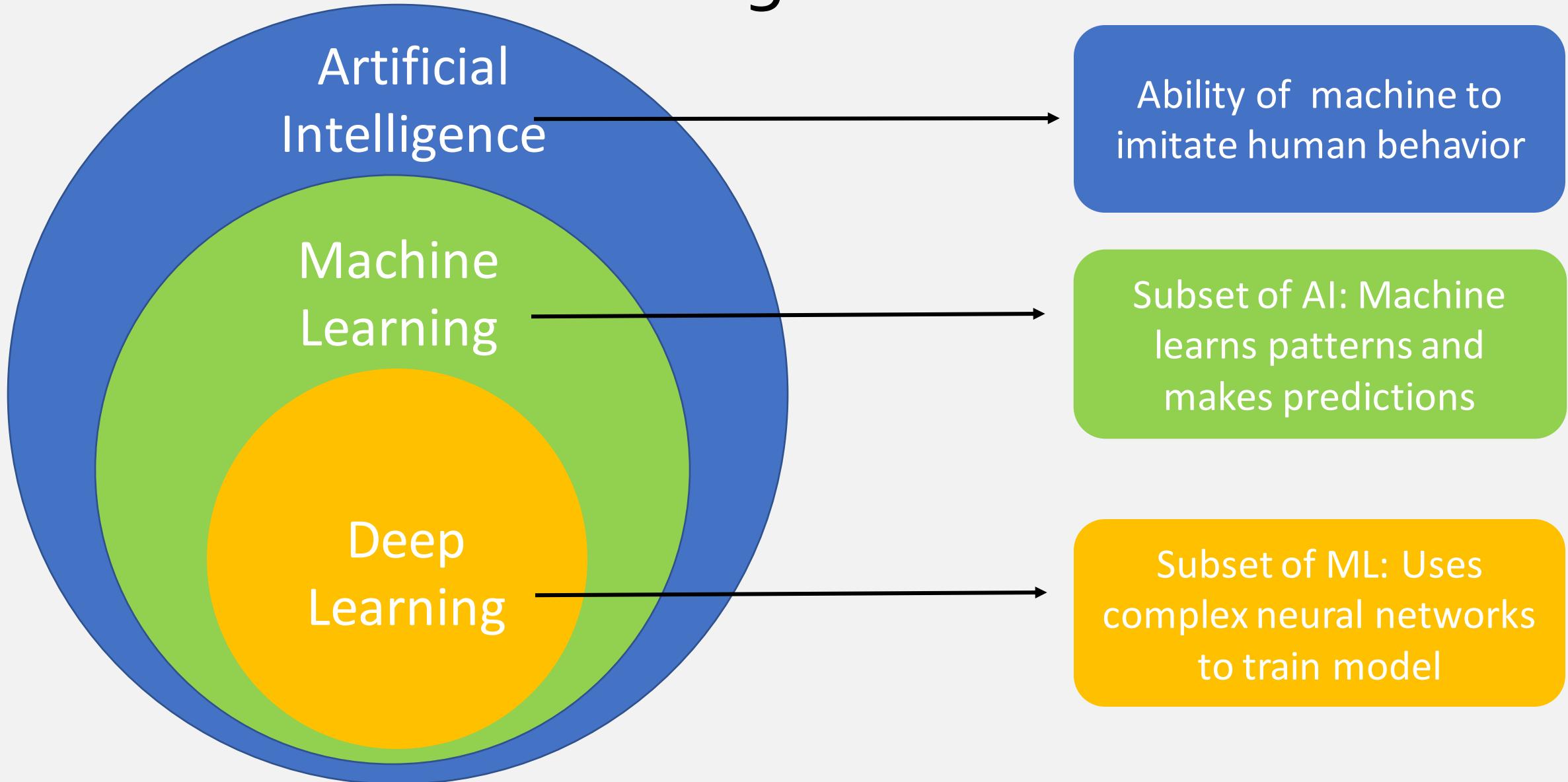
Data science market is expected to grow from \$37.9 billion in 2019 to \$230.80 billion in 2026

The background of the slide features a vibrant, abstract pattern of swirling red and teal colors, creating a dynamic and modern feel.

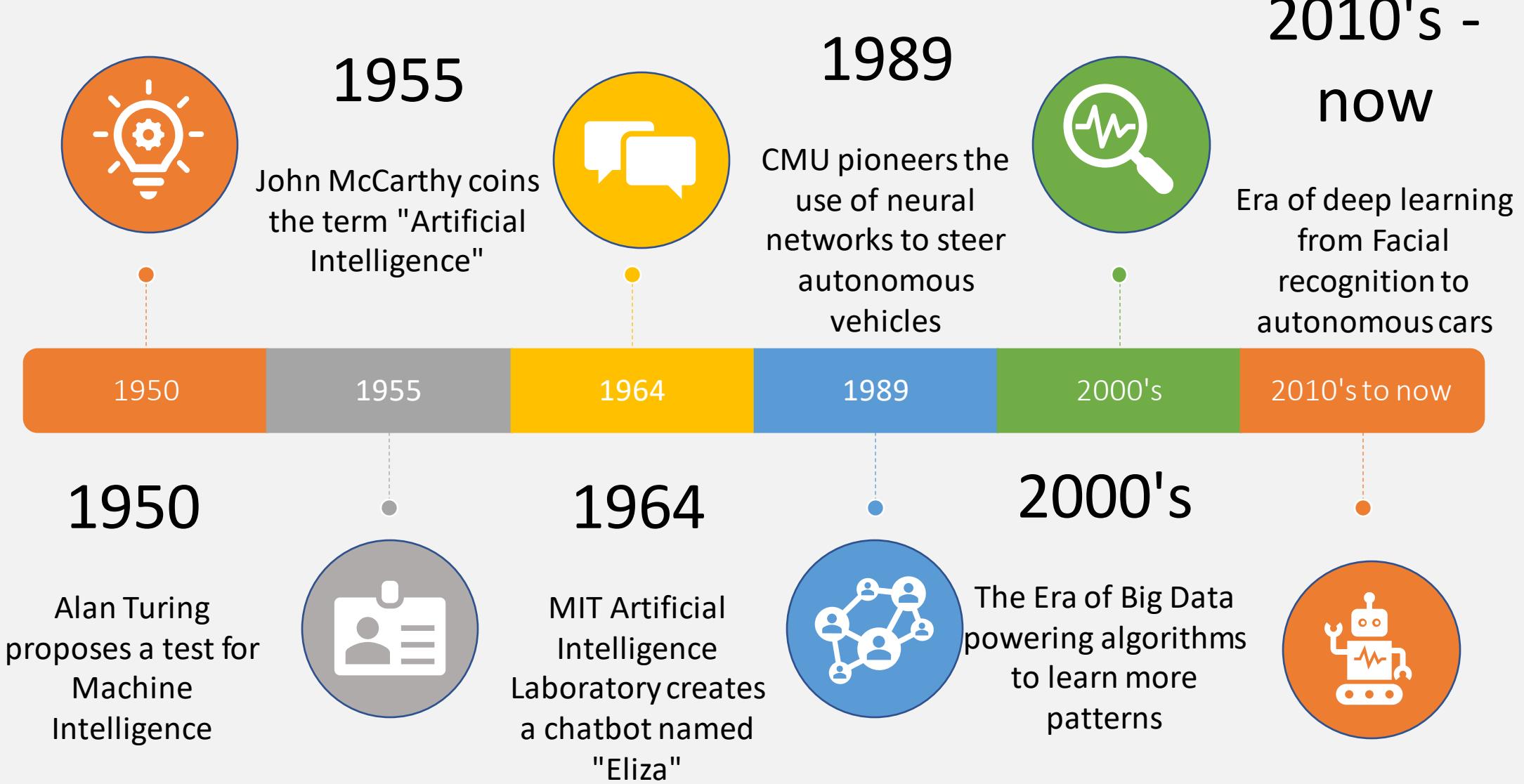
Section - 1.3

What is Artificial
Intelligence?

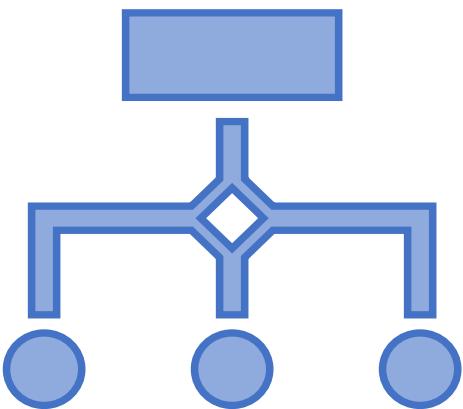
The Big Picture



History of A.I.



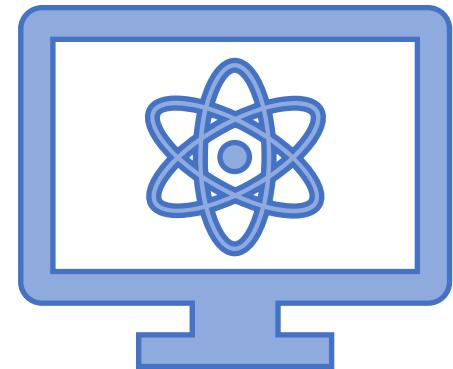
Types of AI



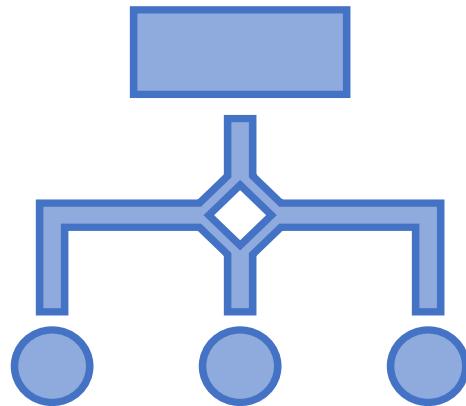
Logic & Rule
based AI



Pattern based AI



Hybrid AI



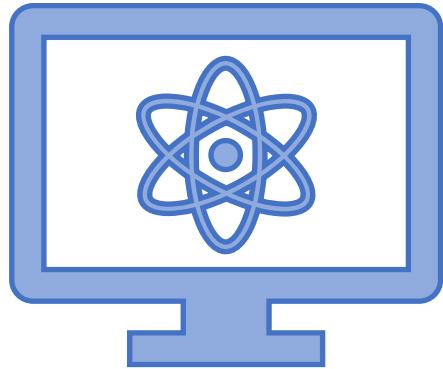
Logic & Rule based AI

- Represents processes or systems using logic or rules
- Small amount of data, simple and straight forward rules
- Rules-based systems are great for repetitive processes that require little-to-no human decision making
- Use cases : Fault Analysis, Search & Retrieval, traditional Chatbots



Pattern based AI

- Algorithm finds pattern in data and learns on his own
- Works with huge quantities of data
- Finds hidden relationships or patterns
- Makes intelligent suggestions
- Use cases : Facial recognition & Product recommendation



Hybrid AI

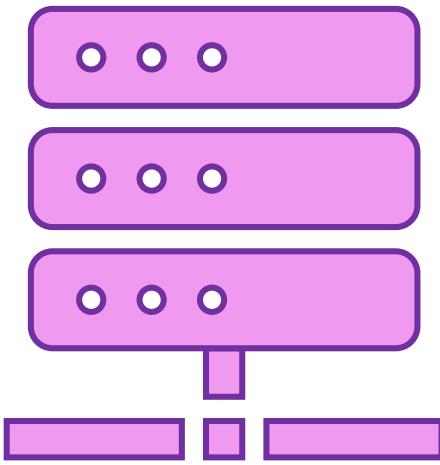
- Many successful AI systems are hybrid
- Combination of rule-based, learning based and human intelligence
- Use cases :
 - Self-driving cars
 - Rescue Drones

Section - 1.4

What is Machine Learning

A machine learning algorithm is an algorithm that learns from data to perform tasks improve the performance overtime without being explicitly programmed

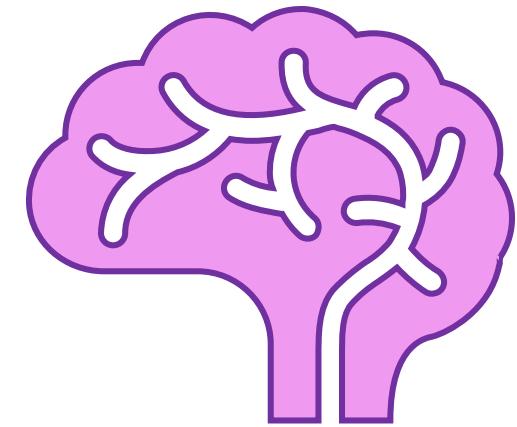
Machine Learning



Process huge
volume of data

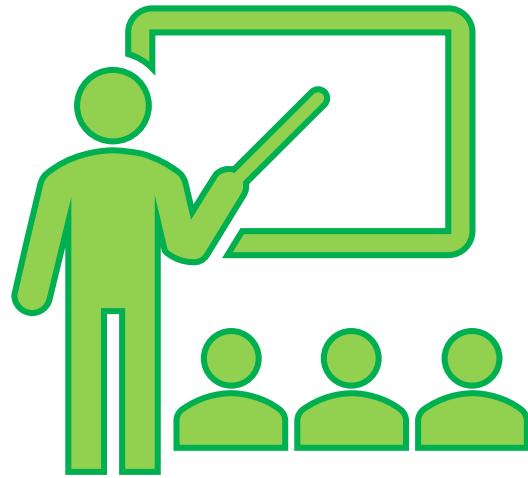


Identifies
hidden patterns

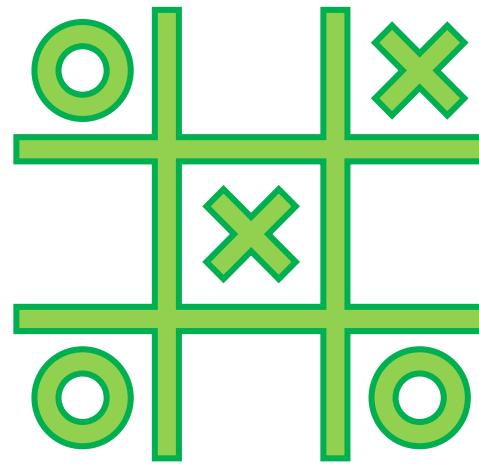


Makes insight
based decisions

Types of Machine Learning



Supervised
Learning

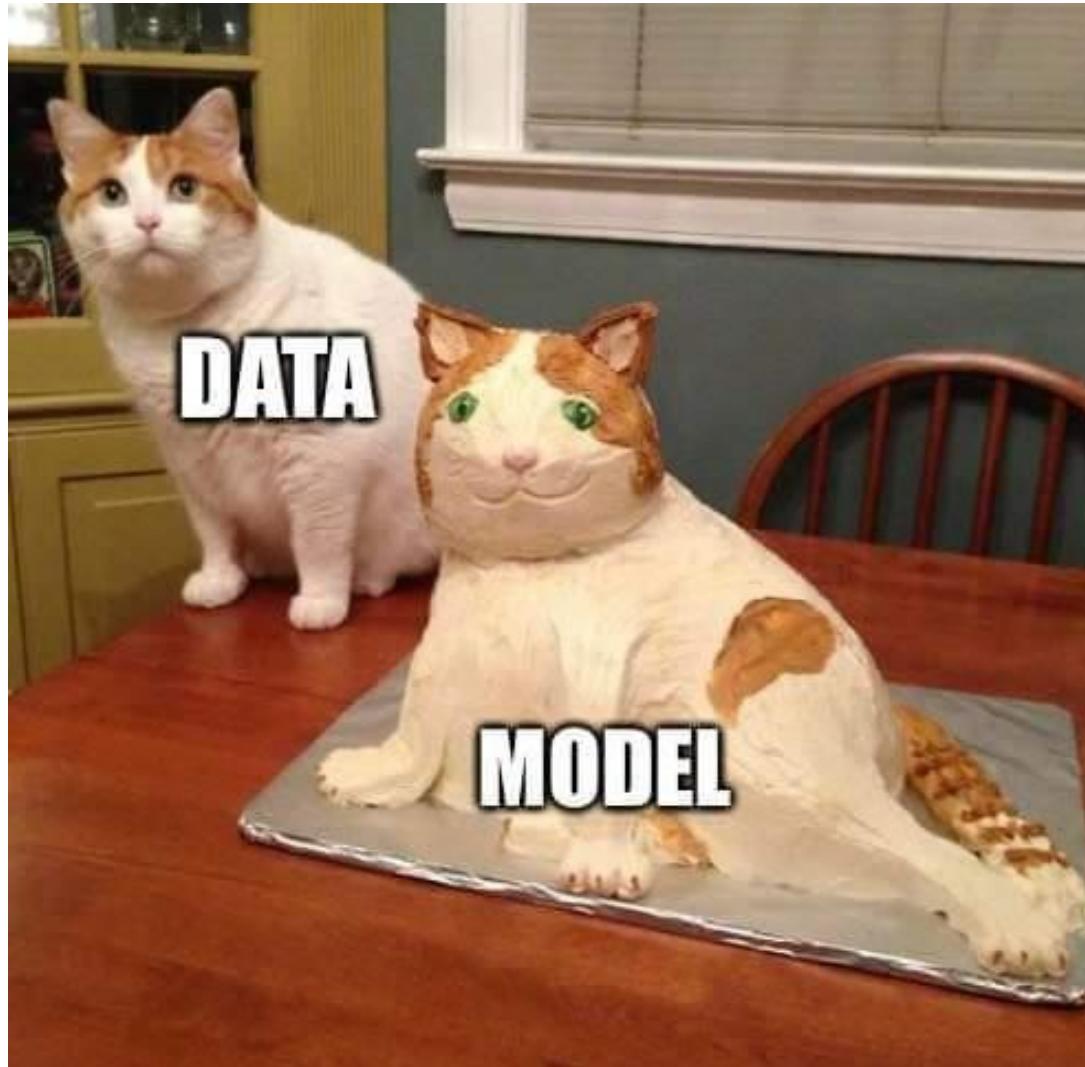


Unsupervised
Learning



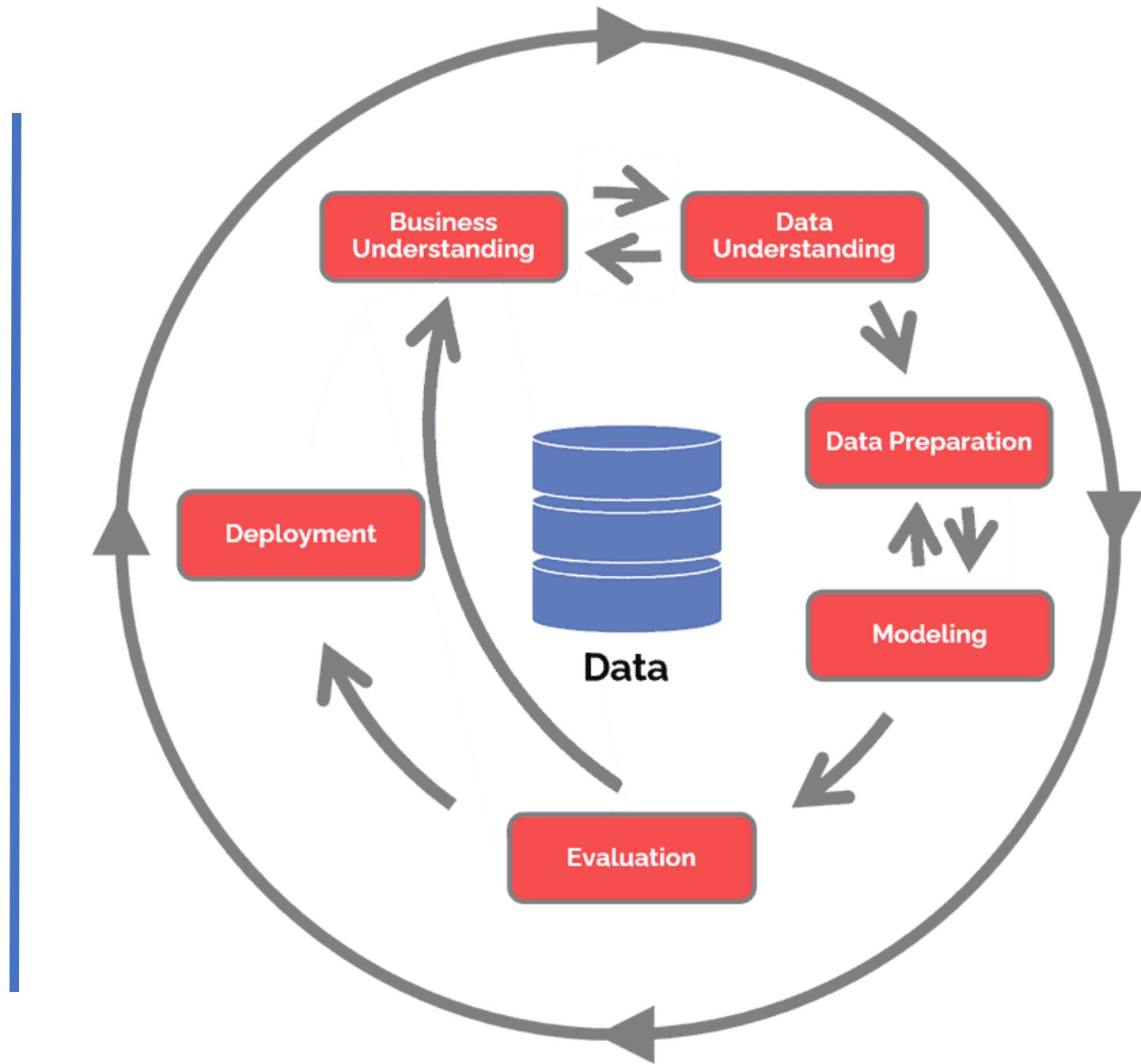
Reinforcement
Learning

Machine Learning



CRISP-DM

Cross Industry Standard
Process for Data Mining



The background of the slide features a dynamic, abstract pattern of swirling, organic shapes in shades of red, orange, and teal against a dark, textured background.

Section - 2

Environment setup

Tools



The background of the slide features a dynamic, abstract pattern of swirling, organic shapes in shades of red, orange, and teal against a dark, textured background.

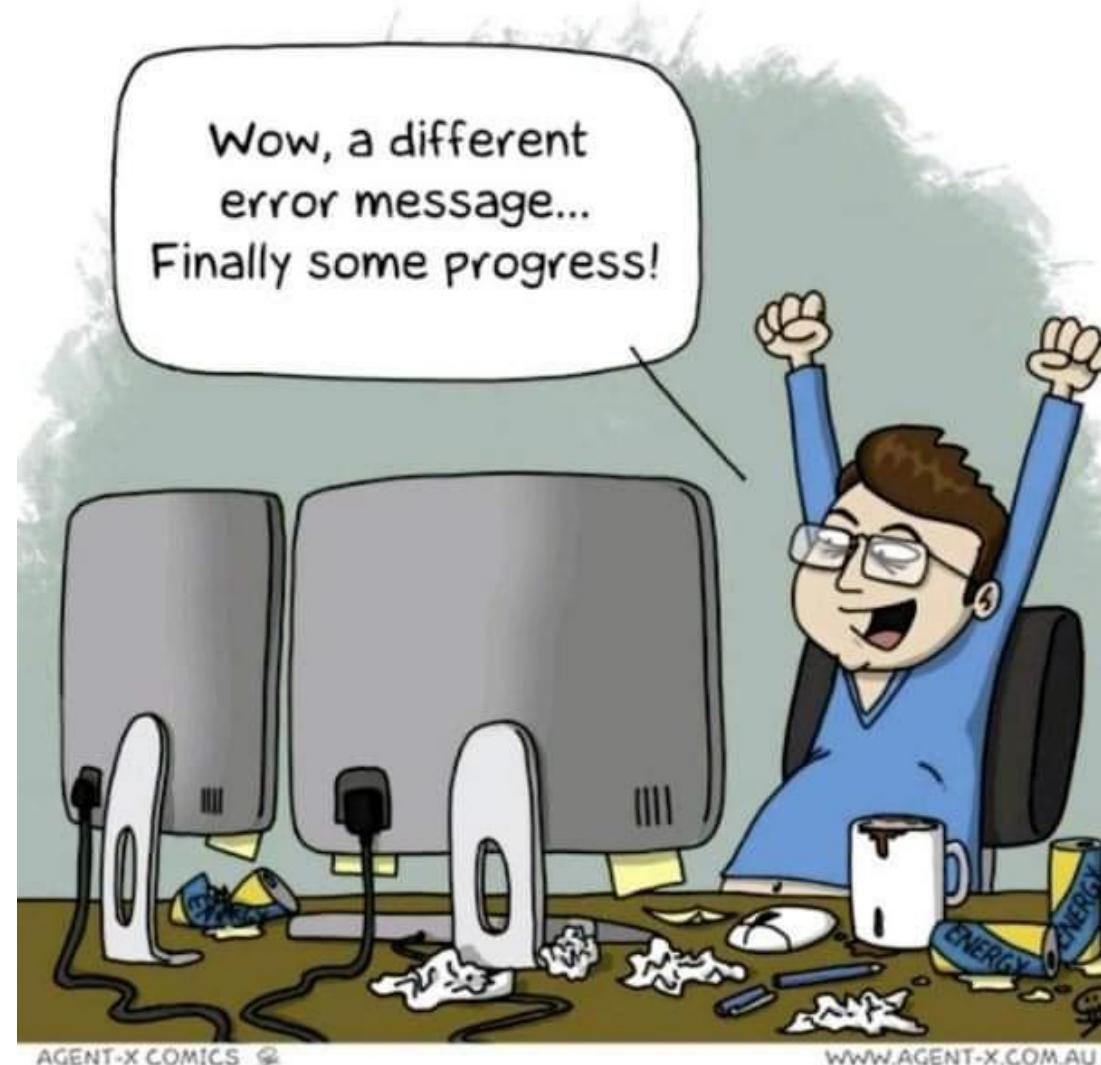
Section - 2.2

Python

Libraries



Errors



The background of the slide features a dynamic, abstract pattern of swirling, organic shapes in shades of red, orange, and teal against a dark, textured background. The colors are most concentrated in the upper left and lower right quadrants, creating a sense of movement and depth.

Section - 3

The Art of Data Visualization

Data visualization is the process of graphical representation of data in the form of charts, infographics, statistical graphs and such for easily understanding the patterns.

200

181

Growth of Data

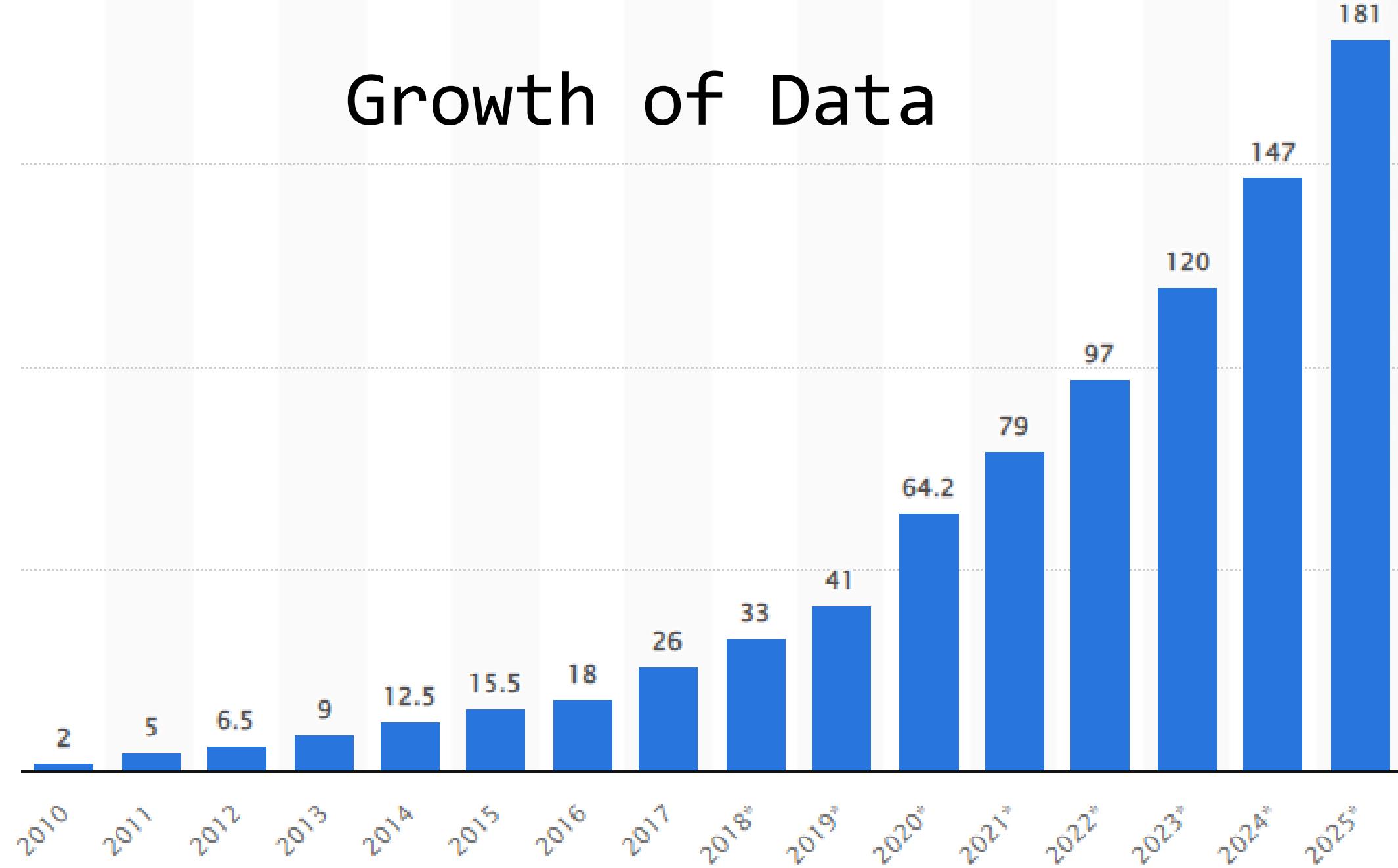
Data volume in zettabytes

150

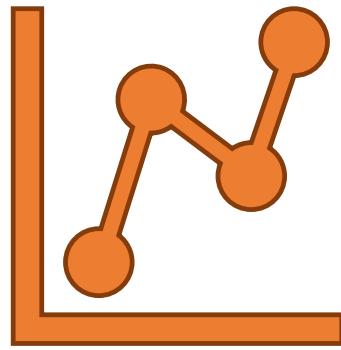
100

50

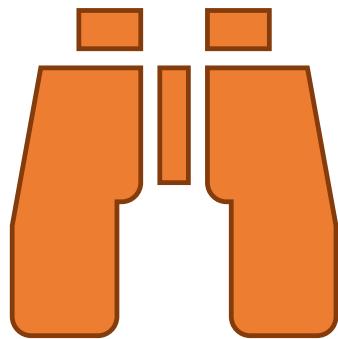
0



Why Data Viz. is important?



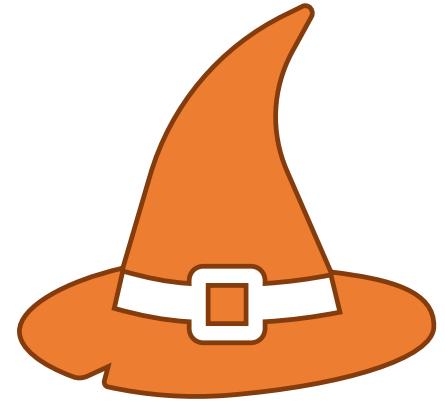
Understand &
Analyse the
data



Find trends
and patterns
quicker



Derive
actionable
insights



Ability to tell
a story

Data Viz. tools

Datawrapper

RAWGraphs

mapbox

R



Flourish



Qlik



Lower

(Primarily drag- and-drop
or click-based)

Barrier to Entry

Higher

(Primarily programming
languages)

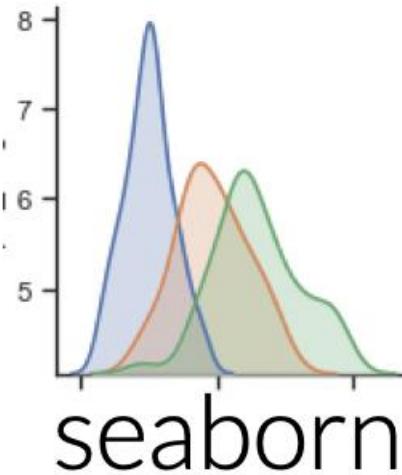
Python Data Viz. Libraries

Visualisation
Library

matplotlib



bokeh

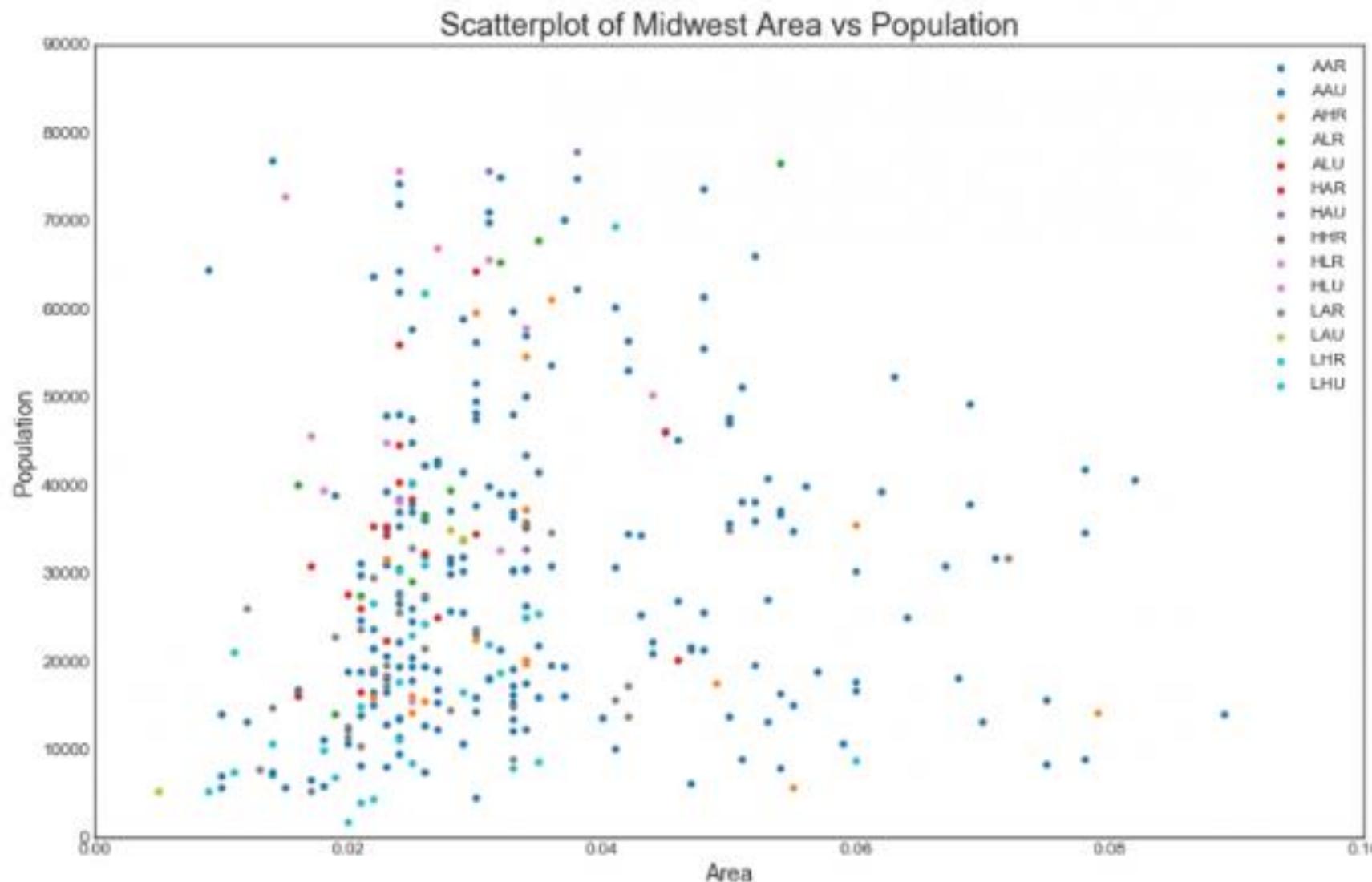


Data Visualization

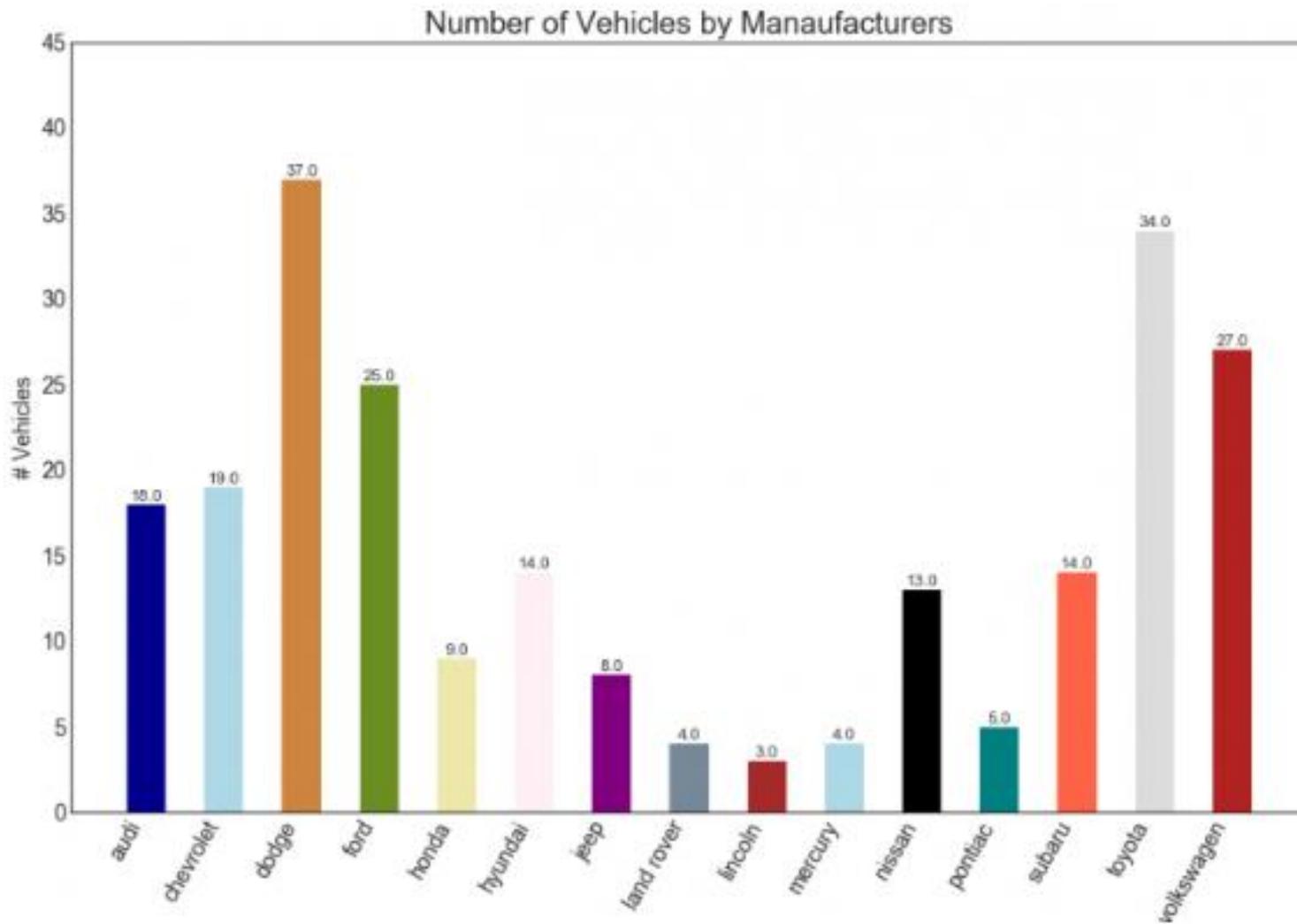
@TDDCOMICS AND THE SECRET OF LIFE



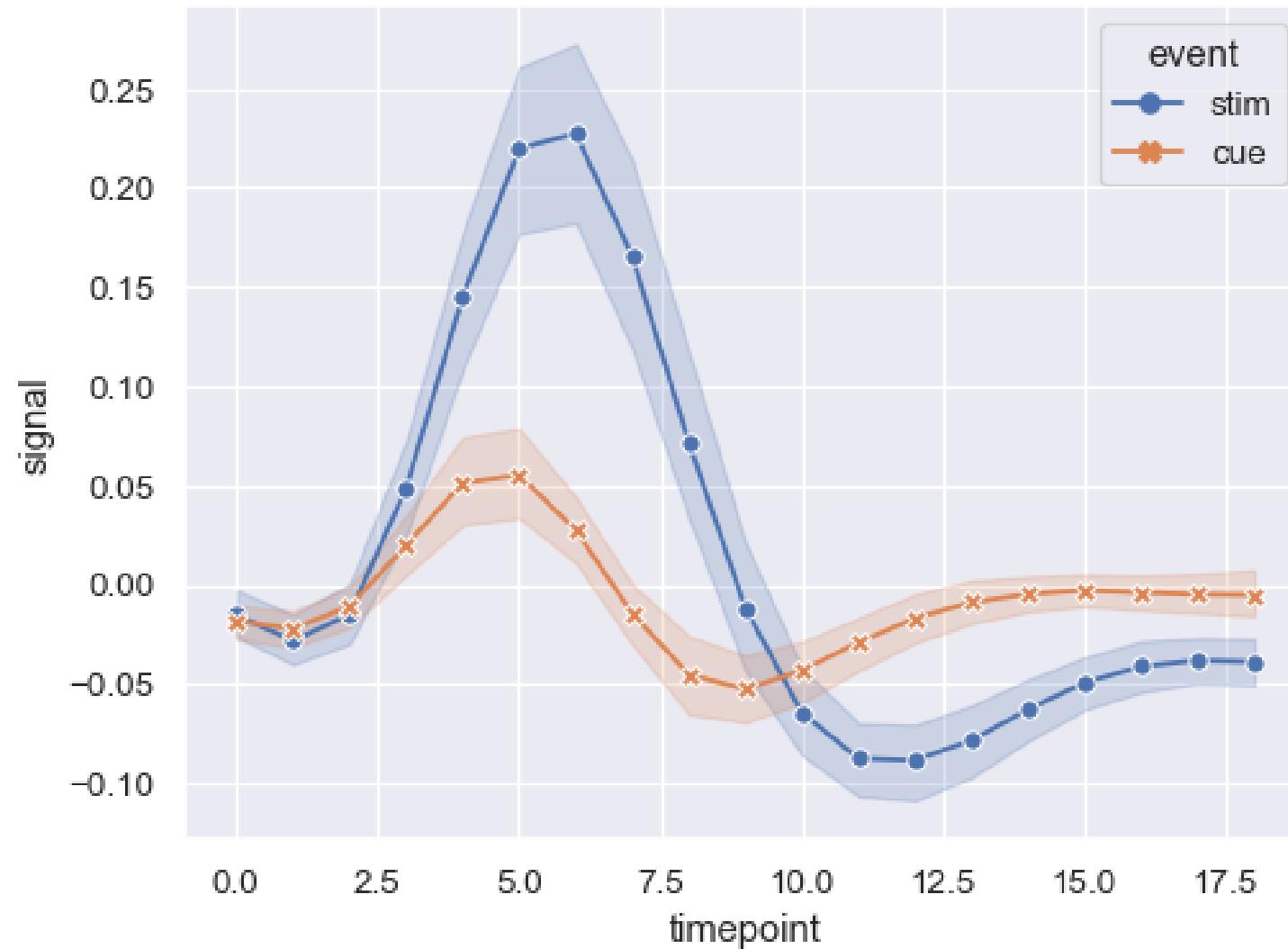
Scatter Plot



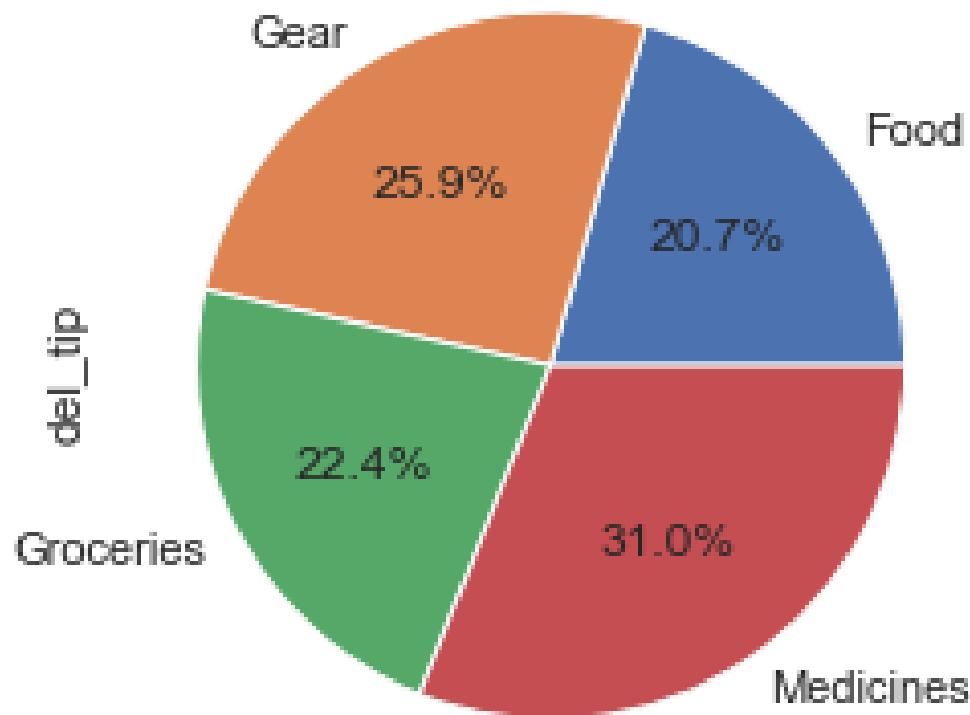
Bar plot



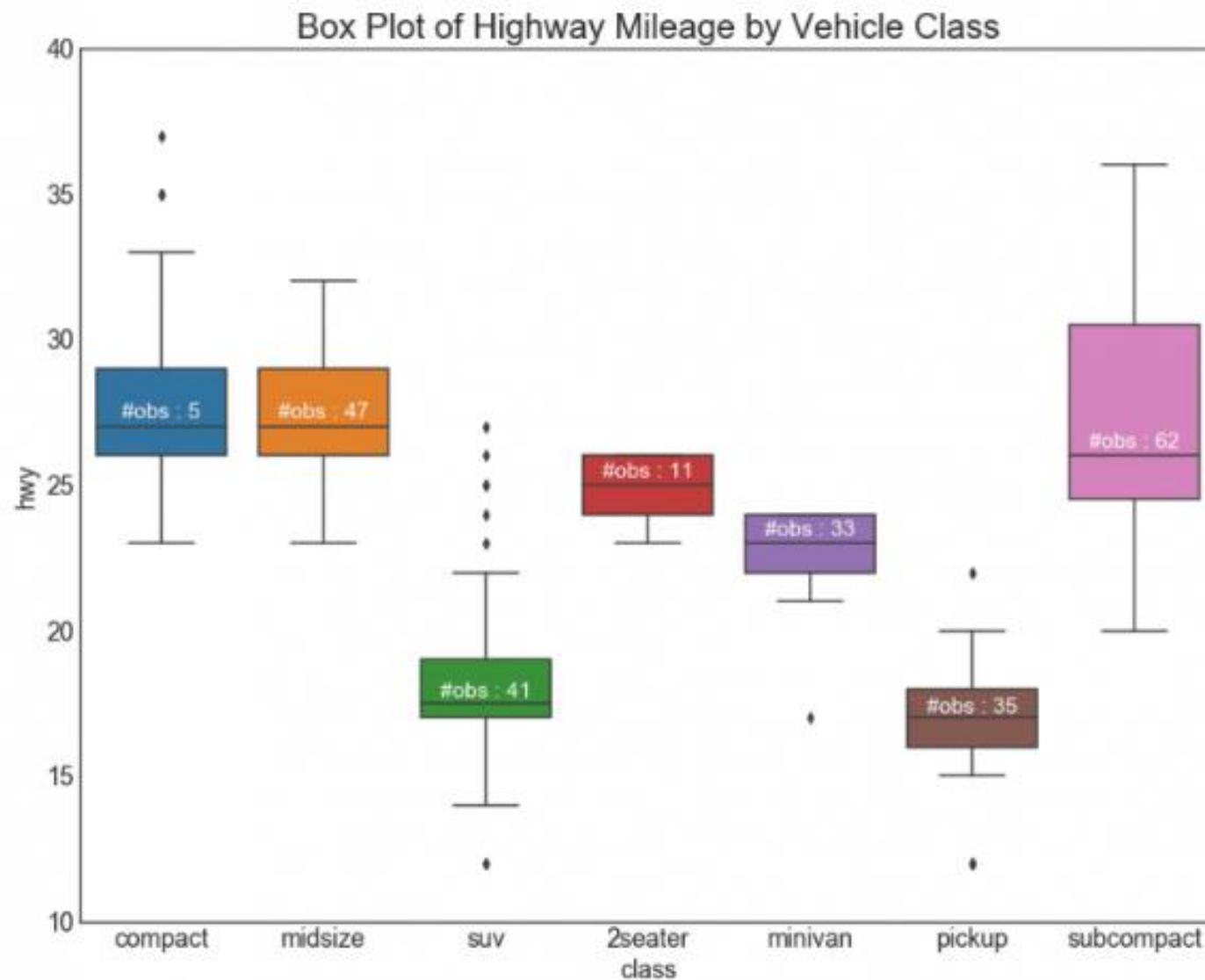
Line plot



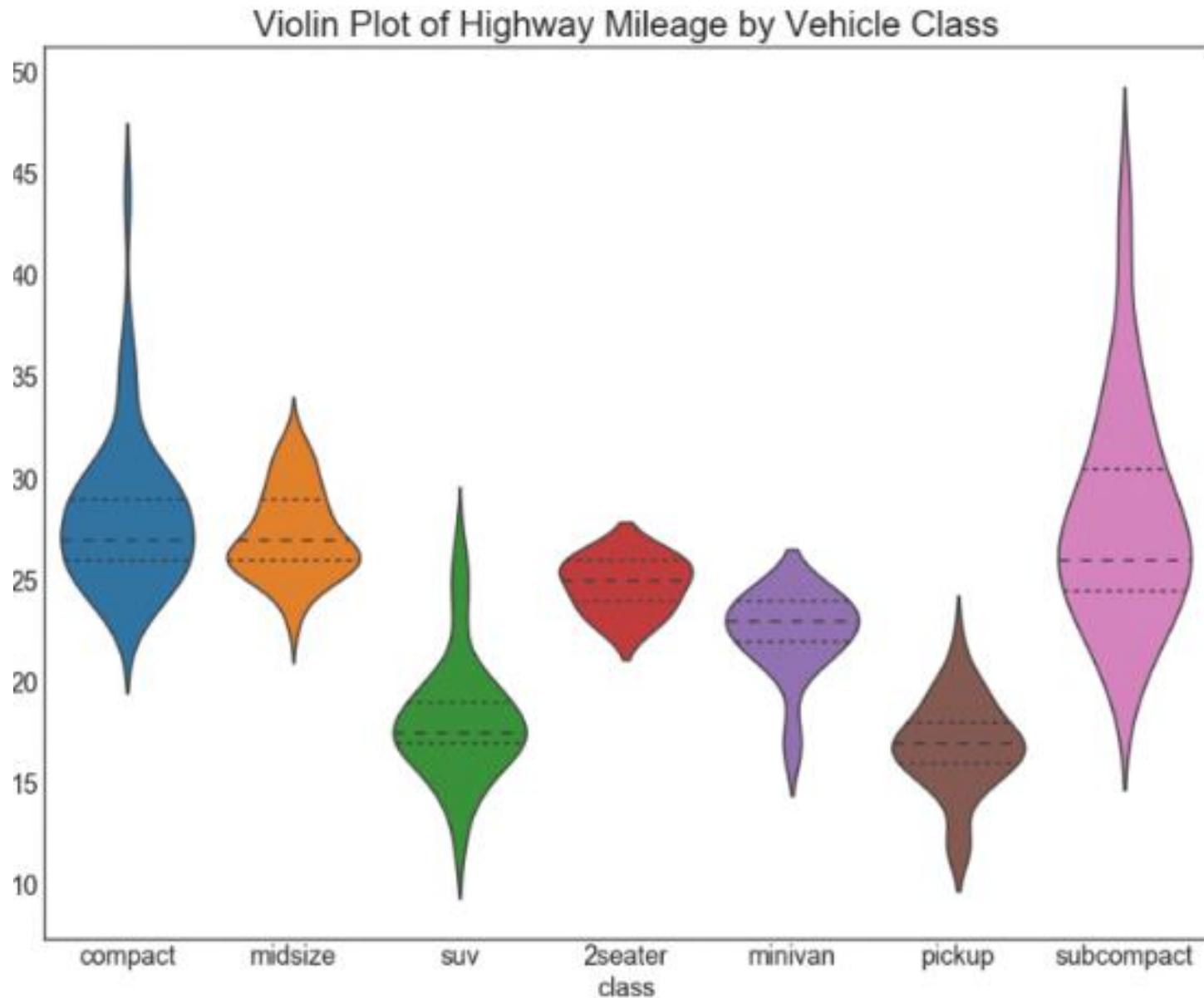
Pie chart



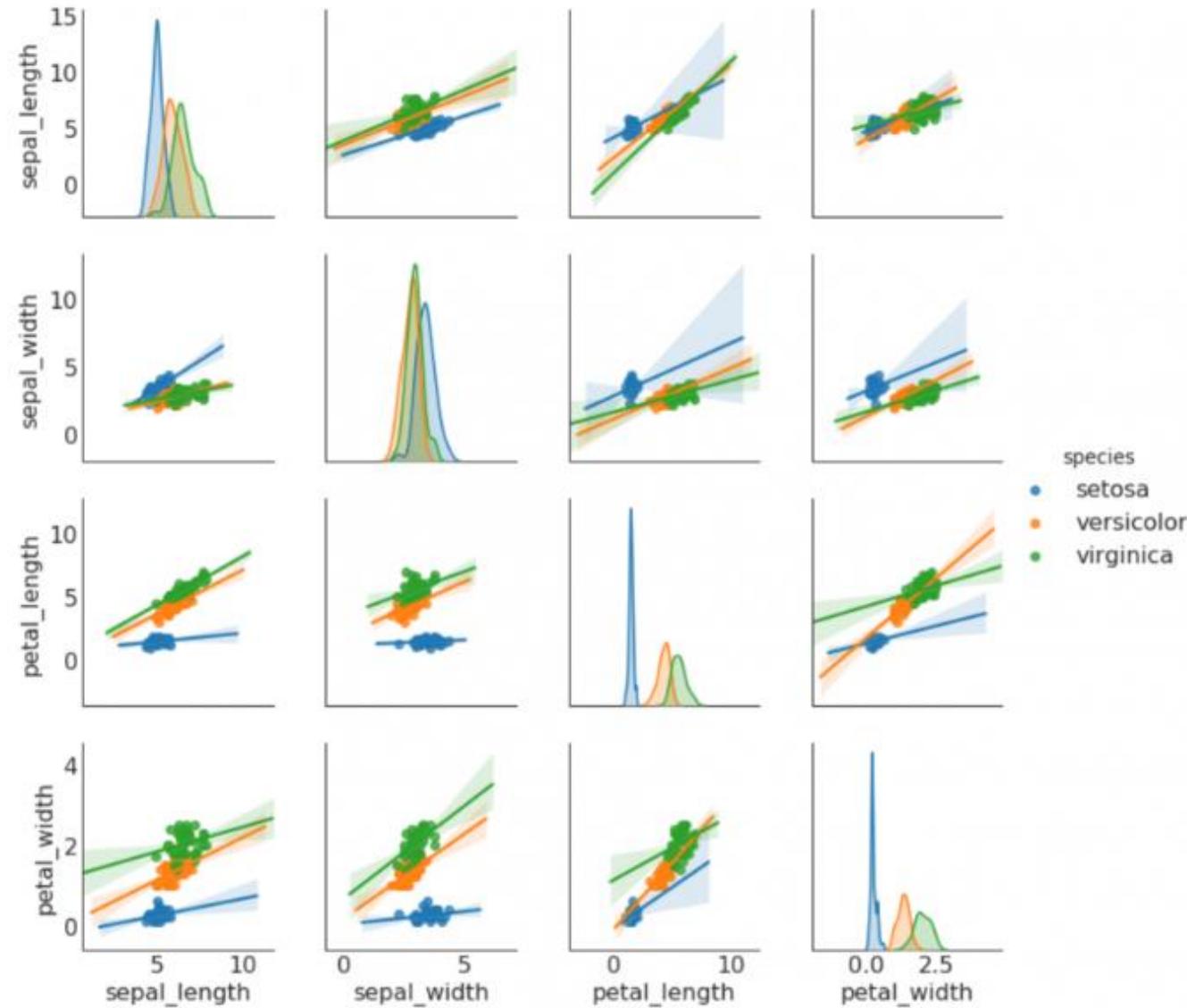
Box plot



Violin plot

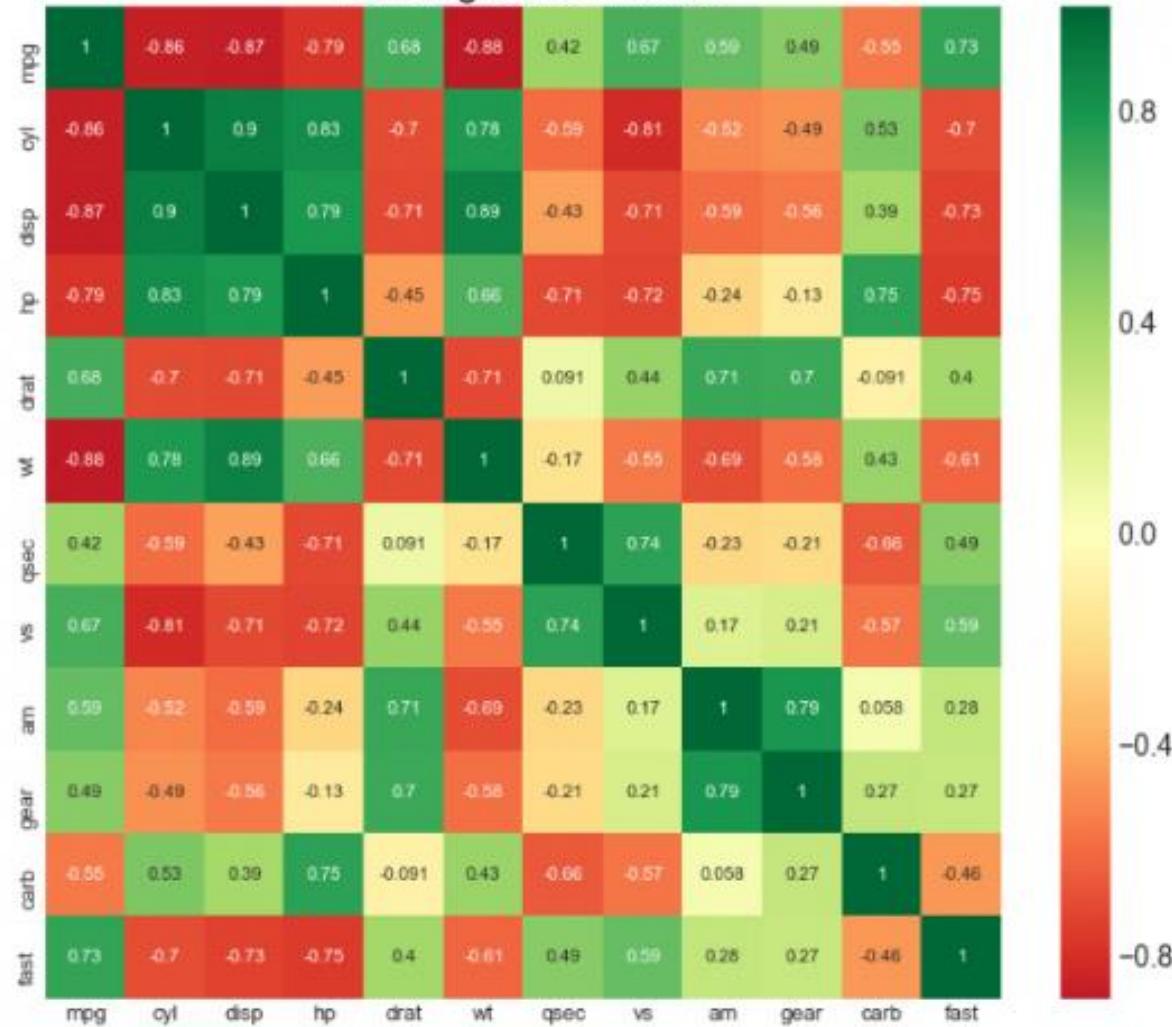


Pairwise plot

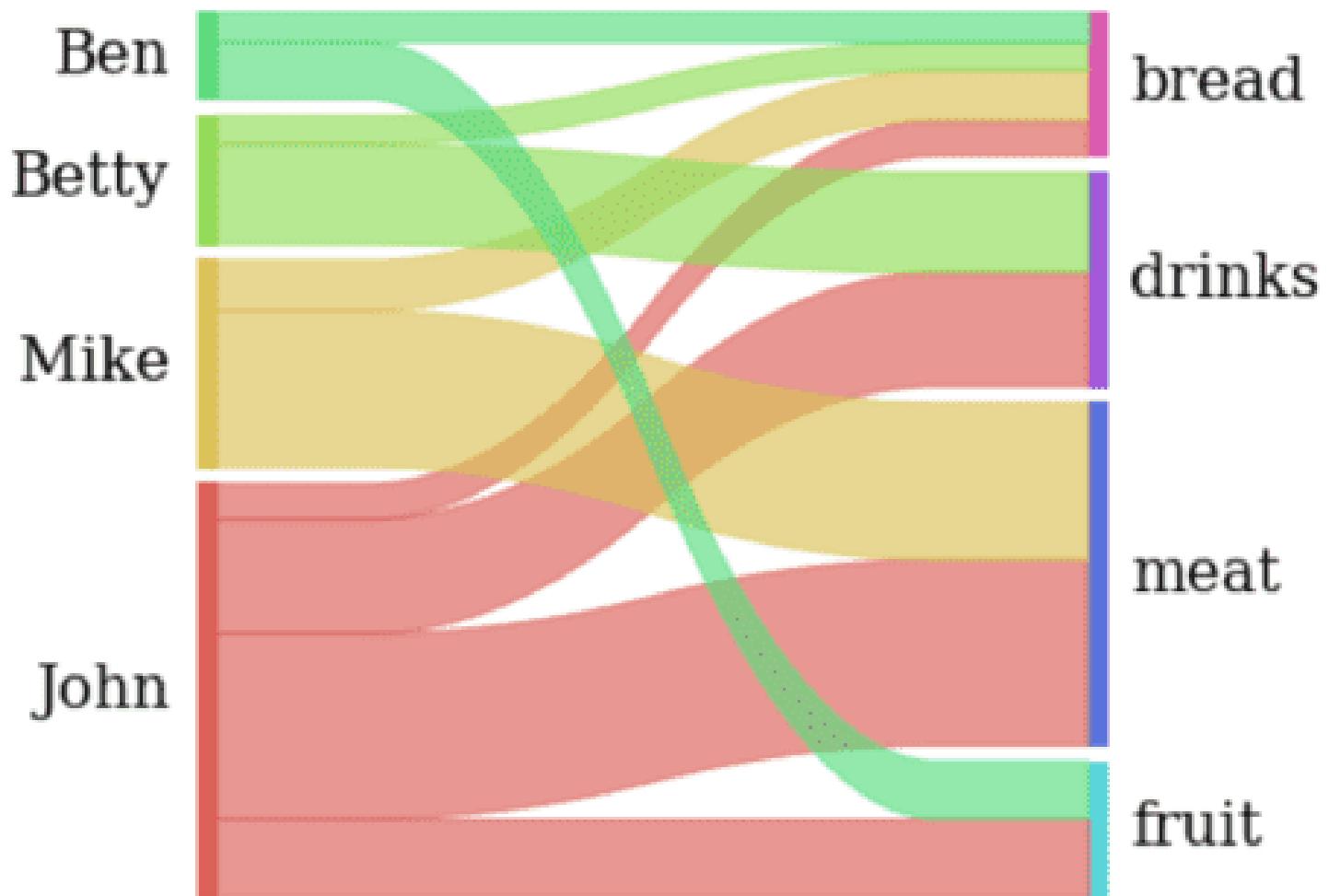


Heat Map

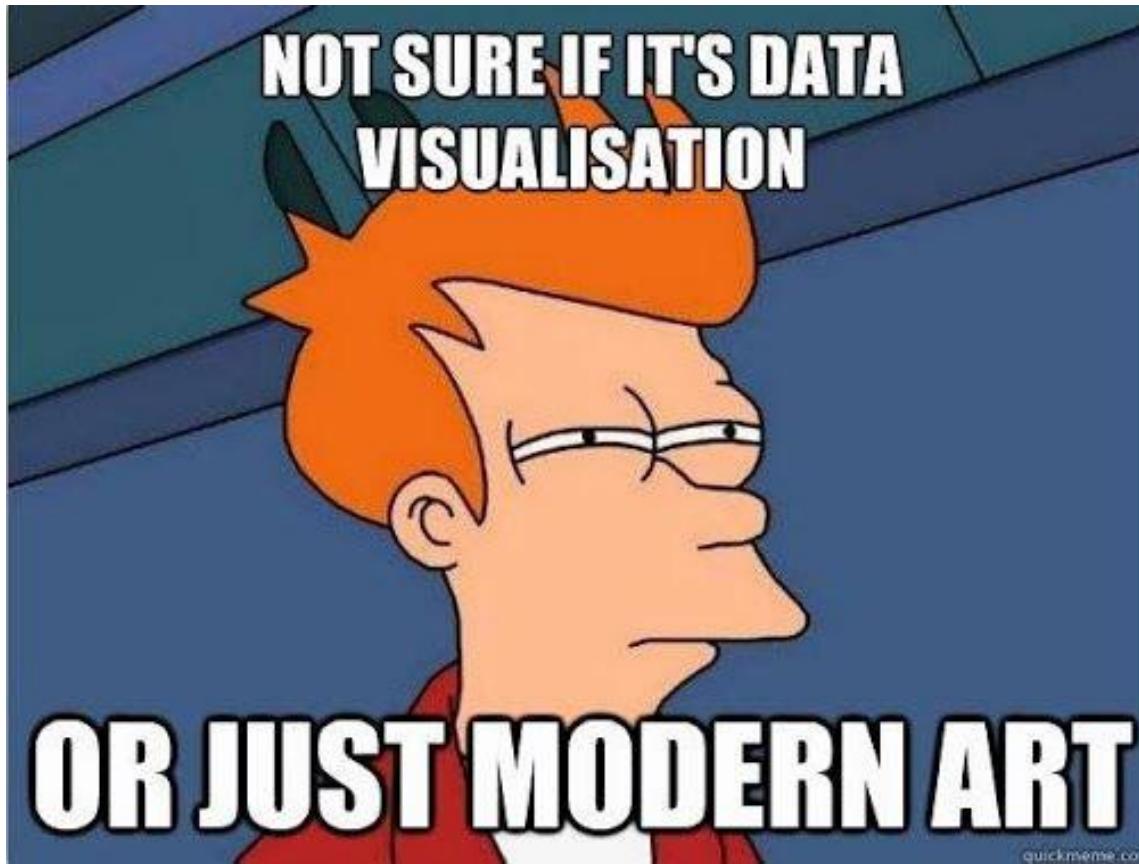
Correlogram of mtcars



Sankey

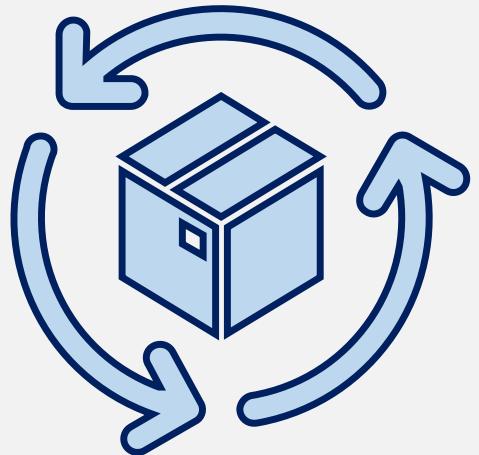


Data Visualization



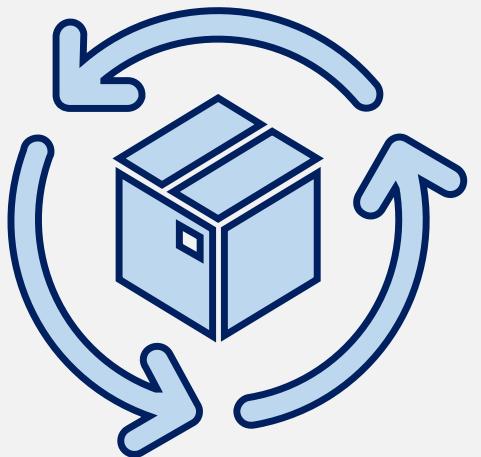
Section - 4

Fundamental Techniques of Data Preparation & Feature Engineering

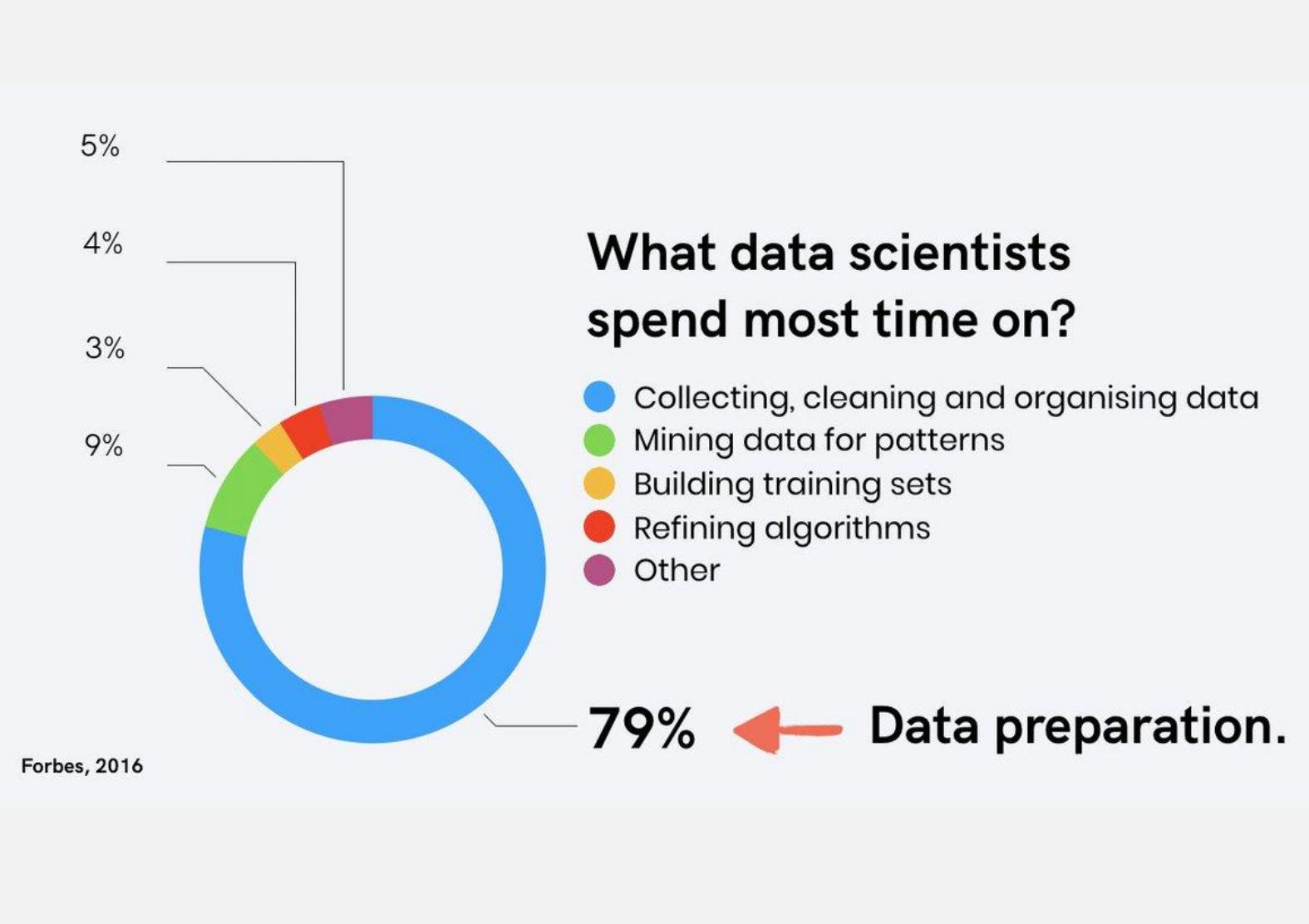


Benefits of Data Preparation

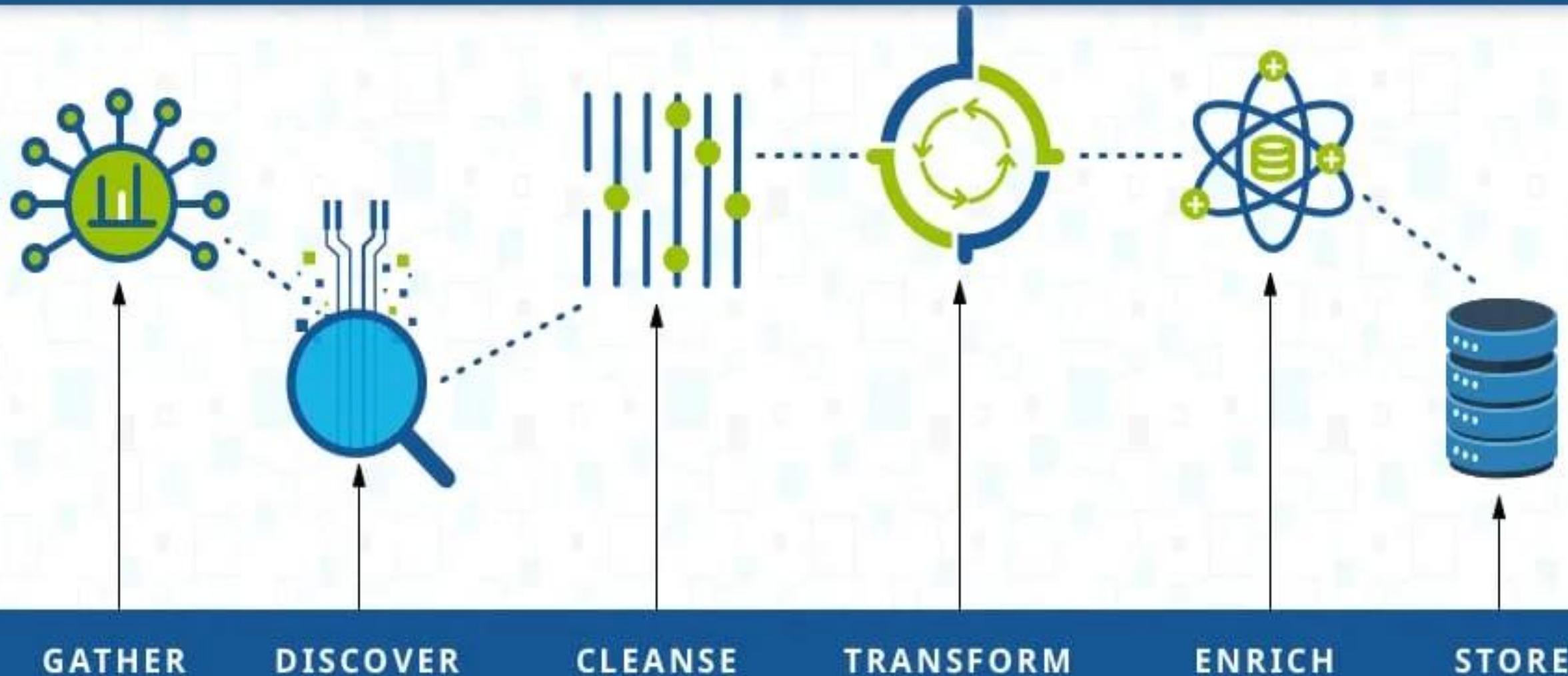
- Produces reliable results
- Enables more informed decision making
- Reusability
- Detect and fix errors quickly
- Produces top quality data

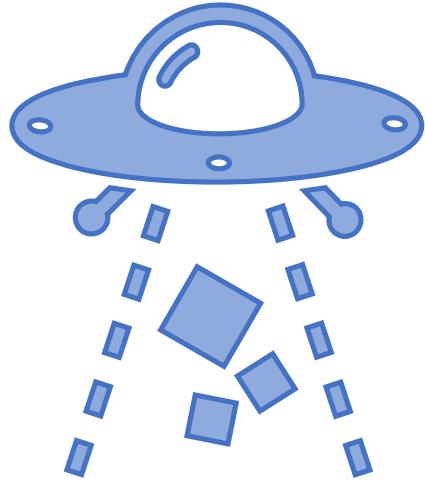


Data Preparation

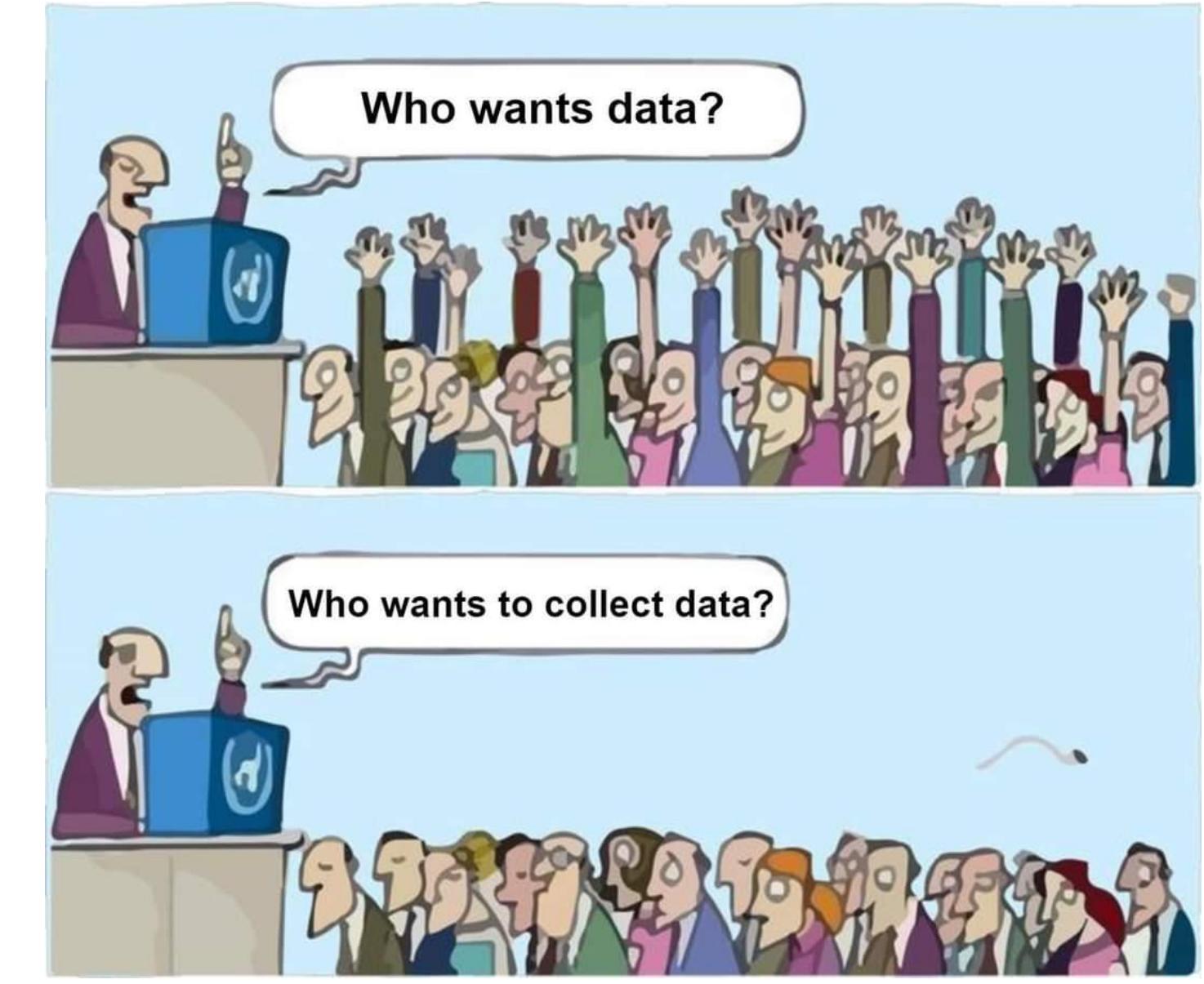


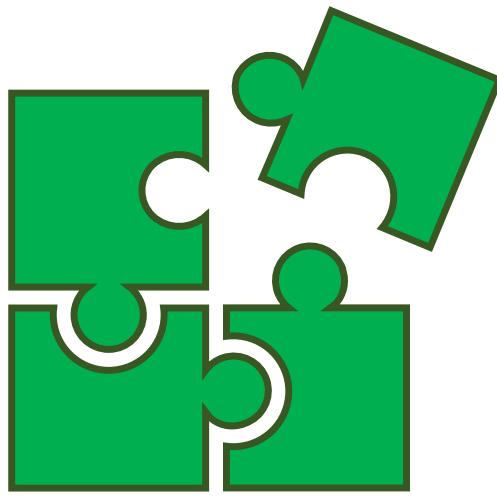
DATA PREPARATION





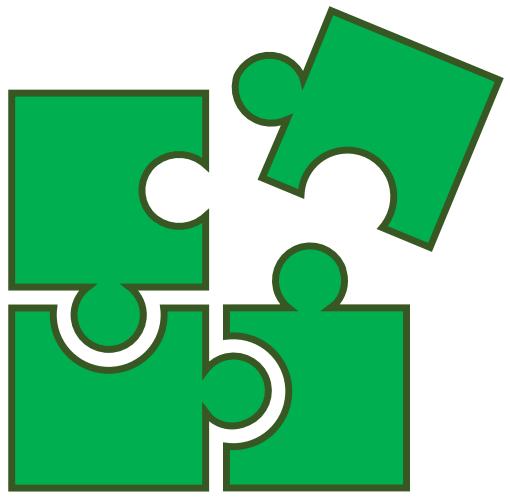
Data Collection



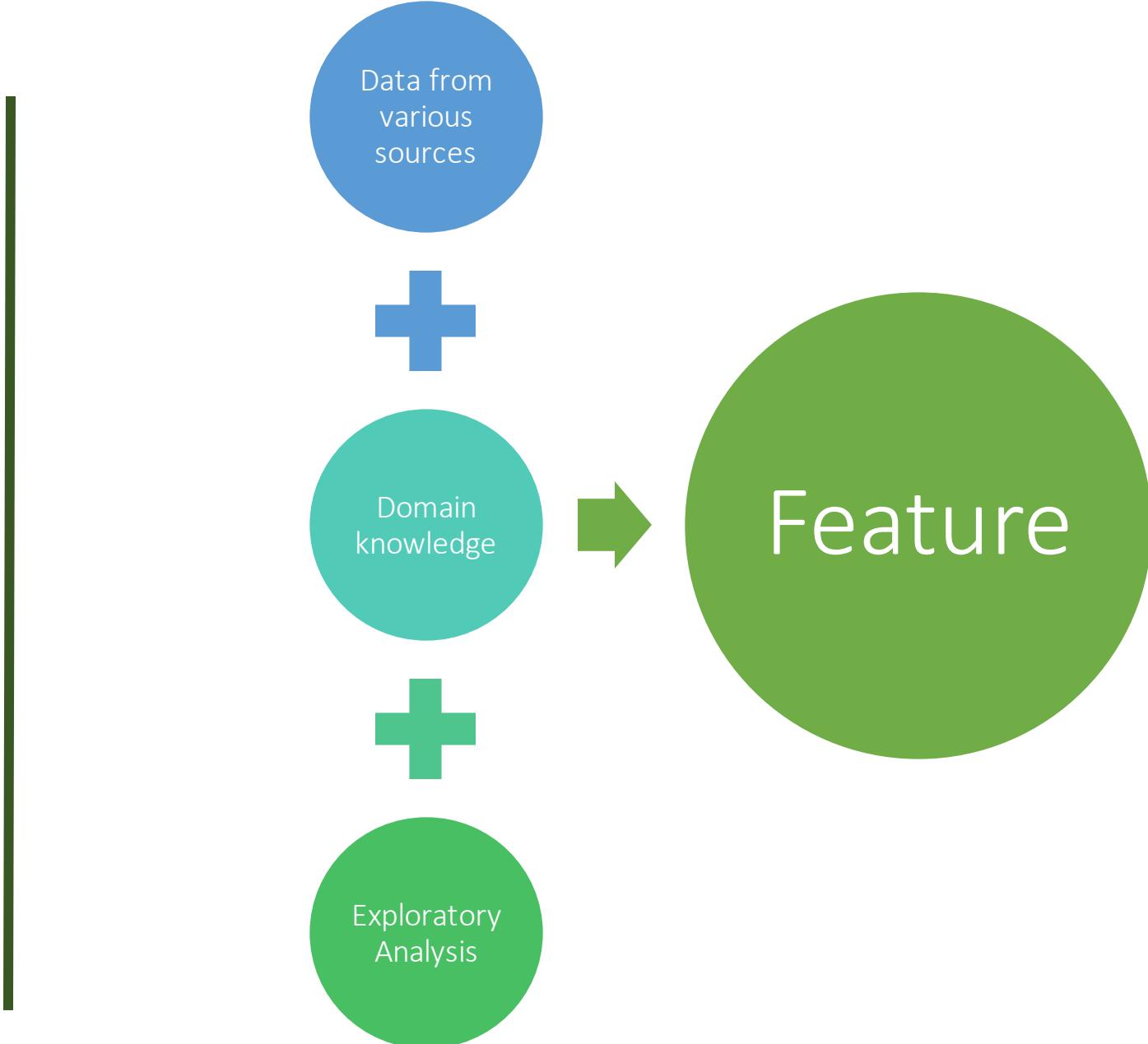


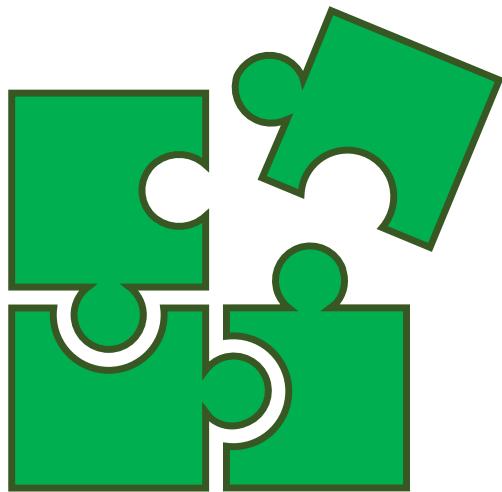
Feature

- A numerical representation of data
- Building block of a dataset
- Quality of features affect the quality of the model
- Different business problems even within same industry need not require same features.



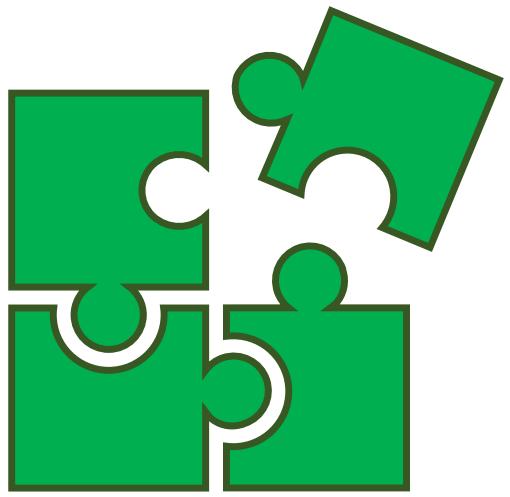
Feature



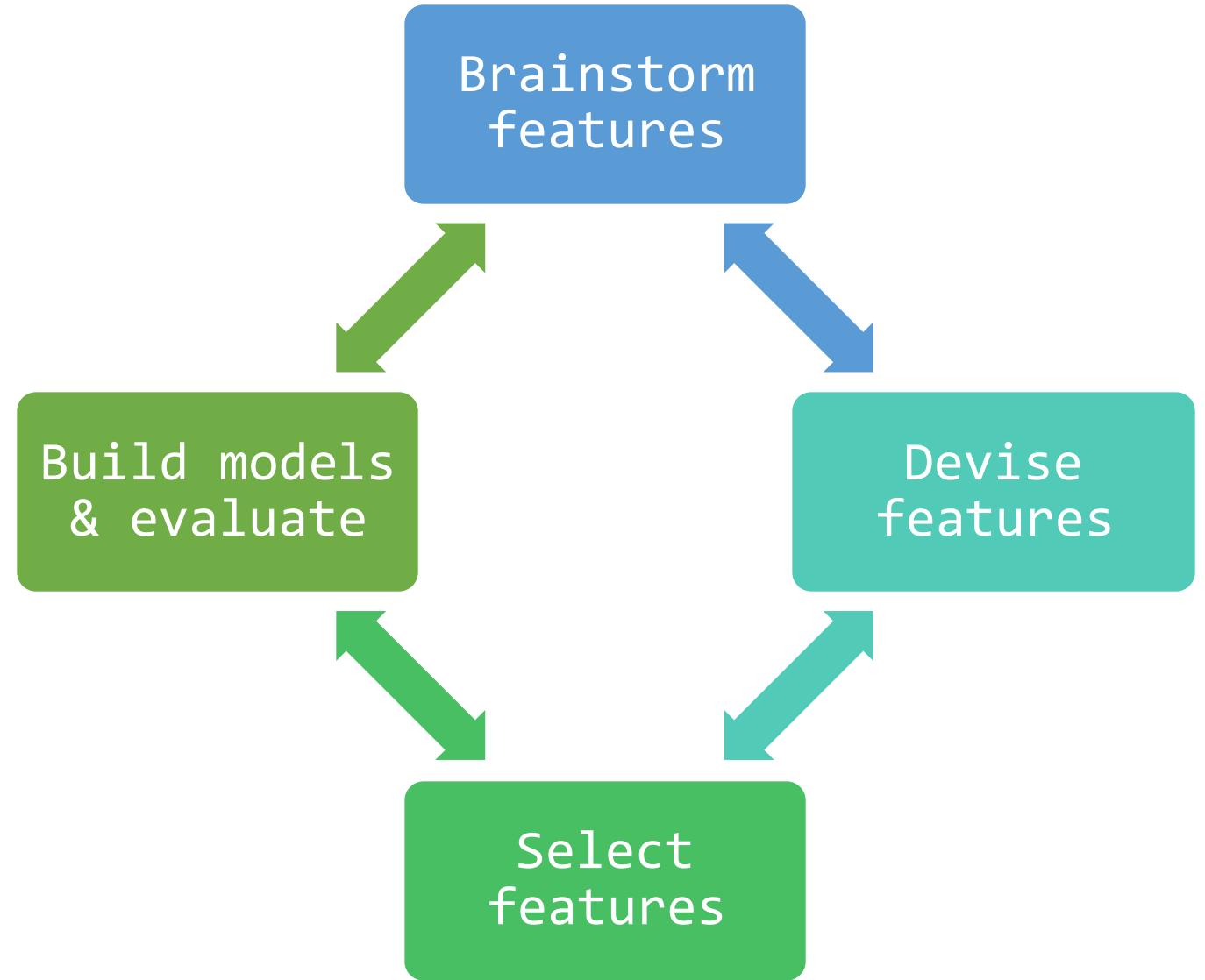


Feature Engineering

- The act of extracting features from raw data by transforming into formats that are suitable for machine learning models.
- Proper representation of sample data to learn a solution to the problem



Feature Engineering



Feature Engineering Techniques

Data Imputation

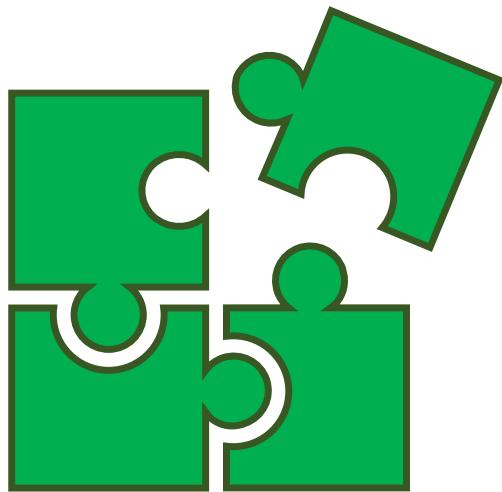
Binning

Feature Transforms

Feature Encodings

Feature Interactions

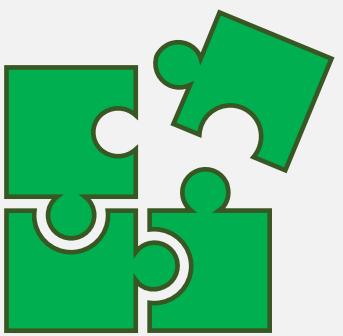
Vectorizations



Data Imputation

- Missing values are one of the most common problems
- Why do we have missing values ?

Ans: Interruption in data flow /human errors

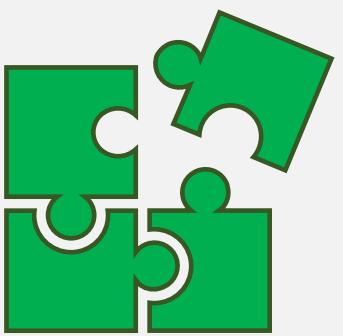


Data Imputation

Missing Data

1. **Impute Zeroes**
2. Impute Mean
3. Impute nearest value
4. Drop the record

	col1	col2	col3	col4	col5
0	2	5.0	3.0	6	NaN
1	9	NaN	9.0	0	7.0
2	19	17.0	NaN	9	NaN



Data Imputation

Missing Data

1. **Impute Zeroes**
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	col1	col2	col3	col4	col5
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1	9	0.0	9.0	0	7.0
2	19	17.0	0.0	9	0.0



Missing Data

1. Impute Zeroes

2. Impute Mean

3. Impute nearest
value

4. Drop the record

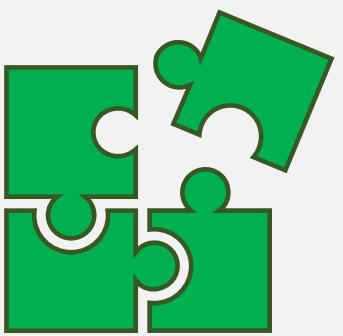
Data Imputation

Pros:

- Works well with categorical features

Cons:

- Does not factor in correlations
- It can introduce bias in data

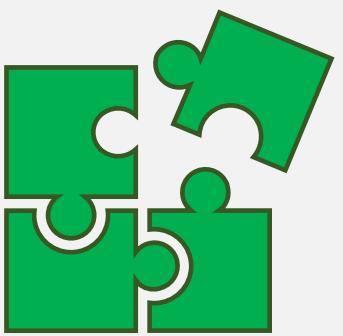


Data Imputation

Missing Data

1. **Impute frequent**
2. Impute Mean
3. Impute nearest value
4. Drop the record

<i>Feature-1</i>	<i>Feature-2</i>
Male	23
Male_	24
Female	25
Male	26

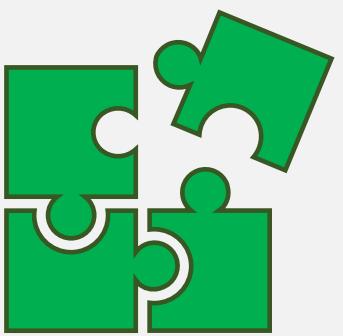


Data Imputation

Missing Data

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	col1	col2	col3	col4	col5
0	2	5.0	3.0	6	NaN
1	9	NaN	9.0	0	7.0
2	19	17.0	NaN	9	NaN



Data Imputation

Missing Data

1. Impute Zeroes
- 2. Impute Mean**
3. Impute nearest value
4. Drop the record

	col1	col2	col3	col4	col5
0	2.0	5.0	3.0	6.0	7.0
1	9.0	11.0	9.0	0.0	7.0
2	19.0	17.0	6.0	9.0	7.0



Missing Data

1. Impute Zeroes
2. **Impute Mean**
3. Impute nearest value
4. Drop the record

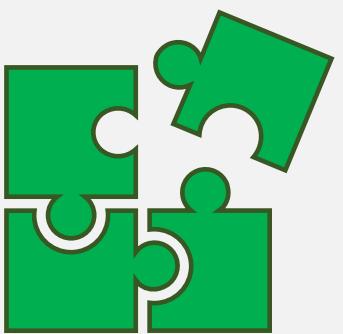
Data Imputation

Pros:

- Easy & Fast
- Work well with small numerical data

Cons:

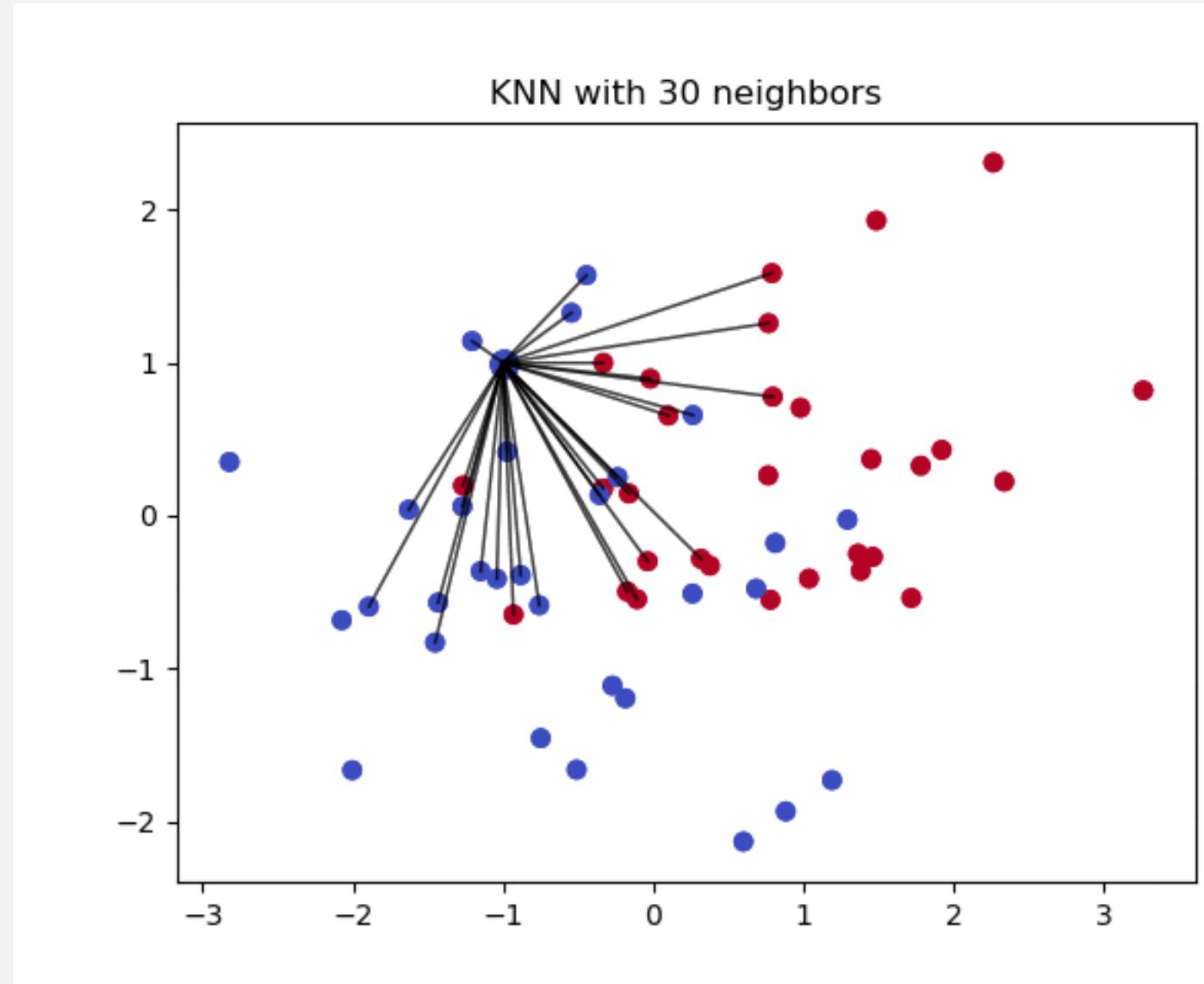
- Doesn't factor correlation between features
- It only works on column level

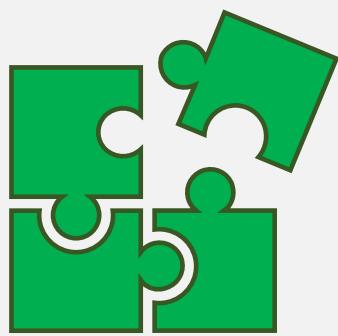


Missing Data

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Data Imputation



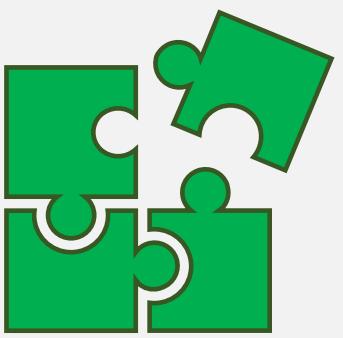


Missing Data

1. Impute Zeroes
2. Impute Mean
3. **Impute nearest value**
4. Drop the record

Data Imputation

- The algorithm uses ‘**feature similarity**’ to predict the values of any new data points
- Creates a basic mean impute then uses the resulting complete list to construct a KDTree
- The resulting KDTree to compute nearest neighbours (NN)
- After it finds the k-NNs, it takes the weighted average of them.



Missing Data

1. Impute Zeroes
2. Impute Mean
- 3. Impute nearest value**
4. Drop the record

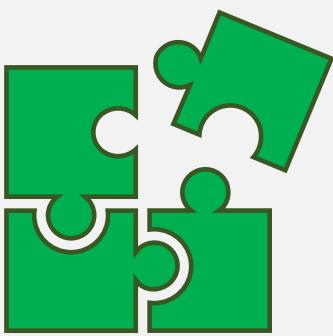
Data Imputation

Pros:

- Can be much more accurate than the mean, median or most frequent imputation methods

Cons:

- Computationally expensive
- Sensitive to outliers



Missing Data

1. Impute Zeroes
2. Impute Mean
3. Impute nearest value
4. **Drop the record**

Data Imputation

- Missing values can be handled by deleting the rows or columns having null values.
- If columns have more than half of the rows as null then the entire column can be dropped.
- The rows which are having one or more columns values as null can also be dropped.



Missing Data

1. Impute Zeroes
2. Impute Mean
3. Impute nearest value
4. **Drop the record**

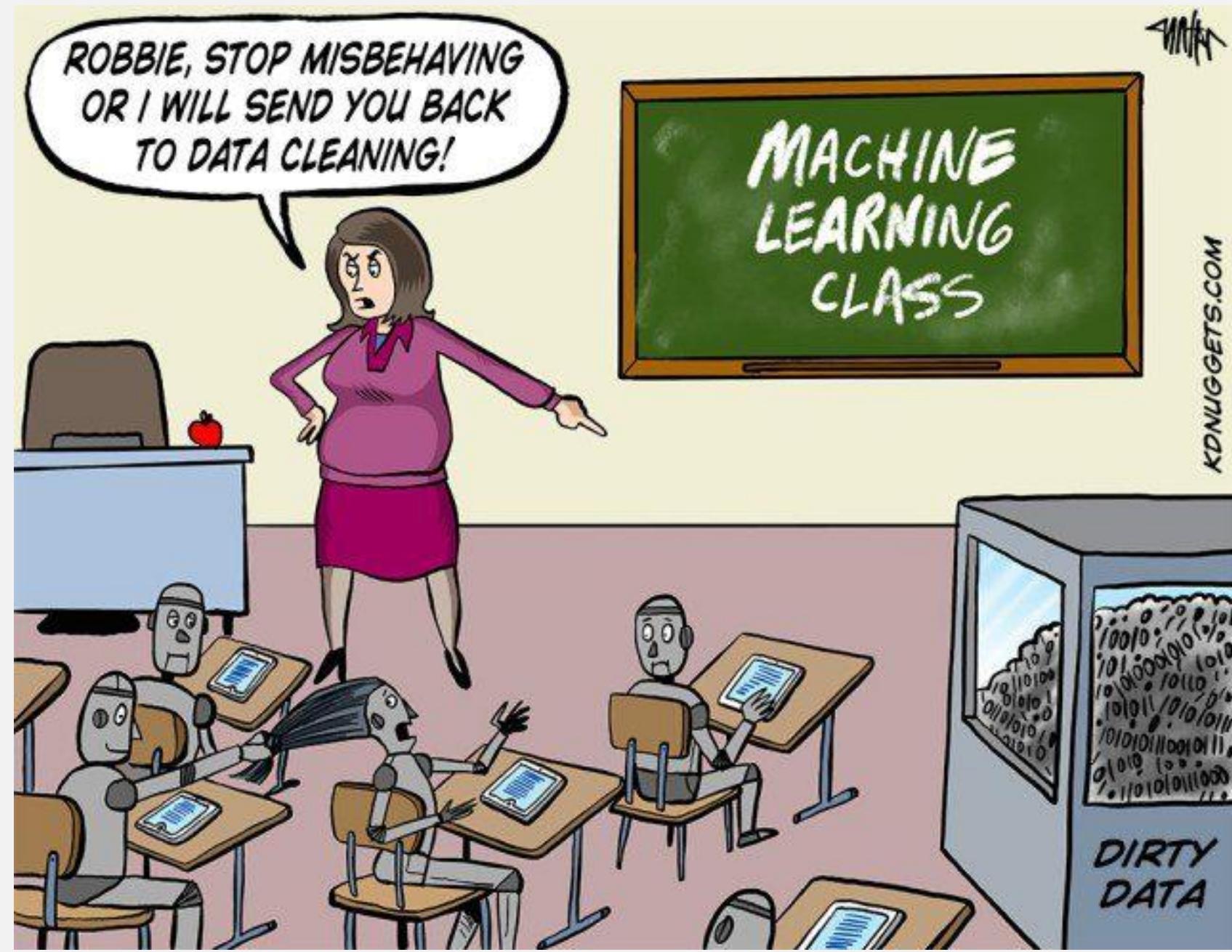
Data Imputation

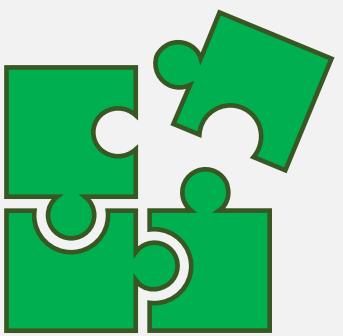
Pros:

- ❖ A model trained with the removal of all missing values creates a robust model.

Cons:

- ❖ Loss of a lot of information.
- ❖ Works poorly if the percentage of missing values is excessive in comparison to the complete dataset.





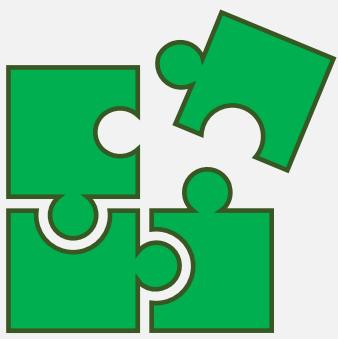
Outliers

- 1. What is an Outlier**
2. Detection
3. Handling outliers

Data Imputation

Outliers are those data points which differs significantly from other observations present in given dataset.

It can occur because of variability in measurement and due to misinterpretation in filling data points.

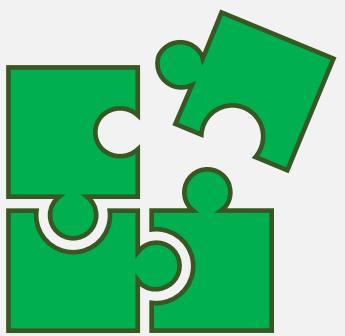


Outliers

- 1. **What is an Outlier**
- 2. Detection
- 3. Handling outliers

Data Imputation

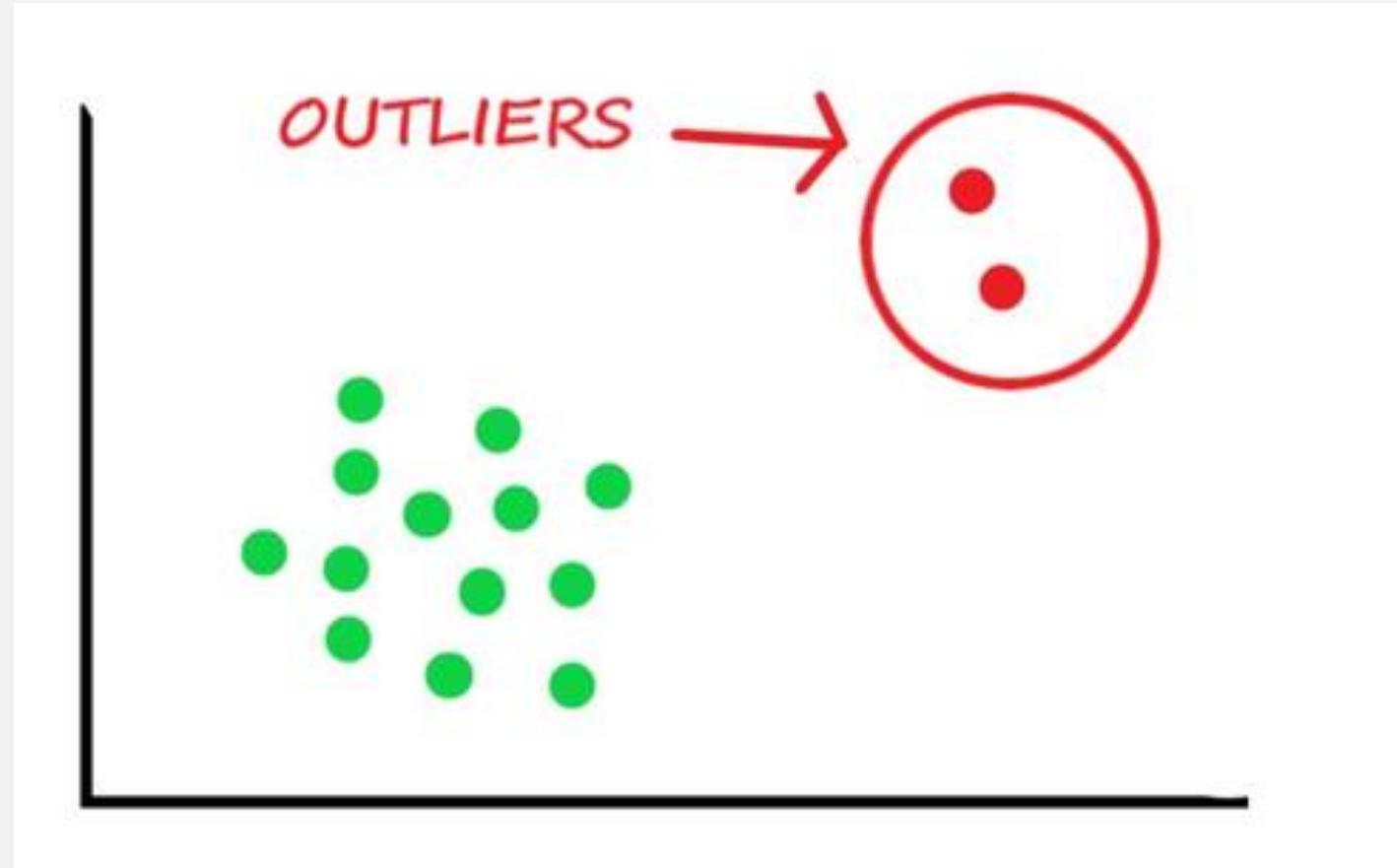
- 1. *Data Entry Errors*
- 2. *Measurement Error*
- 3. *Experimental errors*
- 4. *Intentional*
- 5. *Data processing errors*
- 6. *Sampling errors*
- 7. *Natural Outlier*

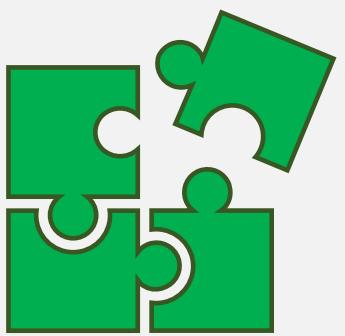


Outliers

1. What is an Outlier
2. Detection
3. Handling outliers

Data Imputation



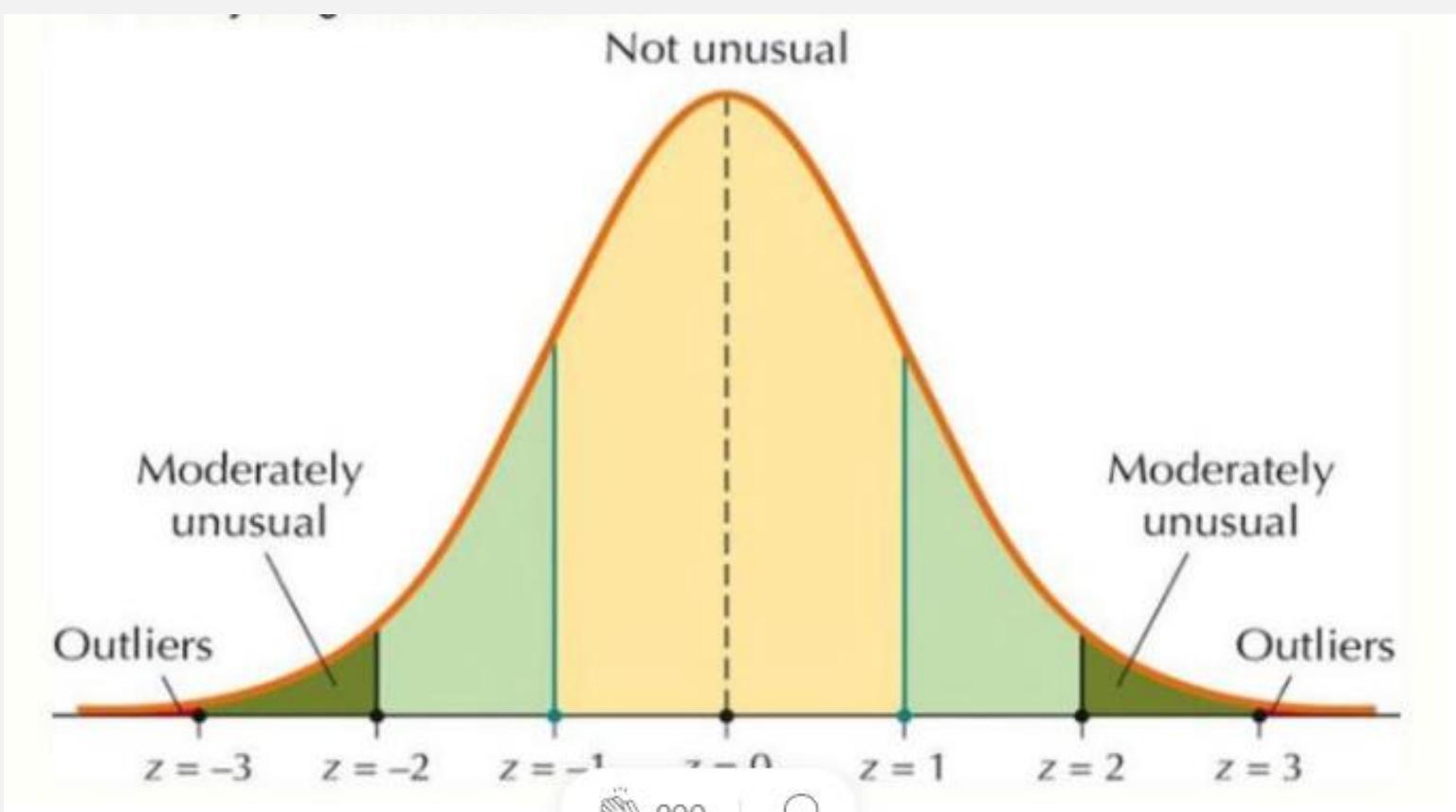


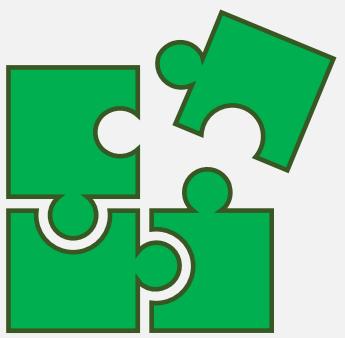
Outliers

1. What is an Outlier
2. **Detection**
3. Handling outliers

Data Imputation

Z-score detection



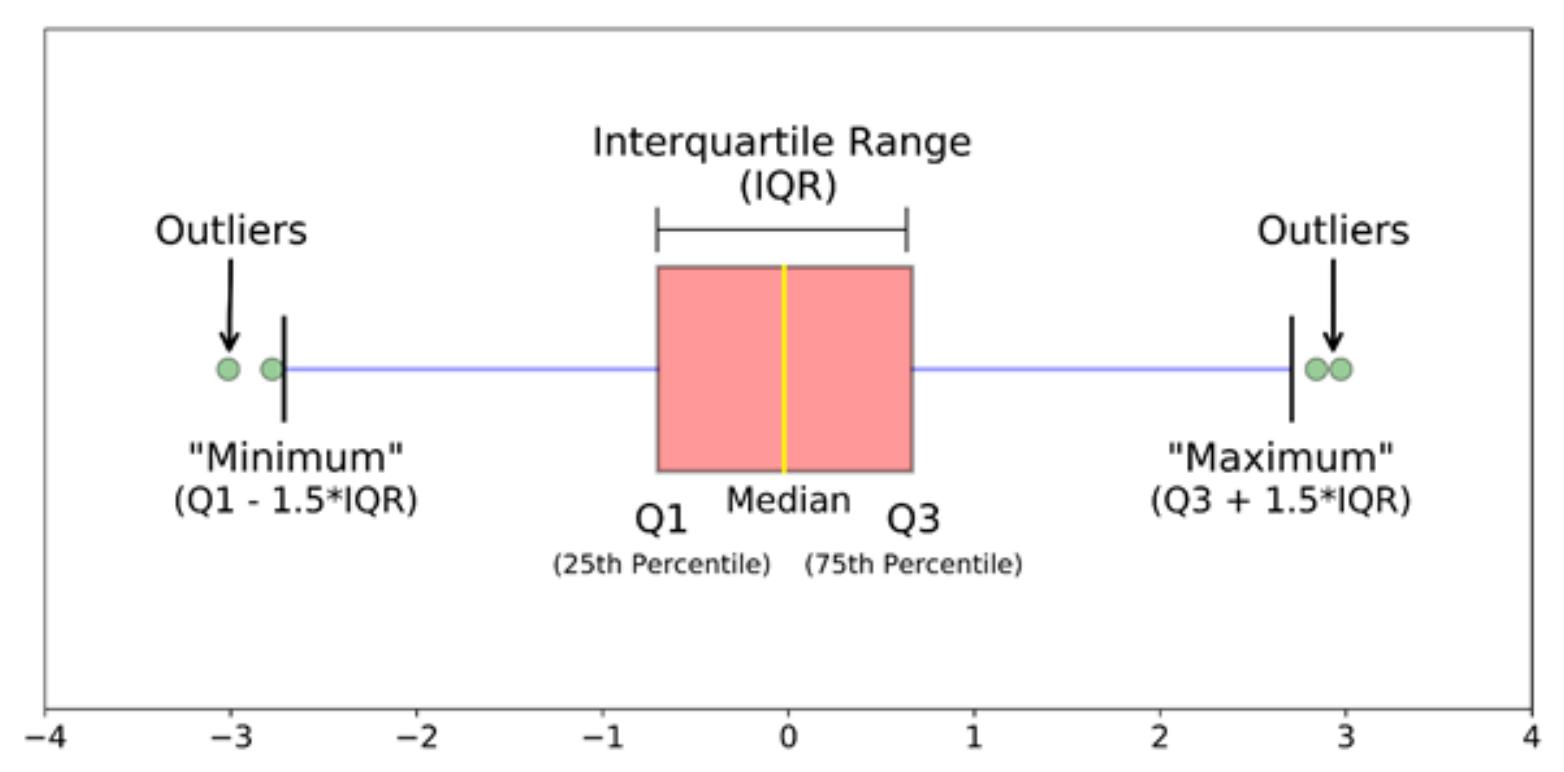


Outliers

1. What is an Outlier
2. **Detection**
3. Handling outliers

Data Imputation

Inter-Quantile Range



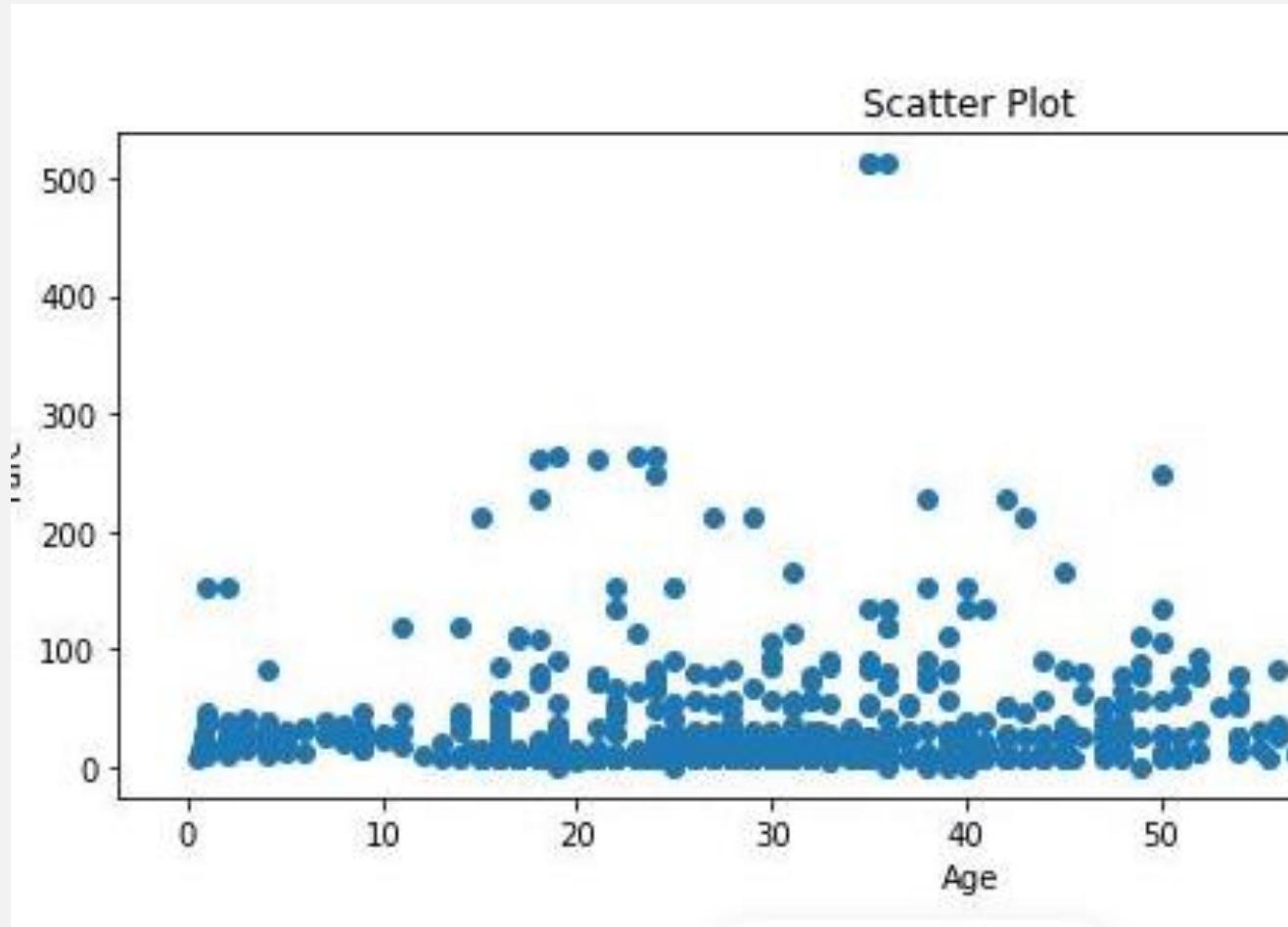


Outliers

1. What is an Outlier
2. **Detection**
3. Handling outliers

Data Imputation

Visualization



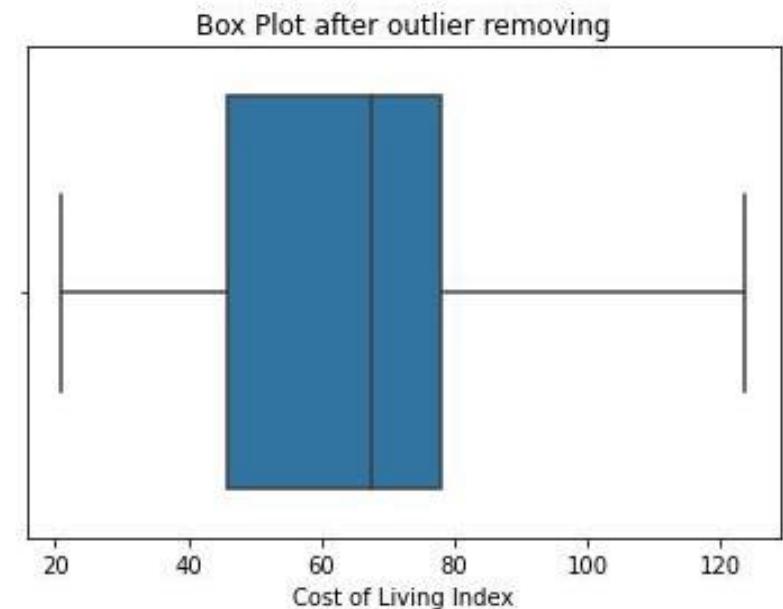
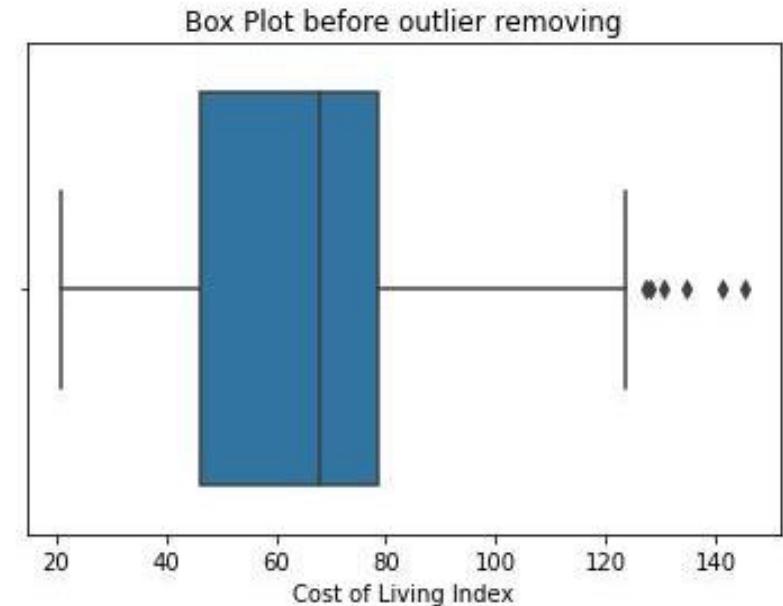


Outliers

1. What is an Outlier
2. Detection
- 3. Handling outliers**

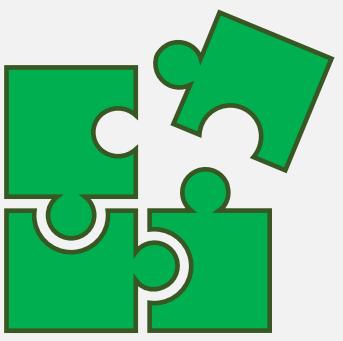
Data Imputation

1. Removing the records
2. Imputing with mean/median



How to make everything work



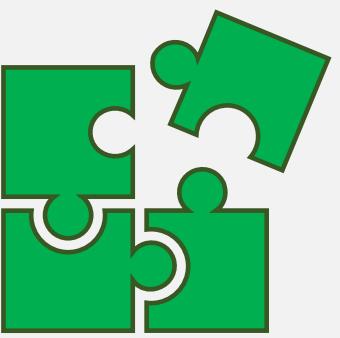


Data Binning

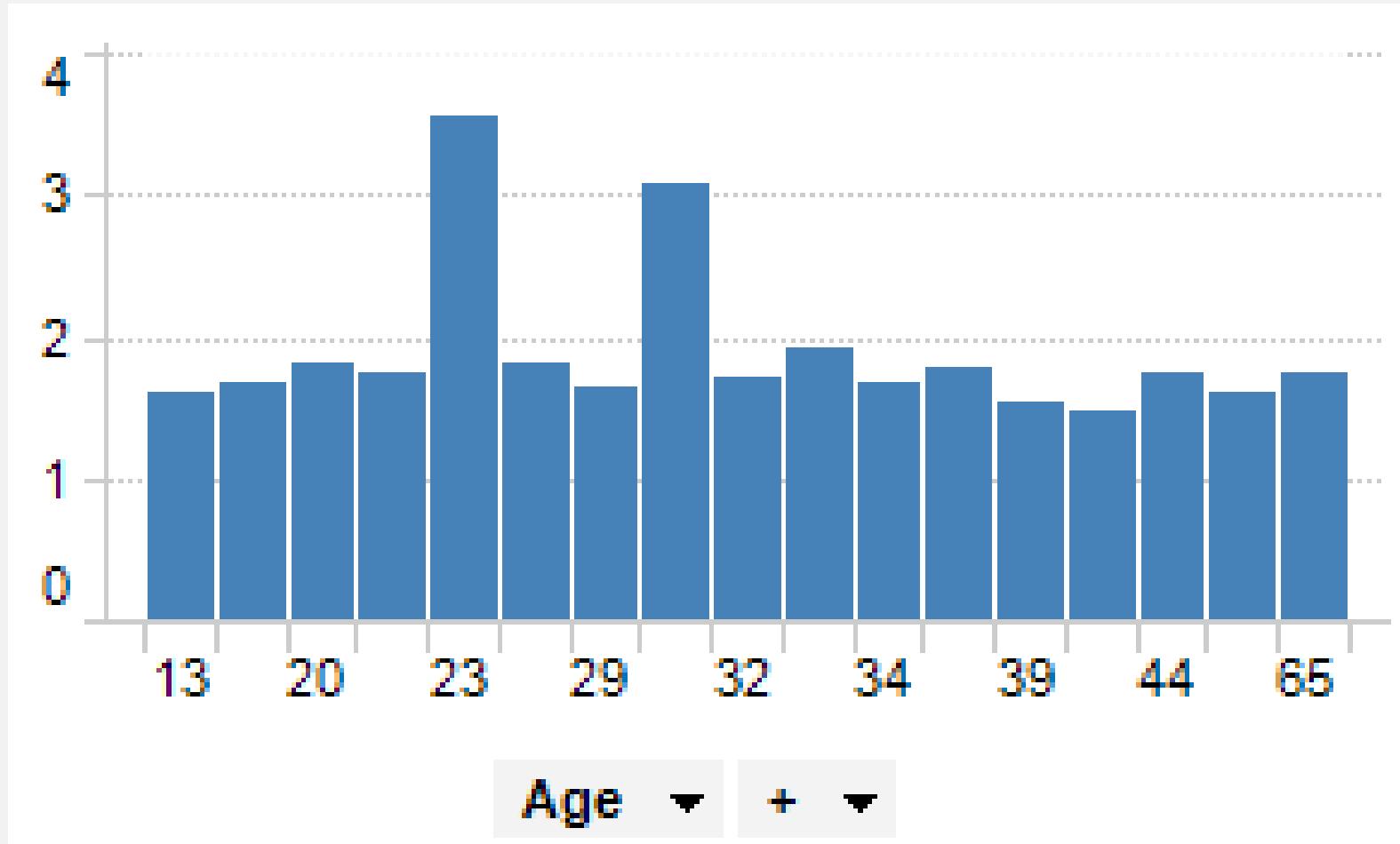
Binning is the process of assigning category to the numerical values

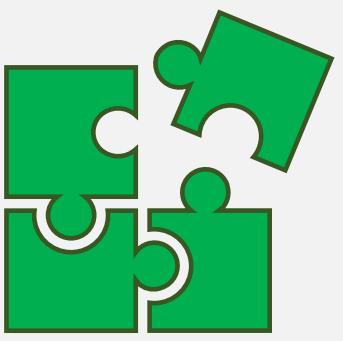
Benefits:

1. Makes the model more robust
2. Prevents overfitting

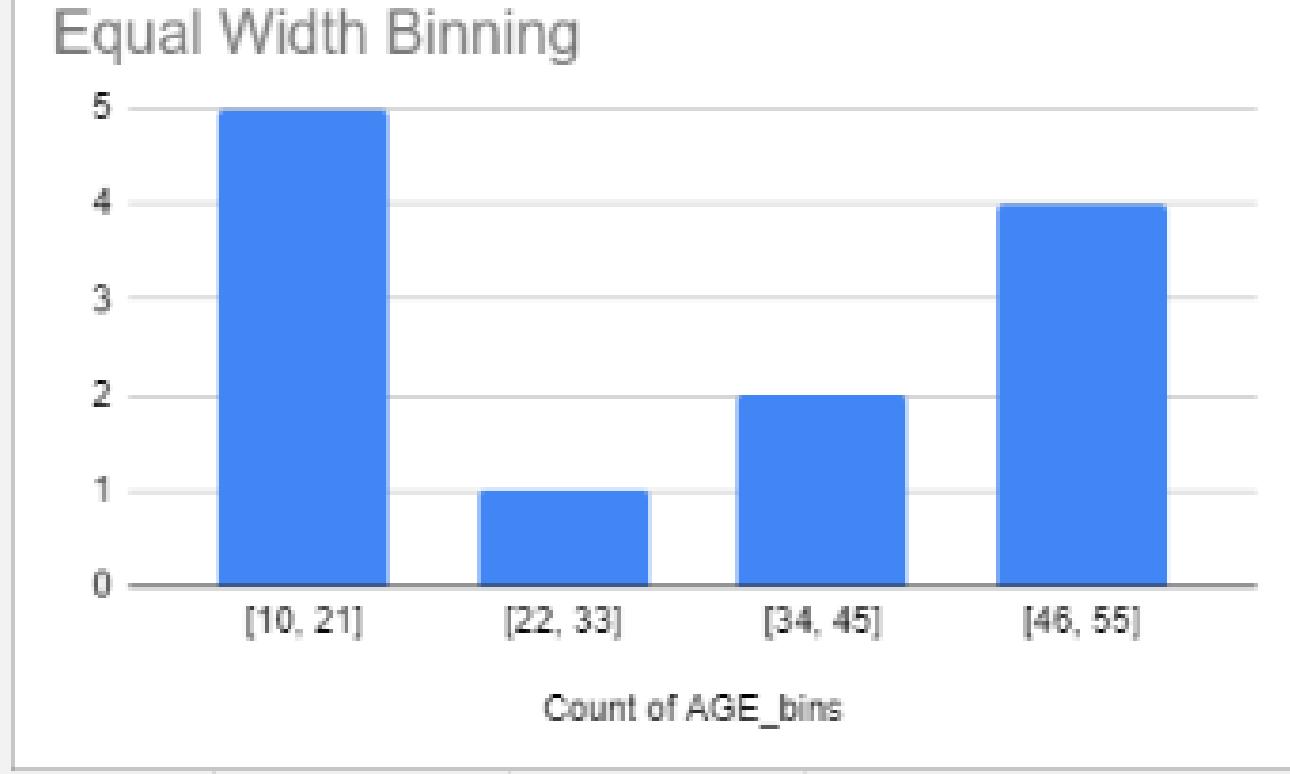


Data Binning

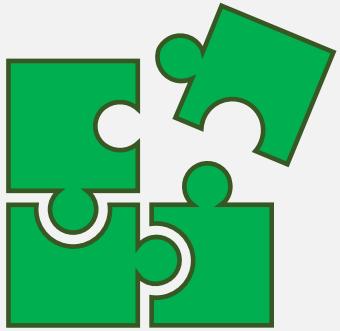




Data Binning



Feature Encoding

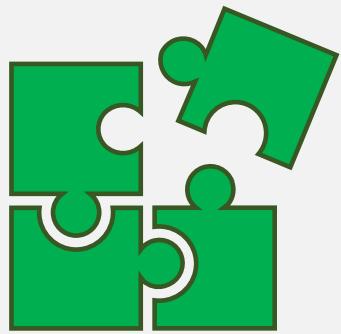


Feature encoding

Why ?

A machine can only understand the numbers. Any textual data needs to be converted to an appropriate numerical representation

Feature Encoding

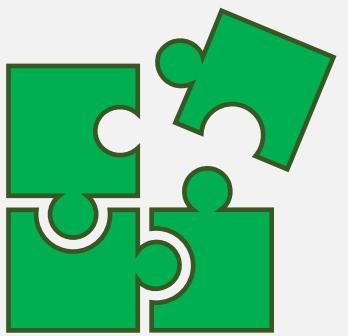


Onehot encoding

Creates a new features based on the number of unique values in the categorical feature.

Every unique value in the category will be added as a feature

Feature Encoding



Onehot encoding

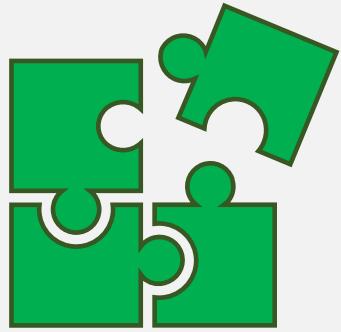
Index	Animal
0	Dog
1	Cat
2	Sheep
3	Horse
4	Lion

One-Hot code



Index	Dog	Cat	Sheep	Lion	Horse
0	1	0	0	0	0
1	0	1	0	0	0
2	0	0	1	0	0
3	0	0	0	0	1
4	0	0	0	1	0

Feature Encoding

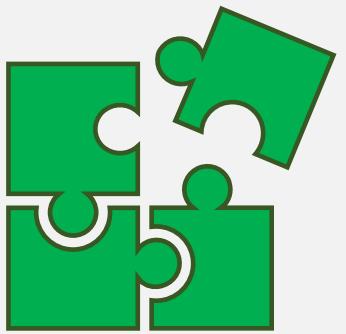


Label encoding

Each label is assigned a unique integer. It is applied when the data is ordinal.

Retaining the order is important. Hence, encoding should reflect the sequence.

Feature Encoding

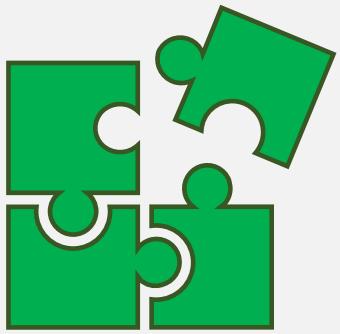


Label encoding

Degree	
0	High school
1	Masters
2	Diploma
3	Bachelors
4	Bachelors
5	Masters
6	Phd
7	High school
8	High school

Degree	
0	1
1	4
2	2
3	3
4	3
5	4
6	5
7	1
8	1

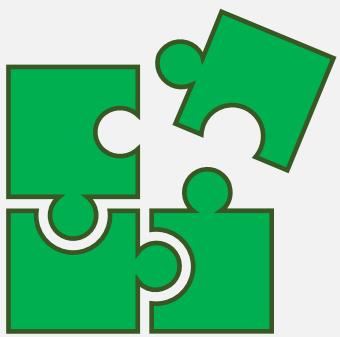
Feature Encoding



Target encoding

A Bayesian encoding technique
Bayesian encoders use information
from dependent/target variables to
encode categorical data

Feature Encoding

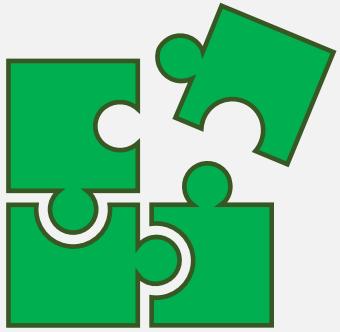


Target encoding

	class	Marks
0	A,	50
1	B	30
2	C	70
3	B	80
4	C	45
5	A	97
6	A	80
7	A	68

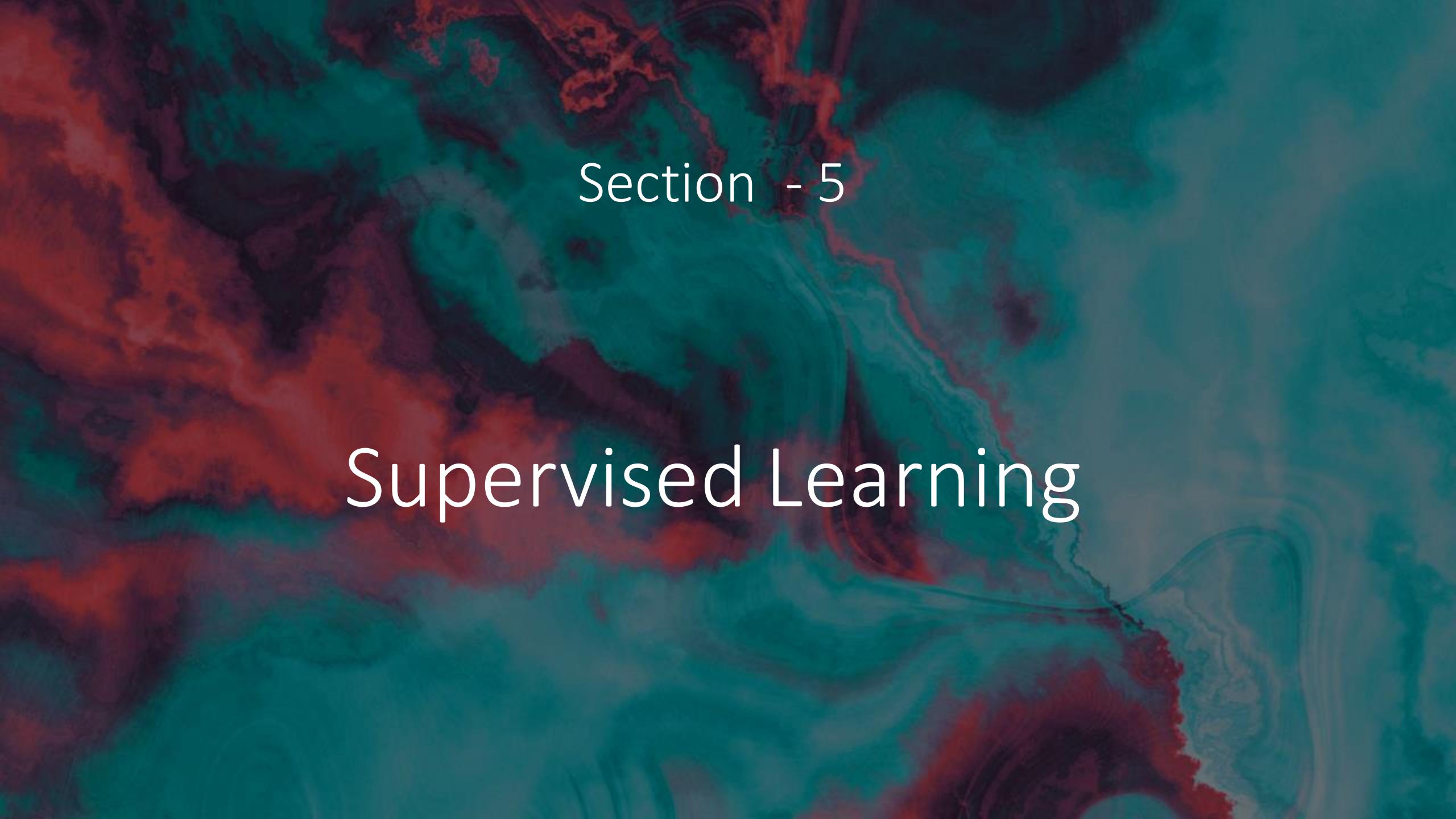
	class
0	65.000000
1	57.689414
2	59.517061
3	57.689414
4	59.517061
5	79.679951
6	79.679951
7	79.679951

Feature Encoding



Other Encoders

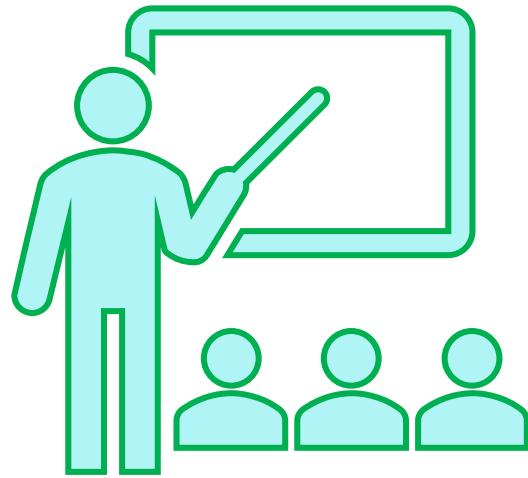
1. Dummy encoding
2. Binary Encoding
3. Base N Encoding
4. Hash Encoding

The background of the slide features a dynamic, abstract pattern of swirling, organic shapes in shades of red, orange, and teal against a dark, textured background.

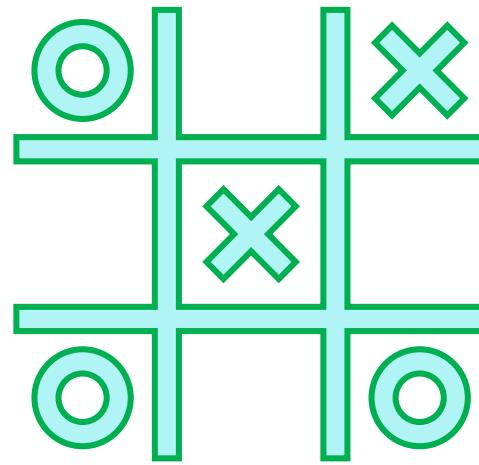
Section - 5

Supervised Learning

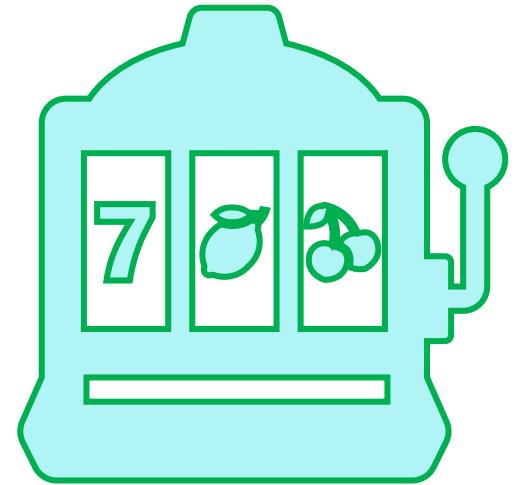
Types of Machine Learning



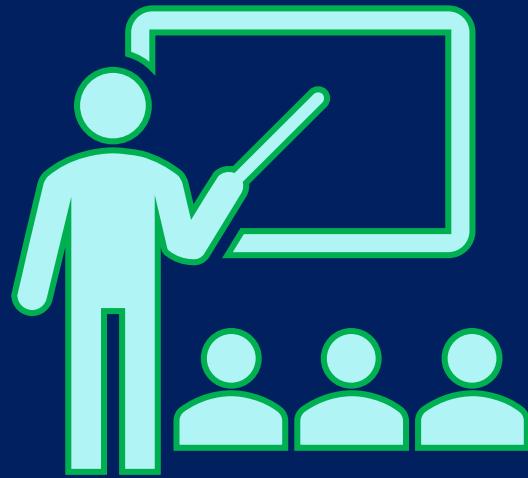
Supervised
Learning



Unsupervised
Learning

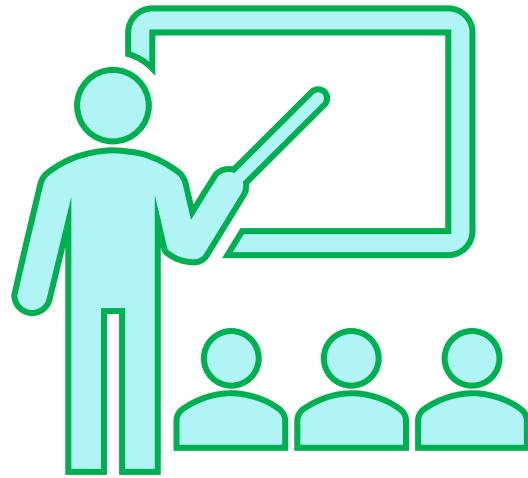


Reinforcement
Learning



Supervised Learning

Supervised learning uses a training set to teach models to yield the desired output. This training dataset includes inputs and correct outputs, which allow the model to learn over time.



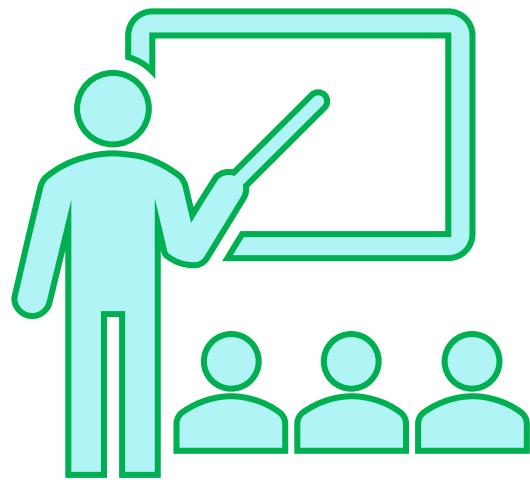
Supervised Learning

Input variable x and output variable y

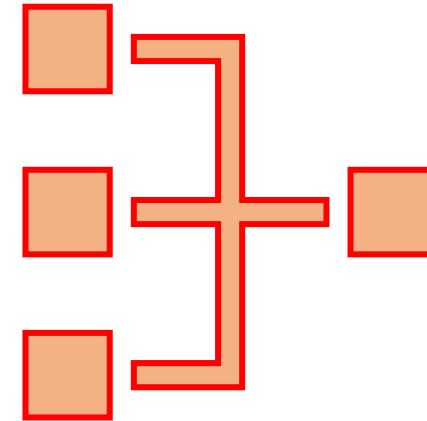
Algorithm learns the mapping function $y = f(x)$

Algorithm approximates the relationship between x and y such that it can predict y for new values of x

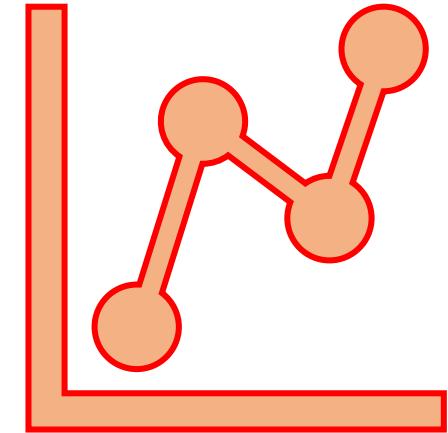
Types



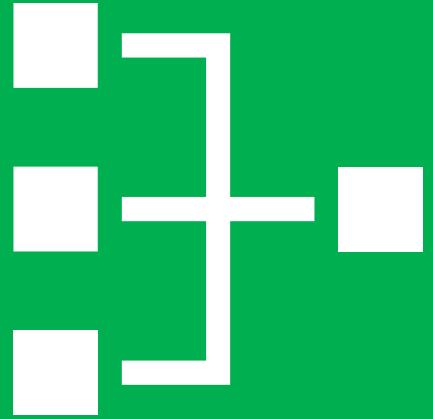
Supervised
Learning



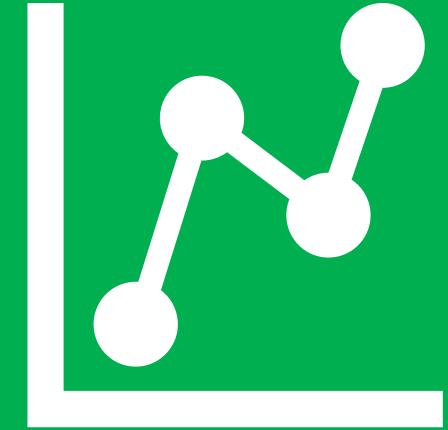
Classification



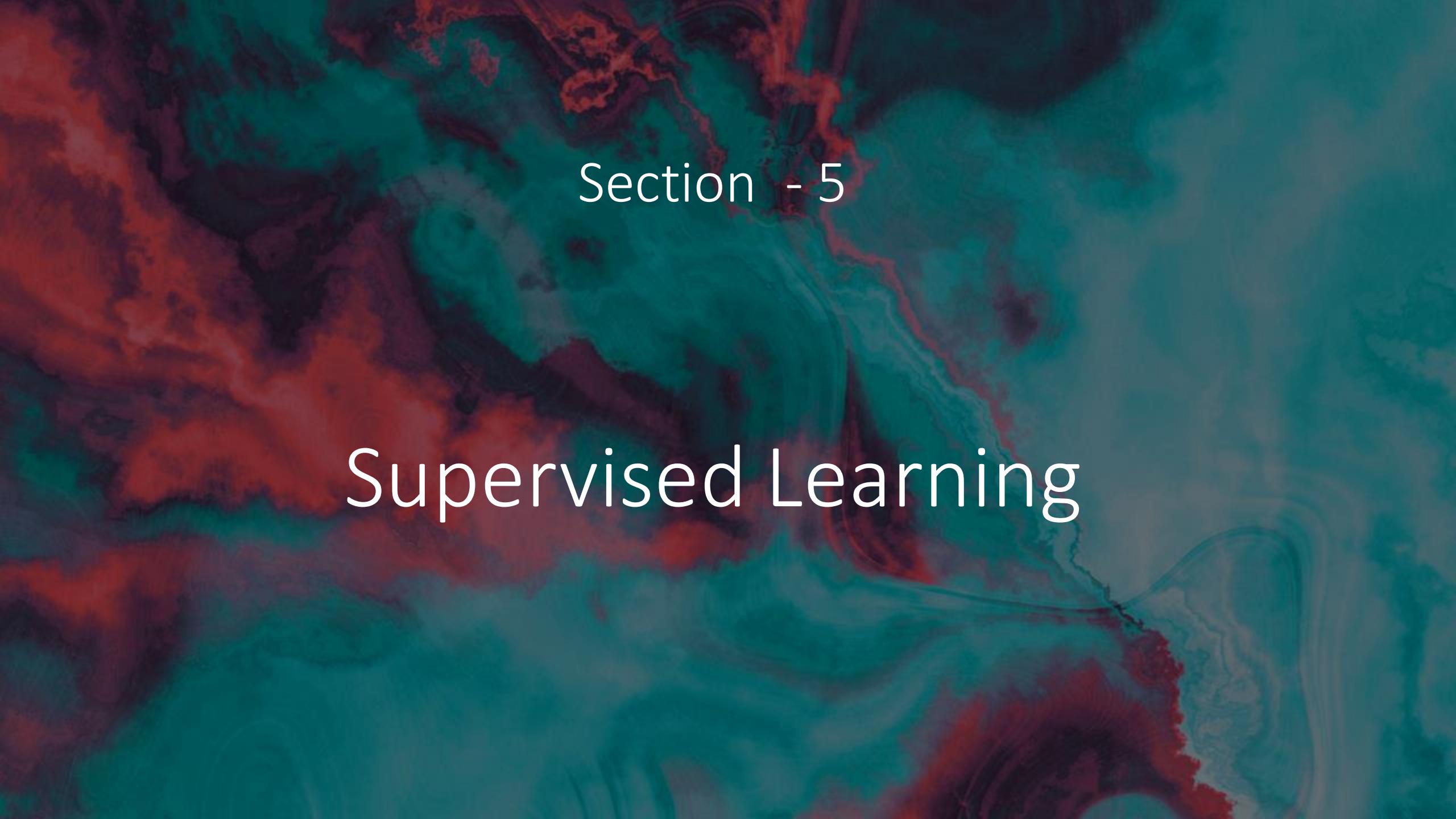
Regression



CLASSIFICATION PREDICTS
THE CATEGORY THE DATA
BELONGS TO



REGRESSION PREDICTS A
NUMERICAL VALUE BASED ON
PREVIOUSLY OBSERVED DATA.

The background of the slide features a dynamic, abstract pattern of swirling, organic shapes in shades of red, orange, and teal against a dark, textured background.

Section - 5

Supervised Learning



Regression

What is the temperature going to be tomorrow?

PREDICTION

84°



Classification

Will it be Cold or Hot tomorrow?

PREDICTION

HOT





Regression

What is the temperature going to be tomorrow?

PREDICTION

84°



Classification

Will it be Cold or Hot tomorrow?

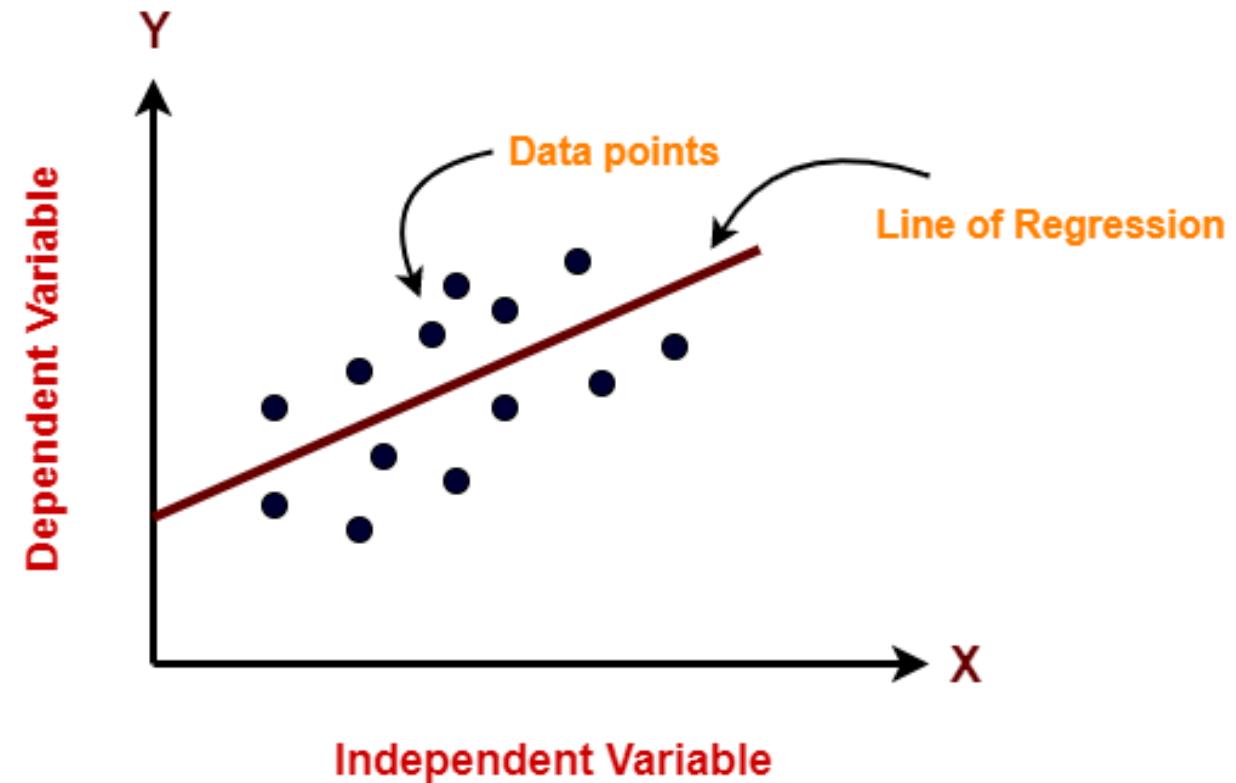
PREDICTION

HOT



Linear Regression

- Linear regression performs the task to predict a dependent variable(target) based on the given independent variable(s).
- So, this regression technique finds out a linear relationship between a dependent variable and the other given independent variables.



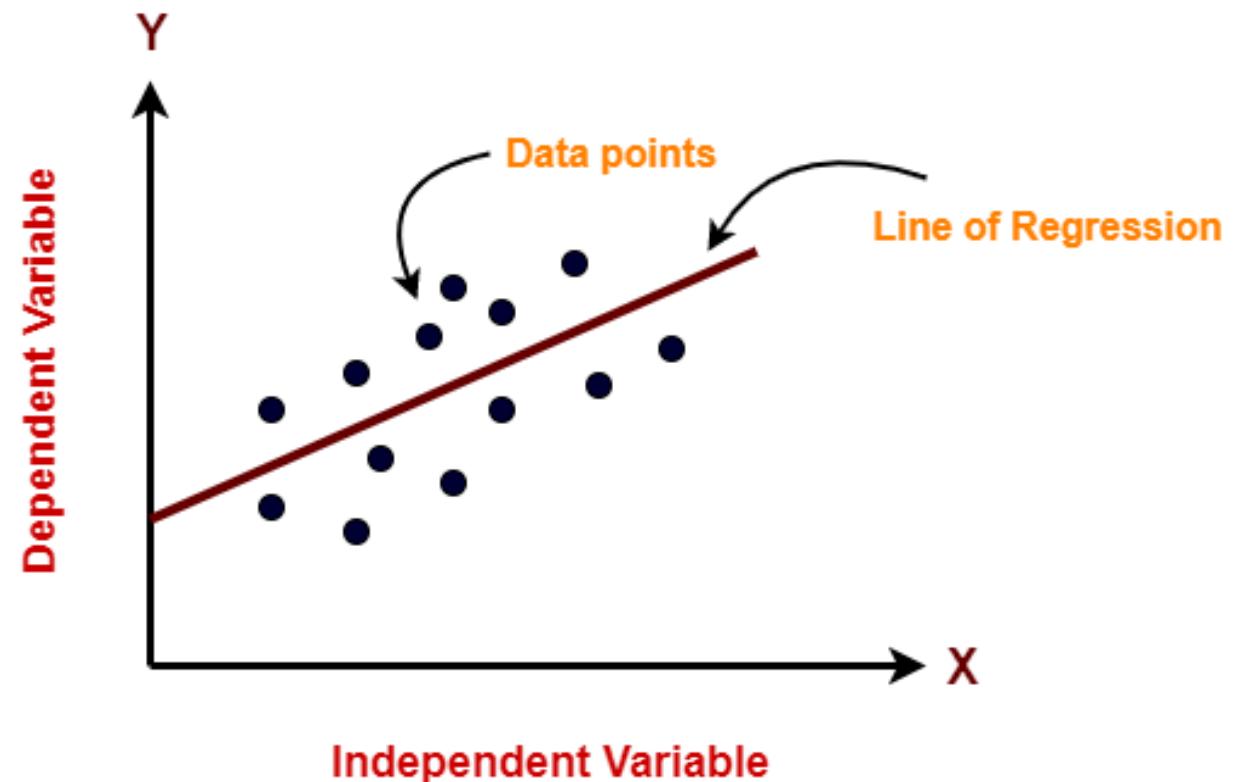
Linear Regression

Pros:

- Linear Regression is simple to implement.
- Less complexity compared to other algorithms.

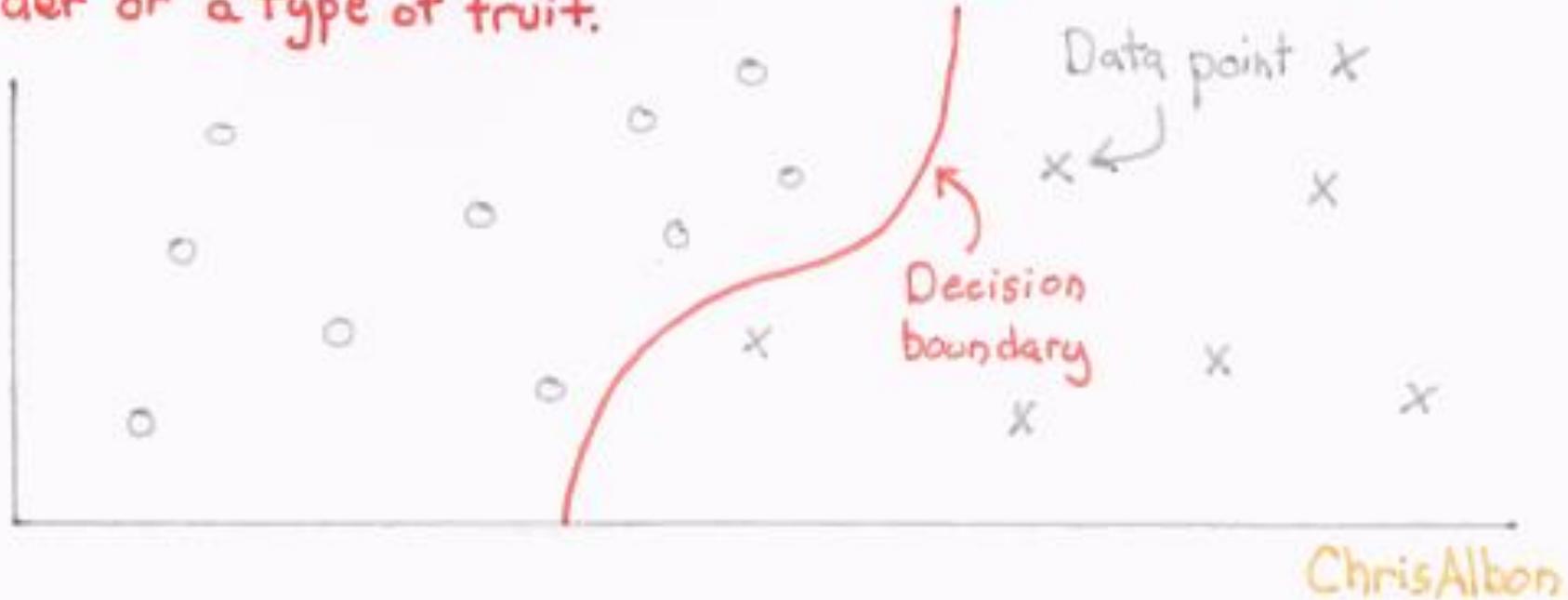
Cons:

- Outliers affect this algorithm badly.
- Linear Regression may lead to over-fitting
- It over-simplifies real-world problems by assuming a linear relationship among the variables, hence not recommended for practical use-cases.



CLASSIFICATION

Classification problems are when we are training a model to predict qualitative targets. For example: gender or a type of fruit.



Logistic Regression

ODDS

$$\frac{\Pr(y)}{\Pr(\sim y)}$$

event
non-event

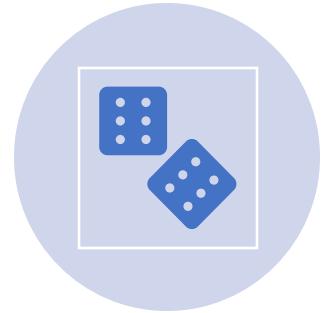
Odds is the ratio of the probability an event occurs with the probability of an event not occurring.

ChrisAlbon

Logistic Regression Assumptions



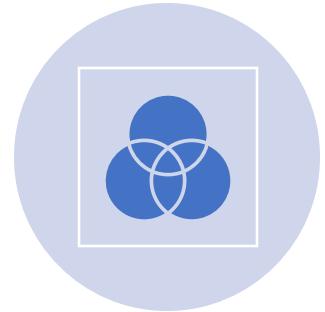
There is little to no multicollinearity between the independent variables.



The independent variables are linearly related to the log odds ($\log(p/(1-p))$).



The data sample sizes are larger, which is integral for better results.



There are no outliers.

Logistic Regression Advantages



Simple to understand,
easy to implement, and
efficient to train



Performs well when the
dataset is linearly
separable



Good accuracy for
smaller datasets



Doesn't make any
assumptions about the
distribution of classes



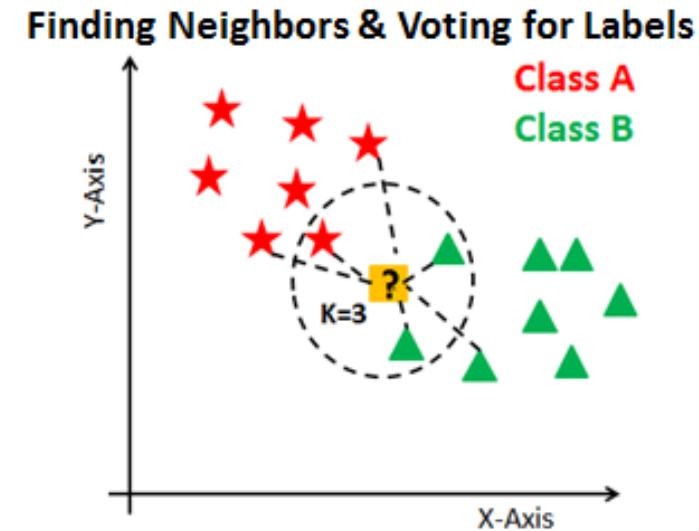
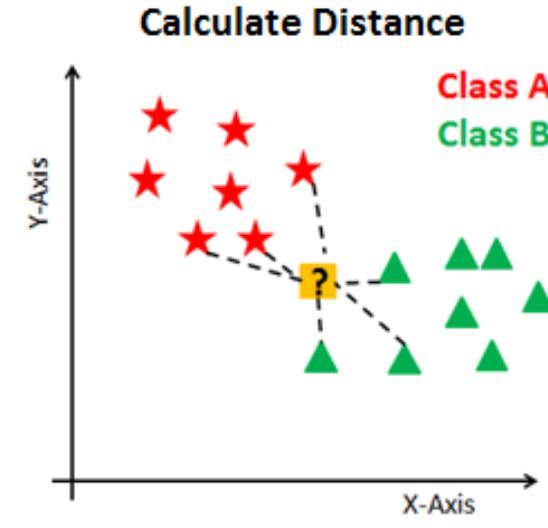
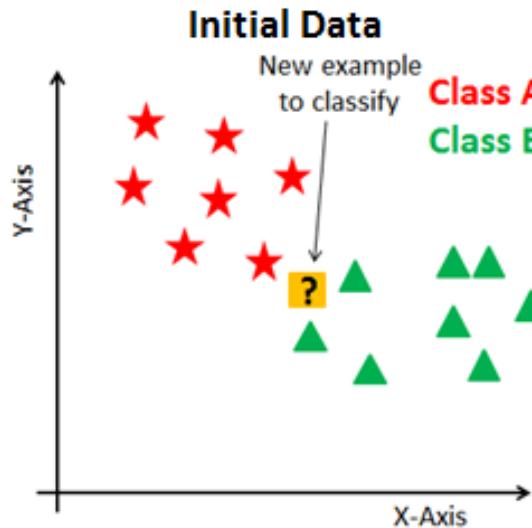
Provides well-calibrated
probabilities

Logistic Regression Disadvantages

- Constructs linear boundaries
- Can lead to overfitting if the number of features is more than the number of observations
- Predictors should have average or no multicollinearity
- Challenging to obtain complex relationships.
- Can't solve non-linear problems
- Sensitive to outliers

K-Nearest Neighbors

- The KNN algorithm assumes that similar things exist in close proximity.
- In other words, similar things are near to each other.



K-Nearest Neighbors algo

1. Load the data
2. Choose K value
3. For each data point in the data:
 1. Find the Euclidean distance to all training data samples
 2. Store the distances on an ordered list and sort it
 3. Choose the top K entries from the sorted list
 4. Label the test point based on the majority of classes present in the selected points
4. End

K-Nearest Neighbors Advantages

- It's easy to understand and simple to implement
- It can be used for both classification and regression problems
- It's ideal for non-linear data since there's no assumption about underlying data
- It can naturally handle multi-class cases
- It can perform well with enough representative data

K-Nearest Neighbors Disadvantages

- Associated computation cost is high as it stores all the training data
- Requires high memory storage
- Need to determine the value of K
- Prediction is slow if the value of N is high
- Sensitive to irrelevant features

Naïve Bayes Algorithm



The naive Bayes classifier is based on Bayes' theorem with the independence assumptions between predictors



it assumes the presence of a feature in a class is unrelated to any other feature



Even if these features depend on each other, or upon the existence of the other features, all of these properties independently

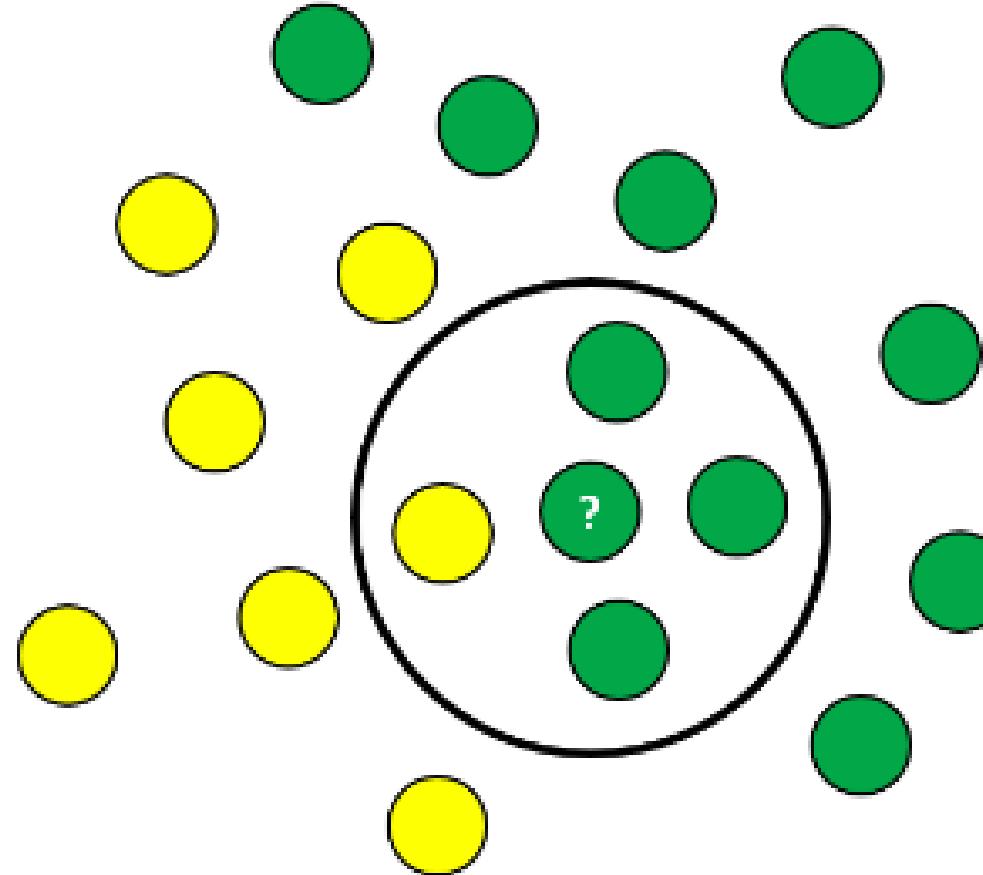
Naïve Bayes

$$P(c | x) = \frac{P(x | c)P(c)}{P(x)}$$

↑ ↑
Likelihood Class Prior Probability
↓ ↓
Posterior Probability Predictor Prior Probability

$$P(c | X) = P(x_1 | c) \times P(x_2 | c) \times \cdots \times P(x_n | c) \times P(c)$$

Naïve Bayes



NB Classification Example

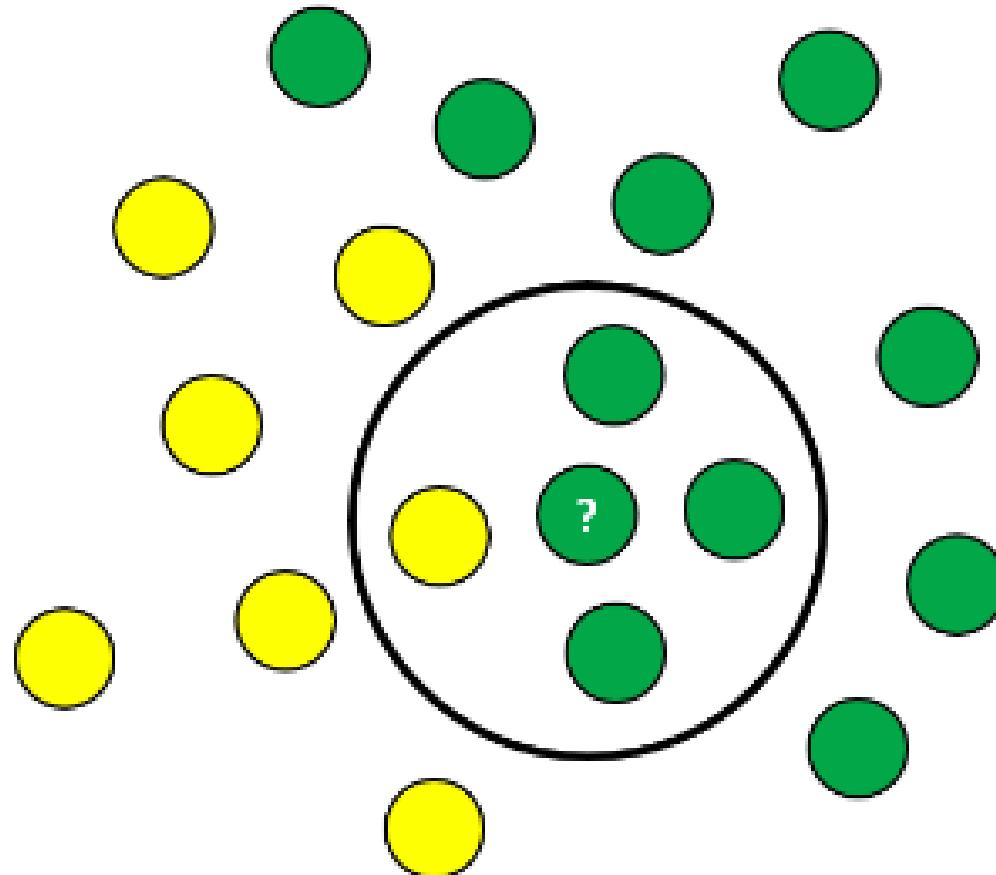
Naïve Bayes

1. Calculate Prior Probability

$P(\text{class}) = \frac{\text{Number of data points in the class}}{\text{Total no. of observations}}$

$$P(\text{yellow}) = 10/17$$

$$P(\text{green}) = 7/17$$



NB Classification Example

Naïve Bayes

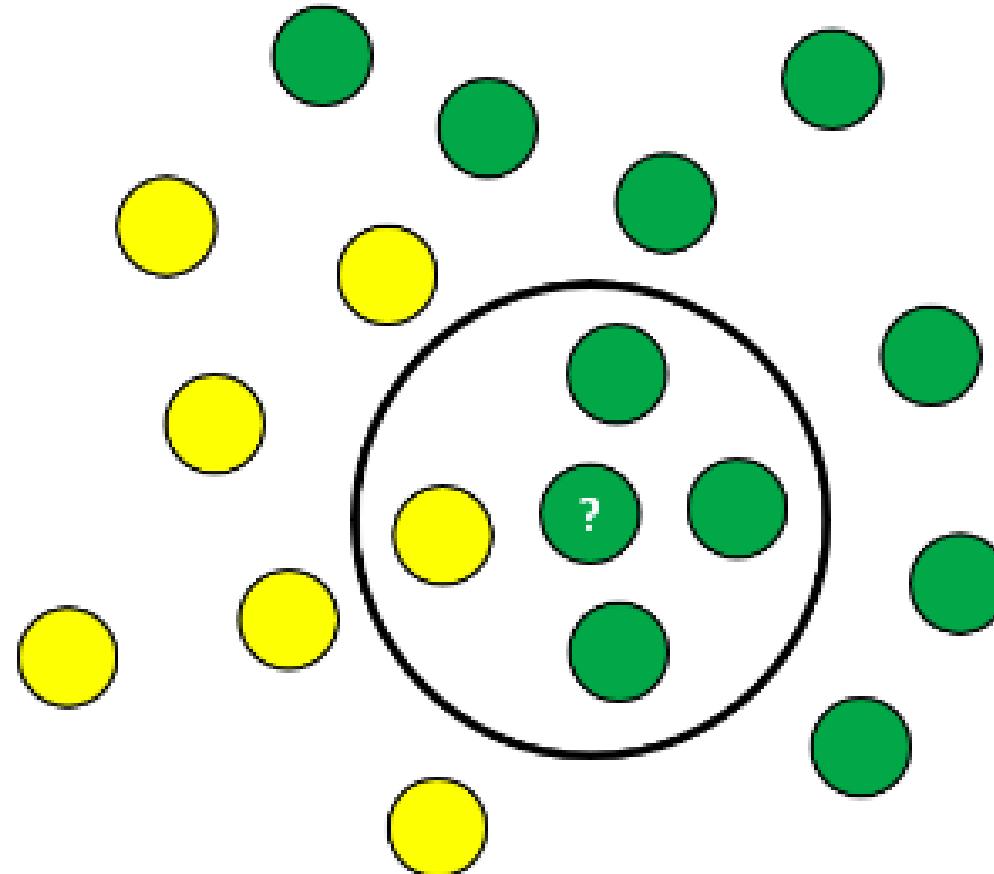
2. Calculate Marginal Likelihood

$P(\text{data})$ = Number of data points

similar to observation/Total no. of observations

$P(?) = 4/17$

The value is present in checking both the probabilities.



NB Classification Example

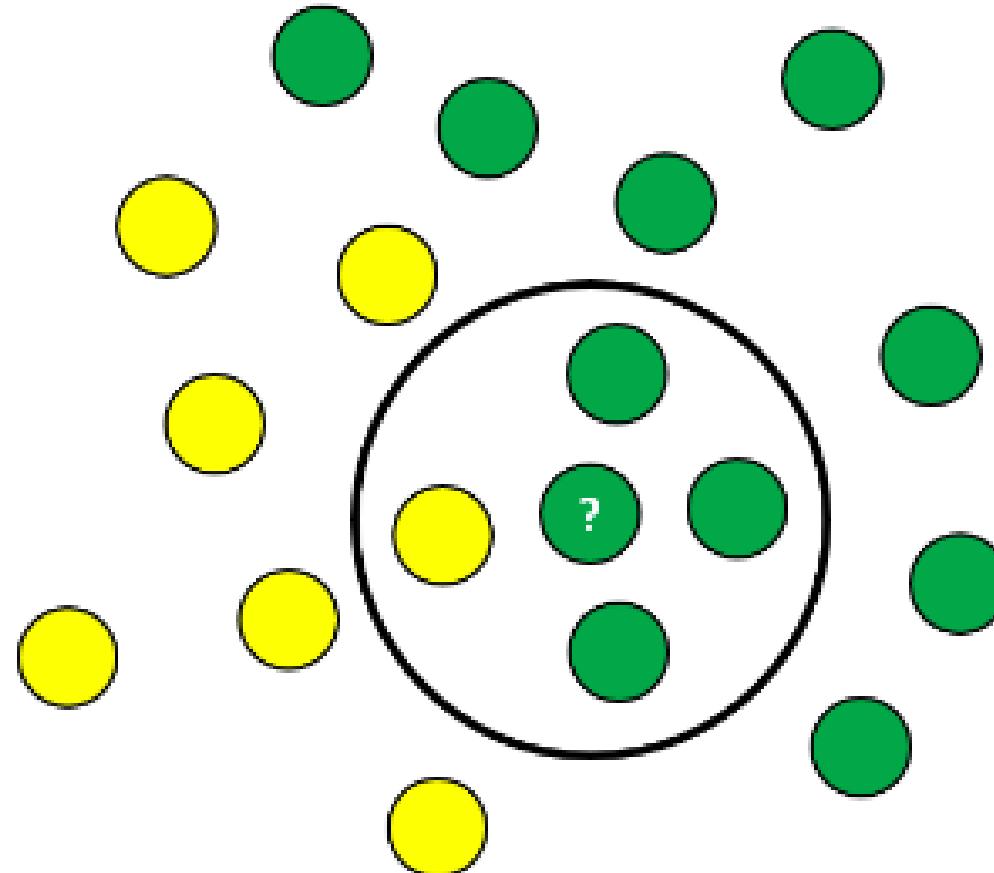
Naïve Bayes

3. Calculate Likelihood

$P(\text{data}/\text{class}) = \text{Number of similar observations to the class} / \text{Total no. of points in the class.}$

$$P(?\text{/yellow}) = 1/7$$

$$P(?\text{/green}) = 3/10$$



NB Classification Example

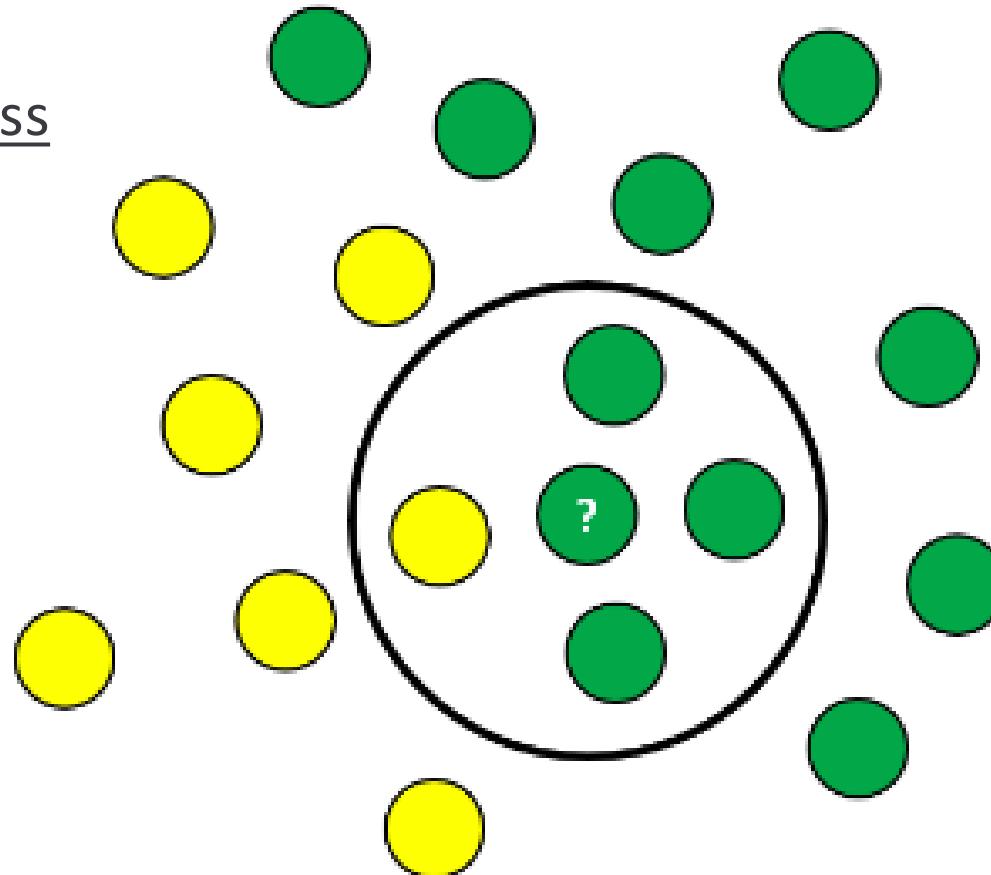
Naïve Bayes

4. Posterior Probability for Each Class

$$p(class/data) = \frac{P(data/class) * P(class)}{P(data)}$$

$$P(yellow/?)=\frac{1/7 * 7/17}{4/17} = 0.25$$

$$P(green/?)=\frac{3/10 * 10/17}{4/17} = 0.75$$



NB Classification Example

Naïve Bayes Advantages

It is simple and easy to implement

It doesn't require as much training data

It handles both continuous and discrete data

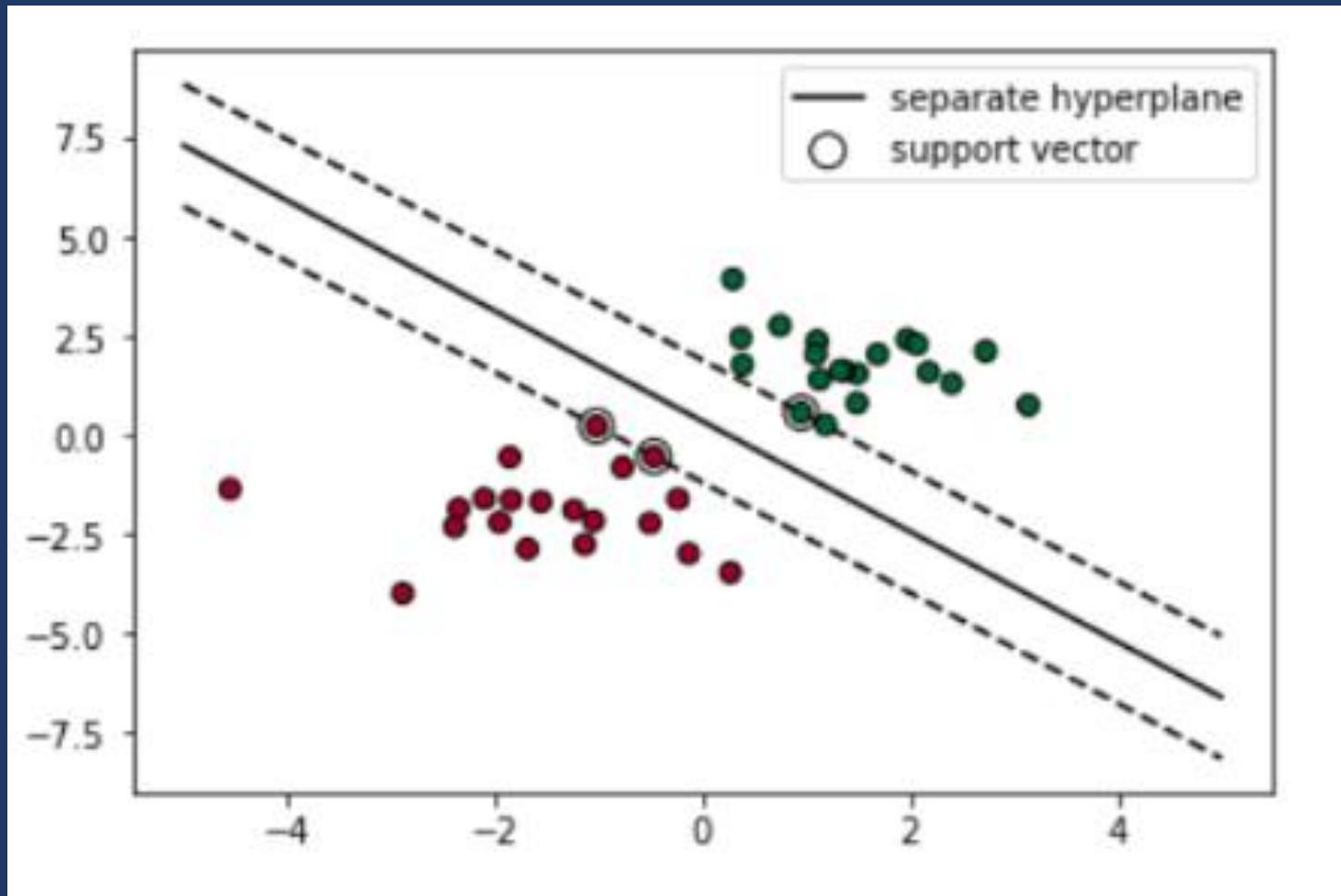
It is highly scalable with the number of predictors and data points

It is fast and can be used to make real-time predictions

It is not sensitive to irrelevant features

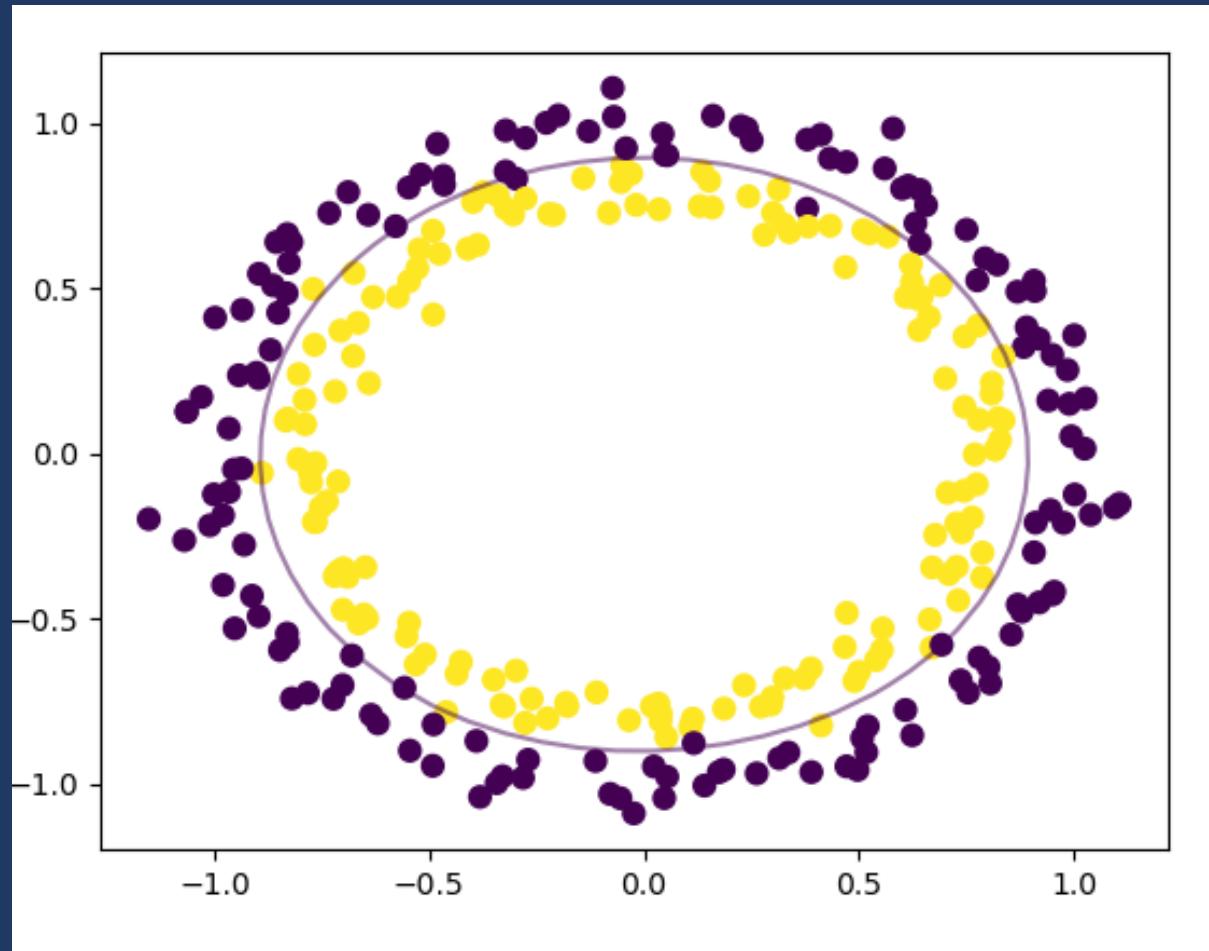
Support Vector Machines

- Support Vector Machine (the “road machine”) is responsible for finding the decision boundary to separate different classes and maximize the margin.



Support Vector Machines

By combining the **soft margin** (tolerance of misclassifications) and **kernel trick** together, Support Vector Machine is able to structure the decision boundary for linear non-separable cases.



Support Vector Machines

SVC

Finds the linear hyperplane that separates classes with the Maximum Margin.



Chris Albon

Support Vector Machines

KERNEL TRICK

Support vector classifiers can be written as
a dot product:

$$b + \sum_{i=1}^n \alpha_i x^T x^{(i)}$$

bias α_i parameters $x^{(i)}$ observation
dot product

The kernel trick is to replace the dot product with a
Kernel:

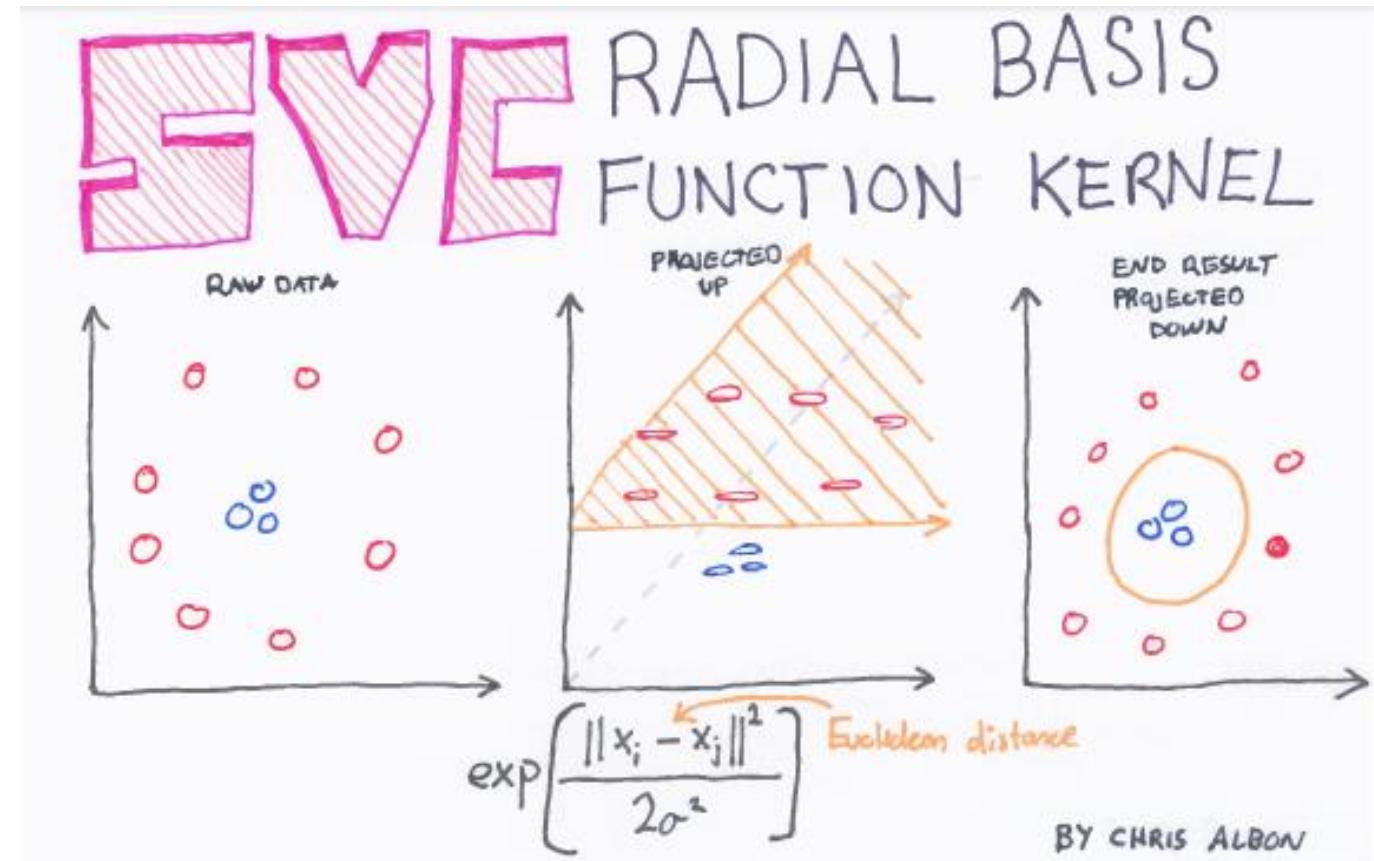
$$b + \sum \alpha_i k(x, x^{(i)})$$

Kernel

Allows for non-linear decision boundaries and computational efficiency.

Chris Albon

Support Vector Machines



Support Vector Machine Advantages

Effective on datasets with multiple features, like financial or medical data.

Effective in cases where number of features is greater than the number of data points.

Uses a subset of training points in the decision function called support vectors which makes it memory efficient.

Different kernel functions can be specified for the decision function. You can use common kernels, but it's also possible to specify custom kernels.

Support Vector Machine Disadvantages

If the number of features is a lot bigger than the number of data points, avoiding overfitting when choosing kernel functions and regularization term is crucial.

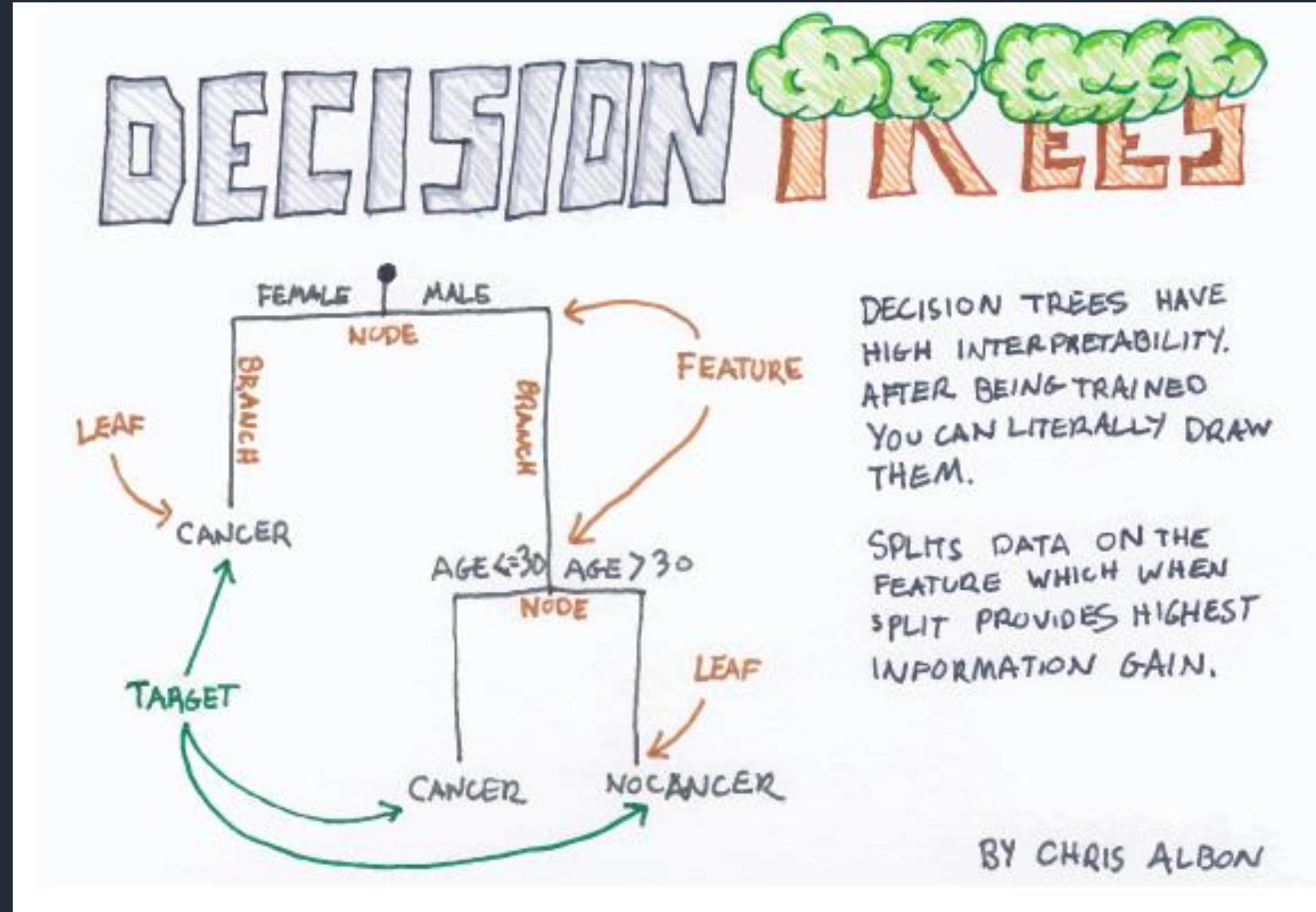
SVMs don't directly provide probability estimates. Those are calculated using an expensive five-fold cross-validation.

Works best on small sample sets because of its high training time.

Decision Trees

Decision tree builds classification or regression models in the form of a tree structure.

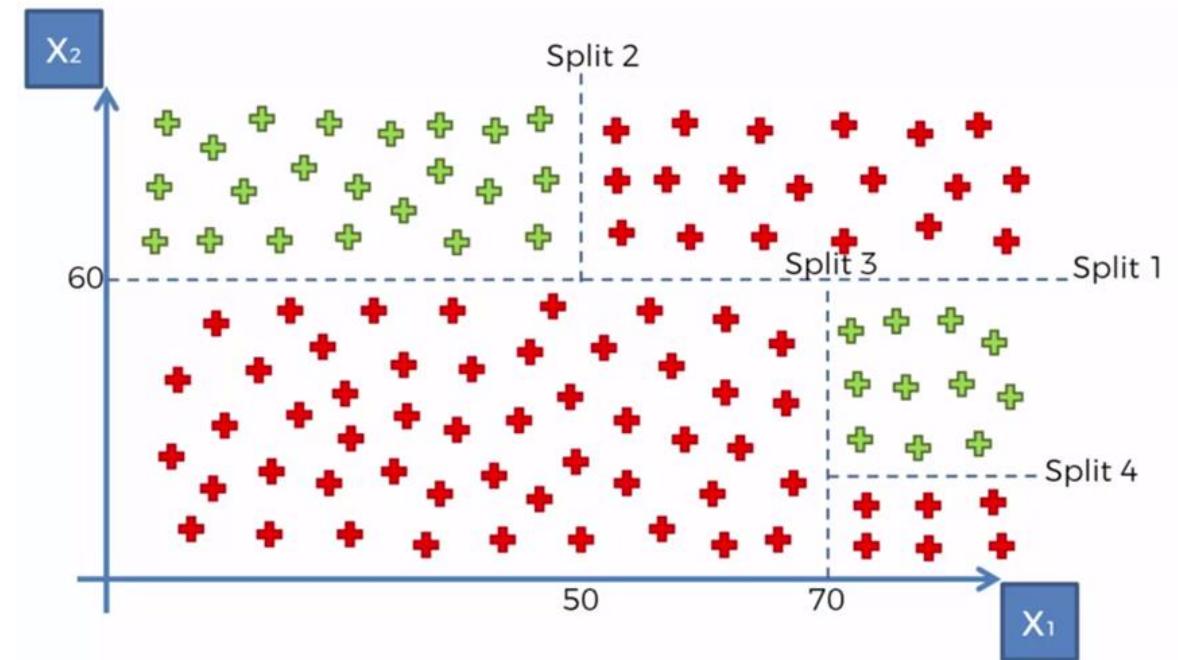
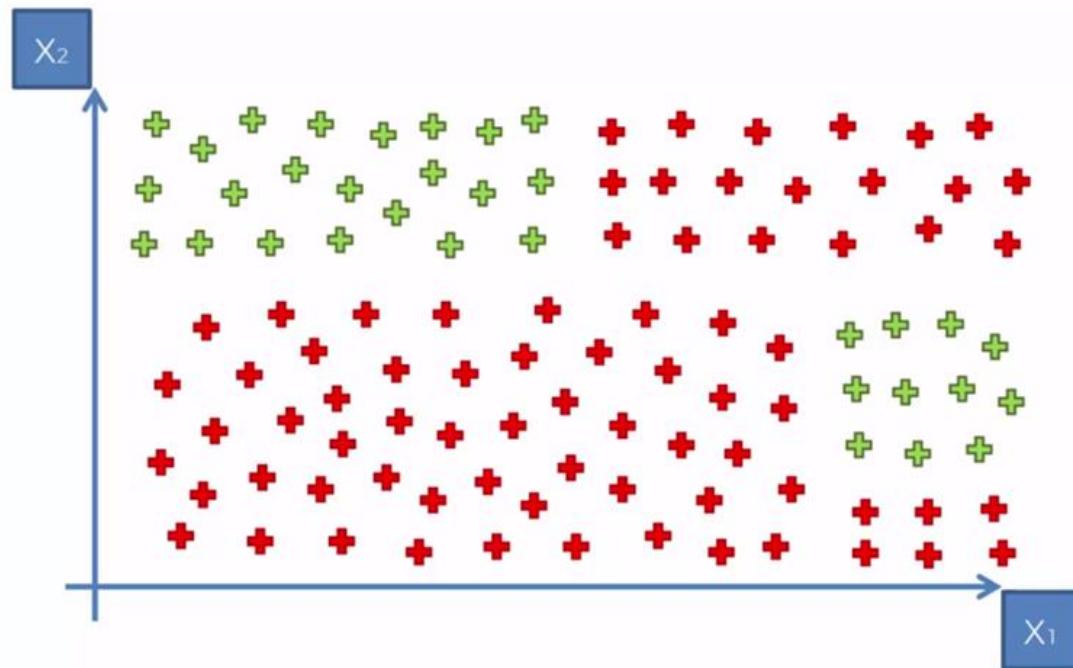
It breaks down a dataset into smaller and smaller subsets while at the same time an associated decision tree is incrementally developed



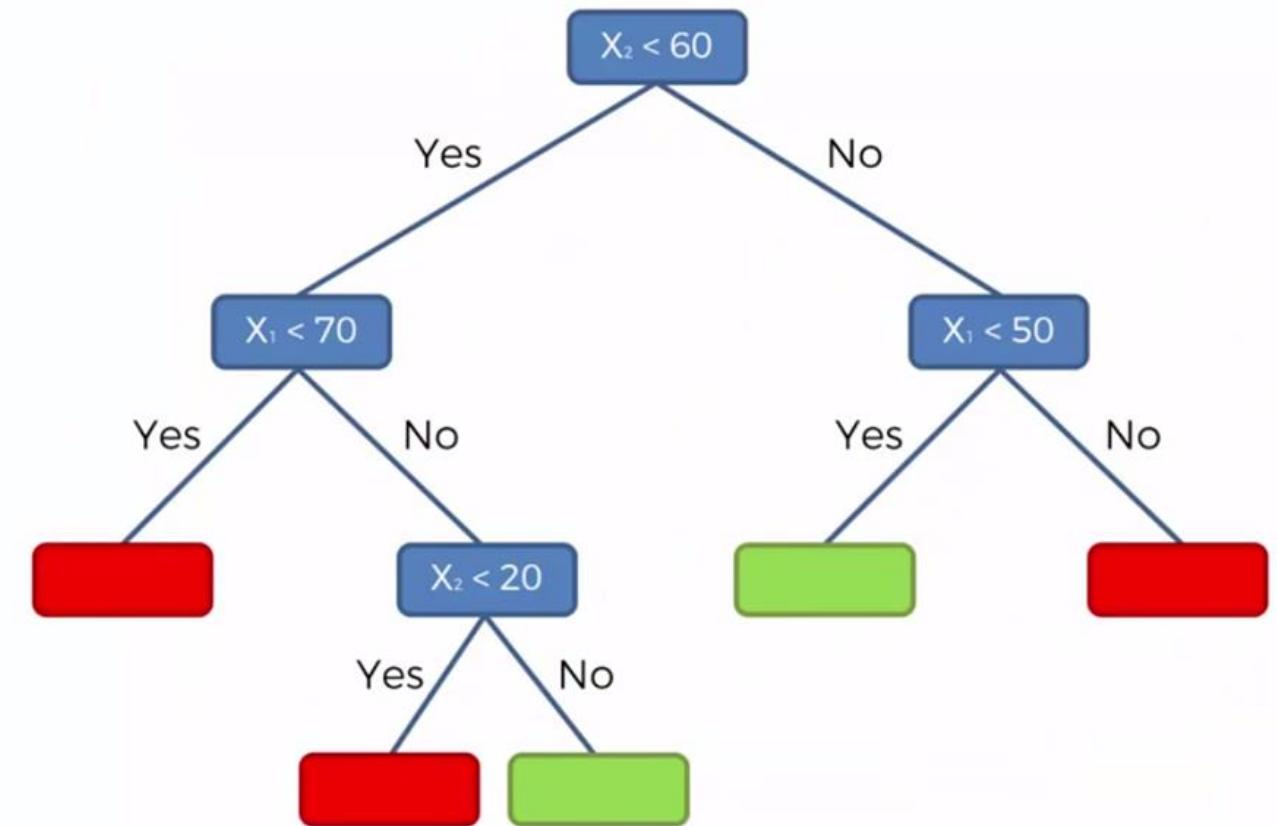
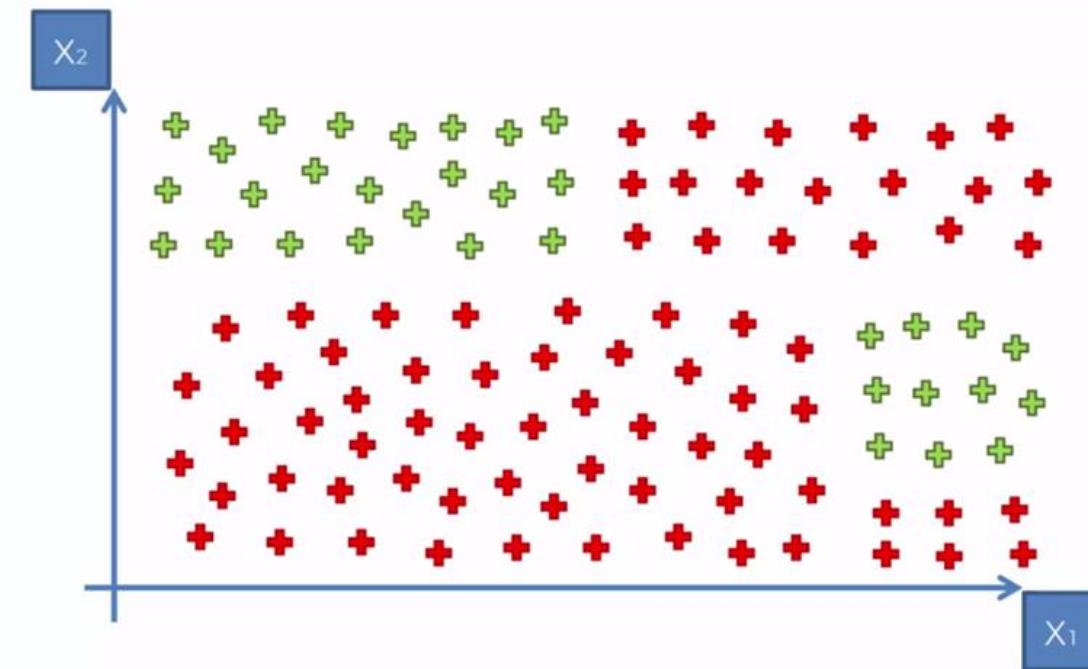
Decision Trees



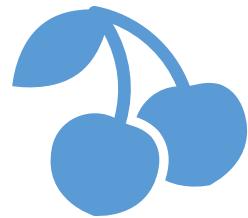
Decision Trees



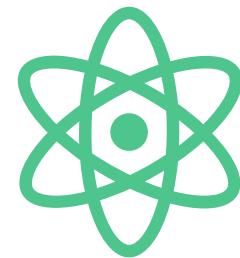
Decision Trees



Decision Trees – Split measures



Gini



Entropy



Information Gain

Decision Trees – Entropy

Entropy is the degree or amount of uncertainty in the randomness of elements. In other words, it is a measure of impurity.

Intuitively, it tells us about the predictability of a certain event.

Entropy calculates the homogeneity of a sample. If the sample is completely homogeneous the entropy is zero, and if the sample is equally divided it has an entropy of one.

Decision Trees – Gini Index

Gini Index: It is the measure of inequality of distribution. It says if we select two items from a population at random then they must be of same class and probability for this is 1 if population is pure.

It works with categorical target variable “Success” or “Failure”.

It performs only Binary splits

Lower the value of Gini, higher the homogeneity.

CART (Classification and Regression Tree) uses Gini method to create binary splits.

Decision Trees – Information Gain

Information Gain is simply a mathematical way to capture the amount of information one gains(or reduction in randomness) by picking a particular attribute

In a decision algorithm, we start at the tree root and split the data on the feature that results in the largest **information gain (IG)**. In other words, IG tells us how important a given attribute is.

Decision Trees – Advantages

It can capture non-linear relationships

Easy to understand, interpret, visualize.

It gives us and a good idea about the relative importance of attributes.

Decision tree is non-parametric

Decision Trees

–

Disadvantages

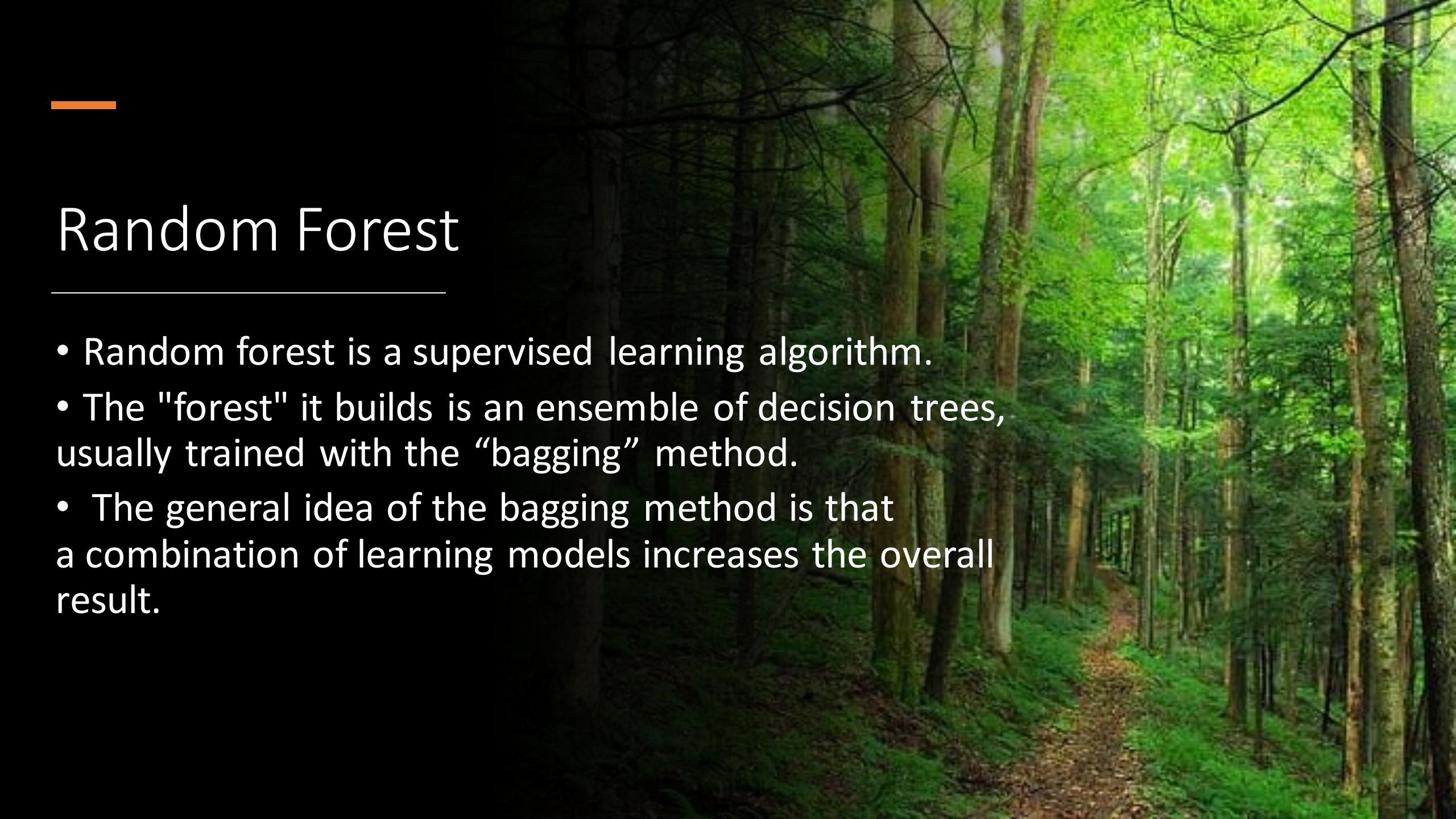
Decision tree often involves higher time to train the model.

A small change in the data can cause a large change in the structure of the decision tree causing instability.

For a Decision tree sometimes calculation can go far more complex compared to other algorithms

Random Forest

- Random forest is a supervised learning algorithm.
- The "forest" it builds is an ensemble of decision trees, usually trained with the “bagging” method.
- The general idea of the bagging method is that a combination of learning models increases the overall result.



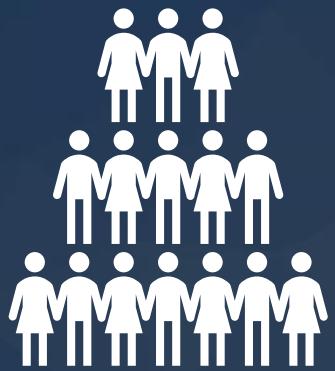
How Random Forest Works ?



The background of the slide features a dynamic, abstract pattern of swirling, organic shapes in shades of red, orange, and teal against a dark, textured background.

Section - 6

UnSupervised Learning



Clustering

Cluster analysis or **clustering** is the task of grouping a set of objects in such a way that objects in the same group (called a **cluster**) are more similar (in some sense) to each other than to those in other groups (**clusters**).

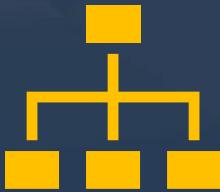
Types of Clustering



Centroid based
clustering



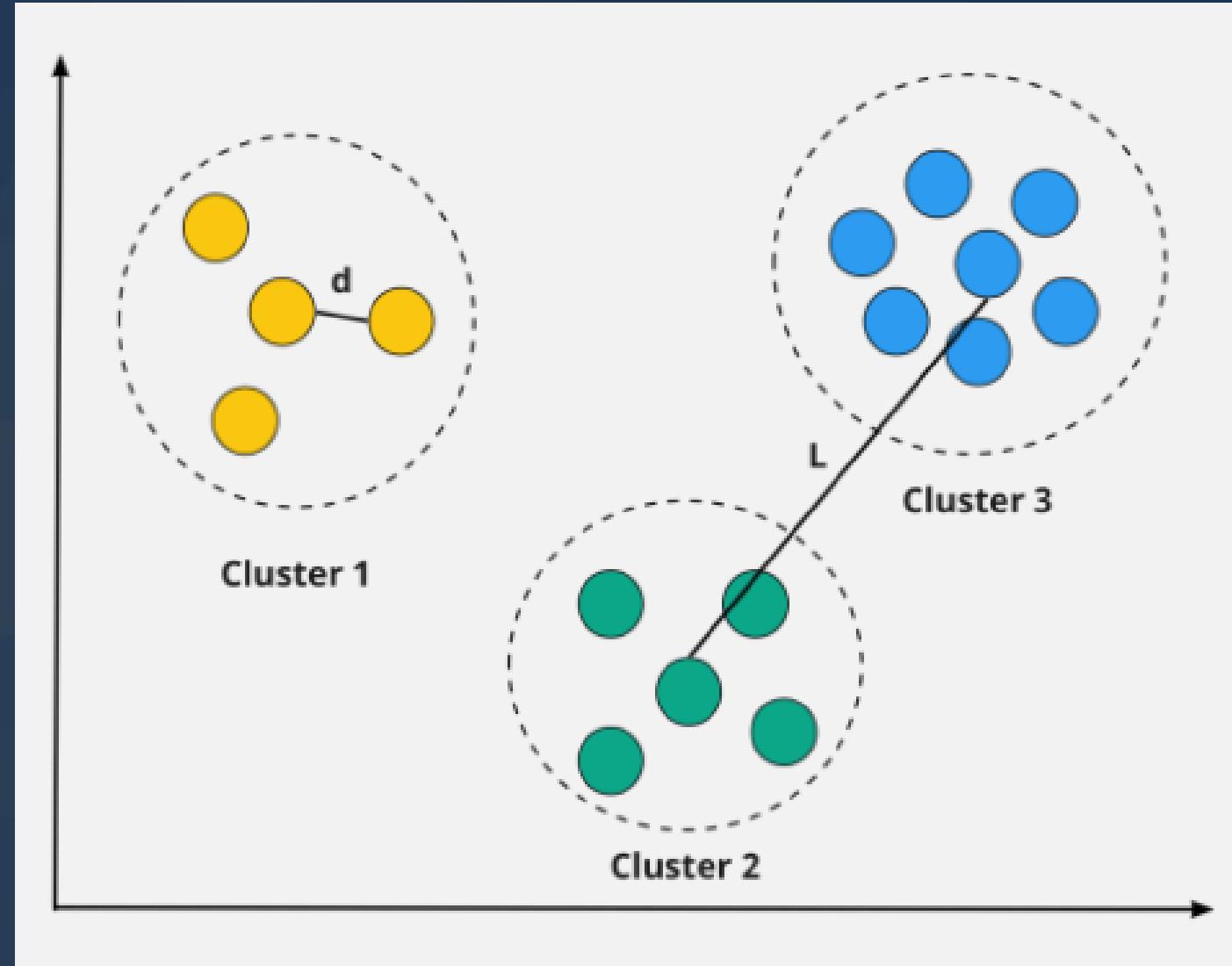
Density based
clustering



Hierarchical clustering



K-Means Clustering





K-Means Algorithm

- First it selects k number of objects at random from the set of n objects.
- These k objects are treated as the centroids or center of gravities of k clusters.
- For each of the remaining objects, it is assigned to one of the closest centroid.
- Thus, it forms a collection of objects assigned to each centroid and is called a cluster.

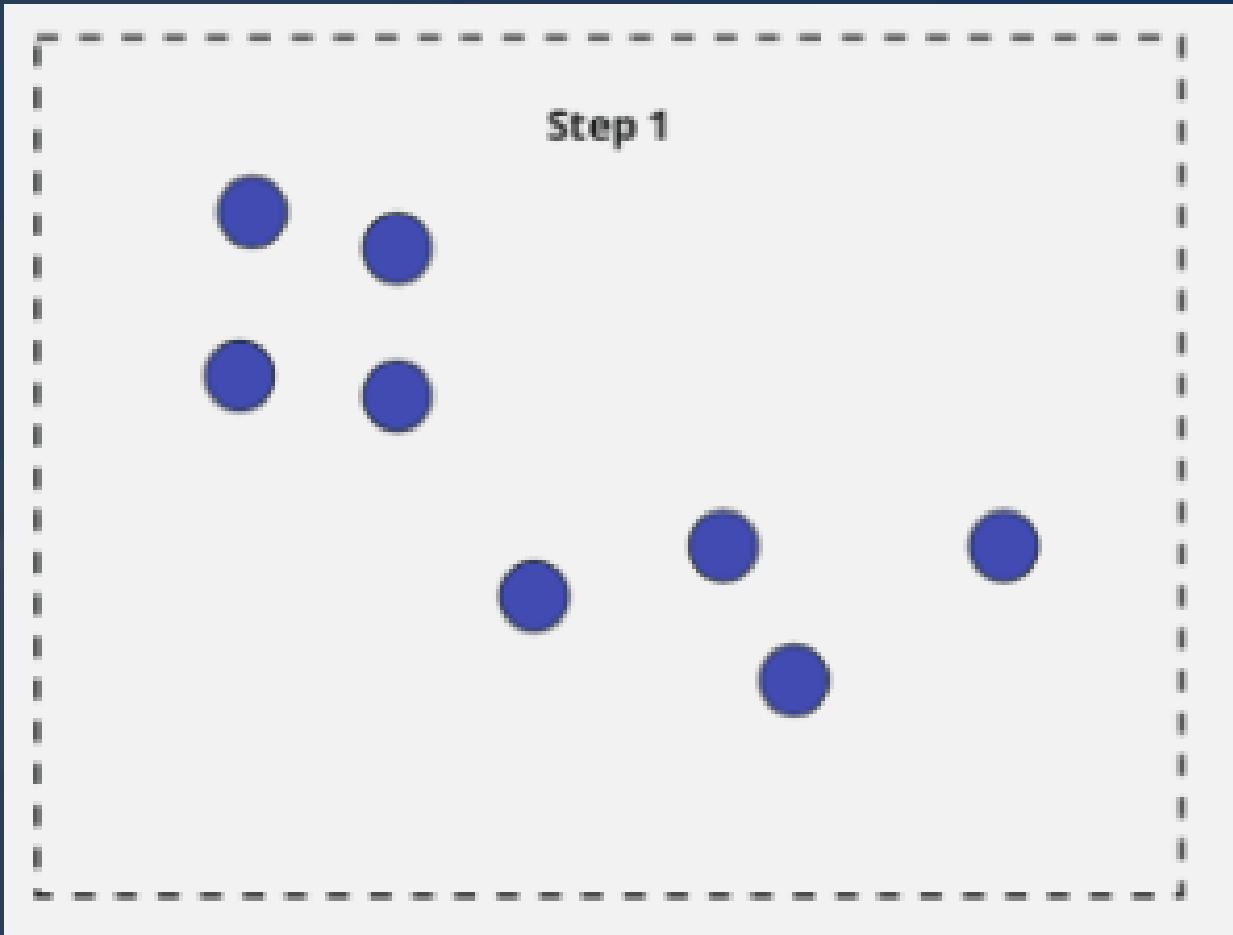


K-Means Algorithm

- Next, the centroid of each cluster is then updated (by calculating the mean values of attributes of each object).
- The assignment and update procedure is until it reaches some stopping criteria (such as, number of iteration, centroids remain unchanged or no assignment, etc.)

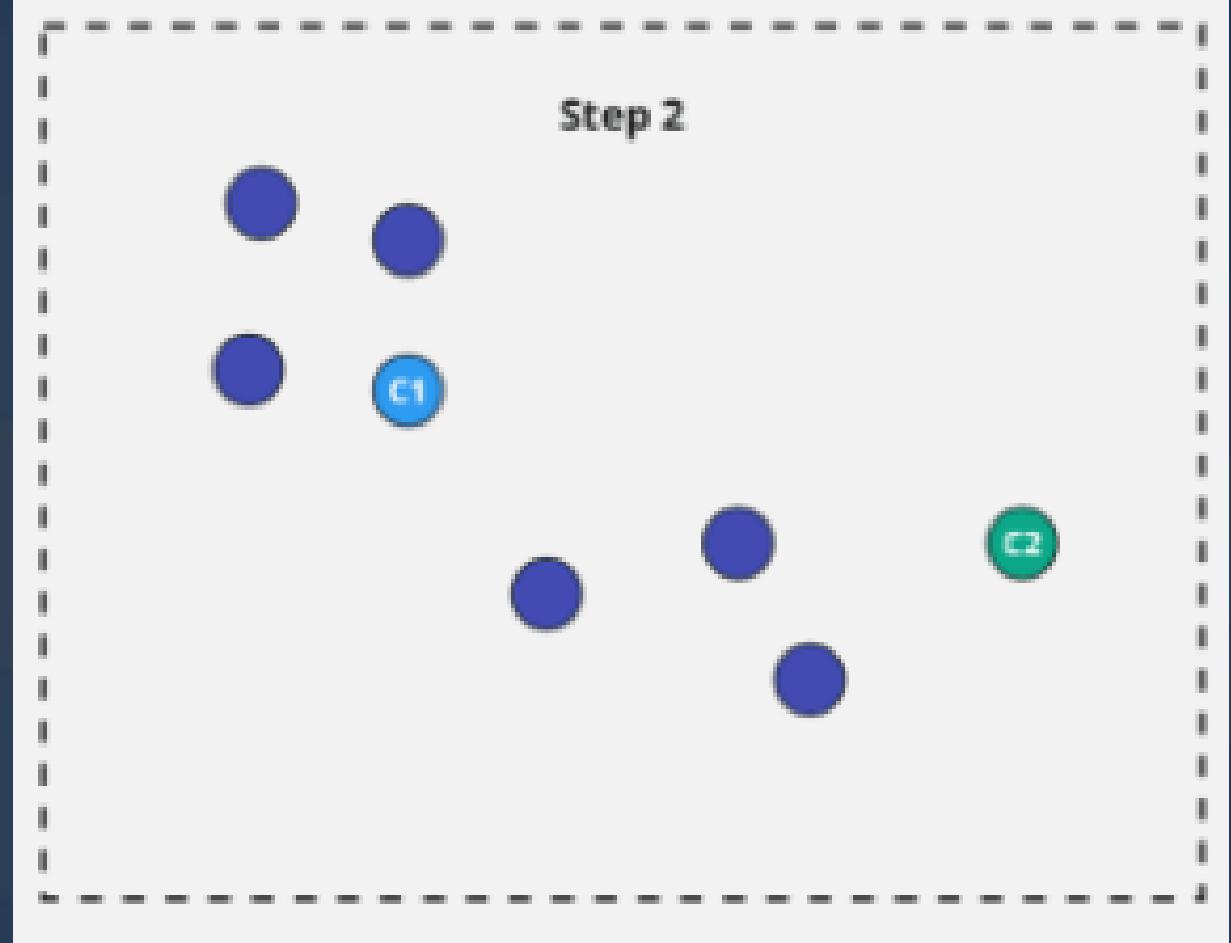


K-Means Algorithm



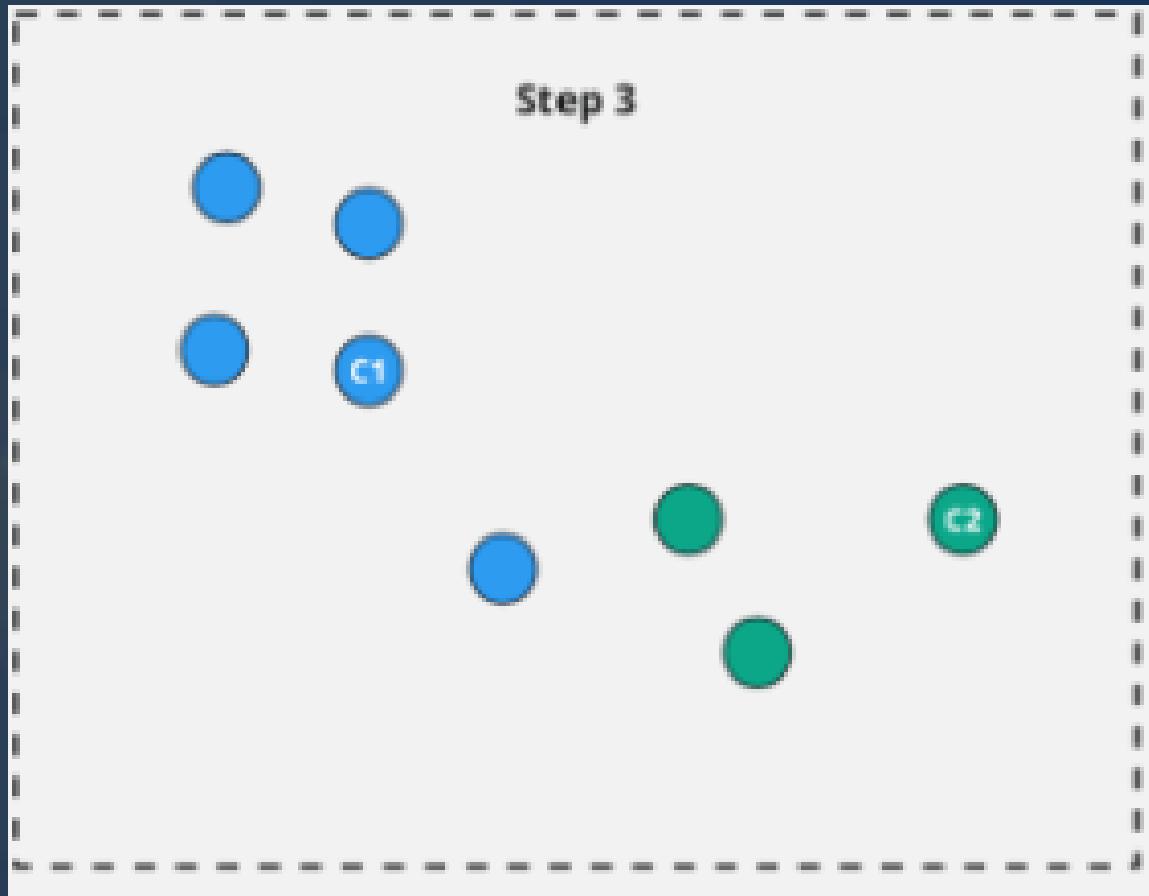


K-Means Algorithm



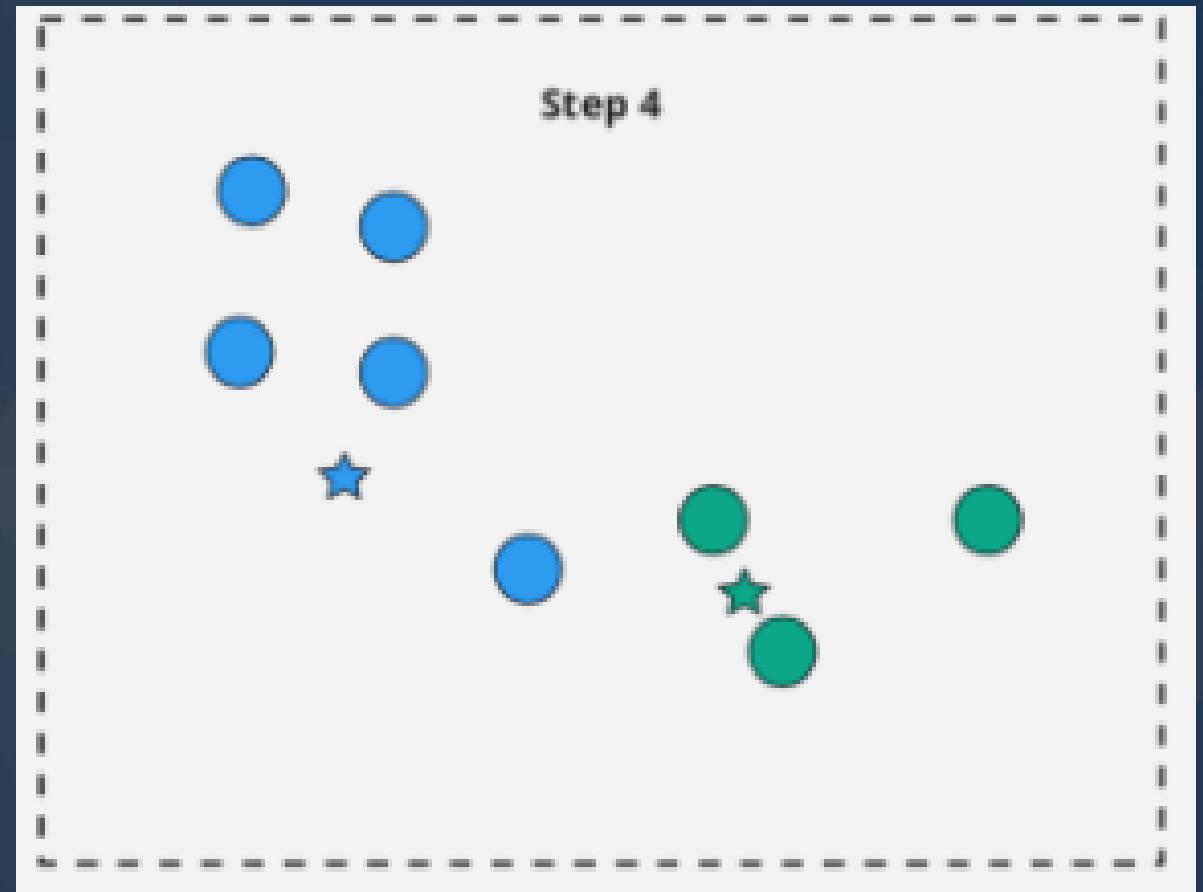


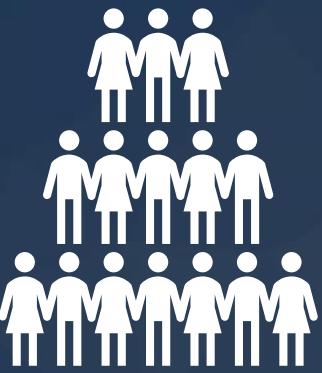
K-Means Algorithm



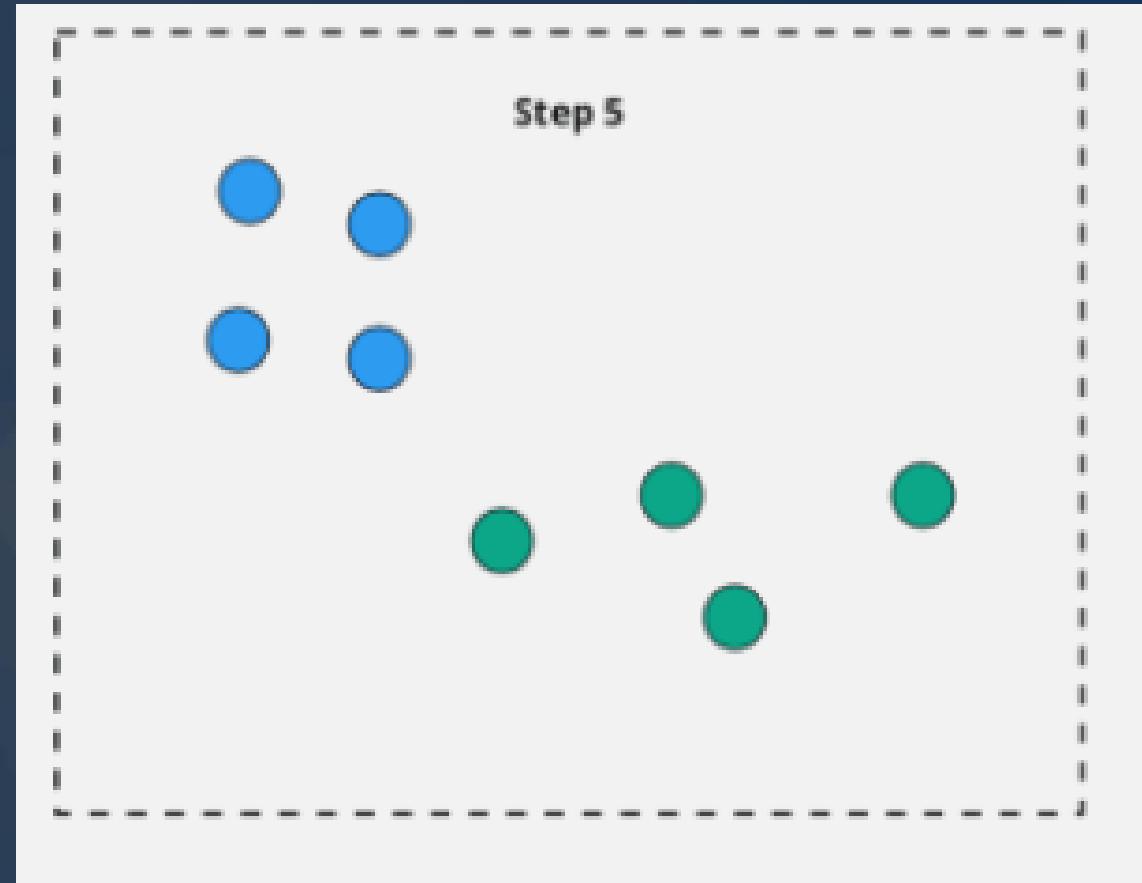


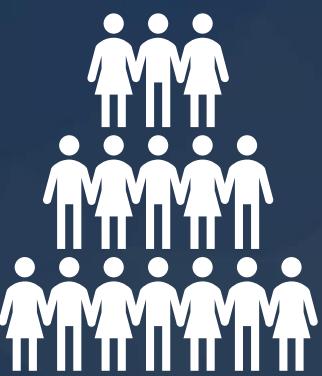
K-Means Algorithm



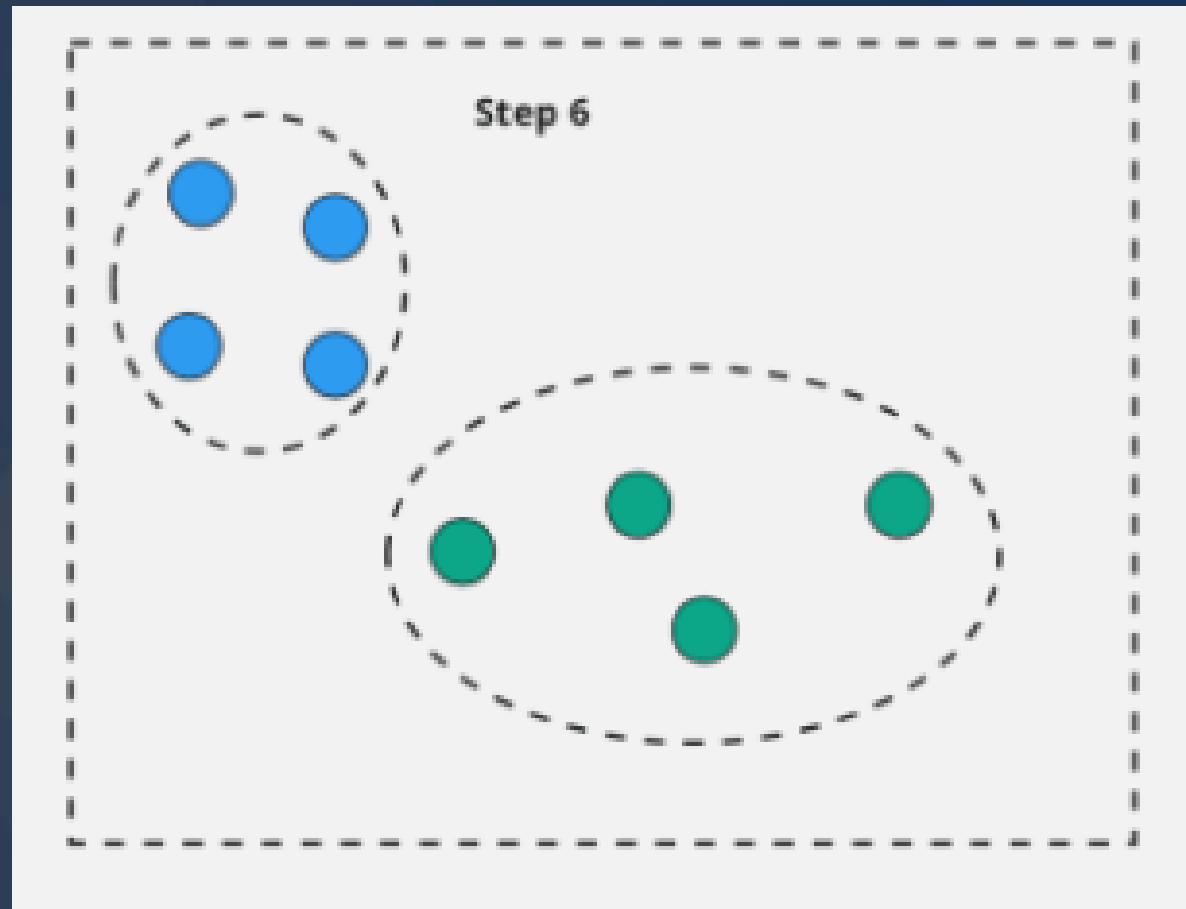


K-Means Algorithm





K-Means Algorithm



Feature Selection

All Features



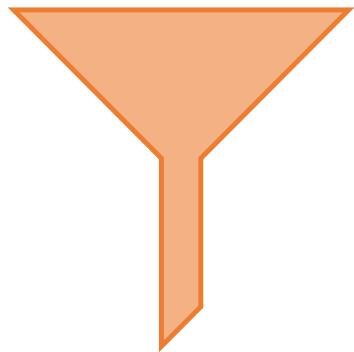
Feature Selection



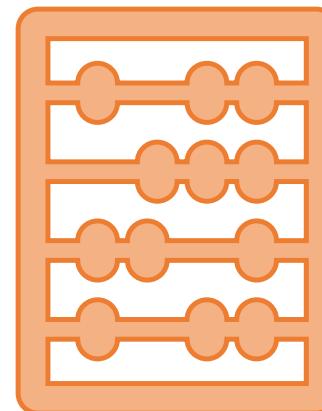
Final Features



Feature Selection



Filter Methods



Embedded Methods



Wrapper Methods

Filter Method



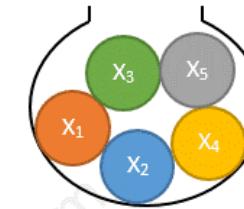
Feature Selection

Wrapper Method – Forward Stepwise Selection

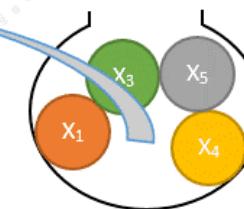
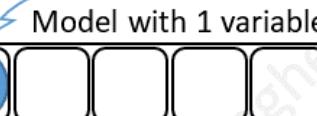
Forward stepwise selection example with 5 variables:

Start with a model with no variables

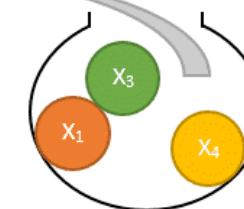
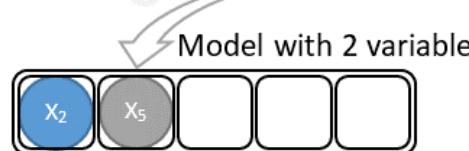
Null Model



Add the most significant variable



Keep adding the most significant variable until reaching
the stopping rule or running out of variables





Wrapper Method – Backward Stepwise Selection

Backward stepwise selection example with 5 variables:

Start with a model that contains all the variables



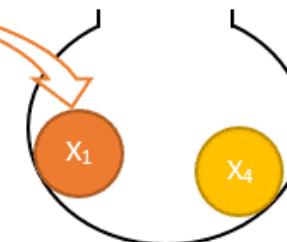
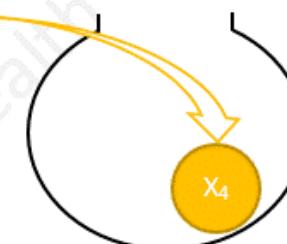
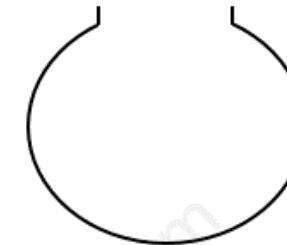
Remove the least significant variable

Model with 4 variables



Keep removing the least significant variable until reaching the stopping rule or running out of variables

Model with 3 variables



Embedded Methods– Feature Importance

Feature
Selection

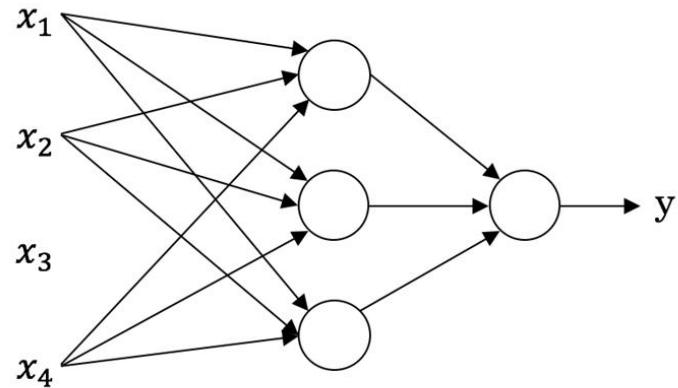
FEATURE **IMPORTANCE**

Decision trees make splits that maximize the decrease in impurity.

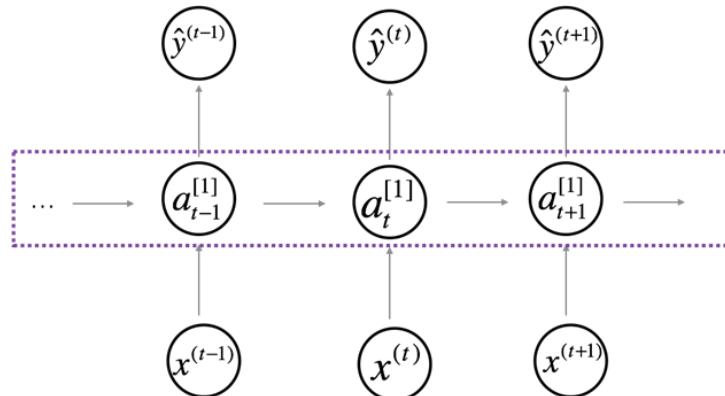
By calculating the mean decrease in impurity for each feature across all trees we can know that feature's importance.



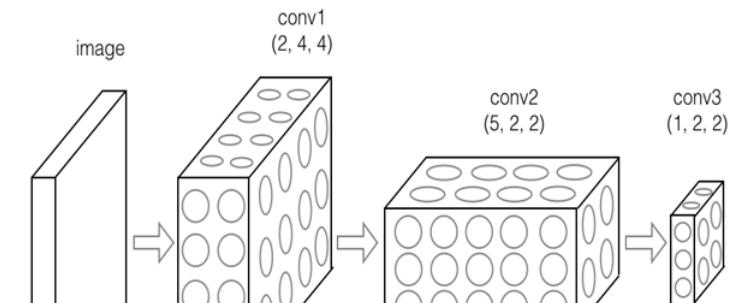
ChrisAlbon



Standard NN



Recurrent NN

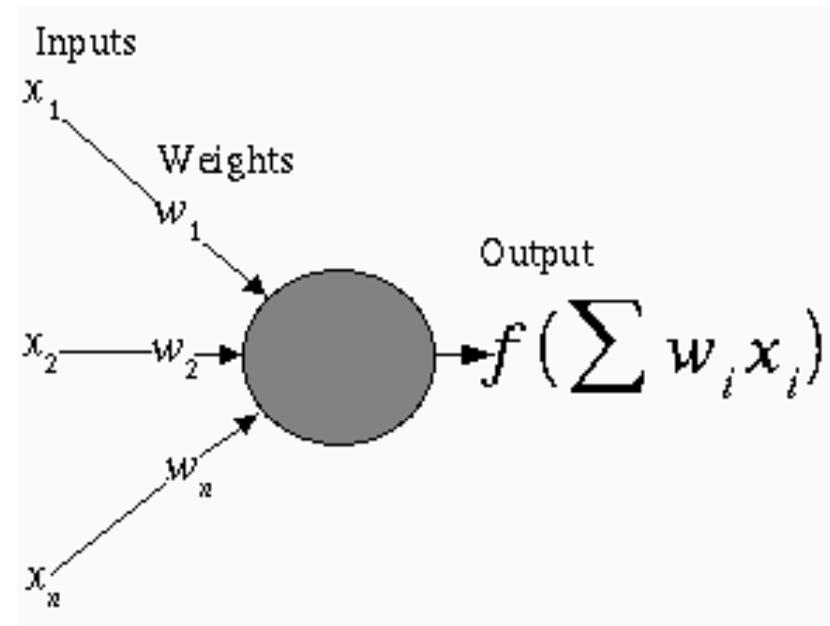


Convolutional NN

Neural Network Examples

Basic Neuron Model In A Feedforward Network

- Inputs x_i arrive through pre-synaptic connections
- Synaptic efficacy is modeled using real **weights** w_i
- The response of the neuron is a **nonlinear function** f of its weighted inputs



Inputs To Neurons

- Arise from other neurons or from outside the network
- Nodes whose inputs arise outside the network are called *input nodes* and simply copy values
- An input may *excite* or *inhibit* the response of the neuron to which it is applied, depending upon the weight of the connection

Weights

- Represent synaptic efficacy and may be *excitatory* or *inhibitory*
- Normally, positive weights are considered as excitatory while negative weights are thought of as inhibitory
- ***Learning*** is the process of modifying the weights in order to produce a network that performs some function

Output

- The response function is normally nonlinear
- Samples include
 - Sigmoid

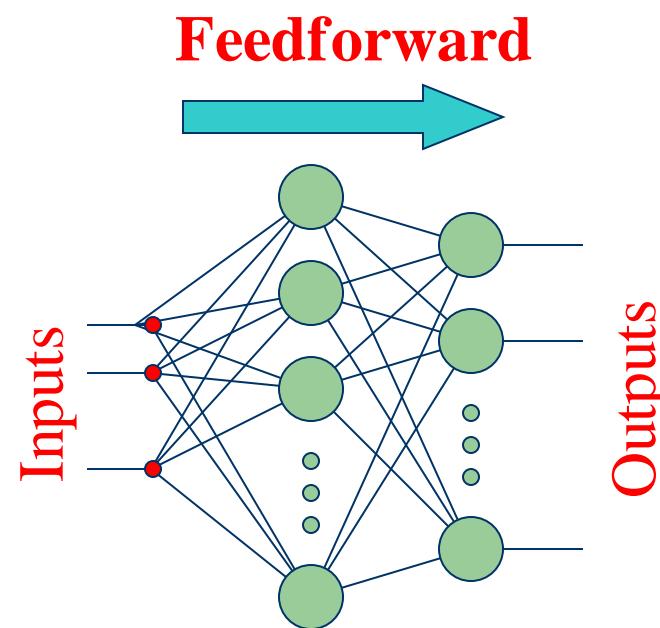
$$f(x) = \frac{1}{1 + e^{-\lambda x}}$$

- Piecewise linear

$$f(x) = \begin{cases} x, & \text{if } x \geq \theta \\ 0, & \text{if } x < \theta \end{cases}$$

Apply Inputs From A Pattern

- Apply the value of each input parameter to each input node
- Input nodes compute only the identity function



Calculate Outputs For Each Neuron Based On The Pattern

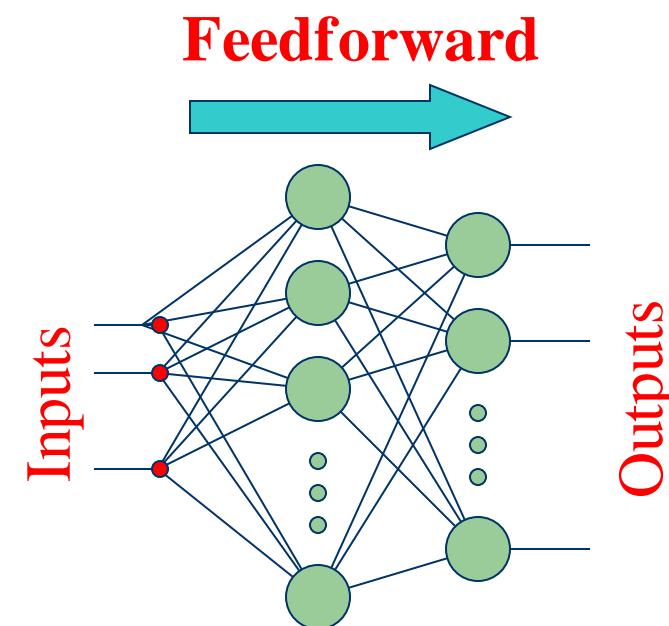
- The output from neuron j for pattern p is O_{pj} where

$$O_{pj}(net_j) = \frac{1}{1 + e^{-\lambda net_j}}$$

and

$$net_j = bias * W_{bias} + \sum_k O_{pk} W_{kj}$$

k ranges over the input indices and W_{jk} is the weight on the connection from input k to neuron j



Calculate The Error Signal For Each Output Neuron

- The **output neuron error signal** δ_{pj} is given by $\delta_{pj} = (T_{pj} - O_{pj}) O_{pj} (1 - O_{pj})$
- T_{pj} is the target value of output neuron j for pattern p
- O_{pj} is the actual output value of output neuron j for pattern p

Calculate The Error Signal For Each Hidden Neuron

- The hidden neuron error signal δ_{pj} is given by

$$\delta_{pj} = O_{pj}(1 - O_{pj}) \sum_k \delta_{pk} W_{kj}$$

where δ_{pk} is the error signal of a post-synaptic neuron k and W_{kj} is the weight of the connection from hidden neuron j to the post-synaptic neuron k

Calculate And Apply Weight Adjustments

- Compute weight adjustments ΔW_{ji} at time t by

$$\Delta W_{ji}(t) = \eta \ \delta_{pj} \ O_{pi}$$

- Apply weight adjustments according to

$$W_{ji}(t+1) = W_{ji}(t) + \Delta W_{ji}(t)$$

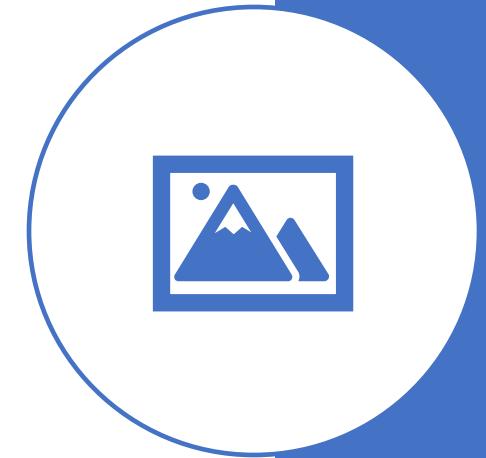
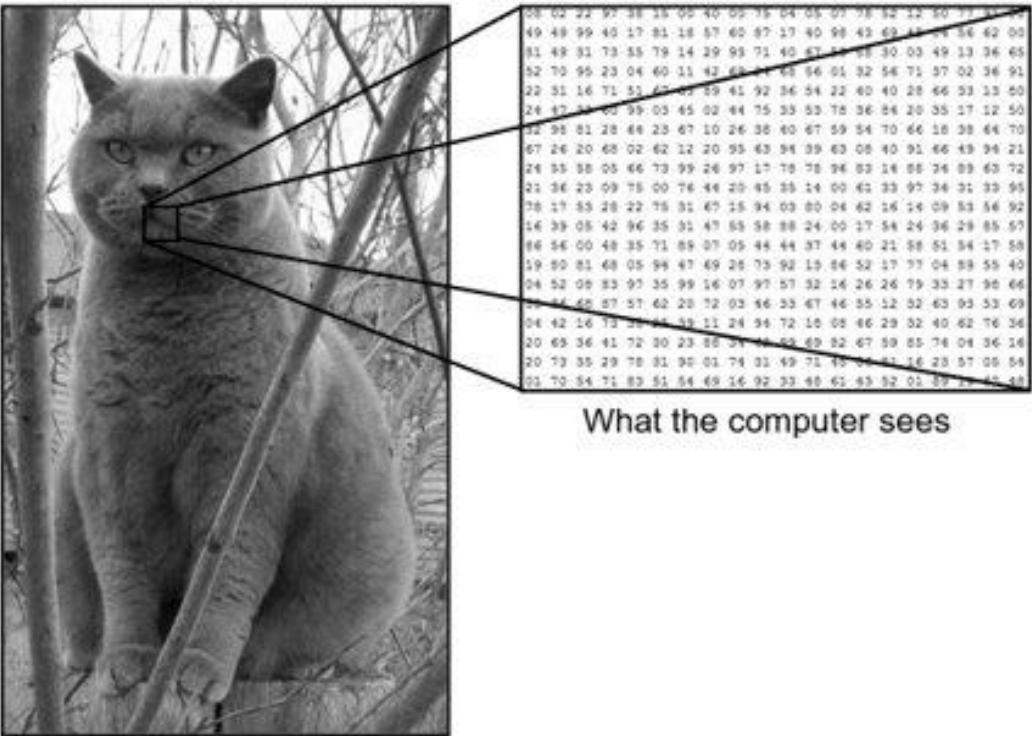
- Some add a momentum term $\alpha * \Delta W_{ji}(t-1)$

Image classification

- Image classification is the task of taking an input image and outputting a
- class or a probability of classes that best describes the image
- • For humans, this task is one of the first skills we learn and it comes naturally and effortlessly as adults
- • Being able to quickly recognize patterns, generalize from prior knowledge, and adapt to different image environments are difficult tasks for machines

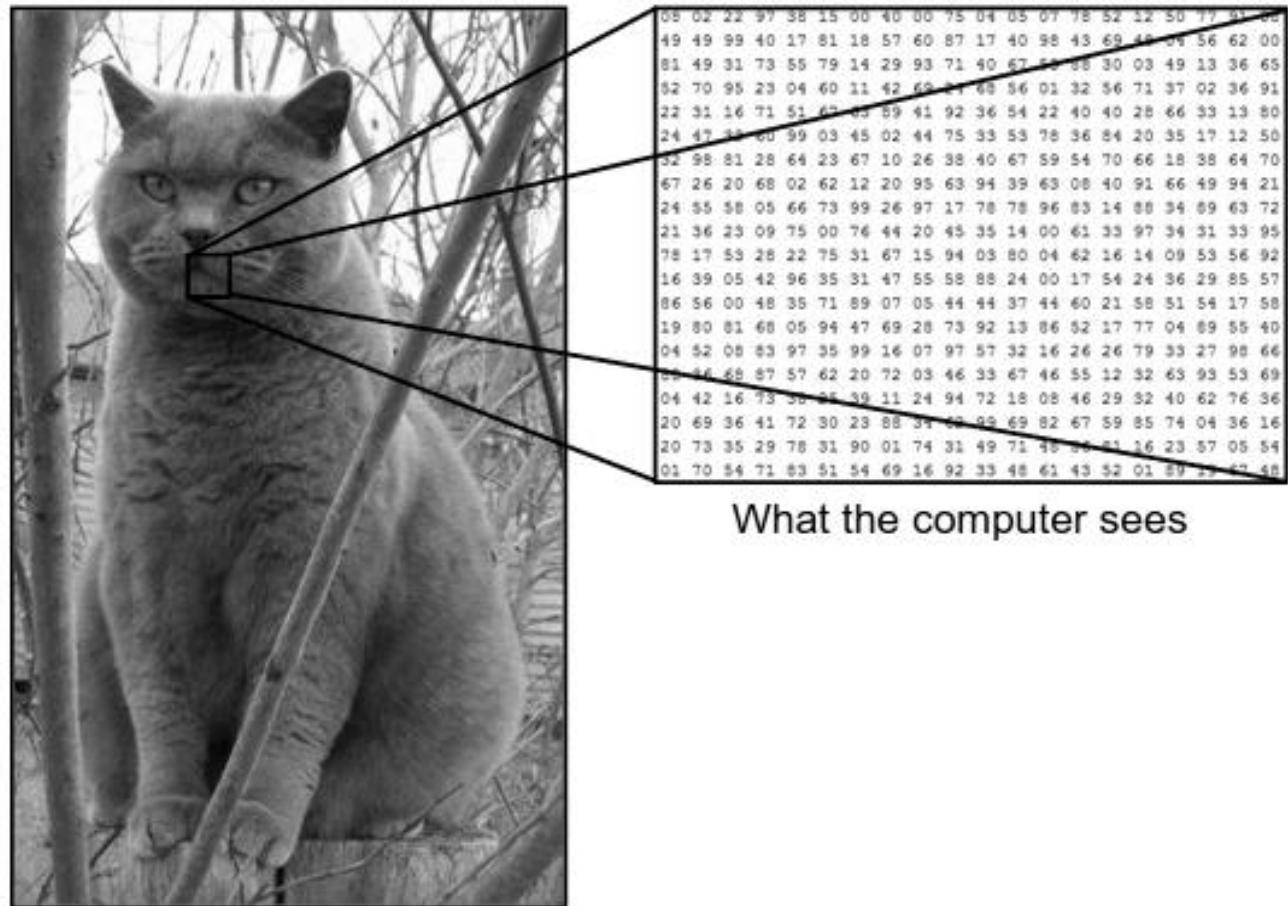


Image classification

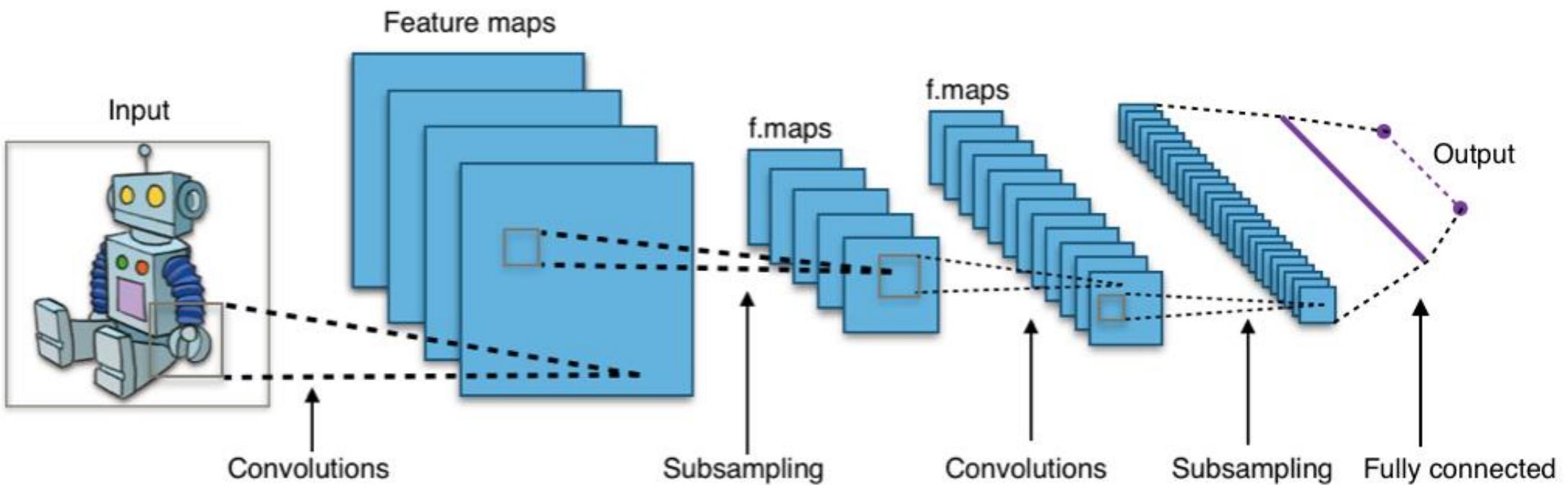


Convolution Neural Networks

A Convolutional Neural Network (ConvNet/CNN) is a Deep Learning algorithm which can take in an input image, assign importance (learnable weights and biases) to various aspects/objects in the image and be able to differentiate one from the other



CNN - Architecture



CNN – Convolution Operator

- The 3×3 matrix (K) is called a ‘**filter**’ or ‘**kernel**’ or ‘**feature detector**’
- and the matrix formed by sliding the filter over the image and
- computing the dot product is called the ‘Convolved Feature’ or
- ‘Activation Map’ or the ‘Feature Map’.

1	1	1	0	0
0	1	1	1	0
0	0	1	1	1
0	0	1	1	0
0	1	1	0	0

X

1	0	1
0	1	0
1	0	1

=

1	1	1	0	0
0	1	1	1	0
0	0	1	1	1
0	0	1	1	0

Input Image (I)

Filter (K)

Image

4		

Convolved
Feature

CNN – Convolution Operator

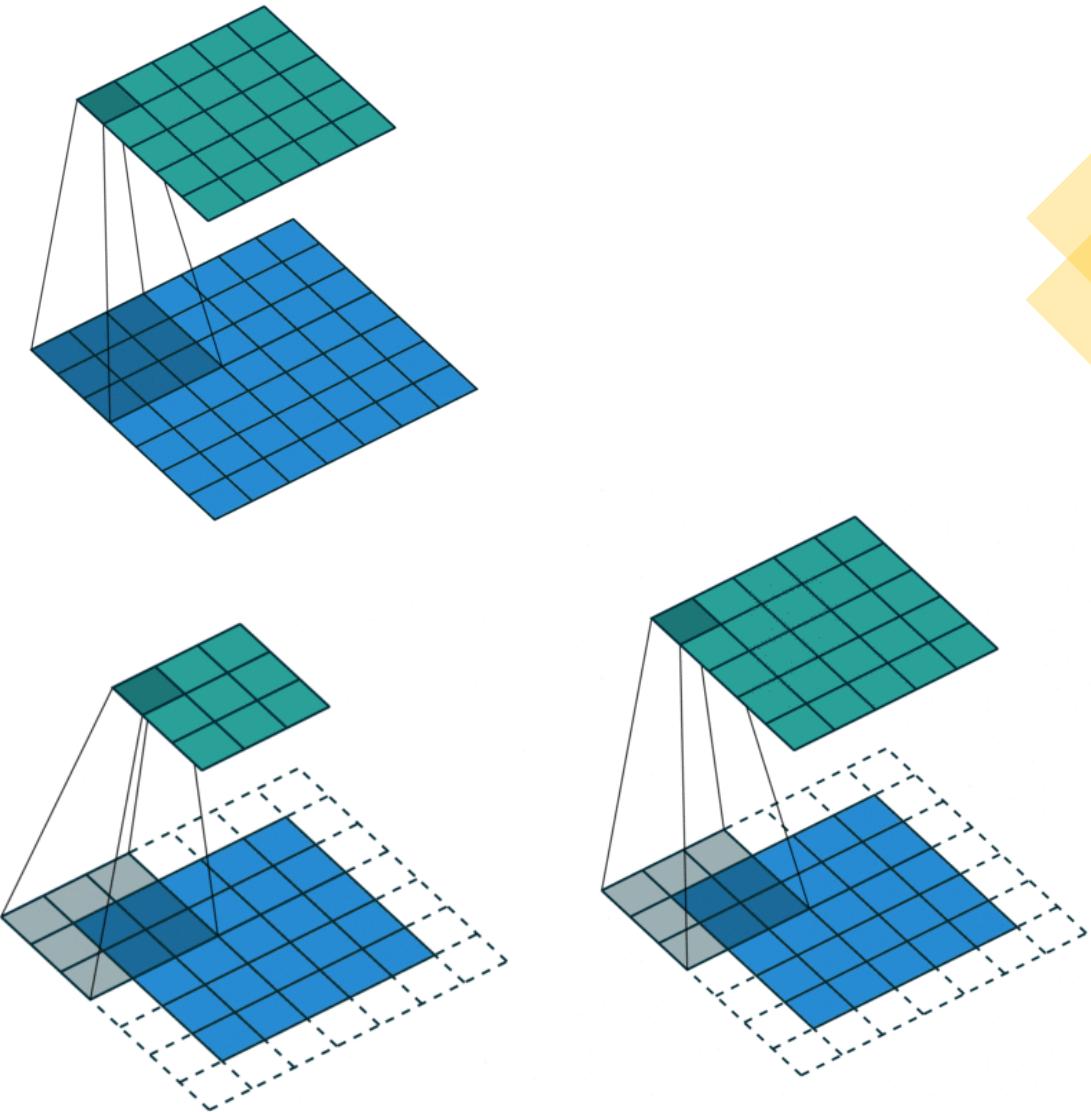
Different filters will produce different Feature Maps for the same input image. For example:



Operation	Filter	Convolved Image
Identity	$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$	The input image itself, showing no change.
Edge detection	$\begin{bmatrix} 1 & 0 & -1 \\ 0 & 0 & 0 \\ -1 & 0 & 1 \end{bmatrix}$	A high-contrast image highlighting edges and boundaries.
	$\begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$	Another edge detection result, showing a different set of highlights.
	$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$	A third edge detection result, emphasizing different features.
Sharpen	$\begin{bmatrix} 0 & -1 & 0 \\ -1 & 5 & -1 \\ 0 & -1 & 0 \end{bmatrix}$	An image where the edges are more pronounced and the overall contrast is higher.
Box blur (normalized)	$\frac{1}{9} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$	A blurred image where the details of the dog's face are less distinct.
Gaussian blur (approximation)	$\frac{1}{16} \begin{bmatrix} 1 & 2 & 1 \\ 2 & 4 & 2 \\ 1 & 2 & 1 \end{bmatrix}$	A very blurry image, appearing as a soft gray blob.

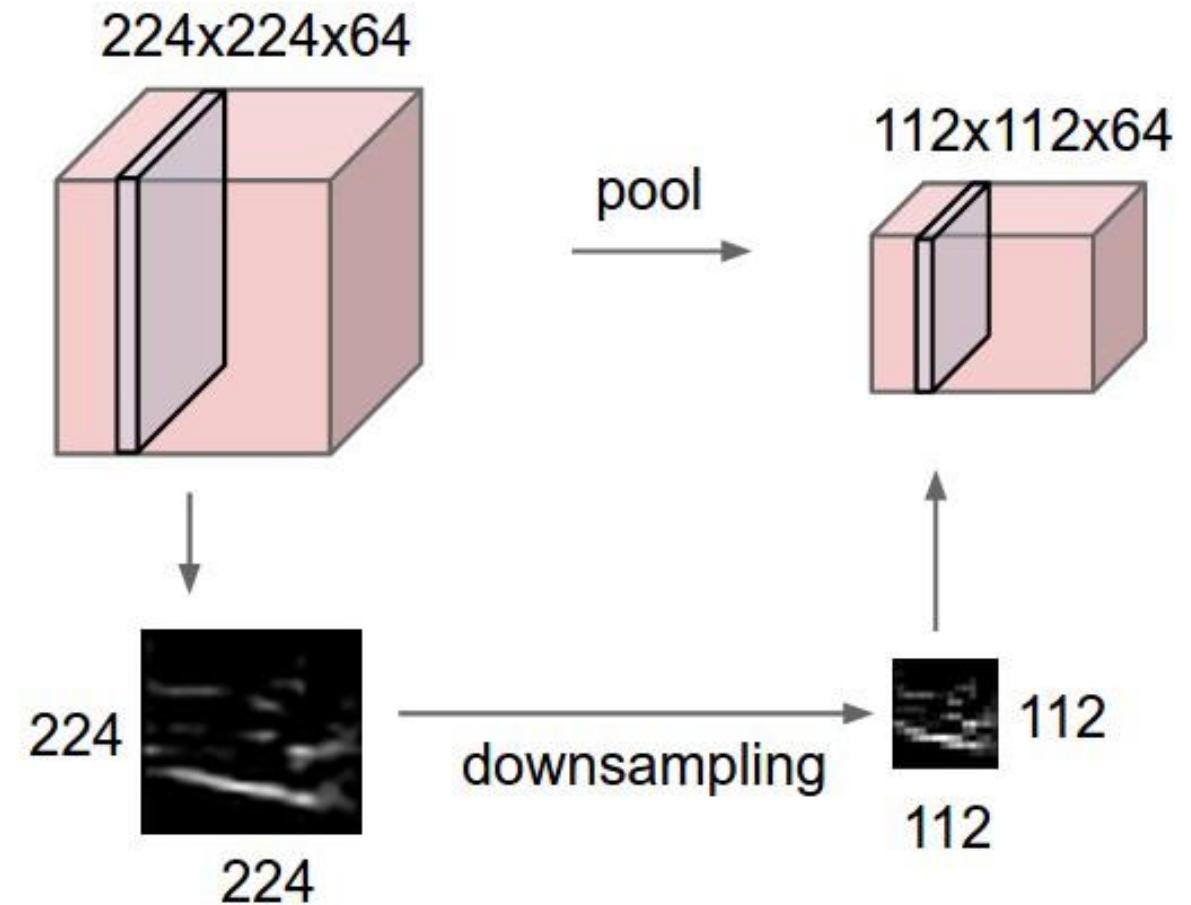
CNN – Convolution Layer

- In practice, a CNN learns the values of these filters on its own during
- the training process
- • Although we still need to specify parameters such as number of
- filters, filter size, padding, and stride before the training process



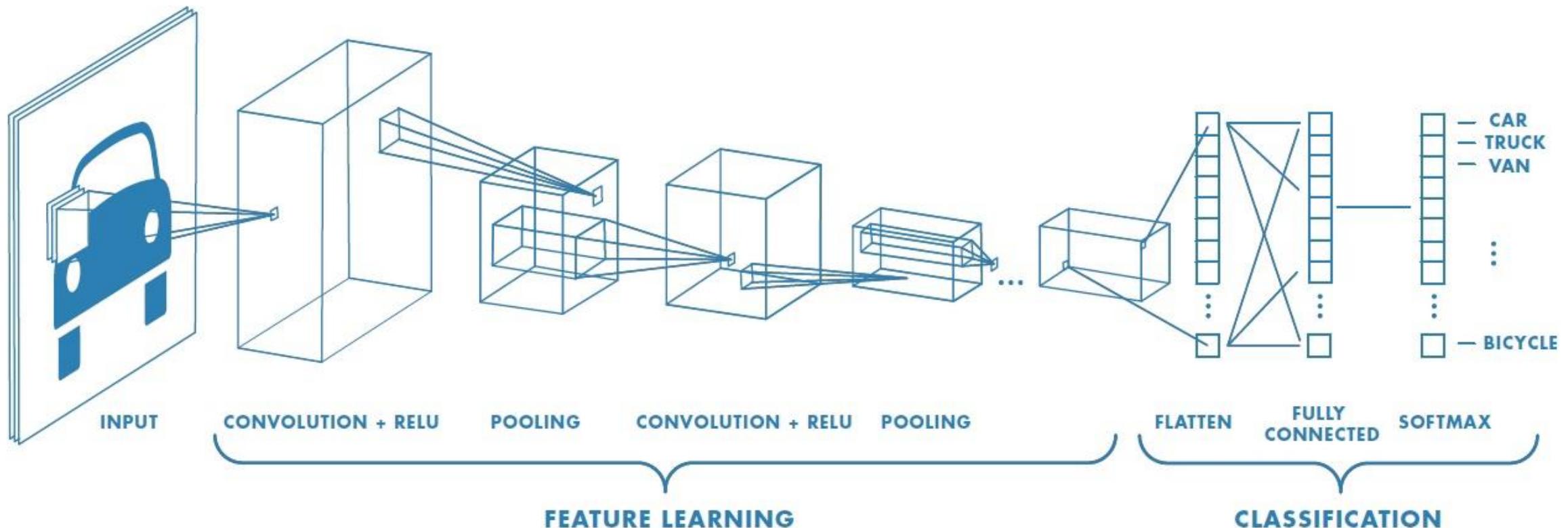
CNN – Pooling Layer

- In practice, a CNN learns the values of these filters on its own during
 - the training process
 - Although we still need to specify parameters such as number of
 - filters, filter size, padding, and stride before the training process



CNN – Fully Connected Layer

- Neurons in a fully connected layer have full connections to all activations in the previous layer, as seen in regular neural networks





Dog vs Cats

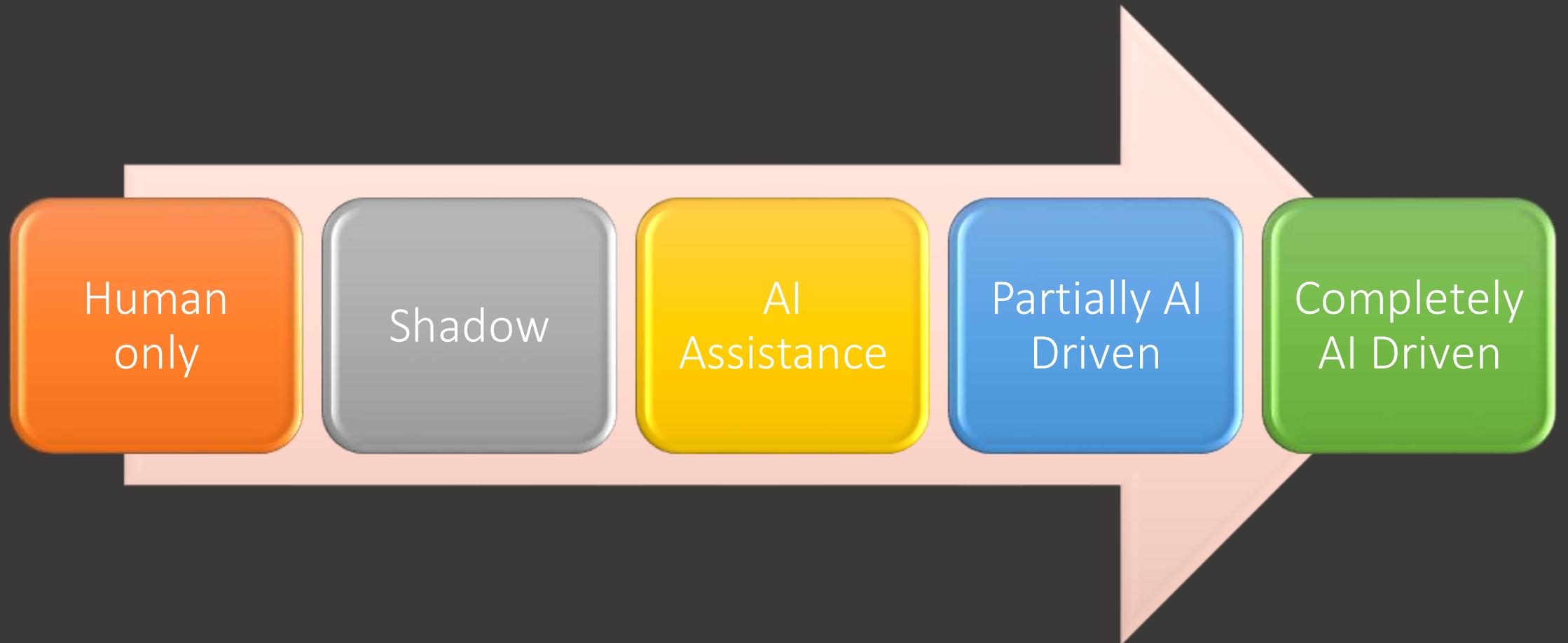
- <https://www.kaggle.com/competitions/dogs-vs-cats/data?select=test1.zip>

The background of the slide features a dynamic, abstract pattern of swirling, organic shapes in shades of red, orange, and teal against a dark, textured background.

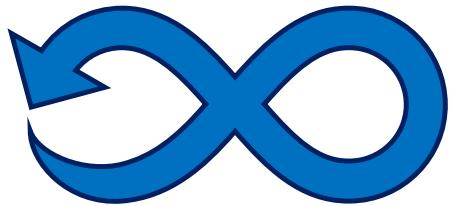
Section - 8

MLOps

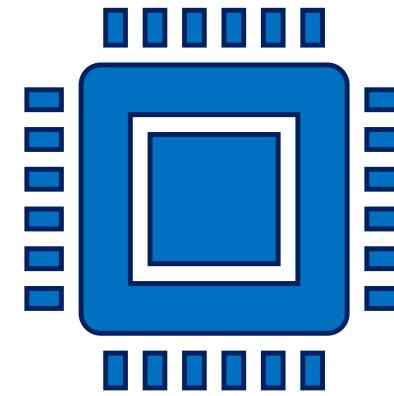
Stages of AI Automation



Modeling process

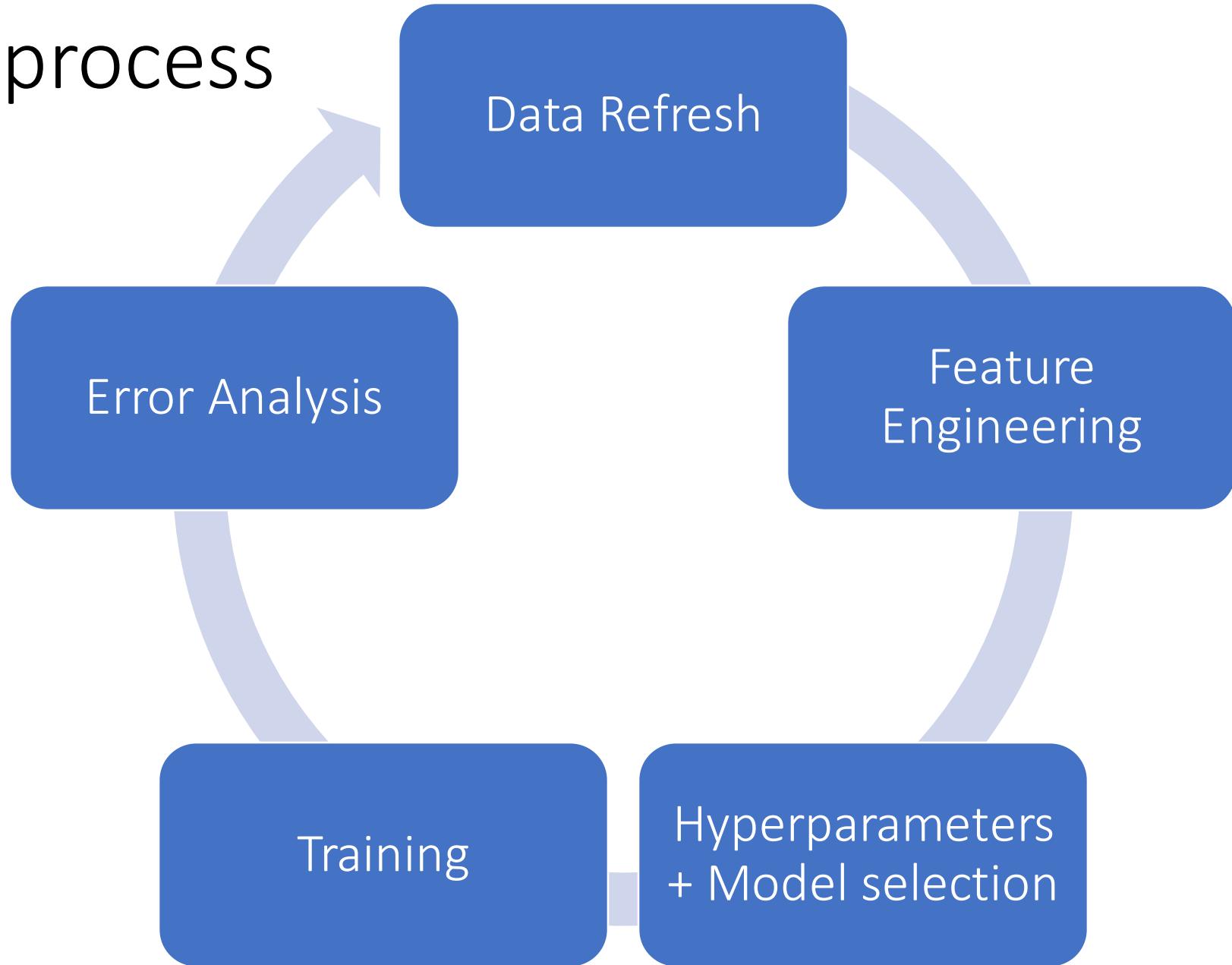


Training Pipeline

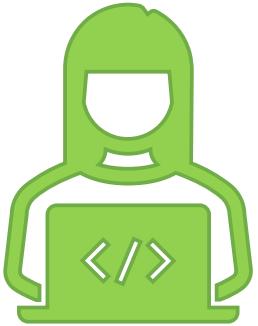


Inference Pipeline

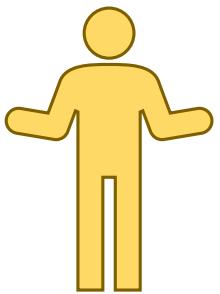
Modeling process



Business Value



Data Scientist: Model is performing very well on test set



Product Owner: However, this isn't flexible/feasible for the application

Value Driven Machine Learning

Data Centric

- Open source data
- Quality data over more data

Baseline

- Identify state of art models
- Human level metrics

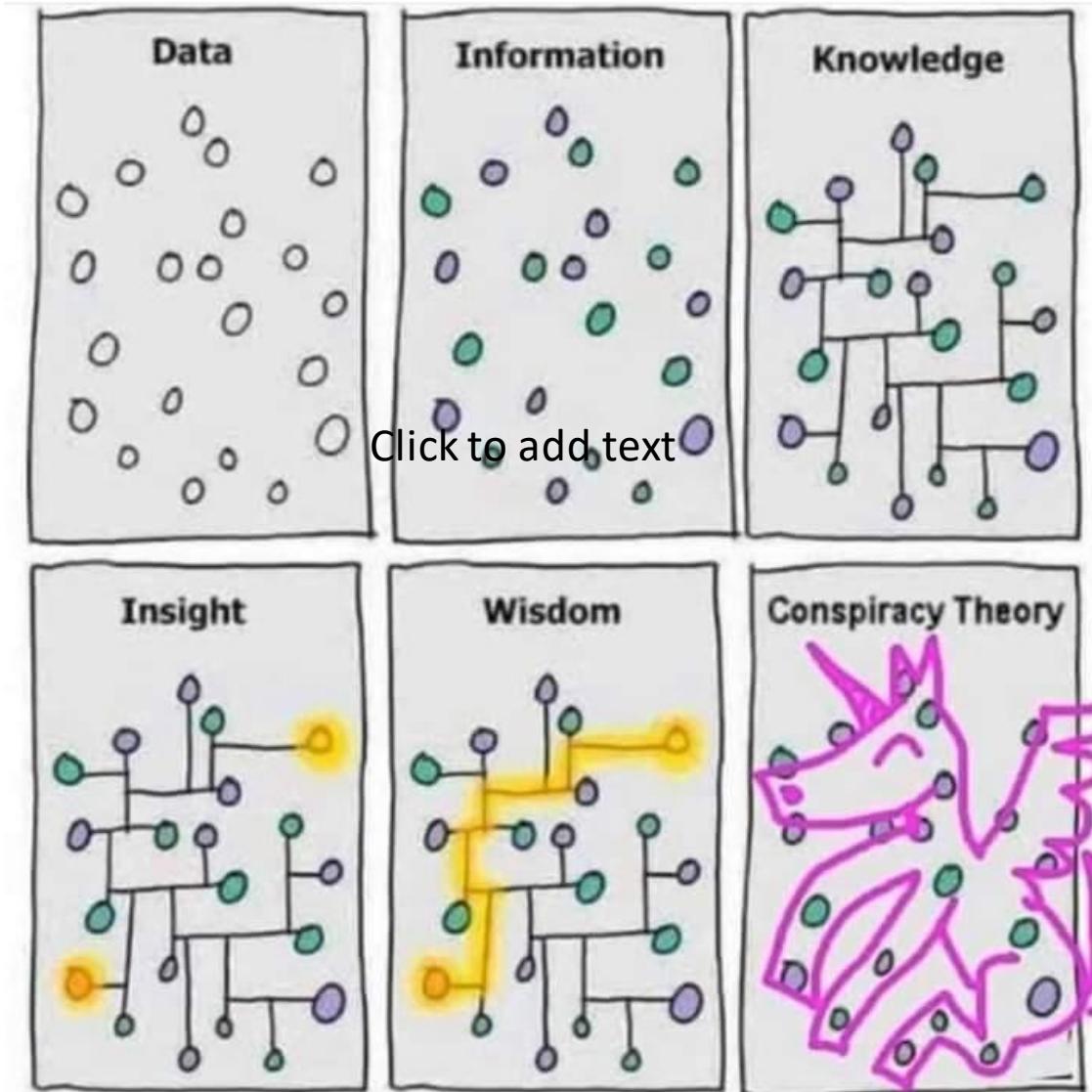
Model

- Simple deployable model
- Intuitive features

Refresh

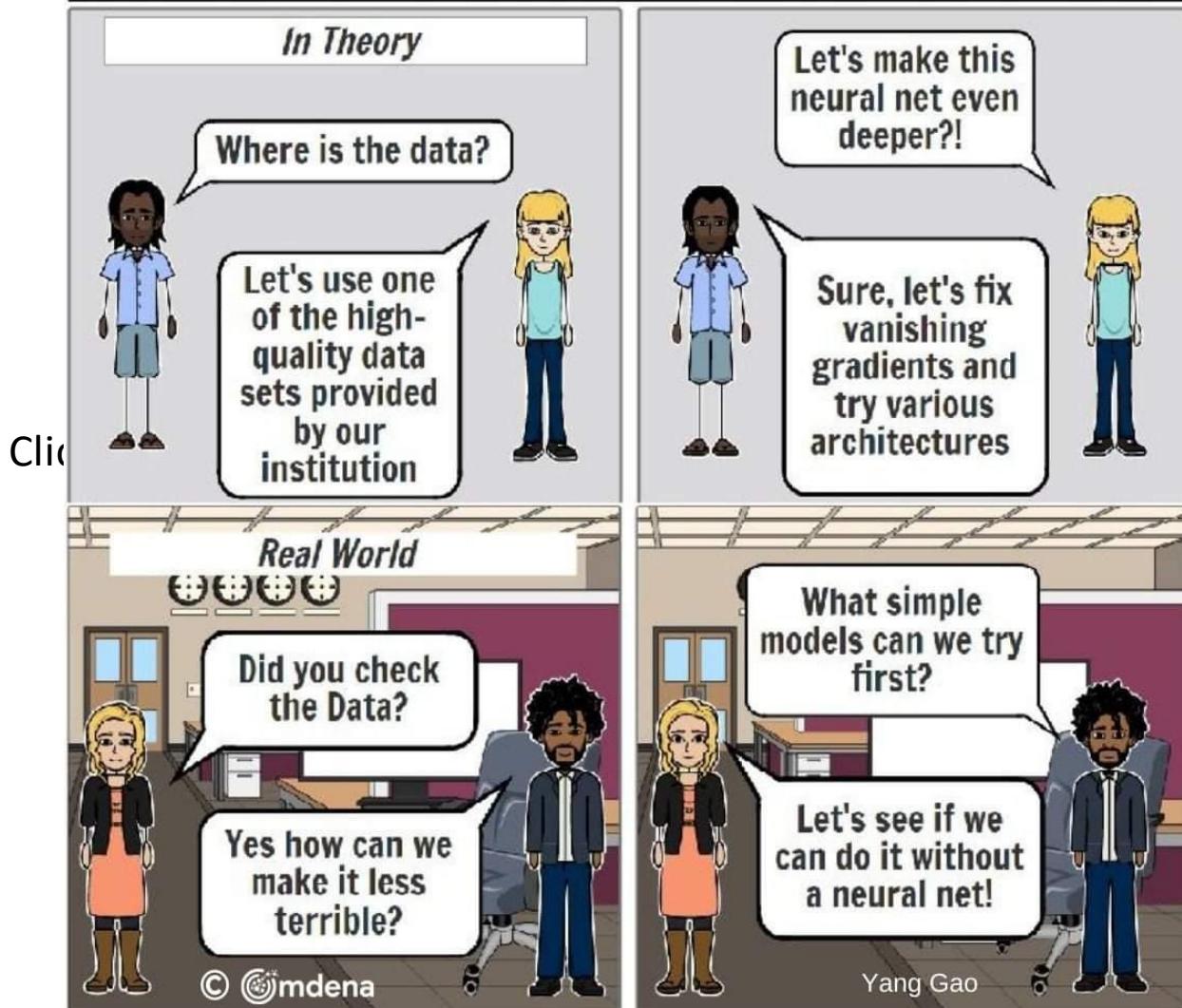
- Pipelines
- Inference

Responsible AI

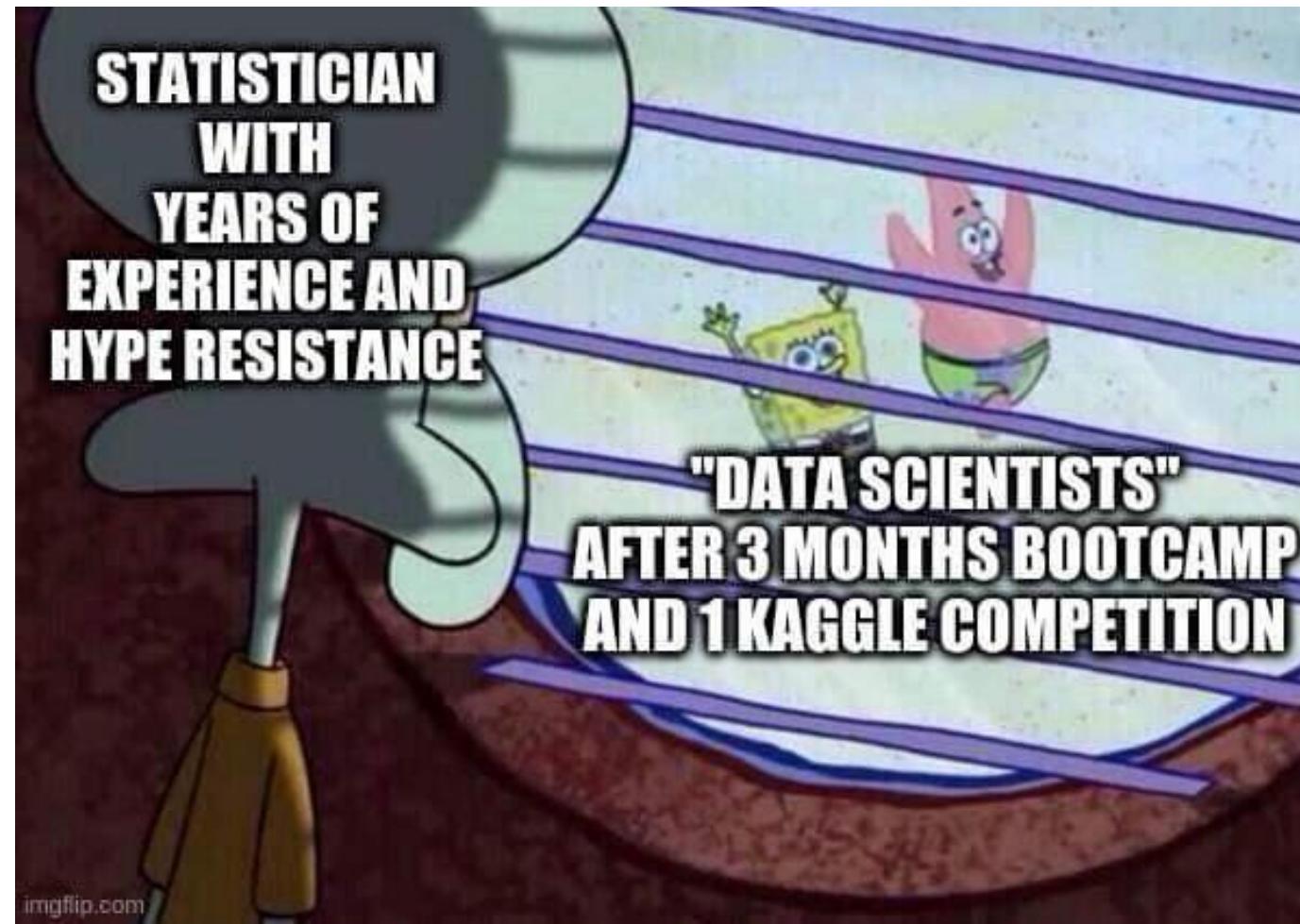


Practical AI

Machine Learning In Theory vs. Real World



Practical AI



The background of the slide features a dynamic, abstract pattern of swirling, organic shapes in shades of red, orange, and teal against a dark, textured background.

Section - 8

Career Opportunities

Job Roles



Data Analyst



Data Engineer



Machine Learning
Engineer



Data Scientist



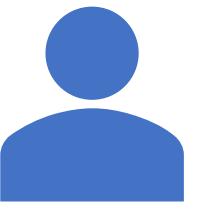
Data Architect



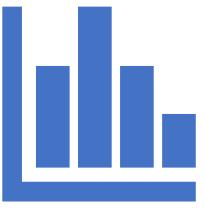
Statistician



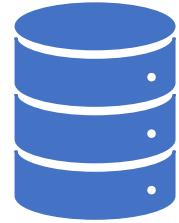
Data and Analytics
Manager



Data Architect



Statistician



Data and Analytics
Manager