C++ Code :-

```
void printSolution(int board[N][N])
    for (int i = 0; i < N; i++)</pre>
      for (int j = 0; j < N; j++)</pre>
          printf("%2d ", board[i][j]);
      printf("\n");
int isSafe(int row, int col, int slashCode[N][N],
          int backslashCode[N][N],int rowLookup[],
      int slashCodeLookup[],int backslashCodeLookup[] )
{
   if (slashCodeLookup[slashCode[row][col]] ||
      backslashCodeLookup[backslashCode[row][col]] ||
      rowLookup[row])
    return 0;
    return 1;
int solveNQueensUtil(int board[N][N], int col,
    int slashCode[N][N], int backslashCode[N][N],
                            int rowLookup[N],
                       int slashCodeLookup[],
                      int backslashCodeLookup[] )
{
    if (col >= N)
      return 1;
```

```
for (int i = 0; i < N; i++)</pre>
      if ( isSafe(i, col, slashCode,
                backslashCode, rowLookup,
        slashCodeLookup, backslashCodeLookup) )
          board[i][col] = 1;
          rowLookup[i] = 1;
          slashCodeLookup[slashCode[i][col]] = 1;
          backslashCodeLookup[backslashCode[i][col]] = 1;
          if ( solveNQueensUtil(board, col + 1,
                           slashCode, backslashCode,
           rowLookup, slashCodeLookup, backslashCodeLookup) )
            return 1;
          /* Remove queen from board[i][col] */
          board[i][col] = 0;
          rowLookup[i] = 0;
          slashCodeLookup[slashCode[i][col]] = 0;
          backslashCodeLookup[backslashCode[i][col]] = 0;
    return 0;
Branch and Bound. It mainly uses solveNQueensUtil() to
solve the problem. It returns false if queens
cannot be placed, otherwise return true and
int solveNQueens()
```

```
int board[N][N];
    memset(board, 0, sizeof board);
    int slashCode[N][N];
    int backslashCode[N][N];
    int rowLookup[N] = {0};
    int slashCodeLookup[2*N - 1] = {0};
    int backslashCodeLookup[2*N - 1] = {0};
    for (int r = 0; r < N; r++)</pre>
      for (int c = 0; c < N; c++) {</pre>
        slashCode[r][c] = r + c,
          backslashCode[r][c] = r - c + 7;
    if (solveNQueensUtil(board, 0,
                     slashCode, backslashCode,
      rowLookup, slashCodeLookup, backslashCodeLookup) ==
      printf("Solution does not exist");
      return 0;
    printSolution(board);
    return 1;
int main()
    solveNQueens();
    return 0;
```


Python Code:-

```
Python program to solve N Queen
# Problem using backtracking
global N
N = 4
def printSolution(board):
    for i in range(N):
        for j in range(N):
            print (board[i][j],end=' ')
        print()
# A utility function to check if a queen can
# be placed on board[row][col]. Note that this
# function is called when "col" queens are
# already placed in columns from 0 to col -1.
# So we need to check only left side for
# attacking queens
def isSafe(board, row, col):
    # Check this row on left side
    for i in range(col):
        if board[row][i] == 1:
            return False
    # Check upper diagonal on left side
    for i, j in zip(range(row, -1, -1), range(col, -1, -1)):
        if board[i][j] == 1:
            return False
```

```
# Check lower diagonal on left side
    for i, j in zip(range(row, N, 1), range(col, -1, -1)):
        if board[i][j] == 1:
            return False
    return True
def solveNQUtil(board, col):
    # base case: If all queens are placed
    # then return true
    if col >= N:
        return True
    # Consider this column and try placing
    # this queen in all rows one by one
    for i in range(N):
        if isSafe(board, i, col):
            # Place this queen in board[i][col]
            board[i][col] = 1
            # recur to place rest of the queens
            if solveNQUtil(board, col + 1) == True:
                return True
            # If placing queen in board[i][col
            # doesn't lead to a solution, then
            # queen from board[i][col]
            board[i][col] = 0
    # if the queen can not be placed in any row in
    # this column col then return false
    return False
# This function solves the N Queen problem using
# Backtracking. It mainly uses solveNQUtil() to
# solve the problem. It returns false if queens
# cannot be placed, otherwise return true and
# placement of queens in the form of 1s.
# note that there may be more than one
# solutions, this function prints one of the
# feasible solutions.
```

Output:-