Ashan Samarasinghe

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PROFILE

I am a self-motivated dedicated individual. I am capable of working under pressure and in dynamic environments either individually or as a part of a team. My objective is to build up a career where I can challenge myself and improve my skills along with supporting the development of the organization as well.

EDUCATION

RMIT University | *Master of Information Technology*

Melbourne | **07/22 – Present**

Peer Mentor for Advanced Programming course

Sabaragamuwa University | *BSc. in Computing and Information Systems*

Sri Lanka | **02/16 – 07/21**

- Cumulative GPA 3.12/4.00
- Vice President of Computer Science Society
- Member of IEEE student branch of SUSL

EXPERIENCE

Takumi Tech | Software developer Intern

Sri Lanka | 03/19 - 09/19

- Contributed to the design and implementation of "Slice Master", a hyper casual mobile indie game.
- Developed UI widgets for the company's in-house Flutter library.
- Ensured seamless integration and optimal user experience through collaboration with team.

LK Domain registry | *Software Engineer*

Sri Lanka | **03/21 – 10/21**

- Successfully maintained and resolved bugs in the Domain Registry System.
- Actively participated in enhancing in-house software applications.
- Collaborated with cross-functional teams to identify and address system vulnerabilities.

Informatics International | *UI/UX Engineer*

Sri Lanka | 10/21 - 08/22

- Analyzed Business Analyst (BA) wireframes and translated them into visually appealing UIs.
- Maintained and updated a React component library for a financial application.
- Collaborated with the development team to iteratively improve the UI designs.

CERTIFICATIONS

Microsoft Certified | Azure Fundamentals

02/23 - Current

SKILLS

Technical Skills
.NET Core, C#, PHP, Python, MySQL, SQLite

React, Angular, HTML/CSS/Js, Sass Unity, HLSL Shader Programming

Problem Solving and Analytical Skills
Troubleshooting and debugging

Analyzing user requirements

Collaboration and Communication
Teamwork and collaboration

Effective communication

PROJECTS

Slice Master | *Hyper-casual mobile game*

- Contributed to gameplay scripting and mechanics implementation for the game.
- Developed user interface (UI) elements and features for the game's interface.
- Collaborated with the team to ensure seamless integration of game assets.
- Participated in playtesting and iterative improvements of the game's design and gameplay.
- Game Engine Unity

Halcyon.lk | Company website

- Implemented PHP backend functionalities to support dynamic content and interactive features.
- Played a role in UI development, creating visually appealing and user-friendly interfaces.
- URL https://halcyon.lk/
- Technologies PHP, MySQL, Html/CSS/Js

GAIA Portal | Web app

- Developed a web portal for GAIA Greenenergy Holdings to efficiently manage officers, sites, users, and Ceylon Electricity Board accounts.
- Implemented user management features, including the creation, update, and deletion of officer and user accounts.
- Technologies React Ts, Laravel, MySQL

INTERESTS

- Technology and Innovation
- Movies and TV shows
- Graphic Designing

- Gaming
- Travelling