PREDATORY WASP OF THE PALISADES

MAN'S QUEST **FOR MEANING** THROUGH THE **EYES OF THE MACHINE**

TABLE OF CONTENTS



PART I

Introduction

2 🗠

PART 2

Algorithms & Neural Networks 3 🗠

PART 3

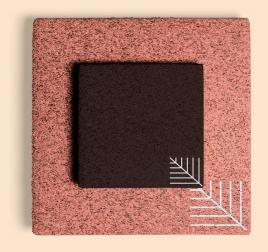
Implementation & Results

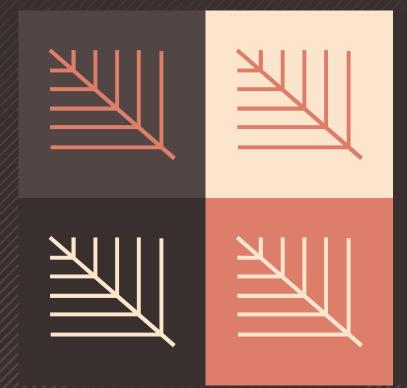
4 🗠

PART 4

Conclusion

I. MITRODUCTION





ASSISTED VISION

PROBLEM STATEMENT

PROBLEM

Accessibility for blind and illiterate



CHALLENGE

Human Like Descriptions



SOLUTION

Assistive Vision Al



THE POETRY OF HUMAN DESCRIPTIONS

"Thinking outrageously I write in cursive

I hide in my bed with the lights on the floor

Wearing three layers of coats and leg warmers

I see my own breath on the face of the door

Oh I am not quite sleeping

Oh I am fast in bed

There on the wall in the bedroom creeping

I see a wasp with her wings outstretched

North of Sylvanna we swim in the Palisades

I come out wearing my brothers red hat

There on his shoulder my best friend is bit seven times

He runs washing his face in his hands

Oh how I meant to tease him

Oh how I meant no harm

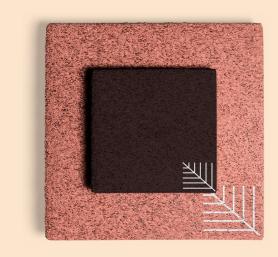
Touching his back with my hand I kiss him

I see the wasp on the length of my arm"



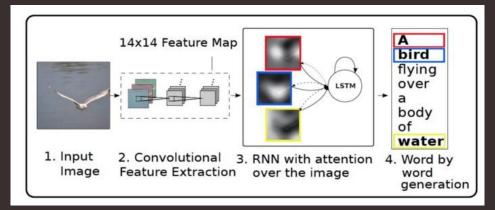
- SUFJAN STEVENS

2 3 ALGORITHMS & NEURAL **NETWORKS**



SHOW ATTEND AND TELL

XU, ET AL



$$p(s_{t,i} = 1 \mid s_{j < t}, \mathbf{a}) = \alpha_{t,i}$$

 $\hat{\mathbf{z}}_t = \sum_i s_{t,i} \mathbf{a}_i.$

PAPER HIGHLIGHTS

Attention learning over caption learning

Word by word generation

Stochastic gradient descent using adaptive learning rate algorithms

SELF CRITICAL SEQUENCE TRAINING FOR IMAGE CAPTIONING

RENNIE, ET AL





PAPER HIGHLIGHTS

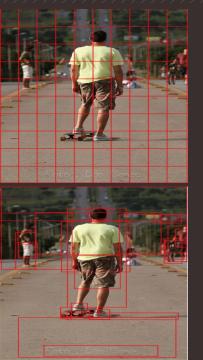
Optimizing image captioning systems using reinforcement learning

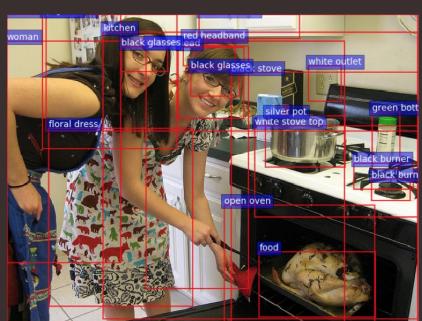
Policy Gradient with REINFORCE

Self-critical sequence training (SCST)

BOTTOM-UP AND TOP-DOWN ATTENTION FOR IMAGE CAPTIONING AND VISUAL QUESTION ANSWERING

ANDERSON, ET AL





PAPER HIGHLIGHTS

More closely resembles human vision through bottom up and top down

Faster R-CNN

Simplest Implementation

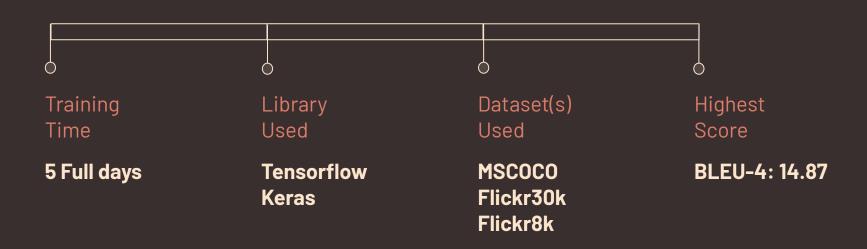
3. SIMPLEMENTATION & RESULTS



158,000 IMAGES 790,000 CAPTIONS

100,000+ Epochs (And Counting!)

SHOW ATTEND AND TELL MODEL





EXAMPLE I.

<start>
a red car in
the forest
<end>

SELF CRITICAL SEQUENCE TRAINING MODEL

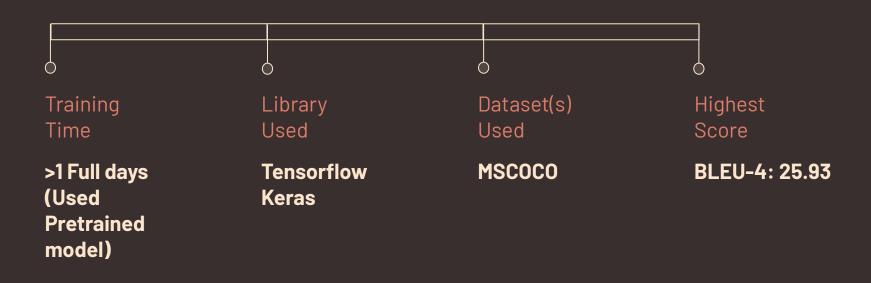




EXAMPLE 2.

<start>
a clock on a
brown
building
<end>

BOTTOM-UP TOP-DOWN MODEL





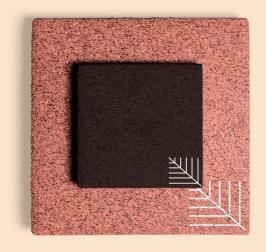
EXAMPLE 3.

<start>
a group of
men on skis
in the snow
<end>

SCORE COMPARISONS

_	SHOW & TELL	SCST	BOTTOM-UP Top-down
OFFICIAL SCORES	25.0	35.04	36.90
ASHANTI Scores	14.87	19.08	25.93

4. SUCCEUSIONS



CONCLUSIONS

AND TAKEAWAYS

- We are nowhere near fully human level descriptiveness with Machine Learning
- Current implementations can only operate circumstantially
- Ethical issues could range from misclassification of individuals, to objects
- The work is being done to address these issues, it will just require time and seemingly unlimited resources.
- At this point in time humans are far superior in describing our natural world, and perhaps it should stay that way.















A large white bird standing in a forest.



A woman holding a clock in her hand.



A man wearing a hat and a hat on a skateboard.



A person is standing on a beach with a surfboard.



A woman is sitting at a table with a large pizza.



A man is talking on his cell phone while another man watches.

THANK YOU!



ASHANTI.O.JABRI@GMAIL.COM | LINKEDIN.COM/ASHANTIJABRI