

AA 274: Turtlebot Demo 2019

Team 4

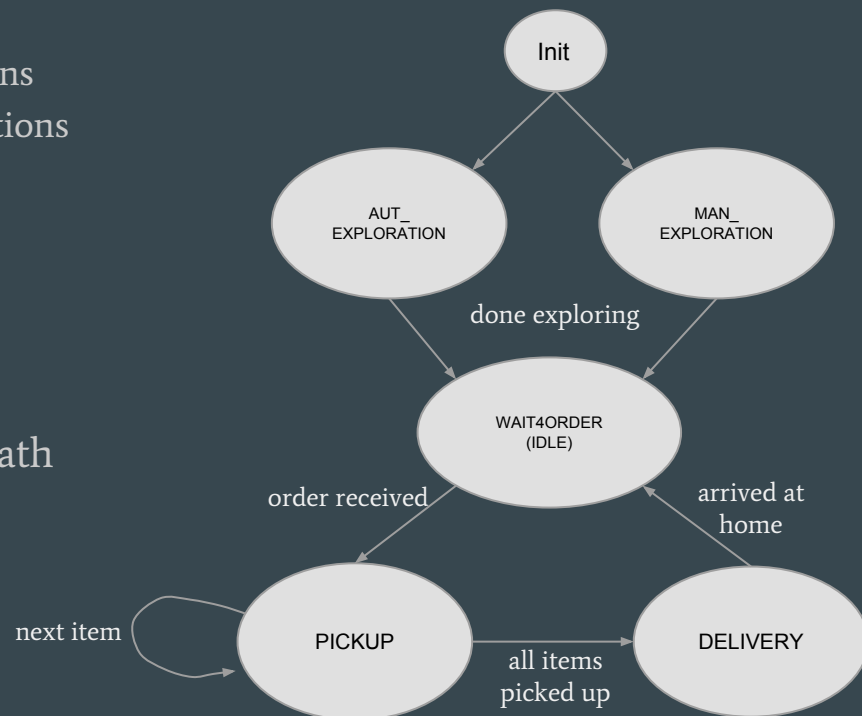


Overview of the autonomy stack

- Hardware
 - Jetson
 - Raspberry Pi
 - Velodyne LIDAR
- Software (main nodes)
 - supervisor.py
 - gmapping
 - navigator.py
 - pose_controller.py
 - detector_resnet.py
 - Custom package: autonomous_exploration

Additions to reach baseline requirements

- Parallel state machine
- Other minor additions to **supervisor.py**:
 - Logging of detected food items and their locations
 - RViz Markers for food, robot and nav_goal positions
 - Subscriber to topic used to submit orders.
 - Subscriber to topic used to manually indicate when we are done exploring.
- Logic to prevent conflicting commands from **pose_controller.py** and **navigator.py**
- Back up when **navigator.py** fails to compute a path
- Minor tweaking of thresholds in **supervisor.py**, **navigator.py** and **pose_controller.py**

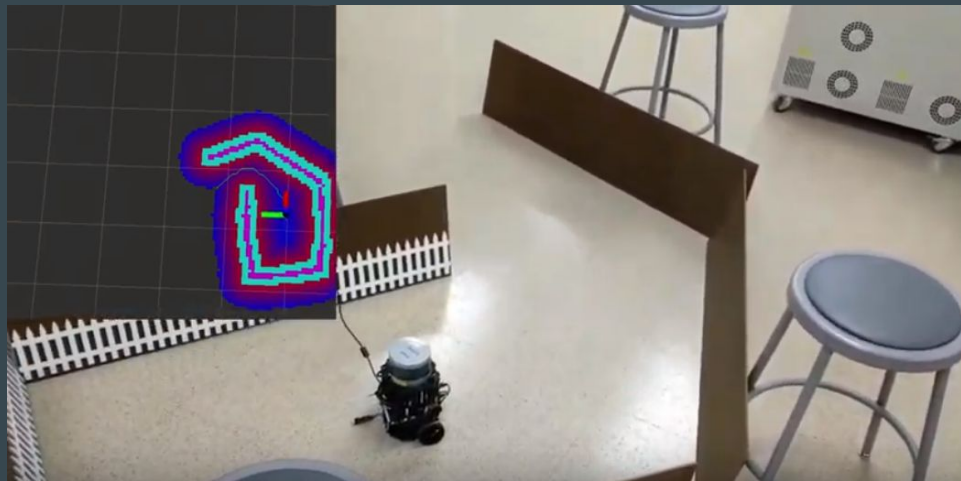
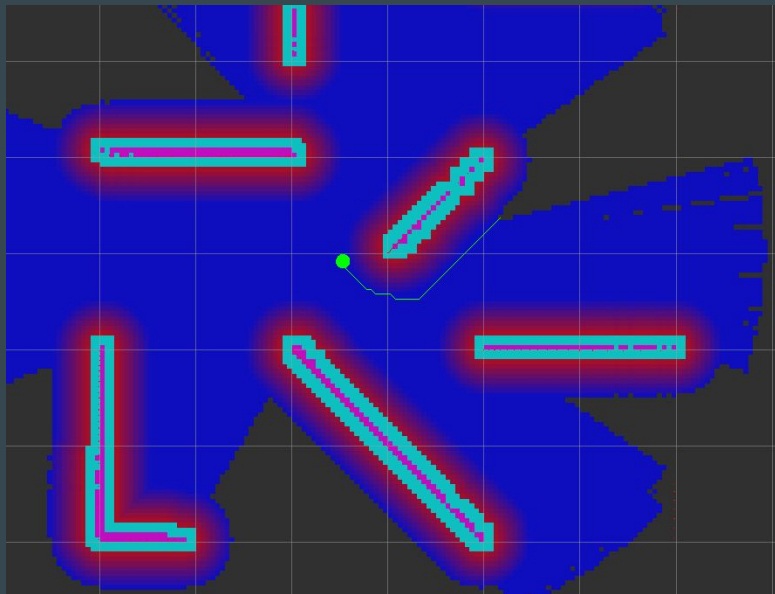


Extension: Autonomous Exploration Package

- Uses a cost map (based on gmapping) and a modified Dijkstra's algorithm to autonomously plan paths to unknown points.
- Two nodes:
 - **costmap_2d.py** - Subscribes to the map created by gmapping and publishes a cost map with high cost on and around obstacles.
 - **trajectory_planner.py** - Subscribes to the cost map, runs a modified Dijkstra's algorithm to find the shortest path to the closest unknown point and publishes this point (as well as the path).
The node **navigator.py** subscribes to the published goal point and implements a path to this point.

Autonomous Exploration: Results

- For details, see HW4 submission.
 - Update since then: now using **navigator.py** instead of **simple_local_planner.py**



GitHub Repos

Project:

https://github.com/varununayak/asl_turtlebot/tree/project

Autonomous Exploration:

https://github.com/AlbinJagesten/autonomous_exploration